
Enhancing CLIP with CLIP: Exploring Pseudolabeling for Limited-Label Prompt Tuning

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Abstract

1 Fine-tuning vision-language models (VLMs) like CLIP to downstream tasks is
2 often necessary to optimize their performance. However, a major obstacle is the
3 limited availability of labeled data. We study the use of pseudolabels, i.e., heuristic
4 labels for unlabeled data, to enhance CLIP via prompt tuning. Conventional pseu-
5 dolabeling trains a model on labeled data and then generates labels for unlabeled
6 data. VLMs’ zero-shot capabilities enable a “second generation” of pseudolabeling
7 approaches that do not require task-specific training on labeled data. By using zero-
8 shot pseudolabels as a source of supervision, we observe that learning paradigms
9 such as semi-supervised, transductive zero-shot, and unsupervised learning can
10 all be seen as optimizing the same loss function. This unified view enables the
11 development of versatile training strategies that are applicable across learning
12 paradigms. We investigate them on image classification tasks where CLIP exhibits
13 limitations, by varying prompt modalities, e.g., textual or visual prompts, and
14 learning paradigms. We find that (1) unexplored prompt tuning strategies that itera-
15 tively refine pseudolabels consistently improve CLIP accuracy, by 19.5 points in
16 semi-supervised learning, by 28.4 points in transductive zero-shot learning, and by
17 15.2 points in unsupervised learning, and (2) unlike conventional semi-supervised
18 pseudolabeling, which exacerbates model biases toward classes with higher-quality
19 pseudolabels, prompt tuning leads to a more equitable distribution of per-class
20 accuracy.

21 1 Introduction

22 Large pre-trained vision-language models (VLMs) [31, 43, 17] achieve remarkable accuracy without
23 task-specific training but still require adaptation for optimal performance. Prompt-tuning [13, 18] is
24 an approach to efficiently enhance VLMs performance on downstream tasks by learning inputs to the
25 model. While learning prompts with a few labeled data can yield significant improvements [48, 2], a
26 broader range of learning settings such as semi-supervised, transductive zero-shot, and unsupervised
27 learning are still underexplored. All of these settings share access to unlabeled data, and the versatile
28 zero-shot classification abilities of VLMs make pseudolabeling a natural approach to leveraging it.
29 This paper investigates how the use of out-of-the-box pseudolabels assigned by CLIP can contribute
30 to improving CLIP’s own performance. To this end, we conduct an extensive exploration of learning
31 scenarios by varying prompt modalities, learning paradigms, and training strategies. We present
32 empirical evidence showcasing the effectiveness of iterative prompt-training strategies that leverage
33 CLIP-based pseudolabels, regardless of learning paradigms and prompt modalities, resulting in
34 significant improvements in CLIP’s image classification performance across different settings.

35 Pseudolabels are heuristic labels assigned by a model to unlabeled data, which are leveraged to
36 further train the model [20]. Successful training with pseudolabels relies on two factors: the quality

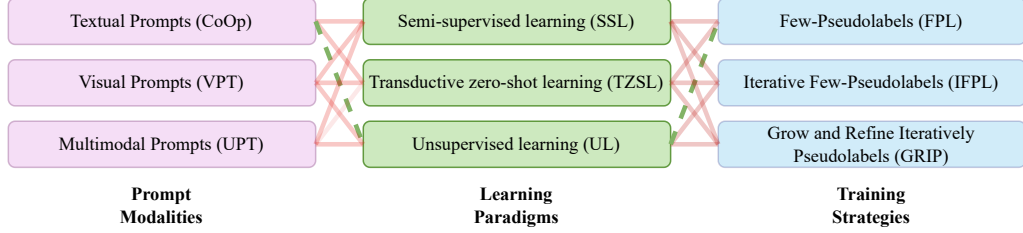


Figure 1: Our design space to explore the effect of leveraging pseudolabels in a unified way across prompt modalities, learning paradigms, and training strategies. The green (dashed) path has already been explored [15], while the red (solid) lines are the unexplored combinations for prompt tuning.

of the labels and how they are used during training. To address the first, conventional methods assign labels to instances with high-confidence predictions [36]. For pseudolabeling using CLIP, Huang et al. propose to select the most confident samples for each class [15], mitigating CLIP’s bias [38] and miscalibration [22] (see Section 3). To assign pseudolabels, we rely on this approach and address the second point by exploring how to make the best use of them. We design a broad space of analysis considering three dimensions: prompt modalities, which are the model inputs we learn; learning paradigms, which define the data we have available; and training strategies, which describe the process used to optimize performance (Figure 1).

Research on prompt tuning has demonstrated that training strategies used for learning prompts in one modality can be transferred to learning prompts in a different modality. For instance, Visual Prompt Tuning [18] was originally designed to effectively fine-tune large vision models but can be adapted to efficiently fine-tune CLIP using the same training strategy as standard textual prompt tuning [48, 34, 44]. On the contrary, different learning paradigms with limited labeled data typically require distinct approaches specifically tailored to extract information from the available data [27, 12]. However, we observe that this changes by using VLM’s generated pseudolabels. Unlike conventional pseudolabeling approaches that bootstrap off labeled data and are used as semi-supervised learning techniques [36, 3, 40], VLMs can generate pseudolabels in any learning setting. This offers a significant advantage, expanding the scope of pseudolabeling beyond semi-supervised learning, and making it a promising approach for other settings, such as transductive zero-shot and unsupervised learning. By using CLIP-based pseudolabels as a source of supervision, we can view these settings as optimizing the same loss function, which is simply a weighted sum of the errors on labeled data, if available, and pseudolabeled data. Given that we can express different settings as the same problem, we can propose training strategies, i.e., the way of using pseudolabels, that suit them all.

By standardizing the training strategies across various prompt modalities and learning settings, we can conduct experiments on different applications of pseudolabels for various combinations of prompt modalities, learning paradigms, and training strategies, as illustrated in Figure 1. To the best of our knowledge, only one potential path has been explored thus far; specifically, fine-tuning textual prompts in an unsupervised learning context using a few pseudolabels [15]. Rather than relying on a fixed set of pseudolabels, we propose iterative training techniques that allow for the ongoing refinement and expansion of the pool of pseudolabeled data used during training. In this way, with each iteration, we progressively enhance CLIP’s pseudolabeling ability, allowing us to extend the set of pseudolabeled data while maintaining the high quality of the initial pseudolabels, which tend to be reliable.

We conduct experiments on six tasks where CLIP has been observed to underperform [31], such as satellite-image classification, flower-species identification, and texture-image recognition, among others. Our findings reveal that iterative approaches effectively fine-tune prompts irrespective of their modality and learning paradigms. Recent studies have identified the “Matthew effect” as a potential issue for semi-supervised models that use pseudolabels [49, 38]. This phenomenon causes models to perform well on classes with accurate pseudolabels but poorly on those with inaccurate ones, thereby reinforcing the model’s original bias towards certain classes. Our analysis reveals that using pseudolabels generated by CLIP for prompt-tuning with iterative strategies not only improves CLIP’s overall performance but also corrects its natural bias towards certain classes.

We summarize the main takeaways of our work:

- General purpose zero-shot learners used as general purpose pseudolabelers open the opportunity to develop training strategies that leverage pseudolabeled data beyond semi-supervised learning. We point out that different learning paradigms, such as semi-supervised, transductive zero-shot, and unsupervised learning, can be all considered as special cases of a single objective function, by using pseudolabels as a source of supervision.
- We demonstrate that simple iterative training strategies for refining pseudolabels are highly effective approaches for limited-label prompt tuning. In fact, regardless of the prompt modality and learning setting, these strategies improve CLIP, by on average 19.5 points in semi-supervised learning, 28.4 in transductive zero-shot learning, and 15.2 in unsupervised learning.
- We show that prompts learned with iterative strategies help mitigate the "rich get richer, poor get poorer" effect observed in semi-supervised approaches leveraging pseudolabels. By redistributing the quality of pseudolabels across different classes, we observe a "Robin Hood effect" where the extremely rich classes' accuracy stays the same or decreases, while poorer classes get richer, leading to a more equitable distribution of per-class accuracy.

2 Background and related work

Vision-language models Vision-language models such as CLIP [31], ALIGN [17], and Florence [43] are models that align images and text. We focus on CLIP, which is composed of two components: a text encoder, ψ , and an image encoder, ϕ , which are jointly trained using a contrastive loss to learn a multi-modal embedding space which aligns the representations of similar text and image inputs. This pre-training enables CLIP to perform zero-shot image classification. Given an image x and a set of classes $\mathcal{Y} = \{y_1, \dots, y_C\}$, CLIP classifies x by measuring the similarity between the image representation $z = \phi(x)$ and each class representation $w_i = \psi(\pi_i)$, based on their cosine distance in the shared embedding space. Here, π_i is a natural language prompt such as "a photo of a [CLASS_{*i*}]", where CLASS_{*i*} is the specific class name, such as "orange dahlia," "forest" or "Boeing 737". The image x gets assigned to the class with the highest similarity score. In this work, we study how to learn better prompts that enhance CLIP by leveraging pseudolabels.

Prompt tuning Prompt tuning is a technique that enhances the practical application of large pre-trained models like CLIP [31] and GPT [32, 7]. It involves providing task-specific information to the model during inference through textual or visual inputs, leading to improved performance on downstream tasks [1, 33, 6, 7]. While discrete prompts are manually crafted natural language descriptions of classes that guide the model, they may not yield optimal results [47]. Soft prompting [21, 24], on the other hand, optimizes prompts as continuous vectors. These can be optimized by backpropagating through the frozen pre-trained model, resulting in better performance. Soft prompts can be learned for various modalities, e.g., text or image, [48, 13, 17, 2, 44, 19] and applications [34, 27, 12, 28] by training on a small number of labeled examples per class. If only unlabeled data is accessible, it is possible to learn textual soft prompts by leveraging CLIP-based pseudolabels [15]. Expanding on this concept, we further investigate the use of pseudolabels across a broader range of prompt modalities and learning approaches, and we introduce novel training strategies to leverage pseudolabels more effectively.

Learning from pseudolabels Pseudolabeling is the practice of assigning labels to unlabeled data based on the prediction of a model [20]. Then, pseudolabels are used to improve the performance of the model itself. There are different ways to obtain and use pseudolabels and each impacts the final predictions of the model [41, 45, 16, 35]. Some approaches use confidence thresholds [36, 3, 40] and others average predictions from multiple augmentations [4]. Pseudolabeling is a semi-supervised learning technique, and it is rarely used in transductive zero-shot learning [42, 5, 25]. Applying such techniques requires a few labeled examples related to the target task to learn a baseline model capable of pseudolabeling. However, this limitation has been overcome by VLMs, which are capable of pseudolabeling examples without task-specific training. The conventional pseudolabeling scheme based on confidence threshold is not effective if we assign pseudolabels based on CLIP. In fact CLIP is miscalibrated [22] and has imbalanced predictions [38] which may induce noise in the pseudolabels. An alternative approach selects the top- K most confident examples per class to improve performance [15]. In our analysis, we rely on this scheme (Section 3).

3 Design space

Our analysis encompasses the design space consisting of various combinations of prompt modalities, learning paradigms, and training strategies (Figure 1). Within this space, two key components remain constant: the pseudolabeling scheme and a unified loss function. This section begins by introducing these components and subsequently delves into a comprehensive discussion of each dimension within the design space to be explored.

Pseudolabeling scheme The use of CLIP to generate pseudolabels has been investigated in [15]. Given unlabeled data X_u with target classes $\{y_1, \dots, y_C\}$, the goal is to assign labels to data points in which the model is most confident. Typically, pseudo labeling schemes use a confidence threshold ($P(y|x) > \tau$) to select instances to pseudolabel. However, this approach does not work well for CLIP due to its miscalibration [22] and imbalanced predictions [38]. Instead, one can use a top- K pseudo labeling approach, where the top- K most confident examples per class are used as pseudolabeled data [15]. This approach guarantees an equal distribution of pseudolabeled training samples for each class, effectively addressing the natural bias in CLIP’s pseudolabels [38]. Moreover, it enables leveraging the similarity signals from CLIP’s probabilities, irrespective of the distribution of its predictions.

This top- K pseudolabeling scheme is applicable to unlabeled data, regardless of the availability of labeled data. As a result, we can extend the use of pseudolabels to any learning setting that involves unlabeled data. We observe that by treating pseudolabeled examples as true labeled data, we can view all learning settings as optimizing the same objective function.

Unified objective function Consider a C -class image classification task, where X_L and Y_L represent the image representations and labels of the labeled data, and X_U and \tilde{Y}_U denote the image representations and pseudolabels for the unlabeled data. We define a loss function that combines two cross-entropy losses, one accounting for the error on the labeled data points and the other accounting for the error on pseudolabeled data:

$$\mathcal{L} = \gamma \mathcal{L}_{CE}(X_L, Y_L) + \lambda \mathcal{L}_{CE}(X_U, \tilde{Y}_U)$$

where γ and λ define the training balance between the errors on labeled and pseudolabeled data.

3.1 Prompt modalities

Learning prompts is the process of training a set of vectors $P = [p]_1 \dots [p]_K$ that are prepended to the textual or visual inputs of the encoders within the CLIP architecture. By prepending these vectors to specific inputs, we can learn *textual* prompts, *visual* prompts, or *multimodal* prompts when applying a set of vectors to both inputs simultaneously. We provide a technical and detailed explanation in Appendix A.1.

In our exploration, we consider all three types of prompts. The efficacy of prompts can vary depending on the task. Text prompt tuning may be most beneficial when image features are well-separated by class but may not be aligned with the corresponding textual prompt. Visual prompts rearrange the image features within the projection space, and it has the potential to improve CLIP when the pre-trained image features are not well separated by class. Finally, multimodal prompts allows for beneficial interaction between the two separate modalities, which might lead to both separable visual features, and text classifiers that are well-aligned with the corresponding visual features.

3.2 Learning paradigms

By adjusting the values of parameters γ and λ and using the appropriate sets of labeled and pseudolabeled data, the unified objective loss can be customized for each learning paradigm.

Semi-supervised learning In the semi-supervised learning (SSL) scenario we have access to a limited number of labeled data for all the target classes $D_L = \{(x, y)\}$ where x is an input feature and $y \in \mathcal{Y} = [C]$ is the corresponding label. In addition, we have access to unlabeled data $X_U = \{x\}$,

where x is an image in the target domain \mathcal{Y} . From X_U , we get $\mathcal{D}_{PL} = \{(x, \tilde{y})\}$, where $\tilde{y} \in [C]$ is x 's pseudolabel. When using the unified loss in this setting, we set γ to $|\mathcal{D}_{PL}|/|\mathcal{D}_L|$. As $|\mathcal{D}_L|$ is much smaller than $|\mathcal{D}_{PL}|$, γ acts as an upweighting factor for the few-labeled instances, thus counterbalancing the learning effect of pseudolabels ($\lambda=1$).

Transductive zero-shot learning In transductive zero-shot learning (TZSL), we are provided with labeled data $D_L = \{(x, y)\}$ for some target classes S (referred to as *seen* classes), where x represents input features, and $y \in [S]$ is the corresponding label. Additionally, we have access to unlabeled data $X_U = \{x\}$ for a disjoint set of classes U (referred to as *unseen* classes). Using X_U , we obtain $\mathcal{D}_{PL} = (x, \tilde{y})$, where $\tilde{y} \in [U]$ denotes the pseudolabels for x . The value of λ in the unified loss is set to $|\mathcal{D}_L|/|\mathcal{D}_{PL}|$, which makes the weight of the pseudolabel loss equivalent to that of the labeled data ($\gamma = 1$). This is necessary because an imbalance in the number of labeled and pseudolabeled samples can result in a skewed training distribution, leading to better performance on seen classes while the performance on unseen classes may either remain stagnant or degrade. Studying this setting is interesting beyond transductive zero-shot learning. In fact, it has the potential to generalize to scenarios where the target task involves unseen classes, while the seen classes consist of auxiliary labeled data from the same domain but different task [30].

Unsupervised learning In the unsupervised learning (UL) setting, we have access only to unlabeled data $X_U = \{x\}$, from which we obtain $\mathcal{D}_{PL} = (x, \tilde{y})$, where $\tilde{y} \in [C]$ denotes the pseudolabel for x . In this case, γ is set to 0, as there is no labeled data, and $\lambda = 1$. The use of this setting was initially explored in [15], who leveraged a few pseudolabels per class to learn textual prompts. In this paper, we build on their work by investigating a variety of training strategies and prompt modalities.

Supervised learning In supervised learning (SL), we are only provided with labeled data $D_L = (x, y)$, where x represents an input feature, and $y \in [C]$ is the corresponding label. If we set λ to 0, the unified loss function is equivalent to the objective functions of default prompt-tuning approaches that optimize the prompts using a few labeled instances per target class. This setting is not strictly part of our design space. However, we will refer to it to define baselines in Section 4.

3.3 Training strategies

The unified objective function enables the development of training strategies broadly applicable across various learning paradigms. We explore three distinct learning strategies to effectively utilize pseudolabels in this context. The first strategy utilizes pseudolabels in a static manner. The other two strategies, which are novel and proposed here for the first time for prompt tuning, involve the dynamic use of pseudolabeled data.

Few-pseudolabels (FPL) We select K pseudolabels per target class, resulting in a pseudolabeled dataset of size $K \cdot C$. We learn the prompts by minimizing the objective function via backpropagation through CLIP's encoders. This strategy aligns with Unsupervised Prompt Learning (UPL) in [15]. We refer to it as few-pseudolabels (FPL) to encompass its applicability for learning prompts of diverse modalities across learning paradigms.

Iterative Refinement of FPL (IFPL) Similar to FPL, we assign K pseudolabels per target class. After the first iteration, we recompute the set of $C \cdot K$ pseudolabels. Then, we conduct I iterations of training-pseudolabeling reinitializing the prompt every time. With this iterative approach, if training with the initial pseudolabel set leads to an improvement in the model's performance, the model itself can become a more effective pseudolabeler, refining the pseudolabels in each subsequent iteration.

Grow and Refine Iteratively Pseudolabels (GRIP) Although the iterative refinement of FPL can improve the quality of the K pseudolabels used for training, it still limits learning to a few examples per target class. To overcome this constraint, we expand the set of pseudolabels at each iteration such that, at the i th iteration, we use i/I -th of the unlabeled data. The rationale behind this strategy is that as the model's accuracy in generating pseudolabels improves, we can increase the total number of pseudolabels without introducing excessive noise.

4 Experiments

We explore the design space outlined in Section 3 to understand the effectiveness of leveraging pseudolabels for limited-label prompt tuning. We show that (1) iterative strategies significantly improve CLIP’s performance across prompt modalities and learning settings, (2) using CLIP-based pseudolabels with iterative strategies induces a more equitable distribution of per-class accuracy.

Datasets We conduct the analysis on six tasks, covering specialized and fine-grained domains, where CLIP shows deficiencies [31]. We call this set of tasks FRAMED, and it includes Flowers102 [29], RESICS45 [9], FGVC-Aircraft [26], MNIST [11], EuroSAT [14], and DTD [10]. For each dataset we use the training and test splits provided in [23]. For the transductive zero-shot learning setting we randomly generate three splits of seen and unseen classes with a 62-38 ratio. Further details are in Appendix A.2.

Baselines To evaluate the effectiveness of the training strategies described in Section 3.3, we compare the performance of CLIP when queried with the learned soft prompts to CLIP zero-shot with default prompts such as “a photo of a [CLASS].” In addition, we compare with default supervised prompt-tuning baselines, for which we only use the available labeled data: CoOp [48] for textual prompts, VPT [18] for visual prompts, and UPT [44] for multimodal prompts. We defer to Appendix A.1 the technical details of these methods.

Evaluation metrics We assess the performance of each method by measuring the accuracy of the test set, averaging the results over five runs. In the case of TRZSL, we report the harmonic mean to account for potentially imbalanced performance between seen and unseen classes [39].

Training settings For all experiments, datasets, and learning strategies, we use ViT-B/32 as the vision backbone. For both visual and textual prompt learning, we set the prefix size to 16 [48, 18]. Multimodal prompts have length 8 [44]. We use SGD as the optimizer and train for 150 epochs. We utilize 5 warmup epochs at a learning rate of 0.0001, and then set the learning rate to l , which is decayed by the cosine annealing rule. For textual and visual prompt learning, $l = .1$, while for multimodal prompt learning, $l = .01$. In SSL, we use 2 labeled samples per class to assess the impact of pseudolabels in the scenario of very few labeled data and abundant unlabeled data. FPL and IFPL have the number of pseudolabels per class fixed to 16 [15]. The number of iterations $I = 10$.

4.1 Exploring the design space

GRIP consistently enhances CLIP across prompt modalities and learning settings Table 1 reports the performance of GRIP, the best performing among the training strategies in Section 3.3, compared to CLIP and prompt-tuning baselines. Overall, GRIP consistently improves the performance of CLIP and the baselines across prompt modalities and learning settings. By tuning textual prompts, the average improvement over CLIP is 20.7 points in SSL, 14.9 in UL, and 32.4 in TRZSL, while the improvement on CoOp is 9.6 points in SSL, and 26.6 in TRZSL. Similar results for the visual prompts show that GRIP improves CLIP by 18.2 points in SSL, 15.7 in UL, and 30.8 in TRZSL, and VPT by 12.9 points in SSL, and 20.8 in TRZSL. We note that CoOp and VPT applied to the SSL setting correspond to learning only on the labeled data, and we do not run them in the UL setting as there is no labeled data. Results are similar for multimodal prompts. We defer them to Appendix A.3, due to space constraints.

Unsupervised learning is equivalent or more robust than learning with very few shots The accuracy of GRIP when applied to the fully unsupervised setting is either higher or equivalent to the accuracy of VPT, which is trained using two labeled instances per class (Table 1). This shows that pseudolabeled data can substitute very few labeled examples for prompt tuning. However, the significant improvement of GRIP over CoOp and VPT in the semi-supervised setting (see Table 1) suggests that leveraging unlabeled data through pseudolabeling is advantageous in scenarios where labeled data is scarce but there is an abundance of unlabeled data.

Transductive zero-shot learning effectively transfers knowledge In the TRZSL setting, GRIP improves over CLIP and the baselines by a large margin (Table 1). Figure 2 displays the balance of seen and unseen classes of each method alongside its accuracy.

Textual prompts									
Method	Flowers102			RESICS45			FGVCAircraft		
	SSL	UL	TRZSL	SSL	UL	TRZSL	SSL	UL	TRZSL
CLIP	63.67 _{0.00}	-	63.40 _{0.00}	54.48 _{0.00}	-	54.46 _{0.00}	17.58 _{0.00}	-	17.86 _{0.00}
CoOp	76.76 _{1.11}	-	63.22 _{0.02}	58.53 _{10.81}	-	63.37 _{0.02}	14.91 _{3.22}	-	21.70 _{0.03}
GRIP	83.6 _{0.68}	69.84 _{1.06}	86.26 _{0.00}	74.11 _{0.68}	70.55 _{0.88}	81.07 _{0.00}	16.98 _{0.82}	15.22 _{0.71}	26.08 _{0.00}
Δ CLIP	↑ 19.93	↑ 6.17	↑ 22.86	↑ 19.63	↑ 16.07	↑ 26.61	↓ 0.6	↓ 2.36	↑ 8.22
Δ CoOp	↑ 6.84	-	↑ 23.04	↑ 15.58	-	↑ 17.70	↑ 2.07	-	↑ 4.38
Method	MNIST			EuroSAT			DTD		
	SSL	UL	TRZSL	SSL	UL	TRZSL	SSL	UL	TRZSL
CLIP	25.10 _{0.00}	-	20.77 _{0.00}	32.88 _{0.00}	-	30.54 _{0.00}	43.24 _{0.00}	-	43.45 _{0.00}
CoOp	56.42 _{2.66}	-	21.15 _{0.09}	59.51 _{4.55}	-	49.68 _{0.08}	37.10 _{5.45}	-	46.30 _{0.03}
GRIP	71.78 _{3.59}	67.88 _{2.76}	74.06 _{0.00}	58.66 _{2.64}	57.21 _{1.77}	92.33 _{0.00}	56.07 _{0.85}	46.09 _{1.06}	65.30 _{0.01}
Δ CLIP	↑ 46.68	↑ 42.78	↑ 53.29	↑ 25.78	↑ 24.33	↑ 61.79	↑ 12.83	↑ 2.85	↑ 21.85
Δ CoOp	↑ 15.36	-	↑ 52.91	↓ 0.85	-	↑ 42.65	↑ 18.97	-	↑ 19.00
Visual prompts									
Method	Flowers102			RESICS45			FGVCAircraft		
	SSL	UL	TRZSL	SSL	UL	TRZSL	SSL	UL	TRZSL
CLIP	63.67 _{0.00}	-	63.40 _{0.00}	54.48 _{0.00}	-	54.46 _{0.00}	17.58 _{0.00}	-	17.86 _{0.00}
VPT	63.73 _{1.52}	-	64.71 _{0.00}	60.80 _{1.65}	-	67.06 _{0.00}	17.76 _{0.68}	-	26.69 _{0.00}
GRIP	67.95 _{1.2}	63.09 _{0.55}	77.18 _{0.00}	71.22 _{0.77}	68.43 _{0.61}	82.19 _{0.00}	19.43 _{0.5}	17.51 _{0.61}	26.42 _{0.00}
Δ CLIP	↑ 4.28	↓ 0.58	↑ 13.78	↑ 16.74	↑ 13.95	↑ 27.73	↑ 1.85	↓ 0.07	↑ 8.56
Δ VPT	↑ 4.22	-	↑ 12.47	↑ 10.42	-	↑ 15.13	↑ 1.67	-	↓ 0.27
Method	MNIST			EuroSAT			DTD		
	SSL	UL	TRZSL	SSL	UL	TRZSL	SSL	UL	TRZSL
CLIP	25.10 _{0.00}	-	20.77 _{0.00}	32.88 _{0.00}	-	30.54 _{0.00}	43.24 _{0.00}	-	43.45 _{0.00}
VPT	42.53 _{14.13}	-	25.51 _{0.05}	47.13 _{1.34}	-	62.24 _{0.02}	36.41 _{2.17}	-	44.16 _{0.01}
GRIP	69.66 _{5.51}	68.04 _{1.11}	69.54 _{0.01}	63.48 _{3.09}	63.68 _{3.42}	96.97 _{0.00}	54.57 _{4.86}	50.51 _{0.99}	62.78 _{0.00}
Δ CLIP	↑ 44.56	↑ 42.94	↑ 48.77	↑ 30.60	↑ 30.80	↑ 66.43	↑ 11.33	↑ 7.27	↑ 19.33
Δ VPT	↑ 27.14	-	↑ 44.03	↑ 16.35	-	↑ 34.73	↑ 18.16	-	↑ 18.62

Table 1: For each learning paradigm, we compare the accuracy of GRIP with CLIP zero-shot (ViT-B/32), CoOp, and VPT. Results are for SSL, UL, and TRZSL on FRAMED. We average the accuracy on 5 seeds and report the standard deviation. Δ METHOD is the difference between the accuracy of GRIP and METHOD. We note that for UL we can not apply CoOp and VPT since no labeled data is available.

The *class balance* is $(acc_{unseen} - acc_{seen})/acc_{seen}$, where values close to zero indicate a good balance, negative values indicate better accuracies for seen classes, and positive values indicate better accuracies for unseen classes. Methods employing an iterative usage of pseudolabels maintain a good balance, as opposed to CoOp/VPT and FPL. This balance in accuracy is likely a combined effect of the quality of the pseudolabels and the transfer of knowledge from the seen to the unseen classes. The latter point holds significant relevance as it can imply that even if we only possess unlabeled data for a specific target task, we can still utilize labeled data from related classes [30] within the same domain to enhance CLIP’s performance.

There is a trade-off between quality and quantity of pseudolabels

Table 2 shows the performance of CLIP employing prompts learned with different training strategies, all leveraging pseudolabels (Section 3.3). Iterative strategies are more effective than FPL which, similarly to [15], uses a static set of a few pseudolabels for one iteration. On Flowers102, RESICS45, and DTD, IFPL improves on average FPL by 5.6 points in SSL, 1.7 in UL, and 5.6 in TRZSL. GRIP boosts the performance even more by on average 7.8 points in SSL, 3.1 in UL, and 9.7 in TRZSL. Results on the other tasks are comparable or larger and we report them in Appendix A.3 due to space constraints.

Figure 3 shows the progression of pseudolabels quality for the iterative learning of textual prompts. IFPL maintains a fixed set of 16 pseudolabels, improving their quality with each iteration. On the other hand, GRIP expands pseudolabels by incorporating an additional decile of unlabeled

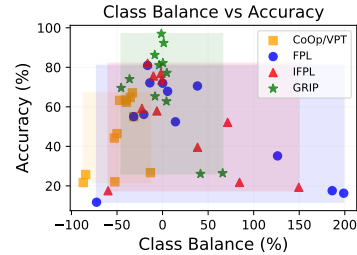


Figure 2: Balance of seen and unseen accuracies vs. model’s overall accuracy. Points close to 0 indicate a good balance. Negatives represent better accuracy for the seen classes.

Textual prompts									
Method	Flowers102			RESICS45			DTD		
	SSL	UL	TRZSL	SSL	UL	TRZSL	SSL	UL	TRZSL
FPL	75.96 _{0.74}	65.67 _{0.23}	80.97 _{0.00}	68.13 _{0.55}	63.07 _{0.38}	72.11 _{0.00}	37.10 _{5.45}	44.96 _{0.55}	46.3 _{0.03}
IFPL	78.68 _{0.75}	69.56 _{1.05}	82.08 _{0.00}	70.52 _{1.12}	64.11 _{0.98}	75.51 _{0.00}	55.24 _{0.97}	47.77 _{1.15}	59.14 _{0.02}
GRIP	83.60 _{0.48}	69.84 _{1.06}	86.26 _{0.00}	74.11 _{0.68}	70.55 _{0.88}	81.07 _{0.00}	56.07 _{0.85}	46.09 _{1.06}	65.30 _{0.01}
Δ IFPL	↑ 2.72	↑ 3.89	↑ 1.11	↑ 2.39	↑ 1.07	↑ 3.4	↑ 18.14	↑ 2.81	↑ 12.84
Δ GRIP	↑ 7.64	↑ 4.17	↑ 5.29	↑ 5.89	↑ 7.48	↑ 8.96	↑ 18.97	↑ 1.13	↑ 19.00
Visual prompts									
FPL	67.03 _{0.65}	65.50 _{0.41}	71.94 _{0.00}	65.14 _{0.25}	62.24 _{0.22}	67.85 _{0.00}	47.60 _{1.09}	47.69 _{0.48}	52.43 _{0.00}
IFPL	68.69 _{0.45}	66.12 _{0.46}	76.91 _{0.00}	67.11 _{1.19}	62.93 _{1.23}	73.53 _{0.00}	51.65 _{0.70}	50.34 _{0.65}	57.86 _{0.01}
GRIP	67.95 _{1.2}	63.09 _{0.56}	77.18 _{0.00}	71.22 _{0.77}	68.43 _{0.61}	82.19 _{0.00}	54.57 _{4.86}	50.51 _{0.99}	62.78 _{0.00}
Δ IFPL	↑ 1.66	↓ 0.38	↑ 4.97	↑ 1.97	↑ 0.69	↑ 5.68	↑ 4.05	↑ 2.65	↑ 5.43
Δ GRIP	↑ 0.92	↓ 3.41	↑ 5.24	↑ 6.08	↑ 6.19	↑ 14.34	↑ 6.97	↑ 2.82	↑ 10.35
Multimodal prompts									
FPL	72.54 _{0.36}	65.26 _{0.38}	77.47 _{0.00}	62.84 _{1.05}	62.32 _{0.65}	71.43 _{0.00}	43.71 _{2.19}	44.85 _{0.31}	54.86 _{0.00}
IFPL	73.14 _{0.87}	65.39 _{1.33}	81.47 _{0.00}	70.60 _{1.04}	63.69 _{0.53}	46.04 _{0.36}	53.21 _{1.24}	47.59 _{1.04}	43.17 _{0.25}
GRIP	74.56 _{2.02}	64.82 _{1.63}	82.01 _{0.00}	73.78 _{0.91}	69.37 _{0.61}	82.17 _{0.00}	54.07 _{2.25}	47.37 _{0.70}	63.42 _{0.00}
Δ IFPL	↑ 1.91	↑ 0.13	↑ 4.00	↑ 7.76	↑ 1.37	↓ 25.39	↑ 9.5	↑ 2.74	↓ 11.69
Δ GRIP	↑ 2.02	↓ 0.44	↑ 4.54	↑ 10.84	↑ 7.05	↑ 10.74	↑ 10.36	↑ 2.52	↑ 8.56

Table 2: For each learning paradigm, we compare FPL, IFPL, and GRIP on Flowers102, RESICS45, and DTD, for all the learning settings SSL, UL, TRZSL. We average across 5 runs and report the standard deviation. Δ METHOD is the difference between the accuracy of FPL and METHOD.

data in each iteration. Initially, GRIP maintains accuracy, but as it nears completion the quality tends to decrease, while a larger dataset with good-quality pseudolabels becomes available. Comparing GRIP and CLIP, GRIP’s expanded pseudolabels exhibit superior quality and performs better (Table 1). Even though IFPL’s pseudolabel accuracy surpasses GRIP in the final iteration, GRIP’s overall performance remains better due to training on a larger number of pseudolabels (Table 2). This suggests that numerous, slightly noisier pseudolabels can yield better results, highlighting a trade-off and offering insights for future approaches.

GRIP benefits adaptation even for larger image encoders We measure how much the effect of the iterative strategies changes if we consider a larger pre-trained image encoder. In Table 3, we report the average improvements of GRIP on CLIP for Flowers102, RESICS45, and DTD. The magnitude of improvements slightly decreases when using a larger image encoder. However, we still see significant benefits for both modalities.

4.2 The Robin Hood effect

Although training models with pseudolabels can lead to good performance, it can also result in biased predictions and generate disparate impacts on sub-populations, i.e., the “Matthew effect” [49, 8]. Particularly, the use of pseudolabels can lead to improved performance in *well-behaved* (high accuracy) classes but can cause stagnation or decreased performance in *poorly behaved* (low accuracy) classes. As we explore the use of pseudolabels, we investigate how the accuracy of the analyzed approaches distributes across classes. Figure 4 shows an opposite scenario from typical SSL. For all learning paradigms, the iterative training strategies increase the accuracy of classes where CLIP is not proficient, while maintaining or decreasing the accu-

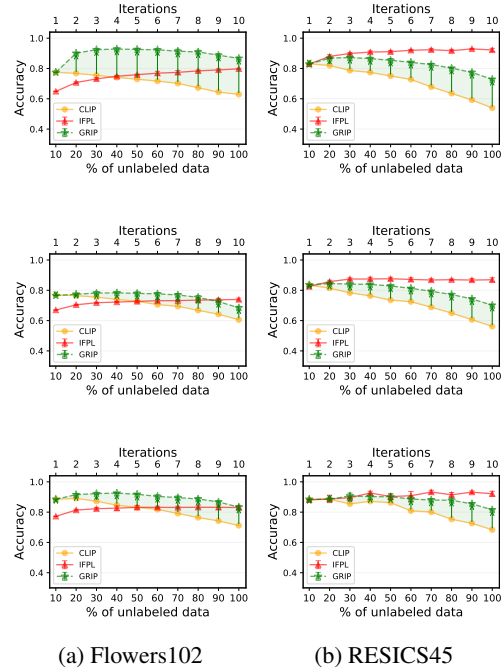


Figure 3: Evolution of pseudolabels accuracy during training. The rows refer to SSL, UL, and TRZSL, in order. IFPL refers to the top x-axis, while CLIP and GRIP to the bottom.

racy of initially well-behaved classes. This effect, we call the “Robin Hood effect,” is very interesting because it shows how CLIP can mitigate its own bias toward certain classes by learning from itself.

Textual prompts			
	SSL	UL	TRZSL
Avg. Δ CLIP (ViT-B/32)	17.46 _{12.83}	8.36 _{2.85}	23.77 _{2.51}
Avg. Δ CLIP (ViT-L/14)	15.85 _{6.44}	8.16 _{6.12}	19.96 _{6.19}
Visual prompts			
	SSL	UL	TRZSL
Avg. Δ CLIP (ViT-B/32)	10.78 _{4.28}	6.88 _{-0.58}	20.28 _{13.78}
Avg. Δ CLIP (ViT-L/14)	7.61 _{3.27}	4.89 _{-0.48}	16.14 _{11.13}

Table 3: Average improvement of GRIP with different backbones on Flowers102, RESICS45, and DTD. Δ CLIP is the difference between the accuracy of GRIP and CLIP. Alongside the average, we provide the minimum improvement across tasks.

class. We find that both approaches yield similar overall accuracies. However, we observe the “Matthew effect” when using the first approach. In contrast, when using CLIP-based pseudolabels, the class disparity of the regressor trained solely on seen classes is reduced. Particularly, we see a significant improvement on initially poor classes, together with a significant diminish of the accuracy of well-behaved classes. We observe a clear manifestation of the “Robin Hood effect.” We present plots illustrating this effect in Appendix A.4.

Prompt tuning retains the accuracy of already rich classes better than linear probing To evaluate the role of prompt tuning in the “Robin Hood effect,” we train a linear classifier and textual prompts in the UL setting using GRIP’s training strategy. Comparing the per-class accuracies of the two approaches, GRIP on prompts shows an average improvement of 22.85 points for the poor classes across tasks, along with a slight average decrease of 0.3 points for the rich classes. On the other hand, linear probing determines a 14.42-point improvement for the poor classes, but it results in an average decrease of 9.39 points in accuracy for the rich classes (Appendix A.4).

5 Conclusions

We show that prompt tuning using pseudolabels generated by CLIP itself is a successful approach to enhance CLIP across various learning settings. Training strategies that iteratively refine pseudolabels turn out to be effective ways of leveraging pseudolabeled data. These approaches not only enhance CLIP’s accuracy but also mitigate model biases toward certain classes. We hope this work lays a solid groundwork for reducing reliance on labeled data when adapting pre-trained vision-language models like CLIP to new tasks.

Limitations The effectiveness of the training strategies examined in this paper depends on both the strategies themselves and the quality of pseudolabels. The latter is particularly crucial. If CLIP performs poorly on a task, we may struggle to obtain a reliable set of pseudolabels to begin with, potentially diminishing CLIP’s performance. Despite this potential risk, we have not observed any relevant failure of GRIP, even in tasks where CLIP’s initial accuracy is extremely low (such as FGVCAircraft). The pseudolabeling strategy we adopt involves selecting K pseudolabels per class, which can create a strong assumption about the distribution of the training data if we attempt to cover all unlabeled data. In fact, during the final iteration, it is as if we assume a uniform data distribution.

To understand the roots of the Robin Hood effect, we examine two factors: (1) the role of pseudolabels generated by CLIP, and (2) the role of prompt tuning. To disentangle these factors, we explore the variation in per-class accuracy of a basic linear classifier trained on CLIP’s ViT-B/32 image representation.

“Second generation” pseudolabels are a good treatment for class disparity

We train the linear classifier in the SSL setting on 2 labeled examples per class and pseudolabels. The pseudolabels are obtained through conventional methods, where a threshold of .95 is applied, or by using CLIP to generate 16 pseudolabels per

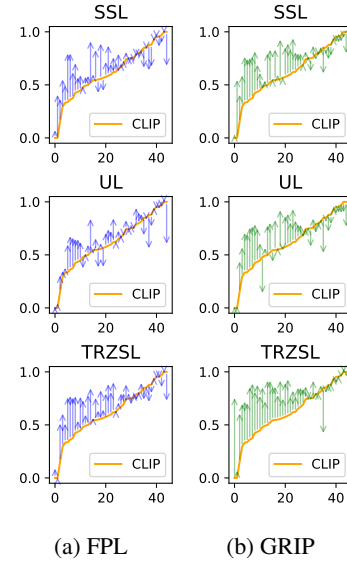


Figure 4: Improvements of FPL and GRIP on CLIP’s per-class accuracies (RESICS45). X-axis is the ranked class index, while y-axis is the accuracy.

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A Appendix

We include here extra information that supports the results presented in the main body of the paper.

Reproducibility We have provided the code to run the experiments as supplementary material for the submission. However, we plan to release it as an open repository upon acceptance.

A.1 Trainable Prompts

Text Prompt Tuning The primary objective of text prompt tuning is to improve the alignment between the class token and the image features extracted by the image encoder. This is achieved by adding learnable vectors, i.e., *prefix*, before the CLASS token to create a contextualized representation. Specifically, the sequence

$$\mathbf{t} = [\mathbf{V}]_1 [\mathbf{V}]_2 \dots [\mathbf{V}]_M [\text{CLASS}]$$

is fed into the textual encoder, where each vector $[\mathbf{V}]_m$ ($m \in 1, \dots, M$) has the same dimension as word embeddings, and M is a hyperparameter that determines the length of the prefix.

Context Optimization (CoOp) [48] was the first work to explore continuous prompts for VLMs. Follow-up works have experimented with different training strategies to enhance the generalizability of the learned prompts while preserving the core concept of continuous vector tuning [34, 12, 27, 46, 13, 37].

Tuning the text prefix vector changes the resulting n linear weight vectors $w_i = \psi(p_i)$, while leaving the image features unchanged. Therefore, text prompt tuning may be most beneficial when image features are well-separated by class but may not be aligned with the corresponding textual prompt. Conversely, text prompt tuning may not be as effective when the image features are poorly separated, as in specialized or novel domains where CLIP may lack sufficient training data.

	Num. classes ($ \mathcal{Y} $)	Num. seen classes ($ \mathcal{S} $)	Num. unseen classes ($ \mathcal{U} $)	Size training data	Avg. labeled data per class	Size test
Flowers102	102	63	39	2040	16	6149
RESICS45	45	27	18	6300	110	25200
FGVC-Aircraft	100	62	38	6667	53	3333
MNIST	10	6	4	60000	4696	10000
EuroSAT	10	6	4	27000	2200	5000
DTD	47	29	18	3760	64	1880

Table 4: For each dataset we report the number of classes, the number of seen and unseen classes in the TRZSL setting, the size of training data (including both labeled and unlabeled data), the average number of labeled examples per class, and the size of the test set which is the same across learning paradigms. We recall that we use the datasets gathered by the recent ELEVATER [23] benchmark for vision-language models.

Visual Prompt Tuning Instead of tuning the text prompts, one can also tune the inputs of the vision encoder. In this case, a learnable visual prefix is prepended to the image tokens as input to the image transformer as follows:

$$\hat{\mathbf{I}} = [\mathbf{p}]_1 \dots [\mathbf{p}]_K [\mathbf{I}]_1 \dots [\mathbf{I}]_P$$

where \mathbf{p} represents a sequence of K learnable prefix vectors, and $[\mathbf{I}]_1 \dots [\mathbf{I}]_P$ are the image tokens from the corresponding P patches of the input images. The new sequence $\hat{\mathbf{I}}$ is the input to the image encoder ϕ .

Visual Prompt Tuning (VPT) was introduced in the context of efficiently adapting pre-trained vision transformers to downstream tasks [18]. However, the approach has since been applied in the context of VLM [34].

Whereas text prompt tuning does not alter the image features, visual prompt tuning does. By rearranging the image features within the projection space, VPT has the potential to improve CLIP when the image features are not well separated by class, such as in specialized domains.

Multimodal Prompt Tuning The previous approaches are unimodal, as they either involve modifying the text or visual input, but never both. This choice may be suboptimal as it does not allow the flexibility to dynamically adjust both representations on a downstream task. Recently, multimodal prompt tuning has been introduced [44, 19]. We focus on Unified Prompt Tuning (UPT) [44] which essentially learns a tiny neural network to jointly optimize prompts across different modalities. UPT learns a set of prompts $\mathbf{U} = [\mathbf{U}_T, \mathbf{U}_V] \in \mathbb{R}^{d \times n}$ with length n , where $\mathbf{U}_T \in \mathbb{R}^{d \times n_T}$, $\mathbf{U}_V \in \mathbb{R}^{d \times n_V}$. \mathbf{U} is transformed as follows:

$$\begin{aligned} \mathbf{U}' &= \text{SA}(\mathbf{U}) + \text{LN}(\mathbf{U}) \\ \hat{\mathbf{U}} &= \text{FFN}(\text{LN}(\mathbf{U}')) + \text{LN}(\mathbf{U}') \end{aligned}$$

where SA is the self-attention operator, LN is the layer normalization operator, and FFN is a feed forward network. After transformation, we obtain $\hat{\mathbf{U}} = [\hat{\mathbf{U}}_T, \hat{\mathbf{U}}_V] \in \mathbb{R}^{d \times n}$, such that $\hat{\mathbf{U}}_T$ is to be used as a text prompt, and $\hat{\mathbf{U}}_V$ is to be used as a visual prompt.

The author of UPL argue that self-attention allows for beneficial interaction between the two separate modalities, which leads to both separable visual features, and text classifiers that are well-aligned with the corresponding visual features [44].

Prompts initialization We initialize textual and visual prompts from a normal distribution of mean 0 and variance 0.02. We note that we learn shallow visual prompts by modifying only the input to the image encoder. Multimodal prompts are initialized from a uniform distribution. We found that the latter was not working properly for textual and visual prompts.

Additional training settings For training, the batch size is 64.

A.2 Datasets details

We use six datasets from specialized or fine-grained domains. Here we provide a description of each of them. In Table 4, we report the details about the number of classes and data available for each dataset. For each dataset, we also show CLIP’s prediction distribution over classes Figure 5.

Flowers102 [29] It is a dataset collecting images for 102 flower categories commonly occurring in the United Kingdom. For each class we have between 40 and 258 images. Figure 5a shows that CLIP’s predictions are skewed toward certain classes, which are predicted more often than what we would expect according to the real class distribution on the test set.

RESICS45 [9] This is a publicly available benchmark for Remote Sensing Image Scene Classification. It collects 45 kind of scenes. Figure 5b shows that CLIP predicts more often a subset of classes.

FGVC-Aircraft [26] It describes the fine-grained task of categorizing aircraft. We consider the task of classifying aircrafts into 100 variants. Also for this task, CLIP assigns images to a reduced set of classes (Figure 5c).

MNIST [11] MNIST is a database of handwritten digits. The digits are size-normalized and centered in a fixed-size image. We observe that CLIP never predicts 6 out of 10 classes (Figure 5c).

EuroSAT [14] EuroSAT represents the task of categorizing satellite images of scenes. It consists of 10 classes. In Figure 5e, we show CLIP’s predictions distribution over the classes.

DTD [10] DTD stands for Describable Textures Dataset. It is an evolving collection of textural images in the wild, and it is annotated relying on human-centric attributes, inspired by the perceptual properties of textures. The zero-shot CLIP predictions show the model’s bias toward certain classes (Figure 5f).

A.3 Experiments

In this section, we report tables and plots that complement the results presented in Section 4.

The effect of GRIP on multimodal prompts Table 5 shows the improvements of GRIP on CLIP and Unified Prompt Tuning (UPL) [44]. Similar to the results in Table 1, GRIP consistently improves CLIP with respect to the baselines. The improvements on CLIP are by 18.2 in semi-supervised learning, 14.8 in unsupervised learning, and 30.7 in transductive zero-shot learning. While GRIP outperforms UPL by 4.7 in semi-supervised learning, and 19.5 in transductive zero-shot learning.

Comparison across iterative strategies In Table 6, we report a comparison between FPL and the iterative strategies (IFPL and GRIP) on MNIST, EuroSAT, and FGVC-Aircraft. Results on the other tasks can be found in the main body of the paper Section 4.1. While GRIP largely and consistently outperforms FPL by on average 16.7 points in accuracy, IFPL is not robust and it leads to performances that are inferior to FPL by on average 4.4 points in accuracy.

The evolving accuracy of dynamic pseudolabels Figure 6 represents the evolution of pseudolabels accuracy during training for all datasets, but Flowers102 and RESICS45 presented in Figure 3. We observe that the accuracy of the pseudolabels characterizes the overall performance of the models reported in Table 6. For instance, IFPL for EuroSAT in the TRZSL setting is highly variable,

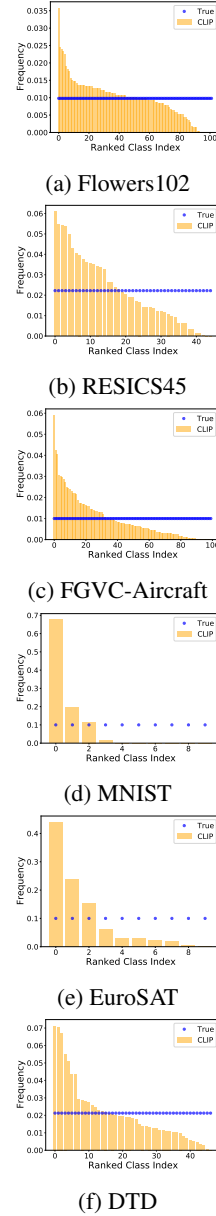


Figure 5: For each dataset we show the distribution of CLIP’s predictions over classes on the test set. The blue dots represent the true class distribution.

Multimodal prompts									
Method	Flowers102			RESICS45			FGVCAircraft		
	SSL	UL	TRZSL	SSL	UL	TRZSL	SSL	UL	TRZSL
CLIP	63.67 _{0.00}	-	63.40 _{0.00}	54.48 _{0.00}	-	54.46 _{0.00}	17.58 _{0.00}	-	17.86 _{0.00}
UPT	68.03 _{1.29}	-	61.05 _{0.04}	62.84 _{1.05}	-	58.79 _{0.04}	11.13 _{4.98}	-	15.89 _{0.07}
GRIP	74.56 _{2.02}	64.82 _{1.63}	82.01 _{0.01}	73.68 _{0.91}	69.37 _{0.61}	82.17 _{0.00}	17.36 _{0.43}	14.73 _{0.08}	17.85 _{10.30}
Δ CLIP	↑ 10.89	↑ 1.15	↑ 18.61	↑ 19.2	↑ 14.89	↑ 27.71	↓ 0.22	↓ 2.85	↓ 0.01
Δ UPT	↑ 6.53	-	↑ 20.96	↑ 10.84	-	↑ 22.38	↑ 6.23	-	↑ 1.96
Method	MNIST			EuroSAT			DTD		
	SSL	UL	TRZSL	SSL	UL	TRZSL	SSL	UL	TRZSL
CLIP	25.10 _{0.00}	-	20.77 _{0.00}	32.88 _{0.00}	-	30.54 _{0.00}	43.24 _{0.00}	-	43.45 _{0.00}
UPT	64.44 _{3.66}	-	63.59 _{0.11}	68.85 _{9.92}	-	60.43 _{0.04}	43.71 _{2.18}	-	36.91 _{0.04}
GRIP	65.94 _{2.23}	68.18 _{run}	73.75 _{2.93}	60.38 _{1.77}	61.52 _{3.04}	95.52 _{0.40}	54.07 _{2.25}	47.37 _{0.7}	63.42 _{0.00}
Δ CLIP	↑ 40.84	↑ 43.08	↑ 52.98	↑ 27.5	↑ 28.64	↑ 64.98	↑ 10.83	↑ 4.13	↑ 19.97
Δ UPT	↑ 2.35	-	↑ 10.16	↓ 8.47	-	↑ 35.09	↑ 10.36	-	↑ 26.51

Table 5: For each learning paradigm, we compare the accuracy of GRIP with CLIP zero-shot (ViT-B/32), and UPL. Results are for SSL, UL, and TRZSL on FRAMED. We average the accuracy on 5 seeds and report the standard deviation. Δ METHOD is the difference between the accuracy of GRIP and METHOD. We note that for UL we can not apply UPL since no labeled data is available.

Textual prompts									
Method	MNIST			EuroSAT			FGVCAircraft		
	SSL	UL	TRZSL	SSL	UL	TRZSL	SSL	UL	TRZSL
FPL	66.06 _{1.10}	40.03 _{2.63}	9.73 _{19.45}	62.05 _{1.64}	48.96 _{1.49}	53.70 _{26.87}	20.02 _{0.77}	16.62 _{0.67}	17.55 _{0.37}
IFPL	59.14 _{3.43}	28.94 _{2.05}	0.00 _{0.00}	61.28 _{1.59}	56.46 _{3.26}	14.36 _{28.71}	18.00 _{0.35}	13.80 _{0.67}	21.72 _{0.77}
GRIP	71.78 _{3.59}	67.88 _{2.76}	74.06 _{0.29}	58.66 _{2.64}	57.21 _{1.77}	92.33 _{0.69}	16.98 _{0.82}	15.22 _{0.71}	26.08 _{0.25}
Δ IFPL	↓ 6.92	↓ 11.09	↓ 9.73	↓ 0.77	↑ 7.50	↓ 39.34	↓ 2.02	↓ 2.82	↑ 4.17
Δ GRIP	↑ 5.72	↑ 27.85	↑ 64.33	↓ 3.39	↑ 8.25	↑ 38.63	↓ 3.04	↓ 1.40	↑ 8.53
Method	MNIST			EuroSAT			FGVCAircraft		
	SSL	UL	TRZSL	SSL	UL	TRZSL	SSL	UL	TRZSL
FPL	42.84 _{16.80}	39.62 _{6.53}	31.82 _{17.53}	52.47 _{2.53}	48.79 _{3.69}	68.68 _{14.74}	20.14 _{0.26}	18.28 _{0.33}	16.28 _{0.45}
IFPL	52.91 _{8.99}	37.17 _{6.27}	38.38 _{4.21}	57.85 _{6.52}	32.52 _{10.00}	48.13 _{11.13}	18.77 _{0.48}	16.36 _{0.37}	19.29 _{0.36}
GRIP	69.66 _{5.51}	68.04 _{1.11}	69.54 _{1.31}	63.48 _{3.09}	63.68 _{3.42}	96.97 _{0.77}	19.43 _{0.50}	17.51 _{0.61}	26.42 _{0.30}
Δ IFPL	↑ 10.07	↓ 2.45	↑ 6.56	↑ 5.38	↓ 16.27	↓ 20.55	↓ 1.37	↓ 1.92	↑ 3.01
Δ GRIP	↑ 26.82	↑ 28.42	↑ 37.72	↑ 11.01	↑ 14.89	↑ 28.29	↓ 0.71	↓ 0.77	↑ 10.14

Table 6: For each learning paradigm, we compare FPL, IFPL, and GRIP on MNIST, EuroSAT, and FGVCAircraft. We average across 5 runs and report the standard deviation. Δ METHOD is the difference between the accuracy of FPL and METHOD.

explaining the low average accuracy of the model on the test set (Table 6). Similarly, for MNIST in the TRZSL we observe that after the first iteration, the pseudolabels get very noisy.

GRIP performance on transductive zero-shot learning We show how the effectiveness of GRIP is consistent over the three random splits of seen and unseen classes which we randomly generated. The splits are reported in Table 9. Table 8 gathers the accuracy of seen and unseen classes, along with the harmonic mean for all three splits using textual prompts. Beyond the consistent improvement induced by GRIP training strategy, we observe that the accuracy of GRIP on the seen classes is often lower than the accuracy of CoOp on the same set of classes. We speculate this can result from two factors: (1) we learn to distinguish between seen and unseen losing knowledge specialized on the seen classes, and (2) the parameter λ that upweights the error on the pseudolabeled data is too large (Section 3.3) and further training might be needed.

A.4 The Robin Hood effect

The Robin Hood effect on all tasks For each dataset, we provide the per-class accuracy distribution of GRIP compared with CLIP, Figure 8. The Robin Hood effect characterizes all the tasks. We observe that for GRIP the increase in overall accuracy corresponds to consistent improvements in the predictions of initially poor classes. By comparing Figure 7 with Figure 8, we see that GRIP reinforces the Robin Hood effect already visible when using FPL in certain cases.

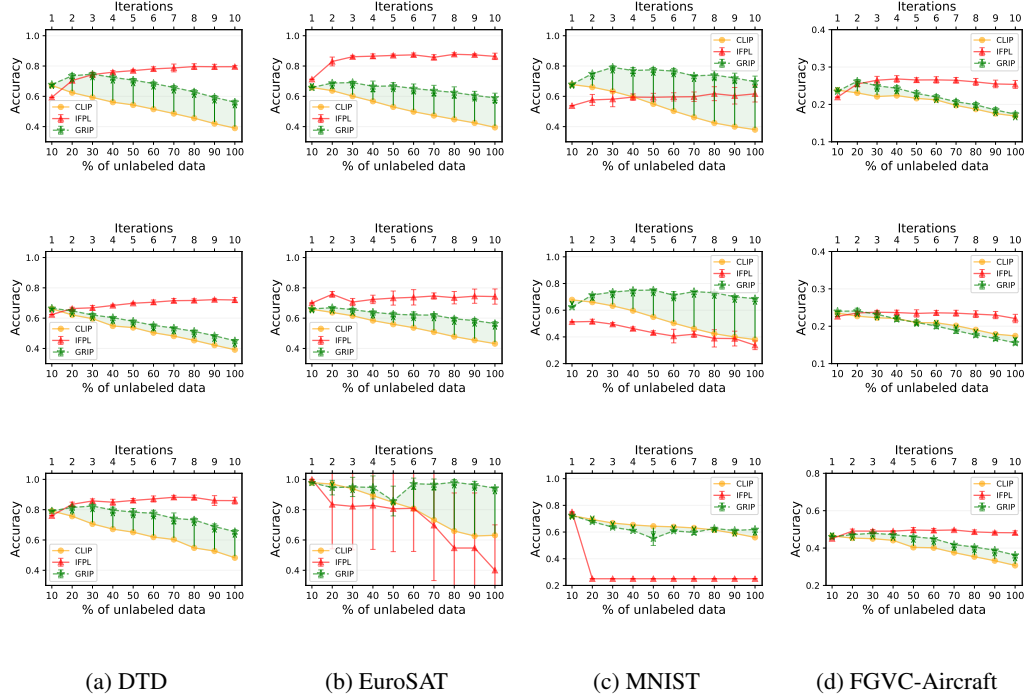


Figure 6: We plot the evolution of dynamic-pseudolabels accuracy during training. The rows refer to SSL, UL, and TRZSL, in order. IFPL refers to the top x-axis, while CLIP and GRIP to the bottom.

674 **The importance of good quality pseudolabels to mitigate the Matthew effect in SSL** In the SSL
675 setting, we train a logistic regression on top of the visual feature extracted by CLIP’s image encoder
676 (ViT-B/32). In Figure 9, we show the per-class accuracy of the final model trained by combining
677 labeled data with either pseudolabels assigned with the conventional scheme (threshold at .95) or 16
678 CLIP-generated pseudolabels. We compare the two distribution with the per-class accuracy of the
679 model trained solely on the few labeled examples per class (2 instances).

680 **The different impact of prompt tuning and linear probing on the Robin Hood effect** We
681 investigate if there is any difference in the Robin Hood effect when adapting CLIP via prompt
682 tuning or linear probing. We train both relying on the iterative training strategy that grows the set of
683 pseudolabels at each iteration by using the top- K scheme (Section 3). We consider the UL setting.

684 Among the set of target classes, we distinguish between *poor* and *rich* classes. A class is *poor*, if
685 CLIP’s accuracy on that class is lower than its overall accuracy on the task. Otherwise, the class is
686 considered *rich*. Table 7 reports the accuracy of the two approaches, and the accuracy on the poor and
687 rich classes, while highlighting the average effect with respect to CLIP. Training with prompt tuning
688 retains more knowledge of the rich classes than linear probing. Prompt tuning reduces the accuracy
689 on the rich classes by on average 0.3 points, while linear probing has an average deterioration of 9.4.
690 Overall, GRIP works better than linear probing. We note that the lower accuracy of linear probing
691 is characterized by a worse ability to correctly predict the rich classes, i.e., “rich get poorer.” This
692 is surprising, as we would have expected the errors to concentrate on the poor classes compared to
693 CLIP.

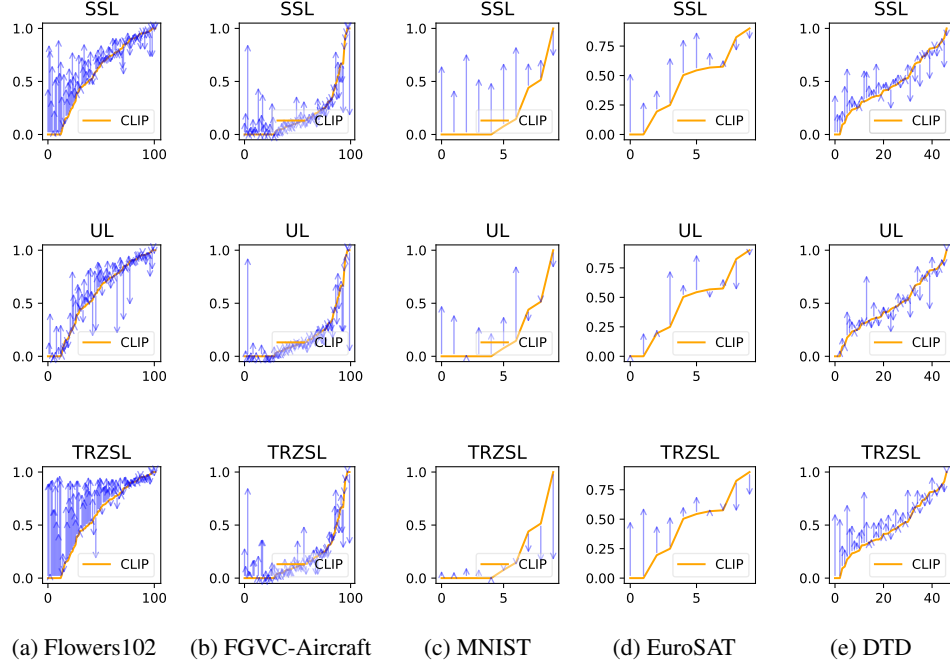


Figure 7: Per-class accuracy of FPL compared to CLIP’s per-class accuracy on Flowers102, FGVC-Aircraft, MNIST, EuroSAT, DTD. **X-axis** is the ranked class index, while the **y-axis** is the accuracy.

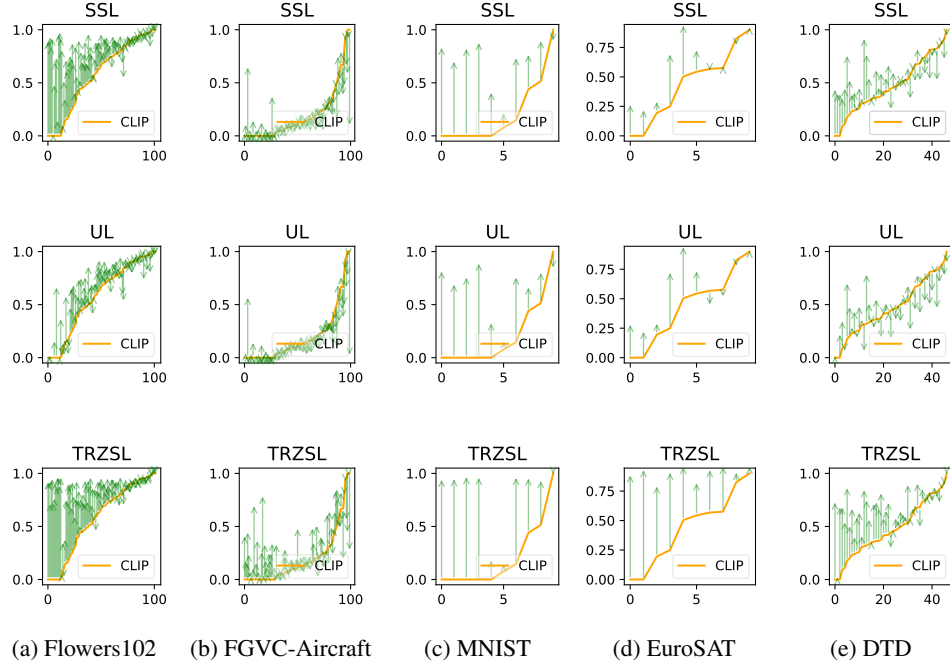


Figure 8: Per-class accuracy of GRIP compared to CLIP’s per-class accuracy on Flowers102, FGVC-Aircraft, MNIST, EuroSAT, and DTD. **X-axis** is the ranked class index, while the **y-axis** is the accuracy.

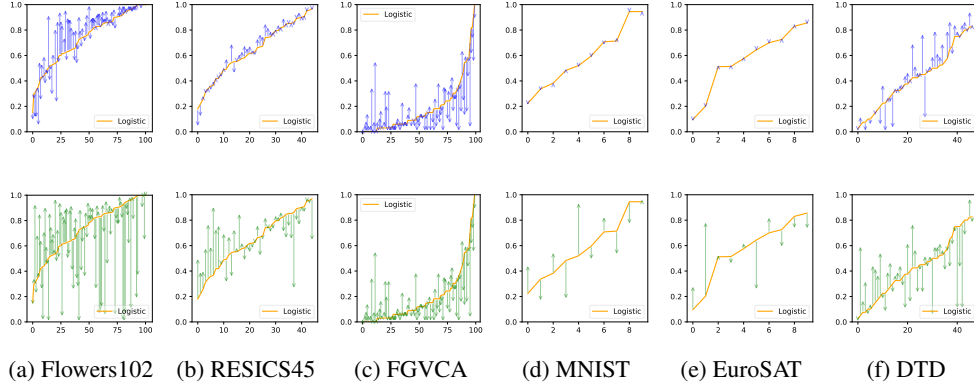


Figure 9: Per-class accuracy of a logistic classifier using conventional pseudolabels (first row) and CLIP-based pseudolabels (second row). The solid orange line represents the per-class accuracy of a logistic regression trained on 2-shots per class. **X-axis** is the ranked class index, while the **y-axis** is the accuracy. We present results for Flowers102, RESICS45, FGVC-Aircraft, MNIST, EuroSAT, and DTD, in order.

	Flowers102	RESICS45	FGVC-Aircraft	MNIST	EuroSAT	DTD	Avg. Δ
Linear probe (LP)	41.01	58.79	61.94	50.52	51.37	10.17	-
GRIP	46.09	70.55	69.84	57.21	67.88	15.22	-
Rich CLIP	67.81	75.47	85.16	65.26	65.14	45.93	-
Rich LP	52.87	69.01	79.55	67.53	50.34	29.12	-
Rich GRIP	56.05	78.81	86.40	71.73	77.84	31.95	-
Δ LP	$\downarrow 14.92$	$\downarrow 6.47$	$\downarrow 5.61$	$\uparrow 2.26$	$\downarrow 14.79$	$\downarrow 16.81$	$\downarrow 9.39$
Δ GRIP	$\downarrow 11.76$	$\uparrow 3.33$	$\uparrow 1.24$	$\uparrow 6.46$	$\uparrow 12.70$	$\downarrow 13.98$	$\downarrow 0.33$
Poor CLIP	25.63	35.60	27.98	11.10	3.18	5.35	-
Poor LP	26.50	42.77	36.25	28.34	56.76	4.77	-
Poor GRIP	35.03	56.85	42.82	39.88	65.08	6.31	-
Δ LP	$\uparrow 0.87$	$\uparrow 7.18$	$\uparrow 8.27$	$\uparrow 17.24$	$\uparrow 53.58$	$\downarrow 0.58$	$\uparrow 14.43$
Δ GRIP	$\uparrow 9.4$	$\uparrow 21.26$	$\uparrow 14.84$	$\uparrow 28.78$	$\uparrow 61.9$	$\uparrow 0.96$	$\uparrow 22.86$

Table 7: For each task we report the overall accuracy of linear probing (LP) and GRIP textual along with the accuracy on *poor* and *rich* classes. Δ METHOD is the difference between the accuracy of CLIP and METHOD. For an overall evaluation of the difference between linear probing and prompt tuning, we report the average difference of LP and GRIP with respect to CLIP on poor and rich classes.

Split 1									
Method	Flowers102			RESICS45			FGVCAircraft		
	S	U	H	S	U	H	S	U	H
CLIP	64.26 _{0.00}	62.56 _{0.00}	63.40 _{0.00}	54.85 _{0.00}	54.08 _{0.00}	54.46 _{0.00}	16.27 _{0.00}	19.79 _{0.00}	17.86 _{0.00}
CoOp	91.52 _{0.36}	48.35 _{2.96}	63.22 _{2.60}	84.66 _{1.01}	50.73 _{3.28}	63.37 _{2.23}	34.18 _{1.56}	16.28 _{3.69}	21.70 _{3.45}
GRIP	90.31 _{0.51}	82.57 _{1.26}	86.26 _{0.81}	82.68 _{0.47}	79.53 _{0.72}	81.07 _{0.37}	22.25 _{0.07}	31.51 _{0.59}	26.08 _{0.25}
Δ CLIP	↑ 26.05	↑ 20.01	↑ 22.86	↑ 27.83	↑ 25.45	↑ 26.61	↑ 5.98	↑ 11.72	↑ 8.22
Δ CoOp	↓ 1.21	↑ 34.22	↑ 23.04	↓ 1.98	↑ 28.8	↑ 17.7	↓ 11.93	↑ 15.23	↑ 4.38
Method	MNIST			EuroSAT			DTD		
	S	U	H	S	U	H	S	U	H
CLIP	31.74 _{0.00}	15.43 _{0.00}	20.77 _{0.00}	22.33 _{0.00}	48.30 _{0.00}	30.54 _{0.00}	42.50 _{0.00}	44.44 _{0.00}	43.45 _{0.00}
CoOp	94.68 _{5.64}	15.43 _{7.75}	21.15 _{12.18}	82.91 _{8.81}	46.02 _{9.23}	58.64 _{5.86}	69.67 _{1.17}	34.81 _{3.44}	46.32 _{2.92}
GRIP	95.13 _{0.11}	60.63 _{0.44}	74.06 _{0.29}	91.75 _{0.53}	92.91 _{0.91}	92.33 _{0.70}	68.26 _{0.69}	62.61 _{1.87}	65.30 _{1.03}
Δ CLIP	↑ 63.39	↑ 45.2	↑ 53.29	↑ 69.42	↑ 44.61	↑ 61.79	↑ 25.76	↑ 18.17	↑ 21.85
Δ CoOp	↑ 0.45	↑ 45.2	↑ 52.91	↑ 8.84	↑ 46.89	↑ 33.69	↓ 1.41	↑ 27.8	↑ 19.00
Split 2									
Method	Flowers102			RESICS45			FGVCAircraft		
	S	U	H	S	U	H	S	U	H
CLIP	65.38 _{0.00}	60.64 _{0.00}	62.92 _{0.00}	59.50 _{0.00}	47.06 _{0.00}	52.55 _{0.00}	17.30 _{0.00}	18.12 _{0.00}	17.70 _{0.00}
CoOp	91.8 _{1.32}	47.75 _{3.86}	62.77 _{3.31}	86.54 _{1.92}	48.00 _{3.01}	61.70 _{2.17}	33.59 _{4.12}	19.57 _{1.37}	24.63 _{0.63}
GRIP	88.84 _{0.75}	70.93 _{2.08}	78.86 _{1.26}	84.47 _{0.41}	84.09 _{1.01}	84.28 _{0.73}	22.13 _{0.24}	28.32 _{0.33}	24.84 _{0.05}
Δ CLIP	↑ 23.46	↑ 10.29	↑ 15.94	↑ 27.83	↑ 25.45	↑ 26.61	↑ 4.83	↑ 10.20	↑ 7.14
Δ CoOp	↓ 2.96	↑ 23.18	↑ 16.09	↓ 2.07	↑ 36.09	↑ 22.58	↓ 11.46	↑ 8.75	↑ 0.21
Method	MNIST			EuroSAT			DTD		
	S	U	H	S	U	H	S	U	H
CLIP	15.99 _{0.00}	39.18 _{0.00}	22.71 _{0.00}	32.47 _{0.00}	33.10 _{0.00}	32.78 _{0.00}	45.43 _{0.00}	39.72 _{0.00}	42.39 _{0.00}
CoOp	90.6 _{13.02}	18.77 _{9.12}	30.29 _{12.38}	86.43 _{3.23}	47.16 _{11.17}	60.53 _{8.42}	70.4 _{1.99}	32.53 _{4.58}	44.42 _{4.63}
GRIP	95.71	97.50	96.59	91.08 _{0.02}	92.02 _{0.98}	91.55 _{0.47}	66.69 _{0.53}	56.19 _{1.18}	60.99 _{0.69}
Δ CLIP	↑ 85.12	↑ 50.76	↑ 79.32	↑ 58.61	↑ 58.92	↑ 58.77	↑ 21.26	↑ 16.47	↑ 18.6
Δ CoOp	↑ 6.11	↑ 71.20	↑ 57.19	↑ 4.65	↑ 44.86	↑ 31.02	↓ 3.71	↑ 23.66	↑ 16.57
Split 3									
Method	Flowers102			RESICS45			FGVCAircraft		
	S	U	H	S	U	H	S	U	H
CLIP	68.29 _{0.00}	57.25 _{0.00}	62.28 _{0.00}	56.02 _{0.00}	52.32 _{0.00}	54.10 _{0.00}	17.55 _{0.00}	17.71 _{0.00}	17.63 _{0.00}
CoOp	91.52 _{0.35}	48.35 _{2.95}	63.22 _{2.60}	87.61 _{2.17}	43.64 _{4.97}	58.14 _{4.12}	37.77 _{1.92}	16.46 _{3.23}	22.77 _{3.09}
GRIP	90.09 _{0.53}	69.00 _{2.44}	78.13 _{1.71}	85.19 _{0.15}	75.58 _{3.17}	80.07 _{1.79}	22.07 _{0.23}	28.72 _{0.76}	24.95 _{0.20}
Δ CLIP	↑ 21.8	↑ 11.75	↑ 15.85	↑ 29.17	↑ 23.26	↑ 25.97	↑ 4.52	↑ 11.01	↑ 7.32
Δ CoOp	↓ 1.43	↑ 20.65	↑ 14.91	↓ 2.42	↑ 31.94	↑ 21.93	↓ 15.70	↑ 12.26	↑ 2.18
Method	MNIST			EuroSAT			DTD		
	S	U	H	S	U	H	S	U	H
CLIP	10.59 _{0.00}	46.74 _{0.00}	17.27 _{0.00}	41.47 _{0.00}	19.60 _{0.00}	26.62 _{0.00}	45.52 _{0.00}	39.58 _{0.00}	42.34 _{0.00}
CoOp	89.6 _{8.08}	26.3 _{12.88}	39.4 _{16.61}	79.33 _{9.37}	43.38 _{12.49}	55.06 _{8.62}	70.53 _{3.11}	24.94 _{5.37}	36.63 _{5.57}
GRIP	95.8	96.06	95.93	90.57 _{0.13}	94.25 _{1.10}	92.37 _{0.60}	67.28 _{0.74}	58.94 _{2.78}	62.81 _{1.75}
Δ CLIP	↑ 79.81	↑ 56.88	↑ 73.22	↑ 49.1	↑ 74.65	↑ 65.75	↑ 21.76	↑ 19.36	↑ 20.47
Δ CoOp	↑ 5.20	↑ 77.29	↑ 65.64	↑ 11.24	↑ 50.87	↑ 37.31	↓ 3.25	↑ 34.00	↑ 26.18

Table 8: In the TRZSL settings, for each dataset and split, we compare the accuracy of GRIP textual with CLIP zero-shot (ViT-B/32), and CoOp. Results show the accuracy on seen (S) and unseen classes (U), and the harmonic mean (H). We average the accuracy on 5 seeds and report the standard deviation. Δ METHOD is the difference between the accuracy of GRIP and METHOD.

Split 1	Seen classes (<i>S</i>)	Unseen classes (<i>U</i>)
Flowers102	canna lily, petunia, silverbush, prince of wales feathers, pincushion flower, bird of paradise, frangipani, hard-leaved pocket orchid, bearded iris, passion flower, tiger lily, lenten rose, cape flower, air plant, mexican petunia, common dandelion, magnolia, foxglove, hibiscus, camellia, orange dahlia, clematis, anthurium, bougainvillea, ruby-lipped cattleya, stemless gentian, oxeley daisy, spring crocus, king protea, cyclamen, fritillary, californian poppy, wild pansy, desert-rose, sunflower, rose, grape hyacinth, pink primrose, red ginger, corn poppy, watercress, colt's foot, blanket flower, monkshood, morning glory, siam tulip, barbeton daisy, bolero deep blue, carnation, tree poppy, globe thistle, english marigold, primula, wallflower, blackberry lily, fire lily, love in the mist, moon orchid, sweet pea, mallow, pelargonium, mexican aster, poinsettia	canterbury bells, snapdragon, spear thistle, yellow iris, globe flower, purple coneflower, peruvian lily, balloon flower, giant white arum lily, artichoke, sweet william, garden phlox, alpine sea holly, great masterwort, daffodil, sword lily, marigold, buttercup, bishop of llandaff, gaura, geranium, pink and yellow dahlia, cautleya spicata, japanese anemone, black-eyed susan, osteospermum, windflower, gazania, azalea, water lily, thorn apple, lotus, toad lily, columbine, tree mallow, hippeastrum, bee balm, bromelia, trumpet creeper
RESICS45	beach, palace, roundabout, railway station, railway, thermal power station, river, airplane, island, bridge, basketball court, desert, runway, ground track field, sea ice, sparse residential, cloud, dense residential, wetland, mountain, meadow, baseball diamond, parking lot, storage tank, tennis court, commercial area, mobile home park	airport, ship, snowberg, chaparral, church, circular farmland, stadium, terrace, forest, freeway, golf course, harbor, industrial area, intersection, lake, medium residential, overpass, rectangular farmland
FGVC-Aircraft	Tu-134, Spitfire, Challenger 600, 737-700, F-A-18, E-170, 727-200, A300B4, Falcon 2000, DR-400, MD-87, CRJ-700 ERJ 145, Falcon 900, MD-80, DC-10, Il-76, Global Express, Gulfstream IV, Saab 340, Yak-42, CRJ-900, L-1011, A330-200, A321, Cessna 525, Cessna 560, DC-8, DC-9-30, DH-82, DHC-6, DHC-8-100, DHC-8-300, Dornier 328, E-190, E-195, Embraer Legacy 600, Eurofighter Typhoon, F-16A-B, Fokker 50, Fokker 70, Gulfstream V, MD-11, Metroliner, Model B200, Saab 2000, Tornado, Tu-154	737-200, 737-500, 747-100, 747-400, 757-200, 757-300, 767-300, 767-400, 777-200, A330-300, A340-200, A340-500, An-12, Boeing 717, C-130, Cessna 525, Cessna 560, DC-8, DC-9-30, DH-82, DHC-6, DHC-8-100, DHC-8-300, Dornier 328, E-190, E-195, Embraer Legacy 600, Eurofighter Typhoon, F-16A-B, Fokker 50, Fokker 70, Gulfstream V, MD-11, Metroliner, Model B200, Saab 2000, Tornado, Tu-154
MNIST	4, 2, 9, 3, 0, 5	8, 1, 6, 7
EuroSAT	industrial buildings or commercial buildings, brushland or shrubland, lake or sea, highway or road, annual crop land, pasture land	river, forest, permanent crop land, residential buildings or homes or apartments
DTD	knitted, pitted, studded, bumpy, spiralled, scaly, polka-dotted, veined, wrinkled, banded, flecked, stained, chequered, sprinkled, bubbly, grid, lined, crystalline, fibrous, meshed, zigzagged, pleated, braided, perforated, potholed, waffled, dotted, matted, gauzy	blotchy, smeared, cobwebbed, cracked, crosshatched, stratified, striped, swirly, woven, freckled, frilly, grooved, honeycombed, interlaced, lacelike, marbled, paisley, porous
Split 2		
Flowers102	prince of wales feathers, air plant, canterbury bells, bishop of llandaff, bee balm, desert-rose, purple coneflower, spring crocus, pelargonium, windflower, sunflower, bougainvillea, rose, spear thistle, bird of paradise, carnation, fritillary, grape hyacinth, mexican aster, monkshood, poinsettia, black-eyed susan, sweet pea, anthurium, wallflower, oxeley daisy, moon orchid, blackberry lily, hibiscus, frangipani, cautleya spicata, camellia, canna lily, passion flower, wild pansy, stemless gentian, balloon flower, gaura, thorn apple, morning glory, hard-leaved pocket orchid, japanese anemone, sword lily, daffodil, english marigold, globe flower, peruvian lily, barbeton daisy, siam tulip, tiger lily, foxglove, pink and yellow dahlia, pink primrose, alpine sea holly, artichoke, petunia, colt's foot, ruby-lipped cattleya, red ginger, primula, snapdragon, garden phlox, mexican petunia	globe thistle, king protea, yellow iris, giant white arum lily, fire lily, pincushion flower, corn poppy, sweet william, love in the mist, cape flower, great masterwort, lenten rose, bolero deep blue, marigold, buttercup, common dandelion, geranium, orange dahlia, silverbush, californian poppy, osteospermum, bearded iris, tree poppy, gazania, azalea, water lily, lotus, toad lily, clematis, columbine, tree mallow, magnolia, cyclamen, watercress, hippeastrum, mallow, bromelia, blanket flower, trumpet creeper
RESICS45	railway station, snowberg, palace, beach, commercial area, mountain, parking lot, dense residential, sparse residential, rectangular farmland, railway, island, tennis court, baseball diamond, thermal power station, industrial area, golf course, meadow, ground track field, storage tank, circular farmland, forest, bridge, harbor, river, freeway, sea ice	airplane, airport, roundabout, basketball court, runway, ship, chaparral, church, stadium, cloud, terrace, desert, wetland, intersection, lake, medium residential, mobile home park, overpass
FGVC-Aircraft	A321, MD-80, 737-200, DC-8, Falcon 900, Saab 340, 767-200, F-A-18, DC-6, SR-20, DC-3, Saab 2000, Fokker 70, 747-400, 737-700, A340-300, A310, A319, A380, 737-800, C-47, Dornier 328, 737-300, Eurofighter Typhoon, Cessna 208, Challenger 600, 737-600, Yak-42, Hawk T1, Fokker 100, DHC-8-100, Gulfstream IV, Model B200, Embraer Legacy 600, CRJ-900, A330-200, 767-400, DC-9-30, DR-400, Falcon 2000, 727-200, DHC-8-300, C-130, Boeing 717, 737-400, 757-300, 767-300, Beechcraft 1900, BAE 146-300, 737-500, PA-28, DHC-6, 707-320, An-12, A330-300, CRJ-700, 747-200, ATR-42, A318, DC-10, 747-100, A340-500	737-900, 747-300, 757-200, 777-200, 777-300, A300B4, A320, A340-200, A340-600, ATR-72, BAE 146-200, BAE-125, Cessna 172, Cessna 525, Cessna 560, CRJ-200, DH-82, DHC-1, E-170, E-190, E-195, EMB-120, ERJ 135, ERJ 145, F-16A-B, Fokker 50, Global Express, Gulfstream V, Il-76, L-1011, MD-11, MD-87, MD-90, Metroliner, Spitfire, Tornado, Tu-134, Tu-154
MNIST	2, 8, 4, 9, 1, 6	0, 3, 5, 7
EuroSAT	brushland or shrubland, river, industrial buildings or commercial buildings, lake or sea, forest, permanent crop land	annual crop land, highway or road, pasture land, residential buildings or homes or apartments
DTD	pitted, scaly, polka-dotted, bumpy, honeycombed, fibrous, veined, porous, lined, dotted, perforated, potholed, pleated, waffled, braided, wrinkled, paisley, gauzy, meshed, grid, studded, knitted, swirly, crosshatched, freckled, chequered, grooved, smeared, frilly	banded, blotchy, bubbly, spiralled, sprinkled, cobwebbed, cracked, stained, crystalline, stratified, striped, flecked, woven, zigzagged, interlaced, lacelike, marbled, matted
Split 3		
Flowers102	oxeley daisy, canterbury bells, clematis, siam tulip, cape flower, black-eyed susan, air plant, californian poppy, globe thistle, giant white arum lily, cyclamen, snapdragon, frangipani, buttercup, common dandelion, hippeastrum, columbine, spring crocus, bolero deep blue, spear thistle, barbeton daisy, poinsettia, peruvian lily, alpine sea holly, artichoke, sunflower, tiger lily, toad lily, magnolia, lenten rose, great masterwort, camellia, mallow, morning glory, lotus, sweet william, thorn apple, carnation, daffodil, corn poppy, cautleya spicata, marigold, hibiscus, tree poppy, balloon flower, osteospermum, english marigold, king protea, azalea, foxglove, watercress, blackberry lily, bearded iris, monkshood, mexican aster, orange dahlia, water lily, mexican petunia, sweet pea, pink primrose, primula, silverbush, pincushion flower	hard-leaved pocket orchid, moon orchid, bird of paradise, colt's foot, yellow iris, globe flower, purple coneflower, fire lily, fritillary, red ginger, grape hyacinth, prince of wales feathers, stemless gentian, garden phlox, love in the mist, ruby-lipped cattleya, sword lily, wallflower, petunia, wild pansy, pelargonium, bishop of llandaff, gaura, geranium, pink and yellow dahlia, japanese anemone, windflower, gazania, rose, passion flower, anthurium, desert-rose, tree mallow, canna lily, bee balm, bougainvillea, bromelia, blanket flower, trumpet creeper
RESICS45	railway, parking lot, wetland, meadow, harbor, island, mobile home park, storage tank, industrial area, bridge, baseball diamond, sea ice, runway, airplane, thermal power station, circular farmland, basketball court, roundabout, commercial area, railway station, terrace, forest, rectangular farmland, lake, medium residential, snowberg, river	airport, beach, ship, chaparral, church, sparse residential, cloud, stadium, dense residential, desert, tennis court, freeway, golf course, ground track field, intersection, mountain, overpass, palace
FGVC-Aircraft	An-12, 737-200, F-16A-B, BAE 146-200, MD-80, E-170, Gulfstream IV, DR-400, 737-900, 777-200, Boeing 717, 747-100, Saab 340, Cessna 525, Challenger 600, MD-90, DHC-8-100, Cessna 172, C-47, 747-400, BAE-125, MD-11, 767-300, Cessna 560, A330-300, E-195, 737-500, Fokker 50, ATR-72, BAE 146-300, Fokker 70, Falcon 900, Falcon 2000, Spitfire, A340-200, DC-3, A340-300, Beechcraft 1900, A320, Hawk T1, E-190, Gulfstream V, Tu-134, 767-400, CRJ-200, 737-400, 747-300, Eurofighter Typhoon, PA-28, MD-87, Yak-42, DHC-1, 737-800, A380, Model B200, ERJ 135, SR-20, 737-300, 707-320, DC-10, Dornier 328, A300B4	727-200, 737-600, 737-700, 747-200, 757-200, 757-300, 767-200, 777-300, A310, A318, A319, A321, A330-200, A340-500, A340-600, ATR-42, C-130, Cessna 208, CRJ-700, CRJ-900, DC-6, DC-8, DC-9-30, DH-82, DHC-6, DHC-8-300, EMB-120, Embraer Legacy 600, ERJ 145, F-A-18, Fokker 100, Global Express, Il-76, L-1011, Metroliner, Saab 2000, Tornado, Tu-154
MNIST	8, 3, 5, 6, 1, 7	0, 9, 2, 4
EuroSAT	river, highway or road, pasture land, permanent crop land, forest, residential buildings or homes or apartments	annual crop land, lake or sea, brushland or shrubland, industrial buildings or commercial buildings
DTD	pitted, pleated, polka-dotted, sprinkled, grooved, knitted, matted, wrinkled, honeycombed, chequered, braided, zigzagged, spiralled, banded, waffled, crosshatched, bubbly, smeared, dotted, porous, woven, freckled, lined, potholed, lacelike, marbled, stratified, scaly, studded	blotchy, bumpy, stained, cobwebbed, cracked, striped, crystalline, swirly, fibrous, flecked, veined, frilly, gauzy, grid, interlaced, meshed, paisley, perforated

Table 9: For each dataset, we report the class names of seen and unseen classes in each of the splits used for TRZSL.