# LONGITUDINAL LATENT DIFFUSION MODELS

Anonymous authors

Paper under double-blind review

# Abstract

Longitudinal data are crucial in several fields, but collecting them is a challenging process, often hindered by concerns such as individual privacy. Extrapolating in time initial trajectories or generating fully synthetic sequences could address these issues and prove valuable in clinical trials, drug design, and even public policy evaluation. We propose a generative statistical model for longitudinal data that links the temporal dependence of a sequence to a latent diffusion model and leverages the geometry of the autoencoder latent space. This versatile method can be used for several tasks - prediction, generation, oversampling - effectively handling high-dimensional data such as images and irregularly-measured sequences, needing only relatively few training samples. Thanks to its ability to generate sequences with *controlled* variability, it outperforms previously proposed methods on datasets of varying complexity, while remaining interpretable.

020 021 022

023

051

052

000

001 002 003

004

005 006 007

008 009

010

011

012

013

014

015

016

017

018

019

## 1 INTRODUCTION

Longitudinal data, also known as panel data, consist of repeated measurements over time that track the evolution of the same entity or individual—more concretely, its *trajectory*. The total number of observations is relatively small, and their frequency can be sparse, unlike time series data, which typically involve more frequent measurements. Longitudinal data are common in many application fields, such as medicine (e.g., for modeling disease progression (Zhao et al., 2021) or monitoring treatment response (Blackledge et al., 2014)) and econometrics (Baltagi, 1995).

Their dimensionality can range from relatively low (e.g. tabular data) to quite high (e.g. images).
 Furthermore, the number of different entities followed is most of the time pretty small (in the case of rare diseases for instance). These aspects make them challenging to model; still, the generation of synthetic longitudinal data can have powerful applications (Mosquera et al., 2023; Kühnel et al., 2023), for data augmentation, future prediction and missing data imputation.

In our applications, the ideal generative model for longitudinal data needs to produce varied trajectories while starting from the same situation, but this variability needs to be controlled to limit variations *around* one or several core tendencies <sup>1</sup>, so that the generated samples remain plausible.

039 RELATED WORK

041 **Modeling longitudinal data** Prior methods to statistically model longitudinal data and understand 042 underlying evolution dynamics were mainly relying on mixed-effect models (Laird & Ware, 1982) that parameterise a patient's evolution as a deviation from a reference trajectory (Diggle et al., 2002; 043 Singer & Willett, 2003; Debavelaere et al., 2020). These methods are quickly limited and can 044 not be applied to complex trajectories (especially when there is no clear average evolution). Other 045 modelling tentatives include RNN-based (Cao et al., 2018) or GAN-based methods (Luo et al., 2018; 046 Sun et al., 2021). The former is not generative - only handling missing data, and the latter relies on 047 a difficult adversarial training and does not yield a tractable and interpretable mathematical model. 048

**Improving VAE latent space** Variational Autoencoders (VAEs) (Kingma & Welling, 2014; Rezende et al., 2014) are powerful models for capturing distributions. Their latent spaces can reveal representative features through disentanglement (Higgins et al., 2017) and can be equipped with

<sup>&</sup>lt;sup>1</sup>Simplistically, think of a child's growth curve. Their height at a given age *conditions* the future trajectory, yet does not completely determine it. Generated plausible trajectories need to cater to this issue.

054 Riemannian geometry (Shao et al., 2018) to extract population structure in latent space. However, 055 standard VAEs, assuming i.i.d. representations, fail to capture temporal correlations in data. Sev-056 eral works have aimed to enhance latent representations using Gaussian processes (Fortuin et al., 057 2020; Ramchandran et al., 2021) or normalizing flows (Rezende & Mohamed, 2016; Chadebec & 058 Allassonnière, 2023). Yet, these models are mainly designed for missing data imputation or conditional tasks, making them less suitable for unconditional sequence generation. Moreover, normalizing flows, being deterministic, fail to introduce variation. Closely related to our work, Li & Mandt 060 (2018) propose disentangling time-dependent features by jointly training a VAE with LSTMs, which 061 results in a complex and computationally heavy training process. 062

063 **ODE / SDE** Also closely related to our method are approaches involving neural ordinary differ-064 ential equations (NODE) that see the forward pass of a residual network as solving an ODE. In 065 particular, the latent neural ODE model proposed by Chen et al. (2018) defines a generative model 066 by assuming that the initial state latent variable follows a given prior distribution and a latent tra-067 jectory is then obtained by solving an ODE. Yildiz et al. (2019), Kanaa et al. (2021) extends this 068 method for high-dimensional data but unlike ours, these models are completely deterministic in the 069 latent space, hindering the diversity of generated samples. Going stochastic, Li et al. (2020) use a 070 latent SDE model but do not apply it to high-dimensional datasets.

072 High-dimensional data generation Finally, our work relates to image generation method. Par-073 ticularly, diffusion models - relying on SDE knowledge - have been crucial into generating high-074 resolution samples (Sohl-Dickstein et al., 2015; Ho et al., 2020). Rombach et al. (2022) used the latent space of a pre-trained VAE to even improve the quality and speed of training. Now, these tech-075 niques are also used for video generation (Ho et al., 2022; Lu et al., 2024) making them closer to 076 longitudinal data. However, video and longitudinal image generation stay very different by essence, 077 with regards to the frequency of images (very large in video, low and irregular in longitudinal), 078 the necessary interpretability in the longitudinal case and more importantly, the needed number of 079 training samples (huge for video generation, necessarily low for longitudinal data).

# 081 OUR CONTRIBUTION

We propose here a new generative model for longitudinal data that uses a latent diffusion to model
the time dependency between the observations of a given sequence: each embedding of the observation of a given sequence is forced to lie on a diffusion trajectory in a VAE latent space.

We demonstrate that our proposed method, named the Longitudinal Latent Diffusion Model (LLDM), excels at unconditionally generating fully synthetic trajectories with high performance, as well as generating trajectories conditioned on one or more input observations. A key strength of LLDM lies in the diversity of the sampled sequences, even when it is done conditionally, which is made possible by leveraging the inherent stochastic nature of diffusion processes.

091 092 093

094

095

071

# 2 BACKGROUND

# 2.1 VARIATIONAL INFERENCE AND A GEOMETRIC PERSPECTIVE ON VAEs

1096 Let  $\boldsymbol{x} = (\boldsymbol{x}_i)_{1 \le i \le n} \in (\mathbb{R}^D)^n$  be a training dataset, i.i.d. from an unknown distribution  $p(\boldsymbol{x})$ . A variational autoencoder (VAE) is a generative model that aims at approximating  $p(\boldsymbol{x})$  by a distribution on  $\mathbb{R}^D$  parametrized with a neural network:  $p_{\theta}$  with  $\theta \in \Theta$ . Ideally, the training of a VAE aims at minimizing the Kullback-Leibler divergence between p and  $p_{\theta}$ , that is solving  $\min_{\theta \in \Theta} D_{\mathrm{KL}}(p \| p_{\theta})$ . This is exactly equivalent as maximizing the joint log-likelihood:  $\max_{\theta \in \Theta} \mathbb{E}_{y \sim p} [\log p_{\theta}(y)] \approx \log p_{\theta}(\boldsymbol{x}) = \frac{1}{n} \sum p_{\theta}(\boldsymbol{x}_i)$ .

102 A VAE relies on variational inference, assuming that the generation process involves latent variables 103  $z \in \mathbb{R}^d$  with  $d \ll D$ . These variables have an assumed prior (let it be here a standard normal) dis-104 tribution  $z \sim p(z)$  and then  $x \sim p_{\theta}(x|z)$  is assumed to be a simple distribution, parametrized as a 105 neural network known as the *decoder* (let it be a diagonal Gaussian,  $\mathcal{N}(\mu_{\theta}(z), \text{diag}(\sigma_{\theta}^2(z)))$ ). Unfor-106 tunately, despite the simplicity of these distributions, the joint log-likelihood  $p_{\theta}(x)$  (see Equation 1) 107 and the posterior  $p_{\theta}(z|x)$  are intractable. The latter is approximated using a variational distribution  $q_{\phi}(z|x)$ , parametrized as a neural network known as the *encoder* (here,  $\mathcal{N}(\mu_{\phi}(x), \text{diag}(\sigma_{\phi}^2(x))))$ ). Eventually, the VAE is trained minimizing the ELBO objective  $\mathcal{L}$ , defined as follow:

111

120

121 122

123

124

$$\log p_{\theta}(\boldsymbol{x}) = \log \int_{\mathcal{Z}} p_{\theta}(\boldsymbol{x}|\boldsymbol{z}) p(\boldsymbol{z}) d\boldsymbol{z} \geq \mathbb{E}_{\boldsymbol{z} \sim q_{\phi}(\cdot|\boldsymbol{x})} [\log p_{\theta}(\boldsymbol{x}|\boldsymbol{z})] - D_{\mathrm{KL}}(q_{\phi}(\boldsymbol{z}|\boldsymbol{x}) \| p(\boldsymbol{z})).$$
(1)

112 With diagonal Gaussians  $q_{\phi}$  and  $p_{\theta}$ , the first part of the ELBO is a *reconstruction loss*, while the 113 second part (the Kullback-Leibler divergence) is a *regularization loss*.

114 A trained VAE can easily generate new data points by sampling z from the prior distribution  $\mathcal{N}(0, \mathbf{I})$ 115 and decoding it using  $p_{\theta^*}(\cdot|z)$ . Yet, Chadebec & Allassonniere (2022) showed that its latent space 116 can be seen as a Riemannian manifold  $\mathcal{M} = (\mathbb{R}^d, \mathbf{G})$  where **G** is a smooth continuous Riemannian 117 metric defined on  $\Omega \subset \mathbb{R}^d$  that has a closed form. Using a Hamiltonian Monte-Carlo (HMC) sampler 118 (see details in Appendix D), it is thus easy to sample z from the Riemannian uniform distribution 119 on  $\mathcal{M}$ , defined as:

$$\mathcal{U}_{\text{Riem}}\left(\boldsymbol{z};\mathcal{M}\right) = \frac{\sqrt{\det \mathbf{G}(\boldsymbol{z})}}{\int_{\Omega} \sqrt{\det \mathbf{G}(\boldsymbol{z}) d\boldsymbol{z}}}\,.$$
(2)

This *geometry-aware sampling* leads to higher-quality generated samples as it enables to explore more the latent space than a blind standard normal sampling.

# 125 2.2 LATENT DIFFUSION MODELS

127 Denoising Diffusion Probabilistic Models (DDPM) (Ho et al., 2020) are latent variable models de-128 signed to learn a data distribution p by gradually denoising a normally distributed variable. It does 129 so by learning the reverse process of a fixed Markov chain, called the *forward diffusion process* that 130 gradually adds Gaussian noise to the data  $\mathbf{x}_0 \sim q(\mathbf{x}_0)$ , following a variance schedule  $\beta_1, ..., \beta_{T_{diff}}$ :

$$q\left(\mathbf{x}_{1:T_{\text{diff}}} \mid \mathbf{x}_{0}\right) := \prod_{t=1}^{T_{\text{diff}}} q\left(\mathbf{x}_{t} \mid \mathbf{x}_{t-1}\right), \quad q\left(\mathbf{x}_{t} \mid \mathbf{x}_{t-1}\right) := \mathcal{N}\left(\mathbf{x}_{t}; \sqrt{1-\beta_{t}}\mathbf{x}_{t-1}, \beta_{t}\mathbf{I}\right).$$
(3)

132 133

140 141 142

143 144

145 146 147

156 157

158

131

Let  $\alpha_t := 1 - \beta_t$  and  $\bar{\alpha}_t := \prod_{s=1}^t \alpha_s$ . To be noted that the latent variable  $\mathbf{x}_t$  can be easily sampled given  $\mathbf{x}_0$  and a  $\epsilon \sim \mathcal{N}(0, \mathbf{I})$ , using the identity  $\mathbf{x}_t (\mathbf{x}_0, \epsilon) = \sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon$ .

This forward diffusion converges geometrically to a standard Gaussian distribution, so we consider the distribution of the last latent variable as such:  $p(\mathbf{x}_{T_{\text{diff}}}) \coloneqq \mathcal{N}(0, \mathbf{I})$ . The reverse process distribution boils down to:

m

$$p_{\theta}\left(\mathbf{x}_{0:T_{\text{diff}}}\right) := p\left(\mathbf{x}_{T_{\text{diff}}}\right) \prod_{t=1}^{T_{\text{diff}}} p_{\theta}\left(\mathbf{x}_{t-1} \mid \mathbf{x}_{t}\right), \quad p_{\theta}\left(\mathbf{x}_{t-1} \mid \mathbf{x}_{t}\right) := \mathcal{N}\left(\mathbf{x}_{t-1}; \boldsymbol{\mu}_{\theta}\left(\mathbf{x}_{t}, t\right), \beta_{t}\mathbf{I}\right), \quad (4)$$

where  $\boldsymbol{\mu}_{\theta}(\mathbf{x}_{t}, t) = \frac{1}{\sqrt{\alpha_{t}}} \left( \mathbf{x}_{t} - \frac{\beta_{t}}{\sqrt{1 - \bar{\alpha}_{t}}} \boldsymbol{\epsilon}_{\theta}(\mathbf{x}_{t}, t) \right), \boldsymbol{\epsilon}_{\theta}(\mathbf{x}_{t}, t)$  being a UNet (Ronneberger et al., 2015) that takes as parameter the latent  $\mathbf{x}_{t}$  and the time-step t and minimizes the following loss:

$$L\left(\epsilon_{\theta}\right) := \sum_{t=1}^{T_{\text{diff}}} \mathbb{E}_{\boldsymbol{x}_{0} \sim q\left(\boldsymbol{x}_{0}\right), \epsilon_{t} \sim \mathcal{N}(\boldsymbol{0}, \boldsymbol{I})} \left[ \left\| \epsilon_{\theta} \left( \sqrt{\bar{\alpha}_{t}} \boldsymbol{x}_{0} + \sqrt{1 - \bar{\alpha}_{t}} \epsilon_{t}, t \right) - \epsilon_{t} \right\|_{2}^{2} \right].$$
(5)

148 Once trained, the diffusion model can generate new data in  $\mathbb{R}^D$ , starting from  $\mathbf{x}_{T_{\text{diff}}} \sim \mathcal{N}(0, \mathbf{I})$ 150 and gradually denoising it using Equation 4. The Denoising Diffusion Implicit Models (DDIM) 151 framework (Song et al., 2020) enables to accelerate this computationally intensive sampling process, 152 keeping only a chosen number of denoising steps and skipping the others.

D being often high (e.g. for images), Rombach et al. (2022) propose to push back the diffusion
 and the learning of the reverse process into the low-dimensional latent space of a pre-trained VAE,
 making the training and the sampling faster. They call their method Latent Diffusion Models (LDM).

### 3 METHOD: LONGITUDINAL LATENT DIFFUSION MODELS (LLDM)

#### 159 3.1 FRAMEWORK

161 Let  $(x^i)_{1 \le i \le N}$  be our training set of observed *entities* or *individuals* through time, assumed sampled i.i.d. from an unknown distribution p that does not depend on i. Each entity i = 1, ..., N is a sequence of (possibly high-dimensional, e.g. images) observations:  $x^i = (x_1^i, ..., x_{T_i}^i)$ , where, for each  $j, x_j^i \in \mathcal{X} := \mathbb{R}^D$  and  $T_i$  being the number of observations for a given individual.

We place ourselves in the VAE framework (see 2.1), adapting it to the longitudinal universe. Let  $x^i = (x_1^i, \dots, x_{T_i}^i)$  be an entity; for each observation  $x_j^i$ , we denote as  $z_j^i$  its embedding, lying in a latent space  $\mathcal{Z} := \mathbb{R}^d$ , where d is significantly lower than D. Weights are shared across all j for the encoder and the decoder.

Finally, we assume that when conditioning on a single  $z_j^i$ , the observations  $(x_j)_j^i$  are not independent. The joint likelihood  $p_\theta(x_1^i, \dots, x_{T_i}^i) = \int_{\mathcal{Z}} p_\theta(x_1^i, \dots, x_{T_i}^i | z_j^i) p(z_j^i) dz_j$  - with  $p(z_j^i)$ being a prior on  $z_j^i$  - is not factorisable as is. However, when all the latent variables  $(z_l^i)_l$  are observed, we assume that the observations are independent and then the joint log-likelihood writes:

174 175

$$\log p_{\theta}\left(\boldsymbol{x}_{1}^{i},\cdots,\boldsymbol{x}_{T_{i}}^{i}\right) = \log \int_{\mathcal{Z}} \prod_{l=0}^{T_{i}} p_{\theta}\left(\boldsymbol{x}_{l}^{i} \mid \boldsymbol{z}_{l}^{i}\right) p\left(\boldsymbol{z}_{j}^{i}\right) d\boldsymbol{z}_{j}^{i}$$

$$\geq \mathbb{E}_{\boldsymbol{z}_{j}^{i} \sim q_{\phi}\left(\cdot \mid \boldsymbol{x}_{j}^{i}\right)} \sum_{l=0}^{T_{i}} \log p_{\theta}\left(\boldsymbol{x}_{l}^{i} \mid \boldsymbol{z}_{l}^{i}\right) - D_{\mathrm{KL}}\left(q_{\phi}\left(\boldsymbol{z}_{j}^{i} \mid \boldsymbol{x}_{j}^{i}\right) \parallel p\left(\boldsymbol{z}_{j}^{i}\right)\right) \coloneqq -\mathcal{L}.$$
(6)

177 178 179

181

182 183

196

176

Therefore, our goal is to learn once given a  $z_j^i$  how to compute the other  $z_l^i$ : we want to model the dependency structure between the latent variables of each observation of the sequence (and by doing so, model the dependency between the observations themselves).

#### 3.2 PRE-TRAINING OF A LDM

As done by Rombach et al. (2022), we first pre-train a vanilla VAE as a first-stage model. Here, we leave the longitudinal universe, and consider all the observations without any sequential dependency. Our training set becomes a set of  $\sum_{i=1}^{N} T_i$  observations. To be noted that, as discussed in 2.1, this VAE yields a Riemannian manifold  $\mathcal{M} = (\mathbb{R}^d, \mathbf{G})$ , on which we can define a Riemannian uniform distribution: this will be useful in the following section.

To then train the LDM *per se*, we only keep the last observations' embeddings of each entity (N vectors in total) as a training set. We train a diffusion model (see 2.2) in a similar way as in Rombach et al. (2022). The dimension d being reasonably small, the training is not that time consuming.

Once trained, the LDM is able to sample from the last observations' embeddings distribution, by generating trajectories (of length  $T_{\text{diff}}$  steps) from a variable sampled from  $\mathcal{N}(0, \mathbf{I})$  in  $\mathbb{R}^d$ .

197 3.3 TRAINING OF THE LVAE

Let us get back to the longitudinal framework, with a training set of *N* entities. We consider a VAE that has the same architecture as the pre-trained VAE in 3.2 - to avoid confusion, we will call it the Longitudinal Variational Autoencoder (LVAE).

To navigate between the latent embeddings and model the dependency structure between them, we use the *forward* and the pre-learned *backward* diffusion processes. In a sense, we have pre-trained trajectories (given by the LDM), and we want now the LVAE to structure the latent embeddings taking these trajectories into account.

We consider a standard Gaussian prior on  $z_1^i$ , the embedding of the first observation:  $p_1(\cdot) := \mathcal{N}(\cdot; 0, \mathbf{I})$ . For  $2 \le j \le T$ , we consider the Riemannian uniform prior on  $\mathcal{M}$ , the manifold yielded by the pre-trained VAE (see 3.2), as a soft prior on the LVAE such that it works as a regularizer in the latent space:  $p_j(\cdot) := \mathcal{U}_{\text{Riem}}(\cdot; \mathcal{M})$ .

For each position  $j = 1, ..., T_i$  of the sequence, consider furthermore  $t_j^i$  the corresponding diffusion time step in  $\{0, ..., T_{\text{diff}}\}$  and let  $\tau_j^i \coloneqq t_j^i - t_{j+1}^i$  for  $j < T_i$ .  $(t_j^i)_{1 \le i \le N, 1 \le j \le T_i}$  represents the matching between the *real timeline* of the longitudinal sequence and the *diffusion timeline*. We set Typically,  $t_T^i \coloneqq 0$  for all *i*. For the individual  $i_{\text{max}}$  that has the longest duration between their first and last visit,  $t_1^{i_{\text{max}}} = T_{\text{diff}}$ . We say that the dataset is *regularly-sampled* if  $t_j^i \coloneqq t_j$  do not depend on *i*. If the observations are temporally equally distributed,  $\tau_j \coloneqq \tau \coloneqq \lfloor \frac{T_{\text{diff}}}{T_{-1}} \rfloor$  (and then  $t_j = (T-j)\tau$ ).



Thanks to this generative model, we are able to propose a simple generation procedure that consists in sampling  $z_1 \sim \mathcal{N}(0, \mathbf{I})$  and sequentially sample  $z_2 \sim p_{\theta_{\text{diff}}^*}(z_2|z_1), \dots, z_T \sim p_{\theta_{\text{diff}}^*}(z_T|z_{T-1})$ .

270 However, as already mentioned in 2.1, the standard normal sampling in the VAE setting is very 271 limited as the observations' embeddings end up being structured as a Riemannian manifold. This 272 led us to consider a more relevant, geometry aware generative procedure taking advantage of both 273 these manifold distributions and the stochastic dynamic provided by our diffusion process.

274 It is detailed in Algorithm 2 for a simplified case with regularly-sampled data and  $T_i := T$  for all i -275 a more complex procedure for irregularly-sampled data and oversampling is detailed in Appendix F. 276 We consider the T manifolds yielded by the LVAE (one for each position). The sampling procedure 277 mimics the training one (Algorithm 1), but the randomly chosen starting position j becomes an input 278 (start\_index) and instead of encoding a training observation we sample from a Riemannian uniform 279 distribution on the considered manifold  $\mathcal{M}_{start\_index}$ . 280

Algorithm 2 LLDM sampling for regularly	-sampled dataset and $T_i \coloneqq T$ for all $i$
<b>Require:</b> Trained LLDM, training set $(x^i)$	$_{i=1N}$ , length of sequence T, start_index = 1,, T
1: Compute $\mathbf{G}_{\text{start_index}}$ , the Riemannian n	hetric, using the start_index <sup>th</sup> $((\boldsymbol{x}_{\text{start_index}}^i)_{i=1N}$ obser-
vations only, let $\mathcal{M}_{\text{start_index}} = (\mathbb{R}^d, \mathbf{G}_{\text{start}})$	urt_index) the corresponding manifold
2: Sample $z_{\text{start_index}} \sim U_{\text{Riem}} \left( \mathcal{M}_{\text{start_index}} \right)$	using a HMC sampler
3: for $l = \text{start\_index} + 1$ to T do	
4: Sample $\boldsymbol{z}_l \sim p_{\theta_{\text{diff}}^*}(\boldsymbol{z}_l   \boldsymbol{z}_{l-1})$	Propagate into future - Backward Diffusion
5: end for	
6: for $l = \text{start\_index} - 1$ to 1 do	
7: Sample $\boldsymbol{z}_l \sim q(\boldsymbol{z}_l   \boldsymbol{z}_{l+1})$	Propagate into past - Forward Diffusion
8: end for	
9: <b>for</b> $l = 1$ to <i>T</i> <b>do</b>	
10: Sample $\hat{\boldsymbol{x}}_l \sim p_{\theta} \left( \hat{\boldsymbol{x}}_l \mid \boldsymbol{z}_l \right)$	$\triangleright$ Decode the whole sequence
11: end for	
return $(\hat{m{x}}_1,\ldots,\hat{m{x}}_T)$	

EXPERIMENTS 4

### 4.1 DATA

296 297

298 299

300 301

302

303

305

306

307

308

315

322

323

We considered three different longitudinal datasets of increasing complexity.

- 1. Starmen is a synthetic longitudinal dataset that consists in 1,000 sequences of 10 (1, 64, 64) images, representing starmen raising their left arm and generated according to the diffeomorphic model of Bone et al. (2018). We split the dataset, keeping 800 samples for training, 100 for validation and 100 for test set.
- 2. The Sprites dataset (Reed et al., 2015) consists in sequences of 7 (3, 64, 64) images, representing video games characters performing actions such as walking or dancing. Training set contains 8,000 sequences, validation set 1,000 and test set 2,664.
- 3. An irregularly-sampled tabular dataset that represents a virtual large-scale cohort, based on 310 the Alzheimer's Disease Neuroimaging Initiative (ADNI)<sup>2</sup>. We extract 4,000 patients with 311 8 observations, 3,000 that have 7 observations and 3,000 that have 6. We have access to 312 the duration between each visit of a patient. Each observation consists in a vector of 120 313 features (glucose metabolism (SUVr) projected on the AAL2 atlas). We then randomly 314 split each subset to have in total 8,000 training, 1,000 validation and 1,000 test samples.

For comparison, we tried to use state-of-the-art NODE-based generative method for longitudinal 316 data, such as ODE<sup>2</sup>VAE (Yildiz et al., 2019)<sup>3</sup>, but training fails on these high-dimensional datasets, 317 quickly yielding NaNs. Unfortunately, Kanaa et al. (2021) do not provide any code. At the end of 318 the day, we compare our method to the one proposed by Chadebec & Allassonnière  $(2023)^4$ , that 319 we call LVAE-NF, and Fortuin et al. (2020), GP-VAE. Each competitor is trained with the same 320 architectures and implementation details - see Appendix A. 321

<sup>2</sup>Available here https://project.inria.fr/digitalbrain/

<sup>&</sup>lt;sup>3</sup>https://github.com/cagatayyildiz/ODE2VAE

<sup>&</sup>lt;sup>4</sup>Code available on request



Figure 2: Unconditional sequence generation using Algorithm 2 and start\_index = 3 for both datasets. Top: generated fully synthetic sequences. Bottom: Latent trajectories of the generated sequences. Projection over the two principal components of the trained embeddings. For each j, the trained embeddings have been displayed in different colors to show the different manifolds  $\mathcal{M}_i$ .

<b>Fréchet Inception Distance (FID)</b> $\downarrow$	Starmen	Sprites
GP-VAE	37.5 (0.1)	60.2 (0.3)
LVAE-NF	37.5 (0.1) 42.5 (0.6)	49.0 (1.2)
LLDM	<b>34.4</b> (1.7)	<b>35.8</b> (0.1)

Table 1: FID computed on test sets. Averaged over five runs,  $(\cdot)$  indicates standard deviation.

4.2 GENERATION

347

348

349

357 358 359

360 361

362

363

367

372

**Unconditional generation** We evaluate here the ability of a trained LLDM to generate relevant fully synthetic trajectories. Figure 2 displays examples of five sequences generated, on each dataset.

364 Moreover, Figures 2a and 2b show the behavior of the LVAE component of the LLDM. For Sprites, the latent space is very well organized, displaying clear clusters according to the position in the 365 longitudinal sequence. These clusters are wisely placed according to the diffusion process that is 366 pre-trained. This is due to the fact that this dataset contains clearly different movements (raising arm, walking, dancing) with clearly distinct characters. As for *Starmen*, a less diverse dataset where 368 all the observations within a sequence appear quite similar, the latent space is more monolithic yet 369 still displays a dynamic consistent with the diffusion process. This is a key feature of LLDM, letting 370 access to a latent space that is interpretable and reflects the characteristics of the training dataset. 371

373 374	Model	LLDM	LVAE-NF	GP-VAE
375	KL Divergence	7.97	83.37	128.27
076				

Table 2: KL divergence values between fitted Gaussians on the full (without considering temporal 377 dependence) ADNI-based test set and each of the generated sets (same size as test set).



Figure 3: Five conditionally generated synthetic sequences. Contoured in cyan is the frozen position.

For *Sprites* and *Starmen*, Table 1 displays the FID metric (computed on all the images without considering temporal dependence), showing that LLDM significantly outperforms its competitors, thanks to diverse (due to its inherent stochasticity) yet faithful generations. For the *ADNI-based* dataset, Table 2 shows that LLDM generated data is the closest to the true one - in a Gaussian analysis. For these two tables, we used Algorithm 2, and chose the *start\_index* yielding the best value on validation set - even though this choice has a little impact (Appendix C).

Conditional generation Here, we generate full synthetic sequences again, but we freeze  $z_{start_index}$ (still sampled from a uniform Riemannian distribution on the corresponding manifold), ensuring each sequence shares the same start. A key feature of LLDM is its ability to generate variations in the samples, even under this conditioning. Figure 3 shows examples for *Starmen* and *Sprites*, freezing the first and middle observations, respectively.

In *Starmen* (Figure 3a), variations occur in the final arm position and shape, consistent with training data that shows only one movement. In *Sprites* (Figure 3b), variations are more noticeable, with changes in shirt, skin color, or shoes while maintaining core movement.

These variations are plausible, maintaining the overall movement while allowing for individual differences. This is the kind of variability expected in medical or econometric data, where group trends are preserved but individual variation is allowed.

412 4.3 FUTURE PREDICTION

A notable capability of LLDM is future prediction, starting from the embedding of the last observed image. Controlled by the DDIM sampler's  $\eta$  hyperparameter, Figure 4 shows LLDM accurately predicting future sequences over several steps (4a), while also generating diverse outcomes around a core tendency (4b). This contrasts with deterministic methods like LVAE-NF, which yield a single prediction. Appendix G.3 quantifies this variability by computing the variance of MSE over 10 runs, demonstrating that less conditioning leads to more variability in later predictions.

Table 3 computes the MSE between predicted and true observations on the test set. In that challenging setting with less structured and irregularly-sampled data, LLDM is able to achieve more faithful predictions than LVAE-NF, showing its versatility. We provide a similar table for *Sprites* in Appendix G.2 using the Structural Similarity Index Measure (SSIM).

424

390 391 392

393

394

395

396

397

398

411

4.4 OVERSAMPLING

Linking the real timeline of the sequence to the diffusion timeline enables us to discretize even more the duration between each observation: LLDM is able to increase the frequency of a sequence by successfully imputing the intermediary steps. This oversampling can be done by decoding unseen latent variables from the diffusion models,  $\zeta_k$  for  $k \in \bigcup_{j=1}^{T-1} ]t_j, t_{j+1}[$  (Figure 1). Figure 5a shows an example when decoding the  $\zeta_{\frac{t_j+t_{j+1}}{2}}$ , doubling the frequency of a given sequence. Other generative competitors can not achieve that, to the best of our knowledge.

432								
433	2	<u>8</u>	<u> 8</u>	<u>e</u>	<u>.</u>	<u>.</u>	<u>.</u>	
434	14 M	4 h	4 N	4 m	9 h	4 h	4 m	
435	<u>@</u>	<u>8</u>		<u>@</u> _	;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;	;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;	<u>@</u> _	
436				44			2	
437	-			<u></u>		<u>@</u>	<u>@</u>	
438		1	1	1		1	1	
439	-		-	<b>.</b>	<u>-</u>		<u>@</u>	
440					1	1	1	
441				<b>8</b>	<u>@</u>		<u>@</u>	
442				2			2	
443								
444		3	2		<u>.</u>	<b>1</b>	<b>1</b>	
445				-				
446		100	2	1	1		<b>1</b>	



(b) Fixed number of prediction steps. Variations around core tendency. DDIM  $\eta$  is increased to 5.

(a) Varying number of prediction steps.

Figure 4: Future prediction with LLDM. At the top is the true sequence, contoured in cyan are the images that are given (not predicted).

Nu	mber of predicted steps	Obs 1	Obs 2	Obs 3	Obs 4	Obs 5	Obs 6	Obs 7	Obs 8
	GP-VAE	-	-	-	-	-	-	-	16.82
1	LVAE-NF	-	-	-	-	-	-	-	24.52
	LLDM	-	-	-	-	-	-	-	6.89
	GP-VAE	-	-	-	-	-	-	16.61	17.08
2	LVAE-NF	-	-	-	-	-	-	22.57	56.07
	LLDM	-	-	-	-	-	-	5.07	10.73
	GP-VAE	-	-	-	-	-	16.71	16.64	16.73
3	LVAE-NF	-	-	-	-	-	14.77	28.23	63.14
	LLDM	-	-	-	-	-	4.75	7.70	13.39
	GP-VAE	-	-	-	-	16.78	16.61	16.97	16.71
4	LVAE-NF	-	-	-	-	14.42	14.38	28.46	66.45
	LLDM	-	-	-	-	4.76	6.87	9.53	14.07
	GP-VAE	-	-	-	17.36	17.04	16.70	16.61	16.88
5	LVAE-NF	-	-	-	15.22	14.60	14.69	29.42	69.07
	LLDM	-	-	-	4.80	6.24	7.74	9.75	13.39
	GP-VAE	-	-	17.00	17.56	16.77	16.70	16.64	16.88
6	LVAE-NF	-	-	15.24	15.26	14.67	14.89	30.32	68.93
	LLDM	-	-	4.98	6.01	6.93	8.00	9.50	12.16
	GP-VAE	-	17.16	17.00	17.27	16.80	16.70	16.62	16.70
7	LVAE-NF	-	14.28	14.33	14.28	13.98	14.14	28.07	66.08
	LLDM	-	5.12	5.74	6.32	6.87	7.54	8.52	10.16

Table 3: Mean squared error on test set between predicted and true steps for ADNI-based dataset. Average over five runs. Standard deviations are given in Appendix G.3. Starting from the last seen embedding for LLDM and LVAE-NF, masking with zeroes the unseen data for GP-VAE.

It is also possible to easily generate fully synthetic oversampled sequences (with more granular time steps) by adapting algorithm 2 - see Figure 5b. Details are provided in Appendix F.

4.5 ROBUSTNESS TO MISSING TRAINING DATA

In the context of longitudinal data, we often encounter poor data quality, particularly in the form of missing observations. Figure 6 demonstrates that LLDM (like LVAE-NF) is able to maintain its performance, even when up to 40 % of training and validation observations are removed. In contrast, GP-VAE is significantly less robust, with a striking drop in performance.

486	
487	S S S S S S
488	
489	
490	
491	
492	(a) Top: original. Bottom: Oversampled sequence, doubled frequency. Contoured in red are the initial
493	time steps (that are reconstructed), others are imputed. The arm swinging movement <i>and</i> the walking
494	appear more continuous, more fluid.
495	
496	
497	
498	
499	
500	생 딸 딸 딸 말 한 만 만 말 딸 말 말 봐.
501	
502	(b) Oversampled (doubled frequency) fully synthetic generated sequences. <i>Top:</i> Eye closing and arm movements (especially elbow folding). <i>Middle:</i> Arm and leg movements. <i>Bottom:</i> Walking.
503	movements (especially clow foreing). <i>Maate</i> . Ann and leg movements. <i>Dottom</i> . Watking.
504	Figure 5: Oversampling with LLDM.
505	
506	0.014 Model
507	
508	0.012 GP-VAE
509	0.010
510	Ar an
511	¥ 0.008
512	0.006
513	0.000
514	0.004
515	0.002
516	0% 10% 20% 30% 40%
517	Proportion of missing data
518	Figure 6: Mean squared error (averaged over all pixels) on the Sprites test set when varying propor-
519 520	tions of training and validation data are randomly removed, with models re-trained for each case.
520 521	For LLDM and LVAE-NF, sampling of $j$ is restricted to available indexes. For GP-VAE, a zero mask
522	is used to hide unavailable data.
522	
523	
525	5 CONCLUSION
526	
527	We present the Longitudinal Latent Diffusion Model (LLDM), a generative approach for high-
528	dimensional longitudinal data that combines VAE embeddings with a latent diffusion process, of- fering remarkable flexibility. By decoding diffusion latent variables at specific time steps, LLDM
529	leverages latent space trajectories rather than merely blurring images like traditional diffusion mod-
530	els. LLDM generates diverse, realistic longitudinal trajectories both unconditionally and condition-
531	ally. The alignment of the real timeline with the granular diffusion timeline enables tasks such as
532	future prediction, oversampling, and imputation, with controlled stochasticity as a key feature. Its
533	efficiency allows for successful training on limited or incomplete datasets.
534	Future research could evalue theoretical guerantees that demonstrate the convergence between the

534 Future research could explore theoretical guarantees that demonstrate the convergence between the 535 modeled and true distributions. Additionally, the use of Riemannian diffusion models (Bortoli et al., 2022; Huang et al., 2022) within the VAE latent space appears promising, as these models may 536 better align with the Riemannian geometry of the space, potentially improving generation quality. 537 However, the applicability of these methods in (relatively) high-dimensional settings remain to be 538 explored, as they have primarily been applied in 2D or 3D manifolds (e.g., torus, hypersphere). 539

# 540 ACKNOWLEDGMENTS

### 542 **REFERENCES**

554

555

560

561

562

563 564

565

566

567

568

569

572

579

580 581

582

583

584

543 Jason Ansel, Edward Yang, Horace He, Natalia Gimelshein, Animesh Jain, Michael Voznesensky, 544 Bin Bao, Peter Bell, David Berard, Evgeni Burovski, Geeta Chauhan, Anjali Chourdia, Will Constable, Alban Desmaison, Zachary DeVito, Elias Ellison, Will Feng, Jiong Gong, Michael 546 Gschwind, Brian Hirsh, Sherlock Huang, Kshiteej Kalambarkar, Laurent Kirsch, Michael La-547 zos, Mario Lezcano, Yanbo Liang, Jason Liang, Yinghai Lu, C. K. Luk, Bert Maher, Yunjie Pan, 548 Christian Puhrsch, Matthias Reso, Mark Saroufim, Marcos Yukio Siraichi, Helen Suk, Shunting 549 Zhang, Michael Suo, Phil Tillet, Xu Zhao, Eikan Wang, Keren Zhou, Richard Zou, Xiaodong 550 Wang, Ajit Mathews, William Wen, Gregory Chanan, Peng Wu, and Soumith Chintala. Pytorch 551 2: Faster machine learning through dynamic python bytecode transformation and graph compi-552 lation. In Proceedings of the 29th ACM International Conference on Architectural Support for Programming Languages and Operating Systems, Volume 2, 2024. 553

- B.H. Baltagi. Econometric Analysis of Panel Data. Wiley, 1995.
- Matthew D. Blackledge, David J. Collins, Nina Tunariu, Matthew R. Orton, Anwar R. Padhani,
  Martin O. Leach, and Dow-Mu Koh. Assessment of treatment response by total tumor volume
  and global apparent diffusion coefficient using diffusion-weighted mri in patients with metastatic
  bone disease: A feasibility study. *PLOS ONE*, 2014.
  - A. Bone, O. Colliot, and S. Durrleman. Learning distributions of shape trajectories from longitudinal datasets: A hierarchical model on a manifold of diffeomorphisms. In 2018 IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR), 2018.
  - Valentin De Bortoli, Emile Mathieu, Michael John Hutchinson, James Thornton, Yee Whye Teh, and Arnaud Doucet. Riemannian score-based generative modelling. In *Advances in Neural Information Processing Systems*, 2022.
  - Wei Cao, Dong Wang, Jian Li, Hao Zhou, Lei Li, and Yitan Li. Brits: Bidirectional recurrent imputation for time series. In *Advances in Neural Information Processing Systems*, 2018.
- 570 Clément Chadebec and Stephanie Allassonniere. A geometric perspective on variational autoen 571 coders. In *Advances in Neural Information Processing Systems*, 2022.
- 573 Clément Chadebec and Stéphanie Allassonnière. Variational inference for longitudinal data using
   574 normalizing flows, 2023.
- 575
  576
  576
  576
  577
  578
  Clément Chadebec, Louis J. Vincent, and Stéphanie Allassonnière. Pythae: Unifying Generative Autoencoders in Python A Benchmarking Use Case. In Advances in Neural Information Processing Systems 35, 2022.
  - Ricky T. Q. Chen, Yulia Rubanova, Jesse Bettencourt, and David K Duvenaud. Neural ordinary differential equations. In *Advances in Neural Information Processing Systems*, 2018.
  - Vianney Debavelaere, Stanley Durrleman, Stéphanie Allassonnière, and for the Alzheimer's Disease Neuroimaging Initiative. Learning the clustering of longitudinal shape data sets into a mixture of independent or branching trajectories. *International Journal of Computer Vision*, 2020.
- Peter Diggle, Patrick Heagerty, K.-Y Liang, and Scott Zeger. The analysis of longitudinal data.
   *Journal of the American Statistical Association*, 2002.
- Simon Duane, A.D. Kennedy, Brian J. Pendleton, and Duncan Roweth. Hybrid monte carlo. *Physics Letters B*, 1987.
- William Falcon and The PyTorch Lightning team. PyTorch Lightning, 2019.
- 592 Vincent Fortuin, Dmitry Baranchuk, Gunnar Raetsch, and Stephan Mandt. Gp-vae: Deep proba 593 bilistic time series imputation. In *Proceedings of the Twenty Third International Conference on* Artificial Intelligence and Statistics, 2020.

594 595 596	Irina Higgins, Loic Matthey, Arka Pal, Christopher Burgess, Xavier Glorot, Matthew Botvinick, Shakir Mohamed, and Alexander Lerchner. beta-VAE: Learning basic visual concepts with a constrained variational framework. In <i>International Conference on Learning Representations</i> ,
597	2017.
598 599	Jonathan Ho, Ajay Jain, and Pieter Abbeel. Denoising diffusion probabilistic models, 2020.
600 601	Jonathan Ho, Tim Salimans, Alexey Gritsenko, William Chan, Mohammad Norouzi, and David J. Fleet. Video diffusion models, 2022.
602 603	Chin-Wei Huang, Milad Aghajohari, Joey Bose, Prakash Panangaden, and Aaron Courville. Rie-
604 605	mannian diffusion models. In Advances in Neural Information Processing Systems, 2022.
606 607	David Kanaa, Vikram Voleti, Samira Ebrahimi Kahou, and Christopher Pal. Simple video generation using neural odes, 2021.
608	Diederik P Kingma and Max Welling. Auto-encoding variational bayes, 2014.
609 610 611 612	Lisa Kühnel, Julian Schneider, Ines Perrar, Tim Adams, Fabian Prasser, Ute Nöthlings, Holger Fröhlich, and Juliane Fluck. Synthetic data generation for a longitudinal cohort study – evaluation, method extension and reproduction of published data analysis results, 2023.
613	Nan M. Laird and James H. Ware. Random-effects models for longitudinal data. <i>Biometrics</i> , 1982.
614 615 616	Benedict Leimkuhler and Sebastian Reich. <i>Simulating Hamiltonian Dynamics</i> . Cambridge Monographs on Applied and Computational Mathematics. Cambridge University Press, 2005.
617 618 619	Xuechen Li, Ting-Kam Leonard Wong, Ricky T. Q. Chen, and David K. Duvenaud. Scalable gra- dients and variational inference for stochastic differential equations. In <i>Proceedings of The 2nd</i> <i>Symposium on Advances in Approximate Bayesian Inference</i> , 2020.
620 621	Yingzhen Li and Stephan Mandt. Disentangled sequential autoencoder, 2018.
622 623	Jun Liu. Monte Carlo Strategies in Scientic Computing. 2009.
624 625 626	Haoyu Lu, Guoxing Yang, Nanyi Fei, Yuqi Huo, Zhiwu Lu, Ping Luo, and Mingyu Ding. VDT: General-purpose video diffusion transformers via mask modeling. In <i>The Twelfth International Conference on Learning Representations</i> , 2024.
627 628 629 630	Yonghong Luo, Xiangrui Cai, Ying ZHANG, Jun Xu, and Yuan xiaojie. Multivariate time series imputation with generative adversarial networks. In <i>Advances in Neural Information Processing Systems</i> , 2018.
631 632 633 634	Lucy Mosquera, Khaled El Emam, Lei Ding, Vishal Sharma, Xue Hua Zhang, Samer El Kababji, Chris Carvalho, Brian Hamilton, Dan Palfrey, Linglong Kong, Bei Jiang, and Dean T. Eurich. A method for generating synthetic longitudinal health data. <i>BMC Medical Research Methodology</i> , 2023.
635 636	Radford Neal. Mcmc using hamiltonian dynamics. Handbook of Markov Chain Monte Carlo, 2012.
637 638	Siddharth Ramchandran, Gleb Tikhonov, Kalle Kujanpää, Miika Koskinen, and Harri Lähdesmäki. Longitudinal variational autoencoder, 2021.
639 640 641	Scott E Reed, Yi Zhang, Yuting Zhang, and Honglak Lee. Deep visual analogy-making. In Advances in Neural Information Processing Systems, 2015.
642	Danilo Jimenez Rezende and Shakir Mohamed. Variational inference with normalizing flows, 2016.
643 644 645 646	Danilo Jimenez Rezende, Shakir Mohamed, and Daan Wierstra. Stochastic backpropagation and approximate inference in deep generative models. In <i>Proceedings of the 31st International Conference on Machine Learning</i> , 2014.
647	Robin Rombach, Andreas Blattmann, Dominik Lorenz, Patrick Esser, and Björn Ommer. High-resolution image synthesis with latent diffusion models, 2022.

648 649 650	Olaf Ronneberger, Philipp Fischer, and Thomas Brox. U-net: Convolutional networks for biomed- ical image segmentation. In <i>Medical Image Computing and Computer-Assisted Intervention –</i> <i>MICCAI 2015</i> , 2015.
651 652 653 654	Hang Shao, Abhishek Kumar, and P. Thomas Fletcher. The riemannian geometry of deep generative models. In 2018 IEEE/CVF Conference on Computer Vision and Pattern Recognition Workshops (CVPRW), 2018.
655 656	Judith D. Singer and John B. Willett. <i>Applied Longitudinal Data Analysis: Modeling Change and Event Occurrence</i> . Oxford University Press, 2003.
657 658 659 660	Jascha Sohl-Dickstein, Eric Weiss, Niru Maheswaranathan, and Surya Ganguli. Deep unsupervised learning using nonequilibrium thermodynamics. In <i>Proceedings of the 32nd International Conference on Machine Learning</i> , 2015.
661	Jiaming Song, Chenlin Meng, and Stefano Ermon. Denoising diffusion implicit models. 2020.
662 663 664 665	Siao Sun, Fusheng Wang, Sina Rashidian, Tahsin Kurc, Kayley Abell-Hart, Janos Hajagos, Wei Zhu, Mary Saltz, and Joel Saltz. <i>Generating Longitudinal Synthetic EHR Data with Recurrent Autoencoders and Generative Adversarial Networks</i> . 2021.
666 667 668	Cagatay Yildiz, Markus Heinonen, and Harri Lahdesmaki. Ode2vae: Deep generative second order odes with bayesian neural networks. In <i>Advances in Neural Information Processing Systems</i> , 2019.
669 670	Qingyu Zhao, Zixuan Liu, Ehsan Adeli, and Kilian M. Pohl. Longitudinal self-supervised learning. Medical Image Analysis, 2021.
671 672	
673	
674	
675	
676	
677	
678	
679	
680	
681	
682	
683	
684	
685	
686	
687	
688	
689 690	
690 691	
692	
693	
694	
695	
696	
697	
698	
699	
700	
701	

# 702 APPENDIX

## 

### A ARCHITECTURE AND IMPLEMENTATION DETAILS

**Architectures** Table 4 summarizes the used architectures. These are mainly convolutional for images and MLP-based for tabular data.

Dataset	Starmen	Sprites	ADNI
Input Dimension	(1, 64, 64)	(3, 64, 64)	(1, 120)
	Encod	er	
	Conv2D(1, 16, 4, 2) Conv2D(16, 32, 4, 2)	Conv2D(3, 16, 4, 2) Conv2D(16, 32, 4, 2)	Linear(120, 60) Linear(60, 30)
	LeakyReLU	LeakyReLU	ReLU
	Conv2D(32, 64, 3, 2)	Conv2D(32, 64, 3, 2)	Linear(30, 15)
	LeakyReLU	LeakyReLU	ReLU
	LeakyReLU	LeakyReLU	ReLU
	6 ResBlocks Linear(2048, 2x12)	6 ResBlocks Linear(2048, 2x12)	Linear(15, 9) Linear(9, 2x9)
			,
Input Dimension	12	12	9
	Decod		
	Linear(2048)	Linear(2048)	Linear(9, 15)
	ConvT(128, 3, 2)	ConvT(128, 3, 2)	ReLU
	6 ResBlocks	6 ResBlocks	Linear(15, 30)
	ConvT(64, 5, 2)	ConvT(64, 5, 2)	ReLU
	LeakyReLU	LeakyReLU	Linear(30, 60)
	ConvT(32, 5, 2)	ConvT(32, 5, 2)	ReLU
	LeakyReLU	LeakyReLU	Linear(60, 120)
	ConvT(16, 4, 2)	ConvT(16, 4, 2)	ReLU
	LeakyReLU	LeakyReLU	Linear(120, 1)
	ConvT(1, 4, 2)	ConvT(3, 4, 2)	-
Num. of parameters	$1.07\cdot 10^6$	$1.08\cdot 10^6$	19,653

Table 4: LVAE architectures for *Starmen*, *Sprites*, and *ADNI-based* datasets. Note that we use the
same architectures for the first-stage model of the pre-trained LDM. No normalizing flows were
used to enhance the variational posterior, and the prior was a classic standard Gaussian.

Input Dimension	(1, 3, 2, 2)	(1, 1, 3, 3)
	Linear(1, 256), SiLU	Linear(1, 128), SiLU
	Linear(256, 256)	Linear(128, 128)
	Conv2d(1, 64, 3, 1)	Conv2d(1, 32, 3, 1)
	<b>4x</b> ResBlock(64, 64)	4x ResBlock(32, 32)
	SpatialTransformer(64)	SpatialTransformer(32)
	GroupNorm32, SiLU	GroupNorm32, SiLU
	Conv2d(64, 3, 3, 1)	Conv2d(32, 1, 3, 1)
Output Dimension	(1, 3, 2, 2)	(1, 1, 3, 3)
Num. of parameters	$2.22 \cdot 10^6$	353,953

Table 5: Denoising UNet architecture for the pre-trained LDM. *Left: Starmen* and *Sprites. Right: ADNI-based* dataset.

Code The code reproducing our results is available at the following (anonymized, for now) link
 https://anonymous.4open.science/r/LLDM-C92C. It is based on the PyTorch framework (Ansel et al., 2024). For VAE/LVAE architectures and training, we used the Pythae library

(Chadebec et al., 2022). For diffusion models architecture and DDIM sampler, we used the implementation from nn.labml.ai; and the PyTorch Lightning (Falcon & The PyTorch Lightning team, 2019) framework for their training.

Training Models were trained on a NVIDIA RTX A2000 12GB GPU. We used an Adam optimizer, with learning rate 1e - 3, a ReduceLROnPlateau scheduler (factor 0.5 and patience 4 epochs). Models were trained for 200 epochs with a batch size of 64 sequences (for irregularlysampled datasets, we batch on subset that are regularly-sampled). The model yielding the best evaluation loss was kept.

For the record, the training times on *Sprites* were, approximately:

- For LLDM: 20mn for the first-stage VAE, 10 mn for the diffusion *per se* and 1h for the LVAE training, so **1h30** in total.
- LVAE-NF: 1h15

• GP-VAE : 1h20

**B** SAMPLING TIME



Figure 7: Generation time on Sprites: comparison between LLDM and LVAE-NF.

Figure 7 shows that LLDM is able to be on par with competitors in terms of sampling time, being light enough to generate 300 RGB images of size (64, 64) in less than 5 seconds. GP-VAE is way quicker but produces samples of lower quality and without temporal coherence within a sequence.

C *start\_index* IMPACT ON UNCONDITIONAL GENERATION

start_index   1		2	2 3 4		5	7	
FID	43.1	37.2	35.9	35.7	36.7	37.2	37.7

Table 6: Unconditional generation metrics on Sprites, on a single run, varying start\_index.

start_index	1	2	3	4	5	6	7	8	9	10
FID	50.2	38.4	36.6	35.3	39.1	34.2	33.9	33.6	35.3	34.5

Table 7: Unconditional generation metrics on Sprites, on a single run, varying start\_index.



### D HMC SAMPLER FOR RIEMANNIAN UNIFORM DISTRIBUTION

Given any manifold  $\mathcal{M} = (\mathbb{R}^d, \mathbf{G})$ , we use a Hamiltonian Monte-Carlo sampler to sample from the Riemannian distribution, which density  $p_{\text{target}}(\cdot) \coloneqq \mathcal{U}_{\text{Riem}}(\cdot; \mathcal{M})$  is given by Equation 2.

Let us define the following Hamiltonian (Duane et al., 1987; Leimkuhler & Reich, 2005):

$$H(z,v) = -\log p_{\text{target}}(z) + \frac{1}{2}v^{\top}v, \qquad (7)$$

where  $z \in \mathcal{M}$  is seen as the *position* of a particle traveling on  $\mathcal{M}$  and  $v \sim \mathcal{N}(0, \mathbf{G}(z))$  as its *velocity*. The Hamiltonian represents then the sum of its potential and kinetic energy.

The evolution in time of such a particle is governed by Hamilton's equations:

$$\begin{cases} \frac{\partial H(z,v)}{\partial v} = v\\ \frac{\partial H(z,v)}{\partial z} = -\nabla_z \log p_{\text{target}}(z) \end{cases}$$
(8)

Mimicking the behavior of this particle, the HMC sampler creates a Markov chain of length  $n(z_i)_{i=1...n}$ . Starting from  $z_0$ , an initial *velocity* is sampled  $v_0 \sim \mathcal{N}(0, \mathbf{G}(z_0))$ . Then, a proposal  $(\tilde{z}, \tilde{v})$  is computed by running K times the following discretization scheme known as the *leapfrog* integrator:

  $\begin{cases} v\left(t+\frac{\varepsilon_{\mathrm{lf}}}{2}\right) = v(t) + \frac{\varepsilon_{\mathrm{lf}}}{2} \cdot \nabla_{z} \log p_{\mathrm{target}}\left(z(t)\right), \\ z\left(t+\varepsilon_{\mathrm{lf}}\right) = z(t) + \varepsilon_{\mathrm{lf}} \cdot v\left(t+\frac{\varepsilon_{\mathrm{lf}}}{2}\right), \\ v\left(t+\varepsilon_{\mathrm{lf}}\right) = v\left(t+\frac{\varepsilon_{\mathrm{lf}}}{2}\right) + \frac{\varepsilon_{\mathrm{lf}}}{2} \cdot \nabla_{z} \log p_{\mathrm{target}}\left(z\left(t+\varepsilon_{\mathrm{lf}}\right)\right), \end{cases}$ (9)

where  $\varepsilon_{lf}$  is the leapfrog step size. The proposal is then accepted with probability  $\alpha = \min(1, \exp(H(z, v) - H(\tilde{z}, \tilde{v})))$ , otherwise  $z_1$  stays in  $z_0$ . We iterate so forth until having  $z_n$ . It was shown that the chain converges to its stationary distribution  $p_{\text{target}}$  (Duane et al., 1987; Liu, 2009; Neal, 2012).

### E CONSIDERATIONS ON DDIM

We operate here a slight change of notations compared to section 2.2. Let  $\gamma_t := \prod_{t=1}^{T_{\text{diff}}} \alpha_t$ . Therefore, in Figure 1, the *forward process* (Equation 3) between the diffusion latent variables  $(\zeta_t)_{t=1...T_{\text{diff}}}$  becomes:

$$q\left(\boldsymbol{\zeta}_{t} \mid \boldsymbol{\zeta}_{t-1}\right) := \mathcal{N}\left(\boldsymbol{\zeta}_{t}; \sqrt{\frac{\gamma_{t}}{\gamma_{t-1}}} \boldsymbol{\zeta}_{t-1}, \left(1 - \frac{\gamma_{t}}{\gamma_{t-1}}\right) \boldsymbol{I}\right).$$

Noting that the matching  $(t_j^i)_{\substack{1 \le i \le N \\ 1 \le j \le T_i}}$  is provided, and that  $\zeta_{t_j^i} \equiv \mathbf{z}_j^i$  (with  $t_j^i$  decreasing with j), we remind that we have the following property that enables us to make "jumps":

$$q\left(\mathbf{z}_{j-1}^{i} \mid \mathbf{z}_{j}^{i}\right) = \mathcal{N}\left(\mathbf{z}_{j-1}^{i}; \sqrt{\frac{\gamma_{t_{j-1}^{i}}}{\gamma_{t_{j}^{i}}}} \mathbf{z}_{j}^{i}, \left(1 - \frac{\gamma_{t_{j-1}^{i}}}{\gamma_{t_{j}^{i}}}\right) \mathbf{I}\right).$$

For the *backward process*, once the diffusion model trained, the DDPM framework (Ho et al., 2020) makes  $T_{\text{diff}}$  the following transitions (adapted from Equation 4):

$$p_{\theta_{\text{diff}}^*}(\boldsymbol{\zeta_{t-1}}|\boldsymbol{\zeta_t}) = \mathcal{N}\left(\boldsymbol{\zeta_{t-1}}; \boldsymbol{\mu}_{\theta_{\text{diff}}^*}(\boldsymbol{\zeta_t}, t), (1 - \frac{\gamma_t}{\gamma_{t-1}})\mathbf{I}\right).$$

To sample  $z_{j+1}^i \equiv \zeta_{t_{j+1}^i}$  from a given  $z_j^i \equiv \zeta_{t_j^i}$  is time-consuming as it requires  $\tau_j^i \coloneqq t_j^i - t_{j+1}^i$  denoising steps, and the same number of neural function evaluations of the denoising UNet.

The DDIM framework (Song et al., 2020) simplifies this process by enabling to skip transitions (and make "jumps", as in the forward process). For j = 1...T - 1, it gives an immediate transition distribution from  $\zeta_{t_j^i}$  to  $\zeta_{t_{j+1}^i}$  (recall that  $t_{j+1}^i < t_j^i$ ):

$$p_{\theta_{\text{diff}}^*}(\boldsymbol{z}_{j+1}^i|\boldsymbol{z}_{j}^i) \equiv p_{\theta_{\text{diff}}^*}(\boldsymbol{\zeta}_{t_{j+1}^i}|\boldsymbol{\zeta}_{t_{j}^i}) \\ \coloneqq \mathcal{N}\left(\mathbf{z}_{t_{j+1}^i}; \sqrt{\gamma_{t_{j+1}^i}} \left(\frac{\mathbf{z}_{j}^i - \sqrt{1 - \gamma_{t_{j}^i}}\epsilon_{\theta_{\text{diff}}^*}\left(\mathbf{z}_{j}^i\right)}{\sqrt{\gamma_{t_{j}^i}}}\right) + \sqrt{1 - \gamma_{t_{j+1}^i} - \sigma_{t_{j}^i}^2} \cdot \epsilon_{\theta_{\text{diff}}^*}\left(\mathbf{z}_{j}^i\right), \sigma_{t_{j}^i}^2(\boldsymbol{\eta})\mathbf{I}\right),$$

where  $\sigma_{t_j^i}(\eta) = \eta \sqrt{\left(1 - \gamma_{t_{j+1}^i}\right) / \left(1 - \gamma_{t_j^i}\right) \sqrt{1 - \gamma_{t_j^i} / \gamma_{t_{j+1}^i}}}$ . The hyperparameter  $\eta \ge 0$  controls the stochasticity of the sampling by increasing/decreasing the variance ; especially,  $\eta = 0$  makes the process completely deterministic.

### F DETAILS ON OVERSAMPLED GENERATION

For oversampled generation, we just have to change the DDIM sampler's time steps. Instead of only sampling at  $(t_j)_j$ , we can use custom K strictly decreasing time steps  $(\hat{t}_i)_{i=1...K} \in \{0, ..., T_{\text{diff}}\}^K$ . The sole caveat is that, now, start\_index is in  $\{1, ..., K\}$ : therefore, if  $\hat{t}_{\text{start_index}}$  does not correspond to a previous  $(t_j)_j$  on which the LLDM has been trained, the manifold  $\mathcal{M}_{\text{start_index}}$  does not exist. Therefore, we simply need to enforce that  $\hat{t}_{\text{start_index}}$  is exactly equal to a  $t_{j_{\text{start}}}$  with  $j_{\text{start}}$  in  $\{1, ..., T\}$ . An updated algorithm is given thereafter (Algorithm 3). This algorithm enables also to adapt Algorithm 2 for irregularly-sampled dataset, the caveat remaining.

### Algorithm 3 LLDM oversampled sampling

890 **Require:** Trained LLDM, training set  $(x^i)_{i=1...K}$ , custom time steps  $(t_i)_{i=1...K}$ , start\_index = 1...K 891 1: Enforce that  $\exists j_{\text{start}} = 1...T, \hat{t}_{\text{start\_index}} \equiv t_{j_{\text{start}}}$ 892 2: Compute  $\mathbf{G}_{j_{\text{start}}}$ , the Riemannian metric, using the  $j_{\text{start}}^{\text{th}}$  observations  $(\boldsymbol{x}_{j_{\text{start}}}^{i})_{i=1...N}$  only, let 893  $\mathcal{M}_{j_{\mathsf{start}}} = (\mathbb{R}^d, \mathbf{G}_{j_{\mathsf{start}}})$  the corresponding manifold 894 3: Sample  $z_{j_{\text{start}}} \sim \mathcal{U}_{\text{Riem}} \left( \mathcal{M}_{j_{\text{start}}} \right)$  using a HMC sampler 895 4: for  $l = \text{start\_index} + 1$  to K do 896 Sample  $\boldsymbol{z}_l \sim p_{\theta_{\text{diff}}^*}(\zeta_{\hat{t}_l} | \zeta_{\hat{t}_{l-1}})$ 5: Propagate into future - Backward Diffusion 6: end for 7: for  $l = \text{start\_index} - 1$  to 1 do 899 8: Sample  $z_l \sim q(\zeta_{\hat{t}_l} | \zeta_{\hat{t}_{l+1}})$ Propagate into past - Forward Diffusion 900 9: end for 901 10: **for** l = 1 to *K* **do** 902 Sample  $\hat{\boldsymbol{x}}_l \sim p_{\theta} \left( \hat{\boldsymbol{x}}_l \mid \boldsymbol{z}_l \right)$ ▷ Decode the whole sequence 11: 12: end for 903 return  $(\hat{\boldsymbol{x}}_1, \ldots, \hat{\boldsymbol{x}}_T)$ 904

#### 905 906

907

908

910

868

874 875

876

877 878 879

880

882

883

885

887

889

#### **G** ADDITIONAL EXPERIMENTS

### 909 G.1 UNCONDITIONAL GENERATION ON ADNI-based DATASET

Figure 8 shows the histogram of a randomly selected number of coordinates (out of 120 total) on real
and generated samples. It shows that LLDM is able to catch the mode and shape of the distribution,
while for LVAE-NF, these distributions appear left-skewed. On the other hand, GP-VAE captures
the mode, but fails to yield a diverse distribution.

Figure 9 shows the final LVAE latent space, which appears less structured than in Figures 2b and 2a due to low variation both within and between sequences. The latent space, once again, reveals insights about the dataset: instead of expanding beyond the  $\mathcal{N}(0, \mathbf{I})$  ellipsoid, the final observations remain tightly clustered within it, with diffusion trajectories moving inward rather than outward, as



seen in previous experiments. Despite this challenge, LLDM still achieves strong generation and prediction performance.

Figure 8: Histograms of five randomly sampled features (out of 120 total), comparing the true test data and generated sequences of the same size. The histograms illustrate the distribution of values across the different datasets. *Blue*: Test dataset, *Green*: LLDM, *Red*: LVAE-NF, *Orange*: GP-VAE.



Figure 9: Latent trajectories of five generated sequences. Projection over the two principal components of the trained embeddings. For each j, the trained embeddings have been displayed in different colors to show the different manifolds  $\mathcal{M}_j$ .

#### G.2 FUTURE PREDICTION FOR Sprites

Number	of predicted steps	Obs 1	Obs 2	Obs 3	Obs 4	Obs 5	Obs 6	Obs 7
1	LVAE-NF	-	-	-	-	-	-	0.94
	LLDM	-	-	-	-	-	-	0.89
	GP-VAE	-	-	-	-	-	-	0.68
2	LVAE-NF	-	-	-	-	-	0.94	0.93
2	LLDM	-	-	-	-	-	0.88	0.87
3	LVAE-NF	-	-	-	-	0.94	0.93	0.94
3	LLDM	-	-	-	-	0.89	0.87	0.90
4	LVAE-NF	-	-	-	0.94	0.93	0.94	0.93
4	LLDM	-	-	-	0.89	0.87	0.90	0.89
5	LVAE-NF	-	-	0.94	0.93	0.94	0.93	0.93
5	LLDM	-	-	0.89	0.87	0.90	0.89	0.91
6	LVAE-NF	-	0.89	0.89	0.89	0.89	0.91	0.91
0	LLDM	-	0.85	0.83	0.86	0.87	0.89	0.90

Table 8: SSIM score on test set between predicted and true steps for Sprites. Average over five runs. Standard deviation is negligible.

In Table 8, LLDM is not the best performer but is on par with LVAE-NF while adding a key feature: variations around a core tendency (see next section G.3). We note that the GP-VAE do not react well to the zero-masking and yield very low quality generated samples: we only provide the SSIM metric for a first-step prediction.

### G.3 VARIABILITY OF FUTURE PREDICTION AROUND A CORE TENDENCY

998 999	Number of predicted steps	Obs 1	Obs 2	Obs 3	Obs 4	Obs 5	Obs 6	Obs 7
1000	1	-	-	-	-	-	-	0.01
1001	2	-	-	-	-	-	0.17	0.13
1002	3	-	-	-	-	0.34	0.31	0.27
1003	4	-	-	-	0.57	0.72	0.58	0.50
1004	5	-	-	0.76	1.47	1.49	1.27	1.08
1004	6	-	6.74	8.77	10.55	13.88	13.60	14.23

Table 9: Standard deviation over ten runs when computing MSE on test set with LLDM on Sprites.

Numb	er of predicted steps	Obs 1	Obs 2	Obs 3	Obs 4	Obs 5	Obs 6	Obs 7	Obs 8
1	GP-VAE LLDM			-				-	0.10
2	GP-VAE LLDM			-				0.08 0.04	0.10
3	GP-VAE LLDM	-		-	-	-	0.11 0.06	0.10 0.12	0.17 0.12
4	GP-VAE LLDM		-	-	-	0.12 0.06	0.13 0.16	0.15 0.14	0.08 0.12
5	GP-VAE LLDM		-	-	0.22 0.06	0.12 0.13	0.32 0.20	0.18	0.04 0.19
6	GP-VAE LLDM			0.10 0.03	0.10 0.06	0.08 0.26	0.10 0.38	0.06 0.41	0.14 0.34
7	GP-VAE LLDM		0.12 0.17	0.13 0.16	0.10 0.19	0.15 0.22	0.10 0.32	0.12 0.36	0.12 0.43

Table 10: Standard deviations over five runs when computing MSE on test set with LLDM and GP-VAE on ADNI-based dataset. LVAE-NF has negligible standard deviations. See Table 3 for MSE average values.



Figure 10: Pixel-wise absolute error between predicted and true observations. Replica of Figure 4a (with the same character). DDIM  $\eta$  increased to 5. Average over 10 independent predictions. 

In both use cases, as expected, the earlier you condition, the more diverse are the final states. Figure 10 shows that these variations are localized around the character, especially the hand and pants.