

ADAPTIVE CONTINUAL LEARNING THROUGH PROACTIVE DETECTION OF TRANSFER AND INTERFERENCE-SUPPLEMENTARY MATERIAL

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A APPENDIX

A.1 THEORETICAL PROOF

Given the following equation:

$$\Delta = \arg \min_{\Delta} L_t(0) + \nabla_{\theta} L_t(0)^T \Delta \quad \text{subject to} \quad \frac{1}{2} \Delta^T F_{IM_{t-1}} \Delta \leq r^2$$

1. LAGRANGE MULTIPLIER METHOD

We introduce the Lagrange multiplier λ to handle the constraint:

$$\mathcal{L}(\Delta, \lambda) = L_t(0) + \nabla_{\theta} L_t(0)^T \Delta + \lambda \left(\frac{1}{2} \Delta^T F_{IM_{t-1}} \Delta - r^2 \right)$$

Taking the derivative with respect to Δ and setting it equal to 0:

$$\frac{\partial \mathcal{L}}{\partial \Delta} = \nabla_{\theta} L_t(0) + \lambda F_{IM_{t-1}} \Delta = 0$$

Solving for Δ :

$$\Delta = -\frac{1}{\lambda} F_{IM_{t-1}}^{-1} \nabla_{\theta} L_t(0)$$

2. SOLVING FOR λ

Using the constraint $\frac{1}{2} \Delta^T F_{IM_{t-1}} \Delta \leq r^2$, substitute Δ :

$$\frac{1}{2} \left(-\frac{1}{\lambda} \nabla_{\theta} L_t(0) \right)^T F_{IM_{t-1}} \left(-\frac{1}{\lambda} F_{IM_{t-1}}^{-1} \nabla_{\theta} L_t(0) \right) \leq r^2$$

Simplifying:

$$\frac{1}{2\lambda^2} \nabla_{\theta} L_t(0)^T F_{IM_{t-1}}^{-1} \nabla_{\theta} L_t(0) \leq r^2$$

Solving for λ :

$$\lambda^2 = \frac{1}{2r^2} \nabla_{\theta} L_t(0)^T F_{IM_{t-1}}^{-1} \nabla_{\theta} L_t(0)$$

Thus:

$$\lambda = \sqrt{\frac{1}{2r^2} \nabla_{\theta} L_t(0)^T F_{IM_{t-1}}^{-1} \nabla_{\theta} L_t(0)}$$

3. FINAL UPDATE RULE

Substituting λ back into the expression for Δ , we get the parameter update rule:

$$\Delta = -\frac{r}{\sqrt{\frac{1}{2} \nabla_{\theta} L_t(0)^T F_{IM_{t-1}}^{-1} \nabla_{\theta} L_t(0)}} F_{IM_{t-1}}^{-1} \nabla_{\theta} L_t(0)$$

it is often approximated by Fisher Information Matrix (FIM) (Liu et al., 2020; Spall, 2005):

$$F_k = E_{p(\hat{D}_k|\theta)} \left[\nabla_{\theta} \log p(\hat{D}_k|\theta) \nabla_{\theta} \log p(\hat{D}_k|\theta)^{\top} \right] \bigg|_{\theta=\mu_k} \approx \Lambda(D_k, \mu_k) \quad (1)$$

F_k represents the Fisher Information Matrix, which measures the sensitivity of the parameter θ to the uncertainty during training (Kao et al., 2021). $\nabla_{\theta} \log p(x|\theta)$ is the gradient of the log-likelihood function with respect to the parameter θ .

the work by (Wang et al., 2022b) demonstrates that this method leads to a tighter upper bound on the generalization gap than independent adapters through $\sqrt{\frac{d \ln(N_t/d) + \ln(1/\delta)}{N_t}}$. See more details in Appendix A.

$$\max_{i \in [1, K]} \sqrt{\frac{d_i \ln(N_{1:t-1}/d_i) + \ln(2K/\delta)}{N_{1:t-1}}} + \sqrt{\frac{d \ln(N_{1:t-1}/d) + \ln(1/\delta)}{N_{1:t-1}}}, \quad (2)$$

$$\max_{i \in [1, K]} \sqrt{\frac{d_i \ln(N_t/d_i) + \ln(2K/\delta)}{N_t}} + \sqrt{\frac{d \ln(N_t/d) + \ln(1/\delta)}{N_t}}. \quad (3)$$

Comparing Eq. ?? and Eq. 3, we conclude that cooperating k adapters facilitates a smaller generalization gap over the new and old tasks.

A.2 LIMITATIONS OF OTHER METHODS IN HANDLING TRANSFER AND INTERFERENCE

L2P (Wang et al., 2022d) applies visual prompt tuning to continual learning by learning a prompt pool to select instance-specific prompts. DualPrompt (Wang et al., 2022c) introduces two types of prompts, namely, general and expert prompts. CODA-Prompt (Smith et al., 2023) further improves the prompt selection process by incorporating an attention mechanism. SimpleCIL (Zhou et al., 2024) freezes the pre-trained weights and extracts the center of each class by averaging the embeddings within the same class, resulting in the most representative pattern of that class. ADAM (Zhou et al., 2024) further advances this approach by comparing the performance of the prototype-based classifier with that of a fully fine-tuned model on new classes.

Accordingly, the loss function for continual learning can typically be defined as:

$$L(\theta) = L_t(\theta) + \lambda \hat{L}_{1:t-1}(\theta), \quad (4)$$

where $\hat{L}_{1:t-1}(\cdot)$ provides the constraint to achieve a proper trade-off between new and old tasks.

Replay-based methods facilitates continual learning by storing and replaying, or generating previously learned samples (Luo et al., 2024; Rebuffi et al., 2017). $\hat{L}_{1:t-1}(\cdot)$ of them is $\sum_{k=1}^{t-1} L_k(\theta; \hat{D}_k)$, where $\hat{D}_k$ is an approximation of D_k through replaying old training samples. These methods achieve continual learning through minimizing $\frac{1}{2(t-1)} \sum_{j=1}^{t-1} \text{Div}(D_j, D_t)$. Although these methods are highly effective, they pay less attention to transferring and have the problem of samples imbalance. This sample imbalance may lead to interference in the performance of previous tasks with fewer replay samples by those with a larger number of replayed samples. Additionally, it can negatively impact the learning of new tasks. Moreover, these approaches can result in uncontrolled expansion of storage and computational resources.

Dynamic network-based methods primarily achieve continual learning by adding new parameters for new tasks to varying degrees while freezing old parameters (Bonato et al., 2024; Yoon et al., 2017; Wang et al., 2022a). Most of PTM-based methods are dynamic network-based methods. $\hat{L}_{1:t-1}(\cdot)$ of them is $\hat{L}_{1:t-1}(\theta = \bigcup_{k=1}^{t-1} \hat{\theta}_k)$. For every task, $\theta = \{\hat{\theta}_{old}, \hat{\theta}_{new}\}$, where $\hat{\theta}_{old}$ decides the extent to which frozen parameters from old tasks are reused varies across methods. In parameter isolation approaches (Yoon et al., 2017), $\hat{\theta}_{old}$ is zero, while in network expansion methods (Wang et al., 2022a), all frozen parameters are reused. These methods primarily aim to minimize the $\sqrt{\frac{d \ln(N_{1:t-1}/d) + \ln(1/\delta)}{N_{1:t-1}}}$ to reduce the upper bound of the loss function. This is because the d when using a shared set of parameters across all tasks is necessarily larger than the dimensionality when

each task has its own dedicated, smaller set of parameters. Although these methods effectively preserve the model’s performance on both new and old tasks, they do not facilitate true forward and backward knowledge transfer between tasks during learning. Furthermore, as the number of tasks increases, the network size grows uncontrollably, requiring substantial storage and computational resources.

Both regularization-based and projection matrix approaches achieve continual learning by restricts parameter updates to directions which do not interfere strongly with previous tasks (Kao et al., 2021; Saha et al., 2021; Saha & Roy, 2023; Zeng et al., 2019). The essence of these methods lies in optimizing the model along the flat directions of the prior, which is addressed by focusing on the Eq. ?? mentioned above. Different methods employ varying approaches to approximate the Fisher information matrix (Zeng et al., 2019; Lin et al., 2022; Kirkpatrick et al., 2017; Li & Hoiem, 2017; Yu et al., 2020). As Eq. ?? shows, if inference happens, the learning of new tasks are affected.

A.3 THEORY ANALYSIS OF METHOD

Based on Eq. ??, we analyze the theoretical effectiveness of our algorithm. First, for $\hat{E}_{D_{1:t-1}}(\theta_{1:t})$, our algorithm shares a set of parameters among tasks that fall within the same flat optimization region and applies a suitable flat direction search method, thereby tightening the upper bound of this term. For the second term, $\frac{1}{2(t-1)} \sum_{j=1}^{t-1} \text{Div}(D_j, D_t)$, since the FIM closely aligns with task similarities, reducing the divergence between them. Finally, the MoE mechanism also reduces the third term. In conclusion, our algorithm effectively tightens the upper bound of the loss function across all three aspects, enabling strong continual learning performance.

A.4 EXPERIMENTS DETAILS

VTAB contains 50 classes, CIFAR100 has 100 classes, CUB, ImageNet-R, ImageNet-A, and ObjectNet each have 200 classes, and OmniBenchmark includes 300 classes. To ensure a fair comparison, we use the same training and testing sets as in (Zhou et al., 2024) for all methods.

Following (Zhou et al., 2024), we use two pre-trained models: ViT-B/16-IN21K and ViT-B/16-IN1K. Both are pre-trained on ImageNet21K, but the latter is further fine-tuned on ImageNet1K.

A.5 THE NUMBER OF ADAPTERS IN DIFFERENT BLOCKS

Table 1: The number of adapters in different blocks of model our proposed method learned during training.

Settings	Number of Adapters											
	1	2	3	4	5	6	7	8	9	10	11	12
CIFAR B0 Inc5	2	2	2	2	2	2	2	2	2	2	2	2
CUB B0 Inc5	2	2	2	2	2	19	16	18	20	20	20	2
IN-R B0 Inc5	3	3	3	3	3	3	3	3	3	4	5	3
IN-A B0 Inc20	2	2	2	2	2	4	2	2	2	5	5	2
ObjNet B0 Inc5	5	6	5	5	5	6	15	12	16	15	18	5
OmniBench B0 Inc30	9	9	10	10	10	6	6	2	2	2	2	2
VTAB B0 Inc10 4	4	4	4	4	4	4	4	4	4	4	4	4

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