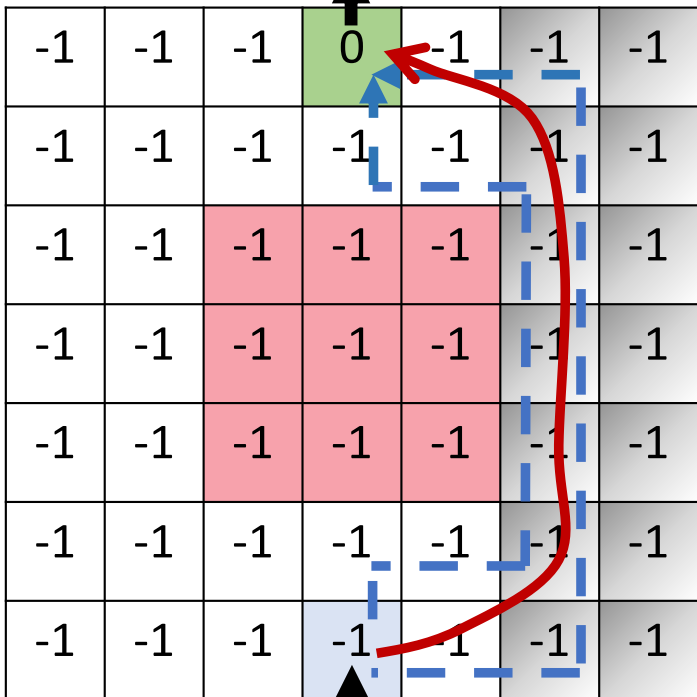


Goal state (S_G)



Start state (S_0)