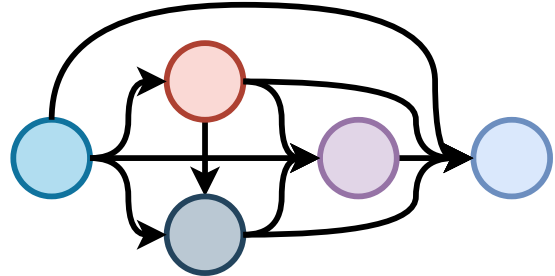1. Graph Convolution
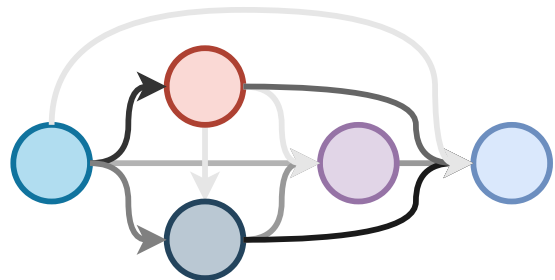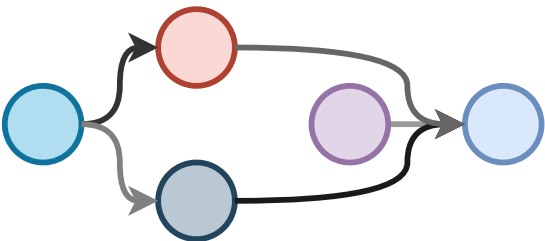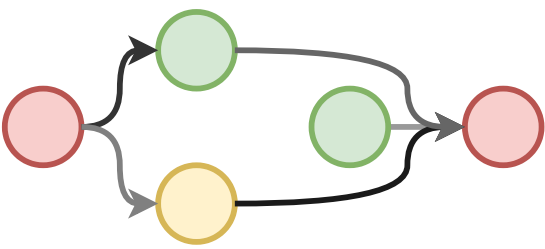
2.a. Edge Scoring

2.b. Edge Sampling

3. Operations Generation

4. Graph Refinement