Supplementary for Explore Positive Noise in Deep Learning

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1 **The Influence of Noise on Task Entropy**

2 This section shows the detailed derivations of the conclusion of three kinds of noise on the variations

3 of task entropy. As stated in this paper, the noises can be categorized into additive and multiplicative

4 noise. We list the original task entropy and rewrite task entropy with additive and multiplicative noise,

5 separately.

⁶ The original task entropy is formulated as [17]:

$$H(\mathcal{T}; \mathbf{X}) = -\sum_{\mathbf{Y} \in \mathcal{Y}} p(\mathbf{Y} | \mathbf{X}) \log p(\mathbf{Y} | \mathbf{X})$$
(1)

The images X in the dataset are supposed to be independent of each other, as are the labels Y. 7 However, X and Y are not independent because of the correlation between a data sample X and 8 its corresponding label Y, the conditional distribution of Y given X will depend on the joint 9 distribution of X and Y. Without knowing the joint distribution of X and Y, we can not determine 10 the conditional distribution of Y and X. Here, we make some slacks for the distribution of X and 11 Y. We can transform the unknown distributions of X and Y to approximately conform to normality 12 13 by utilizing some techniques, such as Box-Cox transformation, log transform, etc [2] [8]. After approximate transformation, the distribution of X and Y can be expressed as: 14

$$X \sim \mathcal{N}(\mu_X, \Sigma_X), Y \sim \mathcal{N}(\mu_Y, \Sigma_Y)$$
 (2)

15 where

$$\mu_{X} = \mathbb{E}[X] = (\mathbb{E}[X_{1}], \mathbb{E}[X_{2}], ..., \mathbb{E}[X_{k}]])^{T}$$

$$\mu_{Y} = \mathbb{E}[Y] = (\mathbb{E}[Y_{1}], \mathbb{E}[Y_{2}], ..., \mathbb{E}[Y_{k}]])^{T}$$

$$\Sigma_{X} = \mathbb{E}[(X - \mu_{X})(X - \mu_{X})^{T}]$$

$$\Sigma_{Y} = \mathbb{E}[(Y - \mu_{Y})(Y - \mu_{Y})^{T}]$$
(3)

k is the number of samples in the dataset, and T represents the transpose of the matrix.

17 After transformation, the X and Y are subjected to multivairate normal distribution distribution.

Then the conditional distribution of Y given X is also normally distributed [24] [14], which can be formulated as:

$$Y|X \sim \mathcal{N}(\mathbb{E}(Y|X=x), var(Y|X=x))$$
(4)

where $\mathbb{E}(Y|X=x)$ is the mean of the label set Y given a sample X=x from the dataset, and

var(Y|X = x) is the variance of Y given a sample from the dataset. The conditional mean $\mathbb{E}[(Y|X = x)]$ and conditional variance var(Y|X = X) can be calculated as:

$$\boldsymbol{\mu}_{\boldsymbol{Y}|\boldsymbol{X}=\boldsymbol{x}} = \mathbb{E}[(\boldsymbol{Y}|\boldsymbol{X}=\boldsymbol{x})] = \boldsymbol{\mu}_{\boldsymbol{Y}} + \boldsymbol{\Sigma}_{\boldsymbol{Y}\boldsymbol{X}}\boldsymbol{\Sigma}_{\boldsymbol{X}}^{-1}(\boldsymbol{x}-\boldsymbol{\mu}_{\boldsymbol{X}})$$
(5)

$$\Sigma_{Y|X=x} = var(Y|X=x) = \Sigma_Y - \Sigma_{YX} \Sigma_X^{-1} \Sigma_{XY}$$
(6)

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Figure 1: The influence of noise on the image. From left to right are the original image, the image with Gaussian noise, overlapping with its own linear transform, and with salt-and-pepper noise, separately.

- where Σ_{YX} and Σ_{XY} are the cross-covariance matrices between Y and X, and between X and Y, respectively, and Σ_X^{-1} denotes the inverse of the covariance matrix of X. 24
- 25
- Now, let Z = Y | X, we shall obtain the task entropy: 26

$$H(\mathcal{T}; \mathbf{X}) = -\sum_{\mathbf{Y} \in \mathcal{Y}} p(\mathbf{Y} | \mathbf{X}) \log p(\mathbf{Y} | \mathbf{X})$$

$$= -\mathbb{E}[\log p(\mathbf{Y} | \mathbf{X})]$$

$$= -\mathbb{E}[\log[(2\pi)^{-k/2} | \mathbf{\Sigma}_{\mathbf{Z}} |^{-1/2} \exp(-\frac{1}{2} (\mathbf{Z} - \boldsymbol{\mu}_{\mathbf{Z}})^T \mathbf{\Sigma}_{\mathbf{Z}}^{-1} (\mathbf{Z} - \boldsymbol{\mu}_{\mathbf{Z}}))]] \qquad (7)$$

$$= \frac{k}{2} \log(2\pi) + \frac{1}{2} \log |\mathbf{\Sigma}_{\mathbf{Z}}| + \frac{1}{2} \mathbb{E}[(\mathbf{Z} - \boldsymbol{\mu}_{\mathbf{Z}})^T \mathbf{\Sigma}_{\mathbf{Z}}^{-1} (\mathbf{Z} - \boldsymbol{\mu}_{\mathbf{Z}})]$$

$$= \frac{k}{2} (1 + \log(2\pi)) + \frac{1}{2} \log |\mathbf{\Sigma}_{\mathbf{Z}}|$$

27 where

$$\mathbb{E}[(\boldsymbol{Z} - \boldsymbol{\mu}_{\boldsymbol{Z}})^{T} \boldsymbol{\Sigma}_{\boldsymbol{Z}}^{-1} (\boldsymbol{Z} - \boldsymbol{\mu}_{\boldsymbol{Z}})] = \mathbb{E}[tr((\boldsymbol{Z} - \boldsymbol{\mu}_{\boldsymbol{Z}})^{T} \boldsymbol{\Sigma}_{\boldsymbol{Z}}^{-1} (\boldsymbol{Z} - \boldsymbol{\mu}_{\boldsymbol{Z}}))]$$

$$= \mathbb{E}[tr(\boldsymbol{\Sigma}_{\boldsymbol{Z}}^{-1} (\boldsymbol{Z} - \boldsymbol{\mu}_{\boldsymbol{Z}}) (\boldsymbol{Z} - \boldsymbol{\mu}_{\boldsymbol{Z}})^{T})]$$

$$= tr(\boldsymbol{\Sigma}_{\boldsymbol{Z}}^{-1} (\boldsymbol{Z} - \boldsymbol{\mu}_{\boldsymbol{Z}}) (\boldsymbol{Z} - \boldsymbol{\mu}_{\boldsymbol{Z}})^{T})$$

$$= tr(\boldsymbol{\Sigma}_{\boldsymbol{Z}}^{-1} \boldsymbol{\Sigma}_{\boldsymbol{Z}})$$

$$= tr(\boldsymbol{I}_{k})$$

$$= k$$

$$(8)$$

Therefore, for a specific dataset, we can find that the task entropy is only related to the variance of 28 the Z. 29

However, as we proactively inject additional information into the latent space, the task entropy 30 changes: 31

$$\begin{cases} H(\mathcal{T}; \mathbf{X} + \boldsymbol{\epsilon}) \stackrel{\star}{=} H(\mathbf{Y}; \mathbf{X} + \boldsymbol{\epsilon}) - H(\mathbf{X}) & \boldsymbol{\epsilon} \text{ is additive noise} \\ H(\mathcal{T}; \mathbf{X} \boldsymbol{\epsilon}) \stackrel{\star}{=} H(\mathbf{Y}; \mathbf{X} \boldsymbol{\epsilon}) - H(\mathbf{X}) & \boldsymbol{\epsilon} \text{ is multiplicative noise} \end{cases}$$
(9)

Step \star differs from the conventional definition of conditional entropy, as our method injects the noise 32 into the latent representations instead of the original images. If adding noise to the original images, 33 then we have the classic definition: 34

$$\begin{cases} H(\mathcal{T}; \mathbf{X} + \boldsymbol{\epsilon}) = H(\mathbf{Y}; \mathbf{X} + \boldsymbol{\epsilon}) - H(\mathbf{X} + \boldsymbol{\epsilon}) & \boldsymbol{\epsilon} \text{ is additive noise} \\ H(\mathcal{T}; \mathbf{X}\boldsymbol{\epsilon}) = H(\mathbf{Y}; \mathbf{X}\boldsymbol{\epsilon}) - H(\mathbf{X}\boldsymbol{\epsilon}) & \boldsymbol{\epsilon} \text{ is multiplicative noise} \end{cases}$$
(10)

Examples of the influence of various noises on the image level are provided in Fig. 1. 35

1.1 Influence of Gaussian Noise on Task Entropy 36

Gaussian is one of the most common noises in image processing, and it is an additive noise. The 37

Gaussian noise ϵ is subjected to the normal distribution of $\epsilon \sim \mathcal{N}(\mu_{\epsilon}, \sigma_{\epsilon})$ and is independent of X 38

 $_{40}$ and Y. As we stated that the noise can be added to the original images or injected into the latent $_{40}$ space, therefore, we discuss the conditions separately.

41 1.1.1 Add Gaussian Noise to Original Images

⁴² The task entropy with Gaussian noise is rewritten as:

$$H(\mathcal{T}; \boldsymbol{X} + \boldsymbol{\epsilon}) = -\sum_{\boldsymbol{Y} \in \mathcal{Y}} p(\boldsymbol{Y} | \boldsymbol{X} + \boldsymbol{\epsilon}) \log p(\boldsymbol{Y} | \boldsymbol{X} + \boldsymbol{\epsilon})$$
(11)

Follow the derivations of the task entropy, we can calculate the task entropy with additive Gaussian
 noise as:

$$H(\mathcal{T}; \mathbf{X} + \boldsymbol{\epsilon}) = -\sum_{\mathbf{Y} \in \mathcal{Y}} p(\mathbf{Y} | \mathbf{X} + \boldsymbol{\epsilon}) \log p(\mathbf{Y} | \mathbf{X} + \boldsymbol{\epsilon})$$
$$= -\mathbb{E}[\log p(\mathbf{Y} | \mathbf{X} + \boldsymbol{\epsilon})]$$
$$= \frac{k}{2} (1 + \log(2\pi)) + \frac{1}{2} \log |\mathbf{\Sigma}_{\mathbf{Y} | \mathbf{X} + \boldsymbol{\epsilon}}|$$
(12)

45 where $\Sigma_{Y|X+\epsilon} = \Sigma_Y - \Sigma_{Y(X+\epsilon)} \Sigma_{X+\epsilon}^{-1} \Sigma_{(X+\epsilon)Y}$. Since the Gaussian noise is independent of 46 X and Y, we have $\Sigma_{Y(X+\epsilon)} = \Sigma_{(X+\epsilon)Y} = \Sigma_{YX}$. The corresponding proof is:

$$\Sigma_{(X+\epsilon)Y} = \mathbb{E} \left[(X+\epsilon) - \mu_{X+\epsilon} \right] \mathbb{E} \left[Y - \mu_{Y} \right]$$

$$= \mathbb{E} \left[(X+\epsilon)Y \right] - \mu_{Y} \mathbb{E} \left[(X+\epsilon) \right] - \mu_{X+\epsilon} \mathbb{E} \left[Y \right] + \mu_{Y} \mu_{X+\epsilon}$$

$$= \mathbb{E} \left[(X+\epsilon)Y \right] - \mu_{Y} \mathbb{E} \left[(X+\epsilon) \right]$$

$$= \mathbb{E} \left[XY \right] + \mathbb{E} \left[\epsilon Y \right] - \mu_{Y} \mu_{X} - \mu_{Y} \mu_{\epsilon}$$

$$= \mathbb{E} \left[XY \right] - \mu_{Y} \mu_{X}$$

$$= \Sigma_{XY}$$
(13)

⁴⁷ Thus, the variation of task entropy adding Gaussian noise can be formulated as:

$$MI(\mathcal{T}, \epsilon) = H(\mathcal{T}; \mathbf{X}) - H(\mathcal{T}; \mathbf{X} + \epsilon)$$

$$= \frac{1}{2} \log |\Sigma_{\mathbf{Y}|\mathbf{X}}| - \frac{1}{2} \log |\Sigma_{\mathbf{Y}|\mathbf{X}+\epsilon}|$$

$$= \frac{1}{2} \log \frac{|\Sigma_{\mathbf{Y}|\mathbf{X}+\epsilon}|}{|\Sigma_{\mathbf{Y}|\mathbf{X}+\epsilon}|}$$

$$= \frac{1}{2} \log \frac{|\Sigma_{\mathbf{Y}} - \Sigma_{\mathbf{Y}\mathbf{X}}\Sigma_{\mathbf{X}}^{-1}\Sigma_{\mathbf{X}\mathbf{Y}}|}{|\Sigma_{\mathbf{Y}} - \Sigma_{\mathbf{Y}(\mathbf{X}+\epsilon)}\Sigma_{\mathbf{X}+\epsilon}^{-1}\Sigma_{(\mathbf{X}+\epsilon)\mathbf{Y}}|}$$

$$= \frac{1}{2} \log \frac{|\Sigma_{\mathbf{Y}} - \Sigma_{\mathbf{Y}\mathbf{X}}\Sigma_{\mathbf{X}}^{-1}\Sigma_{\mathbf{X}\mathbf{Y}}|}{|\Sigma_{\mathbf{Y}} - \Sigma_{\mathbf{Y}\mathbf{X}}\Sigma_{\mathbf{X}+\epsilon}^{-1}\Sigma_{\mathbf{X}\mathbf{Y}}|}$$
(14)

48 Obviously,

$$\begin{cases} MI(\mathcal{T}, \boldsymbol{\epsilon}) > 0 & if \ \frac{|\boldsymbol{\Sigma}_{\boldsymbol{Y}|\boldsymbol{X}}|}{|\boldsymbol{\Sigma}_{\boldsymbol{Y}|\boldsymbol{X}+\boldsymbol{\epsilon}}|} > 1\\ MI(\mathcal{T}, \boldsymbol{\epsilon}) \le 0 & if \ \frac{|\boldsymbol{\Sigma}_{\boldsymbol{Y}|\boldsymbol{X}}|}{|\boldsymbol{\Sigma}_{\boldsymbol{Y}|\boldsymbol{X}+\boldsymbol{\epsilon}}|} \le 1 \end{cases}$$
(15)

49 To find the relationship between $|\Sigma_{Y|X+\epsilon}|$ and $|\Sigma_{Y|X}|$, we need to determine the subterms in each

⁵⁰ of them. As we mentioned in the previous section, the data samples are independent of each other,

51 and so are the labels.

$$\Sigma_{Y} = \mathbb{E}[(Y - \mu_{Y})(Y - \mu_{Y})^{T}]$$

= $\mathbb{E}[YY^{T}] - \mu_{Y}\mu_{Y}^{T}$
= diag $(\sigma_{Y_{1}}^{2}, ..., \sigma_{Y_{k}}^{2})$ (16)

52 where

$$\begin{cases} \mathbb{E}\left[Y_i Y_j\right] - \mu_{Y_i} \mu_{Y_j} = 0, & i \neq j \\ \mathbb{E}\left[Y_i Y_j\right] - \mu_{Y_i} \mu_{Y_j} = \sigma_{Y_i}^2, & i = j \end{cases}$$
(17)

The same procedure can be applied to $\Sigma_{Y(X+\epsilon)}$ and $\Sigma_{X+\epsilon}$. Therefore, We can obtain that $\Sigma_{Y} =$ diag $(\sigma_{Y_1}^2, ..., \sigma_{Y_k}^2)$, $\Sigma_{Y(X+\epsilon)} =$ diag $(cov(Y_1, X_1 + \epsilon), ..., cov(Y_k, X_k + \epsilon))$, and $\Sigma_{X+\epsilon}$ is:

$$\boldsymbol{\Sigma}_{\boldsymbol{X}+\boldsymbol{\epsilon}} = \begin{bmatrix} \sigma_{X_1}^2 + \sigma_{\epsilon}^2 & \sigma_{\epsilon}^2 & \dots & \sigma_{\epsilon}^2 & \sigma_{\epsilon}^2 \\ \sigma_{\epsilon}^2 & \sigma_{X_2}^2 + \sigma_{\epsilon}^2 & \dots & \sigma_{\epsilon}^2 & \sigma_{\epsilon}^2 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ \sigma_{\epsilon}^2 & \sigma_{\epsilon}^2 & \dots & \sigma_{X_{k-1}}^2 + \sigma_{\epsilon}^2 & \sigma_{\epsilon}^2 \\ \sigma_{\epsilon}^2 & \sigma_{\epsilon}^2 & \dots & \sigma_{\epsilon}^2 & \sigma_{X_k}^2 + \sigma_{\epsilon}^2 \end{bmatrix}$$
(18)
= diag $(\sigma_{X_1}^2, \dots, \sigma_{X_k}^2) \boldsymbol{I}_k + \sigma_{\epsilon}^2 \boldsymbol{1}_k$

where I_k is a $k \times k$ identity matrix and $\mathbf{1}_k$ is a all ones $k \times k$ matrix. We use U to represent diag $(\sigma_{X_1}^2, ..., \sigma_{X_k}^2)I_k$, and u to represent a all ones vector $[1, ..., 1]^T$. Thanks to the Sherman–Morrison Formula [28] and Woodbury Formula [36], we can obtain the inverse of $\Sigma_{X+\epsilon}$ as:

$$\begin{split} \boldsymbol{\Sigma}_{\boldsymbol{X}+\boldsymbol{\epsilon}}^{-1} &= (\boldsymbol{U} + \sigma_{\boldsymbol{\epsilon}}^{2} \boldsymbol{u} \boldsymbol{u}^{T})^{-1} \\ &= \boldsymbol{U}^{-1} - \frac{\sigma_{\boldsymbol{\epsilon}}^{2}}{1 + \sigma_{\boldsymbol{\epsilon}}^{2} \boldsymbol{u}^{T} \boldsymbol{U}^{-1} \boldsymbol{u}} \boldsymbol{U}^{-1} \boldsymbol{u} \boldsymbol{u}^{T} \boldsymbol{U}^{-1} \\ &= \boldsymbol{U}^{-1} - \frac{\sigma_{\boldsymbol{\epsilon}}^{2}}{1 + \sum_{i=1}^{k} \frac{1}{\sigma_{X_{i}}^{2}}} \boldsymbol{U}^{-1} \boldsymbol{1}_{k} \boldsymbol{U}^{-1} \\ &= \boldsymbol{u}^{-1} - \frac{\sigma_{\boldsymbol{\epsilon}}^{2}}{1 + \sum_{i=1}^{k} \frac{1}{\sigma_{X_{i}}^{2}}} \boldsymbol{U}^{-1} \boldsymbol{1}_{k} \boldsymbol{U}^{-1} \\ &= \lambda \begin{bmatrix} \frac{1}{\lambda \sigma_{X_{1}}^{2}} - \frac{1}{\sigma_{X_{1}}^{4}} & -\frac{1}{\sigma_{X_{1}}^{2} \sigma_{X_{2}}^{2}} & \cdots & -\frac{1}{\sigma_{X_{1}}^{2} \sigma_{X_{k-1}}^{2}} & -\frac{1}{\sigma_{X_{1}}^{2} \sigma_{X_{k}}^{2}} \\ -\frac{1}{\sigma_{X_{2}}^{2} \sigma_{X_{1}}^{2}} & \frac{1}{\lambda \sigma_{X_{2}}^{2}} - \frac{1}{\sigma_{X_{2}}^{4}} & \cdots & -\frac{1}{\sigma_{X_{2}}^{2} \sigma_{X_{k-1}}^{2}} & -\frac{1}{\sigma_{X_{2}}^{2} \sigma_{X_{k}}^{2}} \\ \vdots & \vdots & \vdots & \vdots \\ -\frac{1}{\sigma_{X_{k}-1}^{2} \sigma_{X_{1}}^{2}} & -\frac{1}{\sigma_{X_{k}-1}^{2} \sigma_{X_{2}}^{2}} & \cdots & \frac{1}{\lambda \sigma_{X_{k}-1}^{2}} - \frac{1}{\sigma_{X_{k-1}}^{2} \sigma_{X_{k}}^{2}} \\ -\frac{1}{\sigma_{X_{k}}^{2} \sigma_{X_{1}}^{2}} & -\frac{1}{\sigma_{X_{k}}^{2} \sigma_{X_{2}}^{2}} & \cdots & -\frac{1}{\sigma_{X_{k}}^{2} \sigma_{X_{k-1}}^{2}} & \frac{1}{\lambda \sigma_{X_{k}}^{2}} - \frac{1}{\sigma_{X_{k}}^{4}}} \end{bmatrix} \end{split}$$

59 where $U^{-1} = \text{diag}((\sigma_{X_1}^2)^{-1}, ..., (\sigma_{X_k}^2)^{-1})$ and $\lambda = \frac{\sigma_{\epsilon}^2}{1 + \sum_{i=1}^k \frac{1}{\sigma_{X_i}^2}}$.

60 Therefore, substitute Equation 19 into $|\Sigma_Y - \Sigma_{Y(X+\epsilon)} \Sigma_{X+\epsilon}^{-1} \Sigma_{(X+\epsilon)Y}|$, we can obtain:

$$\begin{aligned} |\Sigma_{\mathbf{Y}} - \Sigma_{\mathbf{Y}(\mathbf{X}+\epsilon)} \Sigma_{\mathbf{X}}^{-1} + \epsilon \Sigma_{(\mathbf{X}+\epsilon)\mathbf{Y}}| \\ &= \left| \begin{bmatrix} \sigma_{Y_{1}}^{2} & \cdots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \cdots & \sigma_{Y_{k}}^{2} \end{bmatrix} - \begin{bmatrix} \cos(Y_{1}, X_{1} + \epsilon) & \cdots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \cdots & \cos(Y_{k}, X_{k} + \epsilon) \end{bmatrix} \Sigma_{\mathbf{X}}^{-1} + \epsilon \begin{bmatrix} \cos(Y_{1}, X_{1} + \epsilon) & \cdots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \cdots & \cos(Y_{k}, X_{k} + \epsilon) \end{bmatrix} \right| \\ &= \left| \begin{bmatrix} \sigma_{Y_{1}}^{2} - \cos^{2}(Y_{1}, X_{1} + \epsilon)(\frac{1}{\sigma_{X_{1}}^{2}} - \frac{\lambda}{\sigma_{X_{1}}^{2}}) & \cdots & \cos(Y_{1}, X_{1} + \epsilon)\cos(Y_{k}, X_{k} + \epsilon)\frac{\lambda}{\sigma_{X_{1}}^{2}\sigma_{X_{k}}^{2}} \\ \vdots & \vdots \\ \cos(Y_{k}, X_{k} + \epsilon)\cos(Y_{1}, X_{1} + \epsilon)\frac{\lambda}{\sigma_{X_{k}}^{2}\sigma_{X_{1}}^{2}} & \cdots & \sigma_{Y_{k}}^{2} - \cos^{2}(Y_{k}, X_{k} + \epsilon)(\frac{1}{\sigma_{X_{k}}^{2}} - \frac{\lambda}{\sigma_{X_{k}}^{2}}) \end{bmatrix} \right| \\ &= \left| \begin{bmatrix} \sigma_{Y_{1}}^{2} - \frac{1}{\sigma_{X_{1}}^{2}}\cos^{2}(Y_{1}, X_{1}) & \cdots & \frac{1}{\sigma_{X_{k}}^{2}}\cos(Y_{1}, X_{1})\cos(Y_{k}, X_{k})} \\ & \ddots & \\ & \sigma_{Y_{k}}^{2} - \frac{1}{\sigma_{X_{k}}^{2}}\cos^{2}(Y_{k}, X_{k}) \end{bmatrix} \right| + \lambda \begin{bmatrix} \frac{1}{\sigma_{X_{k}}^{2}}\sigma^{2}(Y_{1}, X_{1}) & \cdots & \frac{1}{\sigma_{X_{k}}^{2}}\cos(Y_{1}, X_{1})\cos(Y_{k}, X_{k})} \\ \vdots & \vdots \\ & \vdots \\ & \vdots \\ & & \sigma_{Y_{k}}^{2} - \frac{1}{\sigma_{X_{k}}^{2}}\cos^{2}(Y_{k}, X_{k}) \end{bmatrix} \right| + \lambda \begin{bmatrix} \frac{1}{\sigma_{X_{k}}^{2}}\sigma^{2}(Y_{1}, X_{1}) & \cdots & \frac{1}{\sigma_{X_{k}}^{2}}\sigma^{2}(Y_{k}, X_{k})} \\ \vdots & \vdots \\ &$$

61 We use the notation $\boldsymbol{v} = \begin{bmatrix} \frac{1}{\sigma_{X_1}^2} \operatorname{cov}(Y_1, X_1) & \cdots & \frac{1}{\sigma_{X_k}^2} \operatorname{cov}(Y_k, X_k) \end{bmatrix}^T$, and $\boldsymbol{V} =$ 62 $\operatorname{diag}(\frac{1}{\sigma_{X_1}^2} \operatorname{cov}^2(Y_1, X_1), \cdots, \frac{1}{\sigma_{X_k}^2} \operatorname{cov}^2(Y_k, X_k))$. And utilize the rule of determinants of sums [23], 63 then we have:

$$|\Sigma_{Y} - \Sigma_{Y(X+\epsilon)} \Sigma_{X+\epsilon}^{-1} \Sigma_{(X+\epsilon)Y}| = |(\Sigma_{Y} - V) + \lambda v v^{T}|$$

=|\Sigma_{Y} - V| + \lambda v^{T} (\Sigma_{Y} - V)^{*} v (21)

⁶⁴ where $(\Sigma_Y - V)^*$ is the adjoint of the matrix $(\Sigma_Y - V)$. For simplicity, we can rewrite ⁶⁵ $|\Sigma_Y - \Sigma_{Y(X+\epsilon)} \Sigma_{X+\epsilon}^{-1} \Sigma_{(X+\epsilon)Y}|$ as:

$$|\Sigma_{Y} - \Sigma_{Y(X+\epsilon)} \Sigma_{X+\epsilon}^{-1} \Sigma_{(X+\epsilon)Y}|$$

=
$$\prod_{i=1}^{k} (\sigma_{Y_{i}}^{2} - \operatorname{cov}^{2}(Y_{i}, X_{i}) \frac{1}{\sigma_{X_{i}}^{2}}) + \Omega$$
 (22)

66 where $\Omega = \lambda \boldsymbol{v}^T (\boldsymbol{\Sigma}_Y - \boldsymbol{V})^* \boldsymbol{v}$. The specific value of Ω can be obtained as:

$$\Omega = \lambda \begin{bmatrix} \frac{1}{\sigma_{X_1}^2} \operatorname{cov}(Y_1, X_1) & \cdots & \frac{1}{\sigma_{X_k}^2} \operatorname{cov}(Y_k, X_k) \end{bmatrix} \begin{bmatrix} V_{11} & & \\ & \ddots & \\ & & V_{kk} \end{bmatrix} \begin{bmatrix} \frac{1}{\sigma_{X_1}^2} \operatorname{cov}(Y_1, X_1) \\ \vdots \\ \frac{1}{\sigma_{X_k}^2} \operatorname{cov}(Y_k, X_k) \end{bmatrix}$$
(23)

where the elements $V_{ii}, i \in [1, k]$ are minors of the matrix and expressed as:

$$V_{ii} = \prod_{j=1, j \neq i}^{k} \left[\sigma_{Y_j}^2 - \frac{1}{\sigma_{X_j}^2} \text{cov}^2(X_j, Y_j) \right]$$
(24)

68 After some necessary steps, Equation 23 is reduced to:

$$\Omega = \lambda \sum_{i=1}^{k} \frac{\frac{1}{\sigma_{X_{i}}^{4}} \operatorname{cov}^{2}(Y_{i}, X_{i}) \prod_{j=1}^{k} (\sigma_{Y_{j}}^{2} - \operatorname{cov}^{2}(Y_{j}, X_{j}) \frac{1}{\sigma_{X_{j}}^{2}})}{(\sigma_{Y_{i}}^{2} - \operatorname{cov}^{2}(Y_{i}, X_{i}) \frac{1}{\sigma_{X_{i}}^{2}})}$$

$$= \lambda \prod_{i=1}^{k} (\sigma_{Y_{i}}^{2} - \operatorname{cov}^{2}(Y_{i}, X_{i}) \frac{1}{\sigma_{X_{i}}^{2}}) \cdot \sum_{i=1}^{k} \frac{\operatorname{cov}^{2}(X_{i}, Y_{i})}{\sigma_{X_{i}}^{2} (\sigma_{X_{i}}^{2} \sigma_{Y_{i}}^{2} - \operatorname{cov}^{2}(X_{i}, Y_{i}))}$$

$$(25)$$

⁶⁹ Substitute Equation 25 into Equation 22, we can get:

$$|\Sigma_{Y} - \Sigma_{Y(X+\epsilon)} \Sigma_{X+\epsilon}^{-1} \Sigma_{(X+\epsilon)Y}|$$

$$= \prod_{i=1}^{k} (\sigma_{Y_{i}}^{2} - \operatorname{cov}^{2}(Y_{i}, X_{i}) \frac{1}{\sigma_{X_{i}}^{2}}) \cdot (1 + \lambda \sum_{i=1}^{k} \frac{\operatorname{cov}^{2}(X_{i}, Y_{i})}{\sigma_{X_{i}}^{2} (\sigma_{X_{i}}^{2} \sigma_{Y_{i}}^{2} - \operatorname{cov}^{2}(X_{i}, Y_{i}))})$$
(26)

70 Accordingly, $|\Sigma_Y - \Sigma_{YX} \Sigma_X^{-1} \Sigma_{XY}|$ is:

$$|\boldsymbol{\Sigma}_{\boldsymbol{Y}} - \boldsymbol{\Sigma}_{\boldsymbol{Y}\boldsymbol{X}} \boldsymbol{\Sigma}_{\boldsymbol{X}}^{-1} \boldsymbol{\Sigma}_{\boldsymbol{X}\boldsymbol{Y}}| = \prod_{i=1}^{k} (\sigma_{Y_{i}}^{2} - \frac{1}{\sigma_{X_{i}}^{2}} \operatorname{cov}^{2}(X_{i}, Y_{i}))$$
(27)

71 As a result, $\frac{|\Sigma_{Y|X+\epsilon}|}{|\Sigma_{Y|X}|}$ is expressed as:

$$\frac{|\mathbf{\Sigma}_{\mathbf{Y}|\mathbf{X}}|}{|\mathbf{\Sigma}_{\mathbf{Y}|\mathbf{X}+\epsilon}|} = \frac{\prod_{i=1}^{k} (\sigma_{Y_{i}}^{2} - \frac{1}{\sigma_{X_{i}}^{2}} \operatorname{cov}^{2}(X_{i}, Y_{i}))}{\prod_{i=1}^{k} (\sigma_{Y_{i}}^{2} - \operatorname{cov}^{2}(Y_{i}, X_{i}) \frac{1}{\sigma_{X_{i}}^{2}}) \cdot (1 + \lambda \sum_{i=1}^{k} \frac{\operatorname{cov}^{2}(X_{i}, Y_{i})}{\sigma_{X_{i}}^{2} (\sigma_{Y_{i}}^{2} - \sigma_{Y_{i}}^{2} - \operatorname{cov}^{2}(X_{i}, Y_{i}))})}$$
(28)

72 Combine Equations 28 and 14 together, the mutual information is expressed as:

$$MI(\mathcal{T}, \boldsymbol{\epsilon}) = \frac{1}{2} \log \frac{\prod_{i=1}^{k} (\sigma_{Y_{i}}^{2} - \frac{1}{\sigma_{X_{i}}^{2}} \operatorname{cov}^{2}(X_{i}, Y_{i}))}{\prod_{i=1}^{k} (\sigma_{Y_{i}}^{2} - \operatorname{cov}^{2}(Y_{i}, X_{i}) \frac{1}{\sigma_{X_{i}}^{2}}) \cdot (1 + \lambda \sum_{i=1}^{k} \frac{\operatorname{cov}^{2}(X_{i}, Y_{i})}{\sigma_{X_{i}}^{2} (\sigma_{X_{i}}^{2} \sigma_{Y_{i}}^{2} - \operatorname{cov}^{2}(X_{i}, Y_{i}))})} = \frac{1}{2} \log \frac{1}{1 + \lambda \sum_{i=1}^{k} \frac{\operatorname{cov}^{2}(X_{i}, Y_{i})}{\sigma_{X_{i}}^{2} (\sigma_{X_{i}}^{2} \sigma_{Y_{i}}^{2} - \operatorname{cov}^{2}(X_{i}, Y_{i}))}}$$
(29)

⁷³ It is difficult to tell that Equation 28 is greater or smaller than 1 directly. But one thing for sure is that

vhen there is no Gaussian noise, Equation 28 equals 1. However, we can use another way to compare

- the numerator and denominator of Equation 28. Instead, we compare the numerator and denominator 75
- using subtraction. Let: 76

$$f(\sigma_{\epsilon}^{2}) = 1 - (1 + \lambda \sum_{i=1}^{k} \frac{\operatorname{cov}^{2}(X_{i}, Y_{i})}{\sigma_{X_{i}}^{2}(\sigma_{X_{i}}^{2}\sigma_{Y_{i}}^{2} - \operatorname{cov}^{2}(X_{i}, Y_{i}))})$$

$$= -\lambda \sum_{i=1}^{k} \frac{\operatorname{cov}^{2}(X_{i}, Y_{i})}{\sigma_{X_{i}}^{2}(\sigma_{X_{i}}^{2}\sigma_{Y_{i}}^{2} - \operatorname{cov}^{2}(X_{i}, Y_{i}))}$$

$$= -\frac{\sigma_{\epsilon}^{2}}{1 + \sum_{i=1}^{k} \frac{1}{\sigma_{X_{i}}^{2}}} \sum_{i=1}^{k} \frac{\operatorname{cov}^{2}(X_{i}, Y_{i})}{\sigma_{X_{i}}^{2}(\sigma_{X_{i}}^{2}\sigma_{Y_{i}}^{2} - \operatorname{cov}^{2}(X_{i}, Y_{i}))}$$
(30)

Obviously, the variance σ_{ϵ}^2 of the Gaussian noise control the result of $f(\sigma_{\epsilon})$, while the mean μ_{ϵ} has no influence. When σ_{ϵ} approaching 0, we have: 77 78

$$\lim_{\sigma_{\epsilon}^{2} \to 0} f(\sigma_{\epsilon}^{2}) = 0$$
(31)

To determine if Gaussian noise can be positive noise, we need to determine whether the mutual 79 information is large or smaller than 0: 80

$$\begin{cases} \frac{|\boldsymbol{\Sigma}_{\boldsymbol{Y}|\boldsymbol{X}}|}{|\boldsymbol{\Sigma}_{\boldsymbol{Y}|\boldsymbol{X}+\epsilon}|} > 1 & \text{if } f(\sigma_{\epsilon}^2) > 0\\ \frac{|\boldsymbol{\Sigma}_{\boldsymbol{Y}|\boldsymbol{X}+\epsilon}|}{|\boldsymbol{\Sigma}_{\boldsymbol{Y}|\boldsymbol{X}+\epsilon}|} \le 1 & \text{if } f(\sigma_{\epsilon}^2) \le 0 \end{cases}$$
(32)

Combine the Equations 15 and 32, we can get the conclusion: 81

$$\begin{cases} MI(\mathcal{T}, \epsilon) > 0 & \text{if } f(\sigma_{\epsilon}^2) > 0\\ MI(\mathcal{T}, \epsilon) \le 0 & \text{if } f(\sigma_{\epsilon}^2) \le 0 \end{cases}$$
(33)

- 82
- From the above equations, the sign of the mutual information is determined by the statistical properties of the data samples and labels. Since $\epsilon^2 \ge 0$ and $\sum_{i=1}^k \frac{1}{\sigma_{x_i}^2} \ge 0$, we have a deep dive into the 83 residual part, i.e., 84

$$\sum_{i=1}^{k} \frac{\operatorname{cov}^2(X_i, Y_i)}{\sigma_{X_i}^2(\sigma_{X_i}^2 \sigma_{Y_i}^2 - \operatorname{cov}^2(X_i, Y_i))} = \sum_{i=1}^{k} \frac{\operatorname{cov}^2(X_i, Y_i)}{\sigma_{X_i}^4 \sigma_{Y_i}^2(1 - \rho_{X_iY_i}^2)}$$
(34)

where $\rho_{X_iY_i}$ is the correlation coefficient, and $\rho_{X_iY_i}^2 \in [0, 1]$. As a result, the sign of the mutual information in the Gaussian noise case is negative. We can conclude that Gaussian noise added to the 85 86 images is harmful to the task. 87

1.1.2 Inject Gaussian Noise in Latent Space 88

In this case, the task entropy is formulated as: 89

$$H(\mathcal{T}; \mathbf{X} + \boldsymbol{\epsilon}) \stackrel{\star}{=} H(\mathbf{Y}; \mathbf{X} + \boldsymbol{\epsilon}) - H(\mathbf{X}).$$
(35)

Thus, the mutual information of injecting Gaussian noise can be formulated as: 90

$$MI(\mathcal{T}, \boldsymbol{\epsilon}) = H(\boldsymbol{Y}; \boldsymbol{X}) - H(\boldsymbol{X}) - (H(\boldsymbol{Y}; \boldsymbol{X} + \boldsymbol{\epsilon}) - H(\boldsymbol{X}))$$

= $H(\boldsymbol{Y}; \boldsymbol{X}) - H(\boldsymbol{Y}; \boldsymbol{X} + \boldsymbol{\epsilon})$ (36)

Borrow the equations from the case of Gaussian noise added the original image, we have: 91

$$MI(\mathcal{T}, \boldsymbol{\epsilon}) = H(\boldsymbol{Y}; \boldsymbol{X}) - H(\boldsymbol{Y}; \boldsymbol{X} + \boldsymbol{\epsilon})$$

$$= \frac{1}{2} \log \frac{|\boldsymbol{\Sigma}_{\boldsymbol{X}}| |\boldsymbol{\Sigma}_{\boldsymbol{Y}} - \boldsymbol{\Sigma}_{\boldsymbol{Y}\boldsymbol{X}} \boldsymbol{\Sigma}_{\boldsymbol{X}}^{-1} \boldsymbol{\Sigma}_{\boldsymbol{X}\boldsymbol{Y}}|}{|\boldsymbol{\Sigma}_{\boldsymbol{X} + \boldsymbol{\epsilon}}| |\boldsymbol{\Sigma}_{\boldsymbol{Y}} - \boldsymbol{\Sigma}_{\boldsymbol{Y}\boldsymbol{X}} \boldsymbol{\Sigma}_{\boldsymbol{X} + \boldsymbol{\epsilon}}^{-1} \boldsymbol{\Sigma}_{\boldsymbol{X}\boldsymbol{Y}}|}$$

$$= \frac{1}{2} \log \frac{1}{(1 + \sigma_{\boldsymbol{\epsilon}}^{2} \sum_{i=1}^{k} \frac{1}{\sigma_{X_{i}}^{2}})(1 + \lambda \sum_{i=1}^{k} \frac{\operatorname{cov}^{2}(X_{i}, Y_{i})}{\sigma_{X_{i}}^{2}(\sigma_{X_{i}}^{2} \sigma_{Y_{i}}^{2} - \operatorname{cov}^{2}(X_{i}, Y_{i}))})}$$
(37)

Obviously, injecting Gaussian noise into the latent space is harmful to the task. 92

93 1.2 Influence of Linear Transform Noise on Task Entropy

- ⁹⁴ In our work, the linear transform noise refers to an image or the latent representation of an image that
- is perturbed by the combination of other images or latent representations of other images.

96 1.2.1 Add Linear Transform Noise to Original Images

102

⁹⁷ The task entropy with linear transform noise can be formulated as:

$$H(\mathcal{T}; \mathbf{X} + Q\mathbf{X}) = -\sum_{\mathbf{Y} \in \mathcal{Y}} p(\mathbf{Y} | \mathbf{X} + Q\mathbf{X}) \log p(\mathbf{Y} | \mathbf{X} + Q\mathbf{X})$$

$$= -\sum_{\mathbf{Y} \in \mathcal{Y}} p(\mathbf{Y} | (I + Q)\mathbf{X}) \log p(\mathbf{Y} | (I + Q)\mathbf{X})$$
(38)

- where I is an identity matrix, and Q is derived from I using elementary row operations. The
- ⁹⁹ conditional distribution of Y given X + QX is also multivariate subjected to the normal distribution, ¹⁰⁰ which can be formulated as:

$$\boldsymbol{Y}|(I+Q)\boldsymbol{X} \sim \mathcal{N}(\mathbb{E}(\boldsymbol{Y}|(I+Q)\boldsymbol{X}), var(\boldsymbol{Y}|(I+Q)\boldsymbol{X}))$$
(39)

The linear transform on X does not change the distribution of the X. It is not difficult to obtain:

$$\boldsymbol{\mu}_{\boldsymbol{Y}|(I+Q)\boldsymbol{X}} = \boldsymbol{\mu}_{\boldsymbol{Y}} + \boldsymbol{\Sigma}_{\boldsymbol{Y}\boldsymbol{X}} \boldsymbol{\Sigma}_{\boldsymbol{X}}^{-1} (I+Q)^{-1} ((I+Q)\boldsymbol{X} - (I+Q)\boldsymbol{\mu}_{\boldsymbol{X}})$$
(40)

$$\Sigma_{(\boldsymbol{Y}|(I+Q)\boldsymbol{X})} = \Sigma_{\boldsymbol{Y}} - \Sigma_{\boldsymbol{Y}\boldsymbol{X}} \Sigma_{\boldsymbol{X}}^{-1} \Sigma_{\boldsymbol{X}\boldsymbol{Y}}$$
(41)

¹⁰³ Thus, the variation of task entropy adding linear transform noise can be formulated as:

$$MI(\mathcal{T}, Q\mathbf{X}) = H(\mathcal{T}; \mathbf{X}) - H(\mathcal{T}; \mathbf{X} + Q\mathbf{X})$$

$$= \frac{1}{2} \log |\Sigma_{\mathbf{Y}|\mathbf{X}}| - \frac{1}{2} \log |\Sigma_{\mathbf{Y}|\mathbf{X}+Q\mathbf{X}}|$$

$$= \frac{1}{2} \log \frac{|\Sigma_{\mathbf{Y}|\mathbf{X}}|}{|\Sigma_{\mathbf{Y}|\mathbf{X}+Q\mathbf{X}}|}$$

$$= \frac{1}{2} \log \frac{|\Sigma_{\mathbf{Y}} - \Sigma_{\mathbf{Y}\mathbf{X}} \Sigma_{\mathbf{X}}^{-1} \Sigma_{\mathbf{X}\mathbf{Y}}|}{|\Sigma_{\mathbf{Y}} - \Sigma_{\mathbf{Y}\mathbf{X}} \Sigma_{\mathbf{X}}^{-1} \Sigma_{\mathbf{X}\mathbf{Y}}|}$$

$$= 0$$

$$(42)$$

The mutual information of 0 indicates that the implementation of linear transformation to the original images could not reduce the complexity of the task.

106 1.2.2 Inject Linear Transform Noise in Latent Space

¹⁰⁷ The mutual information of injecting linear transform noise can be formulated as:

$$MI(\mathcal{T}, Q\mathbf{X}) \stackrel{\star}{=} H(\mathbf{Y}; \mathbf{X}) - H(\mathbf{X}) - (H(\mathbf{Y}; \mathbf{X} + Q\mathbf{X}) - H(\mathbf{X}))$$

$$= H(\mathbf{Y}; \mathbf{X}) - H(\mathbf{Y}; \mathbf{X} + Q\mathbf{X})$$

$$= \frac{1}{2} \log \frac{|\mathbf{\Sigma}_{\mathbf{X}}||\mathbf{\Sigma}_{\mathbf{Y}} - \mathbf{\Sigma}_{\mathbf{Y}\mathbf{X}}\mathbf{\Sigma}_{\mathbf{X}}^{-1}\mathbf{\Sigma}_{\mathbf{X}\mathbf{Y}}|}{|\mathbf{\Sigma}_{(I+Q)\mathbf{X}}||\mathbf{\Sigma}_{\mathbf{Y}} - \mathbf{\Sigma}_{\mathbf{Y}\mathbf{X}}\mathbf{\Sigma}_{\mathbf{X}}^{-1}\mathbf{\Sigma}_{\mathbf{X}\mathbf{Y}}|}$$
(43)
$$= \frac{1}{2} \log \frac{1}{|I+Q|^2}$$

$$= -\log |I+Q|$$

- Since we want the mutual information to be greater than 0, we can formulate Equation 43 as an optimization problem:
 - $\max_{Q} MI(\mathcal{T}, Q\mathbf{X})$ s.t. rank(I+Q) = k $Q \sim I$ $[I+Q]_{ii} \geq [I+Q]_{ij}, i \neq j$ $\|[I+Q]_{i}\|_{1} = 1$ (44)

where \sim means the row equivalence. The key to determining whether the linear transform is positive 110 noise or not lies in the matrix of Q. The most important step is to ensure that I + Q is reversible, 111 which is $|(I+Q)| \neq 0$. For this, we need to investigate what leads I+Q to be rank-deficient. The 112 third constraint is to make the trained classifier get enough information about a specific image and 113 correctly predict the corresponding label. For example, for an image X_1 perturbed by another image 114 X_2 , the classifier obtained dominant information from X_1 so that it can predict the label Y_1 . However, 115 if the perturbed image X_2 is dominant, the classifier can hardly predict the correct label Y_1 . The 116 fourth constraint is the normalization of latent representations. 117

Rank Deficiency Cases To avoid causing a rank deficiency of I + Q, we need to figure out the 118 conditions that lead to rank deficiency. Here we show a simple case causing the rank deficiency. 119 When the matrix Q is a backward identity matrix [13], 120

$$Q_{i,j} = \begin{cases} 1, & i+j=k+1\\ 0, & i+j \neq k+1 \end{cases}$$
(45)

121 i.e.,

$$Q = \begin{bmatrix} 0 & 0 & \dots & 0 & 0 & 1 \\ 0 & 0 & \dots & 0 & 1 & 0 \\ \vdots & \vdots & & \vdots & \vdots & \vdots \\ 0 & 1 & \dots & 0 & 0 & 0 \\ 1 & 0 & \dots & 0 & 0 & 0 \end{bmatrix}$$
(46)

then (I + Q) will be: 122

$$I + Q = \begin{bmatrix} 1 & 0 & \dots & 0 & 0 & 1 \\ 0 & 1 & \dots & 0 & 1 & 0 \\ \vdots & \vdots & & \vdots & \vdots & \vdots \\ 0 & 1 & \dots & 0 & 1 & 0 \\ 1 & 0 & \dots & 0 & 0 & 1 \end{bmatrix}$$
(47)

Thus, I + Q will be rank-deficient when Q is a backward identity. In fact, when the following 123 constraints are satisfied, the I + Q will be rank-deficient: 124

HermiteForm
$$(I+Q)_i = \mathbf{0}, \quad \exists i \in [1,k]$$
 (48)

where index i is the row index, in this paper, the row index starts from 1, and HermiteForm is the 125 Hermite normal form [15]. 126

Full Rank Cases Except for the rank deficiency cases, I + Q has full rank and is reversible. Since Q 127 is a row equivalent to the identity matrix, we need to introduce the three types of elementary row 128 operations as follows [29]. 129

 \triangleright 1 **Row Swap** Exchange rows. 130

Row swap here allows exchanging any number of rows. This is slightly different from the 131 original one that only allows any two rows exchange since following the original row swap 132 will lead to a rank deficiency. When the Q is derived from I with **Row Swap**, it will break 133 the third constraint. Therefore, Row Swap merely is considered harmful and would degrade 134 the deep model. 135

- \triangleright 2 Scalar Multiplication Multiply any row by a constant β . This breaks the fourth constraint, 136 thus degrading the deep models. 137
- > 3 **Row Sum** Add a multiple of one row to another row. Then the matrix I + Q would be like: 138

- -

$$I + Q = \begin{bmatrix} 1 & & & \\ & \cdot & & \\ & & \cdot & \\ & & & 1 \end{bmatrix} + \begin{bmatrix} 1 & & & \beta \\ & \cdot & & \\ & & \cdot & \\ & & & 1 \end{bmatrix}$$

$$= \begin{bmatrix} 2 & & & \\ & \cdot & & \\ & & \cdot & \\ & & & 2 \end{bmatrix}$$
(49)

where β can be at a random position beside the diagonal. As we can see from the simple 139 example, Row Sum breaks the fourth constraint and make mutual information smaller than 140 0.

141

- From the above discussion, none of the single elementary row operations can guarantee positive 142 effects on deep models. 143
- However, if we combine the elementary row operations, it is possible to make the mutual information 144
- greater than 0 as well as satisfy the constraints. For example, we combine the **Row Swap** and **Scalar** 145
- **Multiplication** to generate the Q: 146

$$I + Q = \begin{bmatrix} 1 & & \\ & \cdot & \\ & & \cdot & \\ & & & 1 \end{bmatrix} + \begin{bmatrix} -0.5 & 0.5 & & \\ & \cdot & \cdot & \\ & & \cdot & \cdot & \\ 0.5 & & & -0.5 \end{bmatrix}$$

$$= \begin{bmatrix} 0.5 & 0.5 & & \\ & \cdot & \cdot & \\ & & \cdot & \cdot & \\ 0.5 & & & 0.5 \end{bmatrix}$$
(50)

In this case, $MI(\mathcal{T}, Q\mathbf{X}) > 0$ when Q = -0.5I. The constraints are satisfied. This is just a simple 147 case that adding linear transform noise that benefits deep models. Actually, there exists a design 148 space of Q that within the design space, deep models can reduce task entropy by injecting linear 149 transform noise. To this end, we demonstrate that linear transform can be positive noise. 150

1.3 Influence of Salt-and-pepper Noise on Task Entropy 151

Salt-and-pepper noise is a common type of noise that can occur in images due to various factors, such 152 as signal transmission errors, faulty sensors, or other environmental factors [3]. Salt-and-pepper noise 153 is often considered to be an independent process because it is a type of random noise that affects 154 individual pixels in an image independently of each other [10]. 155

1.3.1 Add Salt-and-pepper Noise to Original Images 156

The task entropy with salt-and-pepper noise is rewritten as: 157

$$H(\mathcal{T}; \boldsymbol{X}\boldsymbol{\epsilon}) = -\sum_{\boldsymbol{Y}\in\mathcal{Y}} p(\boldsymbol{Y}|\boldsymbol{X}\boldsymbol{\epsilon}) \log p(\boldsymbol{Y}|\boldsymbol{X}\boldsymbol{\epsilon})$$
(51)

Since ϵ is independent of X and Y, the above equation can be expanded as: 158

$$H(\mathcal{T}; \mathbf{X}\boldsymbol{\epsilon}) = -\sum_{\mathbf{Y}\in\mathcal{Y}} \frac{p(\mathbf{Y}, \mathbf{X}\boldsymbol{\epsilon})}{p(\mathbf{X})p(\boldsymbol{\epsilon})} \log \frac{p(\mathbf{Y}, \mathbf{X}\boldsymbol{\epsilon})}{p(\mathbf{X})p(\boldsymbol{\epsilon})}$$
$$= -\sum_{\mathbf{Y}\in\mathcal{Y}} \frac{p(\mathbf{Y}, \mathbf{X})p(\boldsymbol{\epsilon})}{p(\mathbf{X})p(\boldsymbol{\epsilon})} \log \frac{p(\mathbf{Y}, \mathbf{X})p(\boldsymbol{\epsilon})}{p(\mathbf{X})p(\boldsymbol{\epsilon})}$$
$$= -\sum_{\mathbf{Y}\in\mathcal{Y}} p(\mathbf{Y}|\mathbf{X}) \log p(\mathbf{Y}|\mathbf{X})$$
(52)

where 159

$$p(\boldsymbol{X}\boldsymbol{\epsilon},\boldsymbol{Y}) = p(\boldsymbol{X}\boldsymbol{\epsilon}|\boldsymbol{Y})p(\boldsymbol{Y})$$

= $p(\boldsymbol{X}|\boldsymbol{Y})p(\boldsymbol{\epsilon}|\boldsymbol{Y})p(\boldsymbol{Y})$
= $p(\boldsymbol{X}|\boldsymbol{Y})p(\boldsymbol{\epsilon})p(\boldsymbol{Y})$
= $p(\boldsymbol{X},\boldsymbol{Y})p(\boldsymbol{\epsilon})$ (53)

Therefore, the mutual information with salt-and-pepper noise is: 160

$$MI(\mathcal{T}, \boldsymbol{\epsilon}) = H(\mathcal{T}; \boldsymbol{X}) - H(\mathcal{T}; \boldsymbol{X}\boldsymbol{\epsilon}) = 0$$
(54)

Salt-and-pepper noise can not help reduce the complexity of the task, and therefore, it is considered a 161

type of pure detrimental noise. 162

163 1.3.2 Add Salt-and-pepper Noise in Latent Space

¹⁶⁴ The mutual information of injecting salt-and-pepper noise can be formulated as:

$$MI(\mathcal{T}, \boldsymbol{\epsilon}) \stackrel{=}{=} H(\boldsymbol{Y}; \boldsymbol{X}) - H(\boldsymbol{X}) - (H(\boldsymbol{Y}; \boldsymbol{X}\boldsymbol{\epsilon}) - H(\boldsymbol{X}))$$

$$= H(\boldsymbol{Y}; \boldsymbol{X}) - H(\boldsymbol{Y}; \boldsymbol{X}\boldsymbol{\epsilon})$$

$$= -\sum_{\boldsymbol{X} \in \mathcal{X}} \sum_{\boldsymbol{Y} \in \mathcal{Y}} p(\boldsymbol{X}, \boldsymbol{Y}) \log p(\boldsymbol{X}, \boldsymbol{Y}) - \sum_{\boldsymbol{X} \in \mathcal{X}} \sum_{\boldsymbol{Y} \in \mathcal{Y}} \sum_{\boldsymbol{\epsilon} \in \mathcal{E}} p(\boldsymbol{X}\boldsymbol{\epsilon}, \boldsymbol{Y}) \log p(\boldsymbol{X}\boldsymbol{\epsilon}, \boldsymbol{Y})$$

$$= \mathbb{E} \left[\log \frac{1}{p(\boldsymbol{X}, \boldsymbol{Y})} \right] - \mathbb{E} \left[\log \frac{1}{p(\boldsymbol{X}\boldsymbol{\epsilon}, \boldsymbol{Y})} \right]$$

$$= \mathbb{E} \left[\log \frac{1}{p(\boldsymbol{X}, \boldsymbol{Y})} \right] - \mathbb{E} \left[\log \frac{1}{p(\boldsymbol{X}, \boldsymbol{Y})} \right] - \mathbb{E} \left[\log \frac{1}{p(\boldsymbol{\epsilon})} \right]$$

$$= -\mathbb{E} \left[\log \frac{1}{p(\boldsymbol{\epsilon})} \right]$$

$$= -H(\boldsymbol{\epsilon})$$

$$(55)$$

The mutual information is smaller than 0, therefore, the salt-and-pepper is a pure detrimental noise to the latent representations.

From the discussion in this section, we can draw conclusions that Linear Transform Noise can be
 positive under certain conditions, while Gaussian Noise and Salt-and-pepper Noise are harmful
 noise. From the above analysis, the conditions that satisfy positive noise are forming a design space.
 Exploring the positive noise space is an important topic for future work.

171 2 Optimal Quality Matrix of Linear Transform Noise

The optimal quality matrix should maximize the mutual information, therefore theoretically define the minimized task complexity. The optimization problem as formulated in Equation 44 is:

$$\begin{aligned} \max_{Q} -\log |I + Q| \\ s.t. \ rank(I + Q) &= k \\ Q \sim I \\ [I + Q]_{ii} \geq [I + Q]_{ij}, i \neq j \\ \|[I + Q]_i\|_1 &= 1 \end{aligned}$$
(56)

174 Maximizing the mutual information is to minimize the determinant of the matrix sum of I and Q. A

simple but straight way is to design the matrix Q that makes the elements in I + Q equal, i.e.,

$$I + Q = \begin{bmatrix} 1/k & \cdots & 1/k \\ \vdots & \dots & \vdots \\ 1/k & \cdots & 1/k \end{bmatrix}$$
(57)

The determinant of the above equation is 0, but it breaks the first constraint of rank(I + Q) = k.

However, by adding a small constant into the diagonal, and minus another constant by other elements,
we can get:

$$I + Q = \begin{bmatrix} 1/k + c_1 & \cdots & 1/k - c_2 \\ 1/k - c_2 & \ddots & \vdots \\ \vdots & \ddots & 1/k - c_2 \\ 1/k - c_2 & \cdots & 1/k - c_2 \\ 1/k - c_2 & 1/k + c_1 \end{bmatrix}$$
(58)

¹⁷⁹ Under the constraints, we can obtain the two constants that fulfill the requirements:

$$c_1 = \frac{k-1}{k(k+1)}, \quad c_2 = \frac{1}{k(k+1)}$$
 (59)

180 Therefore, the corresponding Q is:

$$Q_{optimal} = \text{diag}\left(\frac{1}{k+1} - 1, \dots, \frac{1}{k+1} - 1\right) + \frac{1}{k+1}\mathbf{1}_{k \times k}$$
(60)

Layer name	Output size	18-layer	34-layer	50-layer	101-layer								
conv1	112×112	$7 \times 7, 64$, stride 2											
			3×3 , max pool, stride 2										
conv2_x	56 × 56	$\begin{bmatrix} 3 \times 3 & 64 \\ 3 \times 3 & 64 \end{bmatrix} \times 2$	$\begin{bmatrix} 3 \times 3 & 64 \\ 3 \times 3 & 64 \end{bmatrix} \times 3$	$\begin{bmatrix} 1 \times 1 & 64 \\ 3 \times 3 & 64 \\ 1 \times 1 & 256 \end{bmatrix} \times 3$	$\begin{bmatrix} 1 \times 1 & 64\\ 3 \times 3 & 64\\ 1 \times 1 & 256 \end{bmatrix} \times 3$								
conv3_x	28×28	$\begin{bmatrix} 3 \times 3 & 128 \\ 3 \times 3 & 128 \end{bmatrix} \times 2$	$\begin{bmatrix} 3 \times 3 & 128 \\ 3 \times 3 & 128 \end{bmatrix} \times 4$	$\begin{bmatrix} 1 \times 1 & 128\\ 3 \times 3 & 128\\ 1 \times 1 & 512 \end{bmatrix} \times 4$	$\begin{bmatrix} 1 \times 1 & 128 \\ 3 \times 3 & 128 \\ 1 \times 1 & 512 \end{bmatrix} \times 4$								
conv4_x	14 × 14	$\begin{bmatrix} 3 \times 3 & 256 \\ 3 \times 3 & 256 \end{bmatrix} \times 2$	$\begin{bmatrix} 3 \times 3 & 256 \\ 3 \times 3 & 256 \end{bmatrix} \times 6$	$\begin{bmatrix} 1 \times 1 & 256 \\ 3 \times 3 & 256 \\ 1 \times 1 & 1024 \end{bmatrix} \times 6$	$\begin{bmatrix} 1 \times 1 & 256 \\ 3 \times 3 & 256 \\ 1 \times 1 & 1024 \end{bmatrix} \times 23$								
conv5_x	7 × 7	$\begin{bmatrix} 3 \times 3 & 512 \\ 3 \times 3 & 512 \end{bmatrix} \times 2$	$\begin{bmatrix} 3 \times 3 & 512 \\ 3 \times 3 & 512 \end{bmatrix} \times 3$	$\begin{bmatrix} 1 \times 1 & 512\\ 3 \times 3 & 512\\ 1 \times 1 & 2048 \end{bmatrix} \times 3$	$\begin{bmatrix} 1 \times 1 & 512 \\ 3 \times 3 & 512 \\ 1 \times 1 & 2048 \end{bmatrix} \times 3$								
	1×1	average pool, 1000-d fc, softmax											
Para	ams	11M	22M	26M	45M								

Table 1: Details of ResNet Models. The columns "18-layer", "34-layer", "50-layer", and "101-layer" show the specifications of ResNet-18, ResNet-34, ResNet-50, and ResNet-101, separately.

Table 2: Details of ViT Models. Each row shows the specifications of a kind of ViT model. ViT-T, ViT-S, ViT-B, and ViT-L represent ViT Tiny, ViT Small, ViT Base, and ViT Large, separately.

ViT Model	Layers	Hidden size	MLP size	Heads	Params
ViT-T	12	192	768	3	5.7M
ViT-S	12	384	1536	6	22M
ViT-B	12	768	3072	12	86M
ViT-L	12	1024	4096	16	307M

181 and the corresponding I + Q is:

$$I + Q = \begin{bmatrix} 2/(k+1) & \cdots & 1/(k+1) \\ 1/(k+1) & \ddots & \vdots \\ \vdots & \ddots & 1/(k+1) \\ 1/(k+1) & \cdots & 1/(k+1) & 2/(k+1) \end{bmatrix}$$
(61)

As a result, the determinant of optimal I + Q can be obtained by following the identical procedure as Equation 21:

$$|I+Q| = \frac{1}{(k+1)^{k-1}} \tag{62}$$

184 The upper boundary of mutual information of linear transform noise is determined:

$$MI(\mathcal{T}, Q\mathbf{X})_{upper} = (k-1)\log(k+1)$$
(63)

185 3 Experimental Setting

We introduce the implementation details in this part. Model details are shown in Table 1 and 2. The image resolution is 224×224 for all the experiments. Pre-trained models on ImageNet are used as

Table 3: Variants of ViT with different kinds of noise on TinyImageNet. Vanilla means the vanilla model without noise. Accuracy is shown in percentage. Gaussian noise used here is subjected to standard normal distribution. Linear transform noise used in this table is designed to be positive noise. The difference is shown in the bracket.

Model	DeiT	SwinTransformer	BeiT	ConViT
Vanilla	85.02 (+0.00)	90.84 (+0.00)	88.64 (+0.00)	90.69 (+0.00)
+ Gaussian Noise	84.70 (-0.32)	90.34 (-0.50)	88.40 (-0.24)	90.40 (-0.29)
+ Linear Transform Noise	86.50 (+1.48)	95.68 (+4.84)	91.78 (+3.14)	93.07 (+2.38)
+ Salt-and-pepper Noise	84.03 (-1.01)	87.12 (-3.72)	42.18 (-46.46)	89.93 (-0.76)
Params.	86M	87M	86M	86M

Table 4: ResNet with different kinds of noise on TinyImageNet. Vanilla means the vanilla model without noise. Accuracy is shown in percentage. Gaussian noise used here is subjected to standard normal distribution. Linear transform noise used in this table is designed to be positive noise. The difference is shown in the bracket.

Model	ResNet-18	ResNet-34	ResNet-50	ResNet-101
Vanilla	64.01 (+0.00)	67.04 (+0.00)	69.47 (+0.00)	70.66 (+0.00)
+ Gaussian Noise	63.23 (-0.78)	65.71 (-1.33)	68.17 (-1.30)	69.13 (-1.53)
+ Linear Transform Noise	73.32 (+9.31)	76.70 (+9.66)	76.88 (+7.41)	77.30 (+6.64)
+ Salt-and-pepper Noise	55.97 (-8.04)	63.52 (-3.52)	49.42 (-20.25)	53.88 (-16.78)

Table 5: ViT with different kinds of noise on TinyImageNet. Vanilla means the vanilla model without injecting noise. Accuracy is shown in percentage. Gaussian noise used here is subjected to standard normal distribution. Linear transform noise used in this table is designed to be positive noise. The difference is shown in the bracket. Note **ViT-L is overfitting on TinyImageNet** [6] [30].

Model	ViT-T	ViT-S	ViT-B	ViT-L
Vanilla	81.75 (+0.00)	86.78 (+0.00)	90.48 (+0.00)	93.32 (+0.00)
+ Gaussian Noise	80.95 (-0.80)	85.66 (-1.12)	89.61 (-0.87)	92.31 (-1.01)
+ Linear Transform Noise	82.50 (+0.75)	91.62 (+4.84)	94.92 (+4.44)	93.63 (+0.31)
+ Salt-and-pepper Noise	79.34 (-2.41)	84.66 (-2.12)	87.45 (-3.03)	83.48 (-9.84)

the backbone. We train all ResNet and ViT-based models using AdamW optimizer [22]. We set the learning rate of each parameter group using a cosine annealing schedule with a minimum of 1e - 7. The data augmentation for training only includes the random resized crop and normalization.

CNN(ResNet) Setting The training epoch is set to 100. We initialized the learning rate as 0 and
 linearly increase it to 0.001 after 10 warmup steps. All the experiments of CNNs are trained on
 a single Tesla V100 GPU with 32 GB. The batch size for ResNet18, ResNet34, ResNet50, and
 ResNet101 are 1024, 512, 256, and 128, respectively.

ViT and Variants Setting All the experiments of ViT and its variants are trained on a single machine with 8 Tesla V100 GPUs. For vanilla ViTs, including ViT-T, ViT-S, ViT-B, and ViT-L, the training epoch is set to 50 and the input patch size is 16×16 . We initialized the learning rate as 0 and linearly increase it to 0.0001 after 10 warmup steps. We then decrease it by the cosine decay strategy. For experiments on the variants of ViT, the training epoch is set to 100 and the learning rate is set to 0.0005 with 10 warmup steps.

4 More Experiment Results

We show more experiment results of injecting positive noise to other variants of the ViT family, such as SwinTransformer, DeiT, ConViT, and BeiT, and implement them on the smaller dataset, i.e., TinyImageNet. Note, considering limited computational resources, all the experiments in the supplementary are on the TinyImageNet. The strength of positive noise is set to 0.3. The noise is injected into the last layer.

207 4.1 Inject Positive Noise to Variants of ViT

As demonstrated in the paper, the positive noise can be injected into the ViT family. Therefore, in 208 this section, we explore the influence of positive noise on the variants of the ViT. The positive noise 209 used here is identical to that in the paper. For this, we comprehensively compare noise injection to 210 ConViT [5], BeiT [1], DeiT [33], and Swin Transformer [20], and comparisons results are reported 211 in Tabel 3. As expected, these variants of ViTs get benefit from the positive noise. The additional 212 four ViT variants are at the base scale, whose parameters are listed in the table's last row. For a fair 213 comparison, we use identical experimental settings for each kind of experiment. For example, we use 214 the identical setting for vanilla ConViT, ConViT with different kinds of noise. From the experimental 215 results, we can observe that the different variants of ViT benefit from positive noise and significantly 216

Icu.													
Method	Ar2Cl	Ar2Pr	Ar2Re	Cl2Ar	Cl2Pr	Cl2Re	Pr2Ar	Pr2Cl	Pr2Re	Re2A ₁	Re2Cl	Re2Pr/	Avg.
ResNet-50[12]	44.9	66.3	74.3	51.8	61.9	63.6	52.4	39.1	71.2	63.8	45.9	77.2 5	59.4
MinEnt[11]	51.0	71.9	77.1	61.2	69.1	70.1	59.3	48.7	77.0	70.4	53.0	81.0 6	55.8
SAFN[37]	52.0	71.7	76.3	64.2	69.9	71.9	63.7	51.4	77.1	70.9	57.1	81.5 6	57.3
CDAN+E[21]	54.6	74.1	78.1	63.0	72.2	74.1	61.6	52.3	79.1	72.3	57.3	82.8 6	58.5
DCAN[16]	54.5	75.7	81.2	67.4	74.0	76.3	67.4	52.7	80.6	74.1	59.1	83.5 7	70.5
BNM [4]	56.7	77.5	81.0	67.3	76.3	77.1	65.3	55.1	82.0	73.6	57.0	84.3 7	71.1
SHOT[18]	57.1	78.1	81.5	68.0	78.2	78.1	67.4	54.9	82.2	73.3	58.8	84.3 7	71.8
ATDOC-NA[19]	58.3	78.8	82.3	69.4	78.2	78.2	67.1	56.0	82.7	72.0	58.2	85.5 7	72.2
ViT-B[6]	54.7	83.0	87.2	77.3	83.4	85.6	74.4	50.9	87.2	79.6	54.8	88.8 7	75.5
TVT-B[39]	74.9	86.8	89.5	82.8	88.0	88.3	79.8	71.9	90.1	85.5	74.6	90.6 8	33.6
CDTrans-B[38]	68.8	85.0	86.9	81.5	87.1	87.3	79.6	63.3	88.2	82.0	66.0	90.6 8	30.5
SSRT-B [32]	75.2	89.0	91.1	85.1	88.3	90.0	85.0	74.2	91.3	85.7	78.6	91.8 8	35.4
ViT-B+PN (ours)	78.3	90.6	91.9	87.8	92.1	91.9	85.8	78.7	93.0	88.6	80.6	93.5 8	87.7

Table 6: Comparison with SOTA methods on **Office-Home**. The best performance is marked in red.

improve prediction accuracy. The results on different scale datasets and variants of the ViT family demonstrate that positive noise can universally improve the model performance by a wide margin.

219 4.2 Positive Noise on TinyImageNet

We also implement experiments of ResNet and ViT on the smaller dataset TinyImageNet, and the 220 results are shown in Table 4 and 5. As shown in the tables, positive noise also benefits the deep 221 models on the small dataset. From the experiment results of CNN and ViT family on ImageNet and 222 TinyImageNet, we can find that the positive noise has better effects on larger datasets than smaller 223 ones. This makes sense because as shown in the section on optimal quality matrix, the upper boundary 224 of the mutual information is determined by the size, i.e., the number of data samples, of the dataset, 225 smaller datasets have less number of data samples, which means the upper boundary of the small 226 datasets is lower than the large datasets. Therefore, the positive noise of linear transform noise has 227 better influences on large than small datasets. 228

229 4.3 Positive Noise for Domain Adaptation

Unsupervised domain adaptation (UDA) aims to learn transferable knowledge across the source and target domains with different distributions [25] [35]. There are mainly two kinds of deep neural networks for UDA, which are CNN-based and Transformer-based methods [32] [39]. Various techniques for UDA are adopted on these backbone architectures. For example, the discrepancy techniques measure the distribution divergence between source and target domains [21] [31]. Adversarial adaptation discriminates domain-invariant and domain-specific representations by playing an adversarial game between the feature extractor and a domain discriminator [9].

Recently, transformer-based methods achieved SOTA results on UDA, therefore, we evaluate the 237 ViT-B with the positive noise on widely used UDA benchmarks. Here the positive noise is the linear 238 transform noise identical to that used in the classification task. The positive noise is injected into the 239 last layer of the model, the same as the classification task. The datasets include Office Home [34] 240 and VisDA2017 [26]. Office-Home[34] has 15,500 images of 65 classes from four domains: Artistic 241 (Ar), Clip Art (Cl), Product (Pr), and Real-world (Rw) images. VisDA2017 is a Synthetic-to-Real 242 object recognition dataset, with more than 0.2 million images in 12 classes. We use the ViT-B with a 243 16×16 patch size, pre-trained on ImageNet. We use minibatch Stochastic Gradient Descent (SGD) 244 optimizer [27] with a momentum of 0.9 as the optimizer. The batch size is set to 32. We initialized 245 the learning rate as 0 and linearly warm up to 0.05 after 500 training steps. The results are shown 246 in Table 6 and 7. The methods above the black line are based on CNN architecture, while those 247 under the black line are developed from the Transformer architecture. The ViT-B with positive noise 248 achieves better performance than the existing works. These results show that positive noise can 249 improve model generality, therefore, benefit deep models in domain adaptation tasks. 250

Method	plane	bcycl	bus	car	horse	knife	mcycl	person	plant	sktbrd	train	truck	Avg.
ResNet-50[12]	55.1	53.3	61.9	59.1	80.6	17.9	79.7	31.2	81.0	26.5	73.5	8.5	52.4
DANN[9]	81.9	77.7	82.8	44.3	81.2	29.5	65.1	28.6	51.9	54.6	82.8	7.8	57.4
MinEnt[11]	80.3	75.5	75.8	48.3	77.9	27.3	69.7	40.2	46.5	46.6	79.3	16.0	57.0
SAFN[37]	93.6	61.3	84.1	70.6	94.1	79.0	91.8	79.6	89.9	55.6	89.0	24.4	76.1
CDAN+E[21]	85.2	66.9	83.0	50.8	84.2	74.9	88.1	74.5	83.4	76.0	81.9	38.0	73.9
BNM [4]	89.6	61.5	76.9	55.0	89.3	69.1	81.3	65.5	90.0	47.3	89.1	30.1	70.4
CGDM[7]	93.7	82.7	73.2	68.4	92.9	94.5	88.7	82.1	93.4	82.5	86.8	49.2	82.3
SHOT[18]	94.3	88.5	80.1	57.3	93.1	93.1	80.7	80.3	91.5	89.1	86.3	58.2	82.9
ViT-B[6]	97.7	48.1	86.6	61.6	78.1	63.4	94.7	10.3	87.7	47.7	94.4	35.5	67.1
TVT-B[39]	92.9	85.6	77.5	60.5	93.6	98.2	89.4	76.4	93.6	92.0	91.7	55.7	83.9
CDTrans-B[38]	97.1	90.5	82.4	77.5	96.6	96.1	93.6	88.6	97.9	86.9	90.3	62.8	88.4
SSRT-B [32]	98.9	87.6	89.1	84.8	98.3	98.7	96.3	81.1	94.9	97.9	94.5	43.1	88.8
ViT-B+PN (ours)	98.8	95.5	84.8	73.7	98.5	97.2	95.1	76.5	95.9	98.4	98.3	67.2	90.0

Table 7: Comparison with SOTA methods on **Visda2017**. The best performance is marked in red.

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