Appendix of Unit Ball Model for Embedding Hierarchical Structures in the Complex Hyperbolic Space

Anonymous Author(s) Affiliation Address email

A Proof of Theorem 1

In Section 3.3 in the paper, we presented Theorem 1 about the curvature of the complex hyperbolic space $\mathbb{H}^n_{\mathbb{C}}$ (Goldman, 1999):

4 Theorem 1. The curvature is not constant in $\mathbb{H}^n_{\mathbb{C}}$. It is pinched between -1 (in the directions of 5 complex projective lines) and -1/4 (in the directions of totally real planes).

6 The sketch explanation is that all unit tangent vectors are equivalent, but not all directions are spanned

⁷ by two unit tangent vectors. Before proving Theorem 1, we need to introduce the definition of *Kähler structure* (Mok, 1989).

9 Definition 1 (Kähler structure). A Kähler structure can be defined in any of the following equivalent
 10 ways:

11 *I.* A complex structure with a closed, positive (1, 1)-form.

A Riemannian structure with a complex structure such that the corresponding exterior
 2-form is closed.

- A symplectic structure with a compatible integrable almost complex structure which is
 positive.
- Recall that in Section 3.3, we defined the complex hyperbolic space $\mathbb{H}^n_{\mathbb{C}}$ using the projectivization of

¹⁷ the negative zone with a Hermitian form $\langle\!\langle \mathbf{z}, \mathbf{w} \rangle\!\rangle$. Denote ω as the imaginary part of the Hermitian ¹⁸ form $\langle\!\langle, \rangle\!\rangle$, i.e., $\omega(\mathbf{z}, \mathbf{w}) = \frac{1}{2i}(\langle\!\langle \mathbf{z}, \mathbf{w} \rangle\!\rangle - \langle\!\langle \mathbf{w}, \mathbf{z} \rangle\!\rangle)$, then according to (Goldman, 1999), the metric ω ¹⁹ is *positive* and *closed*, and necesssarily has type (1, 1). Then by the first definition in Definition 1, ²⁰ $\mathbb{H}^n_{\mathbb{C}}$ is a Kähler structure.

Let M be a Kähler manifold and $\mathbf{z} \in M$. Denote $\mathcal{T}_{\mathbf{z}}M$ as the tangent space of M at \mathbf{z} and $J: \mathcal{T}M \to \mathcal{T}M$ is an endomorphism. As proved in (Kobayashi & Nomizu, 1963), the curvature of real 2-planes in the tangent space $\mathcal{T}_{\mathbf{z}}M$ has the following properties:

Theorem 2. Let M be a connected Kähler manifold of complex dimension $n \ge 2$. If the holomorphic sectional curvature K(p), where p is a plane in $\mathcal{T}_{\mathbf{z}}M$ invariant by J, depends only on \mathbf{z} , then M is a space of constant holomorphic sectional curvature.

- 27 Next, we give a proposition in (Kobayashi & Nomizu, 1963), which is about the curvature of a plane.
- **Proposition 1.** If \mathbf{u}, \mathbf{v} is an orthonormal basis for a plane p and if we set the curvature of p as

29 $K(p) = R(\mathbf{u}, \mathbf{v})$, where $R(\mathbf{u}, \mathbf{v})$ is the Riemann curvature tensor, then

$$K(p) = \frac{1}{4}(1 + 3\cos^2 \alpha(p)),$$

30 where $\alpha(p)$ is the angle between p and J(p).

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³¹ Finally, we prove Theorem 1 as follows.

32 Proof. Let M be a Kähler manifold and $z \in M$. From Theorem 2, the corresponding sectional

33 curvature function of real 2-planes in $T_z M$ is completely determined by the sectional curvature

function restricted to complex lines in $\mathcal{T}_{\mathbf{z}}M$. If the sectional curvature of every complex line in $\mathcal{T}M$

 $_{35}$ $\,$ equals $\kappa,$ then M is said to have constant holomorphic sectional curvature $\kappa.$

Then from Proposition 1, we can know that in this case, the sectional curvature of a 2-dimensional subspace $S \subset TM$ is

$$K(S) = \kappa \frac{1 + 3\cos^2 \alpha(S)}{4},\tag{A.1}$$

where $\alpha(S)$ is the angle of holomorphy, defined as the smallest angle between two nonzero vectors from two linear subspaces of the underlying real vector space of M.

In particular, the complex hyperbolic space $\mathbb{H}^n_{\mathbb{C}}$ is a Kähler structure with $\kappa = -1$. Since $0 \le 1$ $\cos^2 \alpha(S) \le 1$, then from Eq. (A.1), we can have $-1 \le K(S) \le -1/4$ for any 2-dimensional subspace $S \subset \mathcal{T}M$ of $\mathbb{H}^n_{\mathbb{C}}$, i.e., the (sectional) curvature is not constant in $\mathbb{H}^n_{\mathbb{C}}$, but pinched between -1 and -1/4. Thus we proved the non-constant curvature of $\mathbb{H}^n_{\mathbb{C}}$.

44 Specifically, we discuss the complex projective lines and totally real planes in the unit ball model of 45 the complex hyperbolic space:

$$\mathcal{B}^{n}_{\mathbb{C}} = \{(z_{1}, \cdots, z_{n}, 1) ||z_{1}|^{2} + \dots + |z_{n}|^{2} < 1\}.$$
(A.2)

First let's consider the case of complex projective lines. Consider a complex line L in \mathbb{C}^n that intersects the unit ball model $\mathcal{B}^n_{\mathbb{C}}$. Let \mathbf{z} be any point in $L \cap \mathcal{B}^n_{\mathbb{C}}$. We can apply an element of PU(n, 1)to L so that it becomes the last coordinate axis $\{(\mathbf{0}, z_n) | z_n \in \mathbb{C}\}$, whose intersection with $\mathcal{B}^n_{\mathbb{C}}$ is the disk $|z_n| < 1$. Then the restriction of the Bergman metric to this disc is the Poincaré metric (Beardon, 2012) of constant curvature -1.

In order to see this, let $\mathbf{z} = (\mathbf{0}, z_n, 1)$ and $\mathbf{w} = (\mathbf{0}, w_n, 1)$, $\mathbf{z}, \mathbf{w} \in L \cap \mathcal{B}^n_{\mathbb{C}}$, then from Eq. (9) in Section 4.1, the distance between \mathbf{z} and \mathbf{w} is given by

$$d_{\mathcal{B}^{n}_{\mathbb{C}}}(\mathbf{z}, \mathbf{w}) = \operatorname{arcosh}(2\frac{\langle\!\langle \mathbf{z}, \mathbf{w} \rangle\!\rangle \langle\!\langle \mathbf{w}, \mathbf{z} \rangle\!\rangle}{\langle\!\langle \mathbf{z}, \mathbf{z} \rangle\!\rangle \langle\!\langle \mathbf{w}, \mathbf{w} \rangle\!\rangle} - 1),$$
(A.3)

⁵³ where the Hermitian form $\langle\!\langle \mathbf{z}, \mathbf{w} \rangle\!\rangle$ is a standard Hermitian form:

$$\langle\!\langle \mathbf{z}, \mathbf{w} \rangle\!\rangle = z_1 \overline{w_1} + \dots + z_n \overline{w_n} - z_{n+1} \overline{w_{n+1}}.$$
 (A.4)

54 Then we have

$$\cosh^{2}\left(\frac{d_{\mathcal{B}^{n}_{\mathbb{C}}}(\mathbf{z},\mathbf{w})}{2}\right) = \frac{\langle\!\langle \mathbf{z},\mathbf{w}\rangle\!\rangle\langle\!\langle \mathbf{w},\mathbf{z}\rangle\!\rangle}{\langle\!\langle \mathbf{z},\mathbf{z}\rangle\!\rangle\langle\!\langle \mathbf{w},\mathbf{w}\rangle\!\rangle} = \frac{|z_{n}\overline{w_{n}}-1|^{2}}{(|z_{n}|^{2}-1)(|w_{n}|^{2}-1)},\tag{A.5}$$

⁵⁵ which is just the Poincaré metric (Beardon, 2012).

Next consider a totally real plane p. Any totally real plane p is the image under an element of PU(n, 1) of the subspace comprising those points of $\mathcal{B}^n_{\mathbb{C}}$ with real coordinates, that is actually an embedded copy of the real hyperbolic space $\mathbb{H}^n_{\mathbb{R}} = \{(x_1, \dots, x_n) | x_1, \dots, x_n \in \mathbb{R}\}$. This subspace intersects $\mathcal{B}^n_{\mathbb{C}}$ in the subset consisting of those points with $x_1^2 + \dots + x_n^2 < 1$. Then the Bergman metric restricted to this real-space unit ball is just the Klein-Beltrami metric (Ratcliffe et al., 1994) on the unit ball in \mathbb{R}^n with constant curvature -1/4.

To see this, let $\mathbf{x} = (x_1, \dots, x_n, 1)$ and $\mathbf{y} = (y_1, \dots, y_n, 1)$, $\mathbf{x}, \mathbf{y} \in \mathbb{H}^n_{\mathbb{R}} \cap \mathcal{B}^n_{\mathbb{C}}$, then apply the similar process with the above, we have

$$\cosh^{2}\left(\frac{d_{\mathcal{B}_{\mathbb{C}}^{n}}(\mathbf{x},\mathbf{y})}{2}\right) = \frac{\langle\!\langle \mathbf{x},\mathbf{y} \rangle\!\rangle \langle\!\langle \mathbf{y},\mathbf{x} \rangle\!\rangle}{\langle\!\langle \mathbf{x},\mathbf{x} \rangle\!\rangle \langle\!\langle \mathbf{y},\mathbf{y} \rangle\!\rangle} = \frac{(x_{1}y_{1}+\dots+x_{n}y_{n}-1)^{2}}{(x_{1}^{2}+\dots+x_{n}^{2}-1)(y_{1}^{2}+\dots+y_{n}^{2}-1)}, \qquad (A.6)$$

which is the Klein-Beltrami metric (Ratcliffe et al., 1994) on the unit ball in \mathbb{R}^n with constant curvature -1/4.

⁶⁶ Therefore, we proved that the curvature of $\mathbb{H}^n_{\mathbb{C}}$ is -1 in the directions of complex projective lines ⁶⁷ while -1/4 in the directions of totally real planes.

B Derivation of distance gradient in the unit ball model

⁶⁹ The distance function in the unit ball model is given by Eq. (A.3). We need to compute the distance ⁷⁰ gradient $\nabla_E d_{\mathcal{B}^n_{\mathbb{C}}}(\mathbf{z}, \mathbf{w}) = \frac{\partial d_{\mathcal{B}^n_{\mathbb{C}}}(\mathbf{z}, \mathbf{w})}{\partial \mathbf{x}} + i \frac{\partial d_{\mathcal{B}^n_{\mathbb{C}}}(\mathbf{z}, \mathbf{w})}{\partial \mathbf{y}}$ during the Riemannian optimization. The full

71 derivation is as follows.

First, we need to introduce Wirtinger derivatives (Wirtinger, 1927), which constructs a differential
 calculus for differential functions on complex domains.

Definition 2 (Wirtinger derivatives). The partial derivatives of a (complex) function f(z) of a complex variable $z = x + iy \in \mathbb{C}, x, y \in \mathbb{R}$, with respect to z and $\overline{z} = x - iy$, respectively, are defined as:

$$\frac{\partial f(z,\bar{z})}{\partial z} = \frac{1}{2}(\frac{\partial}{\partial x} - i\frac{\partial}{\partial y})f(z,\bar{z}), \qquad \frac{\partial f(z,\bar{z})}{\partial \bar{z}} = \frac{1}{2}(\frac{\partial}{\partial x} + i\frac{\partial}{\partial y})f(z,\bar{z}).$$

77 The Wirtinger derivatives can be rewritten as:

$$\frac{\partial f(z,\bar{z})}{\partial x} = \left(\frac{\partial}{\partial z} + \frac{\partial}{\partial \bar{z}}\right) f(z,\bar{z}),\tag{B.1}$$

$$\frac{\partial f(z,\bar{z})}{\partial y} = i(\frac{\partial}{\partial z} - \frac{\partial}{\partial \bar{z}})f(z,\bar{z}), \tag{B.2}$$

78 Let $p = \cosh(d_{\mathcal{B}^n_{\mathbb{C}}}(\mathbf{z}, \mathbf{w})) = 2 \frac{\langle\!\langle \mathbf{z}, \mathbf{w} \rangle\!\rangle \langle\!\langle \mathbf{w}, \mathbf{z} \rangle\!\rangle}{\langle\!\langle \mathbf{z}, \mathbf{z} \rangle\!\rangle \langle\!\langle \mathbf{w}, \mathbf{w} \rangle\!\rangle} - 1$, then $d_{\mathcal{B}^n_{\mathbb{C}}}(\mathbf{z}, \mathbf{w}) = \operatorname{arcosh}(p) = \ln(p + \sqrt{p^2 - 1})$. 79 Let $\mathbf{z} = (z_1, \dots, z_n, 1) \in \mathcal{B}^n_{\mathbb{C}}$, then

$$\frac{\partial d_{\mathcal{B}^{n}_{\mathbb{C}}}(\mathbf{z}, \mathbf{w})}{\partial z_{j}} = \frac{\partial d_{\mathcal{B}^{n}_{\mathbb{C}}}(\mathbf{z}, \mathbf{w})}{\partial p} \cdot \frac{\partial p}{\partial z_{j}} = \frac{1}{\sqrt{p^{2} - 1}} \cdot \frac{\partial p}{\partial z_{j}}$$

$$= \frac{2}{\sqrt{p^{2} - 1}} \cdot \frac{\partial \frac{(z_{1}\overline{w_{1}} + \dots + z_{n}\overline{w_{n}} - 1) \cdot \langle \langle \mathbf{w}, \mathbf{z} \rangle \rangle}{\partial z_{j}}$$

$$= \frac{2}{\sqrt{p^{2} - 1}} \cdot \left(\frac{\overline{w_{j}} \langle \langle \mathbf{w}, \mathbf{z} \rangle \rangle}{\langle \langle \mathbf{w}, \mathbf{z} \rangle \rangle \cdot \langle \langle \mathbf{w}, \mathbf{w} \rangle \rangle} - \frac{\overline{z_{j}} \langle \langle \mathbf{z}, \mathbf{w} \rangle \rangle \cdot \langle \langle \mathbf{w}, \mathbf{z} \rangle}{\langle \langle \mathbf{z}, \mathbf{z} \rangle \rangle^{2} \cdot \langle \langle \mathbf{w}, \mathbf{w} \rangle} \right), \tag{B.3}$$

80 for $1 \le j \le n$. Similarly, we can have

$$\frac{\partial d_{\mathcal{B}^n_{\mathbb{C}}}(\mathbf{z}, \mathbf{w})}{\partial \overline{z_j}} = \frac{2}{\sqrt{p^2 - 1}} \cdot \Big(\frac{w_j \langle\!\langle \mathbf{z}, \mathbf{w} \rangle\!\rangle}{\langle\!\langle \mathbf{z}, \mathbf{z} \rangle\!\rangle \cdot \langle\!\langle \mathbf{w}, \mathbf{w} \rangle\!\rangle} - \frac{z_j \langle\!\langle \mathbf{z}, \mathbf{w} \rangle\!\rangle \cdot \langle\!\langle \mathbf{w}, \mathbf{z} \rangle\!\rangle}{\langle\!\langle \mathbf{z}, \mathbf{z} \rangle\!\rangle^2 \cdot \langle\!\langle \mathbf{w}, \mathbf{w} \rangle\!\rangle} \Big). \tag{B.4}$$

81 Then by Eqs. (B.1), (B.3), and (B.4), we can get

$$\frac{\partial d_{\mathcal{B}^n_{\mathbb{C}}}}{\partial x_j} = \frac{\partial d_{\mathcal{B}^n_{\mathbb{C}}}(\mathbf{z}, \mathbf{w})}{\partial z_j} + \frac{\partial d_{\mathcal{B}^n_{\mathbb{C}}}(\mathbf{z}, \mathbf{w})}{\partial \overline{z_j}} = \frac{4}{\sqrt{p^2 - 1}} \Big(\frac{Re(\langle\!\langle \mathbf{z}, \mathbf{w} \rangle\!\rangle w_j)}{\langle\!\langle \mathbf{z}, \mathbf{z} \rangle\!\rangle \langle\!\langle \mathbf{w}, \mathbf{w} \rangle\!\rangle} - \frac{\langle\!\langle \mathbf{z}, \mathbf{w} \rangle\!\rangle \langle\!\langle \mathbf{w}, \mathbf{z} \rangle\!\rangle x_j}{\langle\!\langle \mathbf{z}, \mathbf{z} \rangle\!\rangle^2 \langle\!\langle \mathbf{w}, \mathbf{w} \rangle\!\rangle} \Big).$$
(B.5)

Similarly, by Eqs. (B.2), (B.3), and (B.4), we can get

$$\frac{\partial d_{\mathcal{B}^n_{\mathbb{C}}}}{\partial y_j} = i(\frac{\partial d_{\mathcal{B}^n_{\mathbb{C}}}(\mathbf{z}, \mathbf{w})}{\partial z_j} - \frac{\partial d_{\mathcal{B}^n_{\mathbb{C}}}(\mathbf{z}, \mathbf{w})}{\partial \overline{z_j}}) = \frac{4}{\sqrt{p^2 - 1}} \Big(\frac{Im(\langle\!\langle \mathbf{z}, \mathbf{w} \rangle\!\rangle w_j)}{\langle\!\langle \mathbf{z}, \mathbf{z} \rangle\!\rangle \langle\!\langle \mathbf{w}, \mathbf{w} \rangle\!\rangle} - \frac{\langle\!\langle \mathbf{z}, \mathbf{w} \rangle\!\rangle \langle\!\langle \mathbf{w}, \mathbf{z} \rangle\!\rangle y_j}{\langle\!\langle \mathbf{z}, \mathbf{z} \rangle\!\rangle^2 \langle\!\langle \mathbf{w}, \mathbf{w} \rangle\!\rangle}\Big),$$
(B.6)

where $Re(\cdot)$ and $Im(\cdot)$ denote the real and the imaginary part respectively. Then we can have

$$\frac{\partial d_{\mathcal{B}^n_{\mathbb{C}}}}{\partial \mathbf{x}} = \frac{4}{\sqrt{p^2 - 1}} \Big(\frac{Re(\langle\!\langle \mathbf{z}, \mathbf{w} \rangle\!\rangle \mathbf{w})}{\langle\!\langle \mathbf{z}, \mathbf{z} \rangle\!\rangle \langle\!\langle \mathbf{w}, \mathbf{w} \rangle\!\rangle} - \frac{\langle\!\langle \mathbf{z}, \mathbf{w} \rangle\!\rangle \langle\!\langle \mathbf{w}, \mathbf{z} \rangle\!\rangle \mathbf{x}}{\langle\!\langle \mathbf{z}, \mathbf{z} \rangle\!\rangle^2 \langle\!\langle \mathbf{w}, \mathbf{w} \rangle\!\rangle} \Big), \tag{B.7}$$

$$\frac{\partial d_{\mathcal{B}_{\mathbb{C}}^{n}}}{\partial \mathbf{y}} = \frac{4}{\sqrt{p^{2}-1}} \Big(\frac{Im(\langle\!\langle \mathbf{z}, \mathbf{w} \rangle\!\rangle \mathbf{w})}{\langle\!\langle \mathbf{z}, \mathbf{z} \rangle\!\rangle \langle\!\langle \mathbf{w}, \mathbf{w} \rangle\!\rangle} - \frac{\langle\!\langle \mathbf{z}, \mathbf{w} \rangle\!\rangle \langle\!\langle \mathbf{w}, \mathbf{z} \rangle\!\rangle \mathbf{y}}{\langle\!\langle \mathbf{z}, \mathbf{z} \rangle\!\rangle^{2} \langle\!\langle \mathbf{w}, \mathbf{w} \rangle\!\rangle} \Big), \tag{B.8}$$

which are Eqs. (17) and (18) in Section 4.3 in the paper.



Figure 1: Simple examples of the synthetic data. The numbers $\{0, 1, \ldots, 6\}$ represent the nodes. The compressed graph-(m = 7, k = 2) on the right are aggregated from the middle two compressed graphs-(m = 7, k = 1).

Definition of δ **-hyperbolicity** С 85

- In this section, we give the definition of δ -hyperbolicity (Gromov, 1987), which measures the tree-86
- likeness of graphs. The lower δ corresponds to the more tree-like graph. Trees have 0δ -hyperbolicity. 87
- **Definition 3** (δ -hyperbolicity). Let a, b, c, d be vertices of the graph G. Let S_1 , S_2 and S_3 be 88

 $S_1 = dist(a, b) + dist(d, c), S_2 = dist(a, c) + dist(b, d), S_3 = dist(a, d) + dist(b, c).$

- Suppose M_1 and M_2 are the two largest values among S_1 , S_2 , S_3 and $M_1 \geq M_2$. Define 89 90
- $hyp(a, b, c, d) = M_1 M_2$. Then the δ -hyperbolicity of G is defined as

$$\delta(G) = \frac{1}{2} \max_{a,b,c,d \in V(G)} hyp(a,b,c,d).$$

That is, $\delta(G)$ is the maximum of hyp over all possible 4-tuples (a, b, c, d) divided by 2. 91

More experiments D 92

D.1 Synthetic data 93

In Section 5.1.1 in the paper, we introduced how we generate the synthetic data: 94

Synthetic. We generate various balanced trees and compressed graphs using the NetworkX package.¹ 95

For **balanced trees**, we generate the balanced tree with degree r and depth h. For **compressed** 96 graphs, we generate k random trees on m nodes and then aggregate their edges to form a graph. 97

We give some examples of the synthetic data in Figure 1. As we can see, the compressed graphs-98 (m = 7, k = 1) are random trees on 7 nodes, so their δ -hyperbolicities are 0. The compressed 99 graph-(m = 7, k = 2) is no longer a tree after aggregating from two trees. Its local structures are 100 more varying and complicated. 101

D.2 Hardware 102

We conduct all the experiments except TreeRep on four NVIDIA GTX 1080Ti GPUs with 8GB 103 memory each. For TreeRep, we need more memory to store the distance matrices, so we use a 96-core 104 NVIDIA T4 GPU server with 503GB memory. 105

D.3 Hyperparameters 106

For the baselines (TreeRep (Sonthalia & Gilbert, 2020),² Euclidean, Poincaré (Nickel & Kiela, 107 2017), and Hyperboloid (Nickel & Kiela, 2018)),³ we use their public codes to train the embeddings. 108 For all methods, we tune the hyperparameters by grid search. For the graph reconstruction task, 109

¹https://networkx.org/documentation/stable/reference/generators.html

²https://github.com/rsonthal/TreeRep.

³https://github.com/facebookresearch/poincare-embeddings. The repository provides the implementation for Euclidean, Poincaré, and Hyperboloid.

Model	Synthetic	ICD10	YAGO3-wikiObjects	WordNet-noun	
	iterations: 20;	iterations: 32;	iterations: 32;	iterations: 1;	
TreeRep	optimization: no opt;	optimization: no opt;	optimization: no opt;	optimization: no opt;	
	pre-allocation fraction: 2.0;	pre-allocation fraction: 1.3;	pre-allocation fraction: 1.3;	pre-allocation fraction: 1.3	
	nthreads: 16;	nthreads: 16;	nthreads: 16;	nthreads: 16;	
	terminated edge weight: 0;	terminated edge weight: 0;	terminated edge weight: 0;	terminated edge weight: 0;	
	trials/dataset: 3	trials/dataset: 3	trials/dataset: 3	trials/dataset: 3	
		manifold: euclidean;	manifold: euclidean;	manifold: euclidean;	
		learning rate: 1;	learning rate: 1;	learning rate: 1;	
		epochs: 1500;	epochs: 1200;	epochs: 1500;	
		dampening: 0.75;	dampening: 0.75;	dampening: 0.75;	
Euclidean	-	burnin: 20;	burnin: 20;	burnin: 20;	
		burnin multiplier: 0.01;	burnin multiplier: 0.01;	burnin multiplier: 0.01;	
		negative sample: 50;	negative sample: 50;	negative sample: 50;	
		negative multiplier: 0.1;	negative multiplier: 0.1;	negative multiplier: 0.1;	
		max norm: 50000	max norm: 50000	max norm: 50000	
	manifold: poincare;	manifold: poincare;	manifold: poincare;	manifold: poincare;	
	learning rate: 0.3;	learning rate: 1;	learning rate: 1;	learning rate: 1;	
	epochs: 1500;	epochs: 1500;	epochs: 1200;	epochs: 1500;	
	dampening: 0.75;	dampening: 1.0;	dampening: 1.0;	dampening: 1.0;	
Poincaré	burnin: 20;	burnin: 20;	burnin: 20;	burnin: 20;	
	burnin multiplier: 0.01;	burnin multiplier: 0.01;	burnin multiplier: 0.01;	burnin multiplier: 0.01;	
	negative sample: 50;	negative sample: 50;	negative sample: 50;	negative sample: 50;	
	negative multiplier: 0.1;	negative multiplier: 0.1;	negative multiplier: 0.1;	negative multiplier: 0.1;	
	max norm: $1 - e^{-5}$	max norm: $1 - e^{-5}$	max norm: $1 - e^{-5}$	max norm: $1 - e^{-5}$	
	manifold: lorentz;	manifold: lorentz;	manifold: lorentz;	manifold: lorentz;	
	learning rate: 0.3;	learning rate: 0.5;	learning rate: 1;	learning rate: 0.5;	
	epochs: 1500;	epochs: 1500;	epochs: 1200;	epochs: 1500;	
	dampening: 0.75;	dampening: 1.0;	dampening: 1.0;	dampening: 1.0;	
Hyperboloid	burnin: 20;	burnin: 20;	burnin: 20;	burnin: 20;	
	burnin multiplier: 0.01;	burnin multiplier: 0.01;	burnin multiplier: 0.01;	burnin multiplier: 0.01;	
	negative sample: 50;	negative sample: 50;	negative sample: 50;	negative sample: 50;	
	negative multiplier: 0.1;	negative multiplier: 0.1;	negative multiplier: 0.1;	negative multiplier: 0.1;	
	max norm: no-maxnorm	max norm: no-maxnorm	max norm: no-maxnorm	max norm: no-maxnorm	
UnitBall	manifold: unitball;	manifold: unitball;	manifold: unitball;	manifold: unitball;	
	learning rate: 8;	learning rate: 11;	learning rate: 14;	learning rate: 12;	
	epochs: 1500;	epochs: 200;	epochs: 1200;	epochs: 900;	
	dampening: 0.75;	dampening: 1.0;	dampening: 1.0;	dampening: 1.0;	
	burnin: 20;	burnin: 20;	burnin: 20;	burnin: 20;	
	burnin multiplier: 0.01;	burnin multiplier: 0.01;	burnin multiplier: 0.01;	burnin multiplier: 0.01;	
	negative sample: 50;	negative sample: 50;	negative sample: 50;	negative sample: 50;	
	negative multiplier: 0.1;	negative multiplier: 0.1;	negative multiplier: 0.1;	negative multiplier: 0.1;	
	max norm: $1 - e^{-5}$	max norm: $1 - e^{-5}$	max norm: $1 - e^{-5}$	max norm: $1 - e^{-5}$	

Table	1:	Hyperparameters	s of	all	methods.
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we tune the hyperparameters on balanced tree-(15,3) in 20-dimensional embedding spaces (10dimensional complex hyperbolic space for UnitBall), while for the link prediction task, we tune the hyperparameters on the validation sets in 32-dimensional embedding spaces (16-dimensional complex hyperbolic space for UnitBall). The hyperparameters are given in Table 1.

114 **D.4 Evaluation**

Our evaluation closely follows the setting of (Nickel & Kiela, 2017, 2018), which infers the hierarchies from distances in the embedding space. Specifically, for each test edge (z, w), we compute the distance between the embeddings $d_{\mathcal{B}^n_{\mathbb{C}}}(\mathbf{z}, \mathbf{w})$ and rank it among the distances of all unobserved edges for z: $\{d_{\mathcal{B}^n_{\mathbb{C}}}(\mathbf{z}, \mathbf{w}') : (z, w') \notin \text{Training}\}$. We then report the following evaluation metrics of the rankings. Denote E_{test} as the test edge set and $V = \{z | \exists w, (z, w) \in E_{test}\}$ as the test node set. Let $NE_z = \{w_1, w_2, \dots, w_{|NE_z|}\}$ be the ground truth neighbor set of node z.

Mean average precision (MAP). The average precision (AP) is a way to summarize the precisionrecall curve into a single value representing the average of all precisions and the MAP score is calculated by taking the mean AP over all classes. For a node z, from the learned embeddings, we can obtain the nodes closest to its embedding z. Let R_{z,w_i} be the smallest set of such nodes that contains w_i (the *i*-th neighbor of z). Then the MAP is defined as:

$$\mathbf{MAP} = \frac{1}{|V|} \sum_{z \in V} \frac{1}{|NE_z|} \sum_{w_i \in NE_z} Precision(R_{z,w_i}).$$

Mean reciprocal rank (MRR). The MRR is a statistic measure for evaluating a list of possible responses to a sample of queries, ordered by the probability of correctness. For a node z, from the learned embeddings, we can rank its distances with other nodes from the smallest to the largest. Let

Table 2: Evaluation of graph reconstruction on the real-world data (the dimension is 32 for TreeRep and 16 for UnitBall). For memory cost, the unit is *GiB*.

	ICD10			YAGO3-wikiObjects			WordNet-noun		
	MRR	Hits@1	Memory	MRR	Hits@1	Memory	MRR	Hits@1	Memory
TreeRep UnitBall	26.74 47.47	91.97 98.93	30 0.005	36.71 39.65	95.39 96.10	21 0.005	16.99 28.88	90.51 94.95	226 0.02

129 $rank_{w_i}$ be the rank of w_i (the *i*-th neighbor of *z*). Then the MRR is defined as:

$$\mathrm{MRR} = \frac{1}{|V|} \sum_{z \in V} \frac{1}{|NE_z|} \sum_{w_i \in NE_z} \frac{1}{rank_{w_i}}.$$

The proportion of correct types that rank no larger than N (Hits@N). Hits@N measures whether the top N predictions contain the ground truth labels. For a node z, from the learned embeddings, we can obtain the set of N nodes closest to its embedding z, denoted as R_z^N . Then the Hits@N is defined as:

$$\operatorname{Hits}@N = \frac{1}{|V|} \sum_{z \in V} \mathbb{I}(|R_z^N \cap NE_z| \ge 1),$$

where $\mathbb{I}(|R_z^N \cap NE_z| \ge 1)$ is the indicator function.

135 D.5 Comparison with TreeRep on real-world data reconstruction

In this section, we compare UnitBall with TreeRep on the real-world taxonomy reconstruction task. The results are presented in Table 2. As we analyzed in Section 5.3.1, TreeRep, as a combinatorial construction-based embedding method, is more suitable for the graph reconstruction task. Its performance is much better than that on the link prediction task. In addition, UnitBall outperforms TreeRep on reconstructing real-world taxonomies with varying structures.

We also notice the memory issues of the combinatorial construction-based embedding methods. Although TreeRep is very efficient in embedding tree structures since it does not need the gradientbased optimization steps, it costs more memory resources for constructing the tree structures from data. It is basically a computation time vs. memory cost trade-off issue. For a graph with m nodes, TreeRep needs to construct a matrix of size $c \cdot m \times c \cdot m$ to construct the tree structure, where $1 \le c \le 2$ is a hyperparameter. We report the memory cost (*GiB*) in Table 2. UnitBall costs much less memory to learn the embeddings.

148 D.6 More results on various dimensions

In Section 5.3.2, we reported the performances in different embedding dimensions on YAGO3-149 wikiObjects because of the page limits. Here we present the results in 8-d, 32-d, and 128-d embedding 150 spaces (4-d, 16-d and 64-d complex hyperbolic spaces for UnitBall) on ICD10 and WordNet-noun in 151 152 Table 3. Again, we see that with the increase of the embedding dimension, Euclidean can have big improvements, but its performances in 128-d still cannot surpass UnitBall and the hyperbolic models 153 in 8-d. UnitBall outperforms the baselines almost all the time. Although on WordNet-noun, UnitBall 154 in 4-d has slightly lower MAP and MRR than Poincaré and Hyperboloid in 8-d, it has significantly 155 higher Hits@3. 156

157 D.7 Comparison with trainable curvature method AttH

Our work focuses on the representation of single-relation graphs, which is a different research topic with multi-relational graph embeddings or knowledge graph embeddings, so it is hard to find an appropriate experimental setting to compare them. Nevertheless, to address the concerns of comparison with the trainable curvature method, here we evaluate AttH (Chami et al., 2020) on the single-relation taxonomy link prediction task. We tune the hyperparameters on the validation set and report the mean results over 5 running executions.

Table 3: Evaluation of taxonomy link prediction in different embedding dimensions (the embedding dimension for UnitBall is half of other models). The best results are shown in boldface. The second best results are underlined. TreeRep is not applicable to 128-d WordNet-noun due to the large memory cost so we do not include the results.

			_		ICD10				
	8-dimensional		32-dimensional			128-dimensional			
	MAP	MRR	Hits@3	MAP	MRR	Hits@3	MAP	MRR	Hits@3
Euclidean	2.57	2.57	1.32	3.75	3.72	2.39	10.83	10.48	4.66
TreeRep	3.44	3.90	6.03	4.96	7.92	8.49	8.09	8.74	17.23
Poincaré	<u>35.73</u>	34.94	53.10	35.24	34.45	52.71	34.47	33.70	52.19
Hyperboloid	35.56	34.77	51.90	34.80	34.01	52.88	34.93	34.15	52.98
UnitBall	44.05	43.26	61.54	47.88	46.96	70.28	46.54	45.59	70.03
	WordNet-noun								
	8-dimensional		32-dimensional		128-dimensional				
	MAP	MRR	Hits@3	MAP	MRR	Hits@3	MAP	MRR	Hits@3
Euclidean	1.07	1.05	0.63	5.59	5.36	3.16	14.33	13.35	8.82
Poincaré	<u>25.23</u>	<u>23.78</u>	27.63	25.46	23.99	27.80	25.33	23.86	27.41
Hyperboloid	25.73	24.24	27.67	25.65	24.15	27.50	25.77	<u>24.27</u>	27.65
UnitBall	24.91	23.76	30.27	27.29	25.93	32.95	27.29	25.91	32.77

Table 4: Evaluation of taxonomy link prediction on YAGO3-wikiObjects (the dimension is 32 for AttH and 16 for UnitBall).

	MAP	MRR	Hits@1	Hits@3
AttH	30.22	28.47	9.10	43.83
UnitBall	33.33	31.85	15.62	47.41

From the results in Table 4, we see that UnitBall outperforms AttH in the single hypernymy relation link prediction task. However, UnitBall cannot infer multiple relations like AttH for now. Motivated

by our theoretical grounding and empirical success, we believe the future work of the complex

¹⁶⁷ hyperbolic embeddings will have promising improvements on multi-relational graph embeddings.

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