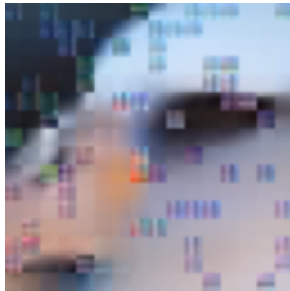


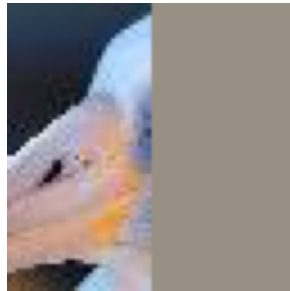
Masked Input (Random)



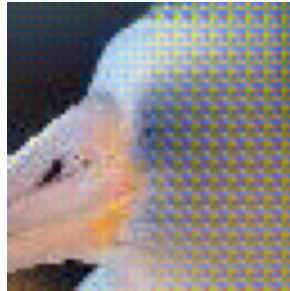
Reconstruction



Masked Input (Block)



Reconstruction



Ground Truth

