

Figure 1: **Illustration of different fusion modules.** (a) **BFB** (Binary Fusion Block), from BRVE [3], uses one binary convolution (BI-Conv) block for dimension transformation and a full-precision 1×1 convolution (Conv) to maintain full-precision information. BFB fuses features but adds extra computation with 1×1 Conv. (b) **BiFD** (Binarized Fusion Block), by BiSRNet [4], uses two BI-Conv blocks to process and combine two inputs. It maintains the dimensions of the BI-Conv, enabling the use of bypass shortcuts for transferring full-precision information. However, independent Conv blocks struggle with huge feature discrepancies, resulting in insufficient fusion. (c) **CS-Fusion** (Channel-Shuffle Fusion), developed in our method, merges features via channel shuffle before BI-Conv, effectively fusing varied features without extra parameters. [To Reviewer mEsa]

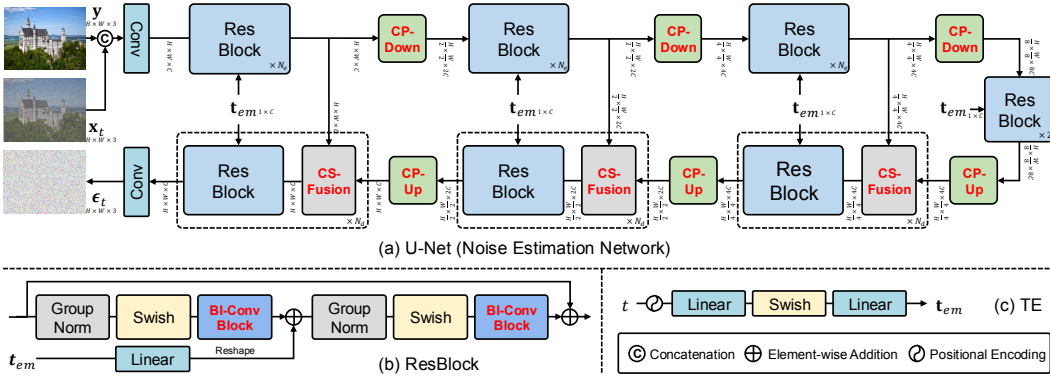


Figure 2: **Overview of the proposed BI-DiffSR.** Newly designed modules are highlighted in **red**, including: CP-Down, CP-Up, CS-Fusion, and BI-Conv Block. (1) **CP-Down/Up** (Consistent-Pixel-Downsample/Upsample), address the issue of dimension mismatch in the UNet architecture. (2) **CS-Fusion** (Channel-Shuffle Fusion), effectively merges features in skip connections. (3) **BI-Conv Block** (Binary Convolution Block), employs timestep-aware redistribution (TaR) and activation function (TaA), enhancing the capabilities of the binarized module. [To Reviewer KWS7]

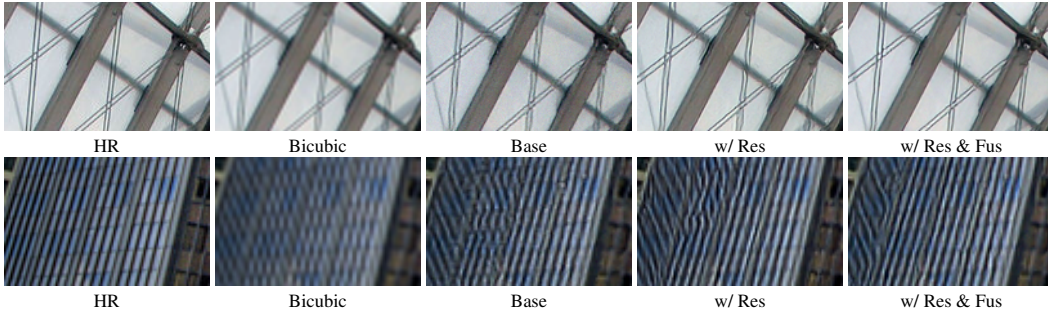


Figure 3: **Visual results ($\times 2$).** We compare visual results under different designs to further analyze **challenge I**: dimension mismatch and **challenge II**: fusion difficulty. **Base**: The basic model uses binarized convolution (BI-Conv) without the residual connection and directly adds two features in the skip connection for fusion. **w/ Res**: Uses the residual (Res) connection within BI-Conv. **w/ Res & Fus**: Builds on the w/ Res model by further using CS-Fusion (Fus) to merge different features in the skip connection. **Analysis**: Comparing the results of these three models, w/ Res restores more details than Base, while w/ Res & Fus achieves the best restoration results. These outcomes further support the observations of challenges I and II. [To Reviewer KWS7]