Beyond Output Matching: Bidirectional Alignment for Enhanced In-Context Learning

Anonymous ACL submission

Abstract

Large language models (LLMs) have shown impressive few-shot generalization on many tasks via in-context learning (ICL). Despite their success in showing such emergent abilities, the scale and complexity of larger models also lead to unprecedentedly high computational demands and deployment challenges. In reaction, researchers explore transferring the powerful capabilities of larger models to more efficient and compact models by typically aligning the output of smaller (student) models 011 with that of larger (teacher) models. Existing 012 methods either train student models on the 014 generated outputs of teacher models or imitate their token-level probability distributions. However, these distillation methods pay little to no attention to the *input*, which also plays a crucial role in ICL. Based on the finding 019 that the performance of ICL is highly sensitive to the selection of demonstration examples, we propose Bidirectional Alignment (BiAlign) to fully leverage the models' preferences for ICL examples to improve the ICL abilities of student models. Specifically, we introduce the alignment of input preferences between student and teacher models by incorporating a novel ranking loss, in addition to aligning the token-level output distribution. With extensive experiments and analysis, we demonstrate that BiAlign can consistently outperform existing baselines on various tasks involving language understanding, reasoning, and coding.

1 Introduction

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With the recent advancements in model scale and pretraining data, large language models (LLMs) have demonstrated impressive few-shot learning capabilities via in-context learning (ICL). With ICL, the LLM generates an output for a given query by conditioning on a few demonstration examples and optionally a task description, and it does so without any parameter updates (Brown et al., 2020). Despite the success of ICL in few-shot generalization, the high computational demands and deployment challenges posed by the size of the LLMs hinder their widespread application. Serving an LLM with 175B parameters requires at least 350GB GPU memory (Hsieh et al., 2023), which is far beyond what is affordable in most real-world settings. Also, the serving cost increases with model size – it costs 1-2 FLOPs per parameter to infer on one token (Kaplan et al., 2020). 043

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To alleviate this issue, researchers have proposed a number of methods to transfer the emergent capabilities of larger (teacher) models to more efficient and compact smaller (student) models, an approach commonly known as knowledge distillation (Hinton et al., 2015). In this approach, the student models are trained to align their *output* space with that of the teachers. This is typically achieved by either training on the generated outputs of the teacher models (Hsieh et al., 2023; Wang et al., 2022; Xu et al., 2023a) or by imitating their token-level probability distributions (Agarwal et al., 2023; Huang et al., 2023b; Gu et al., 2024).¹

While existing distillation methods demonstrate improved ICL results, they pay little attention to the *input*, specifically the demonstrations, which have been shown to have a significant impact on the performance of ICL (Zhao et al., 2021; Xie et al., 2022; Qin et al., 2023). Indeed, selecting different sets of demonstration examples can yield performance ranging from almost random to better than state-of-the-art fine-tuned models (Gao et al., 2021; Lu et al., 2022), indicating that the model has different preferences for different inputs. Inspired by this finding, we propose **Bidirectional Alignment** (BiAlign), a simple yet effective framework for improving the ICL abilities

¹Different from the conventional *strong-to-weak* generalization, Burns et al. (2023) recently introduce *weak-to-strong* generalization, which explores leveraging weaker (smaller) models to elicit "superalignment" from the stronger (larger) models. This paper however considers the conventional *strongto-weak* approach.

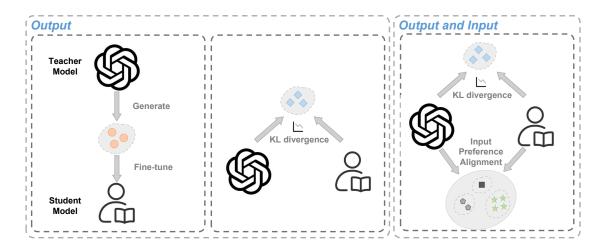


Figure 1: Comparison between different types of approaches to aligning student models. Existing methods typically fine-tune student models on generated outputs of teacher models or to match their token-level output probability distributions (*left* part). In contrast, our method (BiAlign) considers the models' preferences for different inputs (the more helpful an input is for generating the target, the more the model prefers that input) to achieve input preference alignment (*right* part).

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of student models (Figure 1). Specifically, BiAlign introduces the alignment of input preferences between student and teacher models through the incorporation of a novel ranking loss, in addition to aligning the token-level output distributions. Our main hypothesis is that for an effective knowledge distillation, the student model should align with not only the teacher model's output distribution but also its input preference (i.e., the more helpful an input is for generating the target, the more the model prefers that input).² BiAlign allows student models to obtain more fine-grained supervision from teacher models by fully leveraging their preferences for different demonstrations in ICL. Empirical results on tasks spanning language understanding, symbolic reasoning, mathematical reasoning, logical reasoning, and coding show that BiAlign can consistently outperform previous baselines. In summary, our main contributions are:

- To the best of our knowledge, we for the first time consider aligning student models with teacher models from an *input preference* perspective. We propose Bidirectional Alignment (BiAlign) to fully leverage the models' preferences for different demonstration examples to improve the ICL capabilities of student models.
- With extensive experiments and analysis, we demonstrate the effectiveness of BiAlign on a

variety of tasks. For example, it brings about 20% relative improvement on GSM8K (Cobbe et al., 2021) and 18% on LogiQA (Liu et al., 2020). Our code base is available at <redacted>.

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2 Related Work

This work concerns how to improve the ICL ability of student models by aligning the student and teacher models' preferences for different few-shot demonstrations. In light of this, we review three lines of work that form the basis of this work: fewshot learning, in-context learning, and alignment.

2.1 Few-shot Learning

Few-shot learning (FSL) aims to learn tasks with only a few labeled examples, which faces the challenge of over-fitting due to the scarcity of labeled training data. Existing methods to address this challenge can be mainly divided into three categories: (*i*) reducing the hypothesis space with prior knowledge (Triantafillou et al., 2017; Hu et al., 2018), (*ii*) optimizing the strategy for searching the best hypothesis in whole space (Ravi and Larochelle, 2017; Finn et al., 2017), and (*iii*) augmenting the few-shot data (Gao et al., 2020; Qin and Joty, 2022; Ding et al., 2023). More recently, LLMs have achieved promising performance on various few-shot tasks via incontext learning (ICL).

2.2 In-context Learning (ICL)

By conditioning on a prompt that includes several demonstration examples and optionally a task

²Our hypothesis is closely related to preference learning in RLHF, where the reward model learns 'which outputs should be preferred'. After learning, a well-trained reward model can rank model responses with expertise comparable to humans.

description, a frozen LLM, by virtue of ICL, 137 showcases impressive few-shot generalization 138 (Brown et al., 2020). ICL has drawn a great deal 139 of attention from the research community in recent 140 days. Chen et al. (2022); Min et al. (2022a); 141 Wei et al. (2023a) have explored ways to enhance 142 the ICL capabilities of language models by either 143 self-supervised or supervised training. In parallel, 144 extensive analytical studies have been conducted to 145 understand factors influencing the performance of 146 ICL (Zhao et al., 2021; Wei et al., 2022a; Yoo et al., 147 2022; Min et al., 2022b; Wei et al., 2023b; Zhang 148 et al., 2024), as well as to elucidate the underlying 149 mechanisms that contribute to the success of ICL 150 (Olsson et al., 2022; Xie et al., 2022; Pan, 2023; 151 Li et al., 2023a; Dai et al., 2023). Furthermore, 152 there is a series of ongoing research dedicated to various aspects of ICL: (i) demonstration designing 154 strategies, including demonstration organization 155 (Liu et al., 2022; Rubin et al., 2022; Wang et al., 156 2023b; Qin et al., 2023; Wang et al., 2024) and 157 demonstration formatting (Wei et al., 2022c; Wang et al., 2022; Zhang et al., 2023; Zhou et al., 2023), (ii) multi-modal ICL (Huang et al., 2023a; 160 Wang et al., 2023c,a; Zhu et al., 2023), and 161 (iii) applications of ICL (Ding et al., 2022; Meade et al., 2023; Zheng et al., 2023; Long et al., 2024). 163

2.3 Alignment

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Existing work on alignment can be mainly divided 165 into two parts based on the objectives: aligning 166 with humans and aligning with teacher models. 167 To align with humans, reinforcement learning 168 from human feedback (RLHF) (Christiano et al., 2017; Ouyang et al., 2022) explores how human 170 feedback can be used to train language models to 171 better align with human preferences and values 172 using reinforcement learning algorithms such as 173 PPO (Schulman et al., 2017). Several recent 174 studies have introduced lightweight alternatives of 175 PPO, including RRHF (Yuan et al., 2023), DPO 176 (Rafailov et al., 2023), ReMax (Li et al., 2023b), IPO (Azar et al., 2024) and KTO (Ethayarajh 178 et al., 2024). Alignment with teacher models, 179 also known as distillation (Hinton et al., 2015), aims to transfer the powerful capabilities of large teacher models to more efficient and compact 183 student counterparts. It has emerged as a powerful solution to reduce the high computational demands 184 and serving challenges posed by large models. Current distillation methods typically train student models on generated outputs of teacher models 187

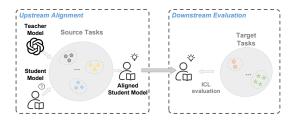


Figure 2: In the upstream ICL alignment stage, we align a student model with a teacher on the source tasks. Then in the downstream evaluation stage, we evaluate the ICL performance of the aligned student model on a held-out set of target tasks, which are different from the source tasks.

(Hsieh et al., 2023; Wang et al., 2022; Xu et al., 2023a) or to imitate teacher models' token-level probability distributions (Sanh et al., 2019; Jiao et al., 2020; Agarwal et al., 2023; Huang et al., 2023b; Gu et al., 2024), i.e., these approaches focus on aligning the output of student models with that of teachers. However, they pay little attention to the input demonstrations which also significantly influence the performance of ICL (Qin et al., 2023). In contrast to these methods, our proposed method (BiAlign) leverages the models' preferences for different in-context examples to achieve input preference alignment.

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3 Methodology

3.1 Problem Setting

Given a training set \mathcal{D}_{train} consisting of a set of source tasks \mathcal{T}^{src} , the goal of ICL alignment is to align the ICL ability of a student model S with that of a teacher model T. Upon successful alignment, the model S is expected to show improved ICL ability on a held-out set of target tasks \mathcal{T}^{tgt} . We divide the whole process into two stages, as illustrated in Figure 2.

• Upstream ICL alignment on \mathcal{T}^{src} : In this alignment stage, the model has access to \mathcal{T}^{src} . We formalize samples in $\mathcal{D}_{\text{train}}$ in the k-shot ICL format $\{\hat{X}_i = (x_1, y_1), ..., (x_k, y_k), (\hat{x}_i, \hat{y}_i)\},$ where $(x_j, y_j), 1 \leq j \leq k$ denotes the k demonstration examples and (\hat{x}_i, \hat{y}_i) is the test sample. We concatenate these examples to form an ICL training sample \hat{X}_i . We then align the student model S with the teacher model T on this formatted ICL data.

• Downstream ICL evaluation on \mathcal{T}^{tgt} : Following the upstream ICL alignment stage, we evaluate the ICL ability of the aligned model S^{*} on \mathcal{T}^{tgt} , where \mathcal{T}^{tgt} has no overlap with \mathcal{T}^{src} . For every target task \mathcal{T}_k , we evaluate the model performance using both the default ICL demonstrations, as per convention, and their variants.

3.2 Bidirectional Alignment (BiAlign)

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Based on the finding that the performance of ICL is highly sensitive to the selection of demonstration examples (Zhao et al., 2021), we propose Bidirectional Alignment (BiAlign) to fully leverage the models' preferences for different demonstration examples with the goal of improving the ICL ability of the student model. Our approach is illustrated in Figure 3.

Aligning Token-level Distributions Given the ICL training examples in the concatenated form $\{\hat{X}_i = (x_1, y_1), ..., (x_k, y_k), (\hat{x}_i, \hat{y}_i)\}$ as discussed above, to achieve *token-level output distribution alignment* on \hat{X}_i , we minimize a KL divergence loss between the student model and teacher model for the *whole* sequence instead of only \hat{y}_i following Gu et al. (2023).³ More formally,

$$\mathcal{L}^{\mathrm{KL}} = \sum_{i=1}^{m} \sum_{j=1}^{t} D_{\mathrm{KL}}(P_j(\mathcal{V}|\hat{X}_i, \theta_T) || P_j(\mathcal{V}|\hat{X}_i, \theta_S))$$
(1)

where *m* is the number of ICL training samples in $\mathcal{D}_{\text{train}}$, *t* is the number of tokens in \hat{X}_i , \mathcal{V} is the models' common vocabulary of tokens; θ_T and θ_S are the parameters of the teacher model and the student model, respectively.

Aligning Preferences for Demonstrations Intuitively, for the student and teacher models to be well-aligned, the demonstrations preferred by the teacher model should also be preferred by the student, i.e., to truly emulate the teacher model, the student needs to learn "what to output" as well as "which input demonstrations should be preferred" in order to generate high-quality outputs. This is similar in spirit to the scenario where a reward model is trained to align with preferences over model responses given by human experts (Ouyang et al., 2022). To this end, we introduce *input preference alignment* to align the student and teacher models' preferences for different demonstrations.

For simplicity, let $R_i = \{(x_1, y_1), ..., (x_k, y_k)\}$ denote the k-shot demonstrations in each ICL training sample $\hat{X}_i = (x_1, y_1), ..., (x_k, y_k), (\hat{x}_i, \hat{y}_i)$. To rank the model's preferences for different demonstration examples, we first need to obtain a set $\mathcal{D}_{rank} = \{R_{ij}, (\hat{x}_i, \hat{y}_i)\}_{j=1}^N$, where R_{ij} is a subset of R_i and N is the number of subsets considered for ranking. Modeling on the full subset space of R_i can be computationally prohibitive as it grows exponentially with $|R_i|$. Therefore, we set $N \ll |\mathcal{P}(R_i)|$, where $\mathcal{P}(R_i)$ is the power set of R_i . Zhao et al. (2024) highlights the impact of similar examples in the demonstrations. Building on this insight, we categorize all demonstrations in R_i into two groups, namely G_{sim} and G_{dissim} , based on their similarity to the test example (\hat{x}_i, \hat{y}_i) . Subsequently, we sample N subsets from $\mathcal{P}(R_i)$ with different numbers of similar examples.

We use both the student and teacher models to measure their preferences for each subset R_{ij} , which we estimate using the prediction probability of \hat{y}_i given R_{ij} and \hat{x}_i as input:⁴

$$Q^{\mathrm{T}}(\mathrm{R}_{ij}) = P(\hat{y}_i | \mathrm{R}_{ij}, \hat{x}_i, \theta_T); Q^{\mathrm{S}}(\mathrm{R}_{ij}) = P(\hat{y}_i | \mathrm{R}_{ij}, \hat{x}_i, \theta_S)$$
(2)

where Q^{T} and Q^{S} are the preference scores of the teacher and student models, respectively. Intuitively, the more helpful the subset R_{ij} is for generating the target \hat{y}_i , the more the model prefers this subset.

To align the preferences of the student and teacher models for different subsets, we introduce a novel ranking loss:

$$\mathcal{L}^{\text{rank}} = \sum_{i=1}^{m} \sum_{\substack{\mathbf{R}^{+}, \mathbf{R}^{-} \in \mathbf{R}_{i}^{\text{all}}}} \max\{0, \\ \underbrace{\frac{\log Q^{\mathbf{S}}(\mathbf{R}^{-}) - \log Q^{\mathbf{S}}(\mathbf{R}^{+})}{\max_{\mathbf{R}' \in \mathbf{R}_{i}^{\text{all}}} \log Q^{\mathbf{S}}(\mathbf{R}') - \min_{\mathbf{R}' \in \mathbf{R}_{i}^{\text{all}}} \log Q^{\mathbf{S}}(\mathbf{R}')}}_{L_{eff}} + \underbrace{\frac{1}{N-1} (\operatorname{rank}(Q^{\mathbf{T}}(\mathbf{R}^{-})) - \operatorname{rank}(Q^{\mathbf{T}}(\mathbf{R}^{+})))}_{R_{ight}}}_{R_{ight}}$$
(3)

where $R_i^{all} = \{R_{ij}\}_{j=1}^N$ contains all subsets sampled for the test example $(\hat{x}_i, \hat{y}_i), (R^+, R^-)$ refers to the pair of positive and negative subsets determined by the preference score of the teacher model (the subset with the higher preference score is considered as the positive one), and rank() stands for the function that measures the relative ranking of subset scores which ranges from 1 (most preferred) to N (least preferred). The left part of \mathcal{L}^{rank} measures the difference in preference scores 297

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³Training on the whole sequence can ensure a large number of tokens in a batch, which is crucial to maintaining the basic in-weights capability (Chan et al., 2022).

⁴Under the assumption that the prior $P(\mathbf{R}_{ij}|\hat{x}_i,\theta)$ is uniform, it is easy to show using the Bayes rule: $Q(\mathbf{R}_{ij}) \propto P(\mathbf{R}_{ij}|\hat{y}_i,\hat{x}_i,\theta) = \frac{P(\hat{y}_i|\mathbf{R}_{ij},\hat{x}_i,\theta)P(\mathbf{R}_{ij}|\hat{x}_i,\theta)}{\sum_j P(\hat{y}_i|\mathbf{R}_{ij},\hat{x}_i,\theta)P(\mathbf{R}_{ij}|\hat{x}_i,\theta)}$

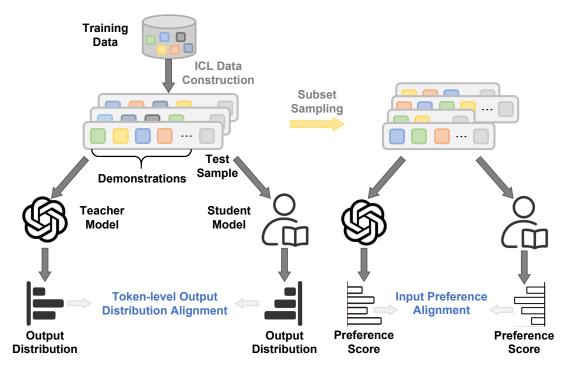


Figure 3: Illustration of our Bidirectional Alignment (BiAlign) framework. It attains *token-level output distribution alignment* by minimizing the KL divergence loss between the student and teacher models on the constructed ICL samples. Furthermore, after sampling several subsets from the set of all demonstrations, it optimizes a ranking loss for *input preference alignment* to align the student and teacher models' preferences for different demonstration examples.

of the student model for the pair (R^+, R^-) and the right part reflects the relative ranking difference between R^+ and R^- (see more analysis of \mathcal{L}^{rank} in Section 5.2). Therefore, \mathcal{L}^{rank} allows the student model to obtain more fine-grained supervision from the teacher model by *matching the relative ranking* of their preference scores for different demonstration examples in ICL.

The overall loss that BiAlign optimizes for alignment is: $\mathcal{L} = \mathcal{L}^{\text{KL}} + \lambda \mathcal{L}^{\text{rank}}$, where λ is the weight of the ranking loss. Besides, we illustrate the whole learning process in Appendix A.1.

4 Experimental Setup

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In this section, we first describe the tasks and datasets, and then introduce methods compared in our work.

4.1 Tasks and Datasets

In this work, we use CrossFit (Ye et al., 2021), a large and diverse collection of few-shot tasks covering various types including classification, question answering and generation, as the source tasks \mathcal{T}^{src} (see Appendix A.2 for details of source tasks). For each task in CrossFit, we combine the original training and validation data as the new training data which is then randomly partitioned into a set of ICL samples with $4 \le k \le 10$ demonstration examples. For each ICL example, we sample N = 4 subsets from the set of all demonstrations for calculating the ranking loss. After the preprocessing, we obtain 12K ICL examples in total.

We evaluate the ICL performance of the aligned model on 5 target tasks spanning language understanding, symbolic reasoning, mathematical reasoning, logical reasoning, and coding: MMLU (Hendrycks et al., 2021), BBH (Suzgun et al., 2022), GSM8K (Cobbe et al., 2021), LogiQA (Liu et al., 2020) and HumanEval (Chen et al., 2021). Note that there is no overlap between CrossFit and target tasks, and we obtain all outputs from the models using greedy decoding following Xu et al. (2023b). For each target task, we perform evaluations three times using different prompts and report the average results. Details of different target tasks and implementation are provided in Appendix A.3 and A.4, respectively.

4.2 Methods Compared

We mainly experiment with Llama 2-7B (Touvron

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Method	MMLU	BBH	GSM8K	LogiQA	HumanEval	Average
Vanilla	$45.4_{\pm 0.6}$	$39.5_{\pm 0.5}$	$15.2_{\pm 0.3}$	$30.3_{\pm 0.4}$	$14.6_{\pm 0.4}$	$29.0_{\pm 0.3}$
FT	$46.4_{\pm 0.5}$	$39.8_{\pm 0.5}$	$15.6_{\pm 0.4}$	$31.7_{\pm 0.3}$	$14.2_{\pm 0.4}$	$29.5_{\pm 0.4}$
C-Pretrain	$46.0_{\pm 0.4}$	$38.5_{\pm 0.6}$	$15.9_{\pm 0.4}$	$31.4_{\pm0.4}$	$13.4_{\pm 0.5}$	$29.0_{\pm 0.4}$
Llama 2-13B Teacher						
Teacher	$55.3_{\pm 0.5}$	$47.8_{\pm 0.4}$	$27.8_{\pm 0.3}$	$37.8_{\pm0.4}$	$18.3_{\pm 0.3}$	$37.4_{\pm 0.3}$
Output-Align	$46.3_{\pm 0.4}$	$39.3_{\pm0.4}$	$15.4_{\pm 0.2}$	$32.2_{\pm 0.3}$	$14.0_{\pm 0.2}$	$29.4_{\pm 0.2}$
BiAlign	$\textbf{47.5}_{\pm 0.4}$	$\textbf{41.0}_{\pm 0.3}$	$16.8_{\pm 0.3}$	$\textbf{33.9}_{\pm 0.4}$	$15.6_{\pm 0.4}$	$\textbf{31.0}_{\pm 0.3}$
Llama 2-70B Teacher						
Teacher	$67.2_{\pm 0.6}$	$64.2_{\pm 0.4}$	$53.3_{\pm 0.4}$	$48.0_{\pm 0.5}$	$26.8_{\pm 0.4}$	$51.9_{\pm 0.4}$
Output-Align	$47.1_{\pm 0.5}$	$39.8_{\pm0.4}$	$16.4_{\pm 0.3}$	$33.2_{\pm 0.3}$	$14.6_{\pm 0.4}$	$30.2_{\pm 0.3}$
BiAlign	$\textbf{49.5}_{\pm 0.3}$	$\textbf{43.2}_{\pm 0.5}$	$18.3_{\pm 0.4}$	$\textbf{35.7}_{\pm 0.4}$	$\textbf{16.6}_{\pm 0.3}$	$\textbf{32.7}_{\pm 0.3}$

Table 1: Performance (%) of different methods on 5 target tasks. We use Llama 2-7B as a student and Llama 2-13B or 70B as a teacher model. The rows with "Teacher" (grey) indicate the corresponding teacher model's performance on the target tasks. **Bold** indicates the best result for Llama 2-7B (student). BiAlign is consistently better than all previous baselines.

et al., 2023) as the student model and Llama 2-13B or 70B as the teacher model. For Llama 2-70B, we use the quantized version TheBloke/Llama-2-70B-GPTQ (TheBloke, 2023) due to resource constraints. We compare BiAlign with the following methods:

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- Vanilla simply evaluates the ICL performance of the student model on target tasks without any alignment, serving as the baseline for all other approaches.
- Fine-tuning (FT) tunes the student model on the 12K ICL examples constructed from CrossFit using a multi-task learning scheme, which is indeed the meta-training in Min et al. (2022a).
- Continual Pretraining (C-Pretrain) simply performs continual pretraining, *i.e.*, next token prediction for the whole sequence, of the student model on the 12K samples.
- Output Alignment (Output-Align) trains the student model to align token-level output distributions with the teacher model (Huang et al., 2023b; Gu et al., 2024).

We additionally show the connection between BiAlign and In-Context Pretraining (Shi et al., 2024) in Section 5.2.

5 Results and Analysis

5.1 Main Results

Table 1 shows the performance scores of different methods on all investigated target tasks. From the

	ASDiv	SVAMP	GSM8K	AQUA-RAT
Vanilla BiAlign	46.6 49.4	41.2 43.5	15.2 16.8	24.4 27.2
Relative Gain	6.0	5.6	10.5	11.5

Table 2: Relative gain (%) of BiAlign on math reasoning tasks of varying difficulty levels.

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results, we can observe that

• Our proposed BiAlign consistently outperforms baseline approaches on all datasets with different sizes of teacher models, demonstrating its superiority. Simply pretraining the model on source tasks does not improve the average performance since there is no overlap between source and target tasks. While fine-tuning brings marginal improvement, token-level output distribution alignment with a stronger (70B) teacher model can achieve better performance. Thanks to incorporating input preference alignment (see Section 5.2 for analysis of computational overhead), BiAlign yields about 2.0% performance boost on average when using a 13B teacher model, and this gain is 3.7% for a 70B teacher. Besides, when examining the effects of scaling up the teacher model, the performance of BiAlign sees an improvement on all tasks.

• In particular, BiAlign using a 13B teacher model achieves relative performance improvements of 11.9% on LogiQA and 10.5% on GSM8K compared with Vanilla, while using the 70B teacher, it achieves 17.8% on LogiQA and 20.4% on GSM8K. These results indicate that BiAlign can

Method	7B	13B
Output-Align	30.2	38.8
BiAlign	32.7	40.9

Table 3: Average results (%) of Output-Align and BiAlign with different sizes of student models (Llama 2-70B as the teacher).

Method	Vanilla	FT	C-Pretrain	Output-Align	BiAlign
Llama 3-8B	60.4	61.0	60.5	61.7	63.9
Phi-3-mini (3.8B)	66.7	67.1	66.5	67.4	69.1

Table 4: Average results (%) across 5 tasks of all methods with two different backbones. We use Llama 3-70B as the teacher for Llama 3-8B and Phi-3-medium (14B) as the teacher for Phi-3-mini (3.8B).

better improve the performance of tasks requiring more fine-grained reasoning; see appendix A.14 for an example in LogiQA. This is because BiAlign allows the student model to obtain more finegrained supervision from the teacher model by fully leveraging their preferences for different inputs.

To better support our claim, we further conduct experiments on four mathematical reasoning tasks ranging from low to high difficulty: ASDiv (Miao et al., 2020), SVAMP (Patel et al., 2021), GSM8K (Cobbe et al., 2021), and AQUA-RAT (Ling et al., 2017a). The comparison between BiAlign and Vanilla, as illustrated in Table 2, demonstrates that BiAlign is indeed more beneficial for more complex reasoning tasks.

• Both fine-tuning and output alignment sometimes hurt the zero-shot learning capability of the model as shown by the performance on HumanEval. In contrast, BiAlign brings an average relative improvement of about 10.3% on HumanEval. We speculate that this is due to the subset sampling in input preference alignment, which helps the model generalize better to the unseen zero-shot setting.

5.2 Analysis

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435 Larger Student Model We further experiment with a larger student model to verify the 436 effectiveness of BiAlign. Specifically, we use 437 Llama 2-13B as the student model and Llama 438 2-70B as the teacher model. We employ 439 440 QLoRA (Dettmers et al., 2023) to fine-tune the student model with consideration of computational 441 resource limitations. The results averaged over the 442 5 tasks are reported in Table 3, which demonstrate 443 the consistent superiority of BiAlign across model 444

	Default	Variant
BiAlign	31.0	30.5

Table 5: Average results (%) of BiAlign with different ranking loss formulations.

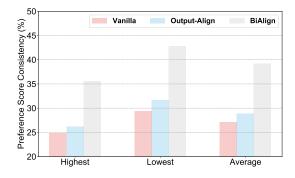


Figure 4: Preference score consistency (%) of different methods.

scales.

Different Backbone Models Our experiments and analysis so far use Llama 2 as the backbone model. To verify whether the performance gain of BiAlign is consistent across different backbone models, we extend the experiments to Llama 3 (Dubey et al., 2024) and Phi 3 (Abdin et al., 2024). For Llama 3, we use the 8B model as the student and the 70B model as the teacher. For Phi 3, we use Phi-3-mini (3.8B) as the student and Phi-3-medium (14B) as the teacher. From the average results shown in Table 4, we can see that BiAlign still outperforms all baseline approaches when using other language models as the backbone, showing its robustness to model types.

Comment on Training-time Computational Overhead Smaller models are a preferred choice for resource-constrained deployments, where the inference cost matters the most. BiAlign does not introduce any additional cost during inference. The additional computational overhead only occurs once during model training. To quantify the increase in computational overhead caused by the ranking loss, we use DeepSpeed Flops Profiler (Rasley et al., 2020) to calculate the training FLOPs of Output-Align and BiAlign, which are 3.3×10^{17} and 7.6×10^{17} respectively (about 2.3 times). Therefore, we further design two experiments to compare BiAlign and Output-Align under the same training FLOPs: (i) we combine the original ICL training examples with the sampled subset data and conduct Output-Align on the combined data

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(roughly the same FLOPs as BiAlign), which 477 performs (29.5) similarly to the original Output-478 Align method (29.4), verifying the superiority of 479 BiAlign; (ii) we reduce the training epochs of 480 BiAlign from 4 to 2 (roughly the same FLOPs 481 as Output-Align) and assess the final checkpoint. 482 There is no significant performance degradation 483 (from 31.0 to 30.8), which also demonstrates that 484 BiAlign can outperform baselines under the same 485 training FLOPs. 486

Different Ranking Loss Formulations In the 487 right part of Equation 3, we employ the rank() 488 function to represent the relative ranking of the 489 model's preference scores instead of relying on 490 the scores themselves. This approach is grounded 491 in the idea that the primary objective of input 492 preference alignment is to match the rankings 493 of the subset scores, rather than their specific 494 values. By focusing on rankings, we can reduce the 495 impact of potential variations in score magnitudes, 496 allowing the model to prioritize the relative ranking 497 of preferences. We further conduct experiments 498 with an alternative ranking loss formulation that 499 does not incorporate rank(), while maintaining all 500 other implementation details. The average results 501 502 reported in Table 5 underscore the importance of using rank() for alignment.

Connection with In-Context Pretraining 504 Shi et al. (2024) propose In-Context Pretraining (ICP) 505 which pretrains language models on a sequence of related documents. BiAlign mainly differs from it in the following two aspects: (i) ICP focuses on the pretraining stage while BiAlign is specifically 509 designed for more lightweight supervised fine-510 tuning. (ii) The objective of ICP is to design more 511 effective pretraining data. In contrast, BiAlign 512 leverages distillation to improve the capabilities 513 of the student model. Therefore, BiAlign can be 514 seamlessly integrated with ICP to further improve 515 the ICL ability.

Effect of Demonstration Numbers As mentioned in Section 4.1, each constructed ICL training 518 sample contains $4 \leq k \leq 10$ demonstration 519 examples, which could enhance the model's 520 ability to generalize to different numbers of 522 demonstrations. To investigate the effect of demonstration numbers in source tasks, we further 523 conduct training on examples containing a fixed 524 number $k \in \{5, 8, 10\}$ of demonstrations. The average results of the 5 target tasks are reported 526

Method	Demonstratio	on num	ber	
	Default $(4 \le k \le 10)$	5	8	10
BiAlign	31.0	30.8	30.4	30.5

Table 6: Average results (%) of BiAlign with different k (demonstration number) for constructed ICL training samples.

in Table 6. We can see that training with a fixed number of demonstrations results in performance degradation to a certain degree, justifying our training set construction strategy. 527

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Preference Score Consistency As illustrated in Section 3.2, \mathcal{L}^{rank} enables the student model to match the relative ranking of the preference scores for different ICL demonstrations with that of the teacher model. To verify this, we report the preference score consistency comparison between BiAlign and Output-Align in Figure 4. Specifically, we randomly select 500 examples from MMLU. For each example, we randomly sample 5 subsets from the set of all demonstrations and obtain their preference scores using different models. The preference score consistency of different methods is then calculated as the proportion of the highest/lowest scoring subsets that are consistent between the corresponding student model and the teacher model. From the results, we can see that BiAlign can indeed achieve much higher preference score consistency than Output-Align, indicating the effectiveness of $\mathcal{L}^{\text{rank}}$.

In addition, for interested readers, we show the results with different subset sampling methods, different numbers of subsets and different source task selections, the analysis of KL divergence calculation, training steps and additional training data, the influence of ranking loss weight, the effect of contrastive pair selection, and a case study of model output in Appendix A.5 \sim A.13, respectively.

6 Conclusion

In this work, we have introduced Bidirectional Alignment (BiAlign) that can improve the ICL capabilities of student models by aligning the input preferences between student and teacher models in addition to aligning the token-level output distributions. Extensive experimental results and analysis show that BiAlign consistently outperforms previous baseline approaches.

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Limitations

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As the first work on input preference alignment,

one limitation of our paper is the additional

computational overhead introduced by the ranking

loss. A further improvement could be to explore

more efficient input alignment methods to improve

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Algorithm 1 Learning process of BiAlign

Input: ICL training set $\mathcal{D}_{ICL} = \{\hat{X}_i = (x_1, y_1), ..., (x_k, y_k), (\hat{x}_i, \hat{y}_i)\}$, teacher model θ_T , student model θ_S , number of subsets N, weight of ranking loss λ

- 1: for mini-batch \mathcal{B} in \mathcal{D}_{ICL} do
- 2: CALCULATE the KL divergence loss \mathcal{L}^{KL} on \mathcal{B} using Equation 1
- 3: for $\hat{X}_i \in \mathcal{B}$ do
- 4: SAMPLE N subsets $\{R_{ij}\}_{j=1}^N$ for the test sample (\hat{x}_i, \hat{y}_i)
- 5: MEASURE preferences Q^{T} and Q^{S} for $\{R_{ij}\}_{i=1}^{N}$ using Equation 2
- 6: end for
- 7: CALCULATE the ranking loss \mathcal{L}^{rank} on \mathcal{B} using Equation 3
- 8: UPDATE θ_S by back-propagating with $\mathcal{L} = \mathcal{L}^{\text{KL}} + \lambda \mathcal{L}^{\text{rank}}$
- 9: end for

	CrossFit	MMLU	BBH	GSM8K	LogiQA	HumanEval
# Samples	12K	15K	6.5K	8.5K	651	164
# Shot	$4 \sim 10$	5	3	8	5	0

Table 7: Details of different datasets. # refers to 'the number of'. CrossFit (Ye et al., 2021) is used to construct training data and other tasks are used for evaluation.

A Appendix

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A.1 Algorithm

The learning process of BiAlign is illustrated in Algorithm 1.

A.2 Details of Source Tasks

We report the full list of source tasks used in our work in Table 16. All tasks are taken from CrossFit (Ye et al., 2021).

A.3 Details of Target Tasks

In this work, we construct the in-context learning evaluation suite based on the following datasets:

- **MMLU**: The MMLU (Massive Multitask Language Understanding) benchmark (Hendrycks et al., 2021) consists of 57 diverse tasks covering various fields like computer science, history and law, aiming to evaluate the knowledge obtained during pretraining. Following its original setup, we use 5-shot ICL demonstrations for evaluation.
 - **BBH**: The BBH (BIG-Bench Hard) (Suzgun et al., 2022) includes several types of reasoning

	Default	Variant
BiAlign	31.0	30.3

 Table 8: Comparison between different subset sampling methods.

Method	S	Subset number				
memou	3	4	5	6		
BiAlign	30.7	31.0	30.8	31.1		

Table 9: Average performance (%) of BiAlign with different numbers of subsets N.

tasks that are believed to be difficult for current language models. Following the guidelines in Suzgun et al. (2022), we conduct the evaluation using 3-shot ICL demonstration examples with chain-of-thought prompting (Wei et al., 2022b). 1842

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- **GSM8K**: The GSM8K (Cobbe et al., 2021) dataset encompasses 8.5K grade school math word problems, aiming to evaluate the multi-step mathematical reasoning capabilities. We evaluate the ICL performance on it using 8-shot in-context examples with chain-of-thought prompting.
- LogiQA: LogiQA (Liu et al., 2020) is a logical reasoning benchmark sourced from logical examination papers intended for reading comprehension. Following Jiao et al. (2023), we conduct 5-shot evaluation.
- **HumanEval**: HumanEval (Chen et al., 2021) consists of 164 programming challenges for evaluating coding capabilities. We follow the official zero-shot setting in Chen et al. (2021) to verify whether bidirectional alignment hurts the zero-shot learning ability of models.

We summarize the details of all used datasets in Table 7.

A.4 Implementation Details

Our methods are implemented with the PyTorch and Transformers library (Wolf et al., 2020). Model 1868 training is conducted utilizing DeepSpeed (Rasley 1869 et al., 2020; Rajbhandari et al., 2020) on 4 NVIDIA 1870 A100 GPUs. During the training phase, we set 1871 the learning rate to 1e-6 and the batch size to 1872 64. The weight λ for the ranking loss is set to 1.0. 1873 For evaluation, we train the student model on the 1874 constructed ICL data for 4 epochs and assess the final checkpoint. 1876

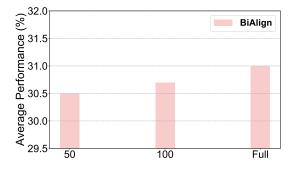


Figure 5: Average performance (%) of BiAlign with different numbers of source tasks.

Method	Туре	
	Whole Sequence	Label Only
BiAlign	31.0	30.8

Table 10: Average performance (%) of BiAlign using different types of KL divergence calculation methods.

A.5 Different Subset Sampling Methods

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To investigate the influence of subset sampling methods, we replace the original method with 'Randomly sample N subsets' which does not consider similarity. The comparison between the two methods is shown in Table 8. We can observe a noticeable performance drop, highlighting the crucial role of incorporating example similarity in the sampling process.

A.6 Different Numbers of Subsets

While we use N = 4 subsets for calculating the ranking loss, we also evaluate the effectiveness of BiAlign with different N. Specifically, we conduct controlled experiments with $\{3, 5, 6\}$ subsets and report the average results of the 5 target tasks in Table 9. We can observe that increasing the number of subsets does not always improve performance. BiAlign achieves the best performance (31.1) with 6 subsets and the performance with 4 subsets (31.0) is comparable. Besides, all variants consistently outperform baseline methods in Table 1, demonstrating the effectiveness of our designed input preference alignment.

A.7 Different Source Task Selections

1901We hypothesize that the diversity of source1902tasks has a considerable influence on target task1903performance. To verify this, we study the effect1904of the number of source tasks by conducting1905controlled experiments on {50, 100} randomly1906selected source tasks. From the results in Figure 5,

Method	25%	50%	100%
Output-Align	29.1	29.3	29.4
BiAlign	30.3	30.8	31.0

Table 11: Comparison between BiAlign and Output-Align at different proportions of training steps.

we can observe that the performance of BiAlign1907keeps improving as the number of source tasks1908increases, indicating the importance of source task1909diversity.1910

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A.8 Whole Sequence vs. Label Only

To maintain the basic in-weights capability of the 1912 student model, we minimize the KL divergence 1913 loss for the whole sequence instead of only the 1914 label following Gu et al. (2023). In Table 10, we 1915 show the performance comparison between using 1916 the whole sequence and using only the label. We 1917 can see that using the whole sequence also results 1918 in slightly better average performance. 1919

A.9 Different Proportions of Training Steps

Table 11 reports the performance comparison between BiAlign and Output-Align at different proportions (roughly 25%, 50%, and 100%) of training steps. We can observe that BiAlign consistently outperforms Output-Align at different steps.

A.10 Additional Training Data

The analysis in Section 5.2 shows that conducting 1928 Output-Align on the combination of the original 1929 ICL training examples and the sampled subset 1930 data achieves similar performance to the original 1931 Output-Align method. We further experiment 1932 with the fine-tuning approach. However, the 1933 performance becomes even worse (from 29.5 to 29.3), once again demonstrating that simply 1935 increasing training data does not necessarily lead 1936 to better performance. 1937

A.11 Ranking Loss Weights

To further investigate the influence of the ranking1939loss \mathcal{L}^{rank} (Equation 3), we conduct experiments1940with different weights λ and report the results in1941Table 12. All variants except the variant with $\lambda =$ 19425.0 (too large) outperform baseline approaches by1943a large margin, which demonstrates the superiority194419451945

Method					
	0.2	0.5	1.0	2.0	5.0
BiAlign	30.8	31.2	31.0	30.9	29.9

Table 12: Average performance (%) of BiAlign with different λ for the ranking loss $\mathcal{L}^{\text{rank}}$.

Method	Pair number				
memou	3	4	5	All (6)	
BiAlign	30.2	30.8	30.7	31.0	

Table 13: Average results (%) of BiAlign with different numbers of contrastive pairs.

A.12 Contrastive Pair Selection

While we use all C(N, 2) (N = 4 is the number of subsets) pairs of positive and negative subsets for input preference alignment, we also investigate the effect of contrastive pair selection. Specifically, we conduct controlled experiments on $\{3, 4, 5\}$ randomly selected contrastive pairs and report the average results in Table 13. The best performance is achieved using all pairs, justifying our selection strategy.

A.13 Case Study

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1967 1968 We select GSM8K as a representative task and show several examples of output in Table 14. Compared with Vallina, BiAlign is able to generate more precise and fine-grained reasoning paths, *e.g.*, BiAlign can successfully understand the meaning of '*pair*' and generate the rationale '10 pairs of socks is 10 * 2 = 20 socks' while Vallina fails to do so.

A.14 Example in LogiQA

We show the reasoning path required to solve a sample in LogiQA in Table 15, which is quite finegrained. Answer the following questions.

Few-shot demonstrations

Question: Lindsay is doing the laundry, and thinks she has missed some socks. There are 50 socks that need washing. If she washes 10 pairs of socks and 15 loose socks, how many socks has Lindsay missed? **Answer**:

Vanilla: Lindsay started with 50 socks. She washed 10 pairs of socks and 15 loose socks. So she had 50 - 10 - 15 = 25 socks left. So the answer is 25. X

BiAlign: Lindsay started with 50 socks. She washed 10 pairs of socks and 15 loose socks. 10 pairs of socks is 10 * 2 = 20 socks. 15 loose socks is 15 * 1 = 15 socks. So she missed 50 - 20 - 15 = 15 socks. So the answer is 15.

Table 14: Output examples of Vanilla and BiAlign on GSM8K. The upper part is the input to LLMs, including few-shot demonstrations, and the lower part is the generated response. We color correct outputs in green and wrong outputs in red.

Context: There is no doubt that minors should be prohibited from smoking. However, we cannot explicitly ban the use of automatic cigarette vending machines in order to prevent minors from smoking. This ban is just like setting up roadblocks on the road to prohibit driving without a license. These roadblocks naturally prohibit driving without a license, but also block more than 99% of licensed drivers.

Question: In order to evaluate the above argument, which of the following questions is the most important? **Options**:

- A: Does the proportion of underage smokers in the total number of smokers exceed 1%?
- B: How much inconvenience does the ban on the use of automatic vending machines bring to adult cigarette buyers?
- C: Whether the proportion of unlicensed drivers in the total number of drivers really does not exceed 1%?
- D: Is the harm of minor smoking really as serious as the public thinks?

Reasoning path:

To evaluate the argument effectively, the focus should be on understanding the impact and justification of the proposed ban on cigarette vending machines, especially in the context of preventing minors from smoking. The argument draws a parallel between the proposed ban and the hypothetical scenario of setting up roadblocks to prevent driving without a license, suggesting that while the measure may target a minority (in this case, underage smokers or unlicensed drivers), it disproportionately inconveniences the majority (licensed drivers or adult smokers).

The most important question to evaluate the argument is: B: How much inconvenience does the ban on the use of automatic vending machines bring to adult cigarette buyers?

This option directly addresses the central issue of the argument—the balance between the inconvenience caused to the majority by the ban and the intended benefit of preventing a minority (minors) from engaging in harmful behavior (smoking). It's critical to assess whether the inconvenience to adult smokers (who are the majority of cigarette consumers) is justified by the potential benefits of reducing underage smoking. The comparison with roadblocks for unlicensed drivers emphasizes the argument's concern with the proportionality and fairness of broad preventive measures.

Option A concerns the proportion of underage smokers but doesn't directly address the balance of convenience versus benefit. Option C relates to the analogy used but does not directly help in evaluating the effectiveness and appropriateness of the vending machine ban. Option D questions the severity of the problem (minor smoking) but does not specifically help in assessing the argument's concern about the consequences of the ban on the majority.

Therefore, understanding the extent of inconvenience to adult smokers is crucial in determining whether the proposed solution is proportionate and justified, making Option B the most relevant and important question for evaluating the argument.

Table 15: Reasoning path for an example in LogiQA.

Task Name

eli5-eli5 ethos-race tweet_qa tweet_eval-stance_hillary piqa acronym_identification wiki_split scitail emotion medical_questions_pairs blimp-anaphor_gender_agreement sciq paws yelp_review_full freebase_qa anli quartz-with_knowledge hatexplain yahoo_answers_topics search_qa tweet_eval-stance_feminist codah lama-squad superglue-record spider mc_taco glue-mrpc kilt fever eli5-asks qa imdb tweet_eval-stance_abortion aqua_rat duorc lama-trex tweet_eval-stance_atheism ropes squad-no_context superglue-rte qasc hate_speech_offensive trec-finegrained glue-wnli yelp_polarity kilt_hotpotqa glue-sst2 xsum tweet_eval-offensive aeslc emo hellaswag social_i_qa kilt wow scicite superglue-wsc hate_speech18 adversarialqa break-QDMR dream circa wiki_qa ethos-directed_vs_generalized wiqa poem_sentiment kilt_ay2 cosmos_qa reddit tifu-title superglue-cb kilt_nq quarel race-high wino_grande break-QDMR-high-level tweet_eval-irony liar openbookqa superglue-multirc race-middle quoref cos e reddit_tifu-tldr ai2_arc quail crawl_domain glue-cola

Reference

(Fan et al., 2019) (Mollas et al., 2020) (Xiong et al., 2019) (Barbieri et al., 2020) (Bisk et al., 2020) (Pouran Ben Veyseh et al., 2020) (Botha et al., 2018) (Khot et al., 2018) (Saravia et al., 2018) (McCreery et al., 2020) (Warstadt et al., 2020) (Welbl et al., 2017) (Zhang et al., 2019) (Zhang et al., 2015); (link) (Jiang et al., 2019) (Nie et al., 2020) (Tafjord et al., 2019b) (Mathew et al., 2020) (link) (Dunn et al., 2017) (Barbieri et al., 2020) (Chen et al., 2019) (Petroni et al., 2019, 2020) (Zhang et al., 2018) (Yu et al., 2018) (Zhou et al., 2019) (Dolan and Brockett, 2005) (Thorne et al., 2018) (Fan et al., 2019) (Maas et al., 2011) (Barbieri et al., 2020) (Ling et al., 2017b) (Saha et al., 2018) (Petroni et al., 2019, 2020) (Barbieri et al., 2020) (Lin et al., 2019) (Rajpurkar et al., 2016) (Dagan et al., 2005) (Khot et al., 2020) (Davidson et al., 2017) (Li and Roth, 2002; Hovy et al., 2001) (Levesque et al., 2012) (Zhang et al., 2015); (link) (Yang et al., 2018) (Socher et al., 2013) (Narayan et al., 2018) (Barbieri et al., 2020) (Zhang and Tetreault, 2019) (Chatterjee et al., 2019) (Zellers et al., 2019) (Sap et al., 2019) (Dinan et al., 2019) (Cohan et al., 2019) (Levesque et al., 2013) (de Gibert et al., 2018) (Bartolo et al., 2020) (Wolfson et al., 2020) (Sun et al., 2019) (Louis et al., 2020) (Yang et al., 2015) (Mollas et al., 2020) (Tandon et al., 2019) (Sheng and Uthus, 2020) (Hoffart et al., 2011) (Huang et al., 2019) (Kim et al., 2019) (de Marneffe et al., 2019) (Kwiatkowski et al., 2019) (Tafjord et al., 2019a) (Lai et al., 2017) (Sakaguchi et al., 2020) (Wolfson et al., 2020) (Barbieri et al., 2020) (Wang, 2017) (Mihaylov et al., 2018) (Khashabi et al., 2018) (Lai et al., 2017) (Dasigi et al., 2019) (Rajani et al., 2019) (Kim et al., 2019) (Clark et al., 2018) (Rogers et al., 2020) (Zhang et al., 2020) (Warstadt et al., 2019)

Task Name	Reference
art	(Bhagavatula et al., 2020)
rotten_tomatoes	(Pang and Lee, 2005)
tweet_eval-emoji	(Barbieri et al., 2020)
numer_sense	(Lin et al., 2020a)
blimp-existential_there_quantifiers_1	(Warstadt et al., 2020)
eli5-askh qa	(Fan et al., 2019)
ethos-national_origin	(Mollas et al., 2020)
boolq	(Clark et al., 2019)
qa_srl	(He et al., 2015)
sms_spam	(Almeida et al., 2011)
samsum	(Gliwa et al., 2019)
ade_corpus_v2-classification	(Gurulingappa et al., 2012)
superglue-wic	(Pilehvar and Camacho-Collados, 2019)
ade_corpus_v2-dosage	(Gurulingappa et al., 2012) (Barbiari et al., 2020)
tweet_eval-stance_climate e2e_nlg_cleaned	(Barbieri et al., 2020) (Dušek et al., 2020, 2019)
aslg_pc12	(Othman and Jemni, 2012)
ag_news math_qa	Gulli (link) (Amini et al., 2019)
commonsense_qa	(Talmor et al., 2019)
web_questions	(Berant et al., 2013)
biomrc	(Pappas et al., 2013)
swag	(Zellers et al., 2018)
blimp-determiner_noun_agreement_with_adj_irregular_1	(Warstadt et al., 2020)
glue-mnli	(Williams et al., 2018)
squad-with_context	(Rajpurkar et al., 2016)
blimp-ellipsis_n_bar_2	(Warstadt et al., 2020)
financial_phrasebank	(Malo et al., 2014)
sick	(Marelli et al., 2014)
ethos-religion	(Mollas et al., 2020)
hotpot_ga	(Yang et al., 2018)
tweet_eval-emotion	(Barbieri et al., 2020)
dbpedia_14	(Lehmann et al., 2015)
ethos-gender	(Mollas et al., 2020)
tweet_eval-hate	(Barbieri et al., 2020)
ethos-sexual_orientation	(Mollas et al., 2020)
health_fact	(Kotonya and Toni, 2020)
common_gen	(Lin et al., 2020b)
crows_pairs	(Nangia et al., 2020)
ade_corpus_v2-effect	(Gurulingappa et al., 2012)
blimp-sentential_negation_npi_scope	(Warstadt et al., 2020)
lama-conceptnet	(Petroni et al., 2019, 2020)
glue-qnli	(Rajpurkar et al., 2016)
guartz-no_knowledge	(Tafjord et al., 2019b)
google_wellformed_query	(Faruqui and Das, 2018)
kilt_trex	(Elsahar et al., 2018)
blimp-ellipsis_n_bar_1	(Warstadt et al., 2020)
trec	(Li and Roth, 2002; Hovy et al., 2001)
superglue-copa	(Gordon et al., 2012)
ethos-disability	(Mollas et al., 2020)
lama-google_re	(Petroni et al., 2019, 2020)
discovery	(Sileo et al., 2019)
blimp-anaphor_number_agreement	(Warstadt et al., 2020)
climate_fever	(Diggelmann et al., 2020)
blimp-irregular_past_participle_adjectives	(Warstadt et al., 2020)
tab_fact	(Chen et al., 2020)
gigaword	(Napoles et al., 2012)
glue-rte	(Dagan et al., 2005)
tweet_eval-sentiment	(Barbieri et al., 2020)
limit	(Manotas et al., 2020)
wikisql	(Zhong et al., 2017)
glue-qqp	(link)
onestop_english	(Vajjala and Lučić, 2018)
amazon_polarity	(McAuley and Leskovec, 2013)
blimp-wh_questions_object_gap	(Warstadt et al., 2020)
multi_news	(Fabbri et al., 2019)
proto_qa	(Boratko et al., 2020)
wiki_bio	(Lebret et al., 2016)
kilt_zsre	(Levy et al., 2017)
blimp-sentential_negation_npi_licensor_present	(Warstadt et al., 2020)

Table 16: List of all source tasks.