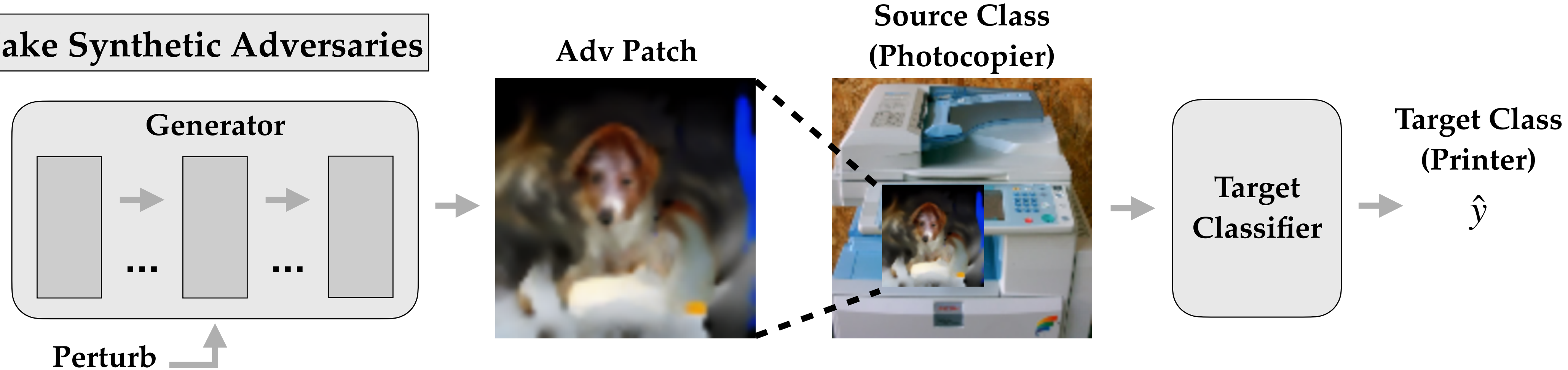


### (a) Make Synthetic Adversaries



### (b) Find Similar Natural Adversaries

