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Supplementary Materials
baller2vec: A Multi-Entity Transformer For
Multi-Agent Spatiotemporal Modeling

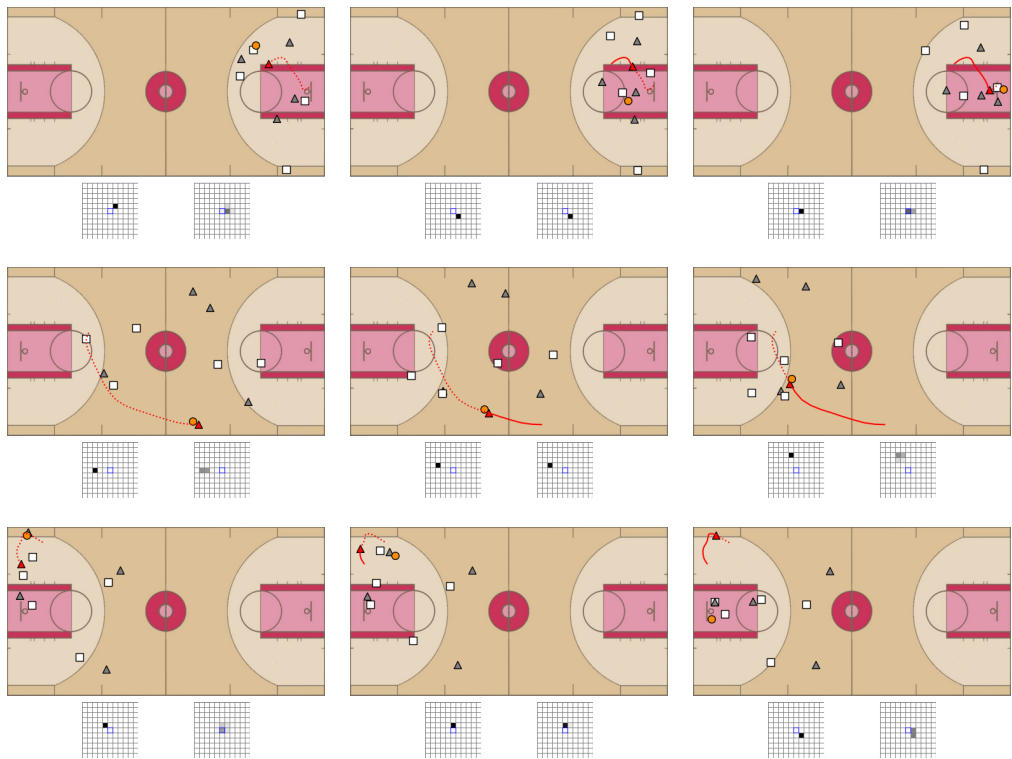


Figure S1: Additional examples of predicted player trajectory bin distributions in different contexts. Each row contains a different sequence, and the first column always contains the first frame from the sequence.

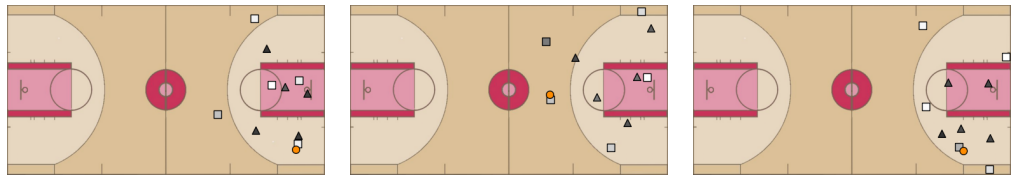


Figure S2: Additional examples of attention outputs for the head that focuses on the ball handler's teammates.

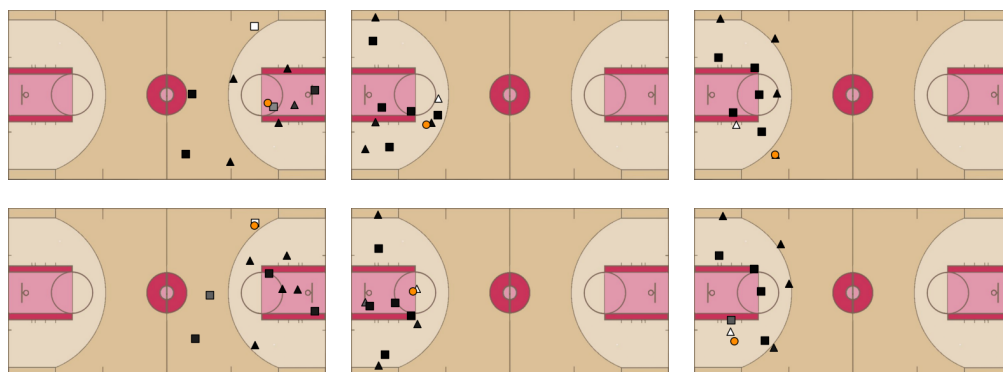


Figure S3: Additional examples of attention outputs for the head that anticipates passes. Each column contains a different sequence, and the top frame precedes the bottom frame in time.