# Appendix to "FreCaS: Efficient Higher-Resolution Image Generation via Frequency-aware Cascaded Sampling"

In this appendix, we provide the following materials:

- [A](#page-0-0) Details of timestep shifting in the transition process (referring to Sec. 3.2 in the main paper);
- **008** [B](#page-0-1) The detailed settings of FreCaS on  $\times$  4 and  $\times$ 16 generation for SD2.1, SDXL and SD3 (referring to Sec. 4.1 in the main paper);
	- [C](#page-0-2) Results of user studies and non-reference image quality assessment (NR-IQA) (referring to Sec. 4.1 in the main paper);
	- [D](#page-2-0) Comparison with training-based methods and super-resolution methods (referring to Sec. 4.2 in the main paper);

**013** [E](#page-3-0) More visual results and visual comparisons (referring to Sec. 4.2 in the main paper);

- [F](#page-7-0) Experimental results of generation of SD3 (referring to Sec. 4.3 in the main paper);
	- [G](#page-10-0) Ablation studies on individual components of FreCaS and inference schedule (referring to Sec. 4.4 in the main paper).

#### <span id="page-0-0"></span>A SHIFTING TIMESTEP IN THE TRANSITION PROCESS

As mentioned in Sec. 3.2 of the main paper, FreCaS employs a five-step transition process to transform the last latent in the current stage  $z_L^{s_{i-1}}$  to the first latent in the next stage  $z_F^{s_i}$ . In addition to changing the resolution, we adjust the timestep from  $L$  to  $F$  to ensure that the signal-to-noise ratio (SNR) [\(Kingma et al., 2021\)](#page-11-0) could be a constant in the transition process. Given a state  $z_t$  $=\sqrt{\alpha_t}z_0 + \sqrt{1-\alpha_t}\epsilon$  at timestep t, the SNR is defined as SNR( $z_t$ )  $=\frac{\alpha_t}{1-\alpha_t}$ , where  $\alpha_1,\ldots,\alpha_T$ represent the noise schedule, and  $\epsilon$  is Gaussian noise. It has been found [\(Hoogeboom et al., 2023;](#page-11-1) [Chen, 2023\)](#page-11-2) that the SNR maintains a consistent ratio across resolutions for diffusion models using the same noise schedule:

$$
\text{SNR}(\boldsymbol{z}_t^s) = \text{SNR}(\boldsymbol{z}_t^{\hat{s}}) \cdot \left(\frac{s}{\hat{s}}\right)^{\gamma},
$$

**029 030** where s and  $\hat{s}$  denote different resolutions. The value of  $\gamma$  is typically set to 2.

**031 032 033 034** [Teng et al.](#page-11-3) [\(2024\)](#page-11-3) and [Gu et al.](#page-11-4) [\(2023\)](#page-11-4) proposed to redesign the noise schedule to keep SNR consistent when changing the resolutions of intermediate states. Since the pre-trained diffusion models have fixed noise schedules, in this paper we adjust the timestep, instead of the noise schedule, to ensure consistent SNR between  $z_L^{s_i}$  and  $z_F^{s_i}$ :

**035 036**

$$
SNR(z_L^{s_{i-1}}) = SNR(z_F^{s_i}) \Rightarrow F = \alpha^{-1} \left( \frac{\left(\frac{s_{i-1}}{s_i}\right)^{\gamma} \cdot \alpha_L}{1 + \left(\left(\frac{s_{i-1}}{s_i}\right)^{\gamma} - 1\right) \cdot \alpha_L} \right),
$$
 (1)

where  $\alpha^{-1}$  is the inverse function of  $\alpha_t$ . Proper adjustment of  $\gamma$  can yield additional improvements.

Besides, SD3 [\(Esser et al., 2024\)](#page-11-5) employs a similar formula to shift the timestep when varying resolutions:

$$
F = \frac{\sqrt{\frac{s_i}{s_{i-1}}} \cdot L}{1 + (\sqrt{\frac{s_i}{s_{i-1}}} - 1) \cdot L}.\tag{2}
$$

### <span id="page-0-1"></span>B EXPERIMENTAL SETTING DETAILS

The experimental setting details of our FreCaS are listed in Table [1.](#page-1-0)

### <span id="page-0-2"></span>C RESULTS OF USER STUDIES AND NR-IQA METRICS

We have (a) conducted user studies and (b) employed non-reference image quality assessment (NR-IQA) metrics to further assess the performance of FreCaS and its competing methods.

**043 044**

**045 046**

 Table 1: Detailed settings of FreCaS on the experiments. N denotes the count of additional stages. "Steps" presents the sampling steps in each stage. L presents the timestep of last latent in each stage except for the final one.  $\gamma$  denotes the SNR ratio in the transition process.  $w_l$ ,  $w_h$  and  $w_c$  are the hyper-parameters of the proposed FA-CFG and CA-maps re-utilization.

<span id="page-1-0"></span>

		$N+1$	<b>Steps</b>	L	$\gamma$	$w_l$	$w_h$	$w_c$
SD2.1	$\times 4$	2	40.10	100	3.0	7.5	45.0	0.6
	$\times 16$	3	30,10,10	200,200	3.0	7.5	35.0	0.4
<b>SDXL</b>	$\times$ 4	2	40,10	<b>200</b>	1.5	7.5	35.0	0.6
	$\times 16$	3	30,5,15	400,200	2.0	7.5	35.0	0.6
SD3	$\times 4$	$\mathcal{D}_{\mathcal{A}}$	20,8	50	$\overline{a}$	7.0	35.0	0.5



<span id="page-1-2"></span><span id="page-1-1"></span>

Table 2: NR-IOA metrics on  $\times$ 4 and  $\times$ 16 generation of SDXL.



## C.1 USER STUDIES

For the user studies, we compare FreCaS with ScaleCrafter, FouriScale, HiDiffusion, DemoFusion, and AccDiffusion on 2048×2048 image generation using SDXL. We randomly selected 30 prompts and generated one image per method for each prompt, creating 30 sets of images. Ten volunteers participated in the test, and they were asked to select the image with the best details and reasonable semantic layout from each set. The results are shown in Figure [1.](#page-1-1) We can see that FreCaS significantly outperforms other methods, with 60% votes as the best method. DemoFusion, AccDiffusion, and HiDiffusion perform similarly, with each having about 10% of the votes. In contrast, FouriScale and ScaleCrafter have the fewest votes, about 5% each.

 

# C.2 NR-IQA METRICS

 For the NR-IQA metrics, we employ CLIPIQA [\(Wang et al., 2023\)](#page-11-6), NIQE [\(Mittal et al., 2012\)](#page-11-7), and MUSIQ [\(Ke et al., 2021\)](#page-11-8) on  $\times$  4 and  $\times$ 16 image generations with SDXL. The results are presented in



Figure 2: Visual comparison with training-based methods and super-resolution methods on  $\times 4$  generation of SDXL.

<span id="page-2-1"></span>Table [2.](#page-1-2) Our FreCaS consistently outperforms all the other methods. For example, on  $\times$ 4 generation, FreCaS achieves a CLIPIQA score of 0.668, a NIQE score of 3.391, and a MUSIQ score of 63.10, compared to 0.651, 3.410, and 58.98 for DemoFusion. On  $\times$ 16 generation, FreCaS achieved a CLIPIQA score of 0.646, a NIQE score of 3.367, and a MUSIQ score of 37.33, compared to 0.626, 3.587, and 31.83 for AccuDiffusion. Notably, FreCaS only lags behind HiDiffusion on the CLIPIQA metric in  $\times$  4 image generation.

# <span id="page-2-0"></span>D COMPARISON WITH TRAINING-BASED METHODS AND SUPER-RESOLUTION METHODS

 

 We conducted additional experiments comparing FreCaS with training-based methods (Pixart-Sigma [\(Chen et al., 2024\)](#page-11-9) and UltraPixel [\(Ren et al., 2024\)](#page-11-10)) and super-resolution methods (ESR-GAN [\(Wang et al., 2021\)](#page-11-11) and SUPIR [\(Yu et al., 2024\)](#page-11-12)). To ensure fair comparisons, we set the model precision to fp16 (bf16 for UltraPixel, as recommended by the authors) and use the DDIM sampler for diffusion-based methods. For Pixart-Sigma, we can only report its results for  $2048 \times 2048$  image generation since its 4K model is not available. The quantitative results are summarized in Table [3.](#page-3-1)

 From Table [3,](#page-3-1) we can see that FreCaS outperforms Pixart-Sigma and UltraPixel in most metrics. For example, FreCaS achieves an FID score of 16.48 and an IS score of 17.18, compared to 26.1 and 14.44 of Pixart-Sigma, and 25.56 and 17.11 of UltraPixel on the  $\times$ 4 image generation task. This is because Pixart-Sigma, as acknowledged by the authors, heavily relies on the advanced samplers (see [https://github.com/PixArt-alpha/PixArt-sigma/issues/65\)](https://github.com/PixArt-alpha/PixArt-sigma/issues/65) so that the results are not very stable.

<span id="page-3-1"></span>

**163 164 Table 3:** Comparison with training-based methods and super-resolution methods on  $\times$ 4 and  $\times$ 16 generation of SDXL.

**176 177 178**

**162**

**179 180 181** UltraPixel, while achieving comparable performance to DemoFusion, still lags behind FreCaS in most metrics. Besides, the two methods are much slower than our FreCaS.

**182 183 184 185 186 187 188 189 190** For SR-based methods, FreCaS may have lower FID, IS, and CLIP scores than SDXL+ESRGAN. This is because SR methods are designed to strictly adhere to low-resolution inputs, while these metrics (FID, IS, and CLIP) evaluate images by downsampling them to low resolution, which cannot well reflect the quality of generated high-resolution images. However, FreCaS significantly outperforms SDXL+ESRGAN in FID<sub>p</sub> and IS<sub>p</sub>. Specifically, FreCaS achieves an FID<sub>p</sub> score of 39.82 and an IS<sub>p</sub> score of 14.16, compared to 43.10 and 13.48 of SDXL+ESRGAN on  $\times$ 16 image generation. This indicates its superior ability to generate high-resolution local details. This observation is consistent with the findings in the DemoFusion paper. Additionally, SDXL+SUPIR outperforms FreCaS in  $FID_n$  and  $IS_n$ , but at the cost of much longer inference latency (85.87 seconds for FreCaS vs. 512.4 seconds for SDXL+SUPIR on  $\times 16$  image generations).

**191 192 193 194** We have provided some visual comparisons in Figure [2.](#page-2-1) One can see that FreCaS demonstrates better visual quality than either training-based or SR-based methods in high-resolution image generation, such as the more vivid and clearer flowers, hairs and the more natural color of lips.

# <span id="page-3-0"></span>E MORE VISUAL RESULTS

# E.1 MORE VISUAL RESULTS

**198 199**

**195 196 197**

**200 201 202 203 204 205 206 207 208 209 210** Figure [3](#page-4-0) illustrates more visual results of FreCaS, including those with varying aspect ratios. From top to bottom, and left to right, the prompts used in examples are: 1. "Beautiful winter wallpapers." 2. "A regal queen adorned with jewels." 3. "A majestic phoenix, wings ablaze, rising from ashes, the flames casting a warm glow." 4. "Lady in Red oil portrait painting won the John Singer Sargent People's award." 5. "Star of the day – Actress Evelyn Laye - 1917." 6. "Photograph - Clouds Over Daicey Pond by Rick Berk." 7. "little-boy-with-large-bulldog-in-a-garden-france." 8. "03-Brussels-Maja-Wronska-Travels-Architecture-Paintings.", 9. "Red Fox Pup Print by William H. Mullins." 10. "Lovely Illustrations Of Cityscapes Inspired By Southeast Asia Malaysian digital illustrator Chong Fei Giap's illustrations of cityscapes are lovely and inspiring. Fantasy Landscape, Landscape Art, Illustrator, Japon Tokyo, Animation Background, Art Background, Matte Painting, Anime Scenery, Jolie Photo." 11. "A plate with creamy chicken and vegetables, a side of onion rings, a cup of coffee and a slice of cheesecake." 12. "Hyper-Realistic Portrait of Redhead Girl Drawn with Bic Pens."

**211 212** To further validate the performance of FreCaS in real-world application scenarios, we have provided additional visual results in three categories:

**213**

**214 215** • Simple scenes. These images typically contain a single object in a realistic style. We display images of people, animals, landscapes, buildings, and other common objects. The visual results for this group are presented in Figure [4.](#page-5-0)



Figure 3: Visual results of FreCaS on SDXL. Please zoom-in for better view.

<span id="page-4-0"></span>• Various styles. This group showcases images in different artistic styles, including oil painting, pencil sketch, ink wash, watercolor, and poster art. The results are shown in the first two rows of Figure [5.](#page-6-0)



<span id="page-5-0"></span>• Complex scenes. These images contain multiple objects or have intricate textures. The results are displayed in the bottom two rows of are presented in Figure [5.](#page-6-0)

From these visual results, it is evident that FreCaS consistently generates high-quality images across various styles and contents, demonstrating the capability of FreCaS in real-world applications.

 

z

 

# E.2 MORE VISUAL COMPARISONS

 We show more visual comparisons in Figure [6.](#page-7-1) From top to bottom, the prompts used in the four groups of examples are: 1. "A small den with a couch near the window." 2. "A painting of a candlestick holder with a candle, several pieces of fruit and a vase, with a gold frame around the painting." 3. "A noble knight, riding a white horse, the castle gates opening." 4. "Mystical Landscape Digital Art - Lonely Tree Idyllic Winterlandscape by Melanie Viola."

 We have provided more 4K visual comparisons under realistic scenes in Figure [7.](#page-8-0) As can be seen, our FreCaS consistently delivers better results in both image layout and semantic details.



Figure 5: More visual results of various styles (top two rows) and complex scenes (bottom two rows).

- <span id="page-6-0"></span>
- 
- 



Figure 6: Visual comparisons on  $\times$  4 and  $\times$  16 experiments of SD2.1 and SDXL. Please zoom-in for better view.

# <span id="page-7-1"></span><span id="page-7-0"></span>F EXPERIMENTS ON SD3

 

 

 In this section, we present the results of the  $\times 4$  generation experiments on SD3. SD3 employs a transformer-based denoising network. It eliminates all convolutional layers, thereby preventing

<span id="page-8-0"></span>

 Figure 7: More 4K comparisons in realistic styles. From top to bottom, the prompts are "Young winston churchill.", "Olive food photography.", "Mountains in fog at beautiful night. Dreamy landscape with mountain peaks, stones, grass, blue sky with blurred low clouds, stars and moon. Rocks at dusk." and "Image Church Switzerland towers San Romerio Nature Mountains Scenery Made of stone Tower mountain landscape photography."

<span id="page-9-1"></span>



Figure 8: Visual comparison on  $\times$ 4 experiments of SD3. From top to bottom, from left to right, the prompts used in the four groups of examples are: 1. "Car Photograph - Ford In The Fog by Debra and Dave Vanderlaan." 2. "Rupert Young is Sir Leon in Merlin season 5 copy." 3. "Watchtower, Shooting

 Star & Milky Way, Gualala, CA." 4. "Colorful Autumn in Mount Fuji, Japan - Lake Kawaguchiko is one of the best places in Japan to enjoy Mount Fuji scenery of maple leaves changing color giving image of those leaves framing Mount Fuji.". Zoom-in for better view.

<span id="page-9-0"></span>DirectInference DemoFusion FreCaS(ours) DirectInference DemoFusion FreCaS(ours)

 

  the application of many existing methods, such as ScaleCrafter and FouriScale. Besides, SD3 exhibits fine details in the central region but shows corrupted textures in the surrounding regions (see Figure [8\)](#page-9-0). This issue with the image layout also significantly impacts the performance of other methods, such as DemoFusion. Therefore, we only compare our FreCaS with DirectInference and DemoFusion. Table [4](#page-9-1) and Figure [8](#page-9-0) present the quantitative and qualitative results, respectively.

 From Table [4,](#page-9-1) it is evident that FreCaS achieves superior performance in terms of image quality and inference speed. Specifically, FreCaS achieves the best results on  $FID_b$ ,  $FID_p$ , IS, and IS<sub>p</sub>, and only slightly lags behind DirectInference in terms of CLIP score. Moreover, FreCaS generates a  $2048 \times 2048$  image in about 16 seconds, achieving a speed-up of  $2.42 \times$  and  $3.97 \times$  compared to DirectInference and DemoFusion, respectively. Figure [8](#page-9-0) illustrates the generated images. Directly employing the pre-trained SD3 model to generate higher-resolution images, DirectInference leads to unreasonable image layout with the surrounding parts being corrupted, such as the road and trees. The results of DemoFusion exhibits strange artifacts, such as the car faces and eyes. In contrast, our FreCaS successfully maintains the natural image structure while obtaining fine details.

<b>Table 5:</b> Ablation studies on $2048 \times 2048$ generation of SDXL.										
Model	cascaded framework		FA-CFG CA-reuse FID FID <sub>p</sub> IS <sup><math>\uparrow</math></sup> IS <sup><math>\uparrow</math></sup> IS <sub>p</sub> $\uparrow$ CLIP <sub>sCORE</sub> $\uparrow$						Latency	
#1				39.14	29.71	11.52	14.60	32.51	34.10	
#2				17.62	20.49	17.01	16.54	33.24	13.71	
#3				16.62	17.91	17.16	16.82	33.34	13.74	

<span id="page-10-1"></span>2048 generation of SDXL.

Latency  $(s)$ 

<span id="page-10-2"></span>

#4 ✓ ✓ ✓ 16.48 17.91 17.18 17.31 33.28 13.84





<span id="page-10-3"></span>

# <span id="page-10-0"></span>G ABLATION STUDIES ON INDIVIDUAL COMPONENTS AND INFERENCE **SCHEDULE**

We further conduct ablation studies to verify the effectiveness of each components and the settings of inference schedule of our FreCaS.

G.1 EFFECTIVENESS OF EACH COMPONENT

**575 576 577 578 579 580 582** To better verify the effectiveness of each component of FreCaS, we conducted more ablation studies on our proposed cascaded framework, FA-CFG, and CA-reuse strategies. The results are shown in Table [5.](#page-10-1) One can see that our cascaded framework significantly outperforms the baseline, with a decrease of 22.52 in the FID score and a reduction of 20.39 seconds in latency. This demonstrates the high efficiency of our proposed cascaded framework. Our FA-CFG strategy improves both FID and IS scores and shows substantial improvement in  $FID<sub>p</sub>$ , demonstrating its effectiveness in generating realistic image details. The CA-reuse strategy further enhances  $IS_p$ , indicating its effectiveness in improving semantic appearance. Moreover, these strategies introduce minimal additional latency.

**583 584**

**585**

**581**

#### G.2 EXPERIMENTS ON INFERENCE SCHEDULE

**586 587 588 589** In this section, we conduct experiments on the selection of  $N$  (number of additional stages) and  $L$  (the timestep of last latent in each stage). The two factors are employed to adjust the inference schedule of our FreCaS. We reports the scores of  $FID<sub>b</sub>$  and  $FID<sub>p</sub>$  by varying the two factors in Table [6](#page-10-2) and Table [7,](#page-10-3) respectively.

**590 591 592 593 Choice of** N. From Table [6,](#page-10-2) we see that  $N = 1$  achieves an FID<sub>b</sub> score of 12.63 and an FID<sub>p</sub> score of 17.91, significantly better than  $N = 0$  and  $N = 2$  in the  $\times 4$  generation task for SDXL. This could be attributed to the fact that a larger value of  $N$  introduces more transition steps, which can lead to much information loss. Conversely, a smaller value of N reduces the effectiveness of FreCaS, degenerating it to the DirectInference method.

**594 595 596 597 Choice of L.** From Table [7,](#page-10-3) we can see that a smaller L improves FID<sub>b</sub> score but deteriorates FID<sub>p</sub>. This is because the details generated at lower resolutions conflict with those at higher resolutions. Thus, we set  $L$  to 200 to avoid generating excessive unwanted details in the early stages.

#### **REFERENCES**

**598 599**

<span id="page-11-2"></span>**603 604 605**

**613**

- <span id="page-11-9"></span>**600 601 602** Junsong Chen, Chongjian Ge, Enze Xie, Yue Wu, Lewei Yao, Xiaozhe Ren, Zhongdao Wang, Ping Luo, Huchuan Lu, and Zhenguo Li. Pixart-\sigma: Weak-to-strong training of diffusion transformer for 4k text-to-image generation. *arXiv preprint arXiv:2403.04692*, 2024.
	- Ting Chen. On the importance of noise scheduling for diffusion models. *arXiv preprint arXiv:2301.10972*, 2023.
- <span id="page-11-5"></span>**606 607 608 609** Patrick Esser, Sumith Kulal, Andreas Blattmann, Rahim Entezari, Jonas Muller, Harry Saini, Yam ¨ Levi, Dominik Lorenz, Axel Sauer, Frederic Boesel, et al. Scaling rectified flow transformers for high-resolution image synthesis. In *Forty-first International Conference on Machine Learning*, 2024.
- <span id="page-11-4"></span>**610 611 612** Jiatao Gu, Shuangfei Zhai, Yizhe Zhang, Miguel Angel Bautista, and Joshua M Susskind. f-dm: A ´ multi-stage diffusion model via progressive signal transformation. In *The Eleventh International Conference on Learning Representations*, 2023.
- <span id="page-11-1"></span>**614 615 616** Emiel Hoogeboom, Jonathan Heek, and Tim Salimans. simple diffusion: End-to-end diffusion for high resolution images. In *International Conference on Machine Learning*, pp. 13213–13232. PMLR, 2023.
- <span id="page-11-8"></span>**617 618 619** Junjie Ke, Qifei Wang, Yilin Wang, Peyman Milanfar, and Feng Yang. Musiq: Multi-scale image quality transformer. In *Proceedings of the IEEE/CVF International Conference on Computer Vision*, pp. 5148–5157, 2021.
- <span id="page-11-0"></span>**620 621 622** Diederik Kingma, Tim Salimans, Ben Poole, and Jonathan Ho. Variational diffusion models. *Advances in neural information processing systems*, 34:21696–21707, 2021.
- <span id="page-11-7"></span>**623 624** Anish Mittal, Rajiv Soundararajan, and Alan C Bovik. Making a "completely blind" image quality analyzer. *IEEE Signal processing letters*, 20(3):209–212, 2012.
- <span id="page-11-10"></span>**625 626 627 628** Jingjing Ren, Wenbo Li, Haoyu Chen, Renjing Pei, Bin Shao, Yong Guo, Long Peng, Fenglong Song, and Lei Zhu. Ultrapixel: Advancing ultra-high-resolution image synthesis to new peaks. *arXiv preprint arXiv:2407.02158*, 2024.
- <span id="page-11-6"></span><span id="page-11-3"></span>**629 630** Jiayan Teng, Wendi Zheng, Ming Ding, Wenyi Hong, Jianqiao Wangni, Zhuoyi Yang, and Jie Tang. Relay diffusion: Unifying diffusion process across resolutions for image synthesis. 2024.
	- Jianyi Wang, Kelvin CK Chan, and Chen Change Loy. Exploring clip for assessing the look and feel of images. In *Proceedings of the AAAI Conference on Artificial Intelligence*, volume 37, pp. 2555–2563, 2023.
- <span id="page-11-11"></span>**635 636 637** Xintao Wang, Liangbin Xie, Chao Dong, and Ying Shan. Real-esrgan: Training real-world blind super-resolution with pure synthetic data. In *Proceedings of the IEEE/CVF international conference on computer vision*, pp. 1905–1914, 2021.
- <span id="page-11-12"></span>**638 639 640 641** Fanghua Yu, Jinjin Gu, Zheyuan Li, Jinfan Hu, Xiangtao Kong, Xintao Wang, Jingwen He, Yu Qiao, and Chao Dong. Scaling up to excellence: Practicing model scaling for photo-realistic image restoration in the wild. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, pp. 25669–25680, 2024.

**642 643**

**644**

**645**

**646**

**647**