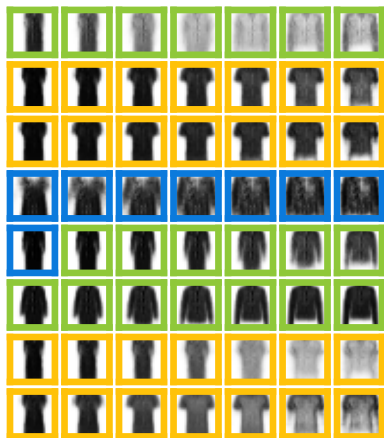


Sweep over β_1



-3.0 -2.0 -1.0 +0.0 +1.0 +2.0 +3.0