

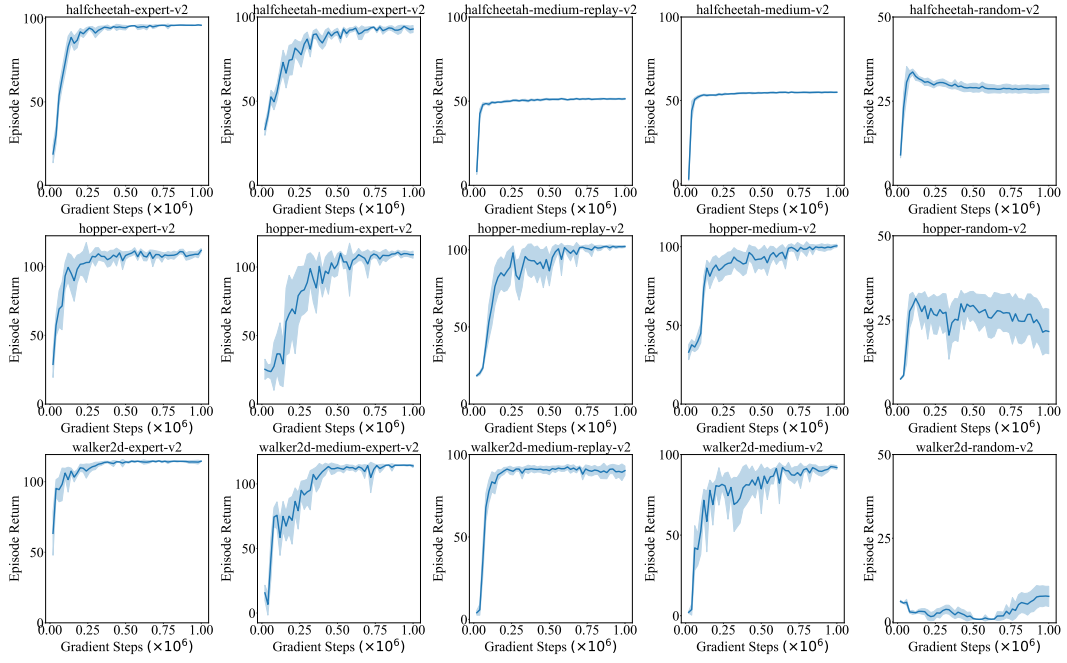


Figure 1: Learning curves of DMG on Gym locomotion tasks. The curves are averaged over **10 random seeds**, with the shaded area representing the **95% confidence interval**.

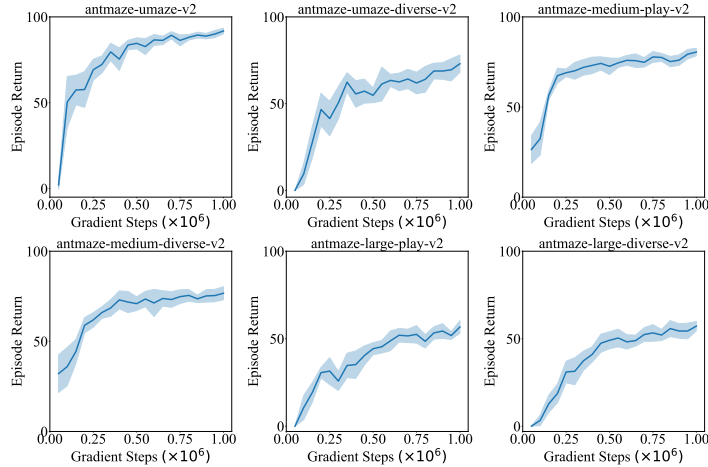


Figure 2: Learning curves of DMG on Antmaze tasks. The curves are averaged over **10 random seeds**, with the shaded area representing the **95% confidence interval**.