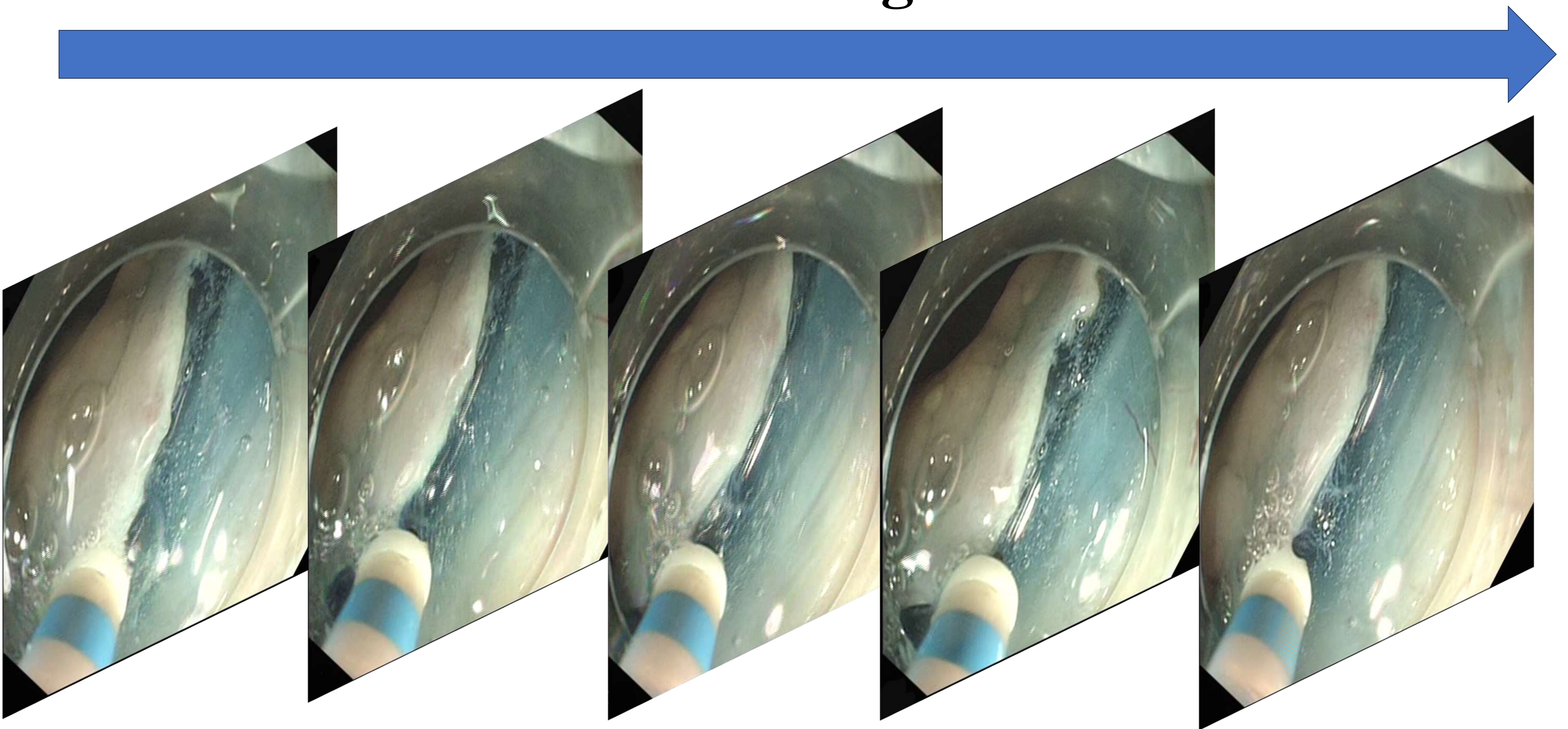


Slow-moving Scene



Fast-moving Scene

