

487 A Proofs of Lemmas and Theorems

488 A.1 Proof of Proposition 1

489 **Proposition 1.** *If the learning target is non-identifiable (i.e., every edge in the target is non-identifiable) a priori,*
 490 *then SCL is not better than random guessing.*

491 **Re-statement:** We take learning target as the orientation of an edge as an example, so we are analyzing the
 492 performance of a binary classifier against random guessing. The conclusion can be easily extended to general
 493 case.

494 Denote random guessing as a degenerated estimator $r(X) \equiv 0.5$, which indicates the probability of label = 1 is
 495 always 0.5, regardless of any input.

Denote the joint probability distribution of X and Y as \mathbb{P} and the space of all joint probability distribution is \mathcal{P} ,
 then we aim to prove the following statement which is in an adversarial setting:

$$r = \arg \min_{f \in \mathcal{C}} \sup_{\mathbb{P} \in \mathcal{P}} E_{(X,Y) \sim \mathbb{P}} [-Y \log f(X) - (1 - Y) \log (1 - f(X))]$$

496 The expectation is the standard binary cross entropy loss; we are allowed to enumerate every possible joint
 497 probability distribution in \mathcal{P} because the learning target is non-identifiable. \mathcal{C} is the space of all possible binary
 498 classifiers.

Proof. Given any binary classifier f , we partition the space of X by A, B and C where $A = \{x | f(x) > 0.5\}$,
 $B = \{x | f(x) < 0.5\}$, $C = \{x | f(x) = 0.5\}$. Then we construct the following joint probability distribution
 P^* :

$$P^*(X, Y) = \begin{cases} P^*(Y = 0 | X = x) = 1 \text{ if } x \in A \\ P^*(Y = 1 | X = x) = 1 \text{ if } x \in B \\ \text{arbitrary if } x \in C \end{cases}$$

499 Then it is easy to see that $E_{(X,Y) \sim P^*} [-Y \log f(X) - (1 - Y) \log (1 - f(X))] \geq 1$. Note that
 500 $E[-Y \log r(X) - (1 - Y) \log (1 - r(X))] \equiv 1$, thus r achieves minimum worse-case loss. \square

501 A.2 Proof of Proposition 2

502 **Proposition 2.** *If ML4C-Learner is a perfect classifier, then ML4C outputs correct CPDAG of a canonical*
 503 *dataset (i.e., ML4C is perfect).*

504 *Proof.* Classical constraint-based methods consist of three steps: skeleton identification, v-structure identifica-
 505 tion, and further edge orientation by applying Meek rules [37]. It has been proved in PC [34] that when learning
 506 from a canonical dataset, if both the identified skeleton and v-structures are correct, then the learned CPDAG
 507 is correct. ML4C follows the three steps, with the correct skeleton is given as input, and ML4C-Learner is
 508 responsible for v-structure identification. Thus, assuming ML4C-Learner is a perfect classifier (i.e., correctly
 509 identifies all v-structures) implies that ML4C outputs correct CPDAG. \square

510 A.3 Proof of Lemma 1

511 **Lemma 1.** *Sepsets \mathcal{S} of any UT of a canonical dataset is non-empty.*

512 *Proof.* According to Lemma 3.3.9 of [35], in a directed acyclic graph G , if X is not a descendant of Y , and
 513 X and Y are not adjacent, then X and Y are d-separated by $\mathbf{Parents}(Y)$. Given an UT $\langle X, T, Y \rangle$, X and Y
 514 are not adjacent. Either X is not a descendant of Y , or Y is not a descendant of X , otherwise a loop will be
 515 introduced. Thus there either exists $\mathbf{Parents}(X) \equiv PC_X \cup T$, or $\mathbf{Parents}(Y) \equiv PC_Y \cup T$, which belongs to
 516 \mathcal{S} . Thus \mathcal{S} is non-empty. \square

517 A.4 Proof of Lemma 2

518 **Lemma 2** (Existence of weak discriminative predicate). *For a canonical dataset with infinite samples,*
 519 *the following are three weak discriminative predicates: i) $\{X \sim Y | T\} > 0$, ii) $\{X \sim Y | PC_T\} = 0$,*
 520 *iii) $\{PC_X \sim PC_Y | \mathcal{S} \cup T\} > 0$.*

521 *Proof.* For a canonical dataset with infinite samples,

- 522 1. $\{X \sim Y | T\} > 0$: 1) $\langle X, T, Y \rangle$ is a v-structure $\Rightarrow T$ is a collider $\Rightarrow T$ unblocks X and Y through
 523 path $X - T - Y \Rightarrow \{X \sim Y | T\} > 0$ holds TRUE. 2) if $\langle X, T, Y \rangle$ is not a v-structure, then
 524 $\{X \sim Y | T\} > 0$ can be TRUE or FALSE. e.g., it is FALSE for $X \rightarrow T \rightarrow Y$ (no more paths connect
 525 X and Y), but if there exists another node $X \rightarrow T' \rightarrow Y$, it is evaluated TRUE. Therefore, it satisfies
 526 criterion ii) of definition [12] but not i) hence it is a weak discriminative predicate.

- 527 2. $\{X \sim Y | \mathcal{PC}_T\} = 0$: 1) $\langle X, T, Y \rangle$ is not a v-structure $\Rightarrow T$ is a non-collider $\Rightarrow \forall pc_t \in \mathcal{PC}_T$, there
528 exists a path $X - T - Y$ from X to Y , where T is the only node on path, T is a non-collider,
529 and $T \notin \{pc_t\} \Rightarrow pc_t$ does not block the path $\Rightarrow \{X \sim Y | \mathcal{PC}_T\} = 0$ always holds FALSE. 2) if
530 $\langle X, T, Y \rangle$ is a v-structure, then $\{X \sim Y | \mathcal{PC}_T\} = 0$ can be TRUE or FALSE. Therefore, it satisfies
531 criterion i) but not ii) hence it's a weak discriminative predicate.
- 532 3. $\{PC_X \sim PC_Y | S \cup T\} > 0$: 1) $\langle X, T, Y \rangle$ is a v-structure $\Rightarrow T$ is a collider $\Rightarrow \forall pc_x \in$
533 $PC_X, pc_y \in PC_Y, S \in \mathcal{S}, S \cup T$ unblock pc_x and pc_y through path $pc_x - X - T - Y - pc_y \Rightarrow$
534 $\{pc_x \sim pc_y | S \cup T\} > 0$ always hold TRUE. 2) if $\langle X, T, Y \rangle$ is not a v-structure then it can be TRUE
535 or FALSE. Therefore, it satisfies criterion ii) but not i) hence it's a weak discriminative predicate.
- 536 □

537 A.5 Proof of Lemma 3

538 **Lemma 3** (Existence of strong discriminative predicate). *For a canonical dataset with infinite samples, the*
539 *following are three strong discriminative predicates: i) $OLP(T, S) = 0$, ii) $OLP(T, S) < 0.5$, iii) $OLP(T, S) <$*
540 *$1 \wedge \min\{X \sim Y | T \cup S\} > 0$.*

541 *Proof.* First, it is known that the following three algorithms are sound and complete for a canonical dataset with
542 infinite samples: CPC [28], MPC [8] and GLL-MB [3]. Below we translate each predicate and then show that
543 these predicates are equivalent to the criterion to identify v-structures in CPC [28], MPC [8] and GLL-MB [3]
544 respectively.

- 545 1. Predicate $OLP(T, S) = 0 \iff \forall S \in \mathcal{S}, T \notin S$, which states that predicate is TRUE if and only if
546 T is not in any d-separation set of X and Y . This is exactly the criterion of CPC for identifying
547 v-structures [28].
- 548 2. Predicate $OLP(T, S) < 0.5$ indicates that only if more than half of the d-separation sets do not contain
549 T , then the UT is oriented as a v-structure. This is called majority-rule PC algorithm MPC [8] for
550 v-structure identification.
- 551 3. Predicate $OLP(T, S) < 1 \wedge \min\{X \sim Y | T \cup S\} > 0 \Rightarrow \exists S \in \mathcal{S}, T \notin S$ and X and Y are dependent
552 when conditioning on $T \cup S$, which is the criterion used for GLL-MB [3] to identify v-structures.

553 □

554 A.6 Proof of Theorem 1

555 **Theorem 1.** *ML4C-Learner tends to a perfect classifier on classifying a canonical dataset with sufficient*
556 *samples.*

557 *Proof.* According to Lemma 3, there exists strong discriminative predicate P which achieves zero loss given
558 a canonical dataset and sufficient samples. Thus, when adequate ML model is chosen, ML4C-Learner can
559 achieve no worse performance than P (e.g., we can set the parameters of ML4C-Learner so that it approximates
560 predicate P initially, and then apply standard gradient descent procedure). By considering proposition 2, we
561 complete the proof. □

562 B Implementation Details

563 B.1 Calculating conditional dependencies

564 There are several ways to measure the conditional dependence, such as p-value by testing of conditional
565 independence, or conditional mutual information [9]. For categorical variables, a good choice is G^2 test [11]. In
566 our implementation, we adopt an approximate version of G^2 statistic, and use p-value to measure the conditional
567 dependence.

Moreover, considering p-value can easily vanish due to numerical precision in 64-bit computers. Therefore, we
use a transformation of p-value to avoid the issue, as additional quantity to measure conditional dependency. We
first define complementary error function as

$$g(z) = 1 - \frac{2}{\sqrt{\pi}} \int_0^z e^{-t^2} dt,$$

and we use quantity z by inverse of g :

$$z = g^{-1}(x).$$

568 Given a p-value x , we use g^{-1} as a non-linear transformation to obtain a better re-scaled quantity to measure
569 conditional dependency. Intuitively, z can be viewed as z -sigma for a standard normal distribution, e.g., if
570 p-value is 0.05, then $z = 2$, since 2-sigma indicates probability of values that lie within 2-sigma interval in a
571 normal distribution is 0.95.

572 B.2 ML4C Training and inference details

573 B.2.1 Data synthesis details

574 **Graph structure:** We adopt the Erdős-Rényi (ER) model [13] and the Scale-Free (SF) model [2], which are
575 two commonly used model for graph synthesis. We categorize the scale of the graph (number of nodes d) into
576 four classes: small, medium, large, and very large, corresponding to d being uniformly sampled from intervals
577 [10, 20], [21, 50], [51, 100], and [101, 1000], respectively. Given the number of nodes d , the sparsity of the
578 graph (defined as the ratio of the average number of edges to the number of nodes, i.e., the average in-degree
579 of all nodes) is randomly sampled from a uniform distribution [1.2, 1.7]. Given the number of nodes and the
580 expected number of edges, the graph skeleton is generated accordingly by the two random graph models. Then
581 the skeleton is randomly oriented to a DAG by upper triangular permutation.

582 **Conditional probability table:** Now we illustrate how we come up with Conditional Probability Table (CPT)
583 for each node. In accordance with the topological ordering of the graph, each node is first assigned its cardinality,
584 which is randomly sampled from a truncated normal distribution $\mathcal{N}(\mu = 2, \sigma = \frac{1.5}{m}, \min = 2)$, where m
585 denotes the maximum number of peers of the node (i.e. $\max\{\text{in-degree of the effect nodes of this node}\}$). This
586 regularization is designed to make the forward sampling process faster and prevent some certain nodes with
587 many cause nodes from getting stuck. Since the number of different conditions to be enumerated is exponential
588 ($\prod_{c \in \text{causes}} \text{cardinality}_c$), node with a larger maximum peers number tends to have smaller cardinality. Next, we
589 enumerate each of its unique conditions (given by combinations of its cause nodes' cardinalities) and randomly
590 generate its probability distribution at each condition. The probability distribution is sampled from a Dirichlet
591 distribution with parameter $\alpha \sim U[0.1, 1.0]$ and grid number as this code's cardinality.

592 **Training data:** Having CPT specification of each node, a sample of 10k rows of observations is obtained for
593 each graph according to the standard Bayesian network forward sampling. This generates a total dataset of 4
594 scales \times 2 graph models \times 50 graphs for each class = 400 unique graphs and the corresponding sampled data.
595 Different SCL algorithms are then further used to extract the required features corresponding to the respective
596 learning targets, e.g., all edges of all graphs for pairwise SCL algorithms. For our ML4C learning targets, all UTs
597 are extracted from graphs, consisting of a total of 97,010 V-structures (label=1) and 195,691 non-V-structures
598 (label=0).

599 B.2.2 XGBoost hyper-parameter settings

600 We use `xgb.XGBClassifier()`, the Python API provided by XGBoost [6], to implement the binary classifier
601 ML4C-Learner. All hyper-parameters are set as default. We set the threshold value $T = 0.1$.

602 B.3 Post processing

603 Although ML4C-Learner achieves high accuracy on classifying UTs into v-structures or non-v-structures (UT-F1
604 = 0.9, as shown in Table 1), it is still possible to have conflicts among the detected v-structures. We adopt
605 a straightforward heuristic to resolve conflicts: suppose we have two conflict v-structures $A \rightarrow B \leftarrow C$
606 and $B \rightarrow C \leftarrow D$, we discard the one with lower probability score (by ML4C-Learner). We continue such
607 pairwise conflict resolving until no more conflicts exist. We use the left v-structures to construct the partial DAG
608 (bottom-right of Figure 1(b)). Pseudo-code is shown in Algorithm 1.

609 C Details of Evaluation

610 C.1 Evaluation metrics

611 We calculate SHD at CPDAG level. Specifically, SHD is computed between the learned CPDAG(\hat{G}) and ground
612 truth CPDAG(G), i.e., the smallest number of edge additions, deletions, direction reversals and type changes
613 (directed vs. undirected) to convert the output CPDAG to ground truth CPDAG. As is shown in Table 5, SHD is
614 equal to the sum of the number of \mathcal{X} s in the table.

F1-score is then calculated based on the identifiable edges of CPDAG(\hat{G}) and CPDAG(G), where the accuracy
(precision) is equal to True Positive Rate (TPR) and the recall (recall) is equal to 1 - False Discovery Rate (FDR).

input : v-structure candidates $VC = \{v_1, \dots, v_p\}$,
score querier $s : v_i \rightarrow s_i$, returning v_i 's probability score
output : Final v-structure candidates FV , which is self-consistent.
Initialize: removing v-structure set RV .
for $v_i \in VC$ **do**
 $s_i \leftarrow s(v_i)$
 flag \leftarrow FALSE
 for $v_j \in VC$ **do**
 $s_j \leftarrow s(v_j)$
 if v_i conflicts with v_j **and** $s_i < s_j$ **then**
 flag \leftarrow TRUE
 break
 if flag **then**
 $SV \leftarrow SV \cup \{v_i\}$
FV $\leftarrow VC \setminus RV$.

Algorithm 1: Conflict resolving

Table 5: SHD calculation details.

in result CPDAG \rightarrow in truth CPDAG \downarrow	iden (directed)		uniden (undirected)	missing in skeleton
	right	wrong		
iden	✓(1)	✗(2)	✗(3)	✗(4)
uniden	✗(5)		✓(6)	✗(7)
nonexist	✗(8)		✗(9)	✓(10)

Details about the specific calculation can also refer to Table 5

$$\text{precision}=\text{TPR} = \frac{(1)}{(1) + (2) + (3) + (4)},$$

$$\text{recall}=1-\text{FDR} = \frac{(1)}{(1) + (2) + (5) + (8)},$$

615 C.2 Full result of Table 1: End-to-end comparison

616 Here we report full results including other 5 smallest and trivial datasets. Note that 1) All F1-score degrade into
617 0. on sachs dataset, because that sachs has no identifiable edges. 2) The rank(SHD) row is also re-calculated
618 over full datasets.

619 C.3 Predicates in Table 2: Reliability

620 Table 2 shows the performance of 4 weak discriminative predicates and 4 strong discriminative predicates.
621 Specifically, the four strong predicates are respectively 1) $t \sim U[0, 1]$, $\text{OLP}(T, \mathcal{S}) \geq t$; 2) $\text{OLP}(T, \mathcal{S}) == 0$;
622 3) $\text{OLP}(T, \mathcal{S}) == 0$ and $\{X \sim Y | \mathcal{S} \cup T\} > 0$; 4) $\{X \sim Y | \mathcal{S} \vee T\} > 0$. The four weak predicates are
623 respectively 1) $\{PC_X \sim PC_Y | T\} > 0$; 2) $\{PC_X \sim PC_Y | \mathcal{S} \vee T\} > 0$; 3) $\{X \sim Y | PC_T\} == 0$; 4)
624 $\{X \sim Y | \mathcal{S} \vee PC_T\} > 0$.

625 C.4 Details of Table 4: Transferability

626 To evaluate ML4C's transferability across different domains, we train on dataset generated using one config-
627 uration, and test on another. By default the configuration is that: #nodes=50, sparsity=#edges/#nodes=1.5,
628 generating model=ER, and sample size=10000. We conduct controlled trials on the four configuration domains
629 listed above (shown as the four big bars of Table 4).

630 When we test transferability over one domain (e.g., the first bar, #nodes), then #nodes is set from 4 options (10,
631 50, 100, 1k), and $4 \times 4 = 16$ pairs of train-test experiments are conducted. For each experiment, 50 graphs
632 are synthesized for training and another 5 graphs for test. Except for the target domain (#nodes), all the other

Table 6: Full result of Table 1.

Datasets		supervised					unsupervised							no skeleton input			
#nodes/#edges		ML4C	Jarfo	D2C	RCC	NCC	PC	CPC	MPC	GMB	GES	GS	HC	CDS	DGNN	BLIP	GNIP
cancer	SHD	1.0	4	3	4	1.0	2	1.0	1.0	1.0	3	1.0	1.0	2	4	4	1.0
5/4	F1	1.0	.00	.25	.4	1.0	.50	1.0	1.0	1.0	.25	1.0	1.0	.50	.4	.4	1.0
earthquake	SHD	1.0	4	2	4	1.0	2	1.0	1.0	1.0	1.0	1.0	4	1.0	4	5	1.0
5/4	F1	1.0	.00	.50	.00	1.0	.50	1.0	1.0	1.0	1.0	1.0	.00	1.0	.00	.00	1.0
survey	SHD	1	4	5	4	1.0	1.0	1	1	1.0	4	1.0	6	5	6	6	6
6/6	F1	.83	.50	.25	.33	1.0	1.0	.83	.83	1.0	.44	1.0	.6	.25	.6	.6	.6
asia	SHD	1.0	5	7	1	1.0	1	3	1.0	1.0	1.0	1.0	2	16	6	2	2
8/8	F1	1.0	.33	.15	.80	1.0	.80	.67	1.0	1.0	1.0	1.0	.67	.20	.57	.91	.91
sachs	SHD	0	9	11	8	12	13	0	0	13	14	11	0	8	16	1	0
11/17	F1	.00	.00	.00	.00	.00	.00	.00	.00	.00	.00	.00	.00	.00	.00	.00	.00
child	SHD	1.0	18	16	18	20	22	13	9	20	15	13	13	18	23	0	0
20/25	F1	1.0	.24	.43	.42	.12	.12	.00	.74	.12	.47	.59	.57	.34	.25	1.0	1.0
insurance	SHD	5	41	30	34	28	36	34	21	29	34	28	19	36	53	35	14
27/52	F1	.89	.26	.44	.42	.44	.39	.00	.66	.55	.46	.56	.76	.36	.05	.51	.82
water	SHD	5	33	43	31	1.0	4	60	7	8	38	27	38	18	61	65	52
32/66	F1	.94	.52	.34	.56	1.0	.97	.00	.91	.87	.49	.62	.46	.76	.00	.20	.50
mildew	SHD	6	-	17	25	34	21	-	-	7	3	9	23	18	52	36	-
35/46	F1	.87	-	.68	.50	.33	.56	-	-	.85	.93	.80	.64	.65	.19	.41	-
alarm	SHD	1	21	26	18	20	20	20	6	17	8	3	21	18	46	17	2
37/46	F1	.98	.57	.44	.64	.57	.57	.57	.92	.64	.86	.94	.66	.62	.12	.82	.98
barley	SHD	5	48	55	50	1.0	3	-	-	8	42	-	34	50	87	60	42
48/84	F1	.95	.46	.38	.44	1.0	.96	-	-	.91	.59	-	.72	.43	.00	.48	.67
hailfinder	SHD	11	47	41	43	1.0	17	-	-	26	60	-	59	44	76	111	118
56/66	F1	.80	.37	.45	.42	1.0	.85	-	-	.70	.21	-	.23	.42	.00	.18	.12
hepar2	SHD	0	54	81	59	0	35	27	37	14	46	40	35	75	123	79	61
70/123	F1	1.0	.59	.34	.54	1.0	.72	.81	.70	.89	.75	.70	.81	.39	.00	.54	.68
win95pts	SHD	1	65	51	33	1.0	8	42	7	5	32	21	16	50	112	103	-
76/112	F1	.99	.43	.54	.73	1.0	.95	.64	.95	.97	.77	.85	.91	.57	.00	.47	-
pathfinder	SHD	25	157	145	151	0	150	-	-	147	158	-	168	148	196	241	-
109/195	F1	.77	.21	.29	.21	1.0	.29	-	-	.30	.29	-	.28	.31	.00	.07	-
munin1	SHD	10	169	154	153	72	86	117	-	84	109	-	233	151	-	257	-
186/273	F1	.97	.42	.47	.46	.77	.71	.58	-	.72	.67	-	.26	.50	-	.42	-
andes	SHD	0	226	209	246	1.0	4	83	4	5	47	15	38	149	-	175	-
223/338	F1	1.0	.35	.41	.29	1.0	.99	.75	.99	.98	.92	.96	.92	.60	-	.76	-
diabetes	SHD	25	220	395	237	48	0	-	-	204	146	-	592	368	-	534	-
413/602	F1	.96	.62	.38	.62	.96	1.0	-	-	.68	.77	-	.03	.43	-	.43	-
pigs	SHD	0	350	332	263	400	400	-	-	268	0	-	532	316	-	6	-
441/592	F1	1.0	.44	.46	.59	.35	.35	-	-	.56	1.0	-	.18	.50	-	1.0	-
link	SHD	0	731	630	638	749	737	-	-	204	324	-	1047	400	-	947	-
724/1125	F1	1.0	.38	.45	.45	.39	.40	-	-	.81	.80	-	.14	.64	-	.49	-
munin	SHD	72	967	790	816	0	156	-	-	458	661	-	1397	795	-	1599	-
1041/1397	F1	.95	.36	.48	.44	1.0	.89	-	-	.69	.62	-	.00	.51	-	.29	-
munin2	SHD	118	554	611	646	1052	898	-	-	536	632	-	1240	753	-	1321	-
1003/1244	F1	.92	.60	.56	.55	.19	.30	-	-	.57	.58	-	.01	.49	-	.46	-
munin3	SHD	113	616	629	688	1048	860	-	-	544	566	-	1306	819	-	1539	-
1041/1306	F1	.92	.58	.57	.54	.25	.37	-	-	.60	.65	-	.00	.46	-	.26	-
munin4	SHD	126	696	658	776	1058	876	-	-	649	618	-	1388	812	-	1627	-
1038/1388	F1	.93	.54	.56	.50	.29	.39	-	-	.55	.64	-	.00	.49	-	.28	-
rank(SHD)	mean	1.6	9.5	8.9	8.3	4.7	6.7	9.4	7.9	4.2	6.1	8.2	8.0	7.9	13.5	10.9	9.5
	±std	1.0	3.1	3.6	2.3	4.3	3.8	4.3	4.9	3.1	3.7	4.6	3.7	2.7	1.8	3.6	5.0
UT-F1	mean	.90	.22	.19	.27	.66	.50	.53	.87	.59	.54	.77	.47	.30	.09	.36	.70
	±std	.13	.17	.13	.18	.40	.34	.33	.16	.32	.28	.24	.35	.22	.07	.29	.33

633 domains use the default configuration. The result SHD and F1-score are reported as mean value and standard
634 deviation over the five test graphs.

635 D Code and Data

636 D.1 URLs of all competitors

637 We use open-source codes of other algorithms for evaluation.

638 For Jarfo, RCC, NCC, GES, GS(Grow-Shrink), and CDS, we use the API provided by Causal Discovery
639 Toolbox [18]: <https://github.com/FenTechSolutions/CausalDiscoveryToolbox>

640 For HC(Hill-Climbing) we use pgmpy <https://github.com/pgmpy/pgmpy> with BDeu score.

641 For PC we use the official R package pcalg <https://cran.r-project.org/web/packages/pcalg/>.

642 For Conservative-PC and Majority-rule PC, we slightly modify the source code of pcalg to enable a faster run
643 on large scale datasets. GLL-MB is also implemented based on pcalg. Reviewers can download our modified
644 implementation of these 3 algorithms from <http://ml4c.xyz>

645 D.2 Algorithms starting from data: DAG-GNN/BLIP/GOBNILP

646 D.2.1 Code URL

- 647 1. GOBNILP: <https://bitbucket.org/jamescussens/pygobnilp/>
- 648 2. BLIP: <https://cran.r-project.org/web/packages/r.blip/>
- 649 3. DAG-GNN: We use a repository with a standard and clean version of the DAG-GNN algorithm, which
650 is well maintained and can be found at https://github.com/ronikobrosly/DAG_from_GNN/.

651 D.2.2 Hyper-parameter settings

- 652 1. Time limit: The running time of all programs is limited to 24 hours.
- 653 2. Max-in-degree: The max-in-degree threshold for BILP is set to 6. The max-in-degree threshold for
654 GOBNILP is set to 3.
- 655 3. Configurations of DAG-GNN are as follows. Epochs=300, batch size=100, learning rate=3e-3, graph
656 threshold=0.3. Graph threshold is a threshold for weighted adjacency matrix (i.e., any weights > -0.3
657 and < 0.3 means the two variables are not adjacent).

658 D.2.3 Verifying the results of DAG-GNN

659 To make sure DAG-GNN is correctly executed, we have carefully experiment DAG-GNN from the following
660 two aspects:

661 **Reproducing the results of paper [38]** We take the child dataset as an example to test the reproducibility,
because the data set has been reported by [38]. As can be seen from Table 7, the BIC scores are similar to

Table 7: Reproducing results for child

	groundtruth	child
BIC	-1.23e+4	-1.36e+4

662 the results reported in the original paper (child: -1.38e+4). That is to say, the results in Yu et al.’s paper are
663 reproduced by us.
664

665 **Different graph thresholds** The following are the BIC scores on the data sets of alarm and water with
different graph thresholds. The graph threshold recommended by [38] is 0.3. It can be seen that the performance

Table 8: Results with different graph thresholds

	Groundtruth	0.1	0.2	0.3	0.4	0.5
alarm	-1.08e+5	-1.90e+5	-1.44e+5	-1.59e+5	-1.77e+5	-1.91e+5
water	-1.35e+5	-1.32e+5	-1.37e+5	-1.44e+5	-1.53e+5	-1.62e+5

666 is stable when the threshold is around 0.3. We have verified that there are similar conclusions on other data sets.
667 Therefore 0.3 should be a reasonable threshold.
668

669 D.3 ML4C: Code and data

670 For reviewers to check reproducibility of our results reported in §5, we put our code and data on an anonymous
671 site <http://ml4c.xyz>