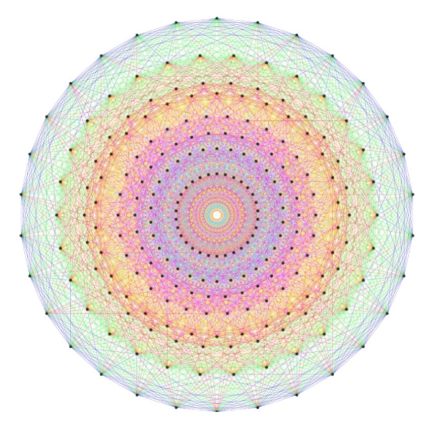




Geometry matters: Insights from Ollivier Ricci Curvature and Ricci Flow into representational alignment

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Overview

Do neural systems develop similar representations given the same computational problems? [1][2]
> Standard RSA can miss key geometric structure in **representations based on human judgements**.
> We introduce a **geometry-aware framework** for representational alignment.

Key insights ::

> Our framework detects representational geometries
> High behavioral alignment $\neq$ geometric alignment

Our approach

Geometry-aware framework

> **Ollivier Ricci Curvature** [3] ::

discrete curvature
> **Ricci Flow** [4] ::
curvature-driven density estimate :: communities (Fig. 1)

> Heat diffusion [5] ::
weighted graph distance

Neural networks

> VGG-Face
> Human-aligned VGG-Face [6] (Fig. 2)

Human data & stimuli [6]

> Stimulus :: 3D heads ($n_{\text{IDs}} = 100$, $n_{\text{women}} = 50$)
> Task :: triplet odd-one-out task (Fig. 3)
:: similarity judgements in 2D & 3D
> Human online experiment ($n_{\text{subjects}} = 2,700$)
:: > 300K trials

Results

> Human-like geometry emerges in 2D but generalizes weakly to 3D conditions (Fig. 4)

> Curvature distributions reveal geometric misalignment (Tab. 1)

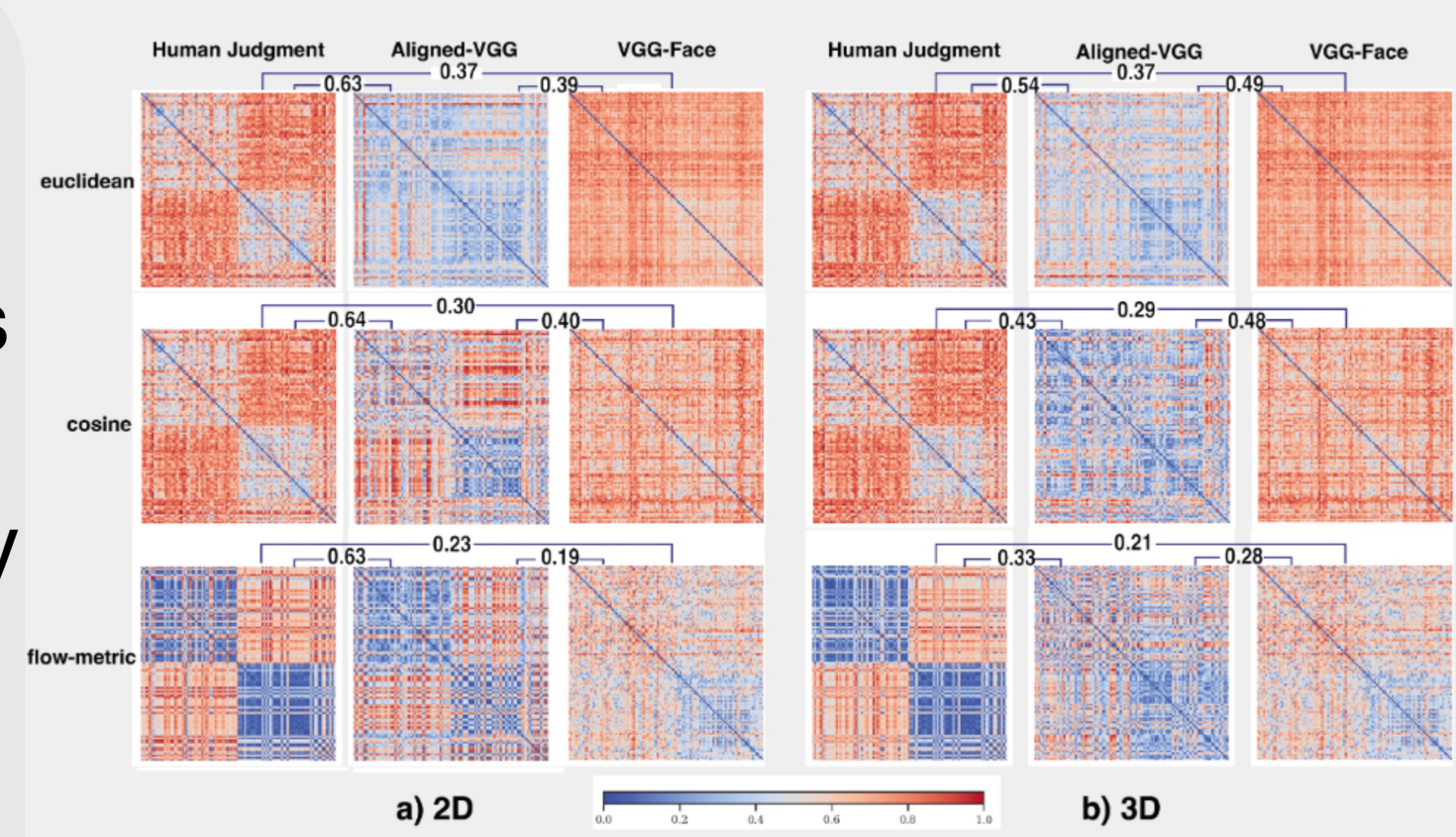


Fig. 4 Cross-metric correlations RDMs

Model	HJ vs. A-VGG	HJ vs. VGG-Face	A-VGG vs. VGG-Face
WS-distance 2D	0.04 ± 0.01	0.12 ± 0.01	0.12 ± 0.01
WS-distance 3D	0.07 ± 0.01	0.13 ± 0.01	0.07 ± 0.01
Heat-distance 2D	1.6 ± 0.04	2.05 ± 0.03	1.98 ± 0.03
Heat-distance 3D	1.69 ± 0.04	2.08 ± 0.04	1.79 ± 0.03

Tab. 1 Representational distances between model configs. (WS: Wasserstein; Heat: Heat diffusion)

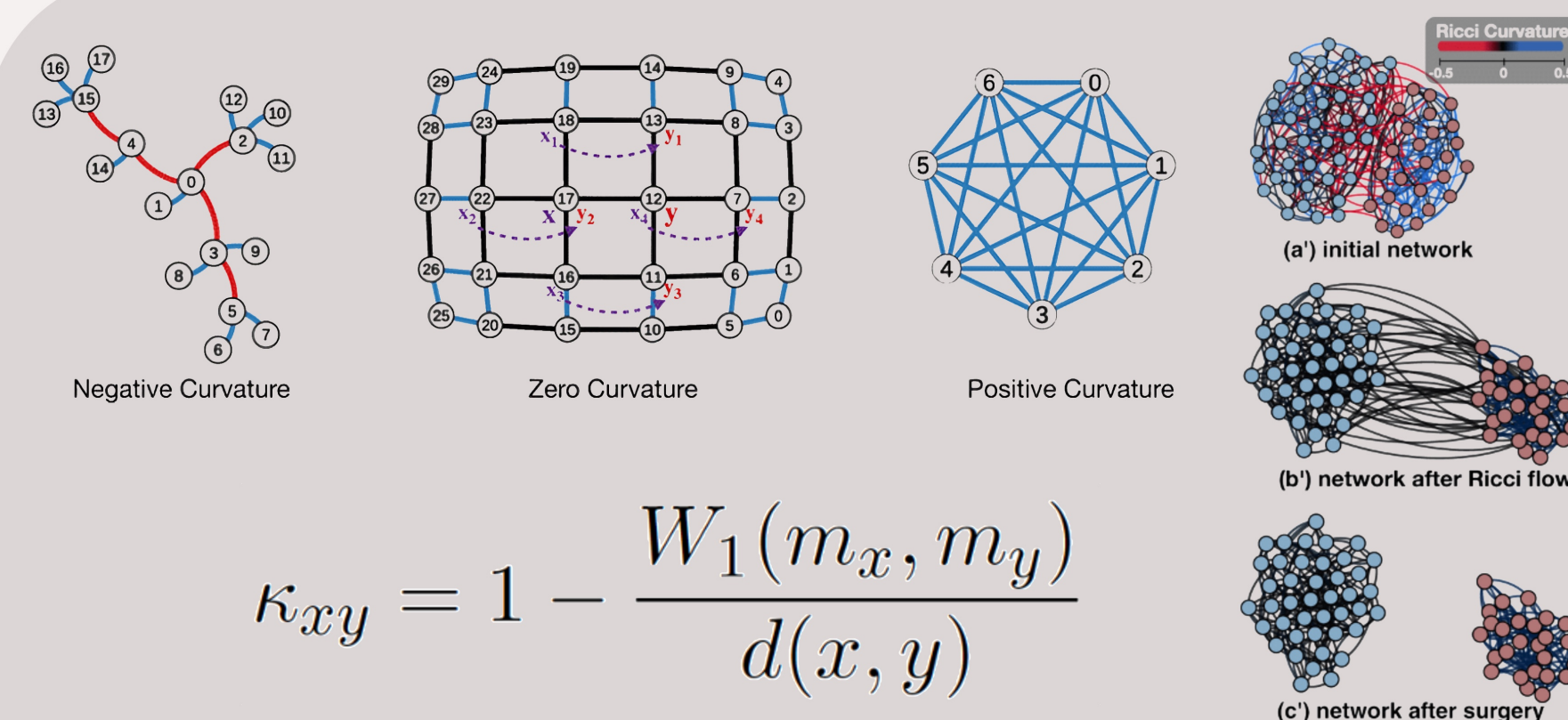


Fig. 1 Discrete case :: Ollivier Ricci curvature and Ricci Flow

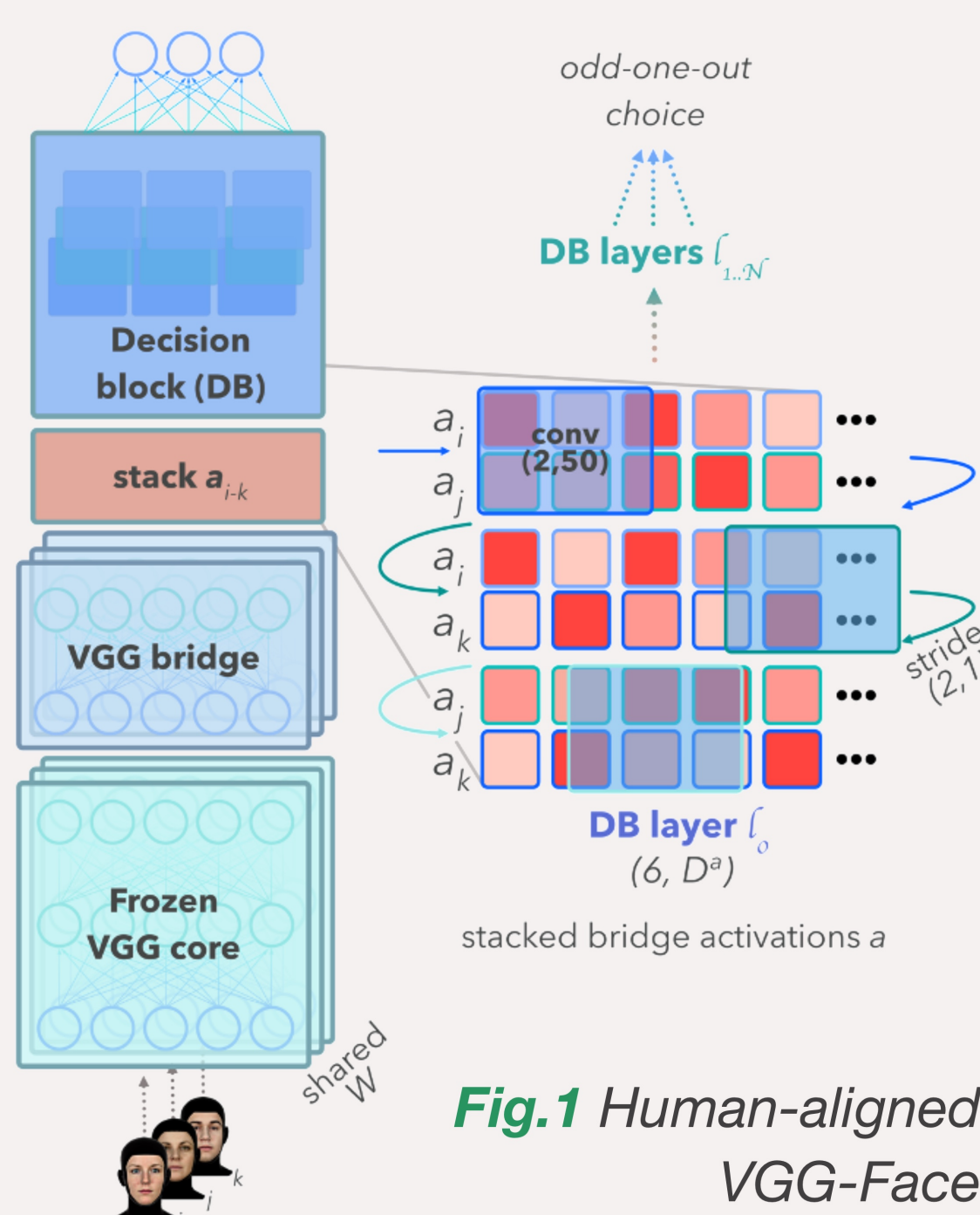


Fig. 2 Human-aligned VGG-Face

> Community structure reveals divergent alignment (Fig. 5, Tab. 2)

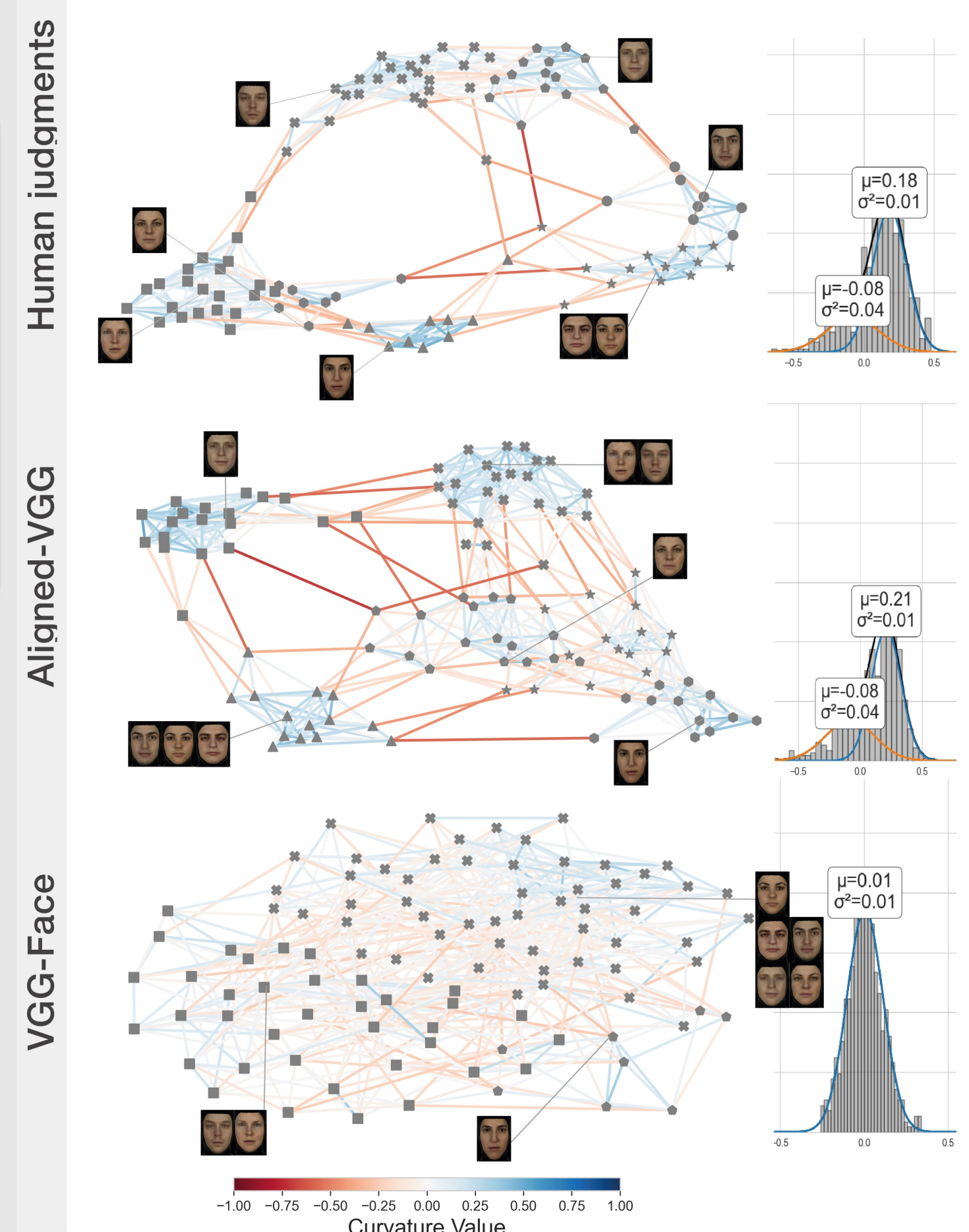


Fig. 5 Ricci flow-based communities (2D condition)
Right: Curvature distributions

Community ::
Conductance :: community separation
IED :: internal edge density within community
Modularity :: community strength
AE :: average embeddedness, shared neighbours for pair of nodes within community

GRAPH	COMMUNITIES	CONDUCTANCE	IED	MODULARITY	AE
HUMAN JUDGMENT 2D	7	0.23	0.60	34.73	0.78
HUMAN JUDGMENT 3D	8	0.31	0.68	31.54	0.69
ALIGNED-VGG 2D	6	0.20	0.52	35.98	0.80
ALIGNED-VGG 3D	6	0.34	0.57	21.57	0.68
VGG-FACE	3	0.33	0.32	11.75	0.69

Tab. 2 Comparison of graph structures

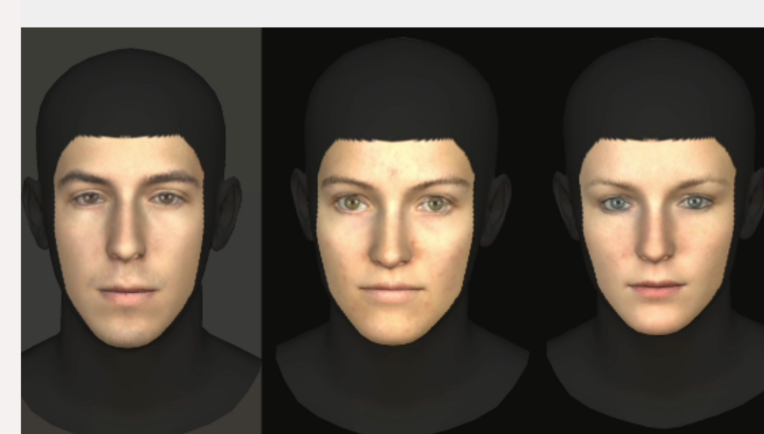


Fig. 3 Odd-one-out task

References

- [1] Sucholutsky et al., TMLR (2025)
- [2] Muttenthaler et al., Nat. (2025)
- [3] Ollivier, C.R.Math. (2007)
- [4] Ni et al., Sci.Rep. (2025)
- [5] Hammond et al., IEEE GlobalSIP (2025)
- [6] Hofmann et al., arXiv (2025)

Our paper



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