# SUPPLEMENTARY MATERIAL FOR INVESTIGATING DO MAIN GAPS FOR INDOOR 3D OBJECT DETECTION ON POINT CLOUDS

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Paper under double-blind review

### A APPENDIX

In this additional material, we offer more comprehensive information and analysis of our proposed benchmark. In Appendix A.1, we present the distribution of object categories in the datasets used in our benchmark. In Appendix A.2, we conduct experiments on other detectors. In Appendix A.3, we compare our proposed synthetic dataset with existing synthetic dataset. In Appendix A.4, we conduct more experiments to further analyze the domain gap factors and the results of domain adaptation approaches. In Appendix A.5, we report the computation resources required to reproduce our experiments, and list the limitations of this paper.

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#### A.1 INSTANCE DISTRIBUTION OF OBJECT CATEGORIES

In this section, we summarize the object category distribution of our proposed SimRoom and
SimHouse dataset, and compare the distribution with ScanNet by Dai et al. (2017) and SUN RGB-D
by Song et al. (2015) which are used in our proposed domain adaptation benchmarks.

026 Figure 1 shows the object category distribution of different datasets. The number of objects in different 027 categories in the ScanNet and SUN RGB-D datasets exhibits a significant long-tail distribution, with their overall trends being relatively similar. Although we considered the number of originally 029 annotated objects in the datasets when selecting target categories, certain categories in ScanNet and SUN RGB-D, such as "plant" and "TV", contain only a small number of samples. This poses 031 additional challenges for training the object detector. In contrast, the object category distribution in the SimRoom and SimHouse datasets differs significantly from that of the two real datasets. 033 This is because the 3D simulator considered object diversity when generating scenes, resulting in 034 relatively balanced scenes without a significant long-tail distribution. It is worth noting that despite the differences in distribution, our proposed SimRoom and SimHouse datasets ensure an absolute 035 number (at least more than a thousand) of objects in each category. By using simulated datasets 036 with a more balanced object category distribution and a greater absolute number of objects to train 037 the detector, the issues of few samples and long-tail distribution can be effectively addressed. The focus of domain adaptation research will then shift to bridging the domain gap between the styles of simulated and real data.

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#### A.2 PERFORMANCE ON OTHER DETECTORS

We conduct experiment on newly proposed transformer-based Pointformer Pan et al. (2021) and V-DETR Shen et al. (2023). As shown inTable 1, the newly proposed detectors also face the performance drop when evaluated across datasets. We hope future works will propose general domain adaptation methods that works for detectors with multiple architectures.

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#### A.3 RESULTS ON OTHER SYNTHETIC DATASET

Several synthetic indoor datasets have been proposed for 3D layout generation or navigation tasks.
They are mostly created by professional designers, making them expensive, non-configurable, and
difficult to scale. As shown in Table 3, our proposed SimRoom and SimHouse datasets which are
generated by ProcTHOR framework have following advantages: (1) 3D-Front dataset is created by
professional indoor designers with fixed layouts, thus with high cost and could neither be extended



109	Table 1: Results of Pointformer and V-DETR, trained on ScanNet.									
110	Test dataset	Pointformer Pan et al. (2021)	V-DETR Shen et al. (2023)							
111	ScanNet	45.82	49.30							
112 113	SUN RGB-D	29.26	31.77							

Table 2: Evaluation of SimRoom—SimHouse benchmark on subset of different room numbers.

House number	2	3	4	5	6	7
Source only	46.81	28.60	15.43	14.17	6.80	4.91
Mean teacher	39.07	27.11	17.16	14.64	7.45	5.17
Oracle(target)	64.97	53.39	49.33	47.95	37.79	37.75

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nor easily modified. Our proposed datasets is extensible and could scale up to any size with very 123 low cost. (2) 3D-Front dataset contains limited number of categories and instances. Some object 124 categories in our benchmark which are common among indoor scenes such as TV, toilet, and garbage 125 can are not included or annotated in 3D-Front. In ProcTHOR framework we could add 3D models 126 of any category and could easily configure their numbers and layouts. We train the detector with 127 3D-Front dataset as source domain on 8 categories (our proposed benchmark include 15 categories). 128 As shown in Table 4, the synthetic to real adaptation (3D-Front to ScanNet) remains challenging. 129 Additionally, domain gap exists between manually designed layout and automatically generated 130 layout (3D-Front to SimHouse). 131

We propose a part of our proposed datasets (validation set of SimRoom and SimHouse) as an example: link.

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#### A.4 FURTHER ANALYSIS ON DOMAIN GAPS

In this section, we conduct more experiments to further illustrate the domain gap factors including
room configuration gap and object size diversity. Additionally, we further analyze the results of
domain adaptation approach mean teacher.

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#### A.4.1 ANALYSIS OF ROOM CONFIGURATION GAP

142 In Table 2 we show the evaluation results of SimRoom-SimHouse benchmarks on subsets of 143 SimHouse with different number of rooms. As the number of rooms in a house scene increases, the 144 complexity of the scene layout rises, which inherently increases the detection difficulty within the 145 target domain. This is evidenced by the decline in line "Oracle(target)" test results. The rising of 146 room layout complexity significantly increases the adaptation difficulty for training on single-room 147 SimRoom datasets. This is reflected in the more drastic decline in performance of source only 148 trained model. For the mean teacher results, its performance is slightly lower than source-only on subsets with fewer rooms, but it improves in more complex scenes. This indicates that the mean 149 teacher framework enables the model to better adapt to more complex environments. This result 150 indicates that the domain gap in room layout configuration is an urgent issue to address. Our proposed 151  $SimRoom \rightarrow SimHouse$  benchmark provides a platform to evaluate this adaptation capability. We 152 hope that future domain adaptation efforts will generalize detectors to more complex real-world 153 environments. 154

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Table 3:	Com	oarison (	of our	prope	osed S	SimRoo	m / S	SimHouse	e and	3D-	Front	Fu et a	al.	(2021)	dataset
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158	Dataset	Training / Testing scenes	Categories	Instance number	Multi-rooms	Extensible
159	SimRoom	6,000 / 1,165	71	157,473	×	1
160	SimHouse	6,000 / 2,000	71	657,670	1	1
161	3D-Front	5,000 / 1,813	26	149,228	1	X

Table	4: Results of training with 3D-Front dataset as source domain on VoteNet dete	ctor

Method	$3D$ -Front $\rightarrow$ ScanNet	$3D$ -Front $\rightarrow$ SimHouse
Source only	13.21	21.18
Oracle (target)	47.96	37.78

Table 5: Evaluation on different subsets that vary in object size. "Larger gap" denotes the subset in which the objects' volumes are 2 times larger or smaller than the mean size in source domain. "Smaller gap" denotes the rest of the annotations which has a closer size with source domain.

	SUN RGB-I	D→ScanNet	SimRoom-	→ScanNet
	Smaller gap	Larger gap	Smaller gap	Larger gap
Source only	21.12	10.92	2.18	2.08
Mean teacher	20.82	12.92	5.45	2.44
Oracle(target)	32.48	13.52	32.48	13.52

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#### A.4.2 ANALYSIS OF OBJECT SIZE DIVERSITY

181 To further illustrate the influence of object size, in SUN RGB-D-ScanNet and SimRoom-ScanNet 182 benchmark we split the annotations of target evaluation set into subsets based on the object size. Specifically, to evaluate the influence of source domain object mean size, we split the evaluation 183 annotation into 2 groups, filtering out the objects whose size(volume) is 2 times larger or smaller than the mean size of source domain. As shown in Table 5, in both benchmarks, the test results for 185 groups with a larger gap in object size are significantly lower than for groups with more similar sizes. This indicates that object size has a direct and important impact on detector adaptation. In future 187 work, estimating the average object size in the target domain and addressing the detection issues for 188 objects with significant size differences from the source domain will be crucial for improving domain 189 adaptation performance.

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## A.4.3 FURTHER ANALYSIS ON DOMAIN ADAPTATION APPROACH

We test the result of basic domain adaptation approach mean teacher that has been widely used in domain adaptive 2D object detection and LiDAR point cloud detection as a first baseline of unsupervised domain adaptation for indoor 3D object detection. Here we present more analysis on the results of such framework to illustrate its limitation and future direction of improving such framework.

As shown in Table 6, we test the models on the training set of target domain. In line "Oracle(target)", 199 the performance is significantly higher than in the evaluation set due to the use of training set labels. In line "Source only" where the training set images and labels are unused, the results are 200 similar because both sets are from the same distribution of target domain. However, in line "Mean 201 teacher", despite using images from the target domain training set, the test results on the training 202 set are not significantly higher than those on the evaluation set. We analyze the possible reasons as 203 follows: 1) The pseudo-labels used in the mean teacher framework are of low quality, and misleading 204 noisy pseudo-labels cause the model to not converge well on the training set; 2) The mean teacher 205 framework relies solely on supervision from pseudo-labels and does not familiarize itself with the 206 point cloud features of the target domain at the feature level. To address these two reasons, future 207 improvements in domain adaptation work could focus on enhancing the model's training effectiveness 208 under noisy conditions or introducing unsupervised methods to enable the model to familiarize itself 209 with the target domain features without relying on labels.

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# A.5 EXPERIMENTS COMPUTE RESOURCES AND LIMITATIONS

We use VoteNet by Qi et al. (2019) as our base detector and conduct all the experiments on single
NVIDIA A800 GPU with full precision training by PyTorch. Following Qi et al. (2019), we down sample all the input scenes into 20,000 points, so the training time cost only rely on the scale of datasets. Under sour-only setting, training the ScanNet dataset with 1200 scenes takes approximately

217	Table 6: The evaluation results on training set and evaluation set of target domain									
218	SUN RGB-D $\rightarrow$ ScanNet SimRoom $\rightarrow$ ScanNet									
219		Training set	Evaluation set	Training set	Evaluation set					
220	Source only	31.26	28.85	5.67	5.25					
221	Mean teacher	29.94	29.85	6.69	6.89					
222	Oracle(target)	62.98	40.67	62.98	40.67					
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Table 6: The evaluation results on training set and evaluation set of target domain

2 hours, while training the SUN RGB-D, SimRoom, and SimHouse datasets with 5000 to 6000 scenes takes about 10 hours. The source code and dataset files will be released soon.

227 Our work still has several limitations in the following aspects: 1) For controlling scene layout 228 configuration, we only considered differences at the room level (number of rooms) and did not consider controlling more fine-grained differences at the instance level. For example, different 229 indoor designers may place the furniture and object in different styles even in the same single room 230 environment. In future work, we will use more sophisticated simulation data generators to achieve 231 this control. 2) The generation of synthetic 3D environment is based on rules and the fixed set of 3D 232 assets by Deitke et al. (2022) which is naturally unlike real-world 3D scenes. In the future we will 233 introduce more powerful 3D generators such as diffusion-based neural networks to generate more 234 realistic datasets. 235

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