# <span id="page-0-2"></span>Supplementary material for "Rectifying Open-Set Object Detection: Proper Evaluation and a Taxonomy"

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# <sup>1</sup> A Access to Our Dataset

<sup>2</sup> Our datasets can be accessed at <https://github.com/rsCPSyEu/OSOD-III.git>.

# <sup>3</sup> B Details of the Datasets

 We used three datasets in our experiments, i.e., Open Images dataset [\[10\]](#page-12-0), Caltech-UCSD Birds- 200-2011 (CUB200) [\[16\]](#page-12-1), and Mapillary Traffic Sign Dataset (MTSD) [\[3\]](#page-12-2). Tables [4,](#page-0-0) [5,](#page-0-1) and [6](#page-1-0) show their splits, based on which known/unknown classes are selected, and also those of train- ing/validation/testing images. Tables [7,](#page-1-1) [8,](#page-2-0) and [9](#page-3-0) provide lists of the classes for each split. Please check Sec 4.1.1 in the main paper as well.

<span id="page-0-0"></span>Table 4: Details of the employed class splits for Open Images dataset. We treat one of the four as a known set and the union of the other three as an unknown set. Thus, there are four cases of known/unknown splits, for each of which we report the detection performance in Table [10.](#page-5-0)



<span id="page-0-1"></span>Table 5: Details of the employed class splits for Caltech-UCSD Birds-200-2011 (CUB200) dataset. We treat the union of three of the four as known classes and the rest as unknown classes. Each split corresponds to the results shown in Table [11.](#page-5-1)



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			Unknown1 Unknown2 Unknown1+2
num of classes	55	115	170
train images		13, 157	
validation images		1,000	
test images		3,896	

<span id="page-1-0"></span>Table 6: Details of the employed class splits for Mapillary Traffic Sign Dataset (MTSD). Each split corresponds to the results shown in Table [12.](#page-6-0)

<span id="page-1-1"></span>Table 7: Classes contained in the employed splits for Open Images [\[10\]](#page-12-0) with the super-classes "Animal" (first column) and "Vehicle" (second column), respectively.

	Animal	Vehicle
	Starfish / Deer / Tick / Lynx /	
	Monkey / Squirrel / Koala / Fox /	Bicycle / Golf cart /
Split1	Spider / Scorpion / Rabbit / Hamster /	Van / Taxi /
(24/6)	Woodpecker / Snail / Brown bear / Polar bear /	Airplane / Motorcycle
	Lion / Bull / Shrimp / Panda /	
	Chicken / Sparrow / Cattle / Lobster	
	Sea lion / Mule / Lizard / Raccoon /	
	Butterfly / Hippopotamus / Kangaroo / Frog /	Train / Truck /
Split2	Harbor seal / Red panda / Antelope / Ant /	Barge / Gondola /
(24/6)	Sheep / Dog / Magpie / Teddy bear /	Rocket / Bus
	Oyster / Otter / Seahorse / Caterpillar /	
	Worm / Zebra / Jaguar (Animal) / Rays and skates	
	Tortoise / Skunk / Blue jay / Rhinoceros /	
	Turkey / Falcon / Dinosaur / Bat (Animal) /	Submarine / Jet ski /
Split <sub>3</sub>	Squid / Giraffe / Owl / Armadillo /	Unicycle / Snowmobile /
(24/6)	Swan / Duck / Goose / Camel /	Cart / Tank
	Horse / Tiger / Goldfish / Cat /	
	Shark / Parrot / Leopard / Goat	
	Dragonfly / Ladybug / Raven / Penguin /	
	Hedgehog / Mouse / Snake / Jellyfish /	Canoe / Helicopter /
Split4	Porcupine / Ostrich / Elephant / Dolphin /	Wheelchair / Ambulance /
(24/6)	Alpaca / Crab / Eagle / Isopod /	Segway / Limousine
	Cheetah / Sea turtle / Whale / Bee /	
	Canary / Pig / Crocodile / Centipede	

<span id="page-2-0"></span>



#### <span id="page-3-0"></span>Table 9: Classes contained in the Unknown1 and Unkonwn2 splits of MTSD [\[3\]](#page-12-2). The rest are treated as known classes.



## C More Details of Experimental Settings

 We provide a comprehensive description of the experimental configurations utilized in the evaluation of our main paper.

#### C.1 Training

 We train the models using the SGD optimizer with the batch size of 16 on 8 A100 GPUs. The number of epochs is 12, 80, and 60 for OpenImages, CUB200, and MTSD, respectively. We use the initial 15 learning rate of  $2.0 \times 10^{-2}$  with momentum = 0.9 and weight decay =  $1.0 \times 10^{-4}$ . We drop a learning rate by a factor of 10 at 2/3 and 11/12 epoch. For Open Images and CUB200, we follow a common multi-scale training and resize the input images such that their shorter side is between 480 and 800, while the longer side is 1333 or less. At the inference time, we set the shorter side of input images to 800 and the longer side to less or equal to 1333. For MTSD, we apply similar scaling strategies to Open Images and CUB200 (i.e., multi-scale training and single-scale testing) but the scaling scheme; namely, the input size is doubled, e.g., the shorter side is between 960 and 1600 at training time. This aims to improve detection accuracy for the small-sized objects that frequently appear in MTSD. 24 We used the publicly available source code for the implementation of ORE<sup>[1](#page-4-0)</sup> [\[9\]](#page-12-3), Dropout Sampling

 $(DS)^2$  $(DS)^2$  [\[12\]](#page-12-4), VOS<sup>[3](#page-4-2)</sup> [\[2\]](#page-12-5), and OpenDet<sup>[4](#page-4-3)</sup> [\[7\]](#page-12-6). We used mmdetection<sup>[5](#page-4-4)</sup> [\[1\]](#page-12-7) for FCOS [\[15\]](#page-12-8) and detectron2<sup>[6](#page-4-5)</sup> for Faster RCNN [\[14\]](#page-12-9) to implement the baseline methods, respectively.

#### C.2 Experimental Configurations for Compared Methods

 As mentioned in Sec [4.2](#page-0-2) of the main paper, our experiments involve four OSOD methods. Although these methods were originally developed for OSOD-II, they can be applied to OSOD-III without any modification. We provide a summary of their methods and present the corresponding configurations.

31 ORE (Open World Object Detector) [\[9\]](#page-12-3) is initially designed for OWOD; it is capable not only of detecting unknown objects but also of incremental learning. We omit the latter capability and use the former as an open-set object detector. It employs an energy-based method to classify known/unknown; using the validation set, including unknown object annotations, it models the energy distributions for known and unknown objects. To compute AP for unknown objects, we use a detection score that ORE provides. Following the original paper [\[9\]](#page-12-3), we employ Faster RCNN [\[14\]](#page-12-9) with a ResNet50 backbone [\[8\]](#page-12-10) for the base detector.

 DS (Dropout Sampling) [\[12\]](#page-12-4) uses the entropy of class scores to discriminate known and unknown categories. Specifically, during the inference phase, it employs a dropout layer [\[5\]](#page-12-11) right before computing class logits and performs inference n iterations. If the entropy of the average class logits over these iterations exceeds a threshold, the detected instance is assigned to the unknown category. The top-1 class score, calculated from the averaged class logits, is employed as the unknown score for computing unknown AP. Our base detector is Faster RCNN with ResNet50-FPN backbone [\[11\]](#page-12-12). 44 Following the implementation of [\[7\]](#page-12-6), we set the number of inference iterations n to 30, the entropy 45 threshold  $\gamma_{ds}$  to 0.25, and the dropout layer parameter p to 0.5, respectively.

 VOS (Virtual Outlier Synthesis) [\[2\]](#page-12-5) detects unknown objects by treating them as out-of-distribution (OOD) based on an energy-based method. Specifically, it estimates an energy value for each detected instance and judges whether it is known or unknown by comparing the energy with a threshold.

<span id="page-4-0"></span><https://github.com/JosephKJ/OWOD.git>

<span id="page-4-1"></span><https://github.com/csuhan/opendet2.git>

<span id="page-4-2"></span><https://github.com/deeplearning-wisc/vos.git>

<span id="page-4-3"></span><https://github.com/csuhan/opendet2.git>

<span id="page-4-4"></span><https://github.com/open-mmlab/mmdetection.git>

<span id="page-4-5"></span><https://github.com/facebookresearch/detectron2>

<span id="page-5-0"></span>Table 10: Detection accuracy of known  $AP_{known}$ ) and unknown objects  $AP_{unk}$ ) of different methods for Open Images dataset, "Animal" and "Vehicle" super-classes. "Split-n" indicates that the classes of Split-n are treated as known classes. "mean" is their average that is also shown in Table  $3$ in the main paper.

		Animal										
	Split1		Split2		Split <sub>3</sub>		Split4		mean			
	$AP_{known}$	$\bar{A}P_{unk}$	$AP_{known}$	$AP_{unk}$	$AP_{known}$	$\bar{A}P_{unk}$	$\bar{A}P_{known}$	$AP_{unk}$	$AP_{known}$	$AP_{unk}$		
<b>ORE</b> [9]	40.4	17.4	34.8	13.0	40.4	19.1	34.8	13.0	$37.6 \pm 2.8$	$15.6 \pm 2.7$		
DS [12]	44.0	19.0	36.8	12.3	43.3	14.0	40.2	14.6	$41.1 \pm 2.9$	$15.0 \pm 2.5$		
VOS [2]	39.5	17.5	37.5	13.9	43.1	14.7	37.9	18.1	$39.5 \pm 2.2$	$16.0 \pm 1.8$		
OpenDet [7]	42.4	34.9	23.2	25.8	43.0	37.9	39.0	33.5	$36.9 \pm 8.1$	$33.0 \pm 4.5$		
FCOS [15]	35.0	44.4	30.8	35.6	32.6	43.7	22.6	43.6	$30.3 \pm 4.7$	$41.8 \pm 3.6$		
Faster RCNN [14]	41.8	36.9	34.0	29.5	39.7	37.7	35.5	37.0	$37.8 \pm 3.1$	$35.3 \pm 3.9$		
						Vehicle						
	Split1		Split2		Split <sub>3</sub>		Split <sub>4</sub>		mean			
	$AP_{known}$	$\bar{A}P_{unk}$	$AP_{known}$	$AP_{unk}$	$AP_{known}$	$AP_{unk}$	$\overline{\rm AP}_{known}$	$\overline{AP}_{unk}$	$\overline{\mathrm{AP}}_{known}$	$AP_{unk}$		
<b>ORE</b> [9]	46.9	0.5	35.0	0.1	25.0	0.2	27.7	0.3	$33.7 \pm 8.5$	$0.3 \pm 0.1$		
DS [12]	52.6	0.5	40.7	2.3	31.9	6.5	35.1	1.4	$40.1 \pm 7.9$	$2.7 \pm 2.3$		
<b>VOS [2]</b>	53.2	7.4	41.9	7.1	32.8	9.4	35.7	12.6	$40.9 \pm 7.8$	$9.1 \pm 2.2$		
OpenDet [7]	50.6	10.2	40.4	12.5	30.2	15.9	33.6	19.0	$38.7 \pm 7.8$	$14.4 \pm 3.3$		
FCOS [15]	49.6	14.2	32.7	14.6	19.2	24.7	21.4	21.3	$30.7 \pm 12.0$	$18.7 \pm 4.5$		
Faster RCNN [14]	51.0	10.5	42.0	15.2	31.0	22.1	35.7	20.2	$39.9 \pm 8.7$	$17.0 \pm 5.2$		

<span id="page-5-1"></span>Table 11: Detection accuracy for CUB200 [\[16\]](#page-12-1). See Table [10](#page-5-0) for notations.



<sup>49</sup> We use the energy value to compute unknown AP. We choose Faster RCNN with ResNet50-FPN <sup>50</sup> backbone [\[11\]](#page-12-12), following the paper.

**OpenDet (Open-set Detector)** [\[7\]](#page-12-6) is the current state-of-the-art on the popular benchmark test designed using PASCAL VOC/COCO shown in Table [2,](#page-0-2) although the methods' performance is evaluated with inappropriate metrics of A-OSE and WI. OpenDet provides a detection score for unknown objects, which we utilize to compute AP. We use the authors' implementation, which employs Faster RCNN based on ResNet50-FPN for the base detector.

## <sup>56</sup> D Additional Experimental Results

#### <sup>57</sup> D.1 Detection Accuracy for Individual Splits

58 Tables [10,](#page-5-0) [11,](#page-5-1) and [12](#page-6-0) show detection accuracy of known  $AP_{known}$  and unknown  $AP_{unk}$  for each 59 split and their averages. The classes denoted as "Split-n" and "Unknown-n" in the results correspond <sup>60</sup> to the class sets specified in Tables [7,](#page-1-1) [8,](#page-2-0) and [9.](#page-3-0)

#### <sup>61</sup> D.2 Results of H-score

<sup>62</sup> To facilitate easier comparisons of detection accuracy, we report H-score [\[4\]](#page-12-13) as a comprehensive

<sup>63</sup> evaluation metric. H-score was originally designed in open-set recognition (OSR) task as a harmonic

<sup>64</sup> mean of known and unknown categories. We adopt this metric to object detection, calculating a

<sup>65</sup> harmonic mean of average precision (AP) for these two distinct categories. Tables [13,](#page-6-1) [14,](#page-7-0) and [15](#page-7-1)

<sup>66</sup> show the results for each split and their averages with the standard deviations.

67 From the results, we notice similar trends as those deduced from separated  $AP_{known}$  and  $AP_{unk}$ <sup>68</sup> evaluations. Yet, these trends become more distinct, offering a clearer understanding. Our baselines

	K	U1	U <sub>2</sub>	$U1+2$	mean
	$AP_{known}$			$AP_{unk}$	
<b>ORE</b> [9]	41.2	0.4	0.2	0.7	$0.4 \pm 0.3$
DS [14]	50.4	4.5	3.4	7.5	$5.1 \pm 1.7$
<b>VOS [2]</b>	49.1	4.6	2.9	6.5	$4.7 \pm 1.5$
OpenDet [7]	51.8	8.7	6.7	14.2	$9.9 \pm 3.9$
FCOS [15]	41.7	3.8	3.3	6.2	$4.4 \pm 1.6$
Faster RCNN [14]	50.0	2.5	2.3	4.4	$3.1 \pm 1.2$

<span id="page-6-0"></span>Table 12: Detection accuracy for MTSD [\[3\]](#page-12-2). K, U1, and U2 stand for the splits of Known, Unknown1, and Unknown2, respectively.

Table 13: H-scores for for Open Images dataset [\[10\]](#page-12-0), "Animal" and "Vehicle" super-classes. See Table [10](#page-5-0) for notations.

<span id="page-6-1"></span>

			Animal		
	Split1	Split <sub>2</sub>	Split <sub>3</sub>	Split4	mean
<b>ORE</b> [9]	24.3	18.9	25.9	18.9	$22.0 \pm 3.2$
<b>DS</b> [12]	26.5	18.4	21.2	21.4	$21.9 \pm 2.9$
VOS [2]	24.3	20.3	21.9	24.5	$22.7 \pm 1.7$
OpenDet [7]	38.3	24.4	40.3	36.0	$34.8 \pm 6.2$
<b>FCOS</b> [15]	39.1	33.0	37.3	29.8	$34.8 \pm 3.7$
Faster RCNN [14]	39.2	31.6	38.7	36.2	$36.4 \pm 3.0$
			Vehicle		
	Split1	Split <sub>2</sub>	Split <sub>3</sub>	Split4	mean
<b>ORE</b> [9]	1.0	0.2	0.4	0.6	$0.5 \pm 0.3$
<b>DS</b> [12]	1.0	4.4	10.8	2.7	$4.7 \pm 3.7$
<b>VOS</b> [2]	13.0	12.1	14.6	18.6	$14.6 \pm 2.5$
OpenDet [7]	17.0	19.1	20.8	24.3	$20.3 \pm 2.7$
<b>FCOS</b> [15]	22.1	20.2	21.6	21.3	$21.3 \pm 0.7$
Faster RCNN [14]	17.4	22.3	25.8	25.8	$22.8 \pm 3.4$

<sup>69</sup> and OpenDet attain comparably better performances than other methods. Nonetheless, the resulting

 $70$  H-scores do not reach notably high values. This is attributed to the inferior performances of  $AP_{unk}$ ,

<sup>71</sup> largely deteriorate the harmonic mean of the known and unknown APs.

## <sup>72</sup> D.3 Results of A-OSE and WI

73 In this study, we use the average precision for unknown object detection, denoted by  $AP_{unk}$ , as a primary metric to evaluate OSOD methods, as reported in Table [3](#page-0-2) in the main paper. For the readers' information, we report here absolute open-set error (A-OSE) and wilderness impact (WI), the metrics widely used in previous studies. Tables [16,](#page-7-2) [17,](#page-7-3) and [18](#page-7-4) show those for the compared methods on the same test data. Recall that i) A-OSE and WI measure only detectors' performance of known object detection; and ii) they evaluate detectors' performance at a single operating point. Tables [16,](#page-7-2) [17,](#page-7-3) and [18](#page-7-4) show the results at the operating points chosen in the previous studies, i.e., confidence score  $80 > 0.05$  for A-OSE and the recall (of known object detection) = 0.8 for WI, respectively.

81 The results show that OpenDet and Faster RCNN achieve comparable performance on both metrics.

82 FCOS performs worse, but this is not necessarily true at different operating points, as shown in Fig. [3](#page-0-2)

83 of the main paper. We can also see from the results a clear inconsistency between the A-OSE/WI and

84 APs. For instance, as shown in Table [17,](#page-7-3) Faster RCNN is inferior to ORE in both the A-OSE and WI

85 metrics (i.e., 6, 382  $\pm$  206 vs. 4, 849  $\pm$  206 on A-OSE), whereas it achieves much better AP<sub>known</sub>

86 and  $AP_{unk}$  than ORE, as shown in Table [11.](#page-5-1) Such inconsistency demonstrates that A-OSE and WI

<sup>87</sup> are unsuitable performance measures for OSOD-II/III.

<span id="page-7-0"></span>

	Split1	Split2	Split <sub>3</sub>	Split4	mean
<b>ORE</b> [9]	26.8	31.0	26.7	30.8	$28.8 + 2.1$
DS [12]	29.7	32.6	32.8	32.0	$31.8 + 1.2$
<b>VOS [2]</b>	14.3	15.8	14.3	16.3	$15.2 \pm 0.9$
OpenDet [7]	33.9	40.8	37.3	39.1	$37.8 + 2.5$
FCOS [15]	32.4	35.4	33.5	33.6	$33.7 \pm 1.1$
Faster RCNN [14]	32.0	37.0	34.8	35.2	$34.8 \pm 1.8$

Table 14: H-scores for CUB200 [\[16\]](#page-12-1). See Table [11](#page-5-1) for notations.

Table 15: H-scores for MTSD [\[3\]](#page-12-2). See Table [12](#page-6-0) for notations.

<span id="page-7-1"></span>

	U1	U <sub>2</sub>	$U1+2$	mean
<b>ORE [9]</b>	0.8	0.4	1.4	$0.9 \pm 0.4$
DS [12]	8.3	6.4	13.1	$9.2 + 2.8$
<b>VOS [2]</b>	8.4	5.5	111.5	$8.5 + 2.5$
OpenDet [7]	14.9	11.9	22.3	$16.4 + 4.4$
FCOS [15]	7.0	6.1	10.8	$8.0 + 2.0$
Faster RCNN [14]	4.8	4.4	8.1	$5.7 + 1.7$

<span id="page-7-2"></span>Table 16: A-OSE and WI of the compared methods in the experiment of Open Images. The same experimental setting as Table [10](#page-5-0) is used.

		Animal									
	Split1		Split <sub>2</sub>		Split <sub>3</sub>		Split4		mean		
	A-OSE	WI	A-OSE	WI	A-OSE	WI	A-OSE	WI	A-OSE	WI	
ORE[9]	23, 334	35.9	17,835	30.8	22, 219	45.3	25,682	47.0	$22,268 \pm 2,848$	$39.7 \pm 6.7$	
DS[12]	44, 377	44.6	28,483	38.6	39,592	53.6	42,654	63.6	$38,776 \pm 6,185$	$50.1 \pm 9.4$	
<b>VOS [2]</b>	12, 124	34.8	21,622	36.6	30,988	50.9	23,360	62.1	$22,024 \pm 6,714$	$46.1 \pm 11.2$	
OpenDet[7]	26, 426	34.9	22,736	27.7	25,075	45.6	26,770	56.1	$25.252 \pm 1.585$	$41.1 \pm 10.7$	
FCOS $[15]$	38,858	35.5	34,677	37.6	52, 234	59.4	30,895	49.5	$39.166 \pm 8.053$	$45.5 \pm 9.6$	
Faster RCNN [14]	14,625	30.9	11, 121	27.0	15,745	46.8	16, 260	56.7	$14,438 \pm 2,314$	$40.4 \pm 13.8$	
						Vehicle					
	Split1		Split <sub>2</sub>		Split <sub>3</sub>		Split4		mean		
	A-OSE	WI	A-OSE	WI	A-OSE	WI	A-OSE	WI	A-OSE	WI	
<b>ORE</b> [9]	3,143	17.6	3,775	21.5	4,483	33.7	6,654	26.5	$4,514 \pm 1,323$	$24.9 \pm 6.0$	
DS[12]	4,809	22.7	10.617	37.3	16,568	53.6	12, 107	34.7	$11,025 \pm 4,204$	$37.1 \pm 11.0$	
VOS [2]	1,460	12.0	1,985	23.9	1,796	38.3	3,090	20.9	$2,083 \pm 611$	$23.8 \pm 9.5$	
OpenDet [7]	3,857	19.8	5,640	25.5	10, 131	52.1	8,893	30.4	$7,130 \pm 2,502$	$31.9 \pm 12.2$	
FCOS $[15]$	7,700	26.4	10.888	33.7	15,395	55.7	22,502	34.8	$14, 121 \pm 5, 558$	$37.6 \pm 10.9$	
Faster RCNN [14]	3,487	20.7	4,291	25.4	6, 138	57.1	7,760	31.7	$5,444 \pm 1,956$	$33.7 \pm 16.2$	

<span id="page-7-3"></span>Table 17: A-OSE and WI of the compared methods in the experiment of CUB200. The same experimental setting as Table [11](#page-5-1) is used.

	Split1		Split <sub>2</sub>		Split <sub>3</sub>		Split4		mean	
	A-OSE	WI	A-OSE	WI	A-OSE	WI	A-OSE	WI	A-OSE	WI
<b>ORE[9]</b>	5.001	22.6	4.836	22.4	4.562	24.1	4.998	19.3	$4.849 \pm 206$	$22.1 \pm 2.0$
DS[12]	3.231	17.4	3.567	20.4	3.356	21.8	3.301	16.8	$3.363 \pm 125$	$19.1 + 2.1$
<b>VOS [2]</b>	4.681	20.3	4.535	21.0	4,763	22.5	3,681	18.5	$4.415 \pm 498$	$20.6 \pm 1.6$
OpenDet[7]	4.384	18.6	4.746	21.1	4.426	22.6	4.602	18.0	$4.539 \pm 167$	$20.1 + 2.2$
FCOS $[15]$	15.421	24.1	18.334	27.8	21, 377	25.8	16,822	24.6	$17.988 \pm 2.553$	$25.6 \pm 1.6$
Faster RCNN [14]	5,898	22.1	6.732	24.0	6,289	24.5	6.612	20.0	6.382 $\pm$ 206	$22.7 \pm 3.7$

Table 18: A-OSE and WI of the compared methods in the experiments of MTSD. The same setting is used as Table [12.](#page-6-0)

<span id="page-7-4"></span>

<span id="page-8-0"></span>Table 19: Results of the FCOS baseline with different values of  $\gamma$  for each dataset. The numbers represent  $AP_{known}$  /  $AP_{unk}$  / WI. OI(A) and OI(V) indicate Open Images for Animal classes and Vehicle classes, respectively.

Data $\forall$		2.0	3.0	4.0	5.0	10.0	15.0	50.0
OI(A)			$30.4 / 30.2 / 54.9$ $30.2 / 34.8 / 49.9$ $30.2 / 39.5 / 47.3$ $30.2 / 41.8 / 45.5$			$29.6 / 43.0 / 44.3$   25.1 / 44.2 / 34.7   18.9 / 43.9 / 26.2		2.3/40.6/4.8
OI(V)			$30.4 / 12.9 / 38.8$ $30.4 / 14.8 / 37.3$ $30.6 / 17.2 / 38.1$ $30.7 / 18.7 / 37.6$			$30.8 / 19.7 / 35.9$ 29.9 $/ 21.9 / 26.7$ 26.2 $/ 22.0 / 24.0$ 11.4 $/ 20.2 / 24.5$		
	CUB <sub>200</sub>   53.4 / 24.7 / 25.6		$1, 51.5 / 24.6 / 23.9$   46.9 $/ 23.3 / 19.7$   43.1 $/ 22.2 / 16.2$		39.8 / 21.3 / 13.9	28.2 / 19.8 / 8.0	20.2 / 19.7 / 6.2	3.3 / 19.7 / 2.4
<b>MTSD</b>	41.7 / 4.4 / 8.5	39.5 / 5.2 / 9.5	36.7 / 6.0 / 10.4	34.3 / 6.3 / 8.5	32.3 / 6.5 / 7.6	25.4 / 6.4 / 4.1	21.6 / 6.2 / 3.4	8.6 / 5.5 / 0.7

<span id="page-8-1"></span>Table 20: Results of the Faster RCNN baseline with different values of  $\gamma$  and T for each dataset. See Table [19](#page-8-0) for notations.



#### <sup>88</sup> D.4 Effect of Hyperparameters with the Baseline Methods

<sup>89</sup> Our baseline methods use the ratio of the top two class scores for the known/unknown classification, 90 where we use the hyperparameter  $\gamma$  as a threshold. Tables [19](#page-8-0) and [20](#page-8-1) show how the choice of  $\gamma$  affects 91 the results. We can observe that overall, while  $\gamma$  (and T with Faster RCNN) do affect the results, 92 AP<sub>known</sub> and AP<sub>unk</sub> are not very sensitive to their choice. There is a trade-off between AP<sub>known</sub> 93 and  $AP_{unk}$ , since smaller  $\gamma$  tends to make the detectors overlook unknown objects while large  $\gamma$ 's 94 make the detectors overlook known objects. Setting a large temperature  $T(> 1)$  with Faster RCNN 95 damages performance on both  $AP_{known}$  and  $AP_{unk}$ .

 The optimal choice of the hyperparameters depends on datasets and model architectures. The dependency comes from two factors. One is the difference in the output layer design, i.e., sigmoid (FCOS) vs. softmax (Faster RCNN). Faster RCNN employs a softmax layer to predict the confidence scores, while FCOS uses a sigmoid layer. Due to the winner-take-all nature of softmax, Faster RCNN 100 needs a relatively larger  $\gamma$  to convert known predictions into unknown classes. The other is the number of classes in the datasets. Our configurations with CUB200 and MTSD have 150 and 230 of known classes, respectively, which are larger than that of Open Images (e.g., 24 classes for an "Animal" case). The larger the number of classes is, the more uncertain the prediction will be. Thus, 104 small  $\gamma$  is better for a small class set, and vice versa.

#### <sup>105</sup> D.5 Effects of Different Backbone Pretrained on a Large-Scale Data

<sup>106</sup> Considering the recent success of open vocabulary detection (OVD) [\[17,](#page-12-14) [6,](#page-12-15) [13\]](#page-12-16), we conjecture <sup>107</sup> that utilizing a stronger backbone pre-trained on large-scale data could potentially enhance the <sup>108</sup> performance of open-set object detection (OSOD). Thus, we conduct experimental evaluations using

- such backbones on CUB200 and MTSD datasets, following the same experimental settings as above.
- Specifically, we select OpenDet, which exhibits the best performance in our previous experiments.
- OpenDet employs a ResNet50 model pre-trained on ImageNet-1K as its backbone. We replace it
- with a ResNet50 model pre-trained on ImageNet-22K and fine-tune the entire detector (i.e., OpenDet)
- on each dataset as usual.
- Table [21](#page-9-0) shows the results, which indicate that OpenDet with the new backbone produces better
- AP $u_{nk}$  on both datasets. This supports our conjecture, while the performance gain is modest. Futher
- studies will be necessary.

<span id="page-9-0"></span>Table 21: Effects of using different backbones on OSOD-III performance. OpenDet [\[7\]](#page-12-6) adopting the standard backbone (ResNet50 pretrained on ImaegeNet1K) and a new backbone (ResNet50 pretrained an ImageNet22K) are compared. The average of all splits is reported.



#### D.6 More Examples of Detection Results

 Figures [6,](#page-10-0) [7,](#page-11-0) and [8](#page-11-1) show more detection results for the four datasets, respectively. We only show the 119 bounding boxes with confidence scores  $> 0.3$ . We can observe from these results a similar tendency to the quantitative comparisons we provide in the main paper. That is, OpenDet and our baselines show comparable, limited performance in detecting unknown objects. They have the same several types of erroneous predictions, such as failures to detect unknown objects, confusion of know objects with unknown, and vice versa. Furthermore, they often predict two bounding boxes, significantly overlapped, with known and unknown labels for the same object instances. Their limited performance 125 on  $AP_{unk}$ , along with these failures, indicates that the existing OSOD methods will be insufficient for real-world applications.

<span id="page-10-0"></span>

Figure 6: Examples of detection results for Open Images. Upper: the super-class is "Animal." Lower: "Vehicle." Red boxes represent unknown class detection, and blue boxes represent known class detection. "Unk" in the images stands for "unknown".



Figure 7: Examples of detection results for CUB200. See Fig [6](#page-10-0) for notations.

<span id="page-11-0"></span>

<span id="page-11-1"></span>Figure 8: Examples of detection results for MTSD. See Fig [6](#page-10-0) for notations.

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