## **A** Technical Proofs

*Proof of Proposition 4.1.* . Using the chain rule, (1), and the definitions of  $\ell_x$ ,  $\phi_x$ ,  $\psi_x$ , and  $Z_x$ , it follows that for any  $\delta \in W$  we have

$$D_{\bar{w}}h(x,\bar{w})[\delta] = D(\ell_x \circ \phi_x)(\bar{w})[\delta] = D(\ell_x \circ \psi_x)(Z_x(\bar{w})) \circ DZ_x(\bar{w})[\delta]$$
$$= \langle \nabla(\ell_x \circ \psi_x)(Z_x(\bar{w})), DZ_x(\bar{w})[\delta] \rangle = \langle g_x, \mathcal{A}_x \delta \rangle$$
$$= \langle \mathcal{A}_x^* g_x, \delta \rangle.$$

The conclusion follows immediately from (2) with  $\psi = h(x, \cdot)$  and  $w_0 = \bar{w}$ .

# **B** Efficient Implementation of Algorithm 2

This appendix presents the technical details of efficiently implementing Algorithm 2.

### **B.1** Computing Intermediate Quantities

We argue that in the setting of neural networks, Algorithm 2 can obtain the intermediate quantities

$$\zeta_i \equiv \zeta_{i,x}, \quad g_i \equiv g_{i,x}$$

in a **single** forward and backward (or backpropagation) pass of the given network. For ease of notation, let  $i \ge 1$  be fixed and denote

$$\Phi_i(\cdot) \equiv \phi_i(\cdot, \dots, \phi_1(w_1, x)), \quad \tilde{\Phi}_i(\cdot) \equiv \phi_i(w_i, \cdot), \quad Z_i(\cdot) \equiv Z_{x,i}(\cdot), \quad \psi_i(\cdot) = \psi_{x,i}(\cdot),$$

for every  $i = 1, \ldots, k$  and  $x \in B$ .

We start with the claim about  $\zeta_i$ . As  $Z_i(\cdot)$  and  $\phi_i(\cdot, \cdot)$  are the only two functions in our setting that depend on  $w_i$ , it is straightforward to see that there exist functions  $\alpha_i(\cdot)$  and  $\beta_i(\cdot)$  such that

$$\Phi_i(w_i) = \alpha_i \circ Z_i(w_i), \quad Z_i(w_i) = \beta_i \circ \Phi_{i-1}(w_{i-1}), \tag{9}$$

which together yield the recursive expression

$$\Phi_i(w_i) = \alpha_i \circ \beta_i \circ \Phi_{i-1}(w_{i-1}) \equiv \tilde{\Phi}(\Phi_{i-1}(w_{i-1})).$$

$$(10)$$

Since a single forward pass obtains the values  $\{\Phi_i(w_i)\}_{i=1}^k$  in sequence, it follows from (9) and (10) that we also obtain  $\zeta_i = Z_i(w_i)$  as part of the forward pass.

To show the claim about  $g_i$ , we first notice that (9) and (10) imply

$$\psi_i(\cdot) = \alpha_k \circ \beta_k \circ \alpha_{k-1} \circ \beta_{k-1} \circ \cdots \circ \alpha_i(\cdot)$$

and, hence, the derivative of  $\psi_i(\cdot)$  only depends on the derivatives of  $\{\alpha_j\}_{j=i}^k$  and  $\{\beta_j\}_{j=i+1}^k$ . Since a single backpropagation step (i) obtains the derivatives (or their adjoints) of  $\ell_x$ ,  $\alpha_i$ , and  $\beta_i$  in the reverse order of  $i = k, \ldots, 1$  and (ii) efficiently computes their sequential compositions, e.g.,

$$D(\ell_k \circ \alpha_k \circ \beta_k \circ \cdots \circ \alpha_i)(\cdot)(\cdot),$$

it follows that the adjoint operators  $[D(\ell_x \circ \psi_i)(\cdot)]^*(\cdot)$  are also obtained from a single backpagation step. Assuming that  $\zeta_i = Z_i(w_i)$  was already obtained in the first for-loop of Algorithm 2, we also obtain from these operators the gradients  $g_i = \nabla(\ell_x \circ \psi_i)(\zeta_i)$ .

In the next section, we give some examples of layers where the representations of the functions  $\Omega_i$  can also be obtained simultaneously with the outputs  $\zeta_i$ .

#### **B.2** Computing Batch Gradients

Suppose that (5) holds for every  $x \in B$  and i = 1, ..., k, and define

$$S_i(B) := \sum_{x \in B} \ell_x \circ \psi_{i,x}(\zeta_{i,x}), \quad \hat{g}_{i,x} := \nabla_{\zeta_{i,x}} S_i(B)$$

Let us now show that  $g_{i,x} = \hat{g}_{i,x}$ . First, observe that if  $x, x' \in B$  and  $x \neq x'$  then neither  $\ell_x(\cdot)$  nor  $\psi_{i,x}(\cdot)$  depend on the value of  $\zeta_{i,x'}$  (and vice versa) for any  $i = 1, \ldots, k$ . Consequently,

$$\hat{g}_{i,x} = \nabla_{\zeta_{i,x}} S_i(B) = \nabla_{\zeta_{i,x}} (\ell_x \circ \psi_{i,x})(\zeta_{i,x}) + \underbrace{\sum_{\substack{x' \neq x}} \nabla_{\zeta_{i,x}} (\ell_x \circ \psi_{i,x}(\zeta_{i,x}))}_{=0}$$
$$= \nabla_{\zeta_{i,x}} (\ell_x \circ \psi_{i,x})(\zeta_{i,x}) = g_{i,x}.$$

Note that since each  $\zeta_{i,x}$  is computed in a single forward pass of a batch *B* (see Appendix B.1), the quantities  $\hat{g}_{i,x}$ , which are gradients taken with respect to  $\zeta_{i,x}$ , are obtained in a single (batched) backward pass.

# C Additional Algorithms

Algorithm 3 gives a subroutine for computing the necessary scalars used in the efficient squared norm function of the embedding layer.

Algorithm 3 Computing the Nonzero Values of  $n_k(x)$ 

*Input:*  $\pi(x) = [\pi_1(x), \dots, \pi_q(x)]$ Create an empty binary search tree *T*, where *T*[*k*] denotes the value at key *k* for  $i = 1, \dots, q$  do If  $\pi_i(x)$  is not in *T*, set  $T[\pi_i(x)] = 1$ . Otherwise, set  $T[\pi_i(x)] = T[\pi_i(x)] + 1$ end for For every key *k* in *T*, set  $n_k(x) = T[k]$ . Return the nonzero values of  $n_k(x)$ .

## **D** Decomposition Proofs

This appendix gives the derivation of the squared-normed functions  $\Omega_x(\cdot)$  found in the main body of the paper.

### **D.1** Fully-Connected Layer

Since  $Z_x(\cdot)$  is linear, the adjoint operator of  $DZ_x(V,b)(\cdot)$  is clearly given by

$$[DZ_x(V,b)]^*(g) = \begin{bmatrix} U_x^* \\ Q^* \end{bmatrix} g$$

and, hence, that  $\Omega_x(g) = \|U_x^*g\|^2 + \|Q^*g\|^2$ . It now follows from the definition of the adjoint that

$$||U^*g||^2 = \langle U_x^*g, U_x^*g \rangle = \langle U_x U_x^*g, g \rangle = \langle U_x U_x^*, gg^* \rangle$$

which then implies

$$\Omega_x(g) = \langle U_x U_x^*, gg^* \rangle + \|\mathcal{Q}^* g\|^2.$$

### D.2 Embedding Layer

Since  $Z_x(\cdot)$  is linear, the adjoint operator of  $DZ_x(W)(\cdot)$  is clearly given by

$$[DZ_x(W)]^*(g) = Y^*_{\pi(x)}g$$

and, hence, that  $\Omega_i(g) = ||Y^*_{\pi(x)}g||^2$ . Now, denote  $Y_{\pi} = Y_{\pi(x)}$ ,  $\pi = \pi(x)$ , and  $\operatorname{Row}_k(M)$  to be the *k*-th row of a matrix *M*. Recall that

$$Y_{\pi}W = \begin{bmatrix} \operatorname{Row}_{\pi_{1}}(W) \\ \vdots \\ \operatorname{Row}_{\pi_{q}}(W) \end{bmatrix}.$$

Hence, for every  $g \in \mathbb{R}^{q \times d}$  and  $W \in \mathbb{R}^{r \times d}$ , we have

$$\langle Y_{\pi}W,g\rangle = \sum_{i=1}^{q} \langle \operatorname{Row}_{\pi_{i}}(W), \operatorname{Row}_{i}(g) \rangle = \sum_{j=1}^{r} \langle \operatorname{Row}_{j}(W), \nu_{j}(g) \rangle = \langle W, Y_{\pi}^{*}g \rangle$$

where

$$\operatorname{Row}_{j}(Y_{\pi}^{*}g) = \nu_{j}(g) = \sum_{i:\pi_{i}=j} \operatorname{Row}_{i}(g).$$

Using the fact that  $\operatorname{Row}_{i_1}(g) = \operatorname{Row}_{i_2}(g)$  for any  $i_1$  and  $i_2$  satisfying  $\pi_{i_1} = \pi_{i_2} = j$ , we have that

$$\operatorname{Row}_{j}(Y_{\pi}^{*}g) = \sum_{i:\pi_{i}=j} \operatorname{Row}_{i}(g) = n_{j}(x)\tilde{g}_{j}$$

which clearly implies  $\Omega_x(g) = \|Y^*_{\pi}g\|^2 = \sum_{j=1}^r n_j(x)\tilde{g}_j.$ 

## D.3 Low Rank Approximation Layer

Since  $Z_x(\cdot)$  is quadratic,  $Z_x(\cdot)$  is Fréchet differentiable and, hence, Gateaux differentiable. Consequently, the derivative  $DZ_x(V)(\cdot)$  is given by the Gateaux differential

$$DZ_x(V)[\Delta] = \lim_{t\downarrow 0} \frac{Z_x(V+t\Delta) - Z_x(V)}{t}$$
  
= 
$$\lim_{t\downarrow 0} \frac{\langle U_x, (V+t\Delta)(V+t\Delta)^* - VV^* \rangle}{2t}$$
  
= 
$$\frac{1}{2} \langle U_x, \Delta V^* + V\Delta^* \rangle + \lim_{t\downarrow 0} \frac{t}{2} \langle U_x, \Delta \Delta^* \rangle$$
  
= 
$$\frac{1}{2} \langle U_x, \Delta V^* + V\Delta^* \rangle.$$

Re-arranging terms, we have that

$$DZ_x(V)[\Delta] = \frac{1}{2} \langle U_x, \Delta V^* + V\Delta \rangle = \frac{1}{2} \langle (U_x + U_x^*)V, \Delta \rangle$$

and, hence, that  $[DZ_x(V)]^*(g) = g(U_xV^* + VU_x^*)/2$  for every  $g \in \mathbb{R}$ . Consequently, we have that

$$\Omega_x(g) = \|[DZ_x(V)]^*(g)\|^2 = \frac{g^2}{4} \|(U_x + U_x^*)V\|^2.$$

## **E** Additional Squared-Norm Functions

This appendix discusses decompositions of more complicated layer functions.

### E.1 Multi-Head Attention

Define the auxiliary functions  $\operatorname{Softmax} : \mathbb{R}^n \mapsto \mathbb{R}^n$  and

$$\mathcal{T}: \mathbb{R}^{d_1 \times n} \times \mathbb{R}^{d_2 \times n} \times \mathbb{R}^{d_3 \times n} \times \mathbb{R}^{d_3 \times n} \mapsto \mathbb{R}^{d_3 \times n}$$

as given by

$$\left[\operatorname{Softmax}(x)\right]_{j} = \frac{\exp(x_{j})}{\sum_{i=1}^{n} \exp(x_{i})},$$
$$\mathcal{T}(Q, K, V, M) = V\left[\operatorname{Softmax}\left(\frac{K^{T}Q}{\sqrt{d_{1}}}\right) \bullet M^{T}\right] \in \mathbb{R}^{d_{3} \times n},$$

where 1 is a vector of all ones and  $A \bullet B$  denotes the Hadamard product between A and B.

Given variables  $\{W_i^Q\}_{i=1}^h \subseteq \mathbb{R}^{d_m \times d_q}, \{W_i^K\}_{i=1}^h \subseteq \mathbb{R}^{d_m \times d_q}, \{W_i^V\}_{i=1}^h \subseteq \mathbb{R}^{d_m \times d_v}$ , and  $\{W_i^O\}_{i=1}^h \subseteq \mathbb{R}^{d_m \times d_v}$ , input queries  $Q_x \in \mathbb{R}^{d_q \times n}$ , input keys  $K_x \in \mathbb{R}^{d_q \times n}$ , input values  $V_x \in \mathbb{R}^{d_v \times n}$ , and mask  $M_x \in \mathbb{R}^{d_v \times n}$ , the multi-head attention layer function  $\phi_x(\cdot)$  is given by

$$\phi_x(W) = \sum_{i=1}^h W_i^O \mathcal{T}_i(x),$$
  
$$\mathcal{T}_i(x) := \mathcal{T}(W_i^Q Q_x, W_i^K K_x, W_i^V V_x, M_x) \in \mathbb{R}^{d_v \times n}$$

where  $W = (W_1, ..., W_h)$  and  $W_i := (W_i^Q, W_i^K, W_i^V, W_i^O)$ .

We now consider the squared-norm function

$$\Omega_x: \mathbb{R}^{hd_m \times n} \times \mathbb{R}^{hd_m \times n} \times \mathbb{R}^{hd_m \times n} \times \mathbb{R}^{hd_m \times n} \mapsto \mathbb{R}^{hd_m \times n}$$

generated by the choice of

$$Z_x(W_1,\ldots,W_h) = \begin{bmatrix} Z_x^Q(W_1^Q,\ldots,W_h^Q) \\ Z_x^K(W_1^K,\ldots,W_h^K) \\ Z_x^V(W_1^V,\ldots,W_h^V) \\ Z_x^O(W_1^O,\ldots,W_h^O) \end{bmatrix},$$

given by

$$\begin{split} & \left[ Z_x^Q(W_1^Q, \dots, W_h^Q) \right]_j = Z_{x,j}^Q := W_j^Q Q_x, \\ & \left[ Z_x^K(W_1^K, \dots, W_h^K) \right]_j = Z_{x,j}^K := W_j^K K_x, \\ & \left[ Z_x^V(W_1^V, \dots, W_h^V) \right]_j = Z_{x,j}^V := W_j^V V_x, \\ & \left[ Z_x^O(W_1^O, \dots, W_h^O) \right]_j = Z_{x,j}^O := W_j^O \mathcal{T}_j(x) \end{split}$$

for j = 1, ..., h. Since each of the block functions that define  $Z_x(\cdot)$  are linear, we can apply the same analysis as in the fully connected setting to obtain

$$\|[DZ_{x,j}^B]^*(g_j)\|^2 = \left\langle BB^*, g_j g_j^* \right\rangle \quad \forall B \in \{Q_x, K_x, V_x\}, \\ \|[DZ_{x,j}^O]^*(g_j)\|^2 = \left\langle \mathcal{T}_j(x)[\mathcal{T}_j(x)]^*, g_j g_j^* \right\rangle.$$

Hence, for appropriately sized gradients  $g = (g_1, \ldots, g_h)$  where  $(g_j^{Q_x}, g_j^{K_x}, g_j^{V_x}, g_j^O)$ , one has that

$$\Omega_x(g) = \sum_{j=1}^h \left[ \left\langle \mathcal{T}_j(x) [\mathcal{T}_j(x)]^*, (g_j^O) (g_j^O)^* \right\rangle + \sum_{B \in \{Q_x, K_x, V_x\}} \left\langle BB^*, (g_j^B) (g_j^B)^* \right\rangle \right],$$

and a representation of  $\Omega_x$  may be obtained through the matrices  $Q_x Q_x^*$ ,  $K_x K_x^*$ ,  $V_x V_x^*$ , and  $\{\mathcal{T}_j(x)[\mathcal{T}_j(x)]^*\}_{j=1}^h$ , which only consumes  $\Theta(d_q^2 + hd_v^2)$  additional storage for a batch B.

Notice that this is exceedingly more efficient than the naive approach of materializing each  $\nabla_W h(x, W)$  for  $x \in B$ , which consumes  $\Theta(|B|(d_m d_q + d_m d_v))$  additional storage. Moreover, the classic ghost clipping technique does not immediately apply to  $\phi_x(W)$  as there is not a simple transform from  $\phi_x(W)$  to some linear function of W.

### E.2 Layer Normalization

Given scaling variables  $\gamma \in \mathbb{R}^c$ , offset variables  $\beta \in \mathbb{R}^c$ , tolerance  $\varepsilon > 0$ , input  $u_x \in \mathbb{R}^d$  where c|d, and a linear broadcasting operator  $\mathcal{Q} : \mathbb{R}^c \mapsto \mathbb{R}^d$ , the layer normalization layer function  $\phi_x(\cdot)$  is given by

$$\phi_x(\gamma,\beta) = (\mathcal{Q}\gamma) \bullet \left[\frac{u_x - \operatorname{Mean}(u_x)}{\sqrt{\operatorname{Var}(u_x) + \varepsilon}}\right] + \mathcal{Q}\beta,$$

where  $A \bullet B$  denotes the Hadamard product between A and B and Mean $(u_x)$  (resp. Var $(u_x)$ ) is a vector in  $\mathbb{R}^d$  (resp. scalar in  $\mathbb{R}$ ) whose entries are the mean (resp. variance) of the entries in  $u_x$ .

We now consider the squared-norm function  $\Omega_x : \mathbb{R}^c \times \mathbb{R}^c \to \mathbb{R}$  generated by the choice of  $Z_x(\gamma, \beta) = (\gamma, \beta)$ , i.e.,  $Z_x(\cdot)$  is the identity function. Immediately, one has that  $\Omega_x(g) = ||g||^2$ , which incurs a compute (resp. storage) cost of  $\Theta(|B|c)$  (resp.  $\Theta(1)$ ).

More interestingly, when  $2c \ll d$ , this approach is strictly better than both the naive approach *and* the ghost clipping technique when applied with  $Z_x(\gamma,\beta) = \phi_x(\gamma,\beta)$ . In the former case, it is straightforward to see that we incur a compute (resp. storage) cost of  $\Theta(|B|c)$  (resp.  $\Theta(|B|c)$ ). To analyze the latter case, let  $D_x \in \mathbb{R}^{d \times d}$  be a diagonal matrix given by

$$[D_x]_{ii} = \left[\frac{u_x - \operatorname{Mean}(u_x)}{\sqrt{\operatorname{Var}(u_x) + \varepsilon}}\right]_i \quad i = 1, \dots, d,$$

and observe that

$$\phi_x(\gamma,\beta) = \underbrace{\left[\begin{array}{c} D_x \mathcal{Q} & \mathcal{Q} \end{array}\right]}_{=:U_x} \begin{bmatrix} \gamma \\ \beta \end{bmatrix}.$$

Consequently, the classic ghost clipping technique yields the decomposition

$$\Omega_x(g) = \langle U_x U_x^*, gg^* \rangle = \langle D_x \mathcal{Q} \mathcal{Q}^* D_x + \mathcal{Q} \mathcal{Q}^*, gg^* \rangle$$

for  $g \in \mathbb{R}^d$ , which is incurs a steep compute (resp. storage) cost of  $\Theta(d^2c + d^2|B|)$  (resp.  $\Theta(d^2)$ ) for general Q and  $2c \ll d$ .

## **F** Additional Experiments

## F.1 Effect of Batch Size on Fully-Connected Layers

Figure 4 presents numerical results for the same set of experiments as in Subsection 5.1 but for different batch sizes |B| instead of the output dimension q.



Figure 4: Runtime and memory cost graphs for fully-connected layer computations with bias dimensions  $m = \{2^1, 2^2, \dots, 2^{11}\}$  and batch sizes |B| = 250, 500, 1000.

Similar to Subsection 5.1, the results in Figure 4 are more favorable towards Adjoint compared to GhostClip.