

# 000 001 002 003 004 005 006 007 008 009 010 011 012 013 014 015 016 017 018 019 020 021 022 023 024 025 026 027 028 029 030 031 032 033 034 035 036 037 038 039 040 041 042 043 044 045 046 047 048 049 050 051 052 053 SUPPLEMENTARY MATERIAL FOR GEOMETRIC EN- HANCEMENT IN 3D GAUSSIAN SPLATTING FOR SPARSE-VIEW SCENE RECONSTRUCTION

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Paper under double-blind review

## ABSTRACT

This supplementary material demonstrates the effectiveness of the Side-view Inconsistency Filtering (SIF) method in 3D point clouds initialization through experimental evaluations on the Tanks and Temples datasets.

## 1 SUPPLEMENTARY CONTENT

### 1.1 ADDITIONAL EXPERIMENTS

#### 1.1.1 INITIALIZATION QUALITY EVALUATION

To validate the effectiveness of our Side-view Inconsistency Filtering (SIF) component, we conduct a direct evaluation of initialization quality on the Tanks and Temples dataset under 12-view settings. We project the initial 3D point clouds to all viewpoints and compare the rendered images with ground truth using standard metrics. As shown in Table 1 and Figure 1, SIF significantly improves the initialization quality by filtering out geometrically inconsistent points, achieving 0.46dB PSNR improvement and 0.006 SSIM enhancement while reducing the point cloud size by 12.2% (from 1,187,258 to 1,042,437 points). This demonstrates that SIF effectively removes noisy initializations and provides a cleaner geometric foundation for subsequent optimization, validating our multi-view consistency filtering strategy.

Table 1: Initialization Quality Comparison on Tanks and Temples (12-view)

Method	PSNR↑	SSIM↑	LPIPS↓	Point Count
w/o SIF	18.64	0.518	0.346	1,187,258
w/ SIF	<b>19.10</b>	<b>0.524</b>	0.350	1,042,437
Improvement	+0.46	+0.006	+0.004	-144,821



Figure 1: Visual comparison of initialization quality without (left) and with (right) SIF on representative scenes from Tanks and Temples dataset. Our SIF effectively removes noisy and inconsistent points while preserving geometric structures.

## REFERENCES