
Graph-Constrained Structure Search for Tensor Network Representation: Supplementary Materials

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1 In the supplementary material (SM), we first show two additional results including the correspon-
2 dence between TNs and graphs and the coding efficiency of the proposed method mentioned in
3 the manuscript. After that, in section 2, we give the proofs for our theoretical results given in the
4 manuscript and SM. Last, additional results and details about the experiments are introduced.

5 1 Additional discussion

6 Table 1 illustrates the correspondence between graphs and the TN models. As shown in Table 1,
7 different TN models correspond to different graphs in general. For instance, the TT model corresponds
8 to a path graph P_N , while the TR model corresponds to a cycle graph C_N . Furthermore, we observe
9 that the number of vertices $|V|$ indicates the order of the TN, since all the cores are assumed to be
10 external, *i.e.*, all the cores own “free-legs”, which corresponds to the tensor modes. We can also
11 observe that the maximum degree Δ_{G_0} is independent from $|V|$ in the models of TT, TR and PEPS.
12 It implies that the cores in these TNs have a bounded tensor order, which is independent from the
13 order of the TNs.

14 Below, we give the coding efficiency of our proposed method on coding the graph-constrained TN
15 structures.

16 **Corollary** (Coding efficiency). *With the assumption in Proposition 9 and a discrete uniform distribu-*
17 *tion on $\mathbb{H}_{G_0, R}$. Let L_{\min} be the minimum lossless code length on $\mathbb{H}_{G_0, R}$, then the gap between L_{\min}*
18 *to the proposed method satisfies*

$$L_{ours} - L_{\min} \leq \mathcal{O}(|V| \log(|V|)).$$

19 The proof is given at the end of Section 2. As shown in the corollary, the coding redundancy by our
20 method is upper-bounded by $\mathcal{O}(|V| \log(|V|))$. It is because the random-key trick allows multiple
21 codes in the key space to correspond to the same permutation. However, such the redundancy also
22 helps to solve the irregularity issue mentioned in the manuscript.

23 2 Proofs

24 **Proof of Lemma 5.** According to the isomorphism relationship given in Definition 3 about the
25 topology-constrained TN structures, we know that there exists a permutation matrix \mathbf{P} such that the
26 “unweighted form” of \mathbf{H} satisfying $\mathbf{H}^u = \mathbf{P}\mathbf{H}_0\mathbf{P}^\top$, where \mathbf{H}_0 denotes the adjacency matrix of G_0 .
27 We then have its weighted form satisfying $\mathbf{H} = l_R(\mathbf{P}\mathbf{H}_0\mathbf{P}^\top)$, where $l_R(\cdot)$ represents the weighting
28 function on each non-zero entries of the adjacency matrix. Since the permutation matrix corresponds
29 to a bijective mapping of indices of a matrix, we can rewrite the above formula by

$$\mathbf{H} = \mathbf{P}\mathbf{H}_0^w\mathbf{P}^\top = \mathbf{P}\Psi^{-1}(G_0, f_R)\mathbf{P}^\top, \quad (1)$$

Table 1: Graphs corresponding to different tensor networks (TNs). In the table, $|V|$, $|E_0|$, $|Aut(G_0)|$ denotes the number of vertices, edges and automorphisms of G_0 respectively, and Δ_{G_0} denotes the maximum degree of G_0 . The last row illustrates examples of graphical diagrams for each TN model. For brevity, we omit the “free-legs” from the tensor diagram.

TNs	TT [11, 13]	T-Tree [19]	TR [23, 7]	PEPS [15, 16]	CTN [24]
Graphs G_0	Path P_N	Tree T_N	Cycle C_N	Lattice $L_{m,n}$	Complete K_N
$ V $	N	N	N	mn	N
$ E_0 $	$N - 1$	$N - 1$	N	$(m - 1)(n - 1)$	$N(N - 1)/2$
$ Aut(G_0) $	2	1 to $(N - 1)!$	$2N$	$\leq mn$	$N!$
Δ_{G_0}	2	$[2, N - 1]$	2	2, 3, 4	$N - 1$
Examples					

30 where \mathbf{H}_0^w denotes the adjacency matrix of G_0 weighted by f_R , which with Ψ is defined in Lemma
31 2 and can be constructed by l_R . Let \mathbb{F}_R be the set containing all f_R under G_0 , we then construct a
32 bijective mapping $g : \mathbb{F} \rightarrow (\mathbb{Z}_R)^{|E_0|}$, in which we sequentially put the weight on each edge in E_0
33 into each entry of a vector in $(\mathbb{Z}_R)^{|E_0|}$ following a following a subtraction by one. It is apparent that
34 the mapping g is bijective. Therefore we have

$$\mathbf{H} = \mathbf{P}\Psi^{-1}(G_0, f_R)\mathbf{P}^\top = \mathbf{P}\Psi^{-1}(G_0, g^{-1}(\mathbf{z}))\mathbf{P}^\top, \quad (2)$$

35 where $\mathbf{z} \in \mathbb{Z}_R^{|E_0|}$. Since both the Ψ and g are bijective, their composition $\Omega: \mathbf{z} \mapsto \Psi^{-1}(G_0, g^{-1}(\mathbf{z}))$
36 is also bijective. The result is therefore proved. \square

37 **Proof of Proposition 6.** The idea to prove the first claim is based on the fact that the adjacency
38 matrices of isomorphic graphs are the same up to permutation. Let \mathbf{H}_0 be the adjacency matrix of G_0 .
39 Since the graph or its complement is not complete, there is a pair of indices (i_k, j_k) , $i_k \neq j_k$, $i, j \in$
40 $[N]$, $k = 1, 2$ such that $\mathbf{H}_0(i_1, j_1) = 0$ and $\mathbf{H}_0(i_2, j_2) \neq 0$. Because of the definition of $\mathbb{H}_{G_0, R}$ we
41 know that all the isomorphisms of G_0 are contained in $\mathbb{H}_{G_0, R}$. Thus there is a permutation mapping
42 $\pi : [N] \rightarrow [N]$ and its corresponding $\mathbf{H}_1 \in \mathbb{H}_{G_0, R}$ such that $\mathbf{H}_1(i_1, j_1) = \mathbf{H}_1(\pi(i_2), \pi(j_2)) =$
43 $\mathbf{H}_0(i_2, j_2)$. In this case, $nz(\mathbf{H}_0 + \mathbf{H}_1) \neq 0 > nz(\mathbf{H}_0) \neq 0$, where $\mathbf{X} \neq 0$ represents the logic
44 operation to check if the entries of \mathbf{X} equal zero, and $nz(\cdot)$ denotes the function to have the number
45 of non-zero entries of a matrix. It can be inferred from the inequality that the number of edges of
46 the graph G induced by $\mathbf{H}_0 + \mathbf{H}_1$ is larger than G_0 . Then G is not isomorphic to G_0 . Therefore
47 $\mathbf{H}_0 + \mathbf{H}_1 \notin \mathbb{H}_{G_0, R}$. The proof for the first claim is complete.

48 The basic idea to prove the second claim is to have the joint probability of the perturbation and the
49 element from $\mathbb{H}_{G_0, R}$ such that their addition is not in $\mathbb{H}_{G_0, R}$. In particular, assuming we draw the
50 elements from $\mathbb{H}_{G_0, R}$ at a uniform random distribution we have

$$\begin{aligned} & Pr(\{\mathbf{B} \in \mathbb{B}, \mathbf{H} \in \mathbb{H}_{G_0, R} | \mathbf{B} + \mathbf{H} \notin \mathbb{H}_{G_0, R}\}) \\ & \geq Pr(\{\mathbf{B} \in \mathbb{B}, \mathbf{H} \in \mathbb{H}_{G_0, R-1} | \mathbf{B} + \mathbf{H} \notin \mathbb{H}_{G_0, R}\}). \end{aligned} \quad (3)$$

51 The inequality is held since we shrink the size of the event. By some basic rules on probability we
52 further have

$$\begin{aligned} & Pr(\{\mathbf{B}, \mathbf{H} \in \mathbb{H}_{G_0, R-1} | \mathbf{B} + \mathbf{H} \notin \mathbb{H}_{G_0, R}\}) \\ & = Pr(\mathbf{H} \in \mathbb{H}_{G_0, R-1}) Pr(\{\mathbf{B} | \mathbf{B} + \mathbf{H} \notin \mathbb{H}_{G_0, R}\} | \mathbf{H} \in \mathbb{H}_{G_0, R-1}) \\ & = \left(1 - \frac{1}{R}\right)^{|E_0|} \left(1 - \left(\frac{1}{2}\right)^{\frac{|V|^2 - |V| - 2|E_0|}{2}}\right). \end{aligned} \quad (4)$$

53 Suppose the graph G_0 is (k, l) -sparse, we have $|E_0| = k|V| - l$. By that we get

$$\begin{aligned} & Pr(\{\mathbf{B} \in \mathbb{B}, \mathbf{H} \in \mathbb{H}_{G_0, R} | \mathbf{B} + \mathbf{H} \notin \mathbb{H}_{G_0, R}\}) \\ & \geq \left(1 - \frac{1}{R}\right)^{k|V| - l} \left(1 - \left(\frac{1}{2}\right)^{\frac{|V|^2 - (1+2k)|V| + 2l}{2}}\right) \end{aligned} \quad (5)$$

54 The above inequality gives a lower-bound of the probability that the perturbation is not closed, and
55 can be simplified as the result given in the manuscript for a sparse G_0 with a large R . The proof is
56 therefore completed. \square

57 **Proof of Lemma 7.** First, we know from the proof of Lemma 5 that for all $\mathbf{H} \in \mathbb{H}_{G_0}$ it can be
58 decomposed as $\mathbf{H} = f_R(\mathbf{P}\mathbf{A}_0\mathbf{P}^\top)$, where \mathbf{P} denotes the permutation matrix and f_R denotes the
59 edge weighting function on adjacency matrices. Assume $\mathbf{H}_i = f_{R,i}(\mathbf{P}_i\mathbf{A}_0\mathbf{P}_i^\top)$, $i = 1, 2$, and
60 $\mathbf{P}_1\mathbf{A}_0\mathbf{P}_1^\top \neq \mathbf{P}_2\mathbf{A}_0\mathbf{P}_2^\top$. It implies $\mathbf{P}_1, \mathbf{P}_2$ are not in the same automorphism. In this case we have
61 $\mathbf{H}_1 \neq \mathbf{H}_2$ if and only if $f_{R,1} \neq f_{R,2}$. Hence $|\mathbb{H}_{G_0}| = |\mathbb{F}_R|^{\frac{|\mathbb{S}_{|V|}|}{|\text{Aut}(G_0)|}} = R^{|E_0|} \frac{|V|!}{|\text{Aut}(G_0)|}$. The result
62 is proved. \square

63 **Proof of Proposition 8.** The results can be obtained by combining of Lemma 7 and the results given
64 in Table 1. For the Tucker model, we can see its corresponded graph is a complete K -partite, *i.e.*,
65 $K1, N$, where the left subset of vertices (only one vertex) corresponds to the internal core. We then
66 know the size of graph automorphisms for the Tucker model equaling $N!$. \square

67 **Proof of Proposition 9.** According to Lemma 7, we have

$$\begin{aligned} \log(|\mathbb{H}_{G_0, R}|) & \geq |E_0| \log(R) + \log(|V|!) - \log(|V|) - \log(\Delta_{G_0}!) - (N - \Delta_{G_0} - 1) \log(\Delta - 1) \\ & = |E_0| \log(R) + \log((|V| - 1)!) - \log(\Delta_{G_0}!) - (N - \Delta_{G_0} - 1) \log(\Delta - 1) \\ & \geq \left(\frac{1}{2} \sum_{v \in V} \deg(v)\right) \log(R) + \log((|V| - 1)!) - \log(\Delta_{G_0}!) - (N - \Delta_{G_0} - 1) \log(\Delta - 1) \\ & \geq \frac{1}{2} |V| \delta_{G_0} \log(R) + \log((|V| - 1)!) - \log(\Delta_{G_0}!) - (N - \Delta_{G_0} - 1) \log(\Delta - 1) \\ & \geq \frac{1}{2} |V| \delta_{G_0} \log(R) + \frac{1}{2} \log(2\pi) + \left(|V| + \frac{1}{2}\right) \log(|V|) \\ & \quad - |V| - 1 - \left(\Delta_{G_0} + \frac{1}{2}\right) \log(\Delta) + \delta_{G_0} - (|V| - \Delta_{G_0} - 1) \log(\Delta_{G_0} - 1) \\ & \approx \mathcal{O}(|V| \log(R) + |V| \log(|V|)) \end{aligned} \quad (6)$$

68 where δ_{G_0} denotes the minimum degree of G_0 . Note that the first inequality holds due to Theorem 2
69 in the work [6], the second inequality holds by the Handshaking lemma, and we obtain the fourth
70 inequality by the Stirling's approximation. \square

71 **Proof of the coding efficiency corollary.** We give the code length by the proposed method. First,
72 we have the length corresponding to the rank aspect equaling $L_{rank} = |E_0| \log(R)$. Then the code
73 length of the permutation aspect by the random key trick can be given by $L_p = C|E_0|$, where C
74 denotes a constant *w.r.t.* the quantization accuracy on each random number. We therefore have the
75 total code length as

$$L_{ours} = L_{rank} + L_p = |E_0| \log(R) + C|E_0| \leq |E_0| \log(R) + \frac{1}{2} |V| \Delta_{G_0, R} C, \quad (7)$$

76 where the inequality holds due to the handshaking lemma. On the other side, assume the discrete
77 uniform distribution on $\mathbb{H}_{G_0, R}$, which obeys the principle of maximum entropy, we then know L_{min} ,
78 the entropy on $\mathbb{H}_{G_0, R}$, equals the logarithm of the cardinality of $\mathbb{H}_{G_0, R}$ known from Proposition 9.
79 Therefore, the coding efficiency of our method is obtained as follows.

$$L_{ours} - L_{min} \leq \mathcal{O}(|V| \log(|V|)). \quad (8)$$

80 Compared to Proposition 9, the term $|V| \log(R)$ is eliminated because L_{ours} also contains the same
81 term as known from Eq. (8) and (6). \square

82 3 Additional details of the experimental results

83 3.1 Structure search on synthetic tensor.

84 3.1.1 Structure search on data in TR format

85 **Configuration of GA.** In GA, throughout the synthetic data experiments, the maximum number
86 of the generations is set to be 30. The population in each generation are set to be 150 under all
87 settings. To balance the scale between the compression ratio and RSE, the trade-off parameter λ in
88 the fitness score is set to be 200. During each generation in GA, 36% of the individuals with the worst
89 fitness scores are eliminated and we adopted the reproduction trick in [] and set the reproduction
90 number to be 2. Meanwhile, to calculate the selection probability of the recombination operation,
91 we choose the hyper-parameter $\alpha = 20, \beta = 1$. Moreover, we deploy a chance of 24% for each gene
92 to mutate after the recombination is finished. We follow the differentiable programming approach
93 [9] for computation of the RSE. Concretely, for each individual, we initialize the core tensors with
94 Gaussian distribution of zero mean and 0.1 standard deviation, and apply the Adam optimizer [5]
95 with a learning rate of 0.001 to carry out the gradient descent steps. we repeat the decomposition 4
96 times under different initialization for each individual so as to avoid the local minima during the TN
97 decomposition, then select the smallest RSE for fitness evaluation.

98 **Discussion on additional results.** In this section, the GA-based algorithm that only learns the ranks
99 by our coding method is also implemented termed as *TRGA-R*. The parameter setting of this algorithm
100 is the same as our method and the experimental results are reported in Table 2. From the result we
101 can see that TRGA-R fail dealing with the permutation on tensor-modes and these results indicate
102 the fact that there is no TR decomposition which can perfectly learn the TR decomposition with
103 permutation on tensor-modes and this demonstrates the importance of learning the permutation of the
104 TR decomposition.

105 Moreover, we also attempt to search the optimal TR structure for an order-20 tensor in TR format.
106 The aim is to evaluate the effectiveness of the methods in the high-order case. To generate the data,
107 we first let the dimension of each tensor mode equal 2. Then, we randomly generate the TR-ranks
108 at discrete uniform distribution on $\{1, 2, 3\}$ and the cores at Gaussian distribution $N(0, 0.3)$, and
109 randomly permute the tensor modes after contracting the cores. In GA, the maximum number of
110 the generations is set to be 50 and the TR-ranks bound R be equal to 3. The trade-off parameter
111 λ is set to 100 and elimination rate is set to 10%. Furthermore, the initialization of core tensors is
112 according to Gaussian distribution of $N(0, 0.3)$. Other parameters are same to the ones given in the
113 above experiment. Table 3 illustrates experimental results obtained by different methods. As shown
114 in Table 3, our method achieves the best *Eff.*, yet all the methods cannot learn the structure as good
115 as the ground-truth even for ours. The reason is mainly about the extremely huge search space for the
116 order-20 tensor.

117 3.1.2 Structure search on data in other TN format

118 **Data Generation.** For the synthetic data generation of T-tree (order-7) [19], PEPS (order-6) [15], hi-
119 eratical Tucker (H-Tucker, order-6) [3] and multi-scale entanglement renormalization ansatz (MERA,
120 order-8) [2, 12], we first let the dimension of each tensor mode equal 3. Then, we randomly generate
121 the TN-ranks at discrete uniform distribution on $\{1, 2, 3, 4\}$ according to the corresponding graphs
122 demonstrated in Figure 1. In the Figure, the blue nodes with an outer indices indicate the external
123 cores and the orange nodes indicate the internal cores. After that, the cores are generated at Gaussian
124 distribution $N(0, 0.1)$, and randomly permute the tensor modes on the blue nodes after contracting
125 the cores. Note that in MERA we impose additional cores (the blue ones) for evaluating the proposed
126 in a larger search space.

127 **Coding method on the H-Tucker and MERA model.** Unlike T-tree and PEPS, which only contain
128 external cores, the coding schemes for H-Tucker and MERA is different. Specifically, for H-Tucker
129 and MERA, we fix the permutations of the internal cores, and therefore only use the random key to
130 encode the permutation of the external cores.

Table 2: Experimental results of searching structures on synthetic data in TR format. In the table, *Eff.* denotes the parameter ratio between the structures by different methods and the ground-truths; *RSE* in round brackets indicates the relative square error (ignored if smaller than 10^{-4} .) and *Gen.* in angle brackets indicates the generation of the reported individual in TNGA, TRGA-R and our method.

Order 4 – <i>Eff.</i> ↑ (<i>RSE</i> ↓) (<i>Gen.</i> ↓)							
Trial	TR-SVD [23]	TR-LM [10]	TR-ALSAR [23]	Bayes-TR [14]	TRGA-R	TNGA [8]	Ours
A	1.00	1.00	0.21	1.00	1.00 (006)	1.00 (004)	1.00 (003)
B	0.64	1.00	1.00	0.64	1.00 (004)	1.00 (002)	1.00 (003)
C	1.17	1.17	0.23	1.00	1.17 (006)	1.17 (005)	1.17 (003)
D	0.57	0.57	0.32	1.25 (0.10)	0.80 (0.01) (007)	1.00 (003)	1.00 (002)
E	0.43	0.48	0.40	0.40	0.48 (001)	1.00 (007)	1.00 (003)
Order 6 – <i>Eff.</i> ↑ (<i>RSE</i> ↓) (<i>Gen.</i> ↓)							
Trial	TR-SVD [23]	TR-LM [10]	TR-ALSAR [23]	Bayes-TR [14]	TRGA-R	TNGA [8]	Ours
A	0.21	0.44	0.14 (2e-3)	0.25 (2e-3)	0.46 (8e-3) (026)	0.82 (011)	1.00 (010)
B	0.14	0.15	0.14	0.44 (0.40)	0.29 (0.02) (021)	0.90 (6e-3) (015)	1.00 (009)
C	0.57	1.00	0.85	0.29	1.00 (008)	1.00 (022)	1.00 (012)
D	0.21	0.39	0.10	0.13	0.55 (0.01) (007)	1.03 (018)	1.16 (010)
E	0.15	0.30	0.01 (0.02)	0.12	0.27 (1e-3) (008)	1.00 (016)	1.00 (007)
Order 8 – <i>Eff.</i> ↑ (<i>RSE</i> ↓) (<i>Gen.</i> ↓)							
Trial	TR-SVD [23]	TR-LM [10]	TR-ALSAR [23]	Bayes-TR [14]	TRGA-R	TNGA [8]	Ours
A	0.10	0.16	0.03 (0.20)	0.03	0.16 (3e-3) (027)	0.48 (017)	1.00 (019)
B	0.09	0.43	0.06 (0.02)	0.06 (7e-4)	0.34 (2e-3) (013)	0.29 (2e-3) (020)	1.02 (015)
C	0.03	0.31	0.02 (0.01)	0.02	0.37 (3e-3) (007)	0.49 (015)	1.11 (025)
D	0.20	0.53	0.02 (0.07)	0.02 (0.02)	0.53 (014)	0.32 (027)	1.06 (013)
E	0.33	0.33	0.02 (0.02)	0.02 (3e-3)	0.33 (006)	0.23 (023)	0.88 (010)

Table 3: Experimental results of searching structures on an order-20 synthetic tensor in TR format. In the table, *Eff.* denotes the parameter ratio between the structures by different methods and the ground-truths; *RSE* in round brackets indicates the relative square error and *Gen.* in angle brackets indicates the generation of the reported individual in our method.

Order 20 – <i>Eff.</i> ↑ (<i>RSE</i> ↓) (<i>Gen.</i> ↓)				
TR-SVD [23]	TR-LM [10]	TR-ALSAR [23]	Bayes-TR [14]	Ours
0.16 (0.23)	0.25 (0.23)	0.19 (0.49)	0.46 (1.00)	0.64 (0.22) (032)

131 3.2 Benchmarks on real-world data

132 3.2.1 Image compression

133 **Data Preprocessing.** In the experiment, we randomly select 14 natural images from the BSD500 [1].
 134 We use the Matlab commands to “resize” and “rgb2gray” to turn these into grayscale images of size
 135 256×256 , and then these grayscale images is rescaled to $[0, 1]$, following tensorization of the size
 136 $4 \times 4 \times 4 \times 4 \times 4 \times 4 \times 4 \times 4$. The images used in this experiment are demonstrated in Figure 2.

137 **Configuration of GA.** For our method, we spawn a group of individuals with population 300 in
 138 each generation, and set the maximum number of generations, elimination rate to be 30 and 10%,
 139 respectively. In addition, the bound of TR-ranks is set to 14, and we set $\lambda = 5$ and the learning
 140 rate of the Adam optimizer to be 0.01. Moreover, we set the reproduction number to be 1, the
 141 chance of mutation to be 30%. We initialize the core tensors with Gaussian distribution of $N(0, 0.1)$.
 142 Meanwhile, to calculate the selection probability of the recombination operation, we choose the
 143 hyper-parameter $\alpha = 25$, $\beta = 1$.

144 **Additional results.** The compression ratio (CR, in log form) and RSE (in round brackets) of 14
 145 natural images by the proposed methods and TR-SVD, TR-LM, TR-ALSAR, Bayes-TR and TRGA-R

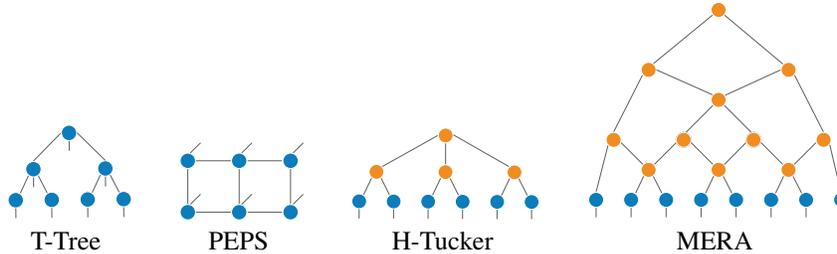


Figure 1: Illustration of the TN structures applied in the synthetic experiment.

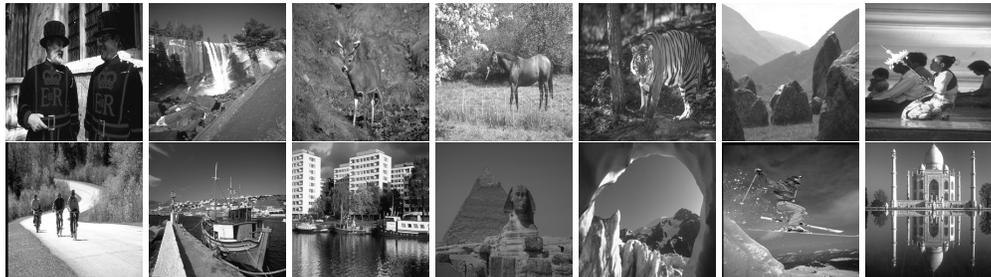


Figure 2: Illustration of the employed images in image compression experiment.

146 are demonstrated in Table 4. In the table we also report the permutations learned by our method. For
 147 TRGA-R the parameter λ is manually adjust to meet the RSE obtained by our method and the other
 148 parameters is set as the same.

149 3.2.2 Image completion

150 **Data Preprocessing.** In the experiment, 8 images from USC-SIPI [18] are chosen. We use the
 151 Matlab command “resize” to turn those into images of size $256 \times 256 \times 3$, and then these images are
 152 further rescaled to $[0, 1]$, following VDT to get its tensorized form of the size $4^8 \times 3$. The images
 153 used in this experiment are demonstrated in Figure 3.

154 To generate image with missing data, we firstly use Matlab command “randperm” to generate random
 155 integer sequence with length equal to number of image elements. Based on the missing rate, we
 156 select a subset of this sequence to generate a $0 - 1$ mask tensor with size equal the image and using
 157 this mask we can generate the missing image.

158 **Configuration of GA.** For our method, we spawn a group of individuals with population 300 in
 159 each generation, and set the maximum number of generations, elimination rate to be 30 and 10%
 160 respectively. In addition, the bound of TR-ranks is set to 14, and we set λ which balance the scale
 161 between compression ratio and the observed values RSE to be 1.5, 0.0008, 0.0007 for missing rate
 162 0.5, 0.7, 0.9. The learning rate of the Adam optimizer to be 0.001. Moreover, we set the reproduction
 163 number to be 1, the chance of mutation to be 24%. We initialize the core tensors with Gaussian
 164 distribution of $N(0, 0.1)$. Meanwhile, to calculate the selection probability of the recombination
 165 operation, we choose the hyper-parameter $\alpha = 25, \beta = 1$.

166 **Additional results.** The RSE of predicting the missing values of 8 color images under different
 167 missing rate by the proposed method and TTSGD, TRLRF, TRALS, TRWOPT are demonstrated
 168 in Table 5. In these methods, we search the TR ranks from 2 to 14 and the TT ranks from 2 to 18
 169 for each image to obtain the best results. Visual comparison of different methods in recovering 90%
 170 missing images are shown in Figure 4.

171 3.2.3 Reparameterization of tensorial Gaussian process

172 **Datasets.** In this task, we choose three univariate regression datasets from the UCI and LIBSVM
 173 archives. The Combined Cycle Power Plant (CCPP)¹ dataset consists of 9569 data points collected

¹<https://archive.ics.uci.edu/ml/datasets/Combined+Cycle+Power+Plant>

Table 4: Experimental results of images compression. In the table, *log CR* denotes the compression ratio in the log form; *RSE* in round brackets indicates the relative square error and *Permutation* in brace indicates the permutations learned by our method. We highlight the results if the both CR and RSE achieve the best.

Images	Trivial – <i>log CR</i> ↑ (<i>RSE</i> ↓) { <i>Permutation</i> }					
	TR-SVD [23]	TR-LM [10]	TR-ALSAR [23]	Bayes-TR [14]	TRGA-R	Ours
0	0.7616 (0.1549)	0.7452 (0.1539)	1.4563 (0.2587)	0.9031 (0.1556)	1.0771 (0.1572)	1.1045 (0.1549) {12348765}
1	0.9891 (0.1428)	0.8388 (0.1349)	1.2317 (0.1556)	1.1530 (0.1356)	1.3006 (0.1360)	1.3428 (0.1338) {15678432}
2	0.8497 (0.1539)	0.8201 (0.1549)	1.2549 (0.1803)	0.9591 (0.1661)	1.2660 (0.1568)	1.3162 (0.1559) {12348765}
3	0.9417 (0.1738)	0.9300 (0.1783)	1.3268 (0.1865)	1.0834 (0.1949)	1.3207 (0.1712)	1.3675 (0.1706) {15678432}
4	0.7571 (0.1806)	0.7549 (0.1792)	1.3988 (0.2553)	0.9591 (0.1871)	1.0513 (0.1806)	1.0658 (0.1780) {12567843}
5	1.2680 (0.0825)	1.2749 (0.0812)	1.1664 (0.0806)	1.6369 (0.0804)	1.7373 (0.0825)	1.7673 (0.0800) {13487562}
6	1.0942 (0.1000)	1.1722 (0.0995)	1.2953 (0.1179)	1.4028 (0.0985)	1.4421 (0.0975)	1.4717 (0.0959) {15678432}
7	1.1846 (0.1196)	1.1568 (0.1233)	1.3274 (0.1245)	1.4028 (0.1166)	1.5216 (0.1183)	1.5670 (0.1179) {13487652}
8	0.6712 (0.1673)	0.6712 (0.1673)	1.1895 (0.2223)	0.9031 (0.1694)	1.0998 (0.1676)	1.1154 (0.1676) {12348765}
9	0.7555 (0.1606)	0.8001 (0.1600)	0.3518 (0.2083)	0.9591 (0.1649)	1.1778 (0.1622)	1.1928 (0.1597) {12348765}
10	1.1005 (0.1043)	1.1151 (0.1026)	1.2943 (0.1024)	1.5051 (0.1054)	1.5680 (0.1039)	1.5789 (0.1025) {12348765}
11	0.9687 (0.1113)	0.9687 (0.1113)	1.5526 (0.1620)	1.2285 (0.1162)	1.3070 (0.1149)	1.3517 (0.1105) {12348765}
12	1.0896 (0.1337)	0.9694 (0.1258)	1.8113 (0.1552)	1.4028 (0.1291)	1.4480 (0.1257)	1.4877 (0.1245) {15678432}
13	1.0579 (0.1092)	1.0238 (0.1095)	1.6091 (0.1535)	1.2285 (0.1065)	1.3274 (0.1063)	1.3291 (0.1063) {18765432}

Images	VDT – <i>log CR</i> ↑ (<i>RSE</i> ↓) { <i>Permutation</i> }					
	TR-SVD [23]	TR-LM [10]	TR-ALSAR [23]	Bayes-TR [14]	TRGA-R	Ours
0	0.8871 (0.1679)	0.9191 (0.1738)	1.6716 (0.2902)	0.9591 (0.1751)	1.0975 (0.1682)	1.0906 (0.1676) {13456782}
1	1.1281 (0.1411)	1.0513 (0.1367)	1.4022 (0.1838)	1.1005 (0.1351)	1.2948 (0.1338)	1.2799 (0.1334) {18765432}
2	1.1281 (0.1664)	1.0621 (0.1622)	0.3208 (0.1581)	1.0597 (0.1662)	1.3207 (0.1597)	1.2974 (0.1581) {18765432}
3	1.0787 (0.1783)	1.0968 (0.1758)	1.2645 (0.1808)	1.4151 (0.1885)	1.3806 (0.1749)	1.3619 (0.1741) {12345768}
4	0.8559 (0.2015)	0.8382 (0.1931)	0.6981 (0.2490)	1.0430 (0.2149)	1.0658 (0.1884)	1.0752 (0.1892) {17865432}
5	1.7106 (0.0837)	1.6222 (0.0812)	0.0260 (0.0831)	1.6211 (0.0789)	1.7657 (0.0800)	1.7330 (0.0787) {18765432}
6	1.2349 (0.1000)	1.2487 (0.1015)	1.3656 (0.1225)	1.3223 (0.1020)	1.4213 (0.0995)	1.4248 (0.1000) {13287654}
7	1.2232 (0.1221)	1.0427 (0.1187)	1.0985 (0.1319)	1.4028 (0.1220)	1.4836 (0.1196)	1.4756 (0.1204) {18765432}
8	0.8852 (0.1780)	0.8673 (0.1766)	1.4055 (0.2324)	1.0430 (0.1936)	1.0812 (0.1744)	1.0860 (0.1764) {18675432}
9	0.9860 (0.1842)	0.8478 (0.1787)	1.1949 (0.2215)	0.9664 (0.1846)	1.1302 (0.1738)	1.1062 (0.1720) {12345678}
10	1.2675 (0.1036)	1.2450 (0.1020)	1.1537 (0.1086)	1.4028 (0.1043)	1.5555 (0.1049)	1.5137 (0.1020) {12876543}
11	1.1334 (0.1123)	1.1695 (0.1197)	1.4298 (0.1571)	1.2285 (0.1166)	1.2964 (0.1086)	1.3184 (0.1118) {18765432}
12	1.1309 (0.1226)	1.1313 (0.1234)	1.3845 (0.1459)	1.2285 (0.1236)	1.3668 (0.1200)	1.3916 (0.1225) {12345678}
13	1.0292 (0.1284)	1.0138 (0.1410)	1.2870 (0.1759)	1.1530 (0.1331)	1.2431 (0.1281)	1.2254 (0.1261) {13456872}

174 from a power plant over six years (2006-2011), where the response is the hourly electrical energy
175 output (EP) and 4 features are hourly average ambient variables Temperature (T), Ambient Pressure
176 (AP), Relative Humidity (RH) and Exhaust Vacuum (V). The Protein² data contain 45730 instances
177 with 9 attributes and a single response. The MG³ data have 1385 data points with 6 features. For
178 all the datasets, we standardize responses and features by removing the mean and scaling to unit
179 variance, then randomly choose 80% of the data for training and the rest for testing, which is the
180 same with settings in TTGP [4].

181 **Task.** In this experiment, we aim to demonstrate that our GA method is capable of searching more
182 efficient structures of given TT representations in machine learning tasks, such as Gaussian process
183 (GP). Specifically, tensorial Gaussian process (TTGP) [4] trains a GP by tensorizing and representing
184 the variational mean vector of the inducing points with TT format. However, TTGP are restricted
185 to TT format and the TT-ranks are treated as hyper-parameters and pre-defined. To learn more
186 compacted structures, we firstly train a TTGP with given TT-ranks (we choose 10 here) and get
187 the TT representation of the variational mean. Then we use the proposed GA method to search for
188 alternative TN structures of the variational mean. Finally, we plug the learned variational mean into
189 the original TTGP model for inference. We evaluate the results by mean squared error (MSE) on

²<https://archive.ics.uci.edu/ml/datasets/Physicochemical+Properties+of+Protein+Tertiary+Structure>

³<https://www.csie.ntu.edu.tw/~cjlin/libsvmtools/datasets/regression.html#mg>



Figure 3: Illustration of the employed images in image completion experiment.

Table 5: images completion results under different missing rates

		50% missing				
Images	TTSGD [22]	TRLRF [21]	TRALS [17]	TRWOPT [20]	Ours	
0	0.2963	0.2280	0.2332	0.2242	0.2121	
1	0.1288	0.0751	0.0795	0.0839	0.0704	
2	0.1864	0.1345	0.1452	0.1452	0.1309	
3	0.1888	0.1537	0.1590	0.1583	0.1527	
4	0.1178	0.0770	0.0845	0.0888	0.0772	
5	0.1858	0.1363	0.1468	0.1396	0.1294	
6	0.1343	0.0942	0.1039	0.1055	0.0961	
7	0.0800	0.0565	0.0534	0.0596	0.0503	
		70% missing				
Images	TTSGD [22]	TRLRF [21]	TRALS [17]	TRWOPT [20]	Ours	
0	0.3029	0.2724	0.2521	0.2360	0.2352	
1	0.1320	0.0814	0.0850	0.0851	0.0762	
2	0.1853	0.1422	0.1484	0.1514	0.1395	
3	0.1978	0.1646	0.1633	0.1682	0.1603	
4	0.1176	0.0902	0.0899	0.0916	0.0819	
5	0.1888	0.1407	0.1520	0.1574	0.1345	
6	0.1351	0.1030	0.1060	0.1072	0.0983	
7	0.0831	0.0691	0.0561	0.0649	0.0556	
		90% missing				
Images	TTSGD [22]	TRLRF [21]	TRALS [17]	TRWOPT [20]	Ours	
0	0.3227	0.4536	0.3679	0.3540	0.3203	
1	0.1310	0.1392	0.1152	0.1286	0.1139	
2	0.1960	0.2064	0.1884	0.2011	0.1775	
3	0.2036	0.2113	0.2004	0.2028	0.2056	
4	0.1301	0.1691	0.1330	0.1311	0.1203	
5	0.1971	0.1960	0.1992	0.2078	0.1835	
6	0.1471	0.1425	0.1389	0.1421	0.1250	
7	0.0840	0.0917	0.0700	0.0741	0.0697	

190 the test datasets. The results show that our method achieves almost the same MSE with the original
 191 TTGP by using fewer parameters, which reveals the potential of structure searching in machine
 192 learning tasks.

193 **Configuration of GA.** For our method, we spawn a group of individuals with population 150, 190,
 194 300 in each generation for the TT variational mean of CCPP, MG and Protein regression task,
 195 respectively. Furthermore, we set the maximum number of generations, elimination rate to be 30
 196 and 30% respectively. In addition, for these tasks, the bound of TR-ranks is set to 14, and we
 197 set $\lambda = 1 \times 10^7, 1 \times 10^7, 1 \times 10^3$, respectively. Moreover, we set the learning rate of the Adam
 198 optimizer to be 0.001 and set the reproduction number to be 1. The chance of mutation is set to be

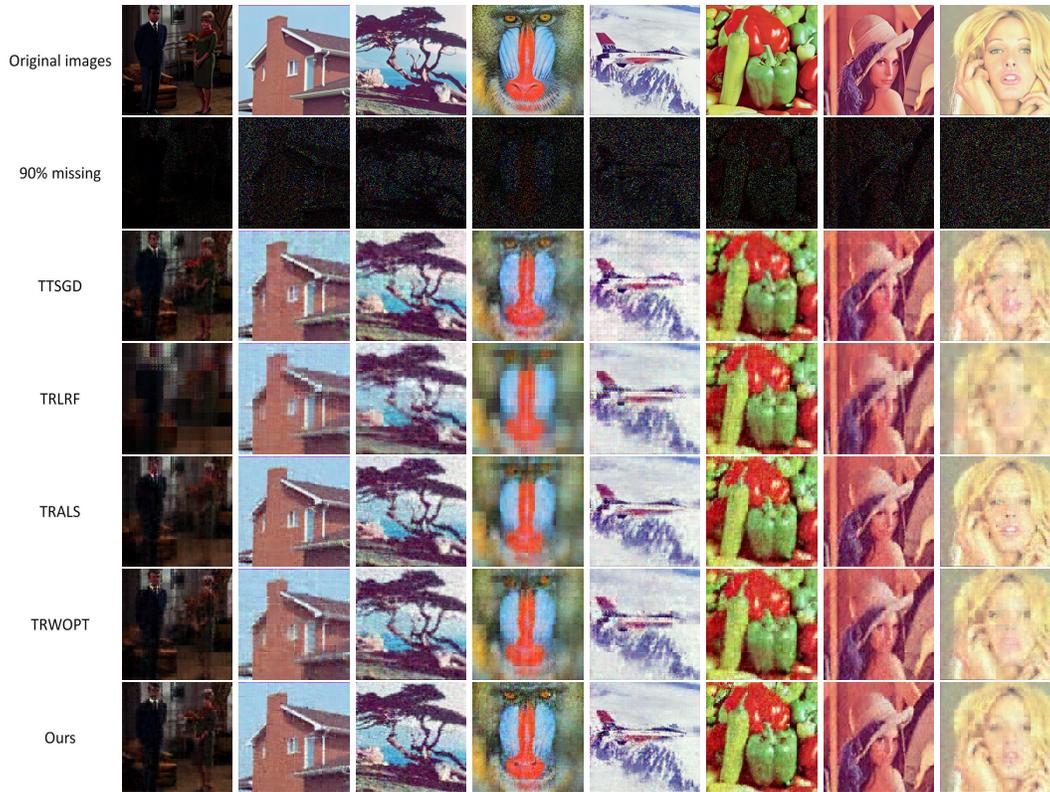


Figure 4: Visual completion results of eight color images. Original images, 90% missing images, images recovered by TTSGD, TRLRF, TRALS, TRWOPT and the proposed method are demonstrated from the top row to the bottom row correspondingly.

199 30%. We initialize the core tensors with Gaussian distribution of $N(0, 0.01)$, $N(0, 0.01)$, $N(0, 0.04)$,
 200 respectively. To calculate the selection probability of the recombination operation, we choose the
 201 hyper-parameter $\alpha = 20$, $\beta = 1$.

202 3.3 Implementation

203 In the experiments, we implement our GA on graphics processing unit (GPU, Nvidia[®] V100) clusters
 204 following a central processing unit (CPU, Intel[®] Xeon[®] E5-2690) node. Concretely, we exploit the
 205 CPU node for receiving the data, employing all genetic operators and assigning the individuals into
 206 different GPUs, which calculate the TN decomposition under given topology and output the fitness
 207 value. After the calculation for each generation, the CPU node will collect the fitness values and
 208 generates new individuals for the next generation.

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