



SORNet: Spatial Object-Centric Representations for Sequential Manipulation

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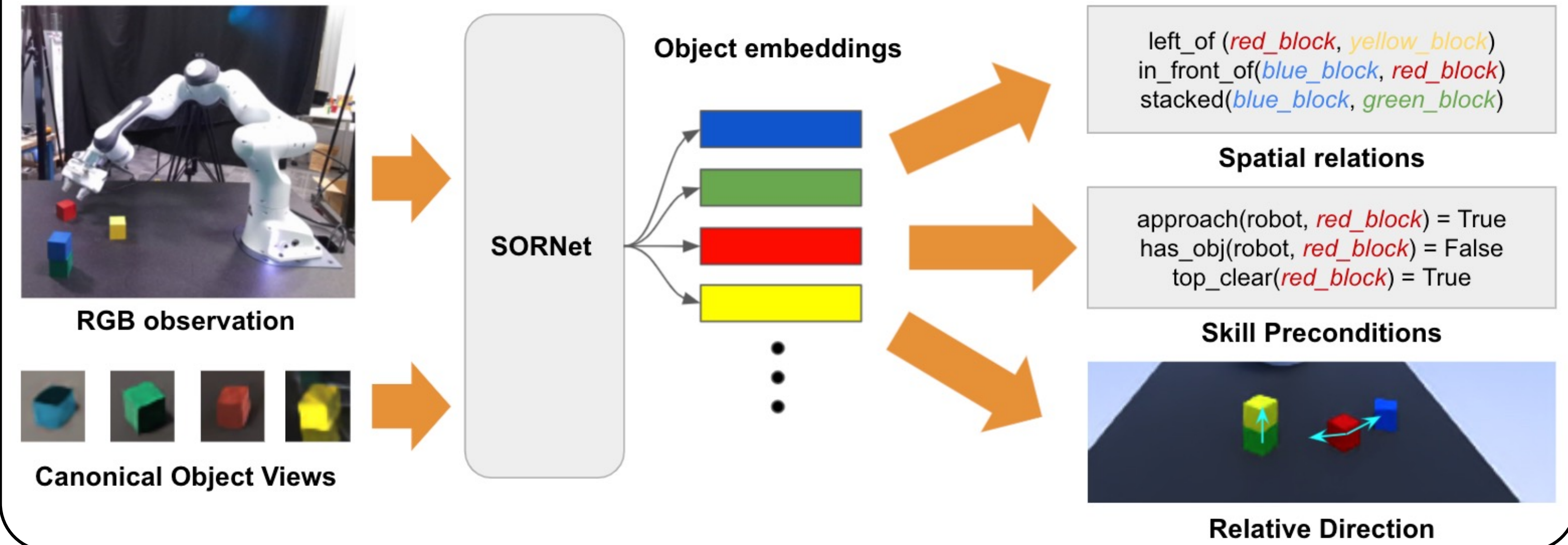
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Overview

We propose **SORNet**: Spatial **O**bject-centric **R**epresentation **N**etwork to learn object-centric embeddings that encode spatial relationships

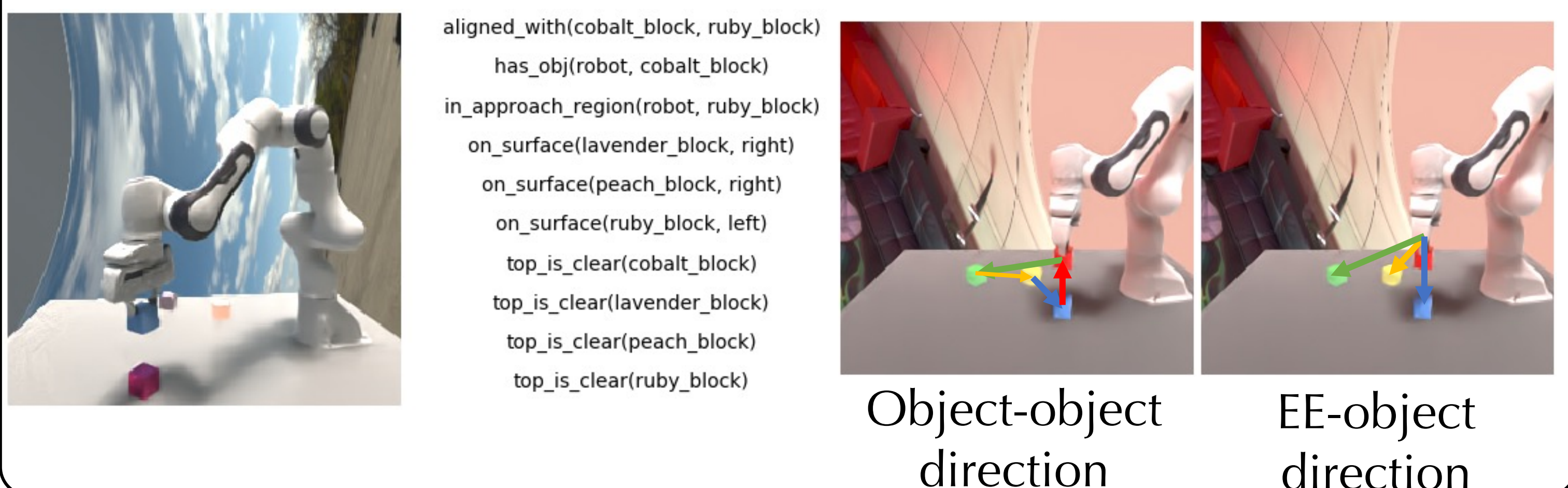


SORNet generalizes **zero-shot** to scenes with unseen objects and different number of objects.

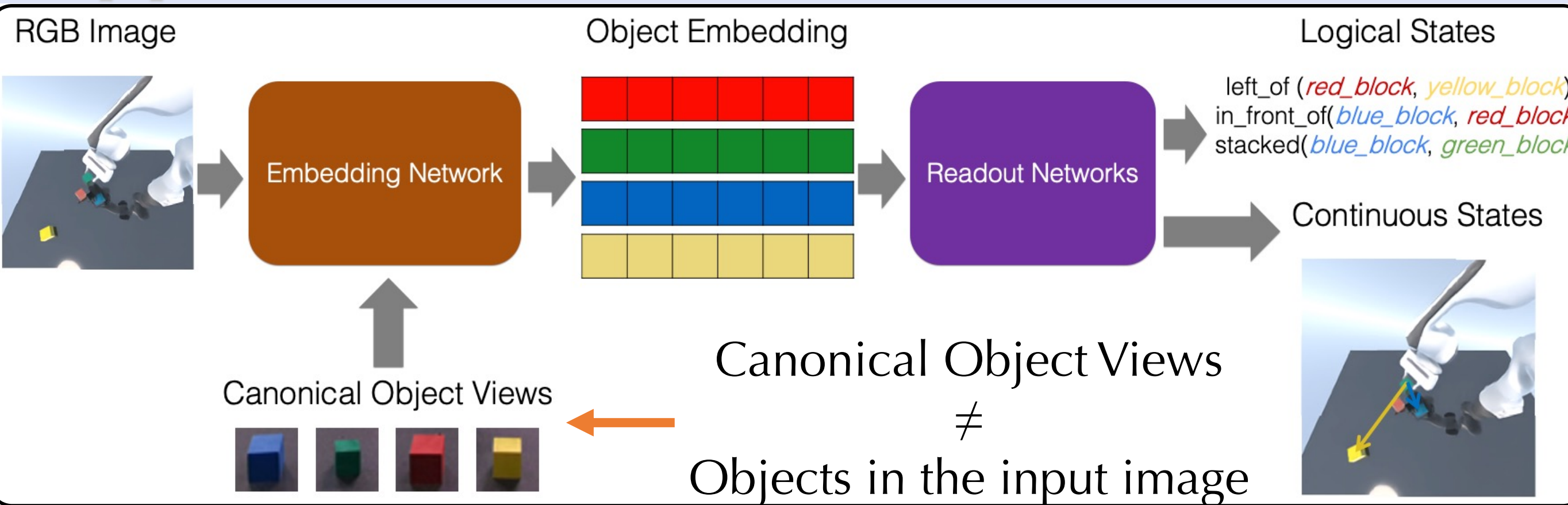


SORNet is trained only on classification of **logical** predicates, but captures **continuous** spatial relationships.

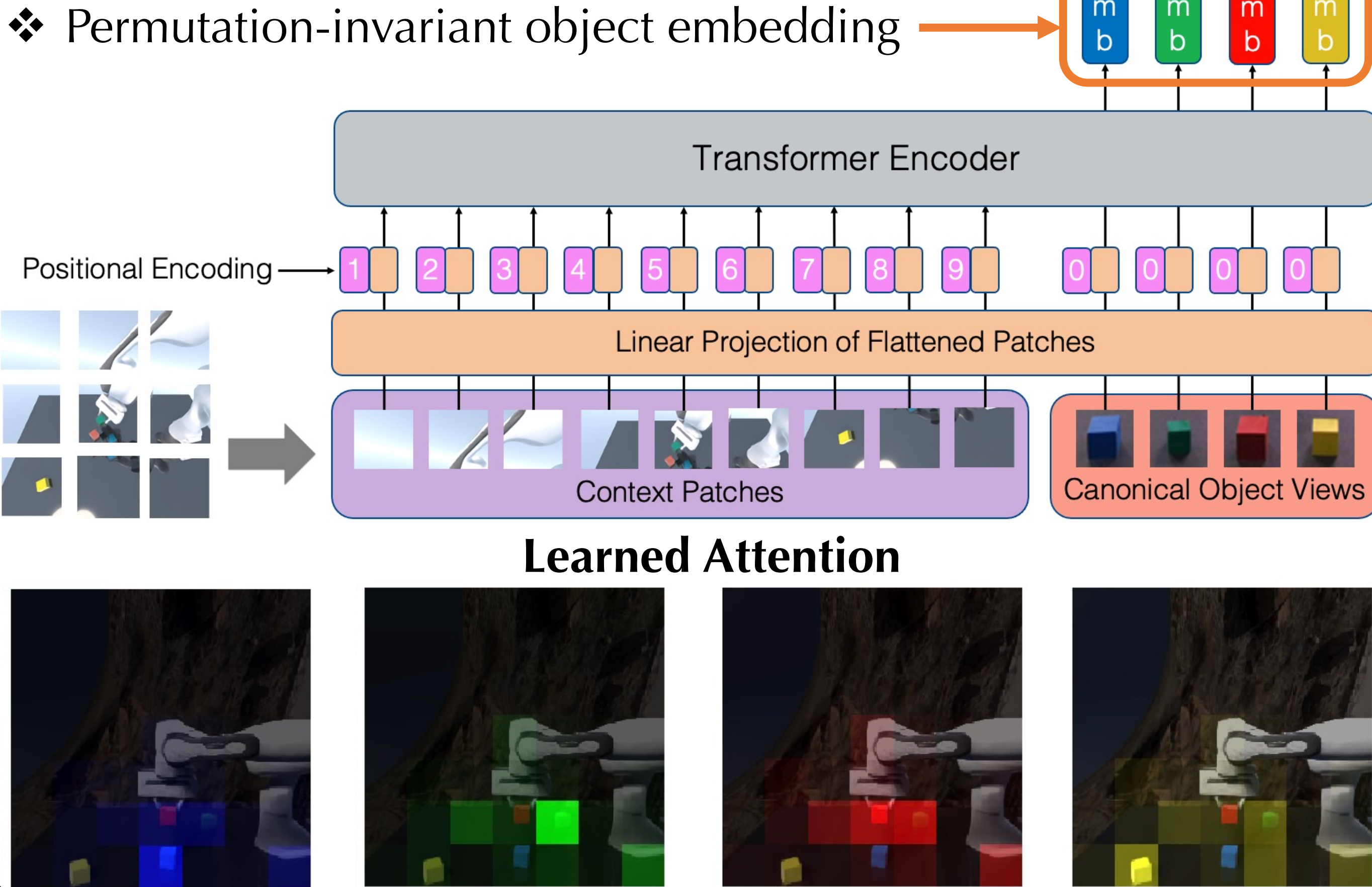
Training objective (logical) Testing objective (continuous)



Approach

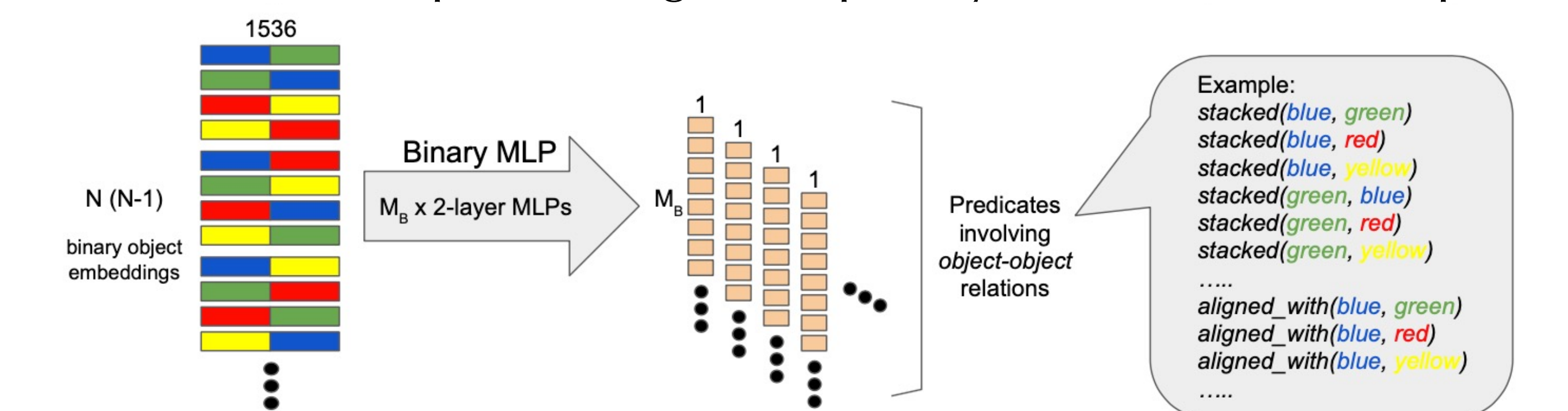


Embedding Network



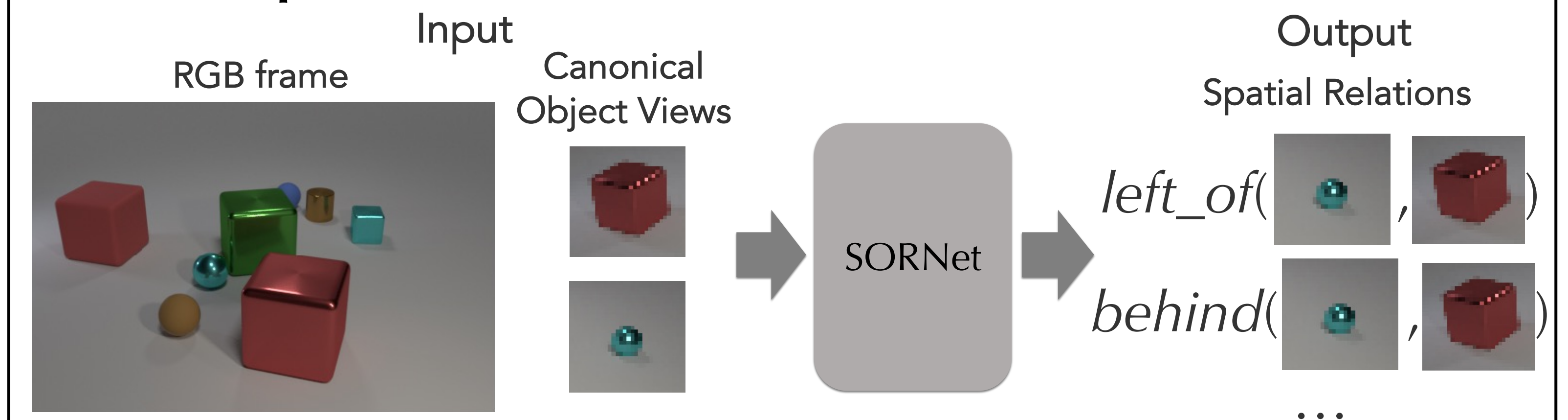
Readout Networks

Number of outputs changes adaptively with number of inputs



Results

Spatial Relation Prediction on CLEVR-CoGenT



Training (Condition A)

- Cubes are gray, blue, brown, or yellow
- Cylinders are red, green, purple, or cyan
- Spheres can have any color

Testing (Condition B)

- Cubes are red, green, purple, or cyan
- Cylinders are gray, blue, brown, or yellow
- Spheres can have any color

	MDETR [34]	MDETR-oracle [34]	SORNet(ours)
ValA Accuracy	84.950	97.944	99.006
ValB Accuracy	59.627	98.052	98.222

Zero-shot Accuracy

Predicate Classification on Leonardo

Training split

- Overall 405 colored blocks.
- Randomly chosen 4 blocks in each sequence
- One task - stacking 4 blocks.
- 133796 sequences.

Testing split

- 7 colored blocks (unseen in train)
- Randomly chosen 4-6 blocks in each sequence
- 7 tasks different from training
- 9526 sequences.

Objective

- Classifying logical predicates from RGB input

Method	# pred	F-1 Score						
		all	on_surface	has_obj	top_clear	stacked	aligned	approach
ResNet18 M-Head 100-shot	52	0.0	21.9	0.0	32.6	0.0	0.0	0.0
ViT-B/32 M-View 100-shot	52	0.0	37.7	6.3	46.5	0.0	0.0	7.3
ViT-B/32 M-Head M-View 100-shot	52	0.0	70.5	31.0	73.2	27.2	0.0	23.2
SORNet 0-shot	52	83.2	92.2	79.7	93.0	91.2	63.8	74.9
SORNet M-View 0-shot	52	88.9	97.5	82.0	98.4	97.3	70.5	81.7
SORNet M-View (G) 0-shot	52	89.5	97.1	94.7	96.8	96.4	69.9	76.7
SORNet M-View (G) 5 obj 0-shot	70	85.3	96.0	96.7	91.3	83.6	69.8	78.1
SORNet M-View (G) 6 obj 0-shot	102	79.9	95.5	97.0	87.5	69.2	70.0	77.9