

470 **A Additional results**

471 In the following, we provide additional experimental results, namely the number of time-respecting
 472 paths in the test graphs along with the required computation time (table 4), the training and inference
 473 times for the GCN and the DBGNN model (table 5 and table 6), the optimal order of a k -th order
 474 De Bruijn graph model, inferred using the statistical model selection approach from [37] (table 7),
 475 additional results for the number of hits among the top-ranked nodes for betweenness and closeness
 476 centrality (table 8 and table 9).

Table 4: Computational complexity of path calculations in the test data. All results were obtained on a workstation with AMD Ryzen 9 3900X 12-core CPU and 64 GB RAM

data set	number of time-respecting paths	computation time
ants-1-1	27,308	190.62 s
ants-1-2	1,614	1.24 s
ants-2-1	362	0.24 s
ants-2-2	3,547	6.02 s
company-emails	64,246	285.64 s
eu-email-2	11,599	22.11 s
eu-email-3	2,770	6.37 s
eu-email-4	12,951	48.63 s
sp-hospital	139,724	206.97 s
sp-hypertext	264,300	356.02 s
sp-workplace	7,350	1.04 s
sp-highschool	1,680,651	10,159.71 s
haggle	38,079	4.97 s

Table 5: Training and inference time for betweenness centrality in seconds

experiments	Train		Eval	
	DBGNN	GCN	DBGNN	GCN
ants-1-1	4.525004	3.976138	0.002476	0.002315
ants-1-2	4.415789	4.192388	0.002383	0.002264
ants-2-1	4.333990	4.093549	0.002967	0.002304
ants-2-2	4.316440	4.088560	0.002610	0.003562
company-emails	4.577491	4.918629	0.002660	0.002632
eu-email-2	6.221958	5.719684	0.002624	0.002226
eu-email-3	6.269507	5.765907	0.002470	0.002503
eu-email-4	6.419320	5.738349	0.002483	0.002109
haggle	4.474058	3.991820	0.002908	0.002142
sp-highschool	12.662649	7.989266	0.003281	0.004080
sp-hospital	8.203254	7.664485	0.003546	0.001961
sp-hypertext	13.615240	7.816432	0.002886	0.002269
sp-workplace	8.429780	7.874174	0.002305	0.002002

Table 6: Training and inference time for closeness centrality in seconds

experiments	Train		Eval	
	DBGNN	GCN	DBGNN	GCN
ants-1-1	4.321659	4.092447	0.002468	0.002743
ants-1-2	4.317691	4.237622	0.002660	0.002339
ants-2-1	4.348724	4.054908	0.002440	0.002278
ants-2-2	4.326630	4.243561	0.002483	0.002158
company-emails	4.577662	4.416060	0.003556	0.002216
eu-email-2	6.485234	5.914584	0.002528	0.002099
eu-email-3	6.450350	5.999103	0.002631	0.002527
eu-email-4	7.260510	7.324913	0.003136	0.002314
haggle	4.649249	4.042492	0.002969	0.002297
sp-highschool	12.592707	9.586796	0.003289	0.002356
sp-hospital	8.688761	8.480865	0.002494	0.002364
sp-hypertext	9.988247	8.148300	0.003354	0.002093
sp-workplace	8.595048	7.866499	0.002670	0.002505

Table 7: Result of detection of optimal order based on likelihood ratio test.

data set	K_{opt} train	K_{opt} val
ants-1-1	2	2
ants-1-2	2	2
ants-2-1	1	1
ants-2-2	2	2
company-emails	2	2
eu-email-4	1	1
eu-email-2	2	2
eu-email-3	1	1
sp-hospital	2	2
sp-hypertext	2	2
sp-workplace	2	2
sp-highschool	2	2
haggle	2	2

Table 8: Results for hitsIn5 and hitsIn10 for prediction of temporal betweenness centrality and learning rate for which each experiment performed best

Experiment	DBGNN			GCN		
	hitsIn5	hitsIn30	lr	hitsIn5	hitsIn30	lr
ants-1-1	2.467 \pm 0.973	17.533 \pm 4.377	0.100	0.400 \pm 0.516	17.4 \pm 2.757	0.010
ants-1-2	3.2 \pm 0.664	24.133 \pm 0.937	0.100	2.5 \pm 0.707	17.700 \pm 2.058	0.100
ants-2-1	1.633 \pm 0.718	18.667 \pm 1.295	0.010	1.2 \pm 0.919	15.7 \pm 1.947	0.010
ants-2-2	1.333 \pm 0.711	21.6 \pm 1.429	0.100	1.2 \pm 0.632	21.5 \pm 1.78	0.100
company-emails	0.2 \pm 0.484	18.7 \pm 1.765	0.100	0.2 \pm 0.632	16.3 \pm 3.164	0.001
eu-email-4	1.4 \pm 0.932	14.233 \pm 1.87	0.010	1.1 \pm 1.101	11.7 \pm 3.889	0.001
eu-email-2	1.233 \pm 0.898	14.467 \pm 1.717	0.001	1.4 \pm 0.966	15.2 \pm 2.486	0.001
eu-email-3	2.967 \pm 0.615	19.467 \pm 1.383	0.001	1.5 \pm 1.08	15.3 \pm 3.498	0.001
sp-hospital	1.467 \pm 0.937	22.767 \pm 1.524	0.100	2.1 \pm 0.876	23.4 \pm 1.43	0.010
sp-hypertext	1.3 \pm 0.794	18.833 \pm 1.931	0.010	2.1 \pm 0.568	19.3 \pm 1.337	0.001
sp-workplace	1.7 \pm 0.651	19.500 \pm 1.28	0.100	2.1 \pm 1.101	22.200 \pm 1.135	0.100
sp-highschool	1.933 \pm 0.64	16.167 \pm 1.859	0.010	1.000 \pm 0.0	16 \pm 1.247	0.001
haggle	1.633 \pm 0.809	24.933 \pm 1.015	0.010	2.8 \pm 1.033	23.9 \pm 1.969	0.001

Table 9: Results for hitsIn5 and hitsIn10 for prediction of temporal closeness centrality and learning rate for which each experiment performed best

Experiment	DBGNN			GCN		
	hitsIn5	hitsIn30	lr	hitsIn5	hitsIn30	lr
ants-1-1	3.700 \pm 0.535	25.200 \pm 0.925	0.100	0.600 \pm 0.966	15.700 \pm 1.947	0.010
ants-1-2	3.933 \pm 0.365	27.100 \pm 0.662	0.100	1.600 \pm 0.516	16.900 \pm 2.283	0.001
ants-2-1	5.000 \pm 0.0	28.200 \pm 0.407	0.100	2.400 \pm 1.506	20.200 \pm 2.741	0.100
ants-2-2	3.767 \pm 0.568	26.367 \pm 0.556	0.001	0.700 \pm 0.675	20.100 \pm 2.234	0.001
company-emails	3.467 \pm 0.507	26.333 \pm 0.606	0.100	1.500 \pm 0.85	14.700 \pm 2.406	0.001
eu-email-4	4.167 \pm 0.461	26.833 \pm 0.913	0.100	1.400 \pm 1.174	10.700 \pm 3.433	0.001
eu-email-2	4.833 \pm 0.379	25.133 \pm 0.73	0.100	0.900 \pm 1.287	9.700 \pm 3.234	0.100
eu-email-3	4.000 \pm 0.0	27.000 \pm 0.0	0.100	1.300 \pm 0.949	20.600 \pm 1.506	0.100
sp-hospital	2.667 \pm 0.711	23.800 \pm 0.847	0.100	1.300 \pm 0.483	20.800 \pm 0.422	0.001
sp-hypertext	4.100 \pm 0.481	26.033 \pm 0.765	0.001	0.800 \pm 0.422	19.600 \pm 0.843	0.001
sp-workplace	3.2 \pm 0.551	24.500 \pm 0.572	0.010	1.7 \pm 1.059	20.400 \pm 1.897	0.001
sp-highschool	2.967 \pm 0.615	21.733 \pm 1.081	0.001	0.000 \pm 0.0	8.300 \pm 1.16	0.001
haggle	4.333 \pm 0.479	28.433 \pm 0.504	0.100	0.400 \pm 0.699	17.700 \pm 7.304	0.010

477 **B Model architecture and Details on Hyperparameters**

Layer	Input dimensions	Output dimensions	Activation Function
GCNConv	$ V $	16	Sigmoid
GCNConv	16	8	ELU
Linear layer	8	1	ELU

Table 10: Overview of proposed model architecture for simple GCN

Layer	Input dimensions	Output dimensions	Activation Function
GCNConv first order	$ V $	16	Sigmoid
GCNConv second order	$ E $	16	Sigmoid
Bipartite layer	16	8	ELU
Linear layer	8	1	ELU

Table 11: Overview of proposed model architecture for DBGNN

478 **C Static vs temporal centralities**

479 Let $G = (V, E)$ be a (static) graph, where V is a set of vertices or nodes and $(v, w) \in E$ are
 480 potentially directed edges or links from node v to w . Let us further consider weighted graphs,
 481 where we have a function $w : E \rightarrow \mathbb{N}$ that assigns integer weights to edges. In a static network
 482 $G = (V, E)$, we define a path (or walk) of length l from v_0 to v_l as any sequence of nodes v_0, \dots, v_l
 483 iff $(v_{i-1}, v_i) \in E$ for $i = 1, \dots, l$. If every node occurs only once in the sequence, we call the
 484 sequence a *simple* path. A shortest path between two nodes v and w is a (not necessarily unique) path
 485 of length l such that all other paths from v to w have length $l' \geq l$.

486 In static networks, shortest paths between pairs of nodes allow us to define *path-based nodes*
 487 *centralities*, which can be used to identify influential nodes. Here, we briefly introduce two important
 488 path-based centrality measures, namely *betweenness* and *closeness centrality*. For static networks
 489 without temporal interactions the betweenness centrality of a node v is calculated as

$$c_B(v) = \sum_{s \neq v \neq t \in V} \frac{\sigma_{s,t}(v)}{\sigma_{s,t}}$$

490 where $\sigma_{s,t}$ is the number of the shortest paths between nodes s and t and $\sigma_{s,t}(v)$ is the number of
 491 such paths that pass through node v . In other words the node is considered central if there are many
 492 shortest paths that pass through the node. The closeness centrality on the other hand is defined as

$$c_C(v) = \frac{1}{\sum_{u \in V} d(u, v)}$$

493 where $d(u, v)$ describes the distance (length of the shortest path) of node u to node v . Thus, in terms
 494 of closeness a node is considered more central if the overall distance to all other nodes in the graph is
 495 relatively small.

496 To contrast the temporal path-based centralities defined in section 2 with the corresponding static
 497 centralities defined above, in fig. 2 and fig. 3 we plot the temporal vs. static betweenness and closeness
 498 centralities of all nodes for all 13 empirical temporal graphs considered in our work (cf. table 1).

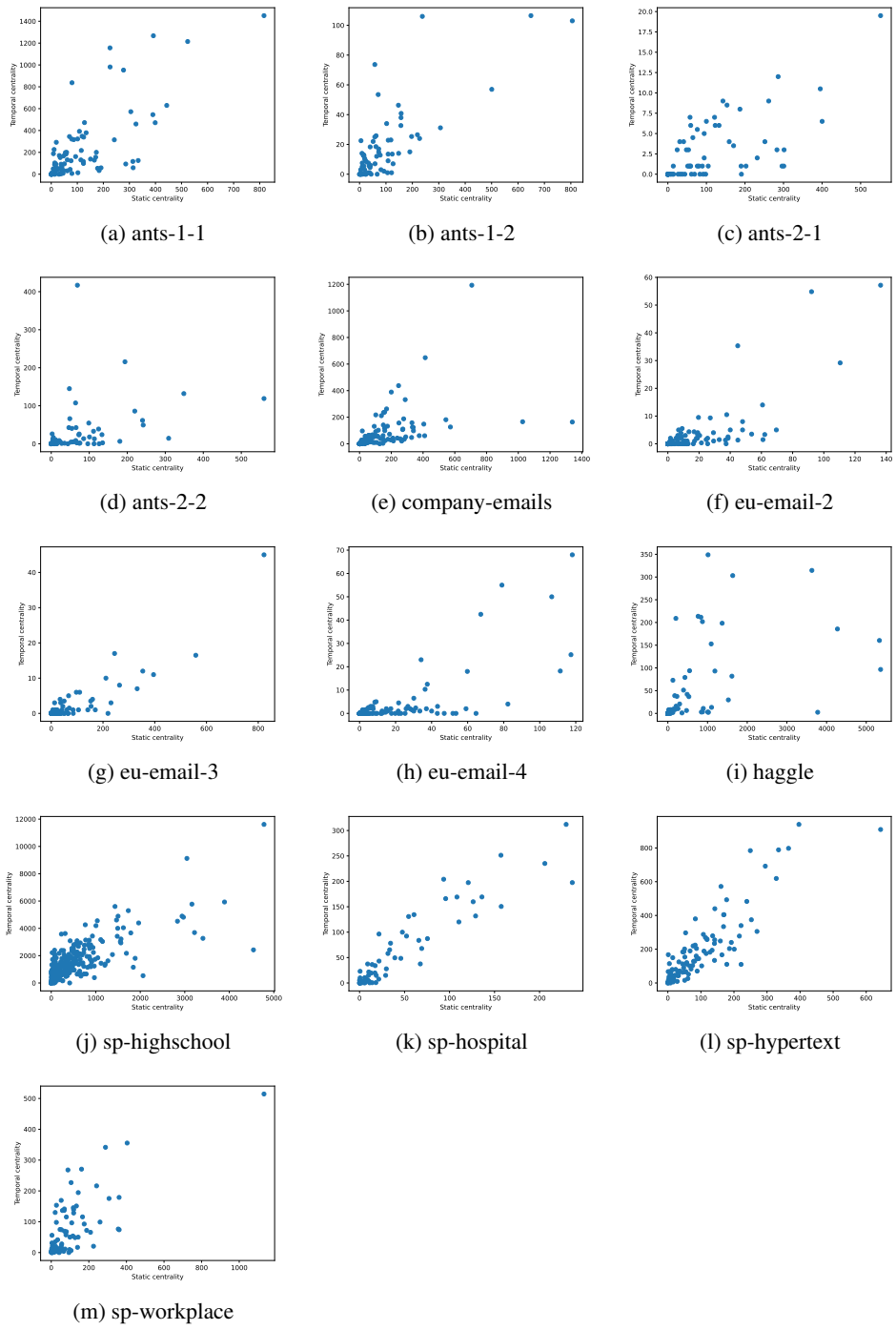


Figure 2: Static vs temporal betweenness centralities of all nodes in 13 empirical dynamic graphs

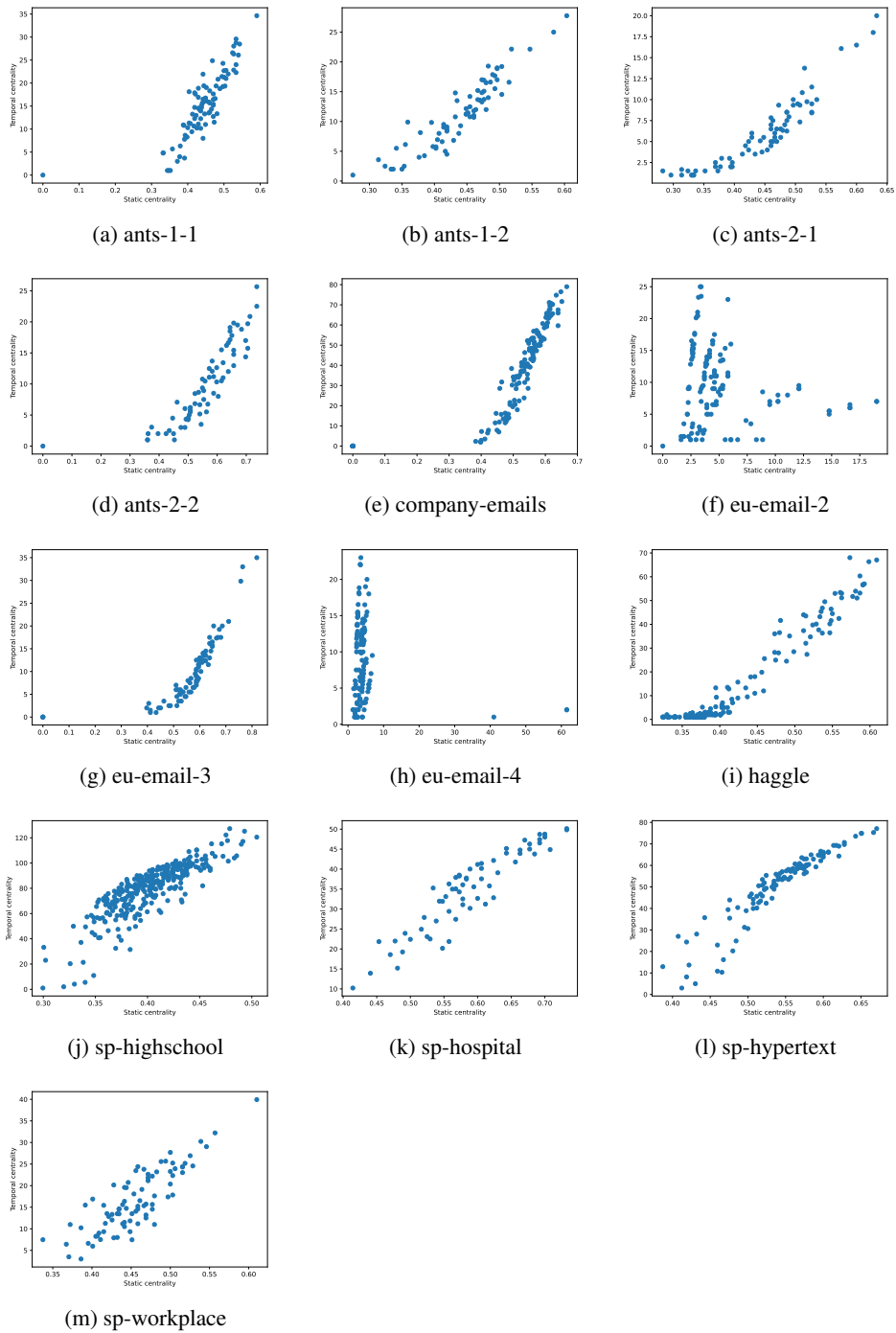
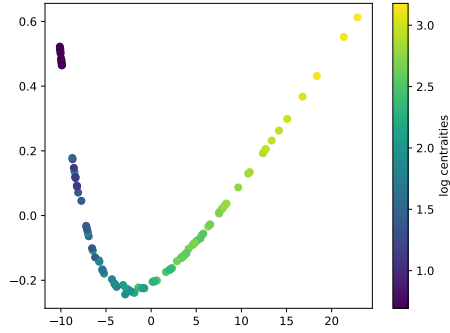


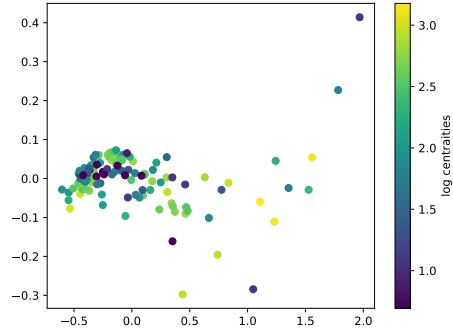
Figure 3: Static vs temporal closeness centralities of all nodes in 13 empirical dynamic graphs

499 **D Visualization of Node embeddings**

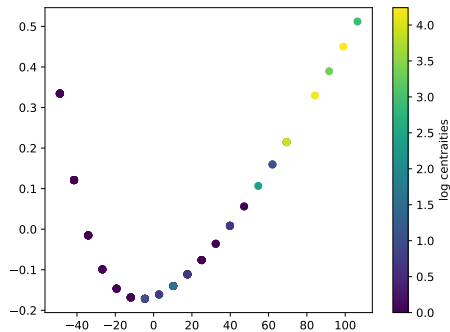
500 The plots in appendix D show the node embeddings obtained for a GCN and DBGNN model trained
501 to predict temporal closeness centrality (a, b) as well as temporal betweenness centrality (c, d) for the
502 eu-email-4 data set.



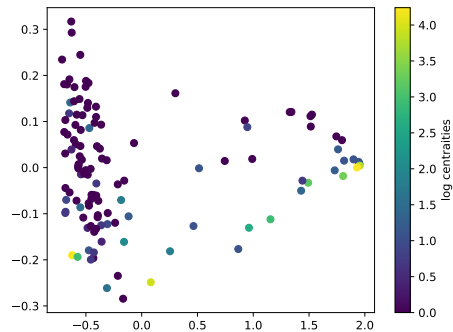
(a) Embedding of nodes based on DBGNN model trained for prediction of temporal closeness centrality in eu-email-4



(b) Embedding of nodes based on GCN architecture trained for prediction of temporal closeness centrality in eu-email-4



(c) Embedding of nodes based on DBGNN model trained for prediction of temporal betweenness centrality in eu-email-4



(d) Embedding of nodes based on GCN architecture trained for prediction of temporal betweenness centrality in eu-email-4