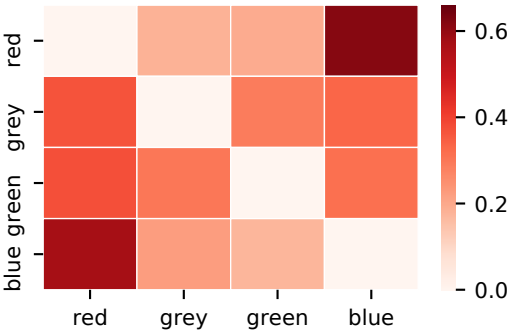


Attention weights



Attention weights, velocity = 0

