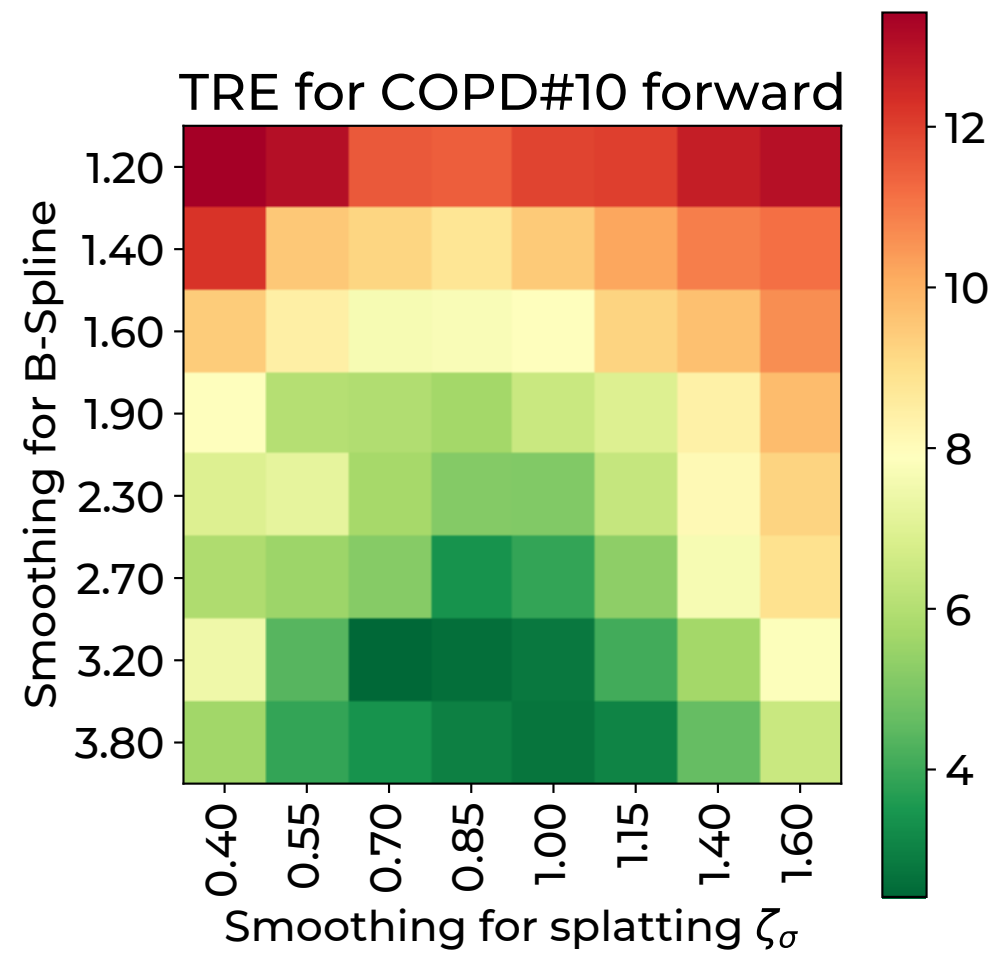
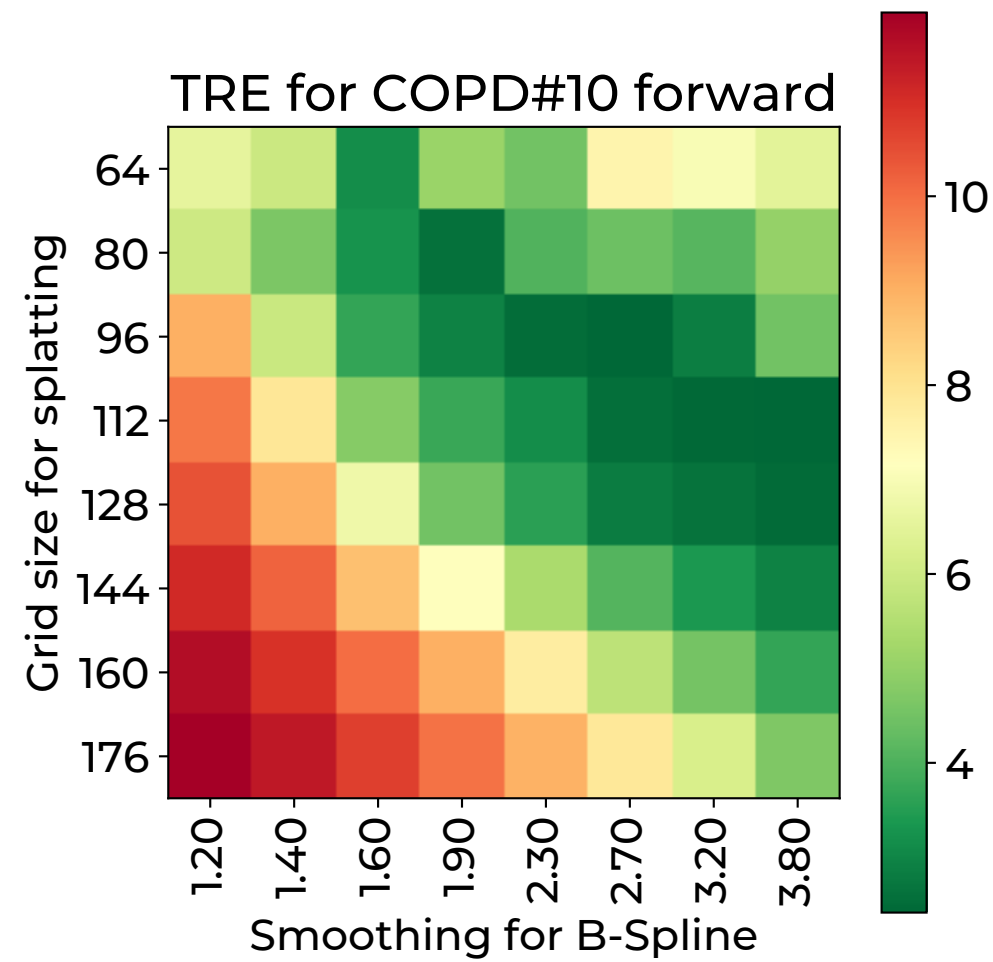


ours (fwd-splat) optimise



our forward splatting
approach requires no
diffusion regularisation

backward-warp optimise

