ROBUST SUBSPACE RECOVERY LAYER FOR UNSUPERVISED ANOMALY DETECTION

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Paper under double-blind review

Abstract

We propose a neural network for unsupervised anomaly detection with a novel robust subspace recovery layer (RSR layer). This layer seeks to extract the underlying subspace from a latent representation of the given data and removes outliers that lie away from this subspace. It is used within an autoencoder. The encoder maps the data into a latent space, from which the RSR layer extracts the subspace. The decoder then smoothly maps back the underlying subspace to a "manifold" close to the original inliers. Inliers and outliers are distinguished according to the distances between the original and mapped positions (small for inliers and large for outliers). Extensive numerical experiments with both image and document datasets demonstrate state-of-the-art precision and recall.

1 INTRODUCTION

Finding and utilizing patterns in data is a common task for modern machine learning systems. However, there is often some anomalous information that does not follow a common pattern and has to be recognized. For this purpose, anomaly detection aims to identify data points that "do not conform to expected behavior" (Chandola et al., 2009). We refer to such points as either anomalous or outliers. In many applications, there is no ground truth available to distinguish anomalous from normal points, and they need to be detected in an unsupervised fashion. For example, one may need to remove anomalous images from a set of images obtained by a search engine without any prior knowledge about how a normal image should look (Xia et al., 2015). Similarly, one may need to distinguish unusual news items from a large collection of news documents without any information whether a news item is usual or not (Kannan et al., 2017). In these examples, the only assumptions are that normal data points appear more often than anomalous ones and have a simple underlying structure which is unknown to the user. Some early methods for anomaly detection relied on Principal Component Analysis (PCA) (Shyu et al., 2003). Here one assumes that the underlying unknown structure of the normal samples is linear. However, PCA is sensitive to outliers and will often not succeed in recovering the linear structure or identifying the outliers (Lerman & Maunu, 2018; Vaswani & Narayanamurthy, 2018). More recent ideas of Robust PCA (RPCA) (Wright et al., 2009; Vaswani & Narayanamurthy, 2018) have been considered for some specific problems of anomaly detection or removal (Zhou & Paffenroth, 2017; Paffenroth et al., 2018). RPCA assumes sparse corruption, that is, few elements of the data matrix are corrupted. This assumption is natural for some special problems in computer vision, in particular, background subtraction (De La Torre & Black, 2003; Wright et al., 2009; Vaswani & Narayanamurthy, 2018). However, a natural setting of anomaly detection with hidden linear structure may assume instead that a large portion of the data points are fully corrupted. The mathematical framework that addresses this setting is referred to as robust subspace recovery (RSR) (Lerman & Maunu, 2018).

While Robust PCA and RSR try to extract linear structure or identify outliers lying away from such structure, the underlying geometric structure of many real datasets is nonlinear. Therefore, one needs to extract crucial features of the nonlinear structure of the data while being robust to outliers. In order to achieve this goal, we propose to use an autoencoder (composed of an encoder and a decoder) with an RSR layer. We refer to it as RSRAE (RSR autoencoder). It aims to robustly and nonlinearly reduce the dimension of the data in the following way. The encoder maps the data into a high-dimensional space. The RSR layer linearly maps the embedded points into a low-dimensional subspace that aims to learn the hidden linear structure of the embedded normal points. The decoder

maps the points from this subspace to the original space. It aims to map the normal points near their original locations, and the anomalous points far from their original locations.

Ideally, the encoder maps the normal data to a linear space and any anomalies lie away from this subspace. In this ideal scenario, anomalies can be removed by an RSR method directly applied to the data embedded by the encoder. Since the linear model for the normal data embedded by the encoder is only approximate, we do not directly apply RSR to the embedded data. Instead, we minimize a sum of the reconstruction error of the autoencoder and the RSR error for the data embedded by the encoder and the RSR layer are optimized in turn.

1.1 STRUCTURE OF THE REST OF THE PAPER

Section 2 reviews works that are directly related to the proposed RSRAE and highlights the original contributions of this paper. Section 3 explains the proposed RSRAE, and in particular, its RSR layer and total energy function. Section 4 includes extensive experimental evidence demonstrating effectiveness of RSRAE with both image and document data. Section 5 discusses theory for the relationship of the RSR penalty with the WGAN penalty. Section 6 summarizes this work and mentions future directions.

2 RELATED WORKS AND CONTRIBUTION

We review related works in Section 2.1 and highlight our contribution in Section 2.2.

2.1 RELATED WORKS

Several recent works have used autoencoders for anomaly detection. Xia et al. (2015) proposed the earliest work on anomaly detection via an autoencoder, while utilizing large reconstruction error of outliers. They apply an iterative and cyclic scheme, where in each iteration, they determine the inliers and use them for updating the parameters of the autoencoder. Aytekin et al. (2018) apply ℓ_2 normalization for the latent code of the autoencoder and also consider the case of multiple modes for the normal samples. Instead of using the reconstruction error, they apply *k*-means clustering for the latent code, and identify outliers as points whose latent representations are far from all the cluster centers. Zong et al. (2018) also use an autoencoder with clustered latent code, but they fit a Gaussian Mixture Model using an additional neural network. Restricted Boltzmann Machines (RBMs) are similar to autoencoders. Zhai et al. (2016) define "energy functions" for RBMs that are similar to the reconstruction losses for autoencoders. They identify anomalous samples according to large energy values.

The above works are designed for datasets with a small fraction of outliers. However, when this fraction increases, outliers are often not distinguished by high reconstruction errors or low similarity scores. In order to identify them, additional assumptions on the structure of the normal data need to be incorporated. For example, Zhou & Paffenroth (2017) decompose the input data into two parts: low-rank and sparse (or column-sparse). The low-rank part is fed into an autoencoder and the sparse part is imposed as a penalty term with the ℓ_1 -norm (or $\ell_{2,1}$ -norm for column-sparsity).

In this work, we use a term analogous to the $\ell_{2,1}$ -norm, which can be interpreted as the sum of absolute deviations from a latent subspace. However, we do not decompose the data a priori, but minimize an energy combining this term and the reconstruction error. Minimization of the former term is known as least absolute deviations in RSR (Lerman & Maunu, 2018). It was first suggested for RSR and related problems in Watson (2001); Ding et al. (2006); Zhang et al. (2009). The robustness to outliers of this energy, or of relaxed versions of it, was studied in McCoy & Tropp (2011); Xu et al. (2012); Lerman & Zhang (2014); Zhang & Lerman (2014); Lerman et al. (2015); Lerman & Maunu (2017); Maunu et al. (2017). In particular, Maunu et al. (2017) established its well-behaved landscape under special, though natural, deterministic conditions. Under similar conditions, they guaranteed fast subspace recovery by a simple algorithm that aims to minimize this energy.

Another directly related idea for extracting useful latent features is an addition of a linear selfexpressive layer to an autoencoder (Ji et al., 2017). It is used in the different setting of unsupervised subspace clustering. By imposing the self-expressiveness, the autoencoder is robust to an increasing number of clusters. Although self-expressiveness also improves robustness to noise and outliers, Ji et al. (2017) aims at clustering and thus its goal is different than ours. Furthermore, their self-expressive energy does not explicitly consider robustness, while ours does. Lezama et al. (2018) consider a somewhat parallel idea of imposing a loss function to increase the robustness of representation. However, their goal is to increase the margin between classes and their method only applies to a supervised setting in anomaly detection, where the normal data is multi-modal.

2.2 CONTRIBUTION OF THIS WORK

This work introduces an RSR layer within an autoencoder. It incorporates a special regularizer that enforces an outliers-robust linear structure in the embedding obtained by the encoder. We design an architecture which is simple to implement. The RSR layer is not limited to a specific design of RSRAE but can be put into any well-designed autoencoder structure. The combination of an autoencoder with the RSR layer incorporates robustness into the new network.

The epoch time of the proposed algorithm is comparable to those of other common autoencoders. Furthermore, our experiments show that RSRAE obtains competitive performance in unsupervised anomaly detection tasks.

The use of RSR is not restricted to autoencoders. We establish some preliminary analysis for RSR within a generative adversarial network (GAN) (Goodfellow et al., 2014; Arjovsky et al., 2017) in Section 5. More precisely, we show that a linear WGAN intrinsically incorporates RSR in some special settings, although it is unclear how to impose an RSR layer.

3 **RSR** LAYER FOR OUTLIER REMOVAL

We assume input data $\mathbf{X} = {\mathbf{x}^{(t)}}_{t=1}^{N}$ in \mathbb{R}^{M} . The encoder of RSRAE, \mathscr{E} , is a neural network that maps each data point, $\mathbf{x}^{(t)}$, to its latent code $\mathbf{z}^{(t)} = \mathscr{E}(\mathbf{x}^{(t)}) \in \mathbb{R}^{D}$. The RSR layer is a linear transformation $\mathbf{A} \in \mathbb{R}^{d \times D}$ that reduces the dimension to d. That is, $\tilde{\mathbf{z}}^{(t)} = \mathbf{A}\mathbf{z}^{(t)} \in \mathbb{R}^{d}$. The decoder \mathscr{D} is a neural network that maps $\tilde{\mathbf{z}}^{(t)}$ to $\tilde{\mathbf{x}}^{(t)}$ in the original ambient space \mathbb{R}^{M} .

We can write the forward maps in a compact form

$$\mathbf{Z} = \mathscr{E}(\mathbf{X}), \quad \tilde{\mathbf{Z}} = \mathbf{A}\mathbf{Z}, \quad \tilde{\mathbf{X}} = \mathscr{D}(\tilde{\mathbf{Z}}). \tag{1}$$

Ideally, we would like to optimize RSRAE so it only maintains the underlying structure of the normal data. We assume that the original normal data lies on a *d*-dimensional "manifold" in \mathbb{R}^D and thus the RSR layer embeds its latent code into \mathbb{R}^d . In this ideal optimization setting, the similarity between the input and the output of RSRAE is large whenever the input is normal and small whenever the input is anomalous. Therefore, by thresholding a similarity measure, one may distinguish between normal and anomalous data points.

In practice, the matrix **A** and the parameters of \mathscr{E} and \mathscr{D} are obtained by minimizing a loss function, which is a sum of two parts: the reconstruction loss from the autoencoder and the loss from the RSR layer. For p > 0, an $\ell_{2,p}$ reconstruction loss for the autoencoder is

$$L_{AE}^{p}(\mathscr{E}, \mathbf{A}, \mathscr{D}) = \sum_{t=1}^{N} \left\| \mathbf{x}^{(t)} - \tilde{\mathbf{x}}^{(t)} \right\|_{2}^{p} .$$
⁽²⁾

In order to motivate our choice of RSR loss, we review a common formulation for the original RSR problem. In this problem one needs to recover a linear subspace, or equivalently an orthogonal projection **P** onto this subspace. Assume a dataset $\{\mathbf{y}^{(t)}\}_{t=1}^{N}$ and let **I** denote the identity matrix in the ambient space of the dataset. The goal is to find an orthogonal projector **P** of dimension d whose subspace robustly approximates this dataset. The least q-th power deviations formulation for q > 0, or least absolute deviations when q = 1 (Lerman & Maunu, 2018), seeks **P** that minimizes

$$\hat{L}(\mathbf{P}) = \sum_{t=1}^{N} \left\| \left(\mathbf{I} - \mathbf{P} \right) \mathbf{y}^{(t)} \right\|_{2}^{q} .$$
(3)

The solution of this problem is robust to some outliers when $q \le 1$ (Lerman & Zhang, 2014; Lerman & Maunu, 2017); furthermore, q < 1 can result in a wealth of local minima and thus q = 1 is preferable (Lerman & Zhang, 2014; Lerman & Maunu, 2017).

A similar loss function to (3) for RSRAE is

$$L_{\text{RSR}}^{q}(\mathbf{A}) = \lambda_{1} L_{\text{RSR}_{1}}(\mathbf{A}) + \lambda_{2} L_{\text{RSR}_{2}}(\mathbf{A})$$

$$:= \lambda_{1} \sum_{t=1}^{N} \left\| \mathbf{z}^{(t)} - \mathbf{A}^{\text{T}} \underbrace{\mathbf{A}}_{\mathbf{z}^{(t)}}^{(t)} \right\|_{2}^{q} + \lambda_{2} \left\| \mathbf{A} \mathbf{A}^{\text{T}} - \mathbf{I}_{d} \right\|_{\text{F}} , \qquad (4)$$

where \mathbf{A}^{T} denotes the transpose of \mathbf{A} , \mathbf{I}_d denotes the $d \times d$ identity matrix and $\|\cdot\|_{\mathrm{F}}$ denotes the Frobenius norm. Here $\lambda_1, \lambda_2 > 0$ are predetermined hyperparameters, though we later show that one may solve the underlying problem without using them. We note that the first term in the weighted sum of (4) is close to (3) as long as $\mathbf{A}^{\mathrm{T}}\mathbf{A}$ is close to an orthogonal projector. To enforce this requirement we introduced the second term in the weighted sum of (4). In Appendix C we discuss further properties of the RSR energy and its minimization.

To emphasize the effect of outlier removal, we take p = 1 in (2) and q = 1 in (4). That is, we use the $l_{2,1}$ norm, or the formulation of least absolute deviations, for both reconstruction and RSR. The loss function of RSRAE is the sum of the two loss terms in (2) and (4), that is,

$$L_{\rm RSRAE}(\mathscr{E}, \mathbf{A}, \mathscr{D}) = L_{\rm AE}^1(\mathscr{E}, \mathbf{A}, \mathscr{D}) + L_{\rm RSR}^1(\mathbf{A}).$$
(5)

We advocate using alternating minimization, which we also refer to as the RSRAE algorithm. It iteratively backpropagates the three terms L_{AE}^1 , L_{RSR_1} , L_{RSR_2} and accordingly updates the parameters of the RSR autoencoder. For clarity, we describe this basic procedure in Algorithm 1 of Appendix A. It is independent of the values of the parameters λ_1 and λ_2 . Note that the additional gradient step with respect to the RSR loss just updates the parameters in **A**. Therefore it does not significantly increase the epoch time of a standard autoencoder for anomaly detection. Another possible method, which we refer to as RSRAE+, is direct minimization of L_{RSRAE} with predetermined λ_1 and λ_2 via auto-differentiation (see Algorithm 2 of Appendix A). Section 4.3 and Appendix F.2 demonstrate that in general, RSRAE performs better than RSRAE+, though it is possible that similar performance can be achieved by carefully tuning the parameters λ_1 and λ_2 when implementing RSRAE+.

We remark that a standard autoencoder is obtained by minimizing only L_{AE}^2 , without the RSR loss. One might hope that minimizing L_{AE}^1 may introduce the needed robustness. However, Section 4.3 and Appendix F.2 demonstrate that results obtained by minimizing L_{AE}^1 or L_{AE}^2 are comparable, and are worse than those of RSRAE and RSRAE+.

4 EXPERIMENTAL RESULTS

We test our method on five datasets: Caltech 101 (Fei-Fei et al., 2007), Fashion-MNIST (Xiao et al., 2017), Tiny Imagenet (a small subset of Imagenet (Russakovsky et al., 2015)), Reuters-21578 (Lewis, 1997) and 20 Newsgroups (Lang, 1995).

Caltech 101 contains 9,146 RGB images labeled according to 101 distinct object categories. We take the 11 categories that contain at least 100 images and randomly choose 100 images per category. We preprocess all 1100 images to have size $32 \times 32 \times 3$ and pixel values normalized between -1 and 1. In each experiment, the inliers are the 100 images from a certain category and we sample $c \times 100$ outliers from the rest of 1000 images of other categories, where $c \in \{0.1, 0.3, 0.5, 0.7, 0.9\}$.

Fashion-MNIST contains 28×28 grayscale images of clothing and accessories, which are categorized into 10 classes. We use the test set which contains 10,000 images and normalize pixel values to lie in [-1, 1]. In each experiment, we fix a class and the inliers are the test images in this class. We randomly sample $c \times 1,000$ outliers from the rest of classes (here and below c is as above). Since there are around 1000 test images in each class, the outlier ratio is approximately c.

Tiny Imagenet contains 200 classes of RGB images from a distinct subset of Imagenet. We select 10 classes with 500 training images per class. We preprocess the images to have size $32 \times 32 \times 3$ and pixel values in [-1, 1]. We further represent the images by deep features obtained by a ResNet

(He et al., 2016) with dimension 256 (Appendix F.1 provides results for the raw images). In each experiment, 500 inliers are from a fixed class and $c \times 500$ outliers are from the rest of classes.

Reuters-21578 contains 90 text categories with multi-labels. We consider the five largest classes with single labels and randomly sample from them 360 documents per class. The documents are preprocessed into vectors of size 26,147 by sequentially applying the TFIDF transformer and Hashing vectorizer (Rajaraman & Ullman, 2011). In each experiment, the inliers are the documents of a fixed class and $c \times 360$ outliers are randomly sampled from the other classes.

20 Newsgroups contains newsgroup documents with 20 different labels. We sample 360 documents per class and preprocess them as above into vectors of size 10,000. In each experiment, the inliers are the documents from a fixed class and $c \times 360$ outliers are sampled from the other classes.

4.1 BENCHMARKS AND SETTING

We compare RSRAE with the following benchmarks: Local Outlier Factor (LOF) (Breunig et al., 2000), One-Class SVM (OCSVM) (Schölkopf et al., 2000; Amer et al., 2013), Isolation Forest (IF) (Liu et al., 2012), Deep Structured Energy Based Models (DSEBMs) (Zhai et al., 2016), Geometric Transformations (GT) (Golan & El-Yaniv, 2018), and Deep Autoencoding Gaussian Mixture Model (DAGMM) (Zong et al., 2018). Of those benchmarks, LOF, OCSVM and IF are traditional, while powerful methods, for unsupervised anomaly detection and do not involve neural networks. DSEBMs, DAGMM and GT are more recent and all involve neural networks. DSEBMs is built for unsupervised anomaly detection. DAGMM and GT are designed for semi-supervised anomaly detection, but allow corruption. We use them to learn a model for the inliers and assign anomaly scores using the combined set of both inliers and outliers. GT only applies to image data. We briefly describe these methods in Appendix E.

We implemented DSEBMs, DAGMM and GT using the codes¹ from Golan & El-Yaniv (2018) with minimal modification so that they adapt to the data described above and the available GPUs in our machine. The LOF, OCSVM and IF methods are adapted from the scikit-learn packages.

We describe the structure of the RSRAE as follows. For the image datasets without deep features, the encoder consists of three convolutional layers: 5×5 kernels with 32 output channels, strides 2; 5×5 kernels with 64 output channels, strides 2; and 3×3 kernels with 128 output channels, strides 2. The output of the encoder is flattened and the RSR layer transforms it into a 10-dimensional vector. That is, we fix d = 10 in all experiments. The decoder consists of a dense layer that maps the output of the RSR layer into a vector of the same shape as the output of the encoder, and three deconvolutional layers: 3×3 kernels with 64 output channels, strides 2; 5×5 kernels with 32 output channels, strides 2; 5×5 kernels with 1 (grayscale) or 3 (RGB) output channels, strides 2. For the preprocessed document datasets or the deep features of Tiny Imagenet, the encoder is a fully connected network with size (32, 64, 128), the RSR layer linearly maps the output of the encoder to dimension 10, and the decoder is a fully connected network with size (128, 64, 32, D) where D is the dimension of the input. Batch normalization is applied to each layer of the encoders and the decoders. The output of the RSR layer is ℓ_2 -normalized before applying the decoder. For DSEBMs and DAGMM we use the same number of layers and the same dimensions in each layer for the autoencoder as in RSRAE. For each experiment, the RSRAE model is optimized with Adam using a learning rate of 0.00025 and 200 epochs. The batch size is 128 for each gradient step. The setting of training is consistent for all the neural network based methods.

All experiments were executed on a Linux machine with 64GB RAM and four GTX1080Ti GPUs. For all experiments with neural networks, we used TensorFlow and Keras.

4.2 RESULTS

We summarize the precision and recall of our experiments by the AUC (area under cuve) and AP (average precision) scores. The calculation of these scores treats the outliers as the "Positive" class. We remark that we did not record the precision-recall-F1 scores, as in Xia et al. (2015); Zong et al. (2018), since in practice it requires knowledge of the outlier ratio.

¹https://github.com/izikgo/AnomalyDetectionTransformations



Figure 1: The AUC and AP scores for RSRAE and various benchmarks. From top to bottom are the results for Caltech 101, Fashion MNIST, Tiny Imagenet with deep features, Reuters-21578 and 20 Newsgroups, respectively.

Fig. 1 presents the AUC and AP scores of RSRAE and the methods described in Section 4.1 for the datasets described above, where GT is only applied to image data without deep features. For each constant c (the outlier ratio) and each method, we average the AUC and AP scores over 5 runs with different random initializations and also compute the standard deviations. For brevity of presentation, we report the averaged scores among all classes and designate the averaged standard deviations by bars.

The results indicates that RSRAE clearly outperforms other methods in most cases, especially when *c* is large. Indeed, the RSR layer was designed to handle large outlier ratios. For Fashion MNIST and Tiny Imagenet with deep features, IF performs similarly to RSRAE, but IF performs poorly on the document datasets. OCSVM is the closest to RSRAE for the document datasets but it is generally not so competitive for the image datasets.

4.3 COMPARISON WITH VARIATIONS OF RSRAE

We use one image dataset (Caltech 101) and one document dataset (Reuters-21578) and compare between RSRAE and three variations of it. The first one is RSRAE+ (see Section 3) with $\lambda_1 = \lambda_2 =$ 0.1 in (4). The next two are simpler autoencoders without RSR layers: AE-1 minimizes L_{AE}^1 , the $\ell_{2,1}$ reconstruction loss; and AE minimizes L_{AE}^2 , the $\ell_{2,2}$ reconstruction loss (it is a regular autoencoder for anomaly detection). We maintain the same architecture as that of RSRAE, including the matrix **A**, but use different loss functions.

Fig. 2 reports the AUC and AP scores. We see that for the two datasets RSRAE+ with the prespecified λ_1 and λ_2 does not perform as well as RSRAE, but its performance is still better than AE and AE-1. This is expected since we chose λ_1 and λ_2 after few trials, whereas RSRAE is independent of these parameters. The performance of AE and AE-1 is clearly worse, and they are also not as good as some methods compared with in Section 4.2. At last, AE is generally comparable with AE-1. Similar results are noticed for the other datasets in Appendix F.2.



Figure 2: AUC and AP scores for RSRAE and alternative formulations using Caltech 101 and Reuters-21578.

5 RELATED THEORY FOR THE RSR PENALTY

RSR is very natural within the autoencoder setting. Indeed, Goodfellow et al. (2016) exemplified how PCA can be structured as a linear autoencoder. Similarly, RSR can be directly used to form an outliers-robust linear autoencoder and our current work generalizes this basic idea to a nonlinear

setting. We thus ask whether RSR can be used within other neural network structures for unsupervised learning, such as variational autoencoders (VAEs) (Kingma & Welling, 2013) and generative adversarial networks (GANs) (Goodfellow et al., 2014). The latter two models are used in anomaly detection with a score function similar to the reconstruction error used for autoencoder-based models (An & Cho, 2015; Vasilev et al., 2018; Zenati et al., 2018; Kliger & Fleishman, 2018).

We partially answer the above question by establishing a natural relationship between RSR and Wasserstein-GAN (WGAN) (Arjovsky et al., 2017; Gulrajani et al., 2017) with a linear generator, which is analogous to the well-known example of a linear autoencoder mentioned above.

Let W_p denote the *p*-Wasserstein distance in \mathbb{R}^D ($p \ge 1$). That is, for two probability distributions μ, ν on \mathbb{R}^D ,

$$W_p(\mu,\nu) = \left(\inf_{\pi \in \Pi(\mu,\nu)} \mathbb{E}_{(\mathbf{x},\mathbf{y})\sim\pi} \|\mathbf{x} - \mathbf{y}\|_2^p\right)^{1/p} , \qquad (6)$$

where $\Pi(\mu, \nu)$ is the set of joint distributions with μ , ν as marginals. We formulate the following proposition (see proof in Appendix D.1) and then interpret it.

Proposition 5.1. Let $p \ge 1$ and μ be a Gaussian distribution on \mathbb{R}^D with mean $\mathbf{m}_X \in \mathbb{R}^D$ and full-rank covariance matrix $\mathbf{\Sigma}_X \in \mathbb{R}^{D \times D}$ (that is, μ is $\mathcal{N}(\mathbf{m}_X, \mathbf{\Sigma}_X)$). Then

$$\min_{\substack{\nu \text{ is } \mathcal{N}(\mathbf{m}_{Y}, \mathbf{\Sigma}_{Y})}} W_{p}(\mu, \nu)$$
s.t.
$$\mathbf{m}_{Y} \in \mathbb{R}^{D}$$

$$\operatorname{rank}(\mathbf{\Sigma}_{Y}) = \mathbf{d}$$
(7)

is achieved when $\mathbf{m}_Y = \mathbf{m}_X$ and $\mathbf{\Sigma}_Y = \mathbf{P}_{\mathscr{L}} \mathbf{\Sigma}_X \mathbf{P}_{\mathscr{L}}$, where for $X \sim \mu$

$$\mathscr{L} = \underset{\dim \mathscr{L} = \mathbf{d}}{\operatorname{argmin}} \mathbb{E} \left\| X - \mathbf{P}_{\mathscr{L}} X \right\|_{2}^{p} \,. \tag{8}$$

The setting of this proposition implicitly assumes a linear generator of WGAN. Indeed, the linear mapping, which can be represented by a $d \times D$ matrix, maps a distribution in $\mathcal{N}(\mathbf{m}_X, \mathbf{\Sigma}_X)$ into a distribution in $\mathcal{N}(\mathbf{m}_Y, \mathbf{\Sigma}_Y)$ and reduces the rank of the covariance matrix from D to d. The proposition states that in this setting the underlying minimization is closely related to minimizing the loss function (3). Note that here $p \ge 1$, however, if one further corrupts the sample, then p = 1 is the suitable choice (Lerman & Maunu, 2018). This choice is also more appropriate for WGAN, since there is no p-WGAN for $p \ne 1$.

If, however, the generator of a WGAN is nonlinear, its output is not necessarily Gaussian. Furthermore, training a WGAN is not exactly the same as minimizing the W_1 distance (Gulrajani et al., 2017), since it is difficult to impose the Lipschitz constraint for a neural network. Incorporation of RSR, in particular, an RSR layer, into a general WGAN, or other generative networks, is thus left as an open question.

6 CONCLUSION AND FUTURE WORK

We constructed a simple but effective RSR layer within the autoencoder structure for anomaly detection. It is easy to use and adapt. We have demonstrated competitive results for image and document data and believe that it can be useful in many other applications.

There are several directions for further exploration of the RSR loss in unsupervised deep learning models for anomaly detection. First, we are interested in theoretical guarantees for RSRAE. A more direct subproblem is understanding the geometric structure of the "manifold" learned by RSRAE. Second, it is possible that there are better geometric methods to robustly embed the manifold of inliers. For example, one may consider a multiscale incorporation of RSR layers, which we expand on in Appendix D.2. Third, one may try to incorporate an RSR layer in other neural networks for anomaly detection that use nonlinear dimension reduction. We hope that some of these methods may be easier to directly analyze than our proposed method. For example, we are curious about successful incorporation of robust metrics for GANs or WGANs. In particular, we wonder about extensions of the theory proposed here for WGAN when considering a more general setting.

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A DETAILS OF RSRAE AND RSRAE+

The implementations of both RSRAE and RSRAE+ are simple. For completeness we provide here their details in algorithm boxes. The codes will be later posted in a supplementary webpage. Algorithm 1 describes RSRAE, which minimizes (5) by alternating minimization. It denotes the vectors of parameters of the encoder and decoder by θ and φ , respectively.

Algorithm 1 RSRAE

Input: Data $\{\mathbf{x}^{(t)}\}_{t=1}^{N}$; thresholds ϵ_{AE} , ϵ_{RSR_1} , ϵ_{RSR_2} , ϵ_T ; architecture and initial parameters of
$\mathscr{E}, \mathscr{D}, \mathbf{A}$ (including number of columns of \mathbf{A}); number of epochs & batches; learning rate for
backpropagation; similarity measure
Output: Labels of data points as normal or anomalous
1: for each epoch do
2: Divide input data into batches
3: for each batch do
4: if $L^{1}_{AE}(\boldsymbol{\theta}, \mathbf{A}, \boldsymbol{\varphi}) > \epsilon_{AE}$ then
5: Backpropagate $L_{AE}^1(\theta, \mathbf{A}, \varphi)$ w.r.t. $\theta, \mathbf{A}, \varphi$ & update $\theta, \mathbf{A}, \varphi$
6: end if
7: if $L^1_{\text{RSR}_1}(\mathbf{A}) > \epsilon_{\text{RSR}_1}$ then
8: Backpropagate $L^1_{\text{BSB}_1}(\mathbf{A})$ w.r.t. \mathbf{A} & update \mathbf{A}
9: end if
10: if $L^1_{RSR_2}(\mathbf{A}) > \epsilon_{RSR_2}$ then
11: Backpropagate $L^1_{RSR_2}(\mathbf{A})$ w.r.t. \mathbf{A} & update \mathbf{A}
12: end if
13: end for
14: end for
15: for $t = 1,, N$ do
16: Calculate similarity between $\mathbf{x}^{(t)}$ and $\tilde{\mathbf{x}}^{(t)}$
17: if similarity $\geq \epsilon_{\rm T}$ then
18: $\mathbf{x}^{(t)}$ is normal
19: else
20: $\mathbf{x}^{(t)}$ is anomalous
21: end if
22: end for
23: return Normality labels for $t = 1,, N$

We clarify some guidelines for choosing default parameters, which we follow in all reported experiments. We set ϵ_{AE} , ϵ_{RSR_1} and ϵ_{RSR_2} to be zero. In general, we use networks with dense layers but for image data we use convolutional layers. We prefer using tanh as the activation function due to its smoothness. However, for a dataset that does not lie in the unit cube, we use either a ReLU function if all of its coordinates are positive, or a leaky ReLU function otherwise. The network parameters and the elements of **A** are initialized to be i.i.d. standard normal. In all numerical experiments, we set the number of columns of **A** to be 10, that is, d = 10. The learning rate is chosen so that there is a sufficient improvement of the loss values after each epoch. Instead of fixing ϵ_{T} , we report the AUC and AP scores for different values of ϵ_{T} .

Algorithm 2 describes RSRAE+, which minimizes (5) with fixed λ_1 and λ_2 by auto-differentiation.

Algorithm 2 RSRAE+

```
Input: Data \{\mathbf{x}^{(t)}\}_{t=1}^{N}; thresholds \epsilon_{AE}, \epsilon_{T}; architecture and initial parameters of \mathscr{E}, \mathscr{D}, A (including number of columns of A); parameters of the the energy function \lambda_1, \lambda_2; number of epochs & batches; learning rate for backpropagation; similarity measure Output: Labels of data points as normal or anomalous
```

1: for each epoch do

- 2: Divide input data into batches
- 3: **for** each batch **do**
- 4: **if** $L^1_{AE}(\boldsymbol{\theta}, \mathbf{A}, \boldsymbol{\varphi}) > \epsilon_{AE}$ **then**
- 5: Backpropagate $L_{AE}^{1}(\theta, \mathbf{A}, \varphi) + \lambda_1 L_{RSR_1}^{1}(\mathbf{A}) + \lambda_2 L_{RSR_2}^{1}(\mathbf{A})$ w.r.t. $\theta, \mathbf{A}, \varphi$ & update $\theta, \mathbf{A}, \varphi$ 6: end if
- 7: end for
- 8: end for
- 9: for t = 1, ..., N do
- 10: Calculate similarity between $\mathbf{x}^{(t)}$ and $\tilde{\mathbf{x}}^{(t)}$
- 11: **if** similarity $\geq \epsilon_{\rm T}$ **then**
- 12: $\mathbf{x}^{(t)}$ is normal
- 12: **else**
- 14: $\mathbf{x}^{(t)}$ is anomalous
- 15: end if
- 16: end for
- 10. **Citu Ioi**
- 17: **return** Normality labels for t = 1, ..., N

B DEMONSTRATION OF **RSRAE** FOR ARTIFICIAL DATA

For illustrating the performance of RSRAE, in comparison with a regular autoencoder, we consider a simple artificial geometric example. We assume corrupted data whose normal part is embedded in a "Swiss roll manifold"², which is a two-dimensional manifold in \mathbb{R}^3 . More precisely, the normal part is obtained by mapping 1,000 points uniformly sampled from the rectangle $[3\pi/2, 9\pi/2] \times [0, 21]$ into \mathbb{R}^3 by the function

$$(s,t) \mapsto (t\cos(t), s, t\sin(t)). \tag{9}$$

The anomalous part is obtained by i.i.d. sampling of 500 points from an isotropic Gaussian distribution in \mathbb{R}^3 with zero mean and standard deviation 2 in any direction. Fig. 3a illustrates such a sample, where the inliers are in black and the outliers are in blue. We remark that Fig 4a is identical.

We construct the RSRAE with the following structure. The encoder is composed of fully-connected layers of sizes (32, 64, 128). The decoder is composed of fully connected layers of sizes (128, 64, 32, 3). Each fully connected layer is activated by the leaky ReLU function with $\alpha = 0.2$. The intrinsic dimension for the RSR layer, that, is the number of columns of A, is d = 2.

For comparison, we construct the regular autoencoder AE (see Section 4.3). Recall that both of them have the same architecture (including the linear map A), but AE minimizes the ℓ_2 loss function in (2) (with p = 2) without an additional RSR loss. We optimize both models with 10,000 epochs and a batch gradient descent using Adam (Kingma & Ba, 2014) with a learning rate of 0.01.

The reconstructed data $(\tilde{\mathbf{X}})$ using RSRAE and AE are plotted in Figs. 3d and 4d, respectively. We further demonstrate the output obtained by the encoder and the RSR layer. The output of the encoder, $\mathbf{Z} = \mathscr{E}(\mathbf{X})$, lies in \mathbb{R}^{128} . For visualization purposes we project it onto a \mathbb{R}^3 as follows. We first find two vectors that span the image of **A** and we add to it the "principal direction" of **Z** orthogonal to the span of **A**. We project **Z** onto the span of these 3 vectors. Figs. 3b and 4b show these projections for RSRAE and AE, respectively. Figs. 3c and 4c demonstrate the respective mappings of **Z** by **A** during the RSR layer.

Figs. 3d and 4d imply that the set of reconstructed normal points in RSRAE seem to lie on the original manifold, whereas the reconstructed normal points by AE seem to only lie near, but often

²https://scikit-learn.org/stable/modules/generated/sklearn.datasets.make_swiss_roll.html

not on the Swiss roll manifold. More importantly, the anomalous points reconstructed by RSRAE seem to be sufficiently far from the set of original anomalous points, unlike the reconstructed points by AE. Therefore, RSRAE can better distinguish anomalies using the distance between the original and reconstructed points, where small values are obtained for normal points and large ones for anomalous ones. Fig. 5 demonstrates this claim. They plot the histograms of the distance between the original and reconstructed points when applying RSRAE and AE, where distances for normal and anomalous points are distinguished by color. Clearly, RSRAE distinguishes normal and anomalous data better than AE.



Figure 3: Demonstration of the output of the encoder, RSR layer and decoder of RSRAE on a corrupted Swiss roll dataset.



Figure 4: Demonstration of the output of the encoder, mapping by **A**, and decoder of AE on a corrupted Swiss roll dataset.



Figure 5: Demonstration of the reconstruction error distribution for RSRAE and AE.

C FURTHER DISCUSSION OF THE RSR TERM

The RSR energy in (4) includes two different terms. The proposition below indicates that the second term of (4) is zero when plugging into it the solution of the minimization of the first term of (4) with the additional requirement that **A** has full rank. That is, in theory, one may only minimize the first term of (4) over the set of matrices $\mathbf{A} \in \mathbb{R}^{d \times D}$ with full rank. We then discuss computational issues of this different minimization.

Proposition C.1. Assume that $\{\mathbf{z}^{(t)}\}_{t=1}^{N} \subset \mathbb{R}^{D}$ spans \mathbb{R}^{D} , $d \leq D$ and let $\mathbf{A}^{\star} = \underset{\substack{\mathbf{A} \in \mathbb{R}^{d \times D} \\ \operatorname{rank}(\mathbf{A}) = d}}{\operatorname{argmin}} \sum_{t=1}^{N} \left\| \mathbf{z}^{(t)} - \mathbf{A}^{\mathrm{T}} \mathbf{A} \mathbf{z}^{(t)} \right\|_{2}.$ (10)

Then $\mathbf{A}^{\star}\mathbf{A}^{\star \mathrm{T}} = \mathbf{I}_d$.

Proof. Let \mathbf{A}^* be an optimizer of (10) and \mathbf{P}^* denote the orthogonal projection onto the range of $\mathbf{A}^{*T}\mathbf{A}^*$. Note that \mathbf{P}^* can be written as $\tilde{\mathbf{A}}^T\tilde{\mathbf{A}}$, where $\tilde{\mathbf{A}}$ is a $d \times D$ matrix composed of an orthonormal basis of the range of \mathbf{P}^* . Therefore, being an optimum of (10), \mathbf{A}^* satisfies

$$\left\|\mathbf{z}^{(t)} - \mathbf{P}^{\star} \mathbf{z}^{(t)}\right\|_{2} \ge \left\|\mathbf{z}^{(t)} - \mathbf{A}^{\star \mathrm{T}} \mathbf{A}^{\star} \mathbf{z}^{(t)}\right\|_{2}, \quad t = 1, \cdots, N.$$
(11)

On the other hand, the definition of orthogonal projection implies that

$$\left\|\mathbf{z}^{(t)} - \mathbf{P}^{\star} \mathbf{z}^{(t)}\right\|_{2} \leq \left\|\mathbf{z}^{(t)} - \mathbf{A}^{\star \mathrm{T}} \mathbf{A}^{\star} \mathbf{z}^{(t)}\right\|_{2}, \quad t = 1, \cdots, N.$$
(12)

That is, equality is obtained in (11) and (12). This equality and the fact that \mathbf{P}^* is a projection on the range of $\mathbf{A}^{*T}\mathbf{A}^*$ imply that

$$\mathbf{P}^{\star}\mathbf{z}^{(t)} = \mathbf{A}^{\star \mathrm{T}}\mathbf{A}^{\star}\mathbf{z}^{(t)}, \quad t = 1, \cdots, N.$$
(13)

Since $\{\mathbf{z}^{(t)}\}_{t=1}^N$ spans \mathbb{R}^D , (13) results in

$$\mathbf{P}^{\star} = \mathbf{A}^{\star \mathrm{T}} \mathbf{A}^{\star} , \qquad (14)$$

which further implies that

$$\mathbf{A}^{\star}\mathbf{A}^{\star \mathrm{T}}\mathbf{A}^{\star} = \mathbf{A}^{\star}\mathbf{P}^{\star} = \mathbf{A}^{\star} .$$
(15)

Combining this observation $(\mathbf{A}^* \mathbf{A}^{*T} \mathbf{A}^* = \mathbf{A}^*)$ with the constraint that \mathbf{A}^* has a full rank, we conclude that $\mathbf{A}^* \mathbf{A}^{*T} = \mathbf{I}_d$.

The minimization in (10) is nonconvex and intractable. Nevertheless, Lerman & Maunu (2017) propose a heuristic to solve it with some weak guarantees and Maunu et al. (2017) propose an algorithm with guarantees under some conditions. However, such a minimization is even more difficult when applied to the combined energy in (5), instead of (4). Therefore, we find it necessary to include the second term in (4) that imposes the nearness of $\mathbf{A}^{T}\mathbf{A}$ to an orthogonal projection (equivalently, of $\mathbf{A}\mathbf{A}^{T}$ to the identity).

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D More on related theory for the RSR penalty

In Section D.1 we prove Proposition 5.1. In Section D.2 we review some pure mathematical work that we find relevant to this discussion.

D.1 PROOF OF PROPOSITION 5.1

Proof. We denote the subspace \mathscr{L} in the left hand side of (8) by \mathscr{L}^* in order to distinguish it from the generic notation \mathscr{L} for subspaces. Consider the random variable $X \sim \mu$, Where μ is $\mathcal{N}(\mathbf{m}_X, \mathbf{\Sigma}_X)$. Fix $\pi \in \Pi(\mu, \nu)$. We note that

$$\mathbb{E}_{(X,Y)\sim\pi} \|X - Y\|_{2}^{p} \\
= \int_{\mathbb{R}^{D}} \int_{\mathbb{R}^{D}} \|\mathbf{x} - \mathbf{y}\|_{2}^{p} \pi(\mathbf{x}, \mathbf{y}) d\mathbf{x} d\mathbf{y} \\
\geq \min_{\dim \mathscr{L} = d} \int_{\mathbb{R}^{D}} \operatorname{dist}(\mathbf{x}, \mathscr{L})^{p} \int_{\mathbb{R}^{D}} \pi(\mathbf{x}, \mathbf{y}) d\mathbf{y} d\mathbf{x} \qquad (16) \\
= \min_{\dim \mathscr{L} = d} \int_{\mathbb{R}^{D}} \operatorname{dist}(\mathbf{x}, \mathscr{L})^{p} \mu(\mathbf{x}) d\mathbf{x} \\
= \min_{\dim \mathscr{L} = d} \mathbb{E} \|X - \mathbf{P}_{\mathscr{L}} X\|_{2}^{p}.$$

The inequality in (16) holds since X is fixed and Y satisfies $(X, Y) \sim \pi$, so the distribution of Y is $\mathcal{N}(\mathbf{m}_Y, \mathbf{\Sigma}_Y)$. Therefore, almost surely, Y takes values in the d-dimensional affine subspace $\{\mathbf{y} \in \mathbb{R}^D : \mathbf{y} - \mathbf{m}_Y \in \operatorname{range}(\mathbf{\Sigma}_Y)\}$. Furthermore, we note that equality in (16) is achieved when $Y = \mathbf{P}_{\mathscr{L}^*} X$.

We conclude the proof by showing that

$$\mathbf{m}_X \in \mathscr{L}^\star. \tag{17}$$

Indeed, (17) implies that the orthogonal projection of $X \sim \mathcal{N}(\mathbf{m}_X, \mathbf{\Sigma}_X)$ onto \mathscr{L}^* results in a random variable with distribution ν which is $\mathcal{N}(\mathbf{m}_X, \mathbf{P}_{\mathscr{L}^*} \mathbf{\Sigma}_X \mathbf{P}_{\mathscr{L}^*})$. By the above observation about the optimality of $Y = \mathbf{P}_{\mathscr{L}^*} X$, the density of this distribution is the optimal solution of (7).

To prove (17), we assume without loss of generality that $\mathbf{m}_X = \mathbf{0}$. Denote the orthogonal projection of the origin onto the affine subspace \mathscr{L}^* by $\mathbf{m}_{\mathscr{L}^*}$ and let $\mathscr{L}_0 = \mathscr{L}^* - \mathbf{m}_{\mathscr{L}^*}$. We need to show that $\mathscr{L}^* = \mathscr{L}_0$, or equivalently, $\mathbf{m}_{\mathscr{L}^*} = \mathbf{0}$. We note \mathscr{L}_0 is a linear subspace, $\mathbf{m}_{\mathscr{L}^*}$ is orthogonal to \mathscr{L}_0 and thus there exists a rotation matrix \mathbf{O} such that

$$\mathbf{O}\mathscr{L}_0 = \{ (0, \cdots, 0, z_{D-d+1}, \cdots, z_D) : z_{D-d+1}, \cdots z_D \in \mathbb{R} \} ,$$
(18)

and

$$\mathbf{Om}_{\mathscr{L}^{\star}} = (m_1, \cdots, m_{D-d}, 0, \cdots, 0) .$$
(19)

For any $\mathbf{x} \in \mathbb{R}^D$ we note that $\mu(\mathbf{x}) = \mu(-\mathbf{x})$ since μ is Gaussian. Using this observation, other basic observations and the notation $\mathbf{O}\mathbf{x} = (x'_1, \cdots, x'_D)$ we obtain that

$$dist(\mathbf{x}, \mathscr{L}^{\star})^{p} \mu(\mathbf{x}) + dist(-\mathbf{x}, \mathscr{L}^{\star})^{p} \mu(-\mathbf{x})$$

$$= (dist(\mathbf{x}, \mathscr{L}^{\star})^{p} + dist(-\mathbf{x}, \mathscr{L}^{\star})^{p}) \mu(\mathbf{x})$$

$$= (dist(\mathbf{Ox}, \mathbf{O}\mathscr{L}^{\star})^{p} + dist(-\mathbf{Ox}, \mathbf{O}\mathscr{L}^{\star})^{p}) \mu(\mathbf{x})$$

$$= \left(\left(\sum_{i=1}^{D-d} (x_{i}' - m_{i})^{2} \right)^{p/2} + \left(\sum_{i=1}^{D-d} (-x_{i}' - m_{i})^{2} \right)^{p/2} \right) \mu(\mathbf{x})$$

$$= \left(\left(\sum_{i=1}^{D-d} (x_{i}' - m_{i})^{2} \right)^{p/2} + \left(\sum_{i=1}^{D-d} (x_{i}' + m_{i})^{2} \right)^{p/2} \right) \mu(\mathbf{x})$$

$$\geq 2 \left(\sum_{i=1}^{D-d} x_{i}'^{2} \right)^{p/2} \mu(\mathbf{x})$$
(20)

 $= 2 \operatorname{dist}(\mathbf{Ox}, \mathbf{O}\mathscr{L}_0)^{\mathrm{p}}\mu(\mathbf{x})$ = 2 dist($\mathbf{x}, \mathscr{L}_0$)^p $\mu(\mathbf{x})$ = (dist($\mathbf{x}, \mathscr{L}_0$)^p + dist($-\mathbf{x}, \mathscr{L}_0$)^p) $\mu(\mathbf{x})$ = dist($\mathbf{x}, \mathscr{L}_0$)^p $\mu(\mathbf{x})$ + dist($-\mathbf{x}, \mathscr{L}_0$)^p $\mu(-\mathbf{x})$.

The inequality in (20) follows from the fact that for $p \ge 1$, the function $\|\cdot\|_2^p$ is convex as it is a composition of the convex function $\|\cdot\|_2 : \mathbb{R}^d \to \mathbb{R}_+$ and the increasing convex function $(\cdot)^p : \mathbb{R}_+ \to \mathbb{R}_+$. Equality is achieved in (20) if $m_i = 0$ for $i = 1, \dots, D - d$, that is, $\mathscr{L}^* = \mathscr{L}_0$.

Integrating the left and right hand sides of (20) over \mathbb{R}^D results in

$$\int_{\mathbb{R}^D} \operatorname{dist}(\mathbf{x}, \mathscr{L}^*)^{\mathrm{p}} \mu(\mathbf{x}) \mathrm{d}\mathbf{x} \ge \int_{\mathbb{R}^D} \operatorname{dist}(\mathbf{x}, \mathscr{L}_0)^{\mathrm{p}} \mu(\mathbf{x}) \mathrm{d}\mathbf{x} \,. \tag{21}$$

Since \mathscr{L}^* is a minimizer among all affine subspaces of rank d of $\int_{\mathbb{R}^D} \operatorname{dist}(\mathbf{x}, \mathscr{L})^p \mu(\mathbf{x}) d\mathbf{x} = \mathbb{E} \|\mathbf{X} - \mathbf{P}_{\mathscr{L}} \mathbf{X}\|_2^p$, equality is obtained in (21). Consequently, equality is obtained, almost everywhere, in (20). Therefore, $\mathscr{L}^* = \mathscr{L}_0$ and the claim is proved.

D.2 RELEVANT MATHEMATICAL THEORY

We note that a complex network can represent a large class of functions. Consequently, for a sufficiently complex network, minimizing the loss function in (2) results in minimum value zero. In this case the minimizing "manifold" contains the original data, including the outliers. On the other hand, the RSR loss term imposes fitting a subspace that robustly fits only part of the data and thus cannot result in minimum value zero. Nevertheless, imposing a subspace constraint might be too restrictive, even in the latent space. A seminal work by Jones (1990) studies optimal types of curves that contain general sets. This work relates the construction and optimal properties of these curves with multiscale approximation of the underlying set by lines. It was generalized to higher dimensions in (David et al., 1993) and to a setting relevant to outliers in (Lerman, 2003). These works suggest loss functions that incorporate several linear RSR layers from different scales. Nevertheless, their pure setting does not directly apply to our setting. We have also noticed various technical difficulties when trying to directly implement these ideas in our setting.

E BRIEF DESCRIPTION OF BASELINE METHODS

We clarify here the methods used as baselines in Section 4.

Local Outlier Factor (LOF) measures the local deviation of a given data point with respect to its neighbors. If the LOF of a data point is too large then the point is determined to be an outlier.

One-Class SVM (OCSVM) learns a margin for a class of data. Since outliers contribute less than the normal class, it also applies to the unsupervised setting (Goldstein & Uchida, 2016). It is usually applied with a non-linear kernel.

Isolation Forest (IF) determines outliers by looking at the number of splittings needed for isolating a sample. It constructs random decision trees. A short path length for separating a data point implies a higher probability that the point is an outlier.

Geometric Transformations (GT) applies a variety of geometric transforms to input images and consequently creates a self-labeled dataset, where the labels are the types of transformations. Its anomaly detection is based on Dirichlet Normality score according to the softmax output from a classification network for the labels.

Deep Structured Energy-Based Models (DSEBMs) outputs an energy function which is the negative log probability that a sample follows the data distribution. The energy based model is connected to an autoencoder to avoid the need of complex sampling methods.

Deep Autoencoding Gaussian Mixture Model (DAGMM) is also a deep autoencoder model. It optimizes an end-to-end structure that contains both an autoencoder and an estimator for Gaussian Mixture Model. The anomaly detection is done after modeling the density function of the Gaussian Mixture Model.

F ADDITIONAL RESULTS

We include some supplementary numerical results. In Section F.1 we show the results for Tiny Imagenet without deep features. In Section F.2 we extend the results reported in section 4.3 for the other datasets.

F.1 TINY IMAGENET WITHOUT DEEP FEATURES

Fig. 6 presents the results for Tiny Imagenet without deep features. We see that RSRAE performs the best, but in general all the methods do not perform well. Indeed, the performance is significantly worse to that with deep features.



Figure 6: The AUC and AP scores for the Tiny Imagenet without using the deep features.

F.2 ADDITIONAL COMPARISON WITH VARIATIONS OF RSRAE

Fig. 7 we extend the comparisons in Section 4.3 for additional datasets. The conclusion is the same. In general, RSRAE performs better by a large margin than AE and AE-1. On the other hand, RSRAE+ is often in between RSRAE and AE/AE-1. However, for 20 Newsgroups, RSRAE+ performs similarly to RSRAE, and possibly slightly better, than RSRAE. It seems that in this case our choice of λ_1 and λ_2 is good.



Figure 7: The AUC and AP scores for RSRAE and alternative formulations. From top to bottom are results for Fashion MNIST, Tiny Imagenet (using deep features), Tiny Imagenet (images) and 20 Newsgroups, respectively.