Rethinking Image Restoration for Object Detection

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Overview

- In the supplemental material, we first give the proof of Theorem 1 in Section 1. We then analyze the
- 2 convergence rate of Algorithm 1 in Section 2. Then we attach more results of targeted attack results
- 3 on test sets for YOLOv3 [14] and Faster-RCNN [15] in Section 3. We then qualitatively compare our
- 4 method with conventional training on several more real-world samples from RTTS and ExDark in
- 5 Section 4. In Section 5 the statistics of object detection datasets are provided.

1 Proof of Theorem

- Proposition 1 Let $f,g:U\to\mathbb{R}$ be convex functions in a domain $U\subset\mathbb{R}^d$. We have two optimization problems with coefficients s>0 and $\beta>0$
 - $\min_{\mathbf{x} \in U} f(\mathbf{x}) \text{ s.t. } g(\mathbf{x}) \le s, \tag{1}$

$$\min_{\mathbf{x} \in U} f(\mathbf{x}) + \beta g(\mathbf{x}). \tag{2}$$

- 9 We assume that some constraint qualification such as Slater Condition is satisfied for (1). Strong
- duality thus holds for the above problem. Then for any $\beta > 0$, there exist s > 0 and vice versa, such
- that optimization problems (1) and (2) are equivalent.
- **Proof 1.1** ((1) \rightarrow (2)) Suppose s > 0 and \mathbf{x}^* is the optimal solution of (1). We have the Lagrangian of (1) with Lagrangian Multiplier $\beta \geq 0$

$$\mathcal{L}(\beta, \mathbf{x}) = f(\mathbf{x}) + \beta(g(\mathbf{x}) - s) \tag{3}$$

14 By the difinition of Lagrangian dual problem, β^* is optimal for

$$\max_{\beta \ge 0} \min_{\mathbf{x}} \mathcal{L}(\beta, \mathbf{x}) = f(\mathbf{x}) + \beta(g(\mathbf{x}) - s)$$
(4)

15 The assumption of strong duality gives rise to

$$\max_{\beta \ge 0} \min_{\mathbf{x}} \mathcal{L}(\beta, \mathbf{x}) = \min_{\mathbf{x}} \max_{\beta \ge 0} \mathcal{L}(\beta, \mathbf{x})$$
 (5)

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 \mathbf{x}^* is the optimal solution of the saddle point problem when eta reaches optimal

$$\mathbf{x}^* = \underset{\mathbf{x}}{\operatorname{arg \, min}} \max_{\beta \ge 0} \mathcal{L}(\beta, \mathbf{x}) = f(\mathbf{x}) + \beta(g(\mathbf{x}) - s)$$

$$= \underset{\mathbf{x}}{\operatorname{arg \, min}} \mathcal{L}(\mathbf{x}) = f(\mathbf{x}) + \beta^*(g(\mathbf{x}) - s)$$

$$= \underset{\mathbf{x}}{\operatorname{arg \, min}} \mathcal{L}(\mathbf{x}) = f(\mathbf{x}) + \beta^* g(\mathbf{x})$$
(6)

17 Therefore, \mathbf{x}^* is optimal for both (1) and (2) when $\beta = \beta^*$.

Proof 1.2 ((2) \rightarrow (1)) Suppose $\beta > 0$ and \mathbf{x}^* is the optimal solution of (2). We want to show \mathbf{x}^* is also optimal for (1). Let $s = g(\mathbf{x}^*)$. If there exist an optimal solution $\hat{\mathbf{x}} \neq \mathbf{x}^*$ for (1) such that $g(\hat{\mathbf{x}}) \leq s$, we have

$$f(\hat{\mathbf{x}}) < f(\mathbf{x}^*)$$

$$\Rightarrow f(\hat{\mathbf{x}}) + \beta g(\hat{\mathbf{x}}) < f(\mathbf{x}^*) + \beta s$$

$$\Rightarrow f(\hat{\mathbf{x}}) + \beta g(\hat{\mathbf{x}}) < f(\mathbf{x}^*) + \beta g(\mathbf{x}^*),$$
(7)

which contradicts that \mathbf{x}^* is optimal for (2).

22 **Convergence Analysis**

The proof of ADAM in the original paper [7] is found incomplete by several works [18, 16]. A 23 failure case of ADAM is found in [16], caused by the exponential moving average. Bock et al. [1] 24 prove the local convergence in batch mode on a fixed training set. In our case, since we are 25 optimizing over image rather than network parameters, the assumption of deterministic training set 26 holds. Ward et al. [17] show the standard convergence rate of ADAM for a non-convex problem 27 is $O(\ln(N)/\sqrt{N})$ with a scalar stepsize. Zou et al. [18] show that the sufficient conditions of 28 ADAM's convergence are an appropriate initial learning rate $1/\sqrt{N}$ and exponential moving average 29 scale $\beta_2 = 1 - 1/N$, given N the number of steps. Défossez et al. [3] give a simplified proof 30 leading to the same convergence rate and conditions and extend the best known bound of ADAM 31 from $O((1-\beta_1)^{-5})$ to $O((1-\beta_1)^{-1})$. The sign function used in previous works of adversarial 32 attacks [8, 5] does not affect the convergence if we consider it as a fixed updating rate λ . The 33 clamping operation restricting perturbation scale δ and box constraint within [0, 1] may confine the 34 convergence but it is necessary for optimization settings.

6 3 More attack results

We show more results of attack on test sets in the section. In Table 1, the detection performance gain

of different attack methods for Faster-RCNN [15] is given. We can find that our method shows higher

mAP boost than TOG [2]. We further give more visualization results of detection in Figure 1, 2 for hazy dataset RTTS [9] and Figure 3, 4 for low ligh dataset ExDark [12].

Table 1: The detection performance gain by different targeted adversarial attack methods on Faster-RCNN [15]. $\delta=2/255$ and $\lambda=1/255$.

		RTTS		VC	OC_fog_test		VOC_clean_test			
hiavala	no attack 27.15	TOG [2] 48.38	Ours 55.65	no attack 44.82	TOG [2] 82.46	Ours 86.49	no attack 76.34	TOG [2] 87.78	Ours 91.22	
bicycle bus	12.70	48.38 38.76	48.26	54.82 54.37	91.37	94.59	82.24	87.78 95.52	91.22 97.45	
car	31.29	44.46	47.52	61.32	85.79	88.99	81.83	91.00	93.29	
motorcycle	16.90	46.28	50.14	36.28	80.92	87.27	73.47	87.03	90.77	
person	58.55	67.24	70.31	52.24	83.16	86.03	76.58	86.33	88.97	
mAP	29.32	49.02	54.37	49.81	84.74	88.67	78.09	89.53	92.34	
		ExDark		VC	C_dark_test		VOC_clean_test			
	no_attack	TOG [2]	Ours	no_attack	TOG [2]	Ours	no_attack	TOG [2]	Ours	
bicycle	44.71	73.09	78.72	57.20	79.23	83.1	76.61	83.83	87.79	
boat	31.79	66.8	75.68	49.45	75.90	83.58	62.98	82.58	86.74	
bottle	42.29	64.17	70.56	38.95	61.92	68.94	52.41	69.83	75.76	
bus	50.65	87.59	88.68	64.53	85.11	92.01	78.62	90.82	94.07	
car	38.58	62.71	68.94	67.48	82.27	86.91	81.71	88.80	90.96	
cat	41.38	78.97	83.74	68.72	87.83	92.31	86.08	94.83	97.74	
chair	35.06	77.14	82.62	29.84	64.23	74.90	49.94	74.64	84.14	
dog	46.70	85.98	91.01	61.34	90.01	95.05	80.43	93.73	97.81	
motorbike	27.76	54.55	62.76	65.04	79.93	86.52	75.71	85.93	89.30	
person	40.21	62.60	68.68	61.14	75.87	81.28	77.48	84.19	86.64	
mAP	39.91	71.36	77.14	56.37	78.23	84.46	72.20	84.92	89.09	

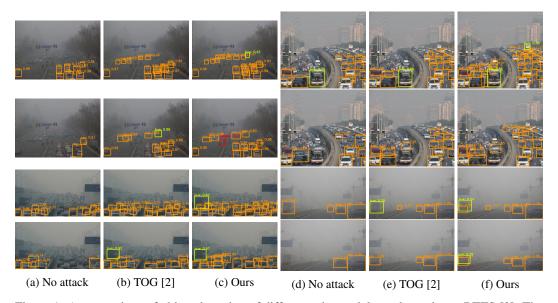


Figure 1: A comparison of object detection of different adversarial attack results on RTTS [9]. The 1st and 3rd rows are the results of YOLOv3 [14] and the 2nd and 4th are those of Faster-RCNN [15].

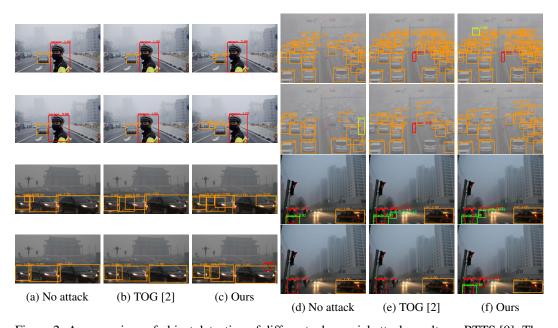


Figure 2: A comparison of object detection of different adversarial attack results on RTTS [9]. The 1st and 3rd rows are the results of YOLOv3 [14] and the 2nd and 4th are thoce of Faster-RCNN [15].

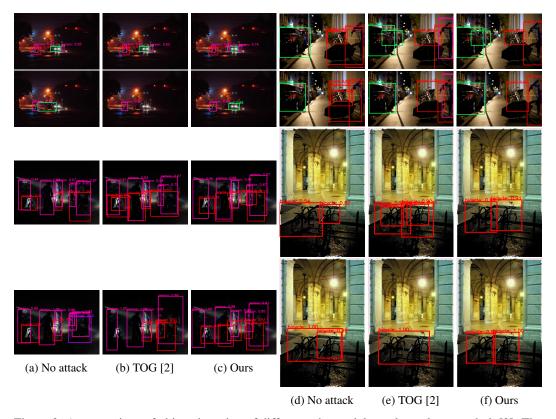


Figure 3: A comparison of object detection of different adversarial attack results on exdark [9]. The 1st and 3rd rows are the results of YOLOv3 [14] and the 2nd and 4th are those of Faster-RCNN [15].

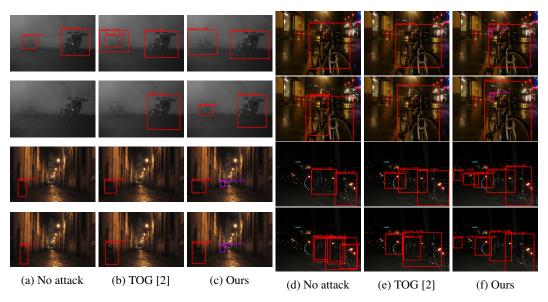


Figure 4: A comparison of object detection of different adversarial attack results on exdark [9]. The 1st and 3rd rows are the results of YOLOv3 [14] and the 2nd and 4th are those of Faster-RCNN [15].

4 More results on restoration for detection

- The restoration and detection performance for Faster-RCNN [15] is shown ins Table 2 and Table 3.
- Several more examples for detection and restoration performance are shown in Figure 5 8.

Table 2: The quantitative results of existing methods and ours with both restoration metrics and detection metrics on VOC_fog_test and RTTS. CT refers to conventional training. F denotes Faster-RCNN [15].

		F		MSBDN			GridDehaze			
		No restoration	F+CT	F+TOG	F+Ours	F+CT	F+TOG	F+Ours		
	mAP	48.58	73.67	74.30	74.62	75.12	75.45	75.49		
\vocfogtest	PSNR	13.50	28.72	27.78	27.87	27.42	27.07	27.04		
_	SSIM	0.5411	0.8852	0.8728	0.8762	0.8667	0.8625	0.8634		
RTTS	mAP	29.32	30.10	31.06	31.12	30.18	30.22	30.29		

Table 3: The quantitative results of existing methods and ours with both restoration metrics and detection metrics on VOC_dark_test and ExDark. CT refers to conventional training. F denotes Faster-RCNN [15].

		F		SCI			ZeroDCE			
		No restoration	F+CT	F+TOG	F+Ours	F+CT	F+TOG	F+Ours		
	mAP	56.37	59.89	60.12	60.21	59.77	60.03	60.06		
\vocdarktest	PSNR	11.99	13.44	13.16	13.31	18.23	17.90	17.87		
	SSIM	0.3923	0.4891	0.4791	0.4803	0.6350	0.6362	0.6357		
ExDark	mAP	39.91	42.20	42.38	42.34	40.47	41.18	41.32		

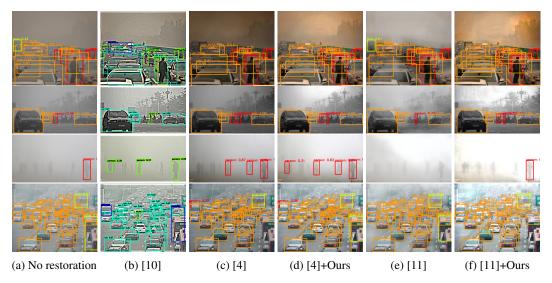


Figure 5: A comparison of object detection of different adversarial attack results on RTTS [9]. The last four columns perform detection by YOLOv3[14].

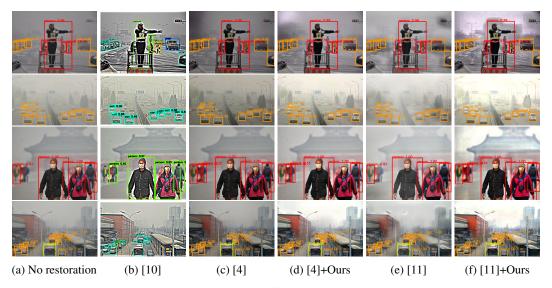


Figure 6: A comparison of object detection of different adversarial attack results on RTTS [9]. The last four columns perform detection by Faster-RCNN [?].

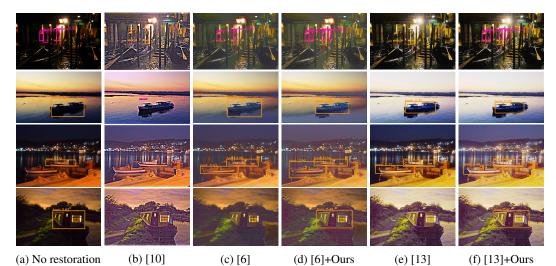


Figure 7: A comparison of object detection of different adversarial attack results on ExDark [9]. The last four columns perform detection by YOLOv3[14].

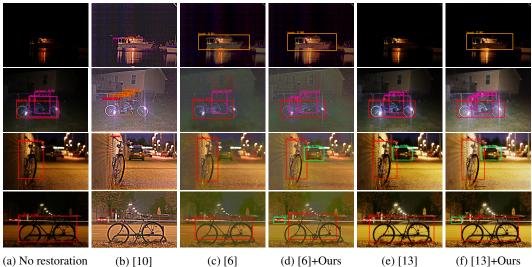


Figure 8: A comparison of object detection of different adversarial attack results on ExDark [9]. The last four columns perform detection by Faster-RCNN[15].

5 Statistics of Datasets

- The statistics of the used datasets are provided in Table 4 and Table 5. Since there are 5 categories
- in dehazing datasets and low light enhancement datasets respectively, we train YOLOv3 [14] and
- 47 Faster-RCNN [15] with 5 classes on VOC_fog_train and 10 classes on vocdarktrain respectively.

Table 4: The statistics of VOC_fog_train [10], VOC_fog_test [10] and RTTS [9]

	image	person	bicycle	car	bus	motorcycle	total
VOC_fog_train	8111	13256	1064	3267	822	1052	19561
VOC_fog_test	2734	4528	337	1201	213	325	6604
RTTS	4322	7950	534	18413	1838	862	29577

Table 5: The statistics of VOC_dark_train [10], VOC_dark_test [10] and ExDark [12]

	image	person	bicycle	car	bus	motorbike	boat	bottle	cat	chair	dog	total
VOC_dark_train	12334	13256	1064	3267	822	1052	1140	1764	1593	3152	2025	29135
VOC_dark_test	3760	4528	337	1201	213	325	263	469	358	756	489	8939
ExDark	2563	2235	418	919	164	242	515	433	425	609	490	6450

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