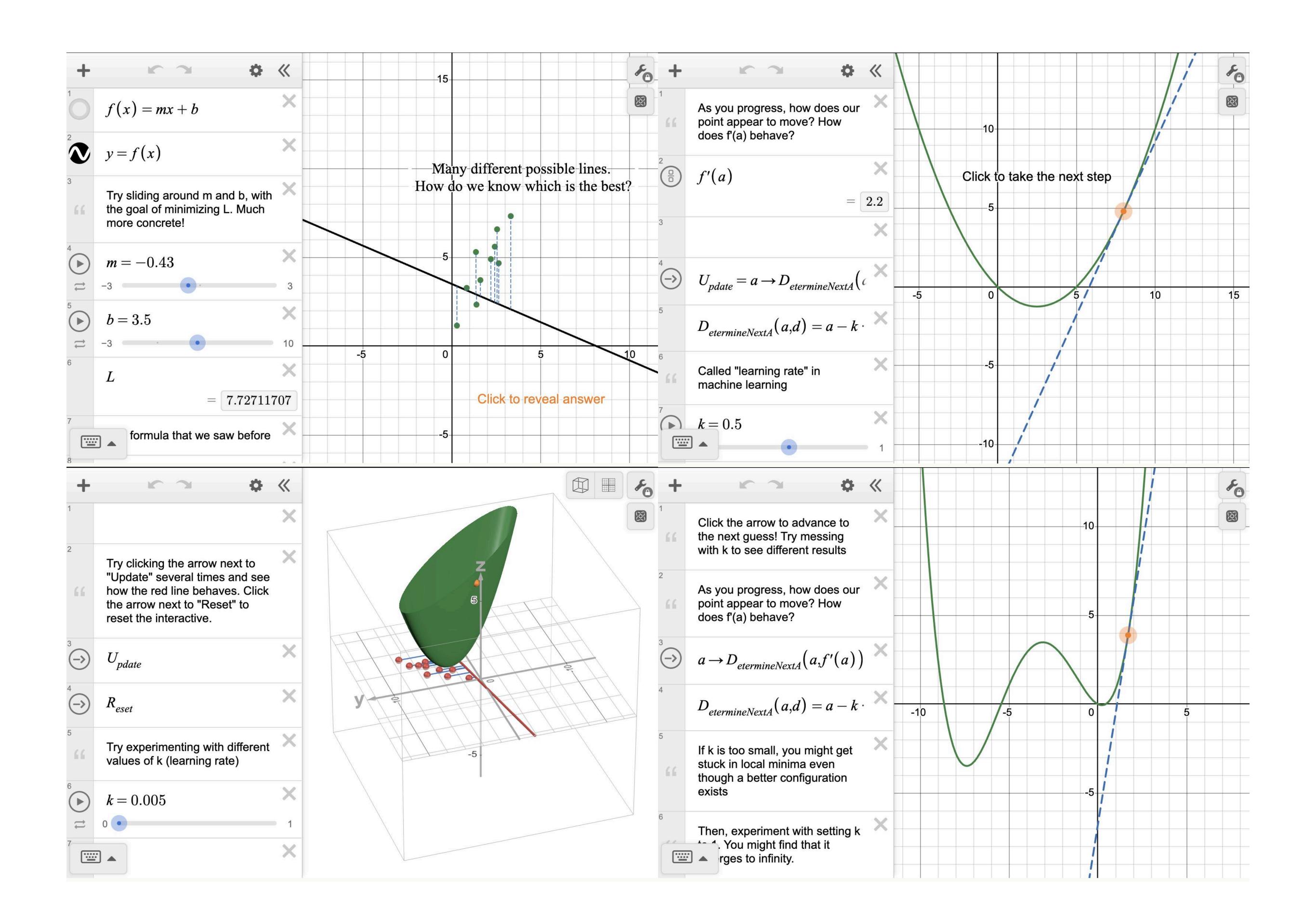
How to Train a Model

A hands-on, interactive guide to understanding how calculus is used to train Al models.

Jacob Buckhouse



Target:

Some familiarity with Calculus concepts. No CS background is required.

Expected Time:

10-15 minutes

Description:

A hands-on, interactive guide to understanding how calculus is used to train Al models. The guide is broken down into easy-to-digest sections that tackle one idea at a time. Each section includes a text description and a fully interactive Desmos graph. This combination is designed so that students not only learn the ideas but also engage with the math directly to gain an intuitive sense of the concepts.