

# SUPPLEMENTARY MATERIALS FOR "AN UNSUPER- VISED DEEP APPROACH FOR REAL-WORLD IMAGE DENOISING"

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## 1 VISUAL RESULTS ON REAL WORLD NOISE

We show visual results on nature real world noise dataset in 1.1 and real fluorescence microscopy dataset in 1.2. Moreover, ten real noisy images are captured by consumer cameras with ISO=3200 or 320. Similar to the CC dataset, we crop a  $512 \times 512$  region in each image to evaluate the performance NN+BM3D, see 1.3.

### 1.1 VISUAL EXAMPLE OF CC, POLYU

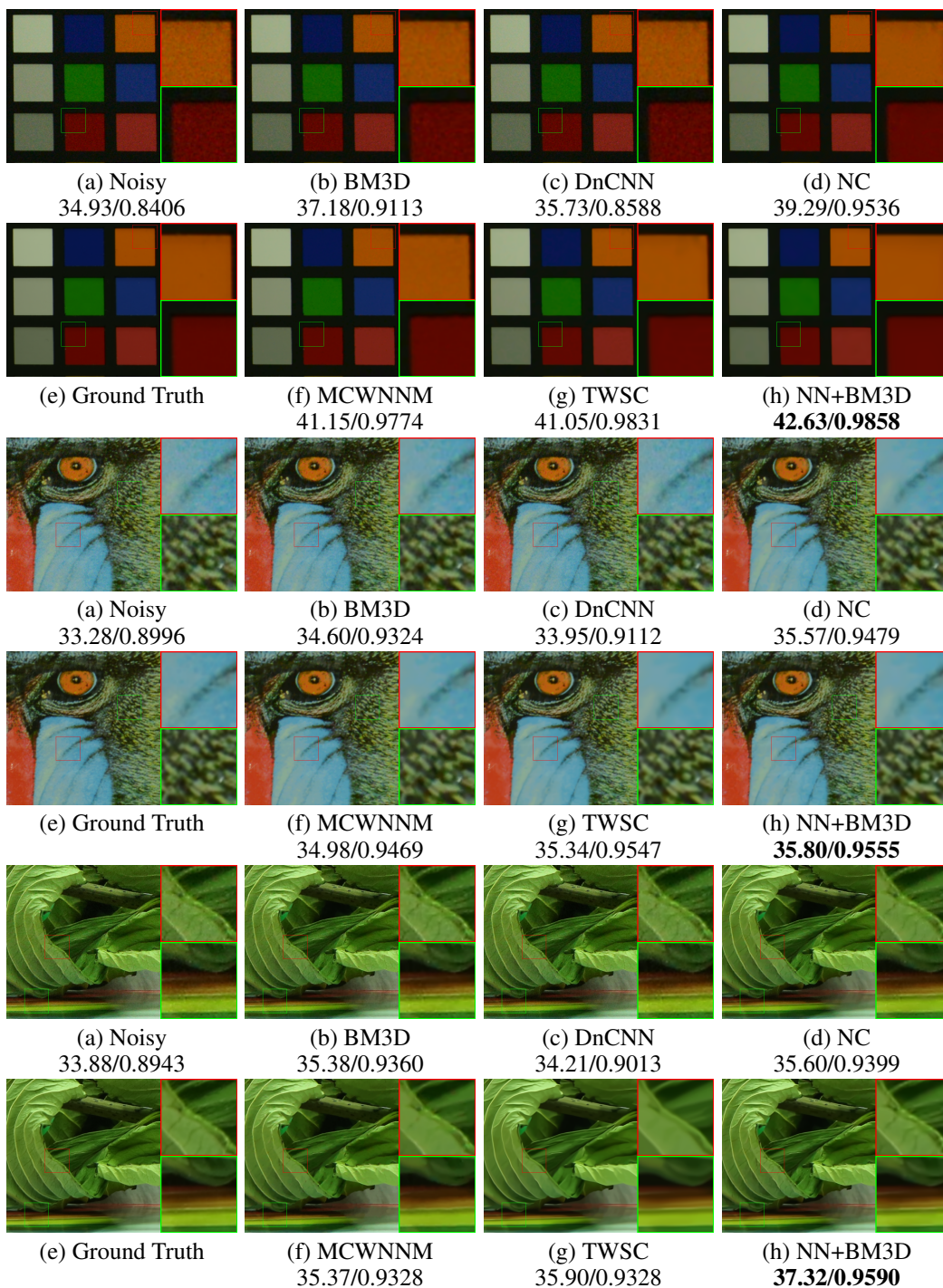
We show visual results of ten noisy images from CC (Nam et al., 2016) and PolyU (Xu et al., 2018a) datasets. BM3D (Dabov et al., 2007), DnCNN (Zhang et al., 2017), NC (Lebrun et al., 2015), MCWNNM (Xu et al., 2017) and TWSC (Xu et al., 2018b) are evaluated for comparison. See CC's results in page 2, 3 and PolyU's results in page 4, 5.

### 1.2 VISUAL EXAMPLE OF FMDD

Two images from FMDD Zhang et al. (2019) datasets are evaluated for visual comparisons. We compared our approach with VST method (Makitalo & Foi, 2012), See page 6.

### 1.3 VISUAL EXAMPLES OF REAL IMAGE

Ten real noisy images are evaluated for visual comparisons. The results of three traditional methods (BM3D (Dabov et al., 2007), MCWNNM (Xu et al., 2017) and NC (Lebrun et al., 2015)) and three deep learning methods (VDN (Yue et al., 2019), DnCNN (Zhang et al., 2017) and FFDNet (Zhang et al., 2018)) are shown here. See Figure 4 in page 7, 8, 9.





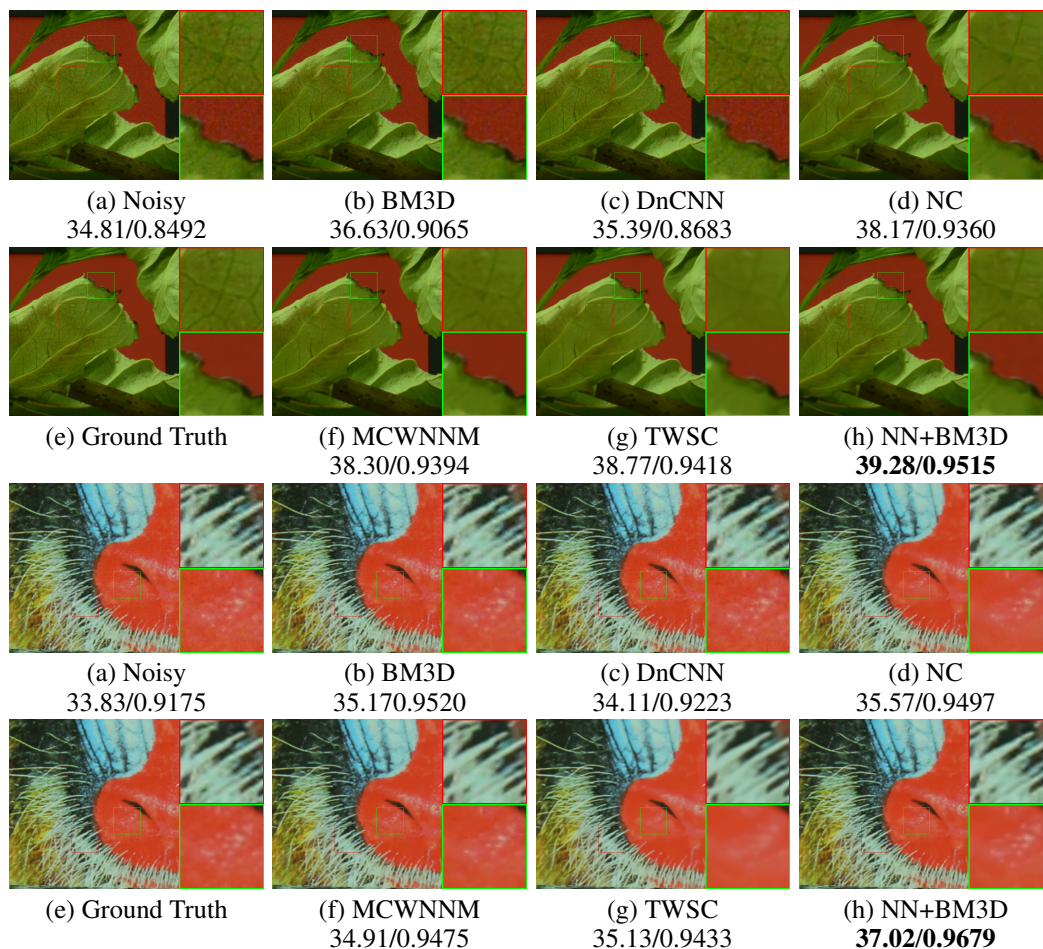
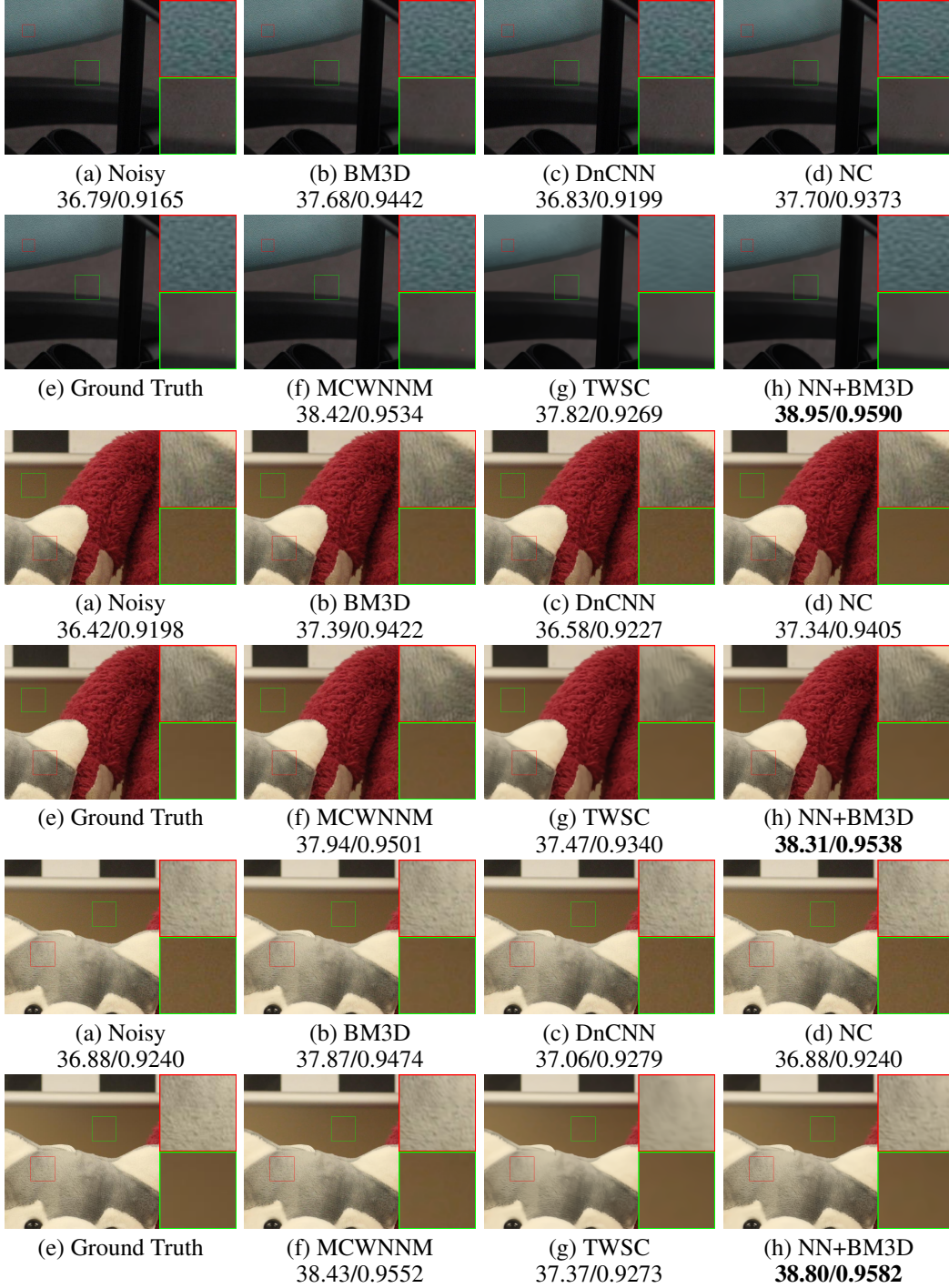


Figure 1: Visual results and PNSR/SSIM of five noisy images from CC.



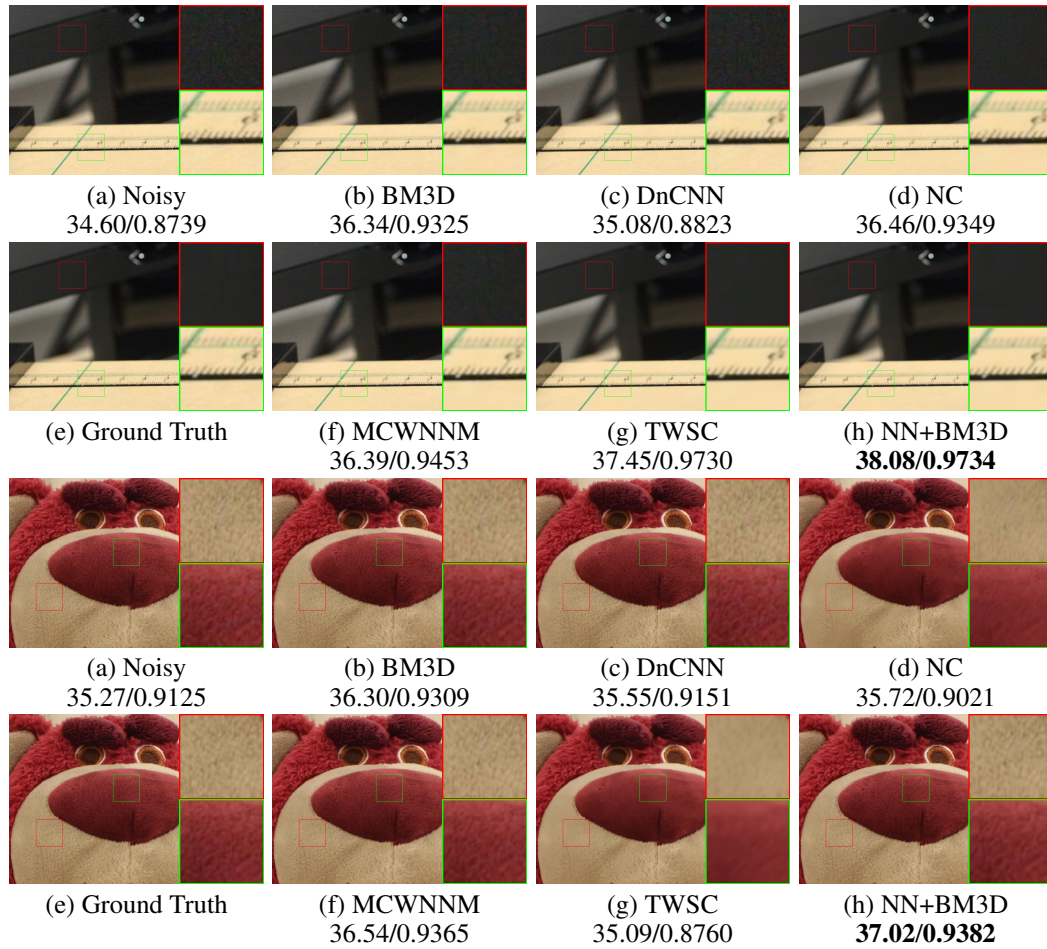


Figure 2: Visual results and PSNR/SSIM of five noisy images from PolyU.



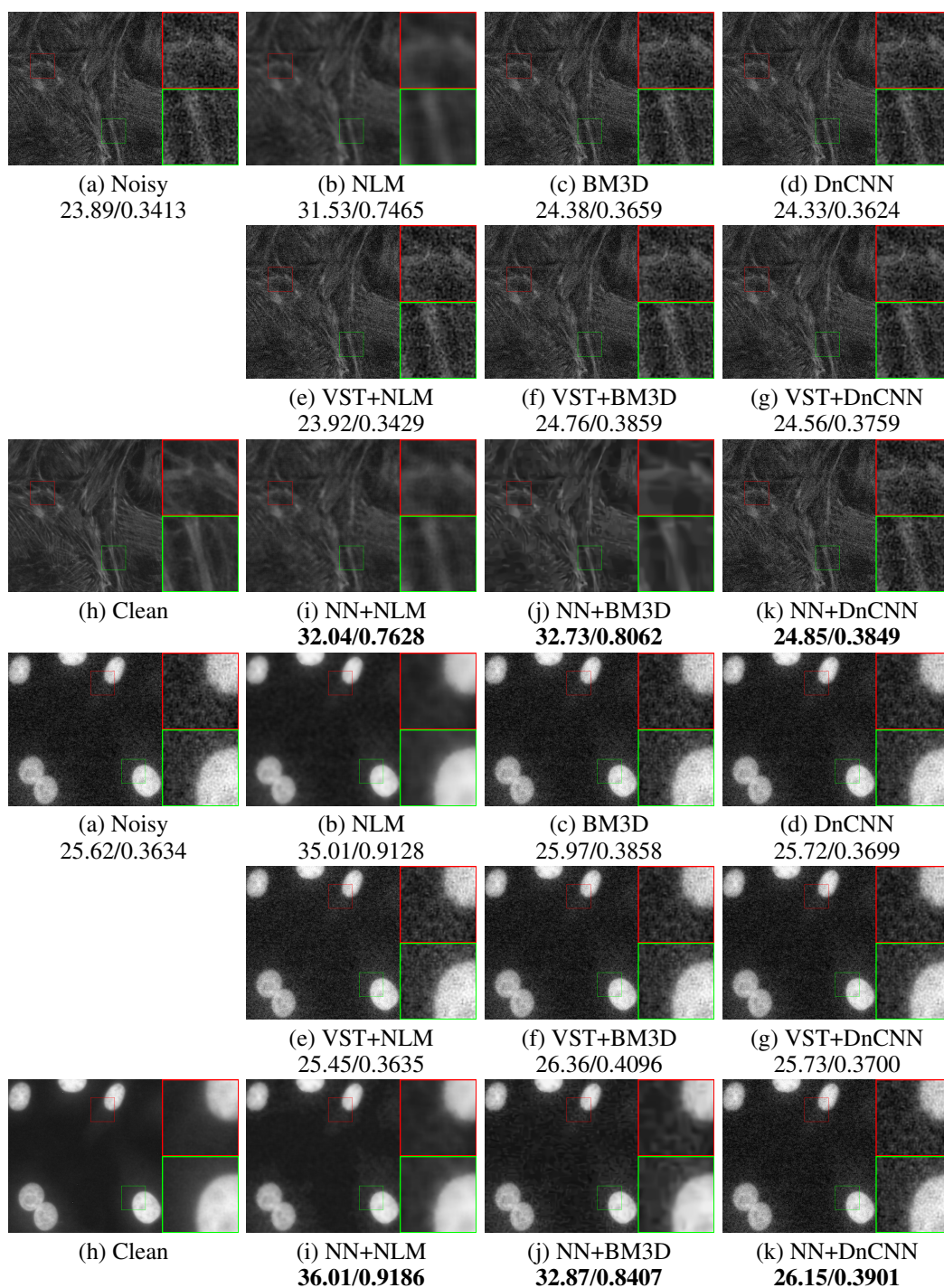
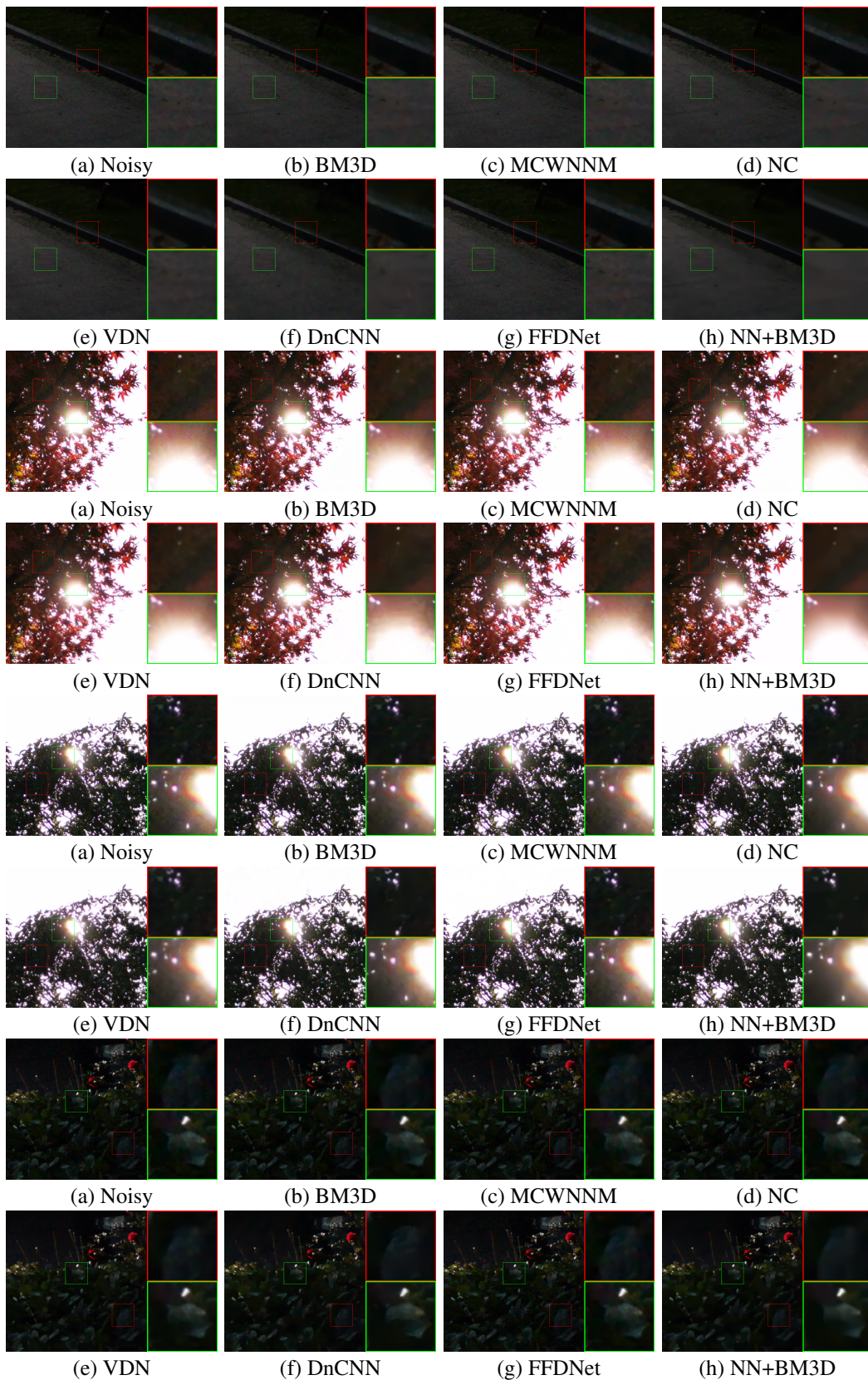
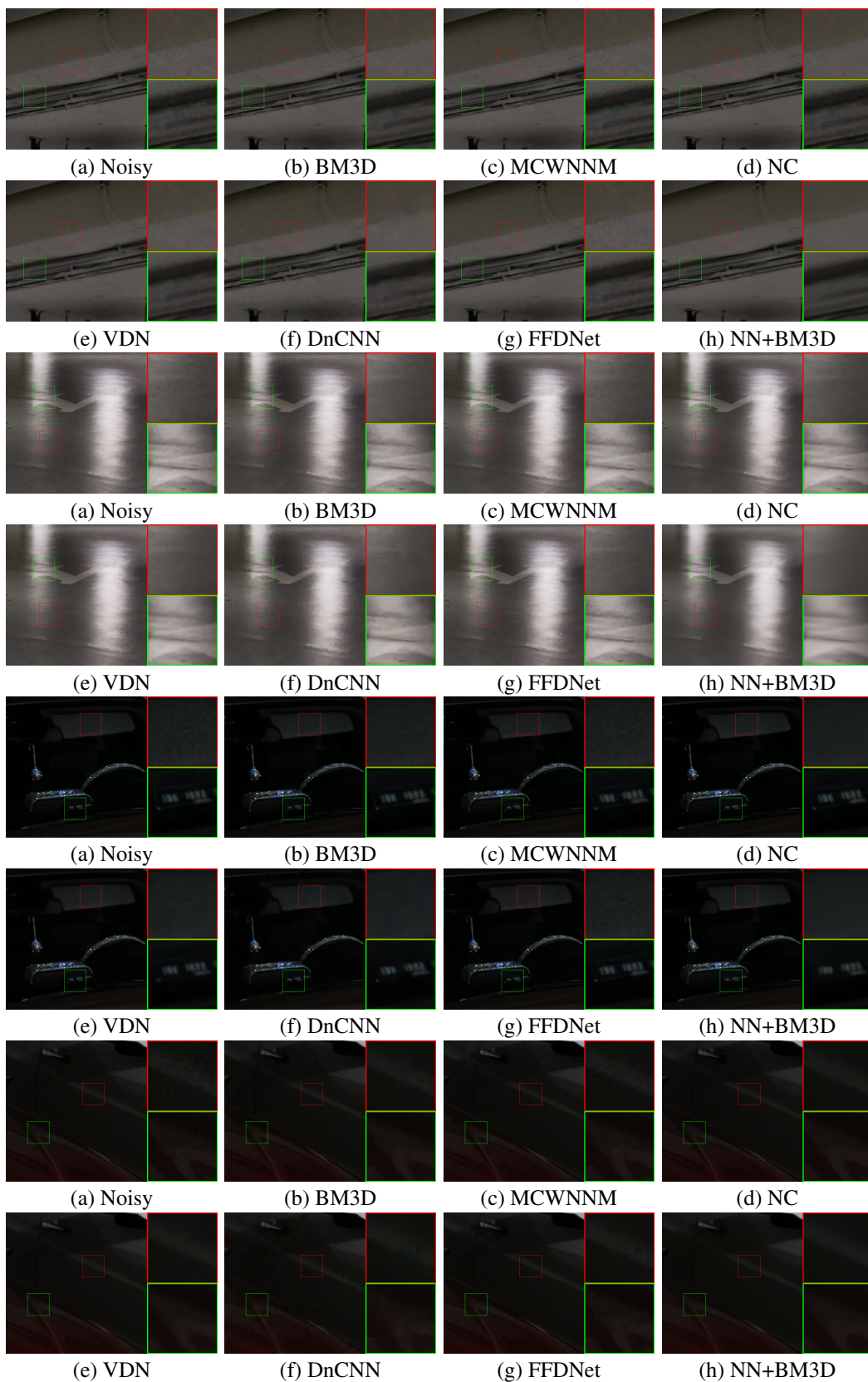


Figure 3: Visual results and PSNR/SSIM of two noisy images from FMDD.









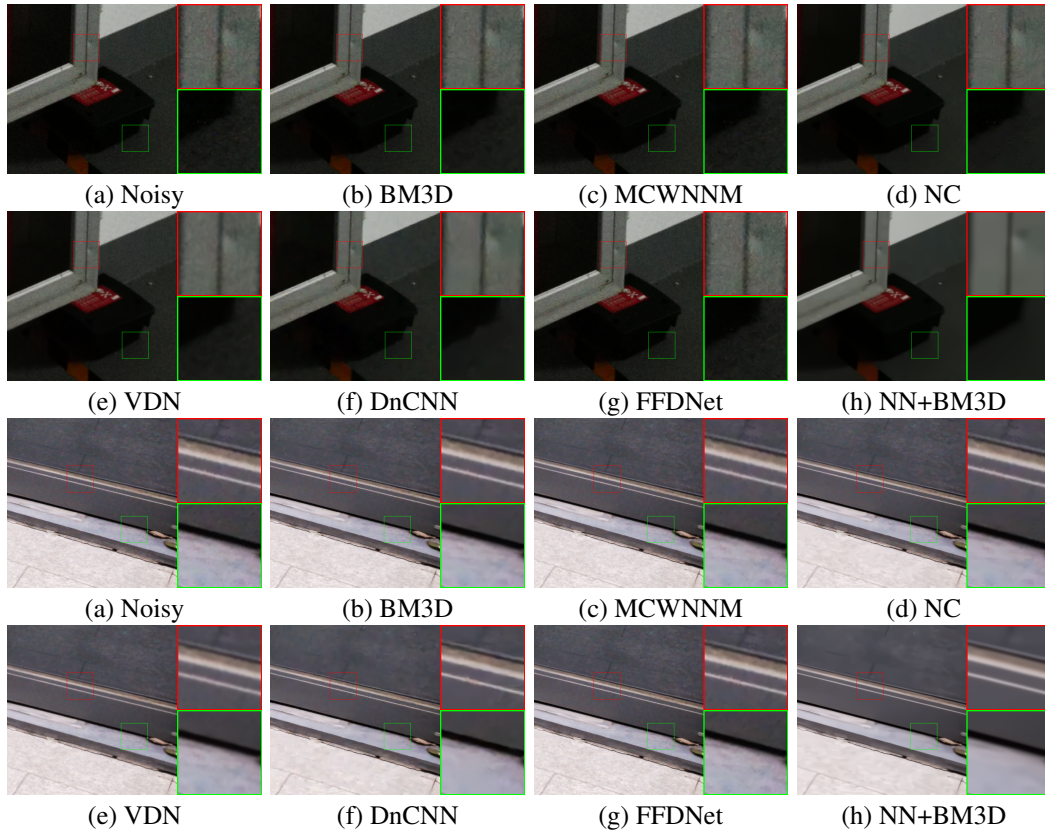


Figure 4: Visual results for real-world image denoising.

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