SUPPLIMEATARY MATERIALS FOR CLIP-TO-SEG DIS TILLATION FOR INDUCTIVE ZERO-SHOT SEMANTIC SEGMENTATION

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1 OTHER SETTINGS IN THIS PAPER.

The name of unseen categories. The names of the unseen categories in each dataset can be seen in Table. 1.

016 Full experiment settings. The proposed methods are implemented on the MM segmentation (Con-017 tributors, 2020). The CLIP model applied in our method is based on the ViT-B/16 model and the 018 channel (C) of the output text features is 512. All the experiments are conducted on 8 V100 GPUs 019 and the batch size (B) is set to 16 for all three datasets. For all these three datasets, the size of the input images is set as 512 (H) \times 512 (W). The iterations are set to 20k, 40k, and 80k for PASCAL 020 VOC, PASCAL Context, and COCO-Stuff respectively. The optimizer is set to AdamW with the 021 default training schedule in the MMSeg toolbox. In addition, the size of CLS tokens banks is set as 24, the threshold for mask merging λ is 0.8, the size of the window in multi-scale K-Means is set as 3 and 7. τ in global loss is 0.07, and γ is 1.0 for COCO-Stuff and 0 for PASCAL VOC and Context. α is set as learnable and β is set as 2. 025

2 MORE DETAILS FOR MASK MERGING.

028 Formally, given the updated seed set $\mathbf{S}_{new}^{N_s \times C}$ where N_s indicates the number of updated seeds, the 029 corresponding mask $\mathbf{M}^{N_s \times H \times W}$ for each seed in \mathbf{S}_{new} , and the similarity threshold λ , we first calculate the cosine similarity $Simi^{N_s \times N_s - 1}$ between each element in S' and all other elements. 031 Then we find the maximum value s_{max} in **Simi**. We find the row index i of s_{max} and all the other values \tilde{s} which are larger than λ in the *i*th row. Then we add the masks belonging to s_{max} and 033 \tilde{s} , and the merged masks serve as the pseudo label for one unknown category. And the *i*th seeds 034 and the seeds belonging to \tilde{s} can not be used again. We quit this loop until s_{\max} is lower than λ . Finally, we concatenate the seen labels and the generated labels \mathbf{Y}_q as fused labels \mathbf{Y}_f . The mask merging algorithm iteratively fuses regions that likely belong to the same category, making the dense 037 features contain more coherent semantics. In addition, we show the pseudo-code of the proposed 038 mask merging algorithm as shown in Algorithm. 1.

Table	1:	Name	of	unseen	categories.
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Dataset		Unseen Categories		
VOC Everingham et al. (2015)		pottedplant, sheep, sofa, train, tvmonitor		
COCO-Stuff Caesar et al. (2018)		cow, giraffe, suitcase, frisbee, skateboard carrot, scissors, cardboard, clouds, grass playingfield, river, road, tree, wall concrete		
Context Mottaghi et al. (2014)		cow, motorbike, sofa, cat, boat, fence, bird, tv monitor, keyboard, aeroplane		

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3 QUALITATIVE RESULTS

The roles of latent class mining. We further present additional results on the pseudo labels gener ated by the latent class mining algorithms, as shown in Fig. 1 and Fig. 2. These figures highlight
the capability of our approach to discover latent classes, even when operating in small batches.
Specifically, the results depicted are obtained from a batch of only two images, yet our method is

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Figure 1: The pseudo labels generated by latent classes mining. In seed1, the category 'cows' can be found. In seed2, the unseen category 'playing field' can be found. In seed3, the unseen trees can be found.

880 robust enough to detect consistent latent classes across different batches. Moreover, our approach can identify and segment novel' objects that are not annotated in the original dataset, demonstrating 089 its potential for discovering unseen or unannotated entities. For instance, in Fig. 2, the blue indicator 090 in the center of the image is successfully detected by our model despite being unannotated in the ground truth labels. This example underscores the versatility and effectiveness of our method in rec-092 ognizing latent classes and uncovering hidden object categories within complex scenes, extending 093 beyond the scope of the provided annotations. 094

The visualization of prediction. Fig. 3 presents a visual comparison between the ground truth 095 (GT), ZegCLIP predictions, and our proposed method for zero-shot semantic segmentation across 096 both seen and unseen classes. The first row shows the input images, which include various objects 097 such as cows, buses, and giraffes in different environments. The second row displays the GT, rep-098 resenting the manually labeled segmentation masks. The third row illustrates the predictions from 099 ZegCLIP, which, while effective in some cases, exhibits inaccuracies in capturing object boundaries 100 and details, particularly with unseen classes. The final row showcases the results from our method, 101 which demonstrates improved segmentation accuracy and better alignment with the GT, especially 102 in terms of object boundaries and overall segmentation quality, both for seen and unseen categories.

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105 REFERENCES

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Figure 2: The pseudo labels generated by latent classes mining. In seed2, the unseen categories can be found. In seed1, the unannotated category 'plate' and the 'indicator' in seed3 can be found. Moreover, these three categories are separated.



Figure 3: More visualization of the prediction.

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