# Appendices

# A Limitation and Societal Impacts

446 Limitations. Our framework mainly implements models with neural networks, which are known to be data-hungry. Although they worked well in our experiments, it might still suffer compared to non-neural models if starved of data.

449 Societal Impacts. By releasing the benchmarking code and data, we hope to facilitate the modeling of continuous-time sequential data in many domains. However, our method may be applied to unethical ends. For example, its abilities of better fitting data and making more accurate predictions could potentially be used for unwanted tracking of individual behavior, e.g. for surveillance.

# B **EasyTPP**'s Software Interface Details

 In this section, we describe the architecture of our open-source benchmarking software EasyTPP in more detail and provide examples of different use cases and their implementation.

### B.1 High Level Software Architecture

 The purpose of building EasyTPP is to provide a simple and standardized framework to allow users to apply different state-of-the-art (SOTA) TPPs to arbitrary data sets. For researchers, EasyTPP provides an implementation interface to integrate new recourse methods in an easy-to-use way, which allows them to compare their method to already existing methods. For industrial practitioners, the availability of benchmarking code helps them easily assess the applicability of TPP models for their own problems.

 A high level visualization of the EasyTPP's software architecture is depicted in Figure 9. *Data Preprocess* component provides a common way to access the event data across the software and maintains information about the features. For the *Model* component, the library provides the possibil- ity to use existing methods or extend the users' custom methods and implementations. A *wrapper* encapsulates the black-box models along with the trainer and sampler. The primary purpose of the wrapper is to provide a common interface to easily fit in the training and evaluation pipeline, independently of their framework (e.g., PyTorch, TensorFlow). See Appendix B.2 and Appendix B.3 for details. The running of the pipeline is parameterized by the configuration class - *RunnerConfig* (without hyper-parameter tuning) and *HPOConfig* (with hyper-parameter tuning).



Figure 9: Architecture of the EasyTPP library. The dashed arrows show the different implementation possibilities, either to use pre-defined SOTA TPP models or provide a custom implementation. All dependencies between these objects are visualized by solid arrows with an additional description. The running of the pipeline is parameterized by the configuration classes - *RunnerConfig* (w/o hyper tuning) and *HPOConfig* (with hyper tuning).



Figure 10: Illustration of TensorFlow and PyTorch Wrappers in the EasyTPP library.

#### B.2 Why Does **EasyTPP** Support Both TensorFlow and PyTorch

 TensorFlow and PyTorch are the two most popular Deep Learning (DL) frameworks today. PyTorch has a reputation for being a research-focused framework, and indeed, most of the authors have implemented TPPs in PyTorch, which are used as references by EasyTPP. On the other hand, TensorFlow has been widely used in real world applications. For example, Microsoft recommender,<sup>6</sup> 477 NVIDIA Merlin<sup>7</sup> and Alibaba EasyRec<sup>8</sup> are well-known industrial user modeling systems with TensorFlow as the backend. In recent works, TPPs have been introduced to better capture the evolution of the user preference in continuous-time (Bao & Zhang, 2021; Fan et al., 2021; Bai et al., 2019). To support the use of TPPs by industrial practitioners, we implement an equivalent set of TPPs in TensorFlow. As a result, EasyTPP not only helps researchers analyze the strengths and bottlenecks of existing models, but also facilitates the deployment of TPPs in industrial applications.

#### B.3 How Does **EasyTPP** Support Both PyTorch and TensorFlow

 We implement two equivalent sets of data loaders, models, trainers, thinning samplers in TensorFlow and PyTorch, respectively, then use wrappers to encapsulate them so that they have the same API exposed in the whole training and evaluation pipeline. See Figure 10.

#### B.4 **EasyTPP** for Researchers

1

 The research groups can inherit from the *BaseModel* to implement their own method in EasyTPP. This opens up a way of standardized and consistent comparisons between different TPPs when exploring new models.

 Specifically, if we want to customize a TPP in PyTorch, we need to initialize the model by inheriting the class *TorchBaseModel*:

```
494 2 from easy_tpp.model.torch_model.torch_basemodel import TorchBaseModel
495 3
496 4 # Custom Torch TPP implementations need to
497 5 # inherit from the TorchBaseModel interface
498 6 class NewModel(TorchBaseModel):
4997 def __init_(self, model_config):
500 8 super(NewModel, self).__init__(model_config)
501 9
50210 # Forward along the sequence, output the states / intensities at the
503 event times
50411 def forward(self, batch):
50512 ...
50613 return states
50714
50815
50916 # Compute the loglikelihood loss
51017 def loglike_loss(self, batch):
51118 ....
51219 return loglike
```
https://github.com/microsoft/recommenders.

https://developer.nvidia.com/nvidia-merlin.

https://github.com/alibaba/EasyRec.

```
51320
51421 # Compute the intensities at given sampling times
51522 # Used in the Thinning sampler
51623 def compute_intensities_at_sample_times(self, batch, sample_times, **<br>517 kwargs):
       kwargs):
51824 ...
51925 return intensities
```
Listing 1: Pseudo implementation of customizing a TPP model in PyTorch using EasyTPP.

```
520 Equivalent, if we want to customize a TPP in TensorFlow, we need to initialize the model by inheriting
521 the class TfBaseModel:
```

```
522 1
523 2 from easy_tpp.model.torch_model.tf_basemodel import TfBaseModel
524 3
525 4 # Custom Torch TPP implementations need to
5265 # inherit from the TorchBaseModel interface
527 6 class NewModel(TfBaseModel):
5287 def __init_(self, model_config):
5298 super(NewModel, self). init (model config)
530 9
53110 # Forward along the sequence, output the states / intensities at the
532 event times
53311 def forward(self, batch):
53412 ...
53513 return states
53614
53715
53816 # Compute the loglikelihood loss
53917 def loglike_loss(self, batch):
54018 ....
54119 return loglike
54220
54321 # Compute the intensities at given sampling times
54422 # Used in the Thinning sampler
54523 def compute_intensities_at_sample_times(self, batch, sample_times, **<br>546 kwargs):
       kwargs):
54724
54825 return intensities
```
Listing 2: Pseudo implementation of customizing a TPP model in TensorFlow using EasyTPP.

## B.5 **EasyTPP** as a Modeling Library

 A common usage of the package is to train and evaluate some standard TPPs. This can be done by loading black-box-models and data sets from our provided datasets, or by user-defined models and datasets via integration with the defined interfaces. Listing 3 shows an implementation example of a simple use-case, fitting a TPP model method to a preprocessed dataset from our library.

```
554 1 import argparse
555 2
556 3 from easy_tpp.config_factory import Config
557 4 from easy_tpp.runner import Runner
558 5
559 6
560 7 def main():
561 8 parser = argparse.ArgumentParser()
562 9
56310 parser.add_argument('--config_dir',
56411 type=str,
56512 required=False,
56613 default='configs/experiment_config.yaml',
56714 help='Dir of configuration yaml to train and
568 evaluate the model.')
```

```
56915
57016 parser.add_argument('--experiment_id',
57117 type=str,
57218 required=False,
57319 default='IntensityFree_train',
57420 help='Experiment id in the config file.')
57521
57622 args = parser.parse_args()
57723
57824 # Build up the configuation for the runner
57925 config = Config.build_from_yaml_file(args.config_dir, experiment_id=
580 args.experiment_id)
58126
58227 # Intialize the runner for the pipeline
58328 model_runner = Runner.build_from_config(config)
58429
58530 # Start running
58631 model_runner.run()
58732
58833
58934 if __name__ == '__main__':
59035 main()
```
Listing 3: Example implementation of running a TPP model using EasyTPP.

## 591 C Model Implementation Details

We have implemented the following TPPs

- 593 Recurrent marked temporal point process (RMTPP) (Du et al., 2016). We implemented both the Tensorflow and PyTorch version of RMTPP by our own.
- Neural Hawkes process (NHP) (Mei & Eisner, 2017) and Attentive neural Hawkes process (AttNHP) (Yang et al., 2022). The Pytorch implementation mostly comes from the code from the public GitHub repository at https://github.com/yangalan123/anhp-andtt (Yang et al., 2022) with MIT License. We developed the Tensorflow version of NHP and ttNHP by our own.
- 599 Self-attentive Hawkes process (SAHP) (Zhang et al., 2020) and transformer Hawkes process (THP) (Zuo et al., 2020). We rewrote the PyTorch versions of SAHP and THP based on the public Github repository at https://github.com/yangalan123/anhp-andtt (Yang et al., 2022) with MIT License. We developed the Tensorflow versions of the two models by our own.
- Intensity-free TPP (IFTPP) (Shchur et al., 2020). The Pytorch implementation mostly comes from the code from the public GitHub repository at https://github.com/shchur/ifl-tpp (Shchur et al., 2020) with MIT License. We implemented a Tensorflow version by our own.
- 606 Fully network based TPP (FullyNN) (Omi et al., 2019). We rewrote both the Tensorflow and PyTorch versions of the model faithfully based on the author's code at https://github.com/ omitakahiro/NeuralNetworkPointProcess. Please not that the model only considers the 609 number of the types to be one, i.e., the sequence's  $K = 1$ .
- ODE-based TPP (ODETPP) (Chen et al., 2021). We implement a TPP model, in both Tensorflow and PyTorch, with a continuous-time state evolution governed by a neural ODE. It is basically the spatial-temporal point process (Chen et al., 2021) without the spatial component.

#### C.1 Likelihood Computation Details

In this section, we discuss the implementation details of NLL computation in Equation (4).

- The integral term in Equation (4) is computed using the Monte Carlo approximation given by Mei
- 616 & Eisner (2017, Algorithm 1), which samples times t. This yields an unbiased stochastic gradient.
- For the number of Monte Carlo samples, we follow the practice of Mei & Eisner (2017): namely, at
- training time, we match the number of samples to the number of observed events at training time, a

 reasonable and fast choice, but to estimate log-likelihood when tuning hyperparameters or reporting final results, we take 10 times as many samples.

 At each sampled time t, the Monte Carlo method still requires a summation over all events to obtain 622  $\lambda(t)$ . This summation can be expensive when there are many event types. This is not a serious

problem for our EasyTPP implementation since it can leverage GPU parallelism.

#### C.2 Next Event Prediction

 It is possible to sample event sequences exactly from any intensity-based model in EasyTPP, using 626 the **thinning algorithm** that is traditionally used for autoregressive point processes (Lewis & Shedler, 1979; Liniger, 2009). In general, to apply the thinning algorithm to sample the next event at time  $\geq t_0$ , it is necessary to have an upper bound on  $\{\lambda_e(t): t \in [t_0, \infty)\}\$  for each event type t. An explicit construction for the NHP (or AttNHP) model was given by Mei & Eisner (2017, Appendix B.3).

Section 3 includes a task-based evaluation where we try to predict the *time* and *type* of just the next

 event. More precisely, for each event in each held-out sequence, we attempt to predict its time given only the preceding events, as well as its type given both its true time and the preceding events.

634 We evaluate the time prediction with average  $L_2$  loss (yielding a root-mean-squared error, or **RMSE**) and evaluate the argument prediction with average 0-1 loss (yielding an error rate).

 Following Mei & Eisner (2017), we use the minimum Bayes risk (MBR) principle to predict the time and type with the lowest expected loss. For completeness, we repeat the general recipe in this section.

638 For the *i*<sup>th</sup> event, its time  $t_i$  has density  $p_i(t) = \lambda(t) \exp(-\int_{t_{i-1}}^t \lambda(t')dt')$ . We choose  $\int_{t_{i-1}}^{\infty} tp_i(t)dt$ 639 as the time prediction because it has the lowest expected  $L_2$  loss. The integral can be estimated using 640 i.i.d. samples of  $t_i$  drawn from  $p_i(t)$  by the thinning algorithm.

Given the next event time  $t_i$ , we choose the most probable type  $\arg \max_{e} \lambda_e(t_i)$  as the type prediction because it minimizes expected 0-1 loss.

#### C.3 Long Horizon Prediction

 The TPP models are typically autoregressive: predicting each future event is conditioned on all the previously predicted events. Following the approach in (Xue et al., 2022), we set up a prediction horizon and use OTD to measure the divergence between the ground truth sequence and the predicted sequence within the horizon. For more details about the setup and evaluation protocol, please see Section 5 in Xue et al. (2022).

#### D Dataset Details

 To comprehensively evaluate the models, we preprocessed one synthetic and five real-world datasets from widely-cited works that contain diverse characteristics in terms of their application domains and temporal statistics.

• Synthetic. This dataset contains synthetic event sequences from a univariate Hawkes process sampled using Tick (Bacry et al., 2017) whose conditional intensity function is defined by

$$
\lambda(t) = \mu + \sum_{t_i < t} \alpha \beta \cdot \exp(-\beta(t - t_i))
$$

653 with  $\mu = 0.2, \alpha = 0.8, \beta = 1.0$ . We randomly sampled disjoint train, dev, and test sets with 1200, 200 and 400 sequences.

655 • Amazon (Ni, 2018). This dataset includes time-stamped user product reviews behavior from January, 2008 to October, 2018. Each user has a sequence of produce review events with each event containing the timestamp and category of the reviewed product, with each category corresponding to an event type. We work on a subset of 5200 most active users with an average sequence length 659 of 70 and then end up with  $K = 16$  event types.



Table 2: Statistics of each dataset.

<sup>660</sup> • Retweet (Ke Zhou & Song., 2013). This dataset contains time-stamped user retweet event se-661 quences. The events are categorized into  $K = 3$  types: retweets by "small," "medium" and "large" <sup>662</sup> users. Small users have fewer than 120 followers, medium users have fewer than 1363, and the rest <sup>663</sup> are large users. We work on a subset of 5200 most active users with an average sequence length of <sup>664</sup> 70.

<sup>665</sup> • Taxi (Whong, 2014). This dataset tracks the time-stamped taxi pick-up and drop-off events across <sup>666</sup> the five boroughs of the New York City; each (borough, pick-up or drop-off) combination defines 667 an event type, so there are  $K = 10$  event types in total. We work on a randomly sampled subset of <sup>668</sup> 2000 drivers and each driver has a sequence. We randomly sampled disjoint train, dev and test sets <sup>669</sup> with 1400, 200 and 400 sequences.

 • Taobao (Xue et al., 2022). This dataset contains time-stamped user click behaviors on Taobao shopping pages from November 25 to December 03, 2017. Each user has a sequence of item click events with each event containing the timestamp and the category of the item. The categories of all items are first ranked by frequencies and the top 19 are kept while the rest are merged into one category, with each category corresponding to an event type. We work on a subset of 4800 most active users with an average sequence length of 150 and then end up with  $K = 20$  event types.

 • StackOverflow (Leskovec & Krevl, 2014). This dataset has two years of user awards on a question-677 answering website: each user received a sequence of badges and there are  $K = 22$  different kinds of badges in total. We randomly sampled disjoint train, dev and test sets with 1400, 400 and 400 sequences from the dataset.

<sup>680</sup> Table 2 shows statistics about each dataset mentioned above.

# **681 E** Experiment Details

#### <sup>682</sup> E.1 Setup

683 Training Details. For TPPs, the main hyperparameters to tune are the hidden dimension  $D$  of the  $684$  neural network and the number of layers L of the attention structure (if applicable). In practice, 685 the optimal D for a model was usually 16, 32, 64; the optimal L was usually 1, 2, 3, 4. To train the <sup>686</sup> parameters for a given generator, we performed early stopping based on log-likelihood on the held-out <sup>687</sup> dev set. The chosen parameters for the main experiments are given in Table 6.

 Computation Cost. All the experiments were conducted on a server with 256G RAM, a 64 logical cores CPU (Intel(R) Xeon(R) Platinum 8163 CPU @ 2.50GHz) and one NVIDIA Tesla P100 GPU for acceleration. For training, the batch size is 256 by default. On all the dataset, the training of AttNHP takes most of the time (i.e., around 4 hours) while other models take less than 2 hours.

#### <sup>692</sup> E.2 Sanity Checks

693 For each model we reproduced in our library, we ran experiments to ensure that our implementation 694 could match the results in the original paper. We used the same hyperparameters as in original papers;

695 we reran each experiment 5 times and took the average.

- 696 In Table 3, we show the relative differences between the implementations on Retweet and Taxi datasets.
- 697 As we can see, all the relative differences are within  $(-5\%, 5\%)$ , indicating that our implementation
- <sup>698</sup> is close to the original.

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Table 3: The relative difference between the results of EasyTPP and original implementations.

## <sup>699</sup> E.3 More Results.

<sup>700</sup> For better visual comparisons, we present the results in Figure 6, Figure 7 and Figure 8 also in the <sup>701</sup> form of tables, see Table 4 and Table 5.



Table 4: Performance in numbers of all methods mentioned in Figure 6.



Table 5: Long horizon prediction on Retweet and Taxi data.



Table 6: Descriptions and values of hyperparameters used for models.

# <sup>702</sup> F Additional Note

#### <sup>703</sup> F.1 Citation Count in ArXiv

<sup>704</sup> We search the TPP-related articles in ArXiv https://arxiv.org/ using their own search engine <sup>705</sup> in three folds:

<sup>706</sup> • Temporal point process: we search through the abstract of articles which contains the term 'temporal <sup>707</sup> point process'.

<sup>708</sup> • Hawkes process: we search through the abstract of articles with the term 'hawkes process' but <sup>709</sup> without the term 'temporal point process'.

<sup>710</sup> • Temporal event sequence: we search through the abstract of articles which include the term <sup>711</sup> 'temporal event sequence' but exclude the term 'hawkes process' and 'temporal point process'.

<sup>712</sup> We group the articles found out by the search engine by years and report it in Figure 2.