



# STABLE. TABLE GENERATION FRAMEWORK FOR ENCODER- DECODER MODELS

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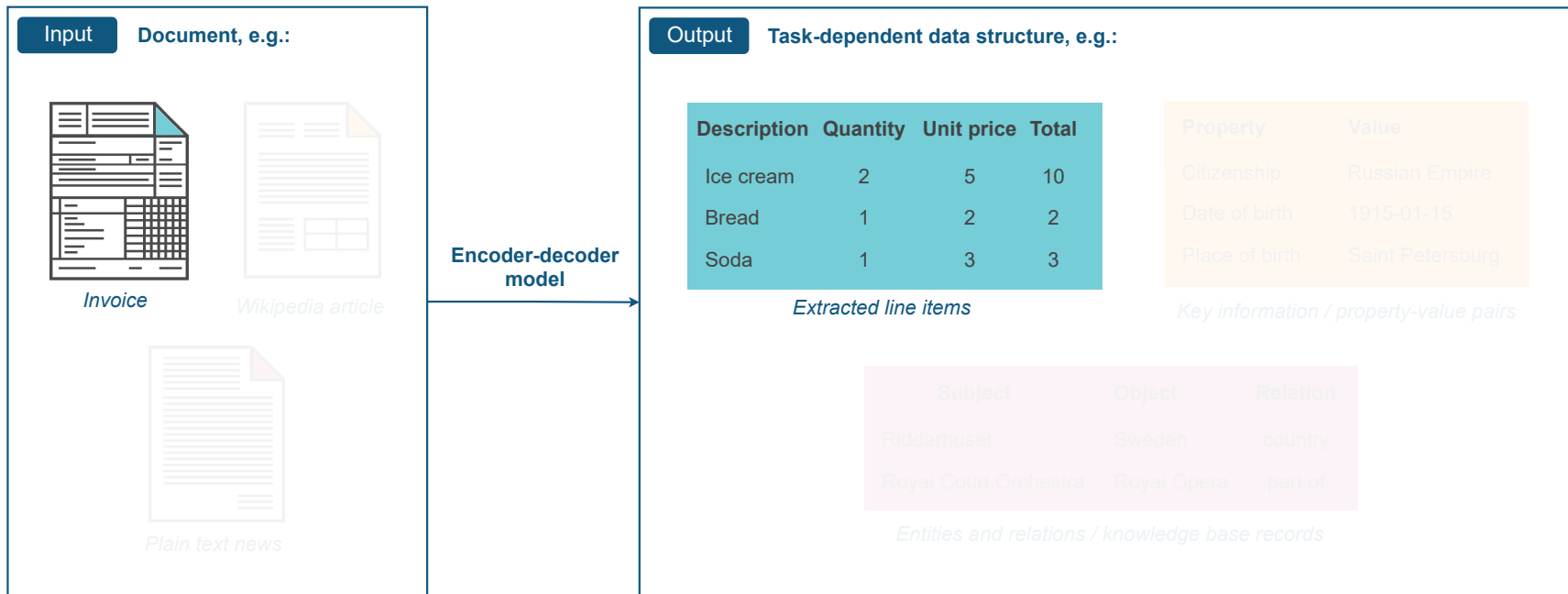


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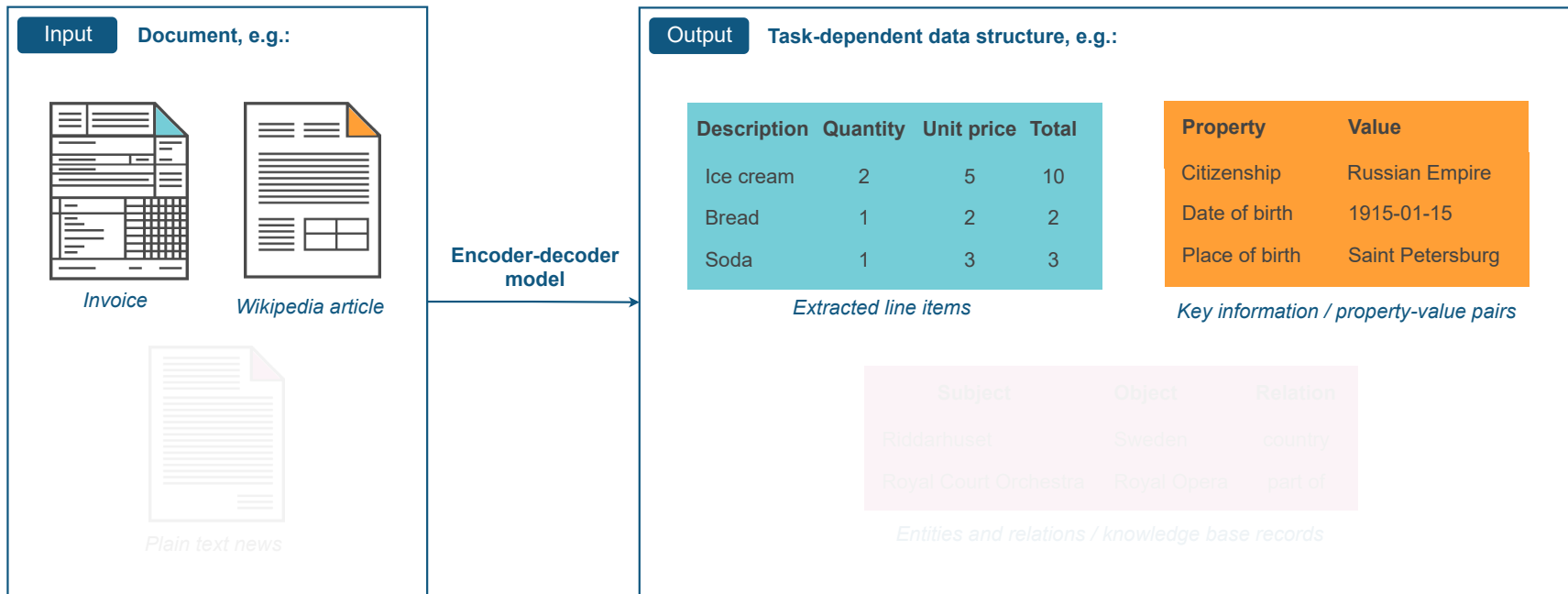
# WHAT IS THIS ALL ABOUT?



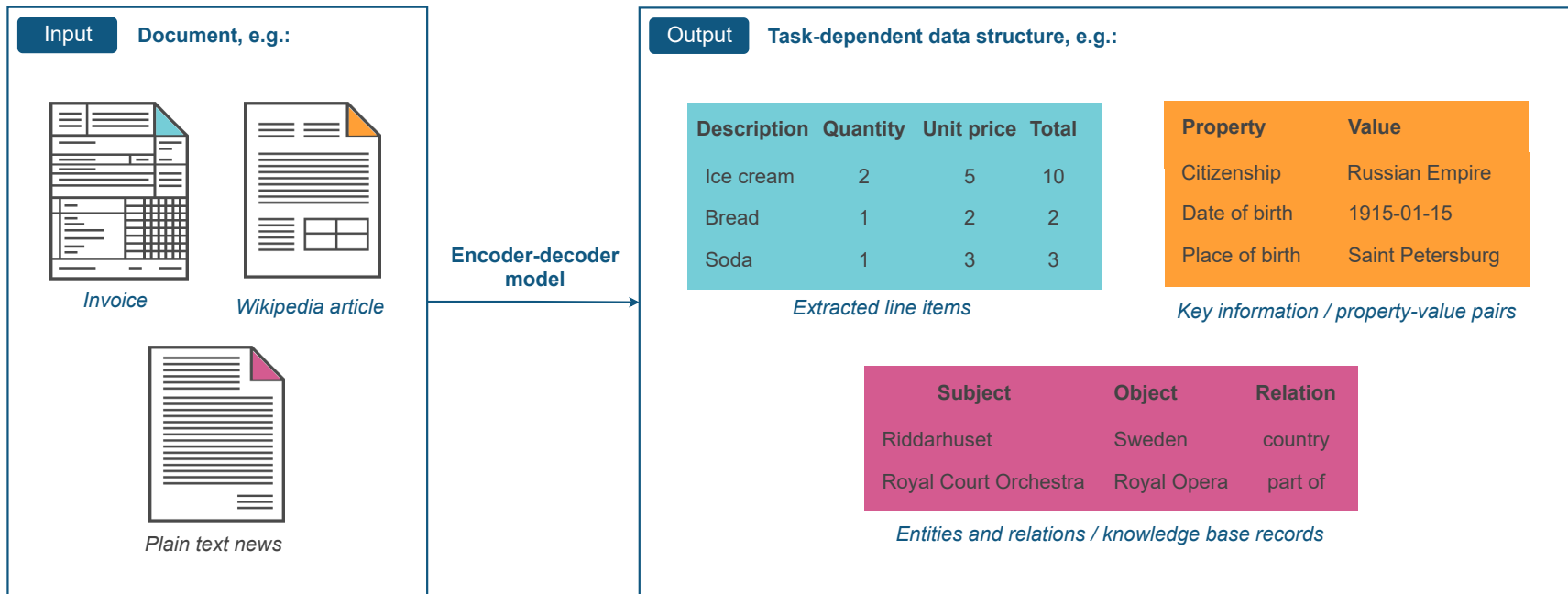
# Unification under table generation framework



# Unification under table generation framework



# Unification under table generation framework



## Complete Example

### Input

*Auguste and Luis Lumière were born in Besançon, France, to Charles and Jeanne.*

### Output

Name	Surname	Place of birth
Auguste	Lumière	Besançon
Luis	Lumière	Besançon
Charles	Lumière	<i>NULL</i>
Jeanne	Lumière	<i>NULL</i>

*People*

# Key Observations



**Context matters**



**Order matters**





# HOW DOES IT WORK?



# Training



There are toys colored red, green, and blue on the table. The square is green, the triangle is blue, and the circle is in the remaining color.

```
Figures
<Column>
  Color
  <Cell>
  <Cell />
  <Cell />
</Column>

<Column>
  Shape
  <Cell> circle </Cell>
  <Cell />
  <Cell> triangle </Cell>
</Column>
```

(A) Decoder prompt

Color	Shape
red	circle
green	square
blue	triangle

(B) Gold standard

Color	Shape
red	circle
	triangle

(C) Output after current step

```
red </Cell>
```

(D) Expected output

# Training

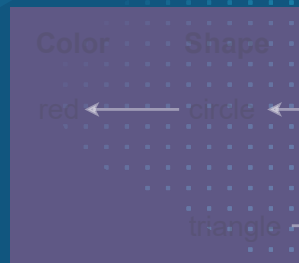


There are toys colored red, green, and blue on the table. The square is green, the triangle is blue, and the circle is in the remaining color.

```
Figures
<Column>
  Color
  <Cell> red </Cell>
  <Cell />
  <Cell />
</Column>

<Column>
  Shape
  <Cell> circle </Cell>
  <Cell />
  <Cell> triangle </Cell>
</Column>
```

Color	Shape
red	circle
green	square
blue	triangle



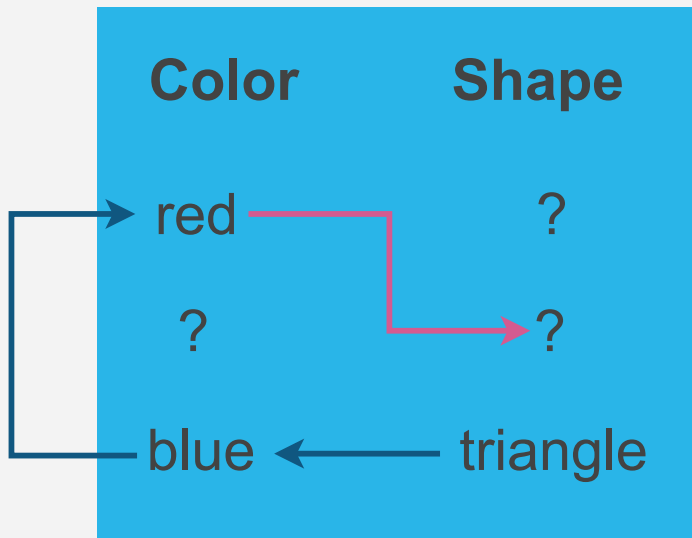
red </Cell>

# Training

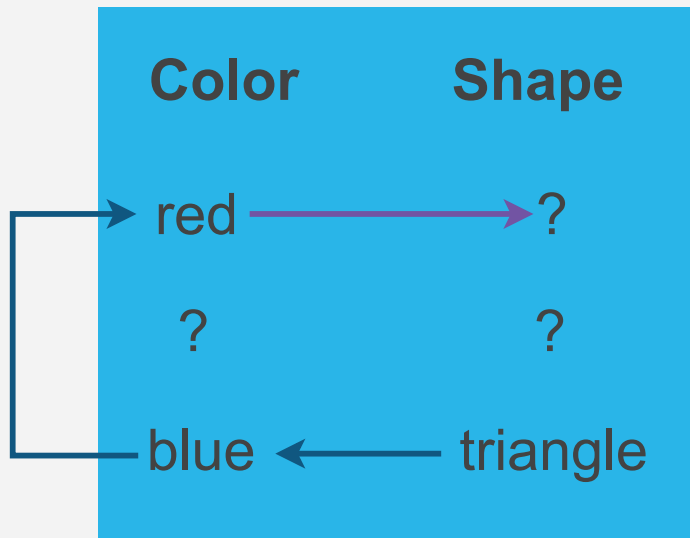
Color	Shape
red	?
?	?
blue	triangle

The diagram shows a table with two columns: 'Color' and 'Shape'. The first row has 'red' in the 'Color' column and '?' in the 'Shape' column. The second row has '?' in both columns. The third row has 'blue' in the 'Color' column and 'triangle' in the 'Shape' column. A blue arrow points from the 'red' cell to the 'blue' cell. Another blue arrow points from the 'triangle' cell to the 'blue' cell. A third blue arrow points from the 'triangle' cell to the '?' cell in the second row.

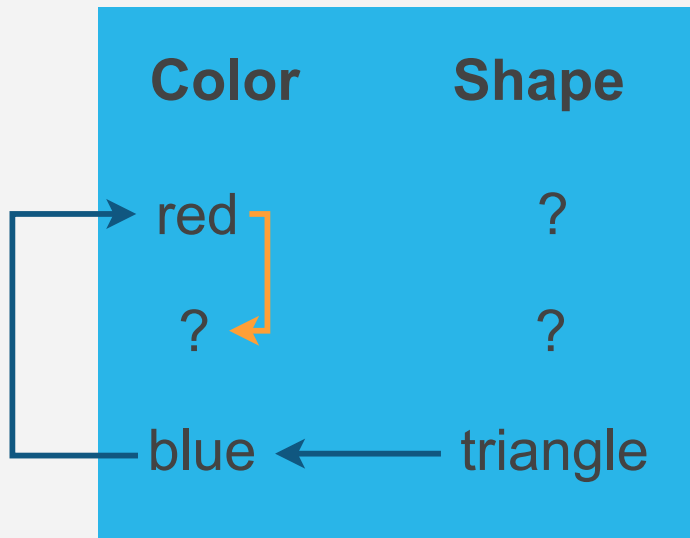
# Training



# Training



# Training



# Training

Color	Shape
red	?
?	?
blue	triangle

A diagram illustrating a training process. It features a table with two columns: 'Color' and 'Shape'. The table contains three rows of data. The first row has 'red' in the 'Color' column and '?' in the 'Shape' column. The second row has '?' in both columns. The third row has 'blue' in the 'Color' column and 'triangle' in the 'Shape' column. A blue arrow points from the 'red' cell to the 'blue' cell, and another blue arrow points from the 'triangle' cell to the 'blue' cell, indicating a relationship or mapping between these values.



# Cell dependencies

## TABULAR BIAS

Encodes the relative position of table cells in which the tokens lie.

$$\tau_{ij} = \begin{cases} R(r_i - r_j) + C(c_i - c_j) & \text{if } r_j > 0 \\ R_0 + C(c_i - c_j) & \text{if } r_j = 0 \end{cases}$$

Color	Shape
red	circle
green	square
blue	triangle

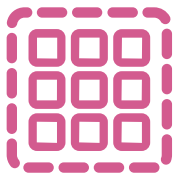
## LOCAL SEQUENTIAL BIAS

Corresponds to the relative sequential position of tokens belonging to the same cell.

$$\lambda_{ij} = \begin{cases} L(i - j) & \text{if } (c_i, r_i) = (c_j, r_j) \\ 0 & \text{otherwise} \end{cases}$$



# Recall the Key Observations



**Context matters**



**Order matters**

# Inference

## Input

*There are toys colored red, green, and blue on the table. The square is green, the triangle is blue, and the circle is in the remaining color.*

## Legend

**Probability** Candidate value

**Probability** High-score candidate

Value kept from the previous step

> Step 1/5

Colors

Shapes



# Inference

## Input

*There are toys colored red, green, and blue on the table. The square is green, the triangle is blue, and the circle is in the remaining color.*

## Legend

**Probability** Candidate value

**Probability** High-score candidate

Value kept from the previous step

## > Step 2/5

Colors	Shapes
<b>0.9</b> red	<b>0.4</b> square
<b>0.9</b> green	<b>0.8</b> square
<b>0.8</b> blue	<b>0.5</b> cross



# Inference

## Input

*There are toys colored red, green, and blue on the table. The square is green, the triangle is blue, and the circle is in the remaining color.*

## Legend

**Probability** Candidate value

**Probability** High-score candidate

Value kept from the previous step

## > Step 2/5

Colors	Shapes
<b>0.9</b> red	<b>0.4</b> square
<b>0.9</b> green	<b>0.8</b> square
<b>0.8</b> blue	<b>0.5</b> cross

Note that these are generated in parallel!



# Inference

## Input

*There are toys colored red, green, and blue on the table. The square is green, the triangle is blue, and the circle is in the remaining color.*

## Legend

**Probability** Candidate value

**Probability** High-score candidate

Value kept from the previous step

## > Step 3/5

Colors	Shapes
red	<b>0.3</b> hexagon
green	<b>0.9</b> square
<b>1.0</b> blue	<b>0.8</b> triangle

# Inference

## Input

*There are toys colored red, green, and blue on the table. The square is green, the triangle is blue, and the circle is in the remaining color.*

## Legend

**Probability** Candidate value

**Probability** High-score candidate

Value kept from the previous step

## > Step 4/5

Colors	Shapes
red	<b>0.6</b> circle
green	square
blue	<b>0.8</b> triangle

# Inference

## Input

*There are toys colored red, green, and blue on the table. The square is green, the triangle is blue, and the circle is in the remaining color.*

## Legend

**Probability** Candidate value

**Probability** High-score candidate

Value kept from the previous step

## > Step 5/5

### Colors

### Shapes

red

circle

green

square

blue

triangle



# WHAT ARE THE RESULTS?

# Results on public and private datasets

Across different backbone models

Dataset	SOTA reference	Linearized	Our Model	
<b>PWC</b>	26.8	27.8	<b><u>30.8</u></b>	T5 2D + STable
<b>CORD</b>	<b>96.3</b>	92.4	<u>95.6</u>	TILT + STable
<i>Rotowire Player</i>	<b>86.8</b>	84.5	84.5	T5 + STable
<i>Rotowire Team</i>	<b>86.3</b>	83.8	<u>84.7</u>	
<b>DWIE</b>	<b>62.9</b>	60.2	59.2	TILT + STable
<b>Recipe Composition</b>	71.9	60.1	<b><u>75.5</u></b>	
<b>Payment Stubs</b>	77.0	72.0	<b><u>79.1</u></b>	
<b>Bank Statements</b>	61.1	58.7	<b><u>69.9</u></b>	

# TL;DR

## TRAINING

Permutation-based  
decoder training



## DECODING

Decoding mechanism  
that is data-dependent



## FRAMEWORK

Document-to-table framework  
that works with any backbone

# THANK YOU

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<https://arxiv.org/abs/2206.04045>



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