

Synthetic vs. Real Training Data for Visual Navigation

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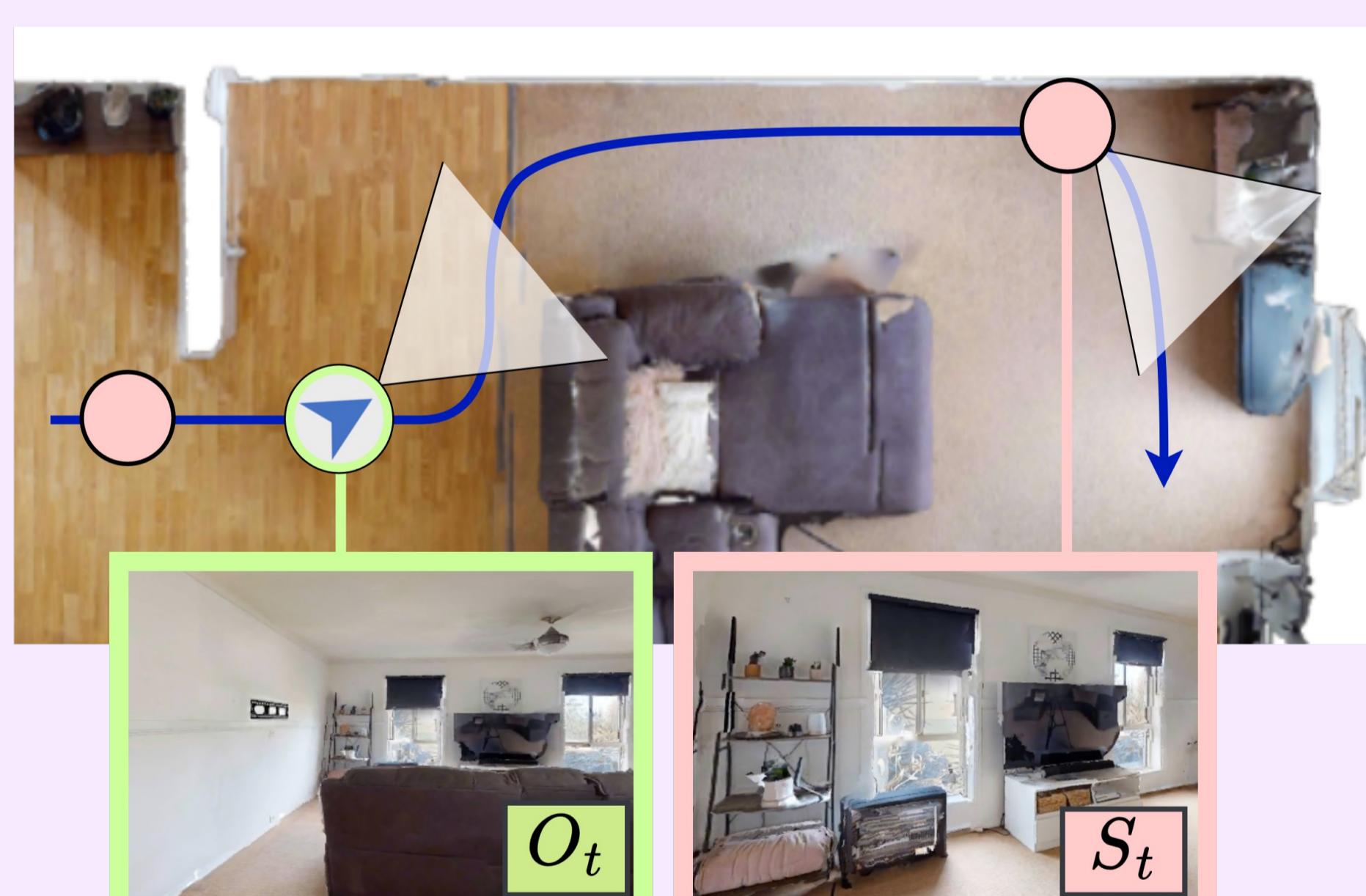
1 Simulate or collect real data?

How well does a policy trained in simulation compare to one trained with real data?



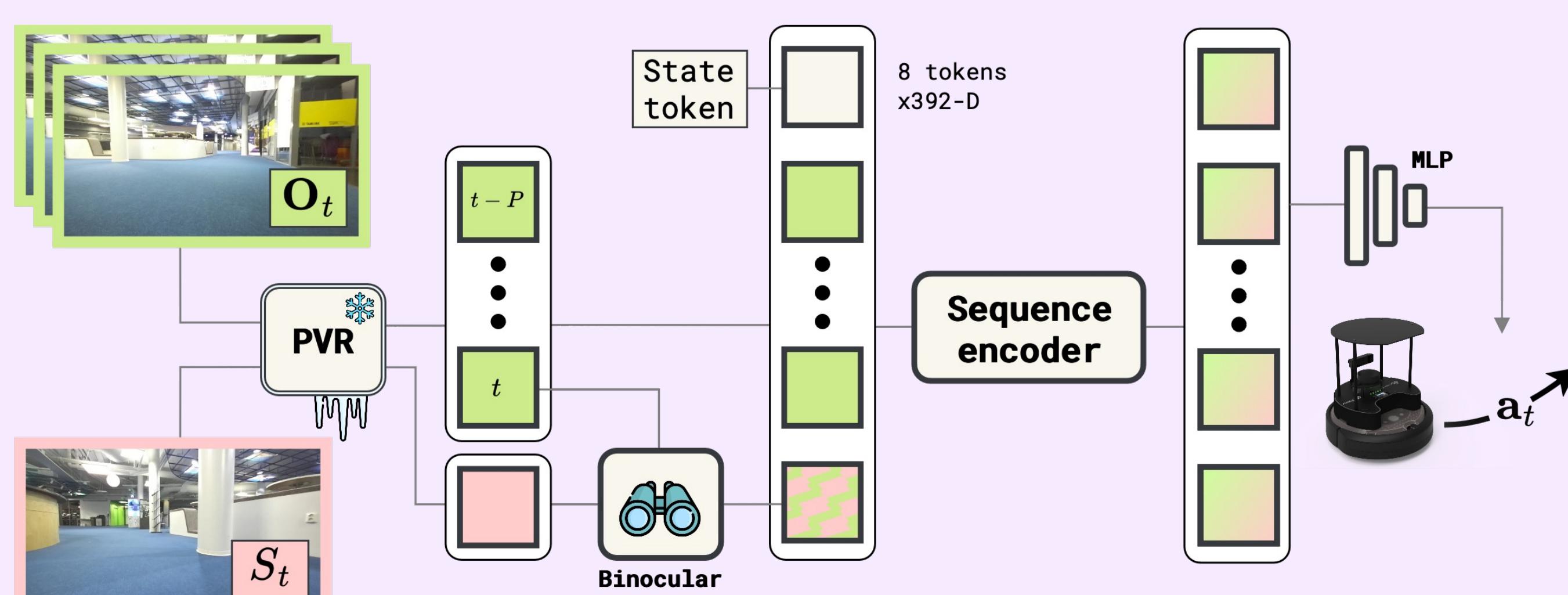
2 Topological navigation

We conduct the study in the context of topological navigation



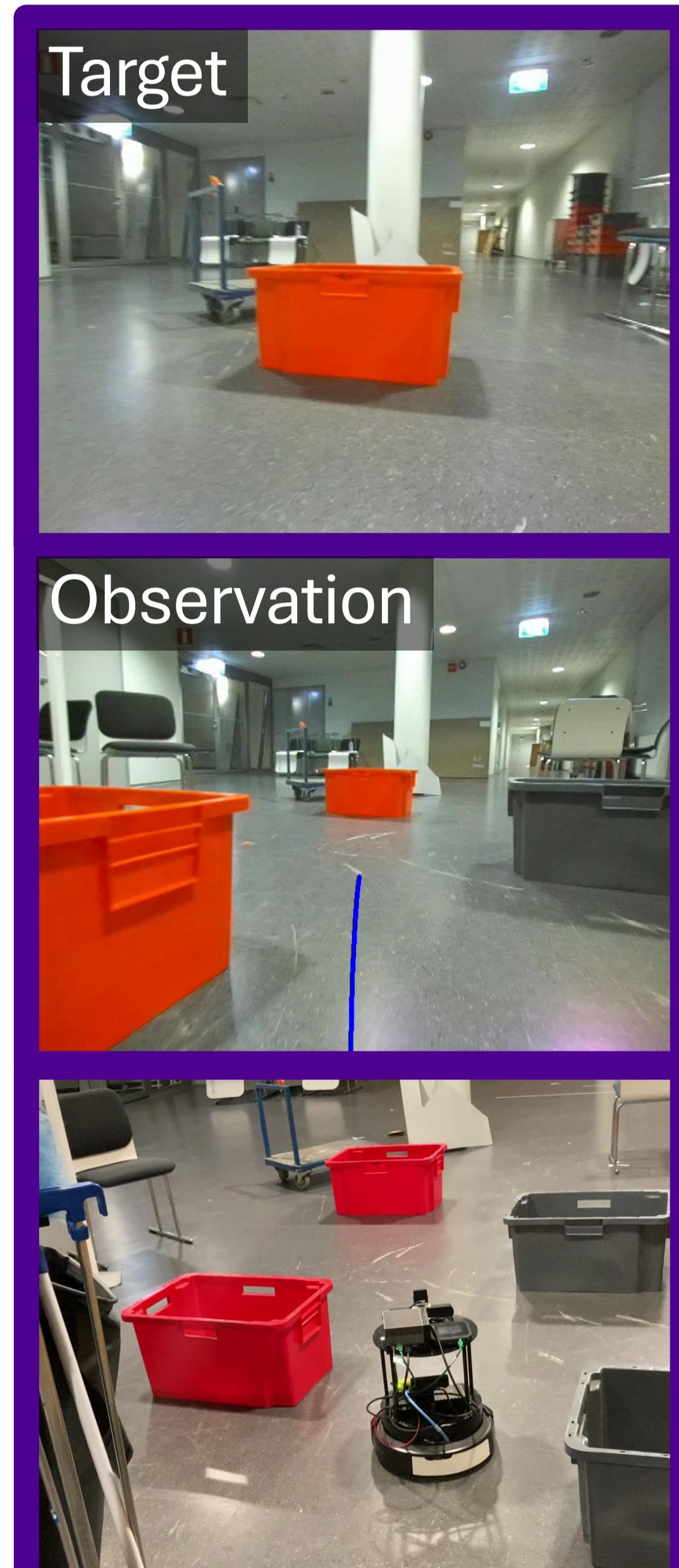
3 FAINT 😯

A navigation policy suitable for training with real or synthetic data

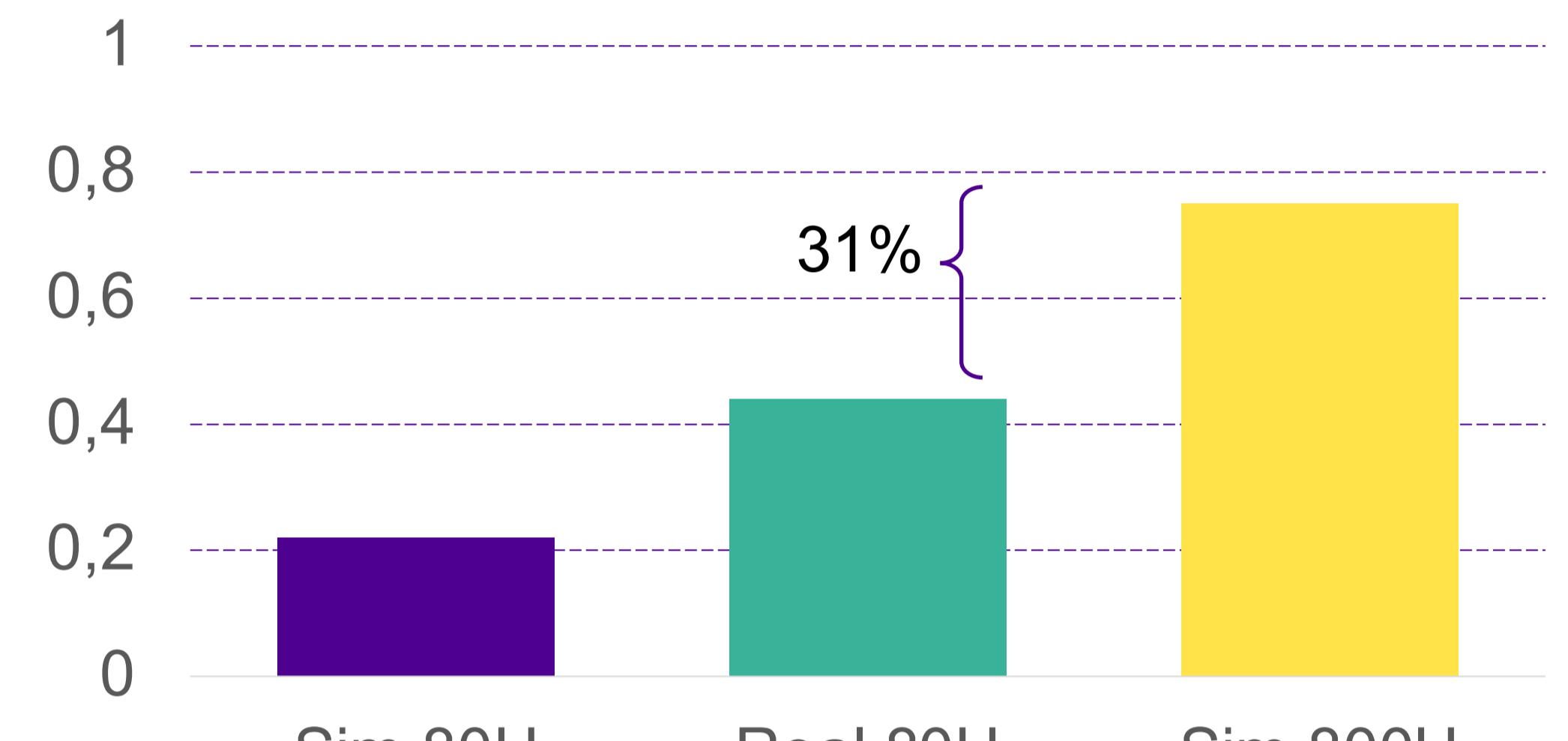


4 Experiments

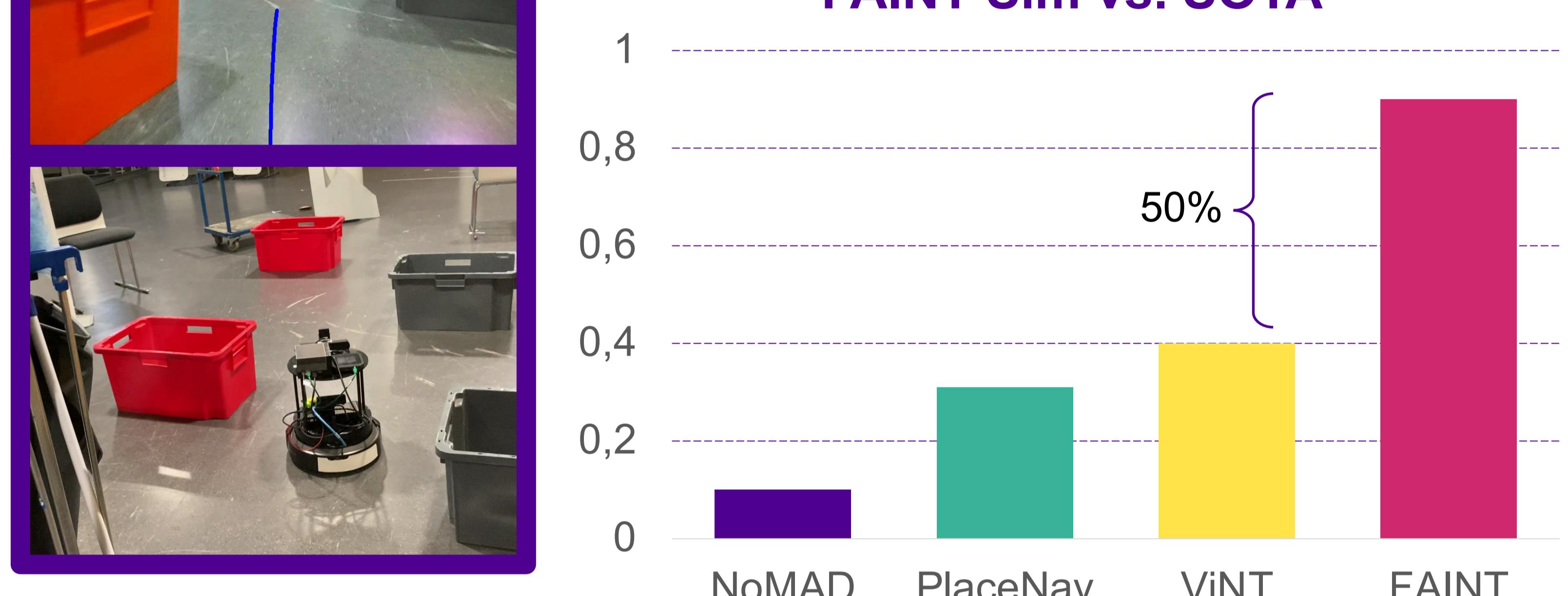
50 hours of evaluation in the real world, with **success rate** as metric



FAINT: Sim vs. Real



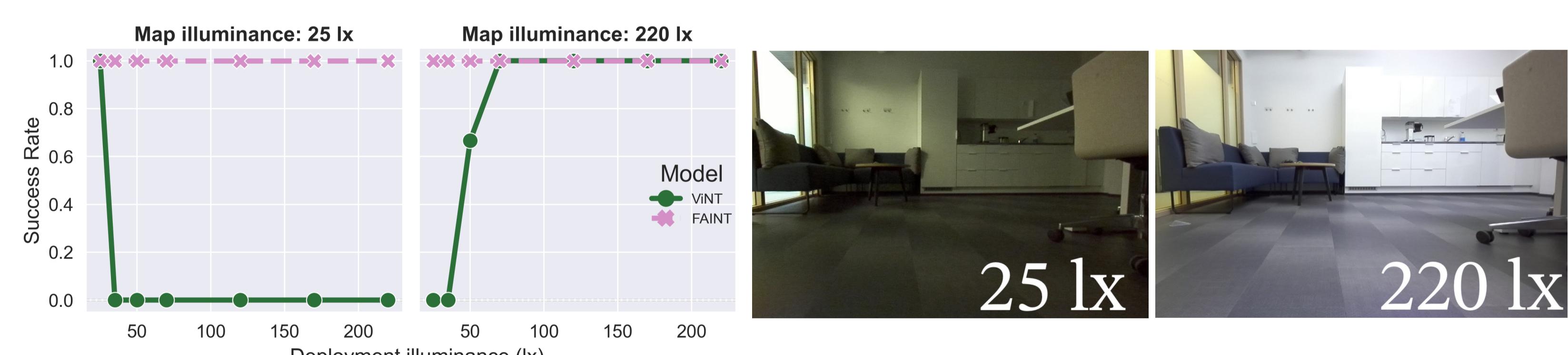
FAINT-Sim vs. SOTA



What enables Sim2Real?

Method	Encoder type	Encoder frozen	Mode	Real $n = 30$	Sim 2500
FAINT	Theia CDDSV	✓	BC	0.23	0.87
Theia CDDSV	✓	Dagger	0.80	0.91	
Theia CDIV	✓	Dagger	0.60	0.91	
EfficientNet-B0	✓	Dagger	0.13	0.79	
ViNT [8]	EfficientNet-B0	✗	Dagger	0.40	0.87

Besides Sim2Real gap, FAINT is robust to illumination change



5 Conclusion

We find that a simulation-trained policy can match its counterpart trained with real data

- Factors crucial for high real-world performance:
- Visual encoders pretrained with diverse data
- On-policy learning

Future work: Combine real data with on-policy data from sim?

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<https://lasuomela.github.io/faint/>

Project page:

