

Learning Compact 3D Gaussians via Feed-Forward Point Fusion

Supplementary Material



Figure 8. A qualitative comparison between our method (with threshold values of $\tau = 0.995$ and $\tau = 0.999$), alongside the results from Splatt3R. Underneath each image, we show the number of 3D Gaussian primitives predicted by the models. SPLATT3RFUSION runs at a resolution of 518×518 , whereas Splatt3R runs at a resolution of 512×512 .