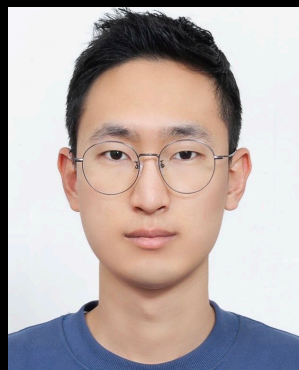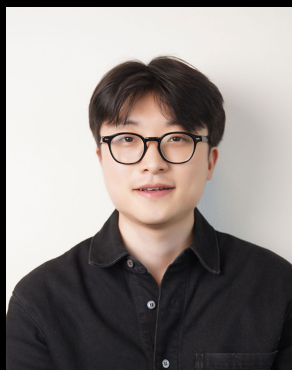# Predictive Pipelined Decoding:
A compute-Latency Trade-off for Exact LLM Decoding

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Dimitris Papailiopoulos

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Motivation

- To improve inference-time efficiency of transformer, many methods are proposed.
    - Model pruning techniques [1-8]
    - Knowledge distillation [9-10]
    - Quantization procedure [11-18]
    - Early-exiting algorithm [19-20]

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However, It does not ensure ***the exact same output*** as the original decoding.
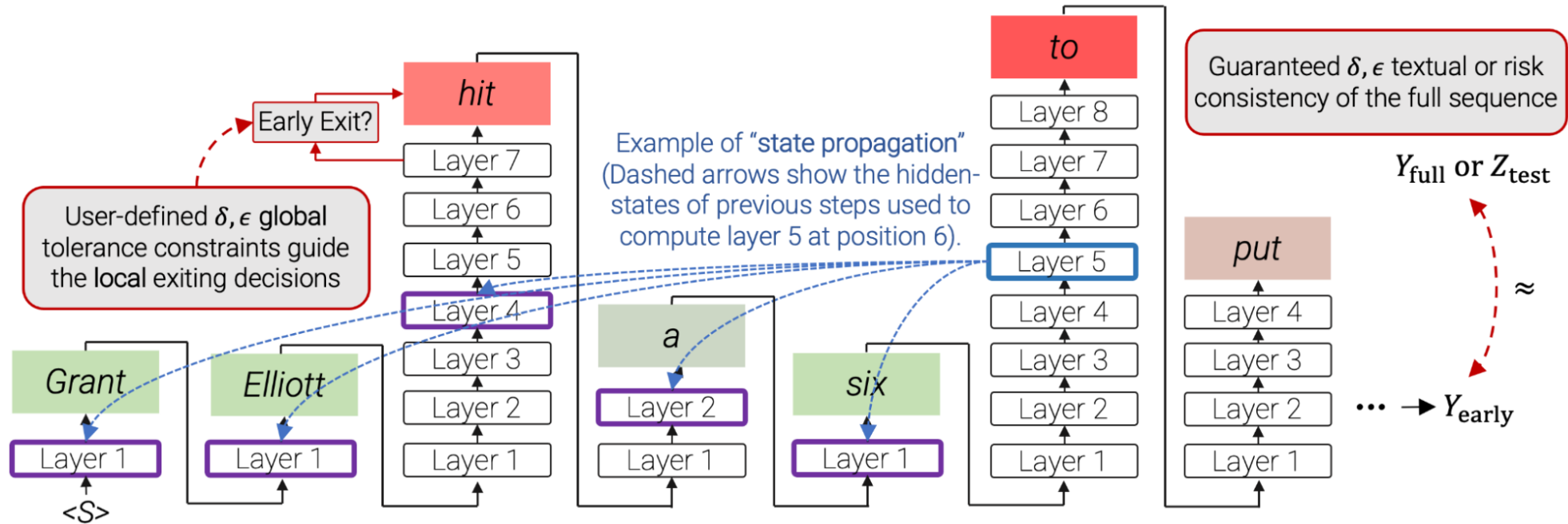
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However, It does not ensure ***the exact same output*** as the original decoding.

We propose Predictive Pipelined Decoding (*PPD*) to reduce latency **while preserving decoding results.**
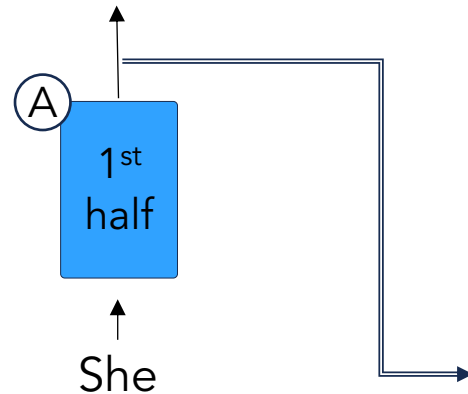
Early-exiting algorithm

- Inspired by early-exiting algorithm [19]
  - Decide when to stop computing based on the confidence of predictions

Predictive Pipelined Decoding

Predict future top-k tokens based on specific transformer layer outputs

■ : Transformer layers for main process

A

1st half

She

Predictive Pipelined Decoding

Predict future top-k tokens based on specific transformer layer outputs
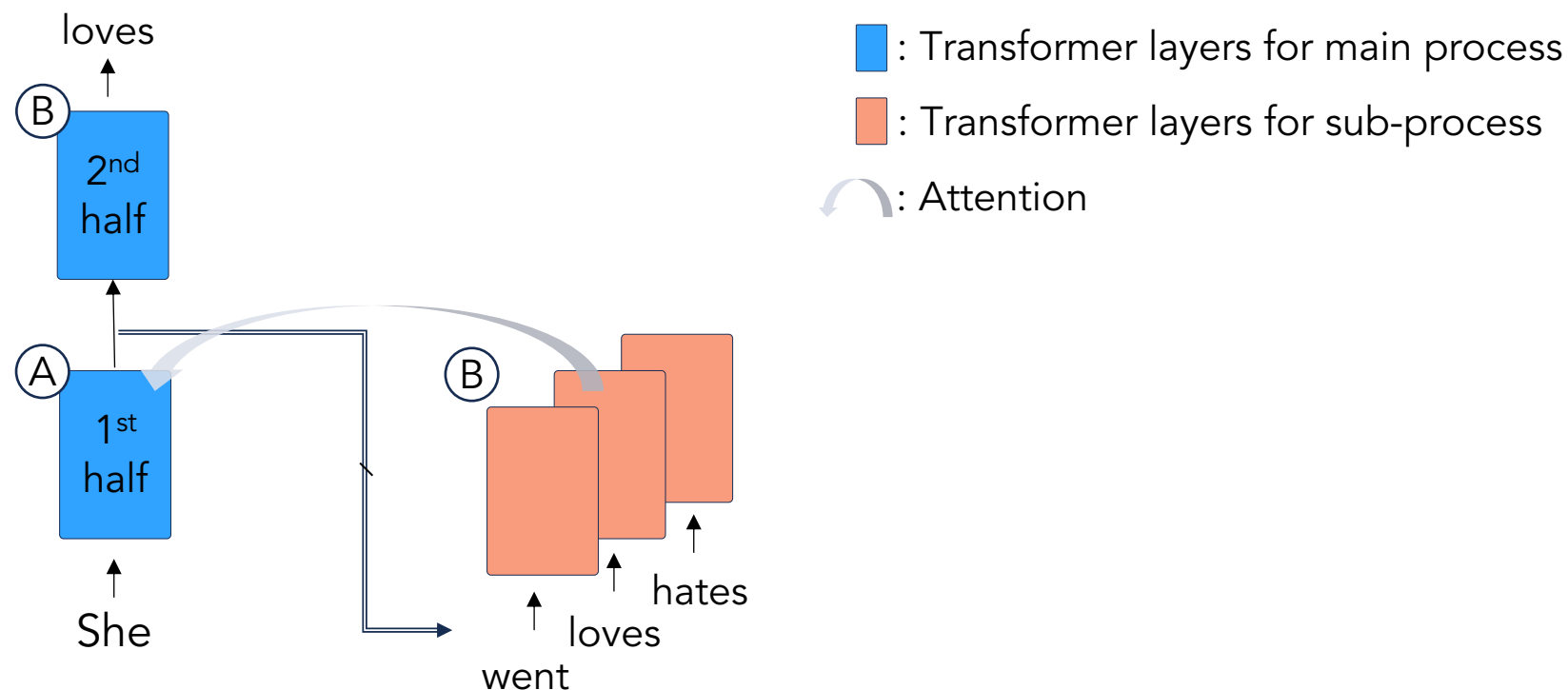- with additional compute resources
- by parallelizing token decoding process

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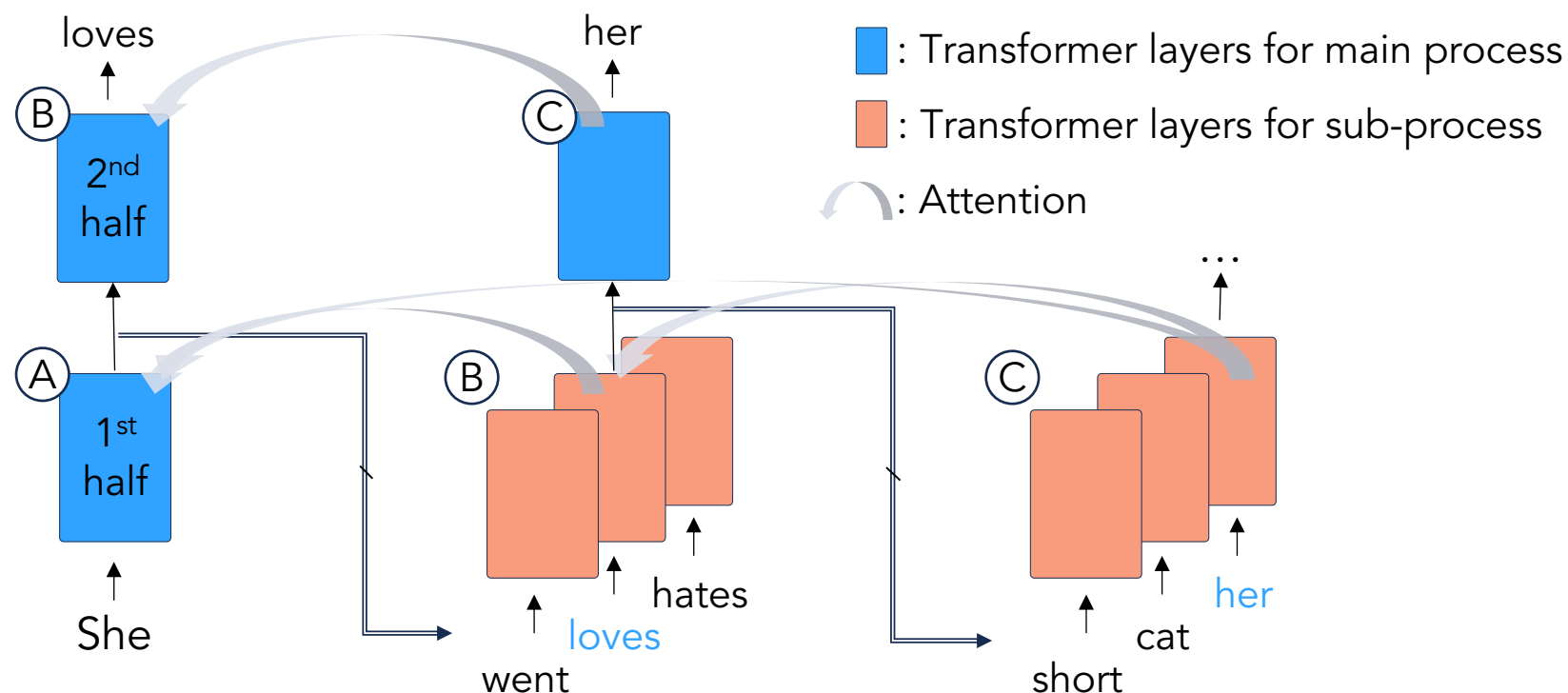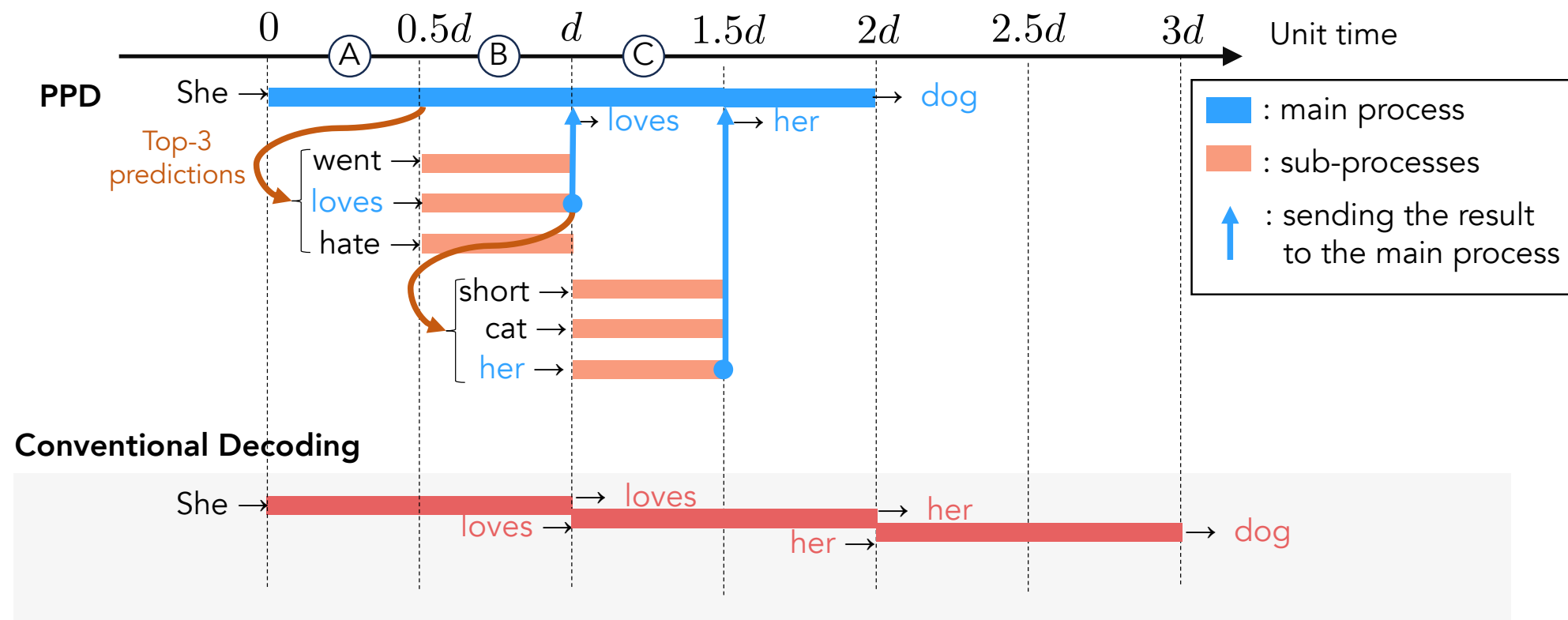- by parallelizing token decoding process

Predictive Pipelined Decoding

- Initiate three sub-processes, predict next tokens at intermediate layer $d/2$
- latency reduction ($:= 1d$) compared to conventional decoding

Theoretical Analysis

Assumption: i.i.d. matching events w/ the probability that
the early prediction matches the final ouptut, denoted by p_{correct}

When PPD makes an early prediction at the $\bar{d}$-th layer out of d
for generating ℓ tokens :

Total latency: $d\ell - \underbrace{(d - \bar{d})(\ell - 1)p_{\mathrm{correct}}}_{\text{saving}}$

Total compute units: $d\ell - (d - \bar{d})(\ell - 1)p_{\mathrm{correct}} + k(d - \bar{d})\ell$

Simulations

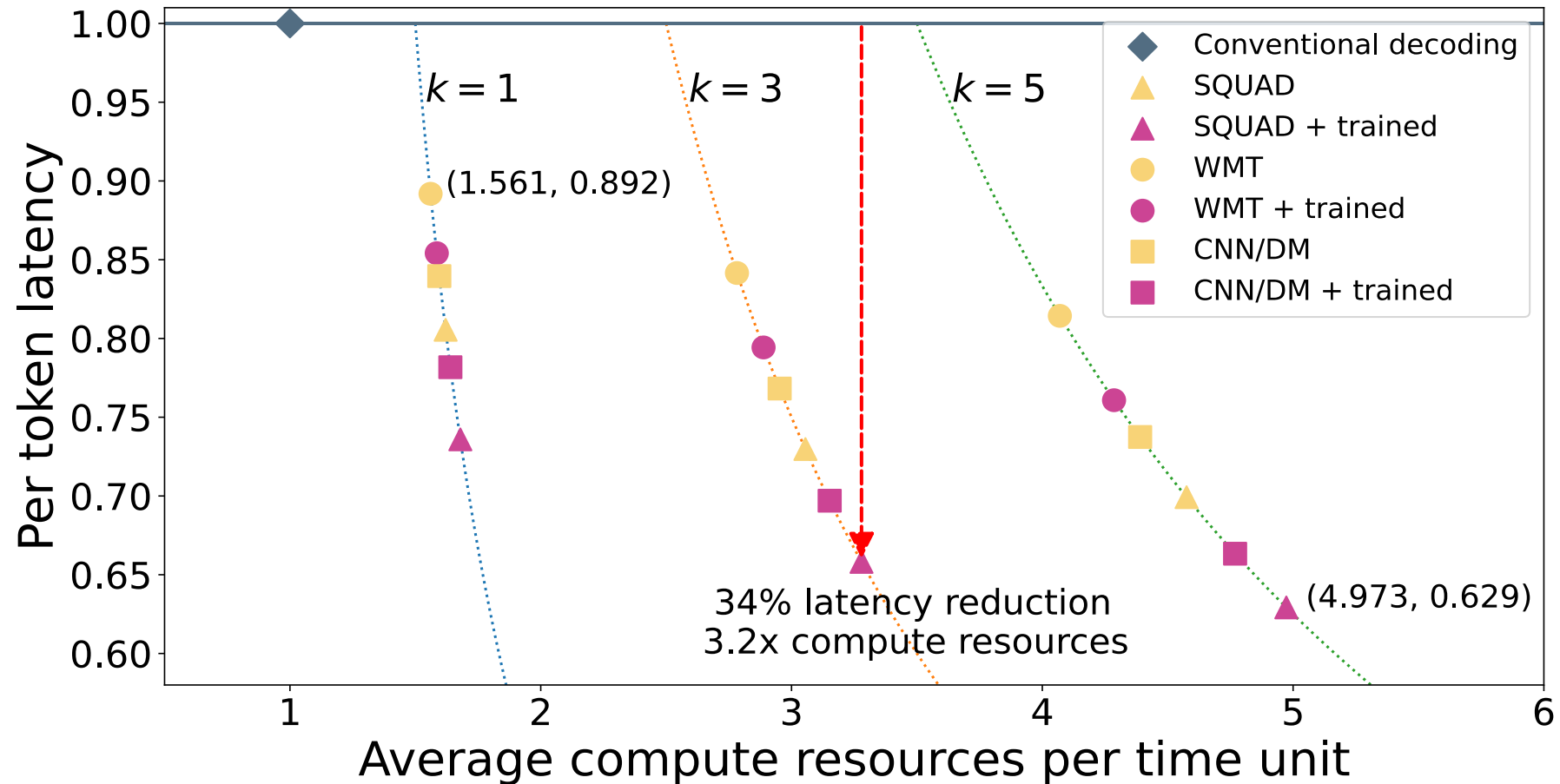The result of match rate $\hat{p}_{\text{correct}}$

dataset	k	trained	Layers				
			10	20	30	35	37
SQUAD	1	N	5.88%	38.90%	62.90%	79.77%	88.01%
		Y	15.45%	52.81%	72.34%	87.68%	91.67%
	3	N	9.25%	54.04%	77.92%	92.64%	97.67%
		Y	23.48%	68.37%	87.49%	97.33%	98.91%
	5	N	11.04%	60.15%	83.84%	95.85%	99.08%
		Y	27.90%	74.15%	92.29%	98.81%	99.62%
WMT	1	N	2.40%	21.63%	39.69%	68.64%	78.15%
		Y	11.06%	29.17%	48.20%	74.84%	82.69%
	3	N	4.38%	31.69%	61.71%	85.03%	93.53%
		Y	14.83%	41.14%	68.50%	89.84%	95.48%
	5	N	5.57%	37.13%	68.84%	89.54%	96.41%
		Y	16.82%	47.84%	75.46%	93.36%	97.67%
CNN/DM	1	N	7.23%	32.08%	53.07%	68.90%	78.82%
		Y	19.02%	43.65%	61.45%	78.46%	84.42%
	3	N	12.84%	46.36%	68.14%	85.07%	93.81%
		Y	27.57%	60.60%	78.55%	93.07%	96.62%
	5	N	15.21%	52.51%	74.22%	90.04%	96.88%
		Y	31.33%	67.33%	84.83%	96.06%	98.40%

Model: Vicuna-13B

Simulations

Trade-off curve of compute resources per token and latency

Implementation

PPD can operate faster compared to the original greedy decoding.

		CNN/DM			SQUAD 1.1		
Method	k	$\hat{p}_{\text{correct}}$	Latency ↓	Throughput ↑	$\hat{p}_{\text{correct}}$	Latency ↓	Throughput ↑
greedy		-	18.171	7.044	-	14.994	8.537
greedy (w/ PPD)	1	25.72 %	17.019	7.521	30.97 %	13.711	9.336
greedy (w/ PPD)	3	41.99 %	16.685	7.671	47.24 %	13.712	9.335

Model: LLaMA2-13B

Summary

➢ We propose PPD aimed at reducing decoding latency, without compromising the original decoding outcomes

➢ We identify the efficacy of PPD by theoretical analysis and implementation.

➢ However, we acknowledge increased computational requirements despite the potential for latency improvements.

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