Communications and information Theory Chair

Towards Neurally Augmented ALISTA

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Neurally Augmented ALISTA

with Φ , following the procedure in [1].

Learnable Parameters:

initial hidden state $h_0 \in \mathbb{R}^H$.

initial cell state $c_0 \in \mathbb{R}^H$,

 $x \leftarrow 0; h \leftarrow h_0; c \leftarrow c_0$

 $r \leftarrow \|\Phi x - y\|_1$

 $u \leftarrow \|W^T(\Phi x - y)\|_1$

 $c, h \leftarrow \mathsf{LSTM}(c, h, [r, u])$

 $x \leftarrow \eta_{\theta} \left(x - \gamma W^T (\Phi x - y) \right)$

 $\theta, \gamma \leftarrow \texttt{Softsign}(U_2(\texttt{ReLU}(U_1c)))$

LSTM parameters

for $\{1, ..., K\}$ do

Input: y

end

Return x;

 $x^{(k+1)} = \eta_{\theta^{(k,x^*)}} \left(x^{(k)} - \gamma^{(k,x^*)} W^T (\Phi x^{(k)} - y) \right)$

Top: Neurally Augmented ALISTA in mathematical form.

 $\gamma^{(k,x^*)}$ and $\theta^{(k,x^*)}$ are estimated by a neural network and

Bottom: Neurally Augmented ALISTA in algorithmic form.

1-layer MLP parameters $U_1 \in \mathbb{R}^{H \times H}, U_2 \in \mathbb{R}^{2 \times H}$

Algorithm 1: Neurally Augmented ALISTA

adapt to x^* W is computed to have optimal coherence



Abstract

It is well-established that many iterative sparse reconstruction algorithms such as ISTA can be unrolled to yield a learnable neural network for improved empirical performance. Recently, ALISTA has been introduced, combining the strong empirical performance of a fully learned approach like LISTA, while retaining theoretical guarantees of classical compressed sensing algorithms and significantly reducing the number of parameters to learn. However, these parameters are trained to work in expectation, often leading to suboptimal reconstruction of In this work we therefore introduce individual targets. Neurally-Augmented-ALISTA, which computes step sizes and thresholds individually for each target vector during reconstruction. This adaptive approach is theoretically motivated by revisiting the recovery guarantees of ALISTA and is able to outperform existing algorithms in sparse reconstruction.

Problem

We consider the compressed sensing problem, i.e. reconstruction of a sparse vector from far fewer observations.

Solven:
$$\Sigma_s^N := \{x \in \mathbb{R}^N | \|x\|_0 \le s\}, x^* \in \Sigma_s^N$$

 $\Phi \in \mathbb{R}^{M \times N}, \ M \ll N, \ y = \Phi x^*$
Solve:

 $\operatorname{argmin} \|x\|_0$ s.t. $y = \Phi x$

Observation

In ALISTA [1], it was proved that the thresholds of the I1-proximal operator must be larger than the I1-error of the current reconstruction. In previous literature, the thresholds are learned over the entire dataset, and must thus be larger than the supremum of all I1-errors. However, too-large thresholds also incur larger errors via the error bound in [1].

Idea

We can make thresholds adaptive to the current target using a good approximation of the I1 error. We find that:

$$\begin{split} r^{(k)} &:= \|\Phi x^{(k)} - y\|_1 = \|\Phi(x^{(k)} - x^*)\|_1 \\ u^{(k)} &:= \|W^T(\Phi x^{(k)} - y)\|_1 = \|(W^T\Phi)(x^{(k)} - x^*)\|_1 \end{split}$$

Are good approximations and cheap to compute, as they are needed (besides norm computation) for the algorithm anyways.



Left: Correlation between $||x^*||_1$ and u for random Gaussian vectors $x^* \in \mathbb{R}^{1000}$ is strong for sparse and weak for non-sparse vectors $||x^*||_0=15$ in (a) and $||x^*||_0=1000$ in (b)). Also, the correlation between $u^{(x)}$ and the true error $||x^{(j)}| - x^*||_1$ is even preserved over multiple layers for an instance of NA-ALISTA (c,d).

Experiments on Gaussian Synthetic Data

We compare NA-ALISTA with competitors (ISTA [2], FISTA[3], ALISTA-AT[4], AGLISTA[5]) in sparse reconstruction for M=250, S=50.

Top left: The reconstruction error over the number of iterations K for N=2000, SNR=40dB. Top right Reconstruction error over different compression ratios. Bottom left: Reconstruction error for LSTM size hidden layer size H for NA-ALISTA. Bottom right: Comparison of the ratio $\theta^{(k)}/\gamma^{(k)}$ with the true L1-error at each iteration for NA-ALISTA.



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