Embedded Named Entity Recognition using Probing Classifiers

Abstract

Mapping text generated by pre-trained language models (LMs) to external information is the basis for knowledge-enhanced applications, such as retrieval augmented generation. A key step of this process is the extraction of information from the current context, either by requiring the LM to perform queries or using additional models. Either method has inherent disadvantages, such as expensive and potentially destructive finetuning of the LM or substantially increased computational overhead at inference time. Instead, we propose directly embedding information extraction capabilities into pre-trained language models using probing classifiers, enabling efficient simultaneous text generation and information extraction. For this, we introduce an approach called *EMBER* and show that it enables named entity recognition in decoder-only language models without finetuning them and while incurring minimal additional computational cost at inference time. Code and data are available online[1].

1 Introduction

Combining pre-trained language models (LMs) and external information at inference time is a widely used approach, for example as a means of improving the factual accuracy of generated texts in knowledge-intensive tasks (Lewis et al., 2020; Guu et al., 2020; Gao et al., 2024). In order to retrieve relevant knowledge, approaches rely broadly on one of two methods to extract semantic information from the current context, either of which has inherent disadvantages: Approaches performing extraction as part of the text generation process (Schick et al., 2023; Zhang, 2023), for example by requiring a model to generate queries during inference, are inherently destructive as they require finetuning of the LM (Goodfellow et al., 2015), while methods using an external

Figure 1: Illustration of the proposed approach for named entity recognition using probing classifiers. One classifier performs token-level entity typing using hidden states at a single layer, while a second classifier detects spans based on attention weights. Both predictions are aggregated into span-level entity predictions.

mechanism[2] for extraction (Shi et al., 2023; Ram et al., 2023; Dhuliawala et al., 2023) are non-destructive but require additional, often significant resources at inference time[3].

Research into the mechanistic interpretability of LMs has shown that substantial semantic information can be recovered from individual internal representations. A common diagnostic tool are simple[4] classifiers, called probing classifiers (Belinkov and Glass, 2019), trained to perform specific tasks using a subset of the internal representations of a (frozen) LM as their feature space. While their validity as a means for understanding how and where information is stored in LMs is debated (Cao et al., 2021; Belinkov, 2022), probing classifiers have been shown able to map internal representations to syntactic and

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[1] https://github.com/2402AnonEMBER/EMBER

[2] Including parallel instances of the same LM.

[3] We note that, due to query generation, finetuning-based approaches result in longer generations, also increasing computational costs at inference time.

[4] Typically small in the amount of trainable parameters and less complex in terms of architecture relative to the LM.

semantic information (Raganato and Tiedemann, 2018; Clark et al., 2019; Mareček and Rosa, 2019; Htut et al., 2019; Pimentel et al., 2020; Schouten et al., 2022). While the majority of this research has been conducted using encoder LMs, studies have shown that similar information is recoverable from specific internal states of decoder-only LMs (Meng et al., 2022; Geva et al., 2023; Hernandez et al., 2023; Wang et al., 2023; Ghandeharioun et al., 2024). We therefore explore whether, rather than as a diagnostic tool, probing classifiers can be used for non-destructive, light-weight, and continuous information extraction in decoder-only LMs at inference time.

In this work, we develop an approach we call *Embedded Named Entity Recognition* (*EMBER*) for performing named entity recognition (NER), a central IE subtask consisting of mention detection and entity typing, using only a LM's internal representations as feature space without further finetuning thereof. As illustrated in 1, the process involves two probing classifiers: The first performs tokenwise type classification based on the hidden state at a single transformer sublayer, while the second detects spans based on the LMs attention weights between two tokens. Finally, the outputs of both are fused into span-level entity predictions.

We conduct a series of experiments using multiple LMs, NER datasets, and task settings to evaluate the performance of *EMBER* and the factors which influence it:

First, we examine a variety of combinations of internal representations in order to show which lead to the best results (4.1). We find that hidden states, especially at deeper layers, carry sufficient information to allow for entity typing with high F1 scores (approx. 92-96%, depending on the specific LM and dataset) and that the most accurate span detection can be achieved by classifying the attention weights directed at the first token of an entity from the first token following the span.

Next, we evaluate our approach on two common NER benchmarks in a supervised learning setting (4.2). Here we find that *EMBER* achieves F1 scores of up to 80-85% while requiring substantially fewer additional parameters than state-of-the-art finetuned approaches based on encoder LMs (<1% relative to LM size). When compared to in-context learning, the prevalent method of using decoder-only LMs without finetuning, we find that

our approach performs significantly better in the supervised setting since it is able to make use of the full extent of training data, rather than being limited by the LMs context length. Results collected across 7 LMs ranging from 125m to 6.9b parameters in size (4.3) suggest that while higher F1 scores can be expected for larger models, entity typing performance is dictated by the hidden representation's size rather than the overall amount model parameters and that, similarly, mention detection accuracy depends mainly on the number of attention heads, rather than the total model size.

Following supervised learning, we perform experiments in few-shot learning (4.4). We show that while in 1-shot and 5-shot scenarios, our approach is outperformed by in-context learning in terms of F1 scores, it proves useful in data constrained settings where the amount of annotated data available is insufficient for supervised learning but too large to fit into in-context demonstrations (>20-shot).

Finally, we use *EMBER* for NER during text generation (4.5) to show the efficiency of the approach. We find that in order to achieve adequate performance on generated text, probing classifiers need to be trained on generated texts annotated by an auxiliary NER model. Our approach requires additional parameters amounting to less than 1% of the LM's parameters and we show that due to its ability to operate incrementally, *EMBER* has a minimal impact on text generation rates (only around 1% decrease).

In conclusion, we make the following contributions: We propose *EMBER*, a light-weight approach for adding NER capabilities to decoder-only LMs without finetuning. We show that our approach can achieve F1 scores of 80-85% while involving minimal additional computational overhead and can easily integrate substantially larger amounts of training data than in-context learning. We provide insight into which architecture parameters of decoder-LMs determine how well our approach will work. Lastly, we showcase efficient simultaneous text generation and NER, a novel use-case enabled by our approach.

2 Task Description

NER consists of two subtasks, namely mention detection and entity typing. Given a text as a sequence of tokens $t_1, ...t_N$, and a set of entity types E, mention detection involves locating all spans $t_i, ...t_j$,

where $1 < i, j < N$, corresponding to mentions of entities within the text. Entity typing is the task of assigning the correct entity type $e \in E$ to each mention. For Transformer-based approaches, NER is typically framed as a token classification task, where each token t_i is assigned a label y_i based on whether it is the first token of a mention (B), inside a mention (I) or outside of a mention (O).

3 *EMBER*

In this section we introduce our approach for building a NER system based on probing internal representations of pretrained, decoder-only LMs.

3.1 Approach Overview

Given a model M with L layers, a hidden state h_i^l, is the output at a single transformer sublayer, where $l \in [1, ..., L]$ is the index of the sublayer and i is the index of the input token. The attention weights[5] between two tokens are denoted as $A_{j,i}$, where $j \geq i$ due to autoregressivity. Our approach entails two key steps, namely tokenwise entity type classification based on h_i^l (3.2) and span detection based on $A_{j,i}$(3.3), the results of which are then combined to form a complete NER pipeline (3.4).

3.2 Tokenwise Classification

Prior work has shown that individual hidden states contain suffcent information to recover semantic information about entities, suggesting that these may represent a suitable feature space for our goal of entity typing. We therefore perform tokenwise classification by learning f_{type} such that:

$$f_{type}(h_i^l) = \hat{y}_i, \tag{1}$$

where $\hat{y}_i$ is a prediction in IOB2 format.

Limitations. The autoregressive nature of decoder-only LMs results in two inherent issues: (1) Firstly, entities which have their type modified by context following the mention can not be correctly classified (For example, in the phrase *"Harry Potter is a book title."*, *"Harry Potter"* may be classified as a person given only the initial two words, while the remaining context makes the assignment of a type such as "work of art" more suitable. See D for an illustration of this example.). While, this issue is an inherent limitation of *EMBER*, our experiments show, that its impact on general NER

[5]In contrast to the hidden state probes which are restricted to a single sublayer at a time, attention probes use the weights for all attention heads across all layers.

(a) adjacency classification

(b) span classification $j = k$

(c) span classification $j = k - 1$

Figure 2: Illustration of the different span detection methods. Red colors indicate which attention weights to classify as positive for the example span "New York Film Festival". Attention weights are only shown for a single layer, but are generally used at all layers.

performance is limited. (2) The second issue arises for entities spanning multiple tokens. Consider the composite phrase *"New York Film Festival"* (see also figure 1 and appendix D), which, given the annotation schema for Ontonotes5 (Hovy et al., 2006), should be assigned the entity type *"EVENT"*. Given only the partial phrase *"New York"*, however, the most appropriate entity type to assign is *"GPE"*. We therefore expect that a token-level classifier outlined above will not predict all tokens in this phrase as belonging to the class *"EVENT"*. More generally, classifying on a per-token basis does not guarantee that the same class is assigned to all tokens within a mention span. In order to address this issue we therefore require a method for detecting entity spans, using which we can then aggregate tokenwise predictions to span-level predictions.

3.3 Span Detection

Since attention is the mechanism by which decoder-only LMs incorporate information from preceeding tokens, we hypothesize that $A_{j,i}$ contains different information based on whether or not M represents i and j as tokens within the same

span. Below, we propose two different approaches for identifying spans based on $A_{j,i}$:

Adjacency Classification. In adjacency classification, illustrated in figure 2 (a), we train a classifier to predict whether two adjacent tokens belong to the same mention, based on the attention weights $A_{j,i}$, where $j = i + 1$.

$$f_{adj}(A_{j,i}) = \hat{a}_{i,j}, \qquad (2)$$

Span Classification. For span classification, illustrated in figures 2 (b)+(c), we train a classifier to predict, based on $A_{k,i}$, whether i is the first and j is the last token of the same mention:

$$f_{span}(A_{k,i}) = \hat{s}_{i,j}, \qquad (3)$$

where either $j = k$ (2.b) or $j = k - 1$ (2.c), the reason behind the latter being autoregressivity: Without seeing the next token, it is not always possible to confidently predict whether the current token is the last of a given span (*"New York"* could be part of a span such as *"New York Film Festival"*).

3.4 Label Propagation

Having generated predictions for the types of individual tokens and for which tokens make up a span, the final step is to combine the two sets of information into NER predictions. Rather than applying a voting or pooling mechanism to decide which entity type prediction is the correct one for a span containing multiple tokens, we choose the type predicted for the last token of a span, as for this index M has access to the largest amount of context[6]. We refer to this as label propagation. Our experiments (appendix F) show that high F1 scores can be achieved by using solely the type assigned to the last token. Below, we propose three different approaches for label propagation:

Adjacency-based Propagation

In adjacency-based propagation, we iterate over all tokenwise predictions $\hat{Y}$ in descending order (referring to the sequence index). If $\hat{y}_i \neq "O"$ and $\hat{a}_{i-1,i} > 0$, we assign $\hat{y}_{i-1} = \hat{y}_i$.

Spanwise Typing

For spanwise typing, we select all spans for which $\hat{s}_{i,j} > 0$ (for overlapping values we chose the span with the highest $\hat{s}_{i,j}$). For the resulting spans, we

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[6]Prior work also reports information aggregation to later tokens (Geva et al., 2023; Wang et al., 2023).

select as entity type $\hat{y}_j$. Where $\hat{y}_j = "O"$, we chose the second most likely type in order to guarantee that an entity type is assigned.

Spanwise Propagation

In span-based propagation, we again iterate over all tokenwise predictions $\hat{Y}$ in descending order. If $\hat{y}_i \neq "O"$ and $\{j \in R : \hat{s}_{i,j} > 0\}$, we select the most likely span $j_{\max} = \arg\max_{j \in R} \hat{s}_{i,j}$ and assign $\hat{y}_k = \hat{y}_i$ for all $k \in [j_{\max}, ..., i]$.

4 Experiments

We conduct experiments to determine how well *EMBER* performs in a variety of NER settings. We begin by evaluating which label propagation strategies work best (4.1). After identifying the best configuration, we evaluate its performance in the supervised learning setting (4.2). Next, we analyse the measured results with respect to the effects of model scale and architecture parameters (4.3). Finally, we evaluate our approach in heavily data-constrained settings (4.4) and show the efficient extraction of named entities during text generation (4.5). All experiments are performed using the datasets CoNLL2003 (Tjong Kim Sang and De Meulder, 2003) and Ontonotes5 (Hovy et al., 2006) and 7 LMs from the model families GPT-2 (Radford et al., 2019), GPT-J (Wang and Komatsuzaki, 2021), and Pythia (Biderman et al., 2023). Further details are provided in the individual sections and appendix A.

4.1 Tokenwise vs. Spanwise NER

We train probing classifiers as introduced in 3.2 and 3.3 in the supervised setting and compare the results of using only the tokenwise typing classifier as well as the label propagation approaches introduced in 3.4. Results shown in this section are the top results obtained on the validation splits of the datasets. We show only the results for GPT-2$_{XL}$. Results for other models exhibit the same trends and are included in appendix B.

Results. In table 1 we show precision, recall, and F1 scores for the different NER approaches. For tokenwise classification we measure F1 scores of 71.09% and 64.41%, which are the lowest among the 4 approaches. As for the label propagation variants outlined in 3.4, we find that span propagation tends to lead to the highest F1 scores on Ontonotes5 (79.36%) and the second highest (by

Approaches	MD	P	R	F1
		CONLL2003		
Tokenwise typing	H	64.55%	79.10%	71.09%
Adj. propagation	H	84.40%	90.47%	87.33%
Spanwise typing	A	89.32%	**91.75%**	**90.52%**
Span propagation	H+A	**94.08%**	87.13%	90.47%
		ONTONOTES5		
Tokenwise typing	H	58.56%	71.55%	64.41%
Adj. propagation	H	68.25%	76.11%	71.96%
Spanwise typing	A	76.79%	**76.26%**	76.52%
Span propagation	H+A	**87.26%**	72.77%	**79.36%**

Table 1: NER scores for GPT-2$_{\text{XL}}$ using hidden states and attention weights in different ways. The column "MD" indicates the mechanism for mention detection used in the approach, where "H" stands for hidden state and "A" stands for attention. All scores are micro F1 scores measured on the validation sets of CoNLL2003 and Ontonotes5.

Model	CoNLL2003	Ontonotes5
	SOTA (FINETUNED)	
(Wang et al., 2021)	94.6%	-
(Ye et al., 2022)	-	91.7%
	5-SHOT ICL (CHEN ET AL., 2023)	
GPT-2$_{\text{XL}}$	39.55%	-
GPT-J$_{\text{6B}}$	50.10%	-
	EMBER (OURS)	
GPT-2$_{\text{XL}}$	85.14%	79.26%
GPT-J$_{\text{6B}}$	83.68%	76.70%
Pythia$_{\text{6.9b}}$	83.90%	78.85%

Table 2: NER F1 scores for CoNLL2003 and Ontonotes5 in the supervised learning setting.

a close margin) for CoNLL2003 90.47%. We observe that span propagation exhibits significantly higher precision than recall, since it requires both classifiers to detect an entity for mention detection (see "MD" in table 1 for a comparison of the active mention detection mechanisms).

Conclusion. Based on the above results, we select spanwise propagation using the span detected based on $j = k - 1$ for all following experiments (simply denoted as *EMBER* in tables etc.).

4.2 Supervised Learning

We evaluate *EMBER* on the test sets of the two benchmarks. For lack of directly comparable approaches, we include two different types of baselines representing the use of external extraction mechanisms at inference time: In order to provide an upper bound for F1 scores that can be achieved on each dataset we select state-of-the-art approaches based on finetuning encoder language model architectures (Wang et al., 2021; Ye et al., 2022). Secondly, we include results for GPT-2$_{\text{XL}}$ and GPT-J$_{\text{6B}}$ in an in-context learning 5-shot setting (Chen et al., 2023). While the heavy data-constraints of the 5-shot setting result in an unfair comparison on the surface, in-context learning is the prevalent method for using decoder-only language models without finetuning and necessarily limits the amount of data which can be used due to context size limitations. We show the results for the largest model of each model family. Further results and details are given in appendices A and C.

Results. As shown in table 2, we measure F1 scores in the range of $83.68 - 85.14\%$ for CoNLL2003 and $76.70 - 79.26\%$ for Ontonotes5. In both cases, these results are below the state-of-the-art results for encoder style models (94.6% for CoNLL2003, 91.7% for Ontonotes5). Compared to the in-context learning baseline, however, the scores are significantly higher ($+45.59\%$ for GPT-2$_{\text{XL}}$ and $+33.10\%$ for GPT-J$_{\text{6B}}$). When comparing the results of the different LMs to their model sizes it becomes apparent that GPT-2$_{\text{XL}}$ exhibits higher F1 scores than both GPT-J$_{\text{6B}}$ and Pythia$_{\text{6.9b}}$, even though it has considerably fewer parameters. We expand on this observation in the following section.

4.3 Effects of Architecture & Scale

On the surface, the observation that GPT-2$_{\text{XL}}$ performs better than models with approx. 4 times the amount of parameters runs contrary to the intuition that models with more parameters result in better representational capabilities. When considering the differences in architectures of the three LMs (details of which can be found in appendix E table 11), however, we find that GPT-2$_{\text{XL}}$ has the highest number of attention heads (1200 vs. 1024/448). Since *EMBER* uses the attention weights as feature space for span detection, the fact that the feature space has the highest dimensionality for GPT-2$_{\text{XL}}$ provides a possible explanation. We, therefore, compare the performance of 7 LMs, ranging from 125m to 6.9b parameters in size, to further investigate the effects of hidden state and attention weight dimensionality on F1 scores.

Results. In figure 3 we show a plot of the entity

Figure 3: Entity typing F1 scores (validation set) for models with respect to hidden state dimension.

Figure 4: Mention detection F1 scores (validation set) for models with respect to the total number of attention heads.

Model	$\lvert A \rvert$	CoNLL2003	Ontonotes5
Pythia$_{410m}$	384	81.67%	76.54%
Pythia$_{1.4b}$	384	82.27%	76.59%
Pythia$_{2.8b}$	1024	84.63%	79.09%
Pythia$_{6.9b}$	1024	83.90%	78.85%

Table 3: NER micro F1 scores for CoNLL2003 and Ontonotes5 for 4 Pythia models. $\lvert A \rvert$ denotes hidden state dimensionality.

Model	1-shot	5-shot	10-shot	50-shot	100-shot
GPT-2$_{XL}$					
ICL*	33.69%	39.55%	-	-	-
EMBER	23.44%	39.59%	45.29%	54.81%	57.69%
GPT-J$_{6B}$					
ICL*	46.14%	50.10%	-	-	-
EMBER	19.27%	34.88%	41.20%	52.34%	57.45%

Table 4: Few-Shot F1 scores for NER on CoNLL2003. All scores are micro F1 scores. *Results as reported by Chen et al. (Chen et al., 2023).

different total model sizes (see table 3). We see that they achieve nearly identical results, providing further evidence supporting the hypothesis that attention head count has a greater impact on *EMBER* at this scale of LMs.

Conclusion. We find that for this scale of LMs, the number of attention heads is a greater indicator of the overall performance of *EMBER* than the hidden state dimensionality.

4.4 Few-Shot Learning

Having evaluated *EMBER* in a supervised learning setting, we now evaluate it in a heavily data-constrained setting using CoNLL2003 (Tjong Kim Sang and De Meulder, 2003).

We primarily report the results for GPT-2$_{XL}$ and GPT-J$_{6B}$, as these are the models for which we have in-context learning comparisons. Data for all other models has been collected and is included in appendix G. We note, that the evaluation used to obtain the in-context learning results (Chen et al., 2023) is not precisely identical to the one used in our experiments and therefore view this baseline as a limited comparison, with only significant differences being indicative of trends. For implementation details, see appendix A.

Results. In table 4 we show the results. For the 1-shot setting we find that in-context learning yields significantly better results for both GPT-2$_{XL}$ and GPT-J$_{6B}$. In the 5-shot setting, in-context learning and *EMBER* perform equally well for

typing F1 scores measured for the different LMs compared to the dimensionality of the hidden states, which are the feature space for the corresponding probing classifier. We observe a clear, positive correlation between the two. In figure 4 we show a plot of the mention detection F1 scores measured for the different LMs compared to the total number of attention weights. Again, we observe a clear, positive correlation between the two. When considering the absolute differences in F1 scores between the best and worst performing LMs for each task (CoNLL2003: $\Delta_{ET} = 2.39\%$, $\Delta_{MD} = 4.55\%$; Ontonotes5: $\Delta_{ET} = 1.42\%$, $\Delta_{MD} = 7.36\%$), we find that the effect of the total number of attention weights on mention detection is higher than that which the hidden state dimension has on entity typing.

Lastly, we compare the NER F1 scores for Pythia$_{410m/1.4b}$ and Pythia$_{2.8b/6.9b}$, which have an identical number of attention heads at substantially

GPT-2$_{\text{XL}}$, while for GPT-J$_{\text{6B}}$ in-context learning is again superior. As in our previous experiments, GPT-2$_{\text{XL}}$ generally performs better than GPT-J$_{\text{6B}}$. For k-shot settings $k \in [10, 50, 100]$ we find that the gap between GPT-2$_{\text{XL}}$ and GPT-J$_{\text{6B}}$ decreases as k gets higher.

Conclusion. Overall, while the results of our experiments in few-shot learning are less conclusive than those obtained for supervised learning, they show the following: (1) for extreme data constraints, where k is low enough to fit all labelled data into an in-context learning prompt, in-context learning results in higher F1 scores than *EMBER*. (2) In settings where k is too high for in-context learning, yet too low for supervised learning, our approach presents a viable alternative.

4.5 Simultaneous Text Generation and NER

So far, all evaluation presented has involved NER on non-generated text. *EMBER*, however, offers an efficient way of performing NER during text generation. In the following we, therefore, set out to answer two questions: What is the impact of using *EMBER* on inference speeds and does it produce annotations of the same quality on generated text as it does on non-generated text?

We begin by constructing an evaluation dataset by randomly sampling 50 texts from the validation split of CoNLL2003 and using each as a prompt to generate text with GPT-2$_{\text{XL}}$. We generate 100 tokens for each prompt using greedy decoding with a repetition penalty (Keskar et al., 2019) of 1.2 and manually annotate the resulting texts according to the CoNLL2003 annotation guideline. In addition to the manually labelled evaluation dataset, we create synthetically labeled datasets for training and validation, by using a reference model (Ruder et al., 2019) for annotation. We train another span detection probe on the synthetically generated data to compare its performance to a classifier trained on non-generated data. Further details concerning the datasets are included in appendix H.

As a baseline, we evaluate the reference model on the dataset and compare performance on the generated and non-generated texts separately, in order to observe any performance difference while isolating other factors. For the regular CoNLL2003 benchmark, the authors report an F1 score of 92.9% for the reference model (Ruder et al., 2019).

Method	ms / token $\downarrow$	tokens / s $\uparrow$
Text Generation	28.12 ± 0.15	35.59 ± 0.18
+ *EMBER*	28.39 ± 0.13	35.23 ± 0.16
Δ_{abs}	$+0.27$	-0.36
Δ_{rel}	$+0.96\%$	-1.01%

Table 5: Impact of *EMBER* on inference speed for GPT-2$_{\text{XL}}$ measured for greedy decoding. Each measurement is an average and standard deviation of 5 runs measuring the mean values across 50 generations of 100 tokens, based on different prompts. Values where obtained using an NVIDIA RTX4090 GPU.

Data	P	R	F1
REFERENCE (RUDER ET AL., 2019)			
original	84.95%	86.81%	85.87%
generated	83.11%	84.51%	83.81%
Δ	-1.83%	-2.30%	-2.06%
EMBER (GPT-2$_{\text{XL}}$)			
original	82.76%	79.12%	80.90%
generated	86.16%	64.98%	74.09%
Δ	$+3.40\%$	-14.14%	-6.81%
EMBER (GPT-2$_{\text{XL}}$) TRAINED ON GENERATED			
original	84.81%	73.63%	78.82%
generated	85.26%	72.05%	78.10%
Δ	$+0.45\%$	-1.58%	-0.72%

Table 6: NER F1 scores for 3 approaches on our evaluation dataset. "Original" indicates the scores for the non-generated text or prompt. "Generated" indicates scores for annotations on the 100 generated tokens following the prompt.

Results - Efficiency. In table 5 we show the measured impact on inference speed of using *EMBER* during text generation. We find that inference is slowed down, on average, by only 0.27ms per token, reducing the amount of tokens generated per second by around 1%, highlighting the low computational overhead required for our approach. When comparing the number of additional parameters, the two probing classifiers result in a total of $11.5M$ added parameters (less than 1% of the amount of parameters of GPT-2$_{\text{XL}}$), while the reference model is $558.9M$ parameters large. Finally, since internal representations remain the same for previous tokens during generation, *EMBER* can perform NER incrementally, only having to update the predictions for newly generated tokens, which is a novelty to the best of our knowledge.

Results - Accuracy. In table 6 we show the NER scores. For the reference model, we observe equal drops in precision, recall, and F1 scores of

around 2% on the generated text compared to the prompt. For *EMBER* trained on non-generated text, on the other hand, we measure a substantial drop in recall (14.14%), while precision increases by 3.40%. Further experiments[7] reveal that this drop in performance is caused exclusively by the span detection probe. The results for *EMBER* with the span detection probe trained on generated and synthetically annotated data appear to alleviate this issue, with the F1 score only dropping by 0.72% on generated text vs. the non-generated text.

Conclusion. We show that *EMBER* enables vastly more efficient NER during text generation than existing approaches, increasing model parameters by less than 1% and reducing inference speed by only around 1% in our experiments. We find that the attention-based span detection probing classifiers must be trained on annotated generated data in order to achieve adequate classification accuracy. This suggests that there is a significant difference in attention weights for text generated by an LM as opposed to when non-generated text is being processed.

5 Related Work

A considerable amount of research using probing classifiers to predict linguistic properties based on a LM's internal representations has been conducted (Ettinger et al., 2016; Shi et al., 2016; Adi et al., 2017; Tenney et al., 2019; Belinkov and Glass, 2019) with studies primarily being applied to encoder or encoder-decoder LMs. Probing classifiers are typically used as a diagnostic tool for understanding information storage or flow in LMs. As such, most recent studies opt for less complex, often linear probes in order to prevent the representational capabilities of the probe from falsifying results (Cao et al., 2021; Belinkov, 2022). Recently, decoder-only LMs appear to have become more popular than other architectures for many tasks, likely due to increased availability of larger pretrained models (Brown et al., 2020; Scao et al., 2022; Zhang et al., 2022; Chowdhery et al., 2022; Touvron et al., 2023) and the flexibility offered by the generative framing of many tasks, for example as in-context learning. Interpretability research focusing on decoder-only LMs has shown that similar to encoder LMs, semantic information is recoverable from specific internal states of decoder-only

LMs (Meng et al., 2022; Geva et al., 2023; Hernandez et al., 2023; Wang et al., 2023; Ghandeharioun et al., 2024). A growing number of studies, however, no longer make use of MLPs as probing classifiers, or avoid the use of probing classifiers altogether, likely due to the aforementioned concerns.

6 Conclusion

We present *EMBER*, a lightweight approach for embedding NER capabilities into decoder-only LMs without finetuning them. We find that, except in highly data-constrained settings (such as 1-shot or 5-shot), it surpasses in-context learning in classification accuracy while being significantly more efficient. We show that it enables efficient simultaneous text generation and NER while reducing text generation speed by only around 1% and increasing the total model size by less than 1%, paving the way for novel applications such as a significantly more efficient integration of external structured knowledge into text generation. Lastly, our experiments comparing probing classifiers on generated and non-generated text suggest significant differences in the attention weights produced by LMs when processing prompts compared to decoding.

Limitations

Our findings with respect to the presented F1 scores are limited to the extent that NER is realistically modeled in the datasets used. Specifically, inherent limitations due to autoregressivity may cause more pronounced issues in other domains or languages. Languages other than English have not been examined in this work. We anticipate that using our approach for languages and domains which place context relevant to entity type classification behind the mention more often than English, will cause the accuracy of predictions to suffer. Performance measurements referring to token generation rates will differ depending on hardware and software used.

Ethics Statement

We acknowledge that the datasets generated for this paper were created using text generation models (GPT-2$_{XL}$), which may inadvertently produce problematic statements not reflecting our opinions.

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[7]See appendices I and J.

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A   Implementation Details

Data and Models. All experiments are performed using the datasets CoNLL2003 (Tjong Kim Sang and De Meulder, 2003) and Ontonotes5 (Hovy et al., 2006) and 7 LMs from the model families GPT-2 (Radford et al., 2019), GPT-J (Wang and Komatsuzaki, 2021), and Pythia (Biderman et al., 2023), implemented in Huggingface's Transformers (Wolf et al., 2020) for Python. NER F1 scores are computed using Seqeval (Nakayama, 2018).

Probing Classifiers. For our probing classifiers, we use a multilayer perceptron (MLP) with a single hidden layer with $n_{\text{neurons}} \in \{32, 1024, 4096\}$

neurons and ReLU (Agarap, 2018) as activation function. We find that across all experiments the best results are obtained with $n_{\text{neurons}} = 4096$. We use cross-entropy loss and AdamW (Loshchilov and Hutter, 2019) as optimizer, batch sizes $\in [1024, 4096]$ (learning rates $\in [5e{-}4, 1e{-}4, 5e{-}5]$) and train using linear warmup (1 epoch) (Goyal et al., 2017) followed by a linear learning rate decay. We train tokenwise typing classifiers for 25 epochs and span detection classifiers for 50 epochs.

Data formatting. We evaluate results at a tokenized level, meaning that we convert both the texts as well as the labels for CoNLL2003 and Ontonotes5 using the appropriate tokenizers for a given LM. When training probing classifiers, we do not structure our batches according to source data samples, but instead at a "per representation" level: In our implementation we begin by sampling internal LM representations for each token (or attention weight) in the NER dataset and cache the representations. During the training of the probes, we sample from these representations, meaning that for tokenwise classification, a batch size of n corresponds to n hidden states, not n training example texts from CoNLL2003 or Ontonotes5.

Few-Shot Learning. We construct the few-shot task similar to the standard n-way k-shot setting with $n = 4$ dictated by the amount of classes given in the dataset. We evaluate each model for 200 episodes, the support set for each of which is sampled by retrieving k data samples containing at least one mention of each entity type. If a sample contains multiple entity mentions, we also count these towards k. In order to use *EMBER* in this setting, we save the hidden states at a single layer[8] and the attention weights between all tokens in all support data samples. Instead of training probing classifiers, we then perform nearest neighbour classification based on the support representations.

B   Detailed Label Propagation and Span Detection Results for all 7 LMs

The results of the different label propagation strategies outlined in section 3.4 for all models are given in table 7 for CoNLL2003 and table 8 for Ontonotes5. The results of the different span de-

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[8]As our experiments show that deeper layers are more suitable for entity typing, we select a layer two thirds deep

Tokenwise classification

The movie "The Irishman" premiered at the 57th New York Film Festival, and had a limited theatrical release on November 1, 2019, followed by a streaming release on November 27, 2019, by Netflix.

Spanwise label propagation

The movie "The Irishman" premiered at the 57th New York Film Festival, and had a limited theatrical release on November 1, 2019, followed by a streaming release on November 27, 2019, by Netflix.

Figure 5: Example NER output of *EMBER* trained on Ontonotes5 and GPT-2$_{\text{XL}}$. Colors indicate different predicted entity types. The example illustrates both a failure case due to missed span detection causing correct type predictions to be discarded (*"The Irishman"*, type: "WORK OF ART"), as well as spanwise label propagation applying the correct entity type ("EVENT") to a multi-token span based on the type predicted for the last token (*"The 57th New York Film Festival"*).

Tokenwise classification

Harry Potter is a book title. The book is titled Harry Potter.

Spanwise label propagation

Harry Potter is a book title. The book is titled Harry Potter.

Figure 6: Example NER output of *EMBER* trained on Ontonotes5 and GPT-2$_{\text{XL}}$. Colors indicate different predicted entity types (blue: "PERSON", green: "WORK OF ART"). The example illustrates an inherent limitation of our approach due to autoregressivity, where the first mention of *"Harry Potter"* is misclassified as "PERSON". The second mention is correctly classified as "WORK OF ART" since the required context preceedes the entity mention.

tection strategies outlined in section 3.3 are given in table 9. For adjacency classification, we see F1 scores of up to 98.43% on CoNLL2003 and up to 93.23% for Ontonotes5. For the two span classification approaches, we find that predicting $f_{span}(A_{k,i}) = \hat{s}_{i,j}$ based on $j = k - 1$ ("next") outperforms the alternative, with up to 94.2% for CoNLL2003 and 83.92% for Ontonotes5. Note that these results are obtained on individual data samples (individual representations paired with labels, as used during training) so that the evaluation and metrics calculation is not computed at the sequence level. Therefore these results are not comparable with mention detection scores given in the other experiments, as those are computed using the full *EMBER* pipelines and at the sequence level.

C Extended Supervised Learning Benchmark Results

See table 10 for precision, recall, and F1 scores for supervised learning benchmarks across all 7 LMs, as well as the layer index l chosen for entity typing via hyperparameter optimization.

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into the network.

D Classification Examples

Figures 5 and 6 show examples of prompt annotated with *EMBER* on GPT-2$_{\text{XL}}$ and trained on Ontonotes5. The prompt in figure 5 was chosen to show how predicted entity types change as more context information is incorporated into long spans (*"The 57th New York Film Festival"*), which is previously unavailable to the model due to autoregressivity. The prompt in figure 6 was chosen to highlight an inherent limitation of *EMBER* due to autoregressivity which can not be fixed using the proposed methods.

E Model Architecture Details

In table 11, we detail the relevant architecture parameters of the models used in our experiments.

F Entity Typing based on Last Token

In table 12 we show results for entity typing where, given the correct spans, we use only the last token of each span to predict its type. We measure F1 scores of up to 96.38% and 93.45%, which we argue supports our choice of using a span's last token for label propagation.

Figure 7: Entity typing F1 scores (validation set) for GPT-2$_{XL}$ with respect to the chosen layer.

Figure 7 shows a plot of entity typing F1 scores measured using the hidden states at different layers of GPT-2$_{XL}$ as feature space. We observe a clear trend showing that representations at earlier layers are less suitable for entity typing, which is in line with the findings of similar previous studies. It is also the basis for choosing layers 2/3 deep into the LM for the few-shot experiments.

G Few-Shot NER for GPT-2$_{small}$ and Pythia Models

Table 13 shows the few-shot learning results for the remaining models not shown in table 4. We observe that Pythia$_{6.9b}$ appears to be an outlier exhibiting particularly low F1 scores. This suggests that there are other factors at play in this particular setting which can not be explained given the variables we measure.

H Generated NER Datasets

We construct the datasets for section 4.5 as follows:

Evaluation Dataset. We begin by randomly sampling 50 texts from CoNLL2003. Next we use each text as a prompt for GPT-2$_{XL}$ to generate 100 tokens using greedy decoding with a repetition penalty of 1.2. We manually annotate the generated texts including their prompts (in order to ensure that any potential differences in annotation style do not interfere with the comparison of prompts vs. generated texts) according to the annotation guidelines[9] used for CoNLL2003. The resulting

[9] https://www.cnts.ua.ac.be/conll2003/ner/

dataset contains 91 entity mentions in the prompts and 297 entity mentions in the generated text.

Synthetic Training Dataset. We generate texts for the training and validation splits of CoNLL2003 in the same way as for the evaluation dataset (excluding the 50 samples used for evaluation from the validation split). Instead of manual annotation, we annotate the texts using the reference model[10]. We train the span detection probe only on the generated portion of each text, amsking out the prompt during feature generation. The remaining training procedure is identical to that used in the supervised learning setting (4.2).

I Entity Typing and Mention Detection Scores for Generated Text

In table 14 we show entity typing and mention detection scores for generated text in isolation. This data clearly shows that the drop in performance is due to mention detection recall suffering for *EMBER* trained on non-generated text. Based on these results we retrain only the span detection probe on synthetically annotated generated text.

J Attention Windowing during Generation

During our experiments in simultaneous generation and extraction we hypothesized that another factor, rather than different attention behaviour on generated text, could have caused a model trained on non-generated text to perform poorly on generated text: The generated texts are necessarily longer than the original texts (prompt + generation). Since mention detection is performed based only on the softmax normalized attention weights between two tokens, attention weights may be lower for longer contexts. We, therefore, repeated the measurements obtained with the model trained on non-generated data, this time masking attention weights between tokens at a distance (with the exception of the attention weight directed at token 0 as this is often high regardless of distance) higher than 10, and find that the drop in recall persists (albeit reduced). The measured results are given in table 15.

annotation.txt
[10] https://huggingface.co/FacebookAI/xlm-roberta-large-finetuned-conll03-english

Model	P	R	F1
	CONLL2003		
	Tokenwise typing		
GPT-2$_{small}$	62.50%	77.90%	69.36%
GPT-2$_{XL}$	64.55%	79.10%	71.09%
GPT-J$_{6B}$	65.88%	80.24%	72.36%
Pythia$_{410m}$	56.90%	74.87%	64.66%
Pythia$_{1.4b}$	63.12%	78.04%	69.79%
Pythia$_{2.8b}$	63.26%	78.14%	69.91%
Pythia$_{6.9b}$	64.46%	79.13%	71.05%
	Adj. propagation		
GPT-2$_{small}$	82.25%	87.68%	84.88%
GPT-2$_{XL}$	84.40%	90.47%	87.33%
GPT-J$_{6B}$	86.70%	92.02%	89.28%
Pythia$_{410m}$	82.86%	88.84%	85.75%
Pythia$_{1.4b}$	84.24%	90.39%	87.21%
Pythia$_{2.8b}$	86.54%	91.84%	89.11%
Pythia$_{6.9b}$	87.50%	92.58%	89.97%
	Spanwise typing		
GPT-2$_{small}$	85.07%	88.34%	86.67%
GPT-2$_{XL}$	89.32%	91.75%	90.52%
GPT-J$_{6B}$	88.82%	91.60%	90.19%
Pythia$_{410m}$	84.44%	87.04%	85.72%
Pythia$_{1.4b}$	87.37%	90.22%	88.77%
Pythia$_{2.8b}$	88.37%	90.17%	89.26%
Pythia$_{6.9b}$	89.13%	91.35%	90.23%
	Span propagation		
GPT-2$_{small}$	92.41%	79.49%	85.46%
GPT-2$_{XL}$	94.08%	87.13%	90.47%
GPT-J$_{6B}$	94.49%	83.76%	88.80%
Pythia$_{410m}$	92.72%	81.61%	86.81%
Pythia$_{1.4b}$	93.84%	82.78%	87.96%
Pythia$_{2.8b}$	94.30%	85.41%	89.63%
Pythia$_{6.9b}$	94.90%	86.05%	90.26%

Table 7: NER scores using hidden states and attention weights in different ways. All scores are micro F1 scores measured on the validation set of CoNLL2003.

Model	P	R	F1
	ONTONOTES5		
	Tokenwise typing		
GPT-2$_{small}$	55.69%	69.78%	61.94%
GPT-2$_{XL}$	58.56%	71.55%	64.41%
GPT-J$_{6B}$	59.52%	72.54%	65.39%
Pythia$_{410m}$	54.65%	67.96%	60.58%
Pythia$_{1.4b}$	55.98%	69.84%	62.15%
Pythia$_{2.8b}$	55.93%	69.92%	62.15%
Pythia$_{6.9b}$	57.68%	71.12%	63.70%
	Adj. propagation		
GPT-2$_{small}$	64.39%	72.92%	68.39%
GPT-2$_{XL}$	68.25%	76.11%	71.96%
GPT-J$_{6B}$	69.64%	77.85%	73.52%
Pythia$_{410m}$	68.74%	76.78%	72.54%
Pythia$_{1.4b}$	70.21%	77.42%	73.64%
Pythia$_{2.8b}$	70.79%	78.10%	74.27%
Pythia$_{6.9b}$	70.27%	77.84%	73.86%
	Spanwise typing		
GPT-2$_{small}$	71.57%	76.07%	73.75%
GPT-2$_{XL}$	76.79%	76.26%	76.52%
GPT-J$_{6B}$	75.22%	75.28%	75.25%
Pythia$_{410m}$	73.11%	73.64%	73.37%
Pythia$_{1.4b}$	74.00%	73.69%	73.84%
Pythia$_{2.8b}$	74.79%	74.54%	74.67%
Pythia$_{6.9b}$	75.27%	78.84%	77.01%
	Span propagation		
GPT-2$_{small}$	85.21%	62.31%	71.98%
GPT-2$_{XL}$	87.26%	72.77%	79.36%
GPT-J$_{6B}$	86.82%	69.88%	77.43%
Pythia$_{410m}$	85.29%	68.60%	76.04%
Pythia$_{1.4b}$	85.76%	68.46%	76.14%
Pythia$_{2.8b}$	86.67%	71.22%	78.19%
Pythia$_{6.9b}$	86.81%	72.14%	78.80%

Table 8: NER scores using hidden states and attention weights in different ways. All scores are micro F1 scores measured on the validation set Ontonotes5.

Model	span detection		adjacency
	last	next	
CONLL2003			
GPT-2$_{small}$	85.49%	**89.65%**	96.62%
GPT-2$_{XL}$	91.07%	**94.20%**	97.64%
GPT-J$_{6B}$	90.11%	**91.59%**	98.00%
Pythia$_{410m}$	88.50%	**91.04%**	97.69%
Pythia$_{1.4b}$	88.89%	**91.37%**	97.84%
Pythia$_{2.8b}$	90.83%	**93.02%**	98.25%
Pythia$_{6.9b}$	90.94%	**92.99%**	98.43%
ONTONOTES5			
GPT-2$_{small}$	75.14%	**76.56%**	89.11%
GPT-2$_{XL}$	81.46%	**83.92%**	91.56%
GPT-J$_{6B}$	79.28%	**81.27%**	91.90%
Pythia$_{410m}$	77.07%	**80.71%**	92.12%
Pythia$_{1.4b}$	78.26%	**80.73%**	92.48%
Pythia$_{2.8b}$	79.63%	**82.93%**	93.21%
Pythia$_{6.9b}$	79.99%	**83.48%**	93.23%

Table 9: *Span detection:* Micro F1 scores (validation set) for mention detection classifiers trained on attention weights between either last or next token and the first token of a span. *Adjacency:* Micro F1 scores (validation set) for classifiers using attention weights to classify whether two adjacent tokens belong to the same entity.

Model	CoNLL2003				Ontonotes5			
	l	P	R	F1	l	P	R	F1
GPT-2$_{small}$	8/12	86.66%	72.49%	78.94%	12/12	85.48%	62.02%	71.89%
GPT-2$_{XL}$	36/48	89.01%	81.59%	85.14%	30/48	87.80%	72.24%	79.26%
GPT-J$_{6B}$	12/28	89.54%	78.54%	83.68%	16/28	87.07%	68.54%	76.70%
Pythia$_{410m}$	15/24	87.42%	76.63%	81.67%	14/24	86.08%	68.90%	76.54%
Pythia$_{1.4b}$	18/24	88.54%	76.84%	82.27%	16/24	87.13%	68.33%	76.59%
Pythia$_{2.8b}$	21/32	89.58%	80.21%	84.63%	17/32	87.66%	72.05%	79.09%
Pythia$_{6.9b}$	22/32	89.37%	79.05%	83.90%	19/32	87.44%	71.80%	78.85%

Table 10: Full NER F1 scores for CoNLL2003 and Ontonotes5 using EMBER (spanwise label propagation) in the supervised learning setting. l denotes the layer index at which the hidden states are probed for entity typing (chosen via hyperparameter optimization).

Model	Hidden dim	# att heads	# layers	$|A|$
GPT-2				
GPT-2$_{small}$	768	12	12	144
GPT-2$_{XL}$	1600	25	48	1200
GPT-J				
GPT-J$_{6B}$	4096	16	28	448
Pythia				
Pythia$_{410m}$	1024	16	24	384
Pythia$_{1.4b}$	2048	16	24	384
Pythia$_{2.8b}$	2560	32	32	1024
Pythia$_{6.9b}$	4096	32	32	1024

Table 11: Relevant architecture parameters for models used in experiments.

Data	P	R	F1
ENTITY TYPING			
original	87.91%	87.91%	87.91%
generated	88.22%	88.22%	88.22%
Δ	+0.30%	+0.30%	+0.30%
MD - EMBER			
original	91.95%	87.91%	89.89%
generated	92.86%	70.03%	79.85%
Δ	+0.90%	−17.88%	−10.04%
MD - EMBER TRAINED ON GENERATED			
original	89.87%	78.02%	83.53%
generated	92.83%	78.45%	85.04%
Δ	+2.96%	+0.43%	+1.51%
MD - REFERENCE			
original	91.40%	93.41%	92.39%
generated	85.43%	86.87%	86.14%
Δ	−5.97%	−6.54%	−6.25%

Table 14: Isolated entity typing and mention detection scores measured on generated and non-generated data during experiments outlined in 4.5.

Model	conll2003	ontonotes5
GPT-2$_{small}$	93.99%	92.03%
GPT-2$_{XL}$	95.46%	92.73%
GPT-J$_{6B}$	96.25%	93.45%
Pythia$_{410m}$	94.98%	92.75%
Pythia$_{1.4b}$	95.59%	93.08%
Pythia$_{2.8b}$	95.93%	92.86%
Pythia$_{6.9b}$	96.38%	93.02%

Table 12: Entity typing F1 scores (based on last token of a span).

Model	1-shot	5-shot	10-shot	50-shot	100-shot
GPT-2$_{small}$	23.67%	34.02%	37.24%	43.81%	48.11%
Pythia$_{410m}$	22.52%	34.09%	38.79%	45.07%	46.45%
Pythia$_{1.4b}$	23.23%	37.91%	42.44%	50.75%	53.72%
Pythia$_{2.8b}$	23.52%	38.29%	41.72%	51.77%	54.66%
Pythia$_{6.9b}$	14.11%	25.07%	32.90%	41.83%	47.93%

Table 13: Few-Shot F1 scores for NER on CoNLL2003. All scores are micro F1 scores.

Data	P	R	F1
EMBER (GPT-2$_{XL}$) - WINDOWED			
original	83.72%	79.12%	81.36%
generated	85.04%	67.00%	74.95%
Δ	+1.32%	−12.12%	−6.40%
Δ_{MD}	−1.57%	−15.86%	−9.79%

Table 15: NER scores for windowed attention weights (window size 10).