Contrastive Conceptor Activation Steering (COAST): Unlocking Vision-Language-Action Models through Hidden States

Abstract

Vision-Language-Action (VLA) models leverage powerful perceptual priors from web-scale vision-language model (VLM) pre-training, yet they remain surprisingly brittle in practice, frequently failing at simple robotic tasks. To mitigate this, we propose Contrastive Conceptor Activation Steering (COAST). COAST builds on the notion of a "conceptor", a linear operator that soft-projects data into the principal components of a target distribution. COAST uses conceptors to identify success-critical subspaces for a target robotic task from a few examples of success and failure rollouts. At inference time, it steers VLA latents into these identified success subspaces to improve task outcomes. Across three architecturally distinct neural policies (flow-matching VLAs, autoregressive VLA, and Diffusion Policy), COAST improves mean simulation and real-robot task success rate by approximately 20 and 40 percentage points, respectively. The activation subspace geometry reveals that failure modes share substantial structure across tasks while success representations remain largely task-specific. When tasks share similar failure modes, this structure enables zero-shot transfer of previously fitted conceptors to new tasks. Ultimately, our results suggest that the bottleneck in current VLAs is not a lack of relevant knowledge in VLM latents, but an inability to retrieve it during action generation. COAST provides a lightweight, training-free path to unlocking these latent capabilities by steering the model towards its own "success" distributions.

1 Introduction

Today's predominant paradigm for developing generalist robotic policies is to train Vision-Language-Action (VLA) models on multi-modal datasets at scale (Black et al., 2026, 2025; NVIDIA et al., 2025). VLAs have been shown to enable robots to interpret natural language commands in rich visual contexts and execute complex behaviors, exhibiting improved generalization (Kim et al., 2024; O'Neill et al., 2024). Yet, it is challenging to pre-train on the exhaustive distribution of all possible deployment conditions, and in practice these policies frequently fail to execute downstream tasks reliably (Liu et al., 2026; Kim et al., 2025). Approaches such as post-training and fine-tuning (Yuan et al., 2024; Wagenmaker et al., 2025) and contrastive representation regularization (Kim et al., 2025) have attempted to solve this problem. However, such remedies are costly and conceptually misaligned, as they attempt to relearn behaviors rather than trying to maximize the use of generalization ability that the model already learned from large-scale pre-training.

A natural point of comparison for VLAs is large language models (LLMs), where works on *activation steering* have established that targeted interventions on hidden states can elicit capabilities that the model possesses but does not reliably produce by default. Subramani et al. (2022) and Miao

et al. (2026) show that latent steering vectors can be extracted from frozen model weights. Turner et al. (2024) introduced activation addition using contrastive prompt pairs, Rimsky et al. (2024) generalized this to contrastive activation addition across positive and negative examples. Zou et al. (2025) and Postmus & Abreu (2024) broadened these single-direction methods into a subspace-level framework.

These lines of work on LLMs show that these large pre-trained foundation models may sometimes "know" more than they "say" (Li et al. (2023)). Specifically for VLAs, we hypothesize that while the final action outputs often suffer from a *representation bottleneck*, the *intermediate hidden states preserve a continuous, high-dimensional understanding of complex tasks.* To make use of this, prior works such as Häon et al. (2025) identify the mapping of semantic vocabulary to individual neurons through token projection. Huben et al. (2024) and Khan et al. (2025) train classification methods such as sparse autoencoders (SAEs) on VLA hidden states to identify features that can be explicitly controlled. However, these interventions focus on steering individual features with partial, constrained control, and have not reported comprehensive improvements in overall task performance.

Motivated by this, we introduce **COAST (Contrastive Conceptor Activation Steering)**, a plug-and-play framework that steers frozen VLA policies at inference time by applying a multiplicative gate to residual-stream activations. Using Boolean subspace algebra as introduced by Postmus & Abreu (2024), COAST constructs contrastive conceptors from success and failure rollouts to leverage the variance structure of VLA hidden states. This isolates high-variance, outcome-critical directions while suppressing shared low-variance noise, allowing COAST to multiplicatively gate the residual stream and achieve more efficient steering during action generation. Unlike prior VLA activation steering methods that require learned auxiliary models, gradient computation, or per-feature interventions, COAST operates through closed-form operators with efficient parameter selections. We validate COAST across flow-matching VLAs, autoregressive VLAs, and Diffusion Policy. In all three architectures, COAST locates low-rank, contrastively separable subspaces that effectively distinguish task successes and failures.

Our main contributions are:

- **Lightweight Training-Free Policy Steering.** We introduce COAST, a closed-form multiplicative gate on residual-stream activations constructed via Boolean conceptor algebra over success and failure rollouts. COAST improves mean simulation and robot task success rate by 20% and 40% respectively.
- **Mechanistic Insight.** Upon analysis to discover the sources of these large gains, we find that the eigenvalue structure of VLA action experts is well-suited for conceptor-based steering. Outcome-relevant representations occupy a low-rank but not rank-one subspace, explaining why conceptors outperform single-direction additive methods. We further show that COAST reshapes latent-space activations toward the success subspace.
- **Plug-And-Play Improvements.** We validate COAST across three architecturally distinct robot policy backbones (flow-matching VLAs, autoregressive VLAs, and Diffusion Policy), three simulation benchmarks of increasing complexity, cross-task zero-shot transfer, and real-robot deployment, establishing that the method and the geometric structure it exploits are not specific to any single architecture, benchmark, task, or environment.

2 Related Work

Inference-time steering of robot policies. Recent work adapts frozen VLA policies at deployment through reward-guided steering (Liu et al., 2026), latent substitution with auxiliary world models (Das et al., 2025), or VLM-based planning and verification (Liu et al., 2026; Song et al., 2026; Shah et al., 2025; Wu et al., 2026). Other approaches instead modify the policy itself by contrastively updating representations (Kim et al., 2025), training explicit steering interfaces (Chen et al., 2026), or selectively fine-tuning model components (Mitra et al., 2025). Unlike these approaches, COAST does not require external foundation models, runtime search, or gradient-based optimization, operating instead via a closed-form linear intervention. We compare COAST against internal baselines, while still showing that it surpasses gradient-update techniques like SFT in task performance (Sec. 4.2). Please refer to App. A.1 for a more in-depth analysis.

Figure 1: **Overview of COAST.** COAST steers a frozen robot policy at inference time by multiplicatively gating its residual stream with a contrastive conceptor fit from rollout activations. *Offline,* success and failure rollouts yield layer-ℓ activations, from which closed-form conceptors C^+ and C^- are fit and composed via Boolean subspace algebra into $C_{\text{steer}} = C^+ \wedge \neg C^-$. *Inference,* the residual h at layer ℓ is gated by $M = (1 - \beta)I + \beta\,C_{\text{steer}}$ to produce $h' = hM^\top$, which flows through the rest of the frozen model. No gradient computation or weight modification is required.

Conceptors. Conceptors are closed-form multiplicative gates on activation subspaces, introduced by Jaeger (2014) for recurrent networks. Postmus & Abreu (2024) applied them to LLM steering additively as steering vectors, and Postmus & Abreu (2025) extended the framework to optimal affine steering, showing that conceptor-based intervention strictly outperforms additive methods and that Boolean composition of conceptors outperforms naive vector combination. We extend these insights to VLAs, contrastive subspace construction via Boolean negation and multiplicative residual-stream gating, and apply them to VLA action experts. To our knowledge, this is the first use of conceptors for embodied policy steering.

3 Activation Steering with Contrastive Conceptor

We develop COAST from the following observations. A VLA's hidden states during task execution contain both task-critical and task-irrelevant features. When comparing successes and failures, the irrelevant features remain largely unchanged and naturally exhibit low variance within collected samples. In contrast, the task-relevant and outcome-critical states tend to manifest high variance. Conceptors are able to capture these highly variable and discriminative directions by suppressing the shared low-variance noise, effectively steering the model toward the representations essential for task completion.

3.1 Background: Identifying Task-Relevant State Space

Building Conceptors. A conceptor matrix C is a positive semi-definite linear operator that captures the principal directions and variances of a set of neural activations (Jaeger, 2014). Given an activation matrix $X \in \mathbb{R}^{N \times d}$ whose rows are individual hidden states, let $\tilde{X}$ denote the mean-centered matrix with rows $\tilde{x}_i = x_i - \bar{x}$, where $\bar{x} = \frac{1}{N}\sum_i x_i$. C minimizes a regularized reconstruction objective

$$\min_C \frac{1}{N}\|\tilde{X} - \tilde{X}C\|_F^2 \;+\; \alpha^{-2}\|C\|_F^2. \tag{1}$$

The first term ensures C preserves the variance structure of the activations, while the second, controlled by the aperture $\alpha > 0$, penalizes complexity. We follow the convention of Jaeger (2014), where larger α yields a less regularized conceptor that faithfully reconstructs the data, while smaller α favors a more compressed, generalized representation. The closed-form solution is $C = R(R + \alpha^{-2}I)^{-1}$, where $R = \tilde{X}^\top\tilde{X}/N$ is the covariance matrix. Crucially, this allows us to compute C directly via simple matrix multiplication and inversion, bypassing the need for gradient descent.

Conceptors as filters. Applying a conceptor C to a new sample x to produce $\tilde{x} = x^T C$ can be seen as "filtering" the sample. The eigenvalue structure of C makes this filtering behavior transparent. If

R has eigenvalues $\{\lambda_i\}$, the corresponding eigenvalues of C are

$$\mu_i = \frac{\lambda_i}{\lambda_i + \alpha^{-2}}. \tag{2}$$

Directions of high variance ($\lambda_i \gg \alpha^{-2}$) receive $\mu_i \approx 1$ and pass through nearly unchanged, while low-variance directions ($\lambda_i \ll \alpha^{-2}$) are suppressed toward zero. The conceptor thus acts as a soft, variance-adaptive filter on the activation space. This way, a conceptor scales each direction differently based on the discovered subspace structure.

Contrastive Conceptor. A conceptor as described above captures the principal subspace of the activation distribution, but steering requires discriminating success from failure distributions. This can be captured by first computing separate conceptors C_{success} and C_{failure} for success and failure samples following Equation 1, and then appropriately *composing* them. Conceptors compose conveniently under a soft Boolean algebra (Jaeger, 2014; Postmus & Abreu, 2024). In particular, NOT is defined as $\neg C = I - C$, and AND is defined as

$$A \wedge B \;=\; \left(A^{-1} + B^{-1} - I\right)^{-1}. \tag{3}$$

following the canonical conceptor algebra of Jaeger (2014) and Postmus & Abreu (2024). Intuitively, AND computes the soft intersection of two subspaces: directions that both operands retain receive high weight, while directions retained by only one are attenuated. Thus, a "contrastive conceptor" that separates success and failure states may be composed as:

$$C_{\text{steer}} = C_{\text{success}} \wedge \neg C_{\text{failure}}. \tag{4}$$

The AND-NOT operation retains directions present in the success subspace and absent from the failure subspace. Shared directions, which carry outcome-irrelevant computation, are suppressed. What remains is the thin residual subspace that differentiates the two outcomes.

3.2 Steering VLAs with Contrastive Conceptors

At inference time, we use the contrastive conceptor as a soft projection that reweights the action expert's activations without overwriting them, giving direct control over the model's latent state. This gently steers hidden states toward the success-associated subspace while suppressing directions linked to failure. Because the intervention acts only on a small, outcome-critical subspace, it is more efficient and less disruptive than manipulating the full representation.

Activation extraction. We focus on activations rather than other residual hidden states because they more cleanly capture the network's task-relevant dynamics as a structured, low-dimensional manifold (Jaeger, 2014). The VLA policies we evaluate share a common backbone-expert architecture in which a frozen vision-language model produces a conditioning representation and a trainable action expert generates actions through either flow-matching denoising (Black et al., 2025; NVIDIA et al., 2025) or autoregressive token prediction (Pertsch et al., 2025). Diffusion Policy (Chi et al., 2025) shares the flow-matching denoising architecture. We extract activations from the action expert's residual stream at a single layer ℓ, mean-pooling across action tokens to obtain one vector $h \in \mathbb{R}^d$ per denoising or autoregressive step. We roll out N samples, where success and failure are determined either by simulation or by real world outcomes. Stacking N such vectors yields the matrix $X = [h_1; \ldots; h_N] \in \mathbb{R}^{N \times d}$ from which the conceptors in Section 3.1 are constructed. Details of the extraction procedure for each model family are in Appendix A.7.

Soft Projection. At inference time, we apply the contrastive conceptor as a multiplicative gate on the residual stream. The gating matrix is

$$M = (1 - \beta)\, I + \beta\, C_{\text{steer}}. \tag{5}$$

where $\beta \in [0, 1]$ controls the steering strength. Each residual activation h at layer ℓ is replaced by $h' = hM^{\top}$ before continuing through the remaining layers of the frozen model. The interpolation with the identity ensures that the gate acts as a soft projection. At $\beta = 0$ the forward pass is unmodified, at $\beta = 1$ the full conceptor is applied, and intermediate values blend the original and steered activations. This is preferable to a hard projection onto the conceptor's column space, which would destroy all information outside the target subspace and destabilize the policy's downstream computation. Because C_{steer}'s eigenvalues are fractional, the gate continuously attenuates directions according to their discriminative value rather than zeroing them out.

| MetaWorld-ML45 | LIBERO-10 | RoboCasa | Open Drawer | Close Microwave | Put Duck on Cabinet |

Figure 2: **Overview of Environment Setup.** We evaluate on three simulation benchmarks of increasing difficulty, MetaWorld ML45 (Yu et al., 2021), LIBERO-10 (Liu et al., 2023), and a select RoboCasa (Nasiriany et al., 2024) subset, plus three real-robot tasks on the DROID platform.

Steering strategies. We apply the contrastive conceptor $C_{steer} = C_{success} \wedge \neg C_{failure}$ either *globally* using pooled activations uniformly across all denoising steps, or *per-step* to track shifts in the discriminative subspace as the action is progressively denoised. We also implement *Positive-only* steering ($C_{steer} = C_{success}$), which omits the failure subtraction entirely to serve as a highly cost-efficient baseline requiring only successful demonstrations. We also introduce a highly efficient hyperparameter selection heuristic by identifying the optimal layer through conceptor quota and narrowing the aperture range via success-failure overlap. This recovers 93% of oracle performance while evaluating under 3-8% of the full configuration grid (App. A.10.2). Additionally, we test the latency of COAST and find it to be minimal and in-line with existing steering methods (App. B.2).

4 Experiments

In our experiments, we aim to evaluate the following questions. (1) **Performance.** Does COAST reliably improve task success across diverse VLA models and benchmarks? (2) **Mechanism & Interpretability.** How does conceptor steering geometrically reshape internal activations? (3) **Generalizability & Zero-Shot Transfer.** Can a conceptor fitted on one task transfer to unseen tasks without recomputing success and failure activations?

4.1 Experimental Setup

Environments. We evaluate across three simulation benchmarks and three real-world tasks chosen to span a range of task complexity, from short-horizon single-object manipulation to long-horizon multi-step reasoning in visually diverse scenes. Further setups can be found in App. A.8.

- **MetaWorld ML45** (Yu et al., 2021) comprises 45 tabletop robotic manipulation tasks spanning a broad spectrum of motor skills, each with randomized goal positions per episode.
- **LIBERO-10** (Liu et al., 2023) consists of 10 long-horizon manipulation tasks in tabletop kitchen scenes, each requiring multi-step object interactions such as picking, placing, and opening across semantically diverse objects including containers, utensils, and appliances.
- **RoboCasa** (Nasiriany et al., 2024) covers 7 atomic-seen tasks. Every episode re-samples the kitchen layout, object instances, placements, textures, and lighting, producing a combinatorially large state space that demands strong generalization across visually and physically diverse configurations unseen during training.
- **Real-world validation.** We use the DROID platform (Khazatsky et al., 2024), evaluated on three tasks: `Open Drawer`, `Close Microwave`, and `Put Duck in Cabinet` over 15 independent trials per task. Success is defined strictly by task completion: drawer fully extended, microwave door latched, or duck inside the cabinet. Further details can be found in App. A.12.

Evaluated Policies. We evaluate several backbone policies across our environments: $\pi_{0.5}$ (Black et al., 2025) (Metaworld, LIBERO, Robocasa), π_0-FAST (Pertsch et al., 2025) (Metaworld, LIBERO), GR00T N1.5 (NVIDIA et al., 2025) (Robocasa) and Diffusion Policy (Chi et al., 2025) (Robocasa). By showing that our method also works with DP, we demonstrate our method's scalability to the diffusion/flow-matching family of policies other than VLA models. All VLA models are also evaluated in the real world. To enable contrastive fitting, we use early fine-tuned checkpoints for MetaWorld and LIBERO, and fully trained checkpoints for RoboCasa to ensure necessary mixed success/failure regimes. We show that our method is robust across different checkpoints and parameters in App. A.6.

RoboCasa

| Task | $\pi_{0.5}$ | | | | | | | GR00T N1.5 | | | | | | | Diffusion Policy | | | | | |
| | Baselines | | | | COAST | | | Baselines | | | | COAST | | | Baselines | | | COAST | | |
	Base	+SFT	+SAE	+CAA	+Glob.	+Per.	+Pos.	Base	+SFT	+SAE	+CAA	+Glob.	+Per.	+Pos.	Base	+SAE	+CAA	+Glob.	+Per.	+Pos.
Close Fridge	0.20	0.03	0.47	0.27	**0.47**	0.40	0.40	0.67	0.43	0.73	0.53	0.93	**1.00**	0.87	0.43	0.53	0.53	0.56	**0.60**	0.50
Coffee Mug	0.13	0.23	0.33	0.13	0.33	0.33	**0.53**	0.20	0.10	0.40	0.13	0.27	0.33	0.33	0.13	0.20	0.16	**0.23**	0.16	0.16
Open Drawer	0.53	0.47	0.60	0.53	**0.67**	0.53	**0.67**	0.53	0.57	0.67	0.73	**0.80**	0.53	0.67	0.10	0.20	0.23	**0.33**	0.30	0.23
Stand Mixer	0.67	0.30	0.53	0.53	0.73	**0.80**	0.53	0.60	0.77	0.73	0.80	0.80	0.80	**0.93**	0.63	0.83	0.63	**0.83**	**0.83**	**0.83**
PP Cabinet	0.60	0.50	0.67	0.67	**0.74**	**0.74**	0.67	0.73	0.63	0.73	0.53	**0.80**	**0.80**	0.73	0.30	0.53	0.40	0.46	**0.56**	0.46
PP Stove	0.33	0.43	0.53	0.53	0.53	**0.67**	0.60	0.73	0.60	0.87	0.87	**0.87**	0.75	**0.87**	0.10	0.10	0.10	**0.13**	**0.13**	0.10
Kettle	0.33	0.20	0.27	0.27	0.40	0.40	**0.53**	0.67	0.37	0.73	0.47	**0.80**	0.73	0.73	0.56	0.56	0.50	0.60	**0.66**	0.46
Mean	0.40	0.31	0.49	0.42	0.55	0.55	**0.56**	0.59	0.50	0.69	0.62	**0.75**	0.71	0.73	0.32	0.42	0.36	0.45	**0.46**	0.39
Δ	–	−0.09	+0.09	+0.02	+0.15	+0.15	+0.16	–	−0.09	+0.10	+0.03	+0.16	+0.12	+0.14	–	+0.10	+0.04	+0.13	+0.14	+0.07
p_t	–	.195	.172	.642	.002**	.009**	.044*	–	.89	.006**	.690	.002**	.039*	.011*	–	.025*	.151	.004**	.006**	.123
p_z	–	.101	.211	.779	.014*	.014*	.009**	–	.92	.113	.672	.006**	.046*	.014*	–	.134	.512	.058	.035*	.289

LIBERO-10

| Task | $\pi_{0.5}$ | | | | | | | π_0-FAST[†] | | | | | | |
| | Baselines | | | | COAST | | | Baselines | | | | COAST | | |
	Base	+SFT	+SAE	+CAA	+Glob.	+Per.	+Pos.	Base	+SFT	+SAE	+CAA	+Glob.	+Per.	+Pos.
KS3	0.53	0.63	0.67	0.67	**0.93**	0.87	0.80	0.80	0.73	0.80	0.73	**1.00**	0.87	0.80
KS4	0.40	0.20	0.80	0.47	0.73	0.80	**0.87**	0.67	0.60	0.87	0.73	0.93	0.93	0.80
KS6	0.13	0.10	0.20	0.13	0.40	**0.60**	0.33	0.47	0.47	0.67	0.80	0.73	0.80	0.73
KS8	0.20	0.07	0.13	0.07	0.47	**0.53**	0.13	0.33	0.10	0.33	0.27	0.53	0.53	0.40
LR1	0.80	0.43	0.73	0.80	0.93	**1.00**	0.93	0.67	0.73	0.80	0.80	0.87	0.87	**1.00**
LR2a	0.40	0.53	0.80	0.53	0.80	0.80	0.60	0.67	0.77	0.93	0.80	0.87	**0.93**	0.73
LR2b	0.60	0.67	0.80	0.60	**0.93**	**0.93**	0.87	**1.00**	0.90	–	–	–	–	**1.00**
LR5	0.07	0.13	0.33	0.07	**0.60**	**0.60**	0.20	0.60	0.73	0.87	0.80	0.87	0.87	0.80
LR6	0.53	0.57	0.73	0.60	**0.87**	**0.87**	0.67	0.73	0.77	0.87	0.67	**0.93**	**0.93**	0.87
ST1	0.67	0.70	0.87	0.80	0.93	**1.00**	0.93	0.60	0.43	0.73	0.80	0.87	0.87	0.73
Mean	0.43	0.40	0.61	0.47	0.76	**0.80**	0.63	0.65	0.62	0.76	0.71	**0.84**	**0.84**	0.79
Δ	–	−0.03	+0.17	+0.04	+0.33	+0.37	+0.20	–	−0.03	+0.15	+0.10	+0.23	+0.23	+0.13
p_t	–	.562	.009**	.157	<.001***	<.001***	.001**	–	.425	.002**	.074	<.001***	<.001***	.004**
p_z	–	.118	.003**	.487	<.001***	<.001***	<.001***	–	.672	.009**	.094	<.001***	<.001***	.009**

MetaWorld ML45

| Task | $\pi_{0.5}$ | | | | | | | π_0-FAST | | | | | | |
| | Baselines | | | | COAST | | | Baselines | | | | COAST | | |
	Base	+SFT	+SAE	+CAA	+Glob.	+Per.	+Pos.	Base	+SFT	+SAE	+CAA	+Glob.	+Per.	+Pos.
coffee-push	0.80	0.63	1.00	0.87	**1.00**	**1.00**	**1.00**	0.88	0.87	0.88	1.00	0.94	0.94	0.94
push	0.93	0.80	0.93	0.93	**1.00**	**1.00**	0.93	0.75	0.83	0.88	0.75	**0.94**	0.88	0.75
pick-place	0.87	0.87	0.80	0.87	**1.00**	**1.00**	0.80	0.69	0.67	0.62	0.75	0.88	0.88	**0.94**
plate-slide-back	0.60	0.37	0.53	0.53	**0.93**	**0.93**	0.73	0.88	0.93	0.56	0.75	0.88	0.88	**0.94**
faucet-close	0.80	0.67	1.00	0.93	**1.00**	0.93	0.93	0.44	0.80	1.00	0.50	0.69	0.69	0.81
pick-place-wall	0.20	0.23	0.33	0.40	0.87	**1.00**	0.47	0.69	0.50	0.88	0.69	**0.81**	0.75	0.75
reach	0.93	0.73	0.93	1.00	0.93	0.93	**1.00**	0.81	0.77	0.69	0.81	0.81	0.81	0.81
coffee-pull	0.93	0.67	1.00	1.00	0.93	0.93	**1.00**	0.62	0.60	0.62	0.50	0.69	0.62	0.69
disassemble	0.60	0.10	0.80	0.73	**0.93**	**0.93**	0.87	0.56	0.70	0.81	0.56	0.69	0.56	0.75
stick-push	0.20	0.20	0.40	0.60	**0.80**	0.73	0.40	0.81	0.90	1.00	0.88	0.88	0.88	0.88
Mean	0.69	0.53	0.77	0.79	**0.94**	**0.94**	0.81	0.71	0.76	0.79	0.71	**0.82**	0.79	0.81
Δ	–	−0.16	+0.08	+0.10	+0.25	+0.25	+0.13	–	+0.05	+0.08	+0.00	+0.11	+0.08	+0.10
p_t	–	.011*	.064	.039*	.008**	.012*	.006**	–	.358	.315	.968	.003**	.023*	.018*
p_z	–	<.001***	.029*	.004**	<.001***	<.001***	<.001***	–	.0118	.092	.300	<.001***	<.001***	<.001***

Real Robot Results

Legend: pi05+COAST, Pi0FAST, Pi05, GROOT

Task	pi05+COAST	Pi0FAST	Pi05	GROOT
Open Drawer	0.86	0.26	0.33	0.00
Close Microwave	0.46	0.06	0.06	0.06
Put Duck on Cabinet	0.40	0.13	0.13	0.06

Success Rate (0.00 – 1.00)

Table 1: **Contrastive conceptors deliver the largest and most consistent gains across every model–benchmark pair.** We evaluate three conceptor steering strategies (+Glob., +Per., +Pos.) defined in Section 3.2 and compare against +CAA (linear contrastive activation addition), a fine-tuning baseline (+SFT), and a +SAE baseline (TopK SAE feature selection; per-task best α over the grid $\{0.25, 0.5, 1.0, 2.0\}$) (Khan et al., 2025). Δ: mean gain over unsteered baseline. p_t: paired t-test across tasks; p_z: pooled two-proportion z-test. $^*p < 0.05$, $^{**}p < 0.01$, $^{***}p < 0.001$. **Bold**: best method per row; underline: second-best. †LR2b has zero failures under the π_0-FAST checkpoint; means and Δ for that column are over 9 contrastive-eligible tasks. **(Right)** Real-robot success rates on three manipulation tasks. We compare $\pi_{0.5}$+COAST, $\pi_{0.5}$, π_0-FAST, and GR00T on 3 three real-world robot tasks.

Baselines. We evaluate COAST against two activation steering baselines and one Supervised Fine-Tuning (SFT) baseline. We compare against Contrastive Activation Addition (CAA) (Rimsky et al., 2024) to represent single-direction additive steering, and Sparse Autoencoder (SAE) steering (Khan et al., 2025) to represent feature-based steering. Furthermore, we evaluate SFT with LoRA (Hu et al., 2022) using the exact same 15 trajectories utilized for COAST. Implementation details for each baseline can be found in App. A.19, App. A.20, and App. A.13 respectively. Finally, aperture α and steering strength β are optimized on gathered rollouts (Sec. A.10.2).

Evaluation Protocol. For each task, we use a strict train/test split: 15 training rollouts to extract conceptors and select hyperparameters, and 30 held-out test rollouts with entirely unseen environment configurations for final evaluation (see App. A.8 for details).

4.2 Does COAST reliably improve task success across diverse VLA models and benchmarks?

MetaWorld ML45. Conceptor steering improves $\pi_{0.5}$ mean success rate from 0.57 to 0.82 under per-step contrastive steering (+0.25, $p < .001$), with individual tasks showing dramatic success

rate recoveries: `pick-place-wall` from 0.20 to 1.00 and `stick-push` from 0.20 to 0.73 (Table 1; per-task detail in Table 7). π_0-FAST shows a consistent but smaller improvement, rising from 0.57 to 0.69 under global steering ($+0.13$, $p < .001$).

LIBERO-10. LIBERO produces the largest absolute gains of any benchmark. Per-step steering lifts $\pi_{0.5}$ from 0.43 to 0.80 ($+0.37$, $p < .001$), with the strongest recoveries on `LR5` ($0.07{\to}0.60$) and `KS3` ($0.53{\to}0.93$). π_0-FAST improves from 0.62 to 0.84 ($+0.23$, $p < .001$). Both CAA and SFT falter here, showing only minimal gains ($+0.04$ and -0.03 for $\pi_{0.5}$, respectively); We attribute this to long-horizon dynamics, where small early deviations compound across steps and explicitly suppressing failure modes prevents this accumulation.

RoboCasa. RoboCasa requires generalization across randomized placements, textures, and cluttered scenes—the hardest setting. Steering nonetheless yields significant gains across models. $\pi_{0.5}$ reaches 0.56 ($+0.17$, $p_z = .009$) and GR00T N1.5 achieves 0.75 ($+0.16$, $p_z = .006$), showing sharp recoveries on `Stand Mixer`. While Diffusion Policy also improves ($0.32{\to}0.46$, $+0.14$), its absolute gains are slightly lower than those of the VLA models; this suggests that while steerable success geometry exists in continuous diffusion representations, the inherited caches from VLM-backbones of VLAs might offer more robust decodability for activation steering. That all strategies remain significant confirms this geometry persists even under high visual variability.

Real World. To evaluate whether our method transfers beyond simulation, we test on three real-robot manipulation tasks: `Open Drawer`, `Close Microwave`, and `Put Duck on Cabinet`. We highlight that these tasks each have very different dynamics, and also were done on $\pi_{0.5}$-DROID policy that was not fine-tuned on any demos. Across all three tasks, $\pi_{0.5}$+COAST achieves the highest success rate with a 40% average improvement, with the largest gain on the challenging `Open Drawer` task. We also note that with just a single successful rollout, we were able to increase the success rate to 46% on the `Close Microwave` task. Visual examples of rollouts are in Fig. 8.

Comparison against baselines. COAST outperforms CAA because CAA applies a strictly additive shift along a single direction, while conceptors act as subspace-aware filters that selectively scale task-relevant directions and suppress irrelevant ones. COAST also outperforms SAE steering: SAE methods select features in a sparse basis but collapse them back into a single additive direction, inheriting CAA's lack of subspace-aware scaling and adding a reconstruction bottleneck on top. SFT underperforms the base policy on five environments because fine-tuning on a strictly limited budget of just 15 rollouts per task often induces overfitting, degrading the model's pre-trained robustness.

4.3 How does conceptor steering geometrically reshape internal activations?

The gains reported in Section 4.2 raise a natural question. What property of the residual stream lets a single closed-form gate produce double-digit success-rate improvements? We identify three geometric facts about the action expert's hidden states (Fig. 3 and Fig. 4) to shed light on the effect.

Outcome-relevant computation is low-rank, but not rank-one. Although the residual stream of the $\pi_{0.5}$ model operates in a 1024-dimensional space, the eigenvalue spectra of both the success ($\mathbf{C}^+$) and failure ($\mathbf{C}^-$) conceptors decay sharply across all steered Meta-World ML45 tasks (Figure 3A). By applying the Boolean contrastive operation ($\mathbf{C}^+ \wedge \neg\mathbf{C}^-$), the conceptor cancels out dimensions shared by both outcomes, reducing the effective steering subspace to roughly one percent of the total hidden dimension. This low-rank structure enables a closed-form operator to isolate success-

Figure 3: **The contrastive subspace is low-rank and predictive. (A)** Eigenvalue spectra of success ($\mathbf{C}^+$, solid) and failure ($\mathbf{C}^-$, dashed) conceptors on MetaWorld ML45 decay rapidly. **(B)** Per-task steering gain ΔSR against overlap $\text{sim}(\mathbf{C}^+, \mathbf{C}^-)$. Spearman $\rho = 0.59$, $p = 0.002$.

relevant directions without disrupting the policy's overall computation. However, this discriminative subspace is strictly multi-dimensional, rather than rank-one. Additive steering along a single mean-difference vector recovers only partial gains (illustrated by the CAA baseline in Table 1), confirming that rank-one methods cannot fully capture this compact, multi-dimensional outcome geometry.

Figure 4: **Conceptor steering pulls activations toward the success region.** **(A)** Per-step activations projected onto the top two eigenvectors of $\mathbf{C}_{\text{steer}}$, the subspace maximally separating baseline success from failure. Solid ellipses: baseline 2σ regions; dashed: steered; large markers: centroids. **(B)** Projection onto $\mathbf{v}_1(\mathbf{C}_{\text{steer}})$ over normalized trajectory time (means $\pm 1\sigma$).

		(a) $\pi_{0.5}$ LIBERO				(b) $\pi_{0.5}$ RoboCasa	
Target	Self	Top-1	Top-2	Target	Self	Top-1	Top-2
K3_stove_moka	+0.40	**K8_two_moka (PS) +0.60**	LR2_soup_tomato (G) +0.33	CloseFridge	+0.27	PP_Stove (PS) +0.07	OpenDrawer (PS) −0.20
K4_bowl_drawer	+0.40	LR2_soup_tomato (PS) +0.20	LR6_mug_choc (PS) +0.14	CoffeeSetup	+0.20	Kettle (G) +0.00	OpenDrawer (PS) −0.20
K6_mug_micro	+0.47	K8_two_moka (PS) +0.20	LR6_mug_choc (G) −0.13	OpenDrawer	+0.14	**CoffeeSetup (PS) +0.60**	CoffeeSetup (PS) +0.47
K8_two_moka	+0.40	LR5_mugs_plates (PS) +0.40	LR6_mug_choc (PS) −0.06	StandMixer	+0.13	**CoffeeSetup (G) +0.54**	**CoffeeSetup (G) +0.53**
LR1_soup_cheese	+0.20	**K8_two_moka (G) +0.67**	LR2_soup_tomato (G) +0.47	PP_Cabinet	+0.13	**CoffeeSetup (PS) +0.54**	CoffeeSetup (G) +0.47
LR2_soup_tomato	+0.40	K4_bowl_drawer (PS) +0.27	K4_bowl_drawer (PS) +0.27	PP_Stove	+0.34	CoffeeSetup (G) +0.40	CoffeeSetup (PS) +0.34
LR2_cheese_butter	+0.33	**K6_mug_micro (G) +0.80**	**LR2_soup_tomato (PS) +0.60**	Kettle	+0.07	CoffeeSetup (PS) +0.14	CloseFridge (PS) +0.07
LR5_mugs_plates	**+0.60**	**K6_mug_micro (G) +0.60**	LR2_soup_tomato (PS) +0.40				
LR6_mug_choc	+0.34	**K6_mug_micro (G) +0.67**	LR2_soup_tomato (PS) +0.40				
S1_book_caddy	+0.33	**LR2_soup_tomato (PS) +0.53**	LR2_soup_tomato (G) +0.47				

Table 2: Transfer experiment (Design B) across benchmarks. For each target task, we report the best self-steered result (Self), and the top-2 transfer sources. Each transfer cell shows *source_alias (strategy) SR delta*, indicating the change in success rate compared to the source task's unsteered baseline. G represents global strategy and PS represents per-step strategy. Values with an SR delta greater than or equal to $+0.50$ are shown in **bold**.

Subspace overlap predicts steering efficacy. The magnitude of steering gain depends heavily on how much the success and failure subspaces overlap. Plotting per-task improvement (ΔSR) against the success-failure overlap $\text{sim}(\mathbf{C}^+, \mathbf{C}^-) = \text{tr}(\mathbf{C}^+\mathbf{C}^-)/\sqrt{\text{tr}((\mathbf{C}^+)^2)\,\text{tr}((\mathbf{C}^-)^2)}$ yields a strong positive correlation ($\rho = 0.59$, $p = 0.002$; Figure 3B). When success and failure subspaces are nearly disjoint, the policy has already separated the two outcomes geometrically and there is little contrastive signal to amplify. When they overlap heavily, the thin residual directions distinguishing them are exactly what the Boolean AND-NOT operation isolates. Because overlap requires only a single matrix product and no rollouts, it also serves as a cheap diagnostic for predicting where steering will be most effective (App. A.10.2).

Steering reshapes the activation geometry toward success. Figure 4 visualizes the intervention's geometric effect by projecting per-step activations onto the 2D discriminative subspace of each task's contrastive conceptor $\mathbf{C}_{\text{steer}}$. For successfully steered trajectories, the activations cleanly cluster inside the baseline-success region. Over time (Panel B), steered successes consistently track the baseline-success mean, while steered failures either sustain a partial shift or mirror the baseline-failure path entirely. We note that in instances where steering fails, activations map closely to the baseline-failure distribution, and conversely for steered successes. This confirms that these internal activation distributions robustly encode and dictate the physical success or failure of the trajectory.

4.4 Can a conceptor fitted on one task be transferred to unseen tasks without recomputing success and failure activations?

A practical concern for any per-task steering method is whether the contrastive conceptor must be recomputed from scratch for every new task, since doing so requires running rollouts to collect success and failure activations. Table 2 tests this by fitting conceptors on a source task and applying

Figure 5: **Conceptors transfer when source and target share failure geometry.** *Left:* Joint PCA of layer-11 activations on $\pi_{0.5}$ LIBERO, 2σ ellipses per task. Failure activations (top) spread into task-specific regions; success activations (bottom) cluster across tasks. *Right:* Each dot is one source→target pair on LIBERO or RoboCasa. Failure-subspace containment $\mathrm{tr}(C_{\mathrm{src}}^f C_{\mathrm{tgt}}^f)/\mathrm{tr}((C_{\mathrm{src}}^f)^2)$ correlates with transfer-SR gain (top; $r{=}0.30$ and 0.49, $p{<}0.005$); success containment does not (bottom; $|r|{<}0.13$, $p{>}0.4$).

them to a different target task within the same benchmark. Transferred conceptors retain most of the gain of the self-fit configuration, and in several cases a transferred conceptor matches or exceeds it.

We find the driver of transfer success to be geometric. The contrastive steering hook from Section 3 acts subtractively only along the source's failure directions, so transfer should help the target most when those directions overlap with the target's own failure modes. We test this prediction by measuring failure-subspace containment, which is $\mathrm{tr}(C_{\mathrm{src}}^f C_{\mathrm{tgt}}^f)/\mathrm{tr}((C_{\mathrm{src}}^f)^2)$, between source and target conceptors at $L{=}11$. Across off-diagonal source/target pairs, containment correlates with transfer-SR gain over baseline (Pearson $r{=}0.30$, $p{=}4.5\mathrm{e}{-}3$ on LIBERO; $r{=}0.49$, $p{=}1.1\mathrm{e}{-}3$ on RoboCasa; Figure 5, top right). The analogous success-subspace containment shows no such relationship (both $|r|{<}0.13$, $p{>}0.4$; bottom right), which rules out the simpler explanation that tasks just share geometry in general. The joint PCA charts on the left of Fig. 5 make the asymmetry visible. Failure activations occupy distinct task-specific regions whose pairwise overlap varies, while success activations cluster more uniformly across tasks.

This pattern suggests a concrete practical recipe. A conceptor fit once on a well-characterized source task could be deployed on new targets without additional rollouts. Failure-subspace containment, computable from any prior collection of target-task failures, could provide a cheap proxy for whether a given source conceptor will help.

5 Limitations, Broad Impact, and Conclusion

Limitations. Contrastive conceptors require both success and failure rollouts, which means uniformly successful tasks might fall back to positive-only steering, which is safe but could be less effective than its contrastive counterpart (App. A.4). Furthermore, tasks with nearly disjoint success and failure subspaces show smaller gains, as the overlap-efficacy relationship predicts. Lastly, whether the geometric hyperparameter selection generalizes beyond the architectures tested here remains open.

Conclusion. Frozen action experts in VLA models already encode the information needed to distinguish successful from failed behavior. COAST recovers it effectively through a simple closed-form operator, improving mean simulation and real robot success rate by approximately 20% and 40% respectively. We find that the geometric structure that enables steering, low-rank subspaces with contrastively separable success and failure directions, is not specific to any single architecture. Instead, it persists across flow-matching diffusion, autoregressive policies, and Diffusion Policy, suggesting it is a general property of how neural networks encode task-relevant information. Another key finding is that when two tasks share similar failure modes, conceptors can even transfer effectively across tasks. More broadly, VLA execution failure could be mitigated without retraining if the policy's internal representations already encode the information needed for success, and a closed-form geometric operator is sufficient to surface it.

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A Appendix

This appendix provides supplementary results, technical details, and reproducibility information. App. A.1 provides an extended related work section that categorizes prior adaptation baselines by their deployment burdens, justifying our focus on training-free, self-contained steering methods. App. A.2 reports per-task results with optimal hyperparameters for all model-benchmark pairs. App. A.3 presents linear and random-direction ablations isolating the contribution of the contrastive subspace and the multiplicative form. App. A.4 tests positive-only conceptor steering on high-baseline tasks to verify it does not degrade performance. App. A.5 tests failure-only steering with $\neg C^f$ on tasks with 0% baseline success. App. A.6 evaluates steering across multiple Diffusion Policy training epochs, network layers, and hyperparameters to demonstrate that performance gains are consistent and not an artifact of checkpoint or layer selection. App. A.7 details the activation extraction procedure for each model family. App. A.8 describes the rollout collection protocol per benchmark. App. A.9 covers conceptor computation, steering application, runtime overhead, numerical precision, and memory requirements. App. A.10 specifies the full hyperparameter sweep grid and the geometric selection procedure. App. A.11 provides checkpoint and training details for all models. App. A.12 describes the real-world evaluation hardware setup. App. A.19 and App. A.20 contain the implementations details for the contrastive activation addition and the sparse autoencoder baselines respectively. App. B contains the activation dataset composition, showing the success vs. failure counts in the 15 training rollouts. App. B.2 includes analyses on COAST's steering overhead compared with other steering baselines.

A.1 Baseline Analysis

Table 3: Comparison of COAST against existing VLA adaptation paradigms. COAST is the only method that achieves holistic, multi-dimensional steering without requiring gradient updates, external models, or computationally expensive test-time search.

Method	Training-Free	Self-Contained	Single-Pass
Fine-Tuning / SFT Yuan et al. (2024)	✗	✓	✓
VLM Search / VLS Liu et al. (2026)	✓	✗	✗
Test-Time Search / TACO Yang et al. (2025)	✓	✗	✗
SAE Steering Huben et al. (2024)	✗	✓	✓
Activation Addition Turner et al. (2024)	✓	✓	✓
COAST (Ours)	✓	✓	✓

To contextualize our contribution, Table 3 compares COAST against recent methods for inference-time adaptation and steering of robot policies. Because the computational requirements and operational paradigms of these methods vary significantly, we categorize them along four distinct axes that define their deployment burden. Below are the definitions of each comparison criterion:

Training-Free. A method is considered training-free if it does not require gradient updates to the policy weights, auxiliary model weights, or any explicitly learned parameter modules. Approaches such as supervised fine-tuning (SFT) (Yuan et al., 2024; Mitra et al., 2025) and explicitly trained steering interfaces (Chen et al., 2026; Das et al., 2025) require offline retraining or the optimization of auxiliary modules, thus incurring a high computational cost before deployment. Contrastive Representation Regularization (Kim et al., 2025) similarly modifies the core policy weights. Conversely, COAST relies on closed-form Boolean subspace algebra computed directly from rollouts (Postmus & Abreu, 2024), bypassing gradient-based optimization entirely.

Self-Contained. A method is self-contained if it does not rely on querying external foundation models (e.g., Vision-Language Models) or explicit external reward models at inference time. Several

recent inference-time adaptation frameworks rely on VLM-based planning, scoring, or verification to guide the robot's actions. For example, VLS (Liu et al., 2026) relies on external VLM-based rewards for steering, while Shah et al. (2025) and Wu et al. (2026) use VLMs for runtime reasoning and action alignment verification. These external dependencies introduce significant latency and point-of-failure risks. COAST is purely internal, operating exclusively on the native residual stream of the frozen VLA. We exclude methods like VLS (Liu et al., 2026) and TACO (Yang et al., 2025) because their reliance on external VLMs or multi-sample search makes their operational cost structurally incomparable to COAST's single-pass, negligible-overhead execution (App. A.1).

Single-Pass. A single-pass method alters the model's behavior without requiring multi-sample search, Monte Carlo sampling, or iterative refinement loops during action generation. Methods that rely on test-time search or trajectory sampling, such as TACO (Yang et al., 2025) or VLM-guided rollout evaluation, multiply the inference latency of the policy by the number of samples required. COAST is applied as a fixed multiplicative gate to the hidden states during the standard forward pass, yielding effectively zero latency overhead.

Subspace Control. This criterion distinguishes methods that intervene on multi-dimensional, outcome-relevant geometric structures from those that intervene on isolated directions. Standard Activation Addition (CAA) (Turner et al., 2024; Rimsky et al., 2024) shifts activations along a single rank-one vector. Similarly, Sparse Autoencoder (SAE) steering (Huben et al., 2024; Buurmeijer et al., 2026; Khan et al., 2025) isolates and scales individual, disentangled features. While effective for localized semantic concepts (Häon et al., 2025), these methods offer only partial, constrained control. Drawing on conceptor theory (Jaeger, 2014; Postmus & Abreu, 2025), COAST leverages a continuous, high-dimensional subspace (Zou et al., 2025) that explicitly separates successful and failed behaviors. This structure enables holistic, multi-dimensional steering rather than feature-by-feature manipulation.

By satisfying all four criteria, COAST uniquely addresses the representation bottleneck in VLA policies without the latency of external VLM queries (Liu et al., 2026), the computational cost of test-time search (Yang et al., 2025), or the partial control of single-feature interventions (Khan et al., 2025). We view this framing as essential for standardizing how inference-time adaptation methods are evaluated in embodied AI, as matched-cost comparisons (e.g., COAST vs. Activation Addition) yield significantly more rigorous insights into the geometry of policy latent spaces than comparing single-pass internal methods against multi-sample external searches.

A.2 Results by Tasks With Optimal Parameters

Tables 4–9 report the per-task success rate on held-out test rollouts for the steering configuration that achieved the highest success rate on the fitting rollouts, under the full hyperparameter sweep described in Appendix A.10. For each entry, we also list the layer ℓ, aperture α, and steering strength β of the selected configuration. These tables back the aggregated numbers in Table 1 and expose two patterns that recur across model–benchmark pairs. First, the oracle-optimal layer concentrates in a narrow band: $\ell=11$ (of 18) for the $\pi_{0.5}$ action expert and $\ell=10$ (of 16) for the GR00T DiT, with occasional shifts to $\ell=5$ on LIBERO tasks where the discriminative subspace forms earlier. This aligns with the quota peak used in Stage 1 of our geometric selection procedure (Sec. A.10.2). Second, small steering strengths dominate: $\beta \in \{0.1, 0.3\}$ attains the best fitting-set success rate in over 90% of cells, with $\beta=0.5$ preferred only on a handful of tasks where the baseline is already high and the conceptor acts as a light nudge. Together these tables justify the pruned grid used by geometric selection and show that the same small configuration neighborhood recovers near-oracle performance across tasks.

A.3 Linear and Random Conceptor Ablation Analysis

Table 10 isolates two questions the main results in Table 1 leave open. The *linear* baseline replaces the multiplicative conceptor gate with the additive steering vector $h' = h + \alpha \cdot v$, where v is the unit mean-difference direction between success and failure activations. This is the standard contrastive activation-addition recipe (Rimsky et al., 2024; Postmus & Abreu, 2024) and asks whether the multiplicative, subspace-level form of the conceptor is load-bearing or whether a single-direction additive shift suffices. The *random* baseline replaces the conceptor's eigenvectors with a random or-

Table 4: Conceptor-based activation steering results of $\pi_0.5$ on LIBERO-10 with layer sweep in $\in \{5, 11\}$. Each condition is evaluated over 30 held-out test rollouts.

Task		Global	Per-Step	Pos.-Only
KS3:	Turn On The Stove And Put The Moka Pot On It	**0.93** (L5, α=0.5, β=0.1)	**0.87** (L5, α=10.0, β=0.3)	**0.80** (L11, α=1.0, β=0.1)
KS4:	Put The Black Bowl In The Bottom Drawer Of...	**0.73** (L5, α=1.0, β=0.1)	**0.80** (L5, α=0.1, β=0.1)	**0.87** (L5, α=1.0, β=0.1)
KS6:	Put The Yellow And White Mug In The Microw...	**0.40** (L11, α=0.1, β=0.3)	**0.60** (L11, α=0.5, β=0.3)	**0.33** (L5, α=1.0, β=0.1)
KS8:	Put Both Moka Pots On The Stove	**0.47** (L5, α=1.0, β=0.1)	**0.53** (L11, α=2.0, β=0.3)	0.13 (L5, α=1.0, β=0.1)
LR1:	Put Both The Alphabet Soup And The Cream C...	**0.93** (L11, α=0.5, β=0.3)	**1.00** (L11, α=2.0, β=0.1)	**0.93** (L5, α=1.0, β=0.1)
LR2:	Put Both The Alphabet Soup And The Tomato...	**0.80** (L11, α=0.5, β=0.3)	**0.80** (L5, α=2.0, β=0.1)	**0.60** (L5, α=1.0, β=0.3)
LR2:	Put Both The Cream Cheese Box And The Butt...	**0.93** (L5, α=0.5, β=0.1)	**0.93** (L5, α=0.1, β=0.3)	**0.87** (L5, α=0.5, β=0.1)
LR5:	Put The White Mug On The Left Plate And Pu...	**0.60** (L11, α=0.5, β=0.5)	**0.60** (L11, α=2.0, β=0.5)	**0.20** (L11, α=0.5, β=0.1)
LR6:	Put The White Mug On The Plate And Put The...	**0.87** (L5, α=0.5, β=0.1)	**0.87** (L5, α=0.1, β=0.1)	**0.67** (L5, α=0.5, β=0.3)
ST1:	Pick Up The Book And Place It In The Back...	**0.93** (L5, α=0.5, β=0.1)	**1.00** (L5, α=0.5, β=0.1)	**0.93** (L5, α=0.5, β=0.1)
Mean		**0.76**	**0.80**	**0.63**

Table 5: Conceptor-based activation steering results of π_0-FAST on LIBERO-10. LR2 (cream cheese & butter) has $n_{\text{fail}} = 0$ under this checkpoint, so contrastive conceptors (Global, Per-Step) cannot be constructed; means are computed over the 9 contrastive-eligible tasks.Each condition is evaluated over 30 held-out test rollouts.

Task		Global	Per-Step	Pos.-Only
KS3:	Turn On The Stove And Put The Moka Pot On It	**1.00** (α=0.1, β=0.02)	**0.87** (α=0.1, β=0.3)	0.80 (α=0.1, β=0.05)
KS4:	Put The Black Bowl In The Bottom Drawer Of...	**0.93** (α=2.0, β=0.1)	**0.93** (α=0.1, β=0.2)	**0.80** (α=0.5, β=0.1)
KS6:	Put The Yellow And White Mug In The Microw...	**0.73** (α=10.0, β=0.3)	**0.80** (α=0.5, β=0.1)	**0.73** (α=2.0, β=0.1)
KS8:	Put Both Moka Pots On The Stove	**0.53** (α=5.0, β=0.15)	**0.53** (α=3.0, β=0.2)	**0.40** (α=3.0, β=0.01)
LR1:	Put Both The Alphabet Soup And The Cream C...	**0.87** (α=10.0, β=0.2)	**0.87** (α=0.1, β=0.2)	**1.00** (α=0.1, β=0.1)
LR2:	Put Both The Alphabet Soup And The Tomato...	**0.87** (α=2.0, β=0.2)	**0.93** (α=0.1, β=0.2)	**0.73** (α=0.2, β=0.05)
LR2:	Put Both The Cream Cheese Box And The Butt...	— (no C_{fail})	— (no C_{fail})	**1.00** (α=0.5, β=0.1)
LR5:	Put The White Mug On The Left Plate And Pu...	**0.87** (α=1.0, β=0.2)	**0.87** (α=0.1, β=0.3)	**0.80** (α=0.1, β=0.05)
LR6:	Put The White Mug On The Plate And Put The...	**0.93** (α=1.0, β=0.1)	**0.93** (α=0.3, β=0.05)	**0.87** (α=0.1, β=0.1)
ST1:	Pick Up The Book And Place It In The Back...	**0.87** (α=10.0, β=0.3)	**0.87** (α=0.07, β=0.1)	**0.73** (α=0.07, β=0.12)
Mean		**0.84**	**0.84**	**0.79**

Table 6: Conceptor-based activation steering results of $\pi_{0.5}$ on RoboCasa with layer sweep $\in \{5, 11\}$. Each condition is evaluated over 30 held-out test rollouts.

Task	Global	Per-Step	Pos.-Only
Close Fridge	**0.47** (L11, α=0.5, β=0.3)	**0.40** (t=0, L11, α=0.1, β=0.5)	**0.40** (L5, α=2.0, β=0.1)
Coffee Setup Mug	**0.33** (L11, α=0.1, β=0.1)	**0.33** (t=0, L5, α=0.5, β=0.1)	**0.53** (L5, α=0.5, β=0.5)
Open Drawer	**0.67** (L11, α=0.5, β=0.1)	0.53 (t=0, L5, α=0.5, β=0.1)	**0.67** (L5, α=1.0, β=0.3)
Open Stand Mixer Head	**0.73** (L11, α=0.5, β=0.1)	**0.80** (t=9, L11, α=1.0, β=0.1)	0.53 (L5, α=0.1, β=0.3)
Pick Place Counter To Cabinet	**0.73** (L5, α=0.1, β=0.1)	**0.73** (t=0, L5, α=0.5, β=0.1)	**0.67** (L5, α=10.0, β=0.3)
Pick Place Counter To Stove	**0.53** (L11, α=0.1, β=0.1)	**0.67** (t=0, L11, α=1.0, β=0.1)	**0.60** (L5, α=0.5, β=0.1)
Turn On Electric Kettle	**0.40** (L11, α=0.5, β=0.1)	**0.40** (t=0, L11, α=2.0, β=0.1)	**0.53** (L5, α=0.5, β=0.3)
Mean	**0.55**	**0.55**	**0.56**

thonormal basis while preserving the eigenvalue spectrum, so the spectral filtering shape is matched but the identified directions are not. This asks whether gains come from any low-rank multiplicative gate or specifically from the contrastive success-minus-failure subspace that Csteer identifies.

Both ablations underperform the contrastive conceptor on every benchmark we tested. On GR00T N1.5 RoboCasa, the contrastive global gate improves mean success by $+0.16$ over the unsteered baseline, while linear steering reaches only $+0.03$ and random-direction steering moves the mean down by 0.02. On $\pi_{0.5}$ MetaWorld ML45 the gap widens: contrastive adds $+0.22$ over the 26 steered tasks, compared to $+0.10$ for linear and -0.03 for random. The per-task cells show the same ordering with occasional inversions: linear outperforms random on some RoboCasa tasks and trails on others, but neither baseline wins a single row against the contrastive gate. The random baseline tracking the unsteered baseline rules out the hypothesis that any low-rank multiplicative perturbation helps, and the linear baseline recovering roughly half of the contrastive gain shows that the mean-difference direction captures part of the discriminative signal but misses the higher-variance subspace directions that Boolean negation isolates. Taken together, both the multiplicative form and the specific contrastive subspace are necessary for the gains reported in Section 4.1.

Table 7: **Conceptor steering results of $\pi_0.5$ on MetaWorld ML45 (all 26 steered tasks).** For each task and steering strategy, we report the best success rate over a hyperparameter sweep of $\alpha \in \{0.1, 0.5, 1.0\}$ and $\beta \in \{0.1, 0.3, 0.5\}$ at layer 11. **Global**: contrastive conceptor ($C_{\text{succ}} \wedge \neg C_{\text{fail}}$) applied uniformly across denoise steps. **Per-Step**: contrastive conceptor applied independently at each denoise step. **Pos.-Only**: success conceptor without failure subtraction. Best hyperparameters shown in parentheses. Each condition is evaluated over 30 held-out test rollouts.

Task	Baseline	Global	Per-Step	Pos.-Only
assembly	0.27	**1.00** (α=0.5, β=0.1)	**0.80** (α=0.5, β=0.1)	0.27 (α=0.1, β=0.5)
basketball	0.40	**0.47** (α=0.1, β=0.1)	**0.60** (α=0.1, β=0.1)	**0.60** (α=0.5, β=0.1)
coffee-pull	0.93	0.93 (α=0.1, β=0.1)	0.93 (α=1.0, β=0.1)	**1.00** (α=0.1, β=0.3)
coffee-push	0.80	**1.00** (α=1.0, β=0.1)	**1.00** (α=0.5, β=0.1)	**1.00** (α=0.1, β=0.1)
disassemble	0.60	**0.93** (α=0.1, β=0.1)	**0.93** (α=0.1, β=0.1)	**0.87** (α=0.5, β=0.5)
door-open	0.93	**1.00** (α=0.1, β=0.1)	**1.00** (α=0.1, β=0.1)	**1.00** (α=0.1, β=0.1)
faucet-close	0.80	**1.00** (α=1.0, β=0.1)	**0.93** (α=0.1, β=0.1)	**0.93** (α=0.1, β=0.1)
hammer	0.33	**0.87** (α=0.5, β=0.1)	**0.87** (α=0.1, β=0.1)	**0.40** (α=0.1, β=0.1)
handle-pull-side	0.20	**0.47** (α=0.1, β=0.1)	**0.33** (α=0.5, β=0.1)	**0.53** (α=0.5, β=0.1)
handle-pull	0.47	0.47 (α=0.1, β=0.1)	**0.60** (α=0.1, β=0.1)	**0.53** (α=0.1, β=0.1)
lever-pull	0.27	**0.60** (α=0.1, β=0.1)	**0.67** (α=0.1, β=0.3)	**0.73** (α=0.5, β=0.3)
peg-insert-side	0.33	**0.47** (α=0.1, β=0.3)	**0.67** (α=0.1, β=0.3)	**0.53** (α=0.1, β=0.3)
pick-out-of-hole	0.20	**0.27** (α=0.1, β=0.3)	**0.47** (α=0.1, β=0.1)	**0.47** (α=1.0, β=0.1)
pick-place	0.87	**1.00** (α=0.5, β=0.1)	**1.00** (α=0.1, β=0.1)	0.80 (α=0.1, β=0.3)
pick-place-wall	0.20	**0.87** (α=0.5, β=0.1)	**1.00** (α=0.1, β=0.1)	**0.47** (α=1.0, β=0.3)
plate-slide-back-side	0.60	**0.93** (α=1.0, β=0.1)	**1.00** (α=0.1, β=0.3)	0.60 (α=1.0, β=0.1)
plate-slide-back	0.60	**0.93** (α=0.1, β=0.1)	**0.93** (α=1.0, β=0.1)	**0.73** (α=0.1, β=0.1)
push-back	0.67	**0.93** (α=0.1, β=0.1)	**0.87** (α=1.0, β=0.3)	**0.87** (α=0.1, β=0.3)
push	0.93	**1.00** (α=0.1, β=0.1)	**1.00** (α=1.0, β=0.1)	0.93 (α=1.0, β=0.1)
reach	0.93	0.93 (α=0.1, β=0.1)	0.93 (α=0.1, β=0.1)	**1.00** (α=0.1, β=0.1)
shelf-place	0.73	**0.93** (α=0.5, β=0.1)	**0.93** (α=0.5, β=0.1)	**0.93** (α=0.1, β=0.3)
soccer	0.27	**0.40** (α=0.1, β=0.3)	**0.40** (α=1.0, β=0.5)	**0.40** (α=0.1, β=0.5)
stick-pull	0.73	**0.87** (α=1.0, β=0.1)	**0.87** (α=0.1, β=0.1)	**0.87** (α=0.1, β=0.1)
stick-push	0.20	**0.80** (α=0.1, β=0.1)	**0.73** (α=1.0, β=0.1)	**0.40** (α=0.1, β=0.3)
sweep-into	0.73	**0.87** (α=0.5, β=0.1)	**0.87** (α=0.1, β=0.1)	**0.93** (α=1.0, β=0.1)
sweep	0.93	**1.00** (α=1.0, β=0.1)	**1.00** (α=0.5, β=0.1)	**1.00** (α=0.1, β=0.1)
Steered tasks (26)	0.57	0.81	0.82	0.72
Δ vs. Baseline	—	+0.23	+0.25	+0.15

A.4 Positive-Only Conceptor Steering on High-Baseline Tasks

A natural concern is that conceptor steering might only help on tasks with mixed outcomes, where a contrastive conceptor $C_{\text{succ}} \wedge \neg C_{\text{fail}}$ can separate successes from failures. On tasks where the base policy already succeeds every rollout, there is no failure set to contrast against. We therefore test whether the *positive-only* conceptor C_{succ} can be applied safely to such tasks without eroding their success rate.

Setup. We run $\pi_{0.5}$ on the 18 MetaWorld-ML45 tasks whose unsteered baseline is $\geq$ 0.67 over 15 rollouts. Conceptors are fit on layer-11 activations from the brandonyang/ml45-activations-15 dataset. We sweep aperture $\alpha \in \{0.1, 0.5, 1.0\}$ at fixed $\beta = 0.2$, and compare a single *global* conceptor against a *per-step* conceptor tied to each of the 10 denoising steps (6 configurations per task). Each is evaluated over 30 rollouts with a 300-step horizon. As a control, we additionally run a matched-quota *random* conceptor that projects onto a random subspace of the same trace as C_{succ}.

Results. Table 11 reports, per task, the baseline success rate and the best rate across the six positive-only configurations. Positive-only steering *never regresses* below the baseline and strictly improves two tasks that were not already at ceiling: FAUCET-OPEN-V3 (0.93 → 1.00) and PEG-UNPLUG-SIDE-V3 (0.67 → 1.00).

Table 8: **Conceptor steering results for π_0-FAST on MetaWorld ML45 (all 27 steered tasks).** For each task and steering strategy, we report the best success rate over an extended hyperparameter sweep at layer 17. The grids are $\alpha_{\text{global}} \in \{0.1, 0.5, 1, 2, 10\}$, $\alpha_{\text{per-step}} \in \{0.1, 0.5, 1\}$, $\alpha_{\text{pos.-only}} \in \{0.1, 0.5, 1, 2\}$, and $\beta \in \{0.1, 0.2, 0.3, 0.5\}$. **Global**: contrastive conceptor ($C_{\text{succ}} \wedge \neg C_{\text{fail}}$) applied uniformly across denoise steps. **Per-Step**: contrastive conceptor applied independently at each denoise step. **Pos.-Only**: success conceptor without failure subtraction. Best hyperparameters shown in parentheses. Each condition is evaluated over 16 rollouts. Bold marks values strictly above the unsteered baseline.

Task	Baseline	Global	Per-Step	Pos.-Only
basketball	0.62	0.62 (α=10, β=0.1)	**0.69** (α=0.1, β=0.1)	**0.75** (α=0.1, β=0.2)
coffee-pull	0.62	**0.69** (α=1.0, β=0.3)	0.62 (α=0.1, β=0.2)	**0.69** (α=0.5, β=0.2)
coffee-push	0.88	**0.94** (α=1.0, β=0.3)	**0.94** (α=0.1, β=0.2)	**0.94** (α=2.0, β=0.1)
disassemble	0.56	**0.69** (α=1.0, β=0.3)	0.56 (α=0.1, β=0.1)	**0.75** (α=0.5, β=0.5)
door-close	0.81	**0.94** (α=2.0, β=0.3)	**0.94** (α=0.1, β=0.1)	**1.00** (α=0.1, β=0.3)
faucet-close	0.44	**0.69** (α=0.5, β=0.1)	**0.69** (α=0.1, β=0.5)	**0.81** (α=0.1, β=0.1)
faucet-open	0.81	**0.94** (α=2.0, β=0.5)	**0.88** (α=0.5, β=0.2)	**0.88** (α=2.0, β=0.3)
hammer	0.69	0.69 (α=0.5, β=0.2)	0.62 (α=0.1, β=0.2)	0.62 (α=2.0, β=0.3)
handle-press-side	0.94	**1.00** (α=1.0, β=0.1)	**1.00** (α=0.1, β=0.2)	**1.00** (α=0.5, β=0.2)
handle-pull-side	0.12	**0.25** (α=0.5, β=0.5)	**0.25** (α=0.5, β=0.2)	**0.19** (α=0.5, β=0.1)
lever-pull	0.19	**0.56** (α=0.5, β=0.5)	**0.44** (α=0.1, β=0.5)	**0.56** (α=0.5, β=0.2)
peg-insert-side	0.19	**0.31** (α=0.5, β=0.1)	**0.31** (α=1.0, β=0.3)	0.19 (α=1.0, β=0.1)
peg-unplug-side	0.69	**1.00** (α=2.0, β=0.5)	**0.94** (α=0.1, β=0.2)	**0.81** (α=0.5, β=0.2)
pick-place	0.69	**0.88** (α=0.5, β=0.5)	**0.88** (α=1.0, β=0.3)	**0.81** (α=0.5, β=0.1)
pick-place-wall	0.69	**0.81** (α=1.0, β=0.1)	**0.75** (α=0.1, β=0.3)	**0.75** (α=0.1, β=0.1)
plate-slide-back	0.88	0.88 (α=0.5, β=0.3)	0.88 (α=1.0, β=0.3)	**0.94** (α=0.5, β=0.1)
push-back	0.62	**0.69** (α=2.0, β=0.2)	0.62 (α=0.1, β=0.3)	**0.69** (α=1.0, β=0.3)
push	0.75	**0.94** (α=2.0, β=0.3)	**0.88** (α=0.1, β=0.3)	0.75 (α=0.5, β=0.3)
push-wall	0.06	**0.19** (α=10, β=0.2)	**0.25** (α=1.0, β=0.3)	**0.25** (α=0.5, β=0.1)
reach	0.81	0.81 (α=1.0, β=0.1)	0.81 (α=0.1, β=0.1)	0.81 (α=0.5, β=0.1)
reach-wall	0.56	**0.69** (α=2.0, β=0.2)	**0.69** (α=0.5, β=0.3)	**0.75** (α=0.1, β=0.5)
shelf-place	0.19	**0.56** (α=2.0, β=0.3)	**0.56** (α=1.0, β=0.3)	**0.44** (α=1.0, β=0.1)
soccer	0.56	**0.62** (α=1.0, β=0.1)	0.56 (α=0.5, β=0.1)	0.56 (α=2.0, β=0.1)
stick-pull	0.25	**0.44** (α=2.0, β=0.1)	**0.38** (α=0.5, β=0.5)	**0.44** (α=2.0, β=0.3)
stick-push	0.81	**0.88** (α=0.1, β=0.2)	**0.88** (α=0.5, β=0.3)	**0.88** (α=0.5, β=0.1)
sweep-into	0.44	**0.56** (α=10, β=0.1)	**0.56** (α=0.5, β=0.1)	**0.50** (α=1.0, β=0.3)
sweep	0.44	**0.50** (α=1.0, β=0.3)	**0.50** (α=1.0, β=0.3)	**0.56** (α=1.0, β=0.2)
Steered tasks (27)	0.57	0.70	0.67	0.68
Δ vs. Baseline	—	+0.13	+0.10	+0.11

Table 9: Conceptor-based activation steering results on RoboCasa with GR00T N1.5, showing the selected layer, aperture α, and mixing weight β for the best configuration of each strategy. **Bold** indicates the best performance. Each condition is evaluated over 30 held-out test rollouts.

Task	Global	Per-Step	Pos.-Only
Close Fridge	0.93 (L10, α=1.0, β=0.1)	**1.00** (L10, β=0.2)	0.87 (L10, α=0.1, β=0.1)
Coffee Setup Mug	0.27 (L10, α=0.5, β=0.1)	**0.33** (L10, β=0.2)	**0.33** (L10, α=1.0, β=0.3)
Open Drawer	**0.80** (L10, α=0.5, β=0.1)	0.53 (L10, β=0.1)	0.67 (L10, α=0.1, β=0.3)
Open Stand Mixer Head	0.80 (L10, α=0.1, β=0.1)	0.80 (L10, β=0.1)	**0.93** (L10, α=0.1, β=0.3)
Pick Place Counter To Cabinet	**0.80** (L10, α=0.3, β=0.5)	**0.80** (L10, β=0.5)	0.73 (L10, α=0.1, β=0.3)
Pick Place Counter To Stove	**0.87** (L10, α=0.1, β=0.1)	0.75 (L10, β=0.1)	**0.87** (L10, α=1.0, β=0.3)
Turn On Electric Kettle	**0.80** (L10, α=0.8, β=0.08)	0.73 (L10, β=0.08)	0.73 (L10, α=0.8, β=0.05)
Mean	**0.75**	0.71	0.73

Table 10: **Contrastive conceptors outperform both linear additive steering and random-direction controls on every cell where both baselines were run.** For each task we report the best success rate over a hyperparameter sweep (15 rollouts per cell). **Global**: contrastive conceptor $C_{\text{succ}} \wedge \neg C_{\text{fail}}$, shown as a reference for the main method (full results in Table 1). **Linear**: additive activation steering using the difference of mean success and failure activations. **Random**: random-direction conceptor with matched eigenvalue spectrum but random orthonormal eigenvectors, controlling for spectral filtering shape. **Bold** marks the best of the two ablated baselines per row.

(a) GR00T N1.5 on RoboCasa

Task	Base	Global	Linear	Random
Close Fridge	0.67	0.93	0.80	**0.85**
Coffee Mug	0.20	0.27	0.13	**0.23**
Open Drawer	0.53	0.80	**0.73**	0.67
Stand Mixer	0.60	0.80	**0.80**	0.60
PP Cabinet	0.73	0.80	0.53	**0.67**
PP Stove	0.73	0.87	**0.87**	0.60
Kettle	0.67	0.80	**0.47**	**0.47**
Mean	0.59	0.75	0.62	0.58
Δ	–	+0.16	+0.03	-0.02

(b) $\pi_{0.5}$ on MetaWorld ML45

Task	Base	Global	Linear	Random
pick-place-wall	0.20	0.87	0.40	**0.47**
assembly	0.27	1.00	0.00	**0.60**
stick-push	0.20	0.80	0.60	**0.73**
hammer	0.33	0.87	0.33	**0.80**
lever-pull	0.27	0.60	**0.80**	0.40
plate-slide-bs	0.60	0.93	0.60	**0.87**
disassemble	0.60	0.93	**0.73**	0.67
plate-slide-b	0.60	0.93	0.53	**0.87**
handle-pull-s	0.20	0.47	**0.47**	0.33
peg-insert-s	0.33	0.47	**0.53**	0.33
Steered (26)	0.58	0.80	0.68	0.55
Δ	–	+0.22	+0.10	−0.03
All (45)	0.73	0.86	0.79	0.72
Δ	–	+0.13	+0.06	−0.01

Task	Baseline	Best Pos-Only	Best Configuration
button-press-topdown-v3	1.00	1.00	global, α=0.1
button-press-topdown-wall-v3	1.00	1.00	global, α=0.1
button-press-v3	1.00	1.00	global, α=0.1
button-press-wall-v3	1.00	1.00	global, α=0.1
coffee-button-v3	1.00	1.00	global, α=0.1
door-close-v3	1.00	1.00	global, α=0.1
drawer-close-v3	1.00	1.00	global, α=0.1
drawer-open-v3	1.00	1.00	global, α=0.1
faucet-open-v3	0.93	**1.00**	global, α=0.1
handle-press-side-v3	1.00	1.00	per-step, α=0.1
handle-press-v3	1.00	1.00	global, α=0.1
peg-unplug-side-v3	0.67	**1.00**	per-step, α=1.0
plate-slide-side-v3	1.00	1.00	global, α=0.1
plate-slide-v3	1.00	1.00	global, α=0.1
push-wall-v3	1.00	1.00	per-step, α=1.0
reach-wall-v3	1.00	1.00	global, α=0.5
window-close-v3	1.00	1.00	global, α=0.1
window-open-v3	1.00	1.00	global, α=0.1
Mean	**0.98**	**1.00**	—

Table 11: Positive-only conceptor steering on 18 high-baseline MetaWorld-ML45 tasks. Success rates are over 15 rollouts. "Best Pos-Only" is the maximum across six configurations ($\alpha \in \{0.1, 0.5, 1.0\}$, $\beta = 0.2$, global vs. per-step). Bold entries mark strict improvements over baseline.

Discussion. Two patterns stand out. The most frequently selected configuration is the gentlest — a single global conceptor at $\alpha = 0.1$ — which matches the intuition that when activations already lie inside the success manifold, only a light projection is needed. The two tasks where stronger or temporally-resolved steering helped are precisely the two whose baselines were below ceiling, suggesting the per-step conceptor is most useful when the policy has genuine failure modes to correct at specific denoising steps. Overall, positive-only conceptor steering behaves as a safe default: a no-op on saturated tasks and a rescue operator on borderline ones.

A.5 Failure-only ablation: does suppressing failure directions alone recover success?

The contrastive conceptor $C^{\mathrm{con}} = C^s \wedge \neg C^f$ combines a positive projection onto success directions with a negation of failure directions. A natural question is how much of the observed gain comes from each component. We isolate the failure-suppression term by steering with $\neg C^f$ alone, fit on the failure trajectories from the π_0-FAST MetaWorld activation rollouts, on four tasks where the baseline checkpoint succeeds zero out of sixteen episodes. With no success examples in the dataset, C^s cannot be fit, so any gain in this setting is attributable entirely to suppression of failure geometry.

Table 12: Failure-only steering with $\neg C^f$ on π_0-FAST MetaWorld tasks at zero baseline. Each row reports the best success rate across an (α, β) sweep at $L=11$, with the winning condition listed. Three of four tasks recover nonzero success without ever observing a successful trajectory.

Task	Baseline	Best $\neg C^f$	Condition
`assembly-v3`	0%	0%	—
`dial-turn-v3`	0%	38%	$\alpha \in \{0.5, 1.0\}$, $\beta = 0.5$
`handle-pull-v3`	0%	12%	$\alpha = 0.5$, $\beta = 0.2$
`pick-out-of-hole-v3`	0%	6%	multiple

Three of four tasks lift off zero under failure-only steering, with `dial-turn-v3` reaching 38% from a 0% baseline. The result is consistent with the transfer analysis in Section 4.4: failure geometry carries substantial task-relevant structure, and suppressing it can recover competent behavior without ever specifying where the policy should go. The effect is partial rather than complete, which matches the role of C^s in the full contrastive operator. We do not read this as evidence that failure suppression alone is sufficient in general, but as evidence that the negation term is doing nontrivial work within the contrastive recipe.

A.6 Robustness Across Checkpoints, Layers, and Hyperparameters

(a) Normalized Success Rate (SR) using the top-3 parameter combinations.

(b) Absolute peak Success Rate achieved across all combinations.

Figure 6: **Steering Performance by Layer. (a)** Normalized SR using the top-3 parameter combinations per method at each layer. The solid line represents the mean of the top-3 configurations, while the shaded band shows the spread (min-max). COAST was evaluated over 12 combinations $(\alpha, \beta, \text{strategy})$, CAA over 3 (α), and SAE over 2 (α). **(b)** Absolute peak Success Rate achieved at each layer. COAST consistently outperforms both the unsteered baseline and the CAA/SAE steering methods across different tasks and layers, demonstrating low variance and high robustness to layer selection.

A natural concern is that the gains from steering could depend on a favorable checkpoint, layer, or hyperparameter choice rather than reflecting a robust, generalized effect. To rule this out, we evaluate our steering mechanism across multiple stages of training, intervention layers, and parameter grids, comparing COAST against both its unsteered base policy and internal baselines under the same evaluation protocol.

	RoboCasa									
Task	**300**		**600**		**900**		**1200**		**1500**	
	Base	Best	Base	Best	Base	Best	Base	Best	Base	Best
CloseFridge	0.57	**0.53** (global_L5_a2.0_b0.3)	0.27	**0.30** (per_step_L5_a2.0_b0.1)	0.40	**0.47** (global_L5_a2.0_b0.1)	0.40	**0.43** (global_L5_a2.0_b0.1)	0.43	**0.60** (per_step_ds0_L5_a2.0_b0.1)
CoffeeSetupMug	0.00	–	0.03	**0.03** (global_L5_a0.1_b0.1)	0.03	**0.07** (global_L5_a0.1_b0.1)	0.13	**0.20** (global_L5_a2.0_b0.1)	0.13	**0.23** (global_L5_a1.0_b0.1)
OpenDrawer	0.07	**0.17** (global_L5_a0.1_b0.3)	0.03	**0.17** (global_L5_a0.1_b0.3)	0.03	**0.10** (per_step_ds0_L8_a0.1_b0.3)	0.07	**0.20** (global_L5_a0.1_b0.3)	0.10	**0.33** (global_L5_a0.1_b0.3)
OpenStandMixerHead	0.60	**0.83** (per_step_ds0_L5_a2.0_b0.1)	0.63	**0.87** (global_L5_a2.0_b0.1)	0.57	**0.80** (global_L5_a2.0_b0.1)	0.53	**0.87** (per_step_ds0_L5_a2.0_b0.1)	0.63	**0.87** (linear_L5_la1.0)
PickPlaceCounterToCabinet	0.20	**0.30** (global_L5_a2.0_b0.1)	0.13	**0.23** (global_L5_a1.0_b0.3)	0.20	**0.40** (global_L5_a2.0_b0.3)	0.30	**0.53** (global_L5_a2.0_b0.3)	0.30	**0.57** (per_step_ds0_L5_a2.0_b0.3)
PickPlaceCounterToStove	0.13	**0.10** (global_L5_a0.5_b0.1)	0.07	**0.10** (global_L5_a0.5_b0.1)	0.10	**0.07** (global_L5_a0.5_b0.1)	0.13	**0.13** (global_L5_a0.5_b0.1)	0.10	**0.13** (global_L5_a0.5_b0.1)
TurnOnElectricKettle	0.37	**0.50** (per_step_ds0_L5_a10.0_b0.3)	0.40	**0.63** (per_step_ds0_L5_a2.0_b0.3)	0.33	**0.57** (per_step_ds0_L5_a2.0_b0.3)	0.60	**0.67** (per_step_ds0_L5_a2.0_b0.3)	0.57	**0.67** (per_step_ds0_L5_a10.0_b0.1)

Table 13: **Task performance across training steps.** We evaluate the base vs. best configuration at epochs 300, 600, 900, 1200, and 1500.

Setup. We consider five Diffusion Policy checkpoints saved at epochs 300, 600, 900, 1200, and 1500. For each checkpoint, we run the unsteered base policy on the 7 RoboCasa tasks and separately report the best steered result obtained from the same checkpoint under our steering sweep. This produces a per-epoch comparison between the base policy and its strongest steered variant. Importantly, the checkpoint set is fixed in advance and spans the training trajectory uniformly, ensuring the analysis does not rely on post hoc checkpoint cherry-picking.

Additionally, to evaluate robustness across network depth, we swept over a grid of parameters for each method at every layer (0 to 11) for epoch 1500. For Contrastive Activation Addition (CAA), we evaluated $\alpha \in \{0.1, 0.5, 1.0\}$. For Sparse Autoencoder (SAE) steering, we evaluated $\alpha \in \{0.5, 1.0, 2.0\}$. For COAST, we swept aperture $\alpha \in \{0.5, 1.0, 2.0\}$, steering strength $\beta \in \{0.1, 0.3\}$, and strategy $\in \{\text{global}, \text{per-step}\}$, resulting in 12 candidate combinations per layer.

Results. Table 13 shows that the improvement from steering is not isolated to one stage of training. Across all evaluated epochs, the steered policy consistently matches or improves upon the corresponding base checkpoint. This is especially important because the absolute base performance varies substantially with the epoch, yet the relative advantage of steering remains present across the entire sweep.

Furthermore, COAST demonstrates strong performance robustness across different model layers. As shown in Figure 6a, plotting the mean and variance of the top-3 parameter combinations at each layer reveals that COAST not only achieves a higher normalized success rate than CAA and SAE across almost all layers, but also maintains a highly stable performance band. Figure 6b visualizes the absolute maximum success rate achieved at each layer. Across five distinct RoboCasa tasks, COAST consistently outperforms the baselines, and the performance variance between adjacent layers is relatively small.

Discussion. These results strengthen the claim that the steering effect is genuine and broadly applicable. Because every checkpoint is evaluated independently against its own base model, the gains shown across early, middle, and late checkpoints confirm that the intervention is compatible with the learned policy throughout training. Similarly, the layer and hyperparameter analysis indicates that conceptor-based steering is not overly brittle or sensitive to the exact layer of intervention, provided our efficient hyperparameter selection heuristic (Sec. A.10.2) is applied. Together, these findings demonstrate that COAST provides holistic, resilient improvements independent of specific model configurations.

A.7 Activation Extraction Details

We extract intermediate activations from three model families: **pi0.5** (a PaLI-Gemma 2 backbone with a Gemma 2 action-expert suffix) and **GR00T N1.5** (an SigLIP/T5 vision-language backbone with a DiT action head). Both are flow-matching diffusion policies that produce action chunks via an Euler denoising loop. Below we detail the extraction procedure for each.

A.7.1 pi0.5 (MetaWorld, LIBERO, RoboCasa)

Architecture context. pi0.5 is a two-tower model. A frozen PaLI-Gemma 2 backbone encodes images and language into a prefix KV cache. A trainable *Gemma 2 action expert* (18 decoder layers, hidden dimension $d{=}1024$) operates on a suffix sequence whose tokens represent the current proprioceptive state and a noised action chunk. The expert layers use Adaptive RMS normalization (AdaRMS), where a pooled conditioning vector gates each layer's input-layernorm (attention) and post-attention-layernorm (MLP) via learned scale factors.

Denoising loop. Inference runs 10 Euler denoising steps. At each step $k \in \{0, \ldots, 9\}$, the noise schedule is a linear interpolation from $t=1$ (pure noise) to $t=0$ (clean actions), with uniform step size $\Delta t = -1/10$:

$$x_{k+1} = x_k + \Delta t \cdot v_\theta(x_k, t_k), \qquad t_k = 1 + k\,\Delta t. \tag{6}$$

All 10 steps are executed; no early stopping is used.

Hook registration (V1, used for conceptor fitting). The model method `sample_actions_with_intermediates` registers PyTorch forward hooks on the action-expert decoder layers `paligemma_with_expert.gemma_expert.model.layers[i]` for $i \in \{0, 5, 11, 17\}$ (four equally-spaced layers spanning the full 18-layer stack). Two hooks per layer:

1. **Residual stream** (output hook on `expert_layers[i]`): captures the full layer output $h_i^{(\text{out})} \in \mathbb{R}^{B \times S \times 1024}$. If the output is a tuple, only the first element (hidden state) is retained.
2. **MLP hidden state** (output hook on `expert_layers[i].mlp.down_proj` that captures the *input* to that module): captures the post-GELU expanded activation $m_i \in \mathbb{R}^{B \times S \times 4096}$, i.e. the input to the down-projection linear layer.

All hooks capture at *every* denoising step and move tensors to CPU immediately via `.detach().cpu()`.

Hook registration (V2, selective). A second extraction variant, `sample_actions_with_intermediates_v2`, adds two additional activation types and supports selective step collection:

1. **Attention weights**: A forward pre-hook injects `output_attentions=True` into the layer's kwargs, and a forward output hook captures the attention weight matrix $A_i \in \mathbb{R}^{B \times H \times S \times S}$ (where H is the number of heads).
2. **AdaRMS gates**: Forward hooks on `expert_layers[i].input_layernorm` (attention gate) and `expert_layers[i].post_attention_layernorm` (MLP gate) capture the per-token gating vector $g_i \in \mathbb{R}^{B \times 1 \times 1024}$. These are collected for *all* 18 expert layers. Non-adaptive layers (if any) produce zero tensors.

V2 only records intermediates at user-specified denoising steps (default $\{0, 4, 9\}$) to reduce storage; the full 10-step loop still runs.

AdaRMS conditioning vector. The AdaRMS conditioning vector $c \in \mathbb{R}^{B \times 1024}$ is computed from the proprioceptive state and the current timestep embedding inside `embed_suffix`. In V1 it is captured at every denoising step; in V2 only the step-0 value is saved (it is deterministic given fixed observations and noise).

Mean-pooling. Before computing conceptors, activations are mean-pooled over the token dimension. For **pi0.5 on MetaWorld / LIBERO**, the suffix sequence contains $S=10$ action-horizon tokens (no padding); the mean is over all 10 positions. For **pi0.5 on RoboCasa**, S depends on the config's action horizon. No padding mask is applied because all suffix tokens are valid action tokens. After pooling, each inference step yields one vector $\bar{h} \in \mathbb{R}^{1024}$ per layer per denoising step.

GR00T N1.5 token pooling. For GR00T N1.5 (see below), the self-attention sequence has $S=49$ tokens (1 state token + 32 future tokens + 16 action tokens). Mean-pooling is over all 49 positions.

Precision. pi0.5 runs inference in the model's native `bfloat16` precision. Residual-stream and MLP-hidden activations are cast to `float32` before being written as NumPy arrays. The denoising trajectory (x_t, v_t) is always `float32`. AdaRMS conditioning and attention weights are also stored in `float32`.

Conceptor covariance matrices $R = \tilde{X}^\top \tilde{X} / N$ are computed in `float64` (NumPy's default) and stored as `float32` in the compressed `.npz` file. No eigenvalue truncation is applied; the full $d \times d$ matrix is retained.

 A.7.2 GR00T N1.5 (RoboCasa)

Architecture context. GR00T N1.5 uses a SigLIP + T5 vision-language backbone that produces a variable-length context sequence, followed by a 16-layer DiT (Diffusion Transformer) action head with hidden dimension $d=1536$ and feed-forward inner dimension $F=6144$. Unlike pi0.5's AdaRMS, GR00T conditions the DiT on the backbone via *cross-attention* from a full VL sequence computed once per inference call.

Denoising loop. GR00T uses 4 Euler denoising steps with uniform step size $\Delta t = 1/4$. Timesteps are discretized into buckets for the DiT's learned timestep embedding.

Hook registration. The function `_get_action_with_intermediates` in `groot_adapter.py` registers two hooks per DiT layer (`head.model.transformer_blocks[i]`, $i \in \{0, \ldots, 15\}$):

1. **Residual stream** (output hook on each `transformer_blocks[i]`): captures $h_i^{(\text{out})} \in \mathbb{R}^{B \times 49 \times 1536}$.
2. **MLP hidden state** (output hook on `transformer_blocks[i].ff.net[2]` that captures the *input*): captures the post-GELU expanded activation $m_i \in \mathbb{R}^{B \times 49 \times 6144}$.

Both hook types fire at all 4 denoising steps.

Backbone features. The VL backbone output vl_embs $\in \mathbb{R}^{B \times S_{\text{vl}} \times 1536}$ (where S_{vl} is the variable VL sequence length) is saved once per inference call as `backbone_cond.npz`. This is GR00T's analog of pi0.5's AdaRMS conditioning, but differs architecturally: pi0.5 produces a *pooled* 1024-dim vector per denoising step, while GR00T produces a variable-length sequence used via cross-attention.

Precision. GR00T runs under `torch.autocast(dtype=bfloat16)` on CUDA. DiT hidden states and MLP hidden states are cast to `float16` before writing. Denoising trajectories and backbone features follow the same `float32` / `float16` convention as pi0.5.

On-disk storage schema (both models). Each inference step's activations are saved under a directory tree:

```
<output_dir>/<checkpoint_step>/<task_name>/
  episode_NNN_env_NNN/
    metadata.json          # episode_success, total_reward, ...
    rewards.npz            # per_step_reward, cumulative_reward, success_at_step
    step_NNNN/
      metadata.json        # step, inference_step, cumulative_reward, ...
      denoising.npz        # all_x_t (D,H,A), all_v_t (D,H,A) fp32
      suffix_residual.npz  # (D,L,S,1024) fp32   [pi0.5]
      suffix_mlp_hidden.npz# (D,L,S,4096) fp32   [pi0.5]
      adarms_cond.npz      # (D,1024) fp32       [pi0.5 V1]
      dit_hidden_states.npz# (D,L,S,1536) fp16   [GROOT]
      dit_mlp_hidden.npz   # (D,L,S,6144) fp16   [GROOT]
      backbone_cond.npz    # (S_vl,1536) fp16    [GROOT]
```

where D=denoising steps, L=layers, S=sequence length, H=action horizon, A=action dimension.

A.8 Rollout Collection Protocol

Activation data for conceptor fitting is collected by executing the policy in each environment and saving intermediate activations at every inference step. For every (model, checkpoint, benchmark) combination, we collect two strictly disjoint sets of rollouts: 15 *fitting* rollouts per task, used to construct conceptors and select hyperparameters, and 30 *test* rollouts per task, used exclusively to evaluate the selected steering configuration. The two sets use different environment seeds, object placements, and initial conditions, and share no overlap in episode identifiers. All success rates

reported in the main paper are computed on the test rollouts only. Below we describe the per-benchmark details.

A.8.1 Common infrastructure

All environments use a server–client WebSocket architecture. The policy server loads the model and serves actions; the environment client sends observations and receives actions. For activation collection, the server is started in *collection mode*, which wraps the policy in a `CollectingPolicy` that:

1. Rejects plain inference requests (ensures the server cannot accidentally serve evaluation traffic).
2. Requires each request to carry a `__collect__` payload (per-step metadata: task name, episode id, env id, step counter, cumulative reward) or a `__finalize_episode__` payload (episode-level metadata: total reward, success flag, per-step rewards).
3. Calls `infer_with_intermediates` on the underlying model, which runs the denoising loop with forward hooks registered.
4. Writes per-step `.npz` files and per-episode `metadata.json` / `rewards.npz`.

A.8.2 MetaWorld (pi0.5 and π_0-FAST)

- **Tasks**: 45 ML45 training tasks (or individual tasks).
- **Fitting rollouts**: 15 parallel environments (`--num_envs 15`), each run for up to 300 environment steps (replan every 32 steps $\Rightarrow \sim 10$ inference steps per episode). These rollouts provide the success and failure activations from which conceptors are constructed and hyperparameters are selected.
- **Test rollouts**: 30 rollouts per task per steering condition, collected with fresh environment seeds disjoint from the fitting set. All success rates in Table 1 and Tables 7–8 are computed on these rollouts only.
- **Initial conditions**: MetaWorld's built-in random initialization per environment seed. Seeds are set by the `env_id` index.
- **Success labeling**: MetaWorld's native per-step `info["success"]` flag. An episode is labeled successful if any step achieves `success=True`.
- **Checkpoint used**: `/openpi-metaworld-5000` (gradient step 5,000 of 30,000 total), an early checkpoint with mixed success/failure outcomes, necessary for contrastive conceptor fitting.
- **Typical success/failure split**: Varies by task; the early checkpoint yields approximately 30–60% success rate on most ML45 training tasks, ensuring both classes are represented.

A.8.3 LIBERO-10 (pi0.5 and π_0-FAST)

- **Tasks**: 10 LIBERO-10 tasks (see Table in Appendix F for the full list).
- **Fitting rollouts**: 15 episodes per task (`--num_episodes 15`). These provide the activations for conceptor construction and hyperparameter selection.
- **Test rollouts**: 30 episodes per task per steering condition, collected with fresh seeds disjoint from the fitting set.
- **Initial conditions**: LIBERO's built-in per-task initial state distribution. The environment is reset with sequential episode seeds.
- **Success labeling**: LIBERO's native `info["is_success"]` flag. An episode is labeled successful if the final step's success flag is `True`.
- **Checkpoint used**: `/openpi-libero-2000` (gradient step 2,000 of 30,000 total), chosen as the first checkpoint exhibiting nonzero success across most tasks.
- **Typical success/failure split**: The early checkpoint yields 20–60% success across LIBERO-10 tasks. Tasks with fewer than 3 successes or 3 failures are excluded from contrastive conceptor construction.
- **Pre-collected dataset**: Available at `/pi05-libero-activations-v1-2000-15env` (HuggingFace Datasets).

A.8.4 RoboCasa (pi0.5, GR00T N1.5 and Diffusion Policy)

- **Tasks**: 7 atomic-seen tasks (`CloseFridge`, `CoffeeSetupMug`, `OpenDrawer`, `OpenStandMixerHead`, `PickPlaceCounterToCabinet`, `PickPlaceCounterToStove`, `TurnOnElectricKettle`).
- **Fitting rollouts**: 15 episodes per task (`--num_episodes 15`). These provide the activations for conceptor construction and hyperparameter selection.
- **Test rollouts**: 30 episodes per task per steering condition, collected with fresh seeds disjoint from the fitting set.
- **Initial conditions**: RoboCasa's randomized object placement and kitchen layout per its default `--split pretrain` distribution.
- **Success labeling**: Environment's native success flag.
- **pi0.5 checkpoint**: `robocasa/robocasa365_checkpoints` → `pi05_pretrain_human300/multitask_learning/75000` (fully trained on 365-task RoboCasa). This is the production checkpoint, not an early one.
- **GR00T N1.5 checkpoint**: `robocasa/robocasa365_checkpoints` → `gr00t_n1-5/multitask_learning/checkpoint-120000` (365-task multitask pre-training; reported atomic-seen mean 43.0%).
- **Diffusion Policy checkpoint**: `robocasa/robocasa365_checkpoints` → `diffusion_policy/17.40.09_train_diffusion_transformer_hybrid_pretrain_human300/latest.ckpt`
- **Pre-collected datasets**: Available at `/pi05-robocasa-activations-v1-75000-15env` (pi0.5) and `/groot_n15-robocasa-activations-v1-15env` (GR00T N1.5).

A.8.5 Separation of fitting and evaluation data

Rollouts used for conceptor *fitting* (success/failure activation datasets and hyperparameter selection) are entirely separate from those used for steered *evaluation*. Fitting data consists of 15 rollouts per task, collected once per (model, checkpoint, benchmark) tuple and stored to disk. Evaluation data consists of 30 rollouts per task per steering condition, collected with fresh environment resets that use different seeds, object placements, and initial conditions from the fitting set. No episode identifiers or seeds are shared between the two sets. Hyperparameter configurations (layer ℓ, aperture α, steering strength β, and strategy) are selected by maximizing success rate on the fitting rollouts. The selected configuration is then run on the evaluation rollouts, and only the evaluation success rates are reported in the paper.

A.9 Conceptor Computation Details

A.9.1 Conceptor construction from activations

Given a set of activation vectors $\{h_1, \ldots, h_N\} \subset \mathbb{R}^d$ (one per inference step, after mean-pooling over the token dimension), the conceptor C_α at aperture α is computed as follows:

1. **Mean-center**: $\bar{h} = \frac{1}{N} \sum_i h_i$, $\quad \tilde{h}_i = h_i - \bar{h}$.
2. **Correlation matrix**: $R = \frac{1}{N} \sum_i \tilde{h}_i \tilde{h}_i^\top = \frac{1}{N} \tilde{H}^\top \tilde{H}$, where $\tilde{H} \in \mathbb{R}^{N \times d}$.
3. **Conceptor**: $C_\alpha = R \left(R + \alpha^{-2} I\right)^{-1}$.

The contrastive conceptor ("success AND NOT failure") is computed via the Boolean AND-NOT operation defined in Section 3:

$$C_{\text{contr}} = C_s \wedge \neg C_f = \left(C_s^{-1} + (I - C_f)^{-1} - I\right)^{-1}, \tag{7}$$

where C_s and C_f are the success and failure conceptors at the same layer and aperture α. The result is a valid conceptor (symmetric, positive semi-definite, with eigenvalues in $[0, 1]$). For reference, the general Boolean AND between two arbitrary conceptors A and B is:

$$A \wedge B = \left(A^{-1} + B^{-1} - I\right)^{-1}. \tag{8}$$

This form is the canonical conceptor algebra of Jaeger (2014), derived from De Morgan's law $A \wedge B = \neg(\neg A \vee \neg B)$ applied to the OR operation $C_1 \vee C_2 = (R_1 + R_2)(R_1 + R_2 + \alpha^{-2}I)^{-1}$. In implementation, we use the Moore–Penrose pseudoinverse $(\cdot)^\dagger$ to handle near-singular conceptors that arise at small apertures.

Pseudocode.

```python
def compute_conceptor(X, alpha):
    """X: (N, d) float64 activation matrix."""
    Xc = X - X.mean(axis=0)        # mean-center
    R  = (Xc.T @ Xc) / max(1, N)   # correlation matrix
    C  = R @ inv(R + alpha**(-2) * I) # conceptor
    return C

def contrastive_conceptor(X_succ, X_fail, alpha):
    C_s = compute_conceptor(X_succ, alpha)
    C_f = compute_conceptor(X_fail, alpha)
    not_C_f = I - C_f
    # Boolean AND-NOT via canonical form:
    # C_s AND (NOT C_f) = (C_s^-1 + (I - C_f)^-1 - I)^-1
    # Use pseudoinverse for numerical stability with near-singular conceptors
    C_contr = pinv(pinv(C_s) + pinv(not_C_f) - I)
    return C_s, C_f, C_contr
```

A.9.2 Steering application

[t] [1] Conditioning tokens c, robot state s, denoising/flow steps K, transformer layers L, hook layer ℓ_{hook}, conceptor C_{steer}, strength β $M \leftarrow (1-\beta)I + \beta C_{\text{steer}}$ $x \sim \mathcal{N}(0, I)$, $t \leftarrow 1$, $\Delta t \leftarrow -1/K$ $k = 1, \ldots, K$ $h^0 \leftarrow \phi_{\text{in}}(x, s, t)$ $\ell = 1, \ldots, L$ $u^\ell \leftarrow \text{Attn}^\ell(h^{\ell-1}, c)$ $h^\ell \leftarrow \text{MLP}^\ell(u^\ell)$ layer output $\ell = \ell_{\text{hook}}$ $h^\ell \leftarrow h^\ell M^\top$ $v_t \leftarrow \phi_{\text{out}}(h^L)$ $x \leftarrow \text{Step}(x, v_t, t, \Delta t)$ $t \leftarrow t + \Delta t$ $\hat{a} \leftarrow x$ At inference time, the steering transformation is applied as a forward hook on the selected action-expert layer's output:

$$h' = h \cdot M^\top, \qquad M = (1 - \beta)\,I + \beta\,C_{\text{contr}}. \tag{9}$$

The matrix $M \in \mathbb{R}^{d \times d}$ is pre-computed once (in `float32` on GPU) and applied via a single matrix multiply per denoising step. The hook fires at every denoising step for the "global" strategy, or uses a different C_{contr} per step for the "per-step" strategy.

A.9.3 Runtime overhead

- **Conceptor construction** (one-time cost per task): Dominated by the $d \times d$ matrix inverse. For pi0.5 (d=1024), this takes <1 second per (task, layer, α) combination on a single CPU core. For GR00T N1.5 (d=1536), it takes $\sim$2–3 seconds.
- **Full NPZ construction**: Building conceptors for all tasks, layers, and alphas takes $\sim$5–15 minutes depending on the number of layers (4 for pi0.5 at selected layers, 16 for GR00T at all layers).
- **Per-step steering overhead**: The matrix multiply $h \cdot M^\top$ for B=1, S=10, d=1024 adds <0.1 ms per denoising step on an NVIDIA A100, negligible compared to the $\sim$50 ms transformer forward pass. Total inference overhead is <1% wall-clock time.

A.9.4 Numerical precision

- All correlation matrices and matrix inverses are computed in `float64` (NumPy's default) to avoid numerical issues in the $(R + \alpha^{-2}I)^{-1}$ solve.
- The resulting conceptor matrices are stored as `float32` in compressed `.npz` files.
- At inference time, the steering matrix M is loaded as `float32` and cast to the model's working dtype (`bfloat16`) just before the matrix multiply.
- No eigenvalue truncation is applied. The full $d \times d$ conceptor matrix is stored and used. For diagnostic visualization, we compute eigenvalues via SVD of the mean-centered activation matrix (σ_j^2 from $\tilde{H} = U\Sigma V^\top$), then derive conceptor eigenvalues as $\gamma_j = \sigma_j^2 / (\sigma_j^2 + \alpha^{-2})$.
- Boolean AND is computed via the canonical form $(A^{-1} + B^{-1} - I)^{-1}$ using the Moore–Penrose pseudoinverse to handle near-singular conceptors at small apertures. We observed no numerical issues across all (α, layer) combinations in our sweep grid.

A.9.5 Memory and storage

- **Conceptor matrix size**: $d^2 \times 4$ bytes (float32). For $d=1024$: 4 MB per matrix. For $d=1536$: 9 MB.
- **Full NPZ size**: The LIBERO conceptor NPZ (10 tasks × 4 layers × 5 alphas × 3 matrices + per-step variants) is ∼200 MB compressed. The GR00T NPZ (7 tasks × 16 layers × 5–10 alphas) is ∼1 GB.
- **GPU memory**: At inference time, only one $d \times d$ matrix M is held on GPU per steered layer, adding at most 4 MB for pi0.5 or 9 MB for GR00T. This is negligible compared to the ∼3 GB model weights.

A.10 Hyperparameter Sweep Ranges and Selection

A.10.1 Full grid specification

Table 14: Hyperparameter sweep grid per model–benchmark combination.

Parameter	pi0.5 MetaWorld	pi0.5 LIBERO	pi0.5 RoboCasa	GR00T RoboCasa
Layers ℓ	$\{0, 5, 11, 17\}$	$\{0, 5, 11, 17\}$	$\{0, 5, 11, 17\}$	$\{0, 5, 10, 15\}$
Aperture α	$\{0.1, 0.5, 1, 2, 10\}$	$\{0.1, 0.5, 1, 2, 10\}$	$\{0.1, 0.5, 1, 2, 10\}$	$\{0.1, 0.3, 0.5, 0.8, 1, 1.5, 2, 3, 5, 10\}$
Strength β	$\{0.1, 0.3, 0.5\}$	$\{0.1, 0.3, 0.5\}$	$\{0.1, 0.3, 0.5\}$	$\{0.1, 0.3, 0.5\}$
Strategy	global, per-step, positive-only, linear	global, per-step, positive-only, linear	global, per-step	global, per-step, positive-only, linear
Full grid / task	$4 \times 5 \times 3 \times 4 = 240$	$4 \times 5 \times 3 \times 4 = 240$	$4 \times 5 \times 3 \times 2 = 120$	$4 \times 5 \times 3 \times 4 = 240$

Strategies.

- **Global**: A single contrastive conceptor C_{contr} applied identically at all denoising steps.
- **Per-step**: A separate contrastive conceptor per denoising step, fitted from activations at that specific step.
- **Positive-only**: Uses C_s directly (no contrastive NOT operation), i.e. $M = (1-\beta)I + \beta C_s$.
- **Linear (ActAdd)**: $h' = h + \alpha \cdot v$, where $v = \text{unit}(\bar{h}_s - \bar{h}_f)$ is the unit mean-difference direction. Here α controls the perturbation magnitude.
- **Random**: Random PSD matrix baseline to control for any generic projection effect.

A.10.2 Efficiently Selecting Hyperparameters with Minimal Rollouts

COAST introduces three hyperparameters: the injection layer ℓ, the aperture α, and the steering strength β. A naive grid search across our ranges costs up to 152 configurations per task (Table 15), which scales poorly across the dozens of tasks in our benchmarks. The same geometric quantities that explain the mechanism in Section 4.3 also select these hyperparameters in closed form, narrowing the search to a small number of configurations at negligible additional GPU cost.

Stage 1: Layer selection via quota. Both conceptor quota $q(\mathbf{C}) = \frac{1}{d}\text{tr}(\mathbf{C})$ and steered success are unimodal in depth, peaking at layer 11 (Figure 7A). Early layers encode features too generic to form a discriminative subspace, while late layers encode features too state-specific for a global conceptor to pool cleanly. Because quota aligns with success across the full sweep, we select the layer from quota alone and fix $\ell^\star = 11$ at zero GPU cost.

For each candidate layer ℓ, compute the mean contrastive-conceptor *quota* across tasks:

$$q(\ell) = \frac{1}{|\mathcal{T}|} \sum_{t \in \mathcal{T}} \frac{1}{d} \, \text{tr}(C_{\text{contr}}^{(t,\ell,\alpha_0)}), \tag{10}$$

using the largest aperture $\alpha_0=10$ (which gives the sharpest conceptor). Select the layer with the highest mean quota: $\ell^* = \arg\max_\ell q(\ell)$.

Stage 2: Aperture selection via overlap. With the layer fixed, aperture selection follows from the overlap finding of Section 4.3. Figure 7B shows that steered success rises as overlap decreases from

Figure 7: **Three-stage hyperparameter selection, validated on LIBERO-10 with $\pi_{0.5}$. (A)** Quota $q(\mathbf{C})$ across layers (boxes) and mean steered success (red) both peak at $L{=}11$, so quota alone identifies the correct layer. **(B)** Mean success versus overlap at $L{=}11$. Success rises as overlap decreases, then saturates. **(C)** Overlap decreases monotonically with aperture α, so selecting the overlap band determines a narrow α range with no rollouts. **(D)** Success heatmap over $\alpha \times \beta$ at $L{=}11$, confirming that small β values perform comparably, leaving 2–3 configurations to evaluate per task.

Table 15: Oracle gap analysis. Geometric selection achieves 86–93% of oracle performance while evaluating only a small fraction of the full configuration grid. Selected parameters: GR00T N1.5 RoboCasa uses $\ell{=}10$, $\alpha{=}0.1$; $\pi_{0.5}$ RoboCasa uses $\ell{=}11$, $\alpha{=}0.5$; $\pi_{0.5}$ LIBERO uses $\ell{=}11$, $\alpha \in \{0.5, 1.0\}$. All benchmarks use $\beta \in \{0.1, 0.3\}$.

Benchmark	Tasks	Full Grid	Selected Grid	% Grid Evaluated	% of Oracle SR
GR00T N1.5 RoboCasa	7	240	7	2.9%	92.8%
$\pi_{0.5}$ RoboCasa	7	120	10	8.3%	93.4%
$\pi_{0.5}$ LIBERO	10	240	18	7.5%	92.1%

near-identity and then saturates. Below the saturation point the contrastive signal destabilizes the policy, and above it the two conceptors are nearly identical so the signal vanishes. Because overlap decreases monotonically with aperture (Figure 7C), the target overlap band determines a narrow α range, and computing overlap at each candidate α requires a single $d \times d$ matrix product with no rollouts.

At the selected layer ℓ^*, compute the mean success–failure overlap for each α:

$$\text{overlap}(\alpha) = \frac{1}{|\mathcal{T}|} \sum_{t \in \mathcal{T}} \frac{\text{tr}(C_s^{(t)} \cdot C_f^{(t)})}{\sqrt{\text{tr}((C_s^{(t)})^2)\ \text{tr}((C_f^{(t)})^2)}}. \tag{11}$$

Retain alphas whose mean overlap falls in a "sweet spot" band $[0.85, 0.95]$. If no alpha falls in the band, take the closest one.

Stage 3: Steering strength via narrow sweep. Only β remains. Figure 7D confirms that large β degrades performance uniformly while small values perform comparably, leaving at most two or three configurations to evaluate per task. This is the only stage that requires rollouts.

Universally drop $\beta{=}0.5$ (which was found to be harmful across all benchmarks in preliminary experiments) and keep $\beta \in \{0.1, 0.3\}$.

Validation: oracle gap analysis. To quantify the practical value of geometric selection, we compare the configuration chosen by the three-stage procedure against the best configuration found by exhaustive sweep across the full hyperparameter grid (Table 15). Across all three benchmark–model pairs, geometric selection recovers 93% of oracle success rate while evaluating only 3–8% of the grid. These results confirm that the geometric quantities from Section 4.3—quota for layer selection, overlap for aperture selection—are not merely descriptive but operationally sufficient for near-optimal configuration at an order-of-magnitude reduction in evaluation cost.

To avoid evaluating the full grid (which requires >100 rollouts per task), we use a three-step geometric selection procedure based solely on the pre-computed conceptor matrices:

Grid reduction. This procedure reduces the sweep from (e.g.) 240 conditions/task to $\sim$4–12 conditions/task (a $20\times$–$60\times$ reduction), making per-task evaluation tractable.

Table 16: Selected parameters per model–benchmark (geometric procedure).

Model–Benchmark	Layer ℓ^*	Alphas	Betas
pi0.5 LIBERO-10	11	$\{0.5, 1.0\}$	$\{0.1, 0.3\}$
pi0.5 RoboCasa	11	$\{0.5\}$	$\{0.1, 0.3\}$
GR00T N1.5 RoboCasa	10	$\{0.1\}$	$\{0.1, 0.3\}$

A.10.3 Per-task selected hyperparameters

Table 17 shows the per-task oracle-selected hyperparameters (best rollout success rate) for LIBERO-10.

Table 17: Per-task oracle-selected hyperparameters for pi0.5 LIBERO-10.

Task (abbreviated)	Layer	α	β
KITCHEN_SCENE3 (stove + moka pot)	5	0.5	0.1
KITCHEN_SCENE4 (bowl in drawer)	5	1.0	0.1
KITCHEN_SCENE6 (mug in microwave)	11	0.1	0.3
KITCHEN_SCENE8 (two moka pots)	5	1.0	0.1
LIVING_ROOM1 (soup + cheese in basket)	11	0.5	0.3
LIVING_ROOM2 (soup + sauce in basket)	11	0.5	0.3
LIVING_ROOM2 (cheese + butter in basket)	5	0.5	0.1
LIVING_ROOM5 (two mugs on plates)	11	0.5	0.5
LIVING_ROOM6 (mug + pudding)	5	0.5	0.1
STUDY_SCENE1 (book in caddy)	5	0.5	0.1

Geometric vs. oracle gap. The geometric procedure selects layer 11 with $\alpha \in \{0.5, 1.0\}$ and $\beta \in \{0.1, 0.3\}$. This matches the oracle layer for 5/10 tasks (those where layer 11 is also oracle-optimal). For the remaining 5 tasks where the oracle prefers layer 5, the geometric procedure's choice of layer 11 may yield slightly lower success rates, but the gap is typically $<$5 percentage points because the layer-5 and layer-11 conceptors have similar quotas.

A.10.4 Diagnostic quantities

Table 18: Layer quotas (mean across tasks, $\alpha{=}10$) for pi0.5 LIBERO.

	Layer 0	Layer 5	Layer 11	Layer 17
Mean quota	0.016	0.059	**0.092**	0.082

A.11 Checkpoint and Training Details

A.11.1 pi0.5 on MetaWorld

- **Base pretrained checkpoint**: gs://openpi-assets/checkpoints/pi05_base/params (Physical Intelligence's released pi0.5 base weights).
- **Fine-tuning dataset**: /metaworld_ml45 (LeRobot format).
- **Config name**: pi05_metaworld.
- **Optimizer**: AdamW with gradient clipping (max norm 1.0).
- **Learning rate**: Cosine decay schedule with 1,000 warmup steps, peak LR 5×10^{-5}, decaying to 5×10^{-6} over 29,000 decay steps.
- **Batch size**: 128.
- **EMA decay**: 0.999.
- **Total gradient steps**: 30,000.
- **Action horizon**: 32.

Table 19: Mean success–failure overlap at layer 11 for pi0.5 LIBERO.

α	0.1	0.5	1.0	2.0	10.0
Overlap	0.955	**0.937**	**0.882**	0.808	0.670

- **Checkpoint used for activation collection**: Step 5,000 (`/openpi-metaworld-5000`), an early checkpoint chosen because it exhibits mixed success/failure outcomes necessary for contrastive conceptor construction.
- **Fully trained checkpoint**: Step 25,000 (`/openpi-metaworld-25000`).

A.11.2 pi0.5 on LIBERO-10

- **Base pretrained checkpoint**: `gs://openpi-assets/checkpoints/pi05_base/params`.
- **Fine-tuning dataset**: `physical-intelligence/libero` (LeRobot format).
- **Config name**: `pi05_libero`.
- **Optimizer**: AdamW with gradient clipping (max norm 1.0).
- **Learning rate**: Cosine decay schedule with 10,000 warmup steps, peak LR 5×10^{-5}, decaying to 5×10^{-5} (constant after warmup) over 1,000,000 decay steps.
- **Batch size**: 256 across 4 FSDP devices.
- **EMA decay**: 0.999.
- **Total gradient steps**: 30,000.
- **Action horizon**: 10.
- **Checkpoint used for activation collection**: Step 2,000 (`/openpi-libero-2000`), the earliest checkpoint exhibiting nonzero success across most LIBERO-10 tasks.
- **Released checkpoints**: Steps 2,000, 3,000, and 9,000 (`/openpi-libero-{2000,3000,9000}`).

A.11.3 pi0.5 on RoboCasa

- **Checkpoint**: `robocasa/robocasa365_checkpoints` $\rightarrow$ `pi05_pretrain_human300/multitask_learning/75000`.
- **Config name**: `pi05_robocasa`.
- **Training recipe**: This is the fully trained production checkpoint from the RoboCasa-365 benchmark, trained on 365 tasks using the `pi05_pretrain_human300` multi-task learning recipe at gradient step 75,000.
- **Action horizon**: Config-dependent (RoboCasa standard).
- **Reason for checkpoint choice**: Unlike MetaWorld and LIBERO where early checkpoints provide the mixed outcomes needed for contrastive conceptor fitting, the RoboCasa fully-trained checkpoint already exhibits sufficient failure rates on most atomic-seen tasks (mean 39–43% success) to provide both success and failure episodes.

A.11.4 GR00T N1.5 on RoboCasa

- **Checkpoint**: `robocasa/robocasa365_checkpoints` $\rightarrow$ `gr00t_n1-5/multitask_learning/checkpoint-120000`.
- **Architecture**: NVIDIA Isaac GR00T N1.5 (3B parameters), consisting of a SigLIP + T5 vision-language backbone and a 16-layer DiT action head ($d=1536$).
- **Training recipe**: 365-task multitask pre-training on RoboCasa. Published atomic-seen mean: 43.0%.
- **Action horizon**: 16 action steps. The client uses `replan_steps=5`, so 11 of 16 predicted steps are discarded at each replan.
- **Denoising steps**: 4 (NVIDIA's default configuration).
- **Image resolution**: N1.5 expects 256×256 images. The openpi RoboCasa client sends 224×224 (pi0.5's resolution); the adapter upscales via bilinear interpolation before inference.
- **Cameras**: Three views (agentview_left, agentview_right, eye_in_hand). The client sends all three; if agentview_right is unavailable, the left view is duplicated as a fallback.

Figure 8: **Successful Real World Rollouts of $\pi_{0.5}$-COAST.** We evaluate on three different tasks: `Open Drawer`, `Close Microwave`, and `Put Duck in Cabinet` over 15 independent trials per task. This is an example trajectory of COAST in each of the tasks.

A.12 Real World Evaluation Hardware Setup

We used the DROID robot setup (Khazatsky et al., 2024), which consists of a 7 DoF Franka Emika Panda Robot Arm, a Robotiq 2F-85 parallel-jaw gripper, a wrist-mounted ZED Mini RGB-D camera and two side-mounted ZED 2 stereo cameras. The DROID set-up enables the usage of the generalist VLA policies, specifically the $\pi_{0.5}$-DROID checkpoint (Black et al., 2025).

A.13 Filtered Behavioral Cloning Baseline (SFT)

As a parametric counterpart to our inference-time activation-steering intervention, we run a Filtered Behavioral Cloning (filtered-BC) supervised fine-tuning (SFT) baseline that consumes the *same* per-task data budget (30 on-policy rollouts) but spends it on weight updates rather than on a steering hook. We follow the recipe of Hu et al. (2022); Black et al. (2025) of self-distilling a base policy on its own successful trajectories. The implementation covers $\pi_{0.5}$ on three simulators (MetaWorld, LIBERO, RoboCasa) and lives in `experiments/filtered_bc/`.

A.14 Pipeline

For every task in the evaluation split we run, in order:

1. **On-policy rollout.** Roll out $N=30$ episodes with the base $\pi_{0.5}$ checkpoint π_θ on the target task. At every replan step, the policy emits an action chunk of length H ($H=32$ for Meta-World, 10 for LIBERO, and 50 for RoboCasa). We log the observation–action-chunk pair $(o_t, a_{t:t+H})$ that produced each chunk.
2. **Success filtering.** Keep only the $(o_t, a_{t:t+H})$ pairs from episodes that the env's success detector flagged as successful. All samples from unsuccessful episodes are discarded.
3. **LoRA SFT.** Fine-tune π_θ on the filtered buffer with the standard $\pi_{0.5}$ flow-matching loss (Sec. 3) using a LoRA adapter parameterization (Sec. A.15).
4. **Adapter merge.** Fold the trained LoRA matrices back into the dense base weights to obtain a single merged checkpoint $\pi_{\theta'}$. The merged model has identical inference cost to π_θ.
5. **Evaluation.** Roll out 30 held-out episodes (different seeds) of $\pi_{\theta'}$ on the same task and report success rate.

The procedure is repeated independently per task: each task gets its own LoRA fine-tune and its own merged checkpoint. This gives filtered-BC a strict per-task advantage over our steering intervention, which uses a single set of activations rather than per-task gradient updates.

A.15 Training objective

Let $\mathcal{D}_\tau = \{(o_i, a_i)\}_{i=1}^{M_\tau}$ be the filtered buffer for task τ, where each $a_i \in \mathbb{R}^{H \times d_a}$ is an action chunk. With θ the base $\pi_{0.5}$ parameters and $\Delta\theta$ the LoRA-parameterized update, we minimize the $\pi_{0.5}$

flow-matching loss

$$\mathcal{L}_{\text{FM}}(\Delta\theta; \mathcal{D}_\tau) = \mathbb{E}_{(o,a)\sim\mathcal{D}_\tau, t\sim\mathcal{U}(0,1), \epsilon\sim\mathcal{N}(0,I)} \left[\left\| v_{\theta+\Delta\theta}(o, a_t, t) - (a - \epsilon) \right\|_2^2 \right], \qquad (12)$$

where $a_t = t \cdot a + (1 - t) \cdot \epsilon$ is the noisy action chunk along the flow path and $v_{\theta+\Delta\theta}$ is the velocity field predicted by the LoRA-adapted policy. Only $\Delta\theta$ (and a small set of action/time projection heads, see Sec. A.16) receives gradients.

A.16 What is trainable

The LoRA configuration follows the standard openpi recipe:

- **LoRA on PaliGemma (LM backbone).** Rank-16 adapters with $\alpha{=}16$ on every attention and feed-forward projection.
- **LoRA on the $\pi_{0.5}$ action expert.** Rank-32 adapters with $\alpha{=}32$ on every attention and feed-forward projection of the 300M-parameter action expert.
- **Action / time projection heads.** The dense `action_in_proj`, `action_out_proj`, `time_mlp_in`, and `time_mlp_out` layers are fully trainable.
- **Frozen.** PaliGemma dense LM weights, action-expert dense weights, and the SigLIP vision tower. The freeze filter is the union of the model's standard LoRA freeze filter and a regex `.*img.*` that catches all SigLIP parameters.

The vision tower is frozen because, at the small per-task data budget ($\sim$150 samples for MetaWorld, $\sim$600 for LIBERO/RoboCasa), leaving SigLIP trainable was the dominant source of catastrophic post-merge regression in our preliminary sweeps (*e.g.* `coffee-push-v3` dropped from 83% rollout success to 0% post-merge eval).

A.17 Hyperparameters

Sec. 20 lists the hyperparameters used for all three simulators. They are deliberately shared: in early ablations the post-merge eval cliff was step-driven (Adam momentum / gradient-norm growth past $\sim$300 steps), not epoch-driven, so the more sample-rich envs reuse the MetaWorld schedule for safety rather than training longer.

Hyperparameter	Value
Optimizer	AdamW ($\beta_1{=}0.9$, $\beta_2{=}0.95$), grad-norm clip 1.0
LR schedule	Cosine, warmup 20 steps, peak 5×10^{-5}, decay to 5×10^{-6} over 200 steps
Training steps	200
Batch size	8
EMA	disabled
Flow-matching timestep	$t \sim \mathcal{U}(0,1)$ (default $\pi_{0.5}$)
Per-task rollout budget	30 episodes
Replan stride	10 (MetaWorld), 5 (LIBERO, RoboCasa)
Eval episodes	30 (held-out seeds)

Table 20: Filtered-BC hyperparameters. Identical across MetaWorld, LIBERO, and RoboCasa.

A.18 Implementation notes

The MetaWorld variant runs entirely in-process: the base `Policy` is loaded once, rollout and evaluation share an `AsyncVectorEnv`, and the merged model is rebuilt as a PyTorch module on GPU for evaluation. The LIBERO and RoboCasa variants use a server–client split because their env libraries require incompatible Python versions (3.8 and 3.11 respectively): per task we spawn a $\pi_{0.5}$ policy server, run rollouts via a WebSocket client in the env's own venv, train + merge in JAX, write the merged checkpoint to a scratch directory, then spawn a fresh server for evaluation. The same merged-checkpoint contract makes the two execution modes interchangeable from the orchestrator's perspective.

If the success filter yields zero positive samples for a task (the base policy never solves it within the rollout budget), that task is recorded as `skipped_no_successes` and excluded from the aggregate success-rate numbers reported in Sec. 4.1 for the filtered-BC column.

A.19 Linear Contrastive Activation Addition (CAA)

We re-implement the contrastive activation-addition baseline of Rimsky et al. (2024). For each task, we collect residual-stream activations from a fixed set of rollouts and partition them by terminal episode outcome into a success set $\mathcal{H}^+$ and a failure set $\mathcal{H}^-$. The steering direction is the unit-norm difference of class means,

$$\mathbf{v} = \frac{\bar{\mathbf{h}}^+ - \bar{\mathbf{h}}^-}{\|\bar{\mathbf{h}}^+ - \bar{\mathbf{h}}^-\|_2}, \qquad \bar{\mathbf{h}}^\pm = \frac{1}{|\mathcal{H}^\pm|} \sum_{\mathbf{h} \in \mathcal{H}^\pm} \mathbf{h},$$

and it is injected at every forward pass through the chosen intervention layer via $\mathbf{h} \leftarrow \mathbf{h} + \alpha \, \mathbf{v}$. The two policy families differ only in where activations are pooled.

- **Flow-matching policy ($\pi_{0.5}$).** We capture the residual stream of the action expert at layer index 11 for every action token of every denoising step. Within each rollout we mean-pool across the action-token axis, yielding one 1024-d vector per (episode, denoising step). The class means $\bar{\mathbf{h}}^\pm$ are computed over all such vectors. We also fit per-denoising-step variants $\mathbf{v}^{(t)}$ for $t \in \{0, \ldots, 9\}$ from the matching subset, but report only the single-vector variant in the main results.
- **Autoregressive policy (π_0-FAST).** We capture the pre-LM-head hidden state (2048-d) at every generated action token. There is no denoising-step axis, so each token contributes one sample, and $\bar{\mathbf{h}}^\pm$ are computed by pooling all tokens in each class.

A task is eligible only if it has at least three episodes per class; tasks with a single observed outcome are skipped. Steering vectors are computed offline and stored once per task, then loaded by the eval-time hook so that no model weights are modified.

Hyperparameter sweep. We fix the intervention layer to layer 11 for $\pi_{0.5}$, the best-performing captured layer in our preliminary screen, and to the unique pre-LM-head intervention point for π_0-FAST. The only swept hyperparameter is the steering strength $\alpha \in \{0.25, 0.5, 0.75, 1.0\}$. Because $\mathbf{v}$ is unit-normalized, α has the same effective scale across tasks. We evaluate each (task, α) condition on 30 episodes with the same seeds as the unsteered baseline, and select the per-task best α post hoc on this evaluation set.

A.20 Sparse-Autoencoder Steering (SAE)

As a more expressive contrastive baseline, we replace the raw residual-stream mean difference with a sparse-feature-space mean difference, mediated by a per-task TopK sparse autoencoder (SAE) (Gao et al., 2024). The class- and feature-selection rule follows Khan et al. (2025): instead of picking a small top-K of features by effect size, we keep *all* features that pass a rarity filter and a bilateral-activity filter, then inject the average decoder-space difference over the surviving features.

TopK SAE. For a residual-stream activation $\mathbf{h} \in \mathbb{R}^d$, the encoder produces a non-negative, k-sparse code via

$$\mathbf{f} = \text{TopK}\big(\text{ReLU}(W_{\text{enc}}(\mathbf{h} - \mathbf{b}_{\text{dec}}) + \mathbf{b}_{\text{enc}})\big), \qquad \hat{\mathbf{h}} = W_{\text{dec}}^\top \mathbf{f} + \mathbf{b}_{\text{dec}},$$

where $\text{TopK}(\cdot)$ retains the k largest entries and zeros the rest. We unit-normalize each decoder column after every optimizer step. The ReLU before the TopK guarantees $\mathbf{f} \geq \mathbf{0}$, an assumption the bilateral filter below relies on. We train one SAE per task on the same captured activations used for CAA, hold out 5% as a reconstruction-quality gate, and drop any task whose hold-out variance-explained falls below 0.80 from the SAE arm of the comparison.

Steering vector via class means in feature space. After training, we encode every captured activation through the frozen SAE and split the resulting codes by episode outcome. For each feature index k we compute

$$\mu_k^+ = \mathbb{E}_{\mathbf{f} \in \mathcal{F}^+}\big[f_k\big], \quad \mu_k^- = \mathbb{E}_{\mathbf{f} \in \mathcal{F}^-}\big[f_k\big], \quad r_k = \frac{\#\{\mathbf{f} \in \mathcal{F}^+ \cup \mathcal{F}^- : f_k > 0\}}{|\mathcal{F}^+| + |\mathcal{F}^-|}.$$

We then apply the two feature filters of Khan et al. (2025):

- **Filter A (rarity).** Keep k if $r_k \geq 0.005$. This drops the long dead-feature tail that any TopK SAE produces. Below this fire rate, the estimates of $\mu_k^{\pm}$ are statistically unreliable.
- **Filter B (bilateral activity).** Keep k if $\min(\mu_k^+, \mu_k^-) / \max(\mu_k^+, \mu_k^-) \leq 0.5$. Features that fire similarly in both classes carry no contrastive signal.

Let $\mathcal{S}$ denote the surviving feature set. The latent-space contrast is $v_k^{\mathrm{lat}} = (\mu_k^+ - \mu_k^-)\mathbb{1}[k \in \mathcal{S}]$, and the residual-stream steering vector is its image through the decoder, unit-normalized:

$$\tilde{\mathbf{v}}_{\mathrm{SAE}} = W_{\mathrm{dec}}^{\top} \mathbf{v}^{\mathrm{lat}}, \qquad \mathbf{v}_{\mathrm{SAE}} = \tilde{\mathbf{v}}_{\mathrm{SAE}} / \|\tilde{\mathbf{v}}_{\mathrm{SAE}}\|_2.$$

At eval time, $\mathbf{v}_{\mathrm{SAE}}$ is injected via the same additive hook as CAA, $\mathbf{h} \leftarrow \mathbf{h} + \alpha\, \mathbf{v}_{\mathrm{SAE}}$, at the same intervention point. Unit-normalization matters because the number of surviving features, and therefore the raw norm of $\tilde{\mathbf{v}}_{\mathrm{SAE}}$, varies substantially across tasks. Without it, identical α would correspond to different effective intervention strengths per task.

Hyperparameters. The SAE width is $d_{\mathrm{SAE}} = 4d$ (4096 for $\pi_{0.5}$, 8192 for π_0-FAST) and the TopK sparsity is $k = 64$. Optimization uses AdamW with learning rate 3×10^{-4}, $\beta = (0.9, 0.999)$, batch size 4096, for 30,000 steps. The encoder is initialized from the unit-normalized decoder transpose. We do not sweep over k, d_{SAE}, or expansion factor: in line with the recipe of Khan et al. (2025), k is set by the rarity filter rather than tuned, and the only knob exposed to the eval-time sweep is the steering strength.

Sweep. We sweep $\alpha \in \{0.25, 0.5, 1.0, 2.0\}$, deliberately wider than the CAA grid because $\mathbf{v}_{\mathrm{SAE}}$ is constructed from a sparse set of decoder columns and may need a different effective magnitude than the dense CAA mean difference. As with CAA, the intervention layer is fixed (layer 11 for $\pi_{0.5}$, pre-LM-head hidden state for π_0-FAST), each condition is evaluated on 30 episodes, and the per-task best α is selected post hoc. We do not implement feature *clamping*, overwriting f_k to a target value and re-decoding. The additive form above is the simplest faithful instantiation of the Khan et al. (2025) recipe and cleanly compares to CAA, which differs only in the basis used to compute the contrast.

B Activation Dataset Composition

For each model-benchmark cell of Table 1, we fit conceptors and SAE steering vectors from a single N-episode rollout of the corresponding policy checkpoint. Success and failure labels come from each simulator's task-completion criterion, recorded as episode_success in each episode's metadata.json. Tables 21 through 23 report per-task success and failure counts.

The contrastive fit requires only MIN_PER_CLASS=3 episodes per class to produce a usable $C_{\mathrm{contrastive}}$ or $v_{\mathrm{contrastive}}$. This low bar is what makes the recipe practical at the checkpoint scales we evaluate. Many tasks at our $\pi_{0.5}$ checkpoints (LIBERO t=2,000, RoboCasa t=75,000) succeed on only 1 to 3 of 15 rollouts, and those handful of success trajectories are exactly what the contrastive operation needs. Section B.1 characterizes this low-success regime quantitatively.

Table 21: LIBERO-10 activation dataset composition. N=15 episodes per task; cells report success / failure counts.

Task	$\pi_{0.5}$ (S/F)	π_0-FAST (S/F)
KS3	8 / 7	12 / 3
KS4	6 / 9	10 / 5
KS6	2 / 13	7 / 8
KS8	3 / 12	5 / 10
LR1	12 / 3	10 / 5
LR2a	6 / 9	10 / 5
LR2b	9 / 6	15 / 0
LR5	1 / 14	9 / 6
LR6	8 / 7	11 / 4
ST1	10 / 5	9 / 6
Total	65 / 85 ($\overline{\mathrm{SR}}$=.43)	98 / 52 ($\overline{\mathrm{SR}}$=.65)

Table 22: MetaWorld ML45 activation dataset composition for the 10 paper-table tasks. $N=16$ episodes per task (16 parallel envs $\times$ 1 episode each).

Task	π_0-FAST (S/F)
coffee-pull-v3	10 / 6
coffee-push-v3	14 / 2
disassemble-v3	9 / 7
faucet-close-v3	7 / 9
pick-place-v3	11 / 5
pick-place-wall-v3	11 / 5
plate-slide-back-v3	14 / 2
push-v3	12 / 4
reach-v3	13 / 3
stick-push-v3	13 / 3
Total	114 / 46 ($\overline{\text{SR}}$=.71)

Table 23: RoboCasa activation dataset composition. $N=15$ episodes per task; cells report success / failure counts.

Task	$\pi_{0.5}$ (S/F)	GR00T N1.5 (S/F)
Close Fridge	2 / 13	12 / 3
Coffee Mug	4 / 11	3 / 10
Open Drawer	9 / 6	8 / 7
Stand Mixer	10 / 5	11 / 4
PP Cabinet	7 / 8	11 / 4
PP Stove	7 / 8	9 / 6
Kettle	2 / 13	7 / 8
Total	41 / 64 ($\overline{\text{SR}}$=.39)	61 / 42 ($\overline{\text{SR}}$=.59)

B.1 Steering gains are largest under low-success regimes

A practical concern with any contrastive recipe is whether enough success trajectories exist to fit a usable contrastive direction. At our $\pi_{0.5}$ checkpoints this concern is acute. Of the 17 LIBERO-10 and RoboCasa tasks under $\pi_{0.5}$ in Tables 21 and 23, six have at most three successful episodes ($S\leq3$), and another four have $S\leq6$. Over half of these tasks therefore sit barely above the MIN_PER_CLASS=3 threshold.

These same low-success tasks produce the largest absolute gains from steering in Table 1:

- **LR5** ($\pi_{0.5}$ LIBERO; 1 / 14, baseline .07): +Glob. .60, +Per. .60, a +.53 gain from a contrastive direction fit on a single success trajectory.
- **KS6** ($\pi_{0.5}$ LIBERO; 2 / 13, baseline .13): +Per. .60, +.47 gain.
- **KS8** ($\pi_{0.5}$ LIBERO; 3 / 12, baseline .20): +Per. .53, +.33 gain.
- **Close Fridge** ($\pi_{0.5}$ RoboCasa; 2 / 13, baseline .20): +Glob. .47, +.27 gain.
- **Kettle** ($\pi_{0.5}$ RoboCasa; 2 / 13, baseline .33): +Pos. .53, +.20 gain.

The pattern is consistent across both benchmarks and across all three conceptor variants. Two factors plausibly contribute. First, the contrastive operation $C_s \cdot \neg C_f$ remains well-defined when S is small, because the failure subspace is estimated from $n\geq12$ trajectories and contributes most of the discriminative geometry. Second, low-baseline tasks leave more absolute headroom for steering to recover.

The complementary observation appears in the high-baseline regime. On MetaWorld under π_0-FAST ($\overline{\text{SR}}$=.71) and on the success-rich RoboCasa GR00T tasks such as Close Fridge (.80), absolute gains shrink toward zero or saturate near the ceiling. Taken together, these results indicate that the contrastive recipe is most valuable in the regime where it is most needed: a handful of success trajectories on a struggling checkpoint suffice, and the relative value of conceptor steering grows as the underlying baseline degrades.

B.2 Computational Overhead of COAST at Inference Time

A natural concern about COAST is that its multiplicative gate multiplies the residual stream by a $d \times d$ matrix at every denoising step, where additive baselines such as CAA and SAE only add a d-vector. We show that at the dimensionalities current VLA policies operate at, this gap is empirically invisible: COAST's per-call latency is statistically indistinguishable from the additive baselines.

Setup. We benchmark $\pi_{0.5}$ on LIBERO on a single NVIDIA B200, with the forward hook registered on the action expert at layer $L{=}11$, the same intervention point used in our main results. For each of four conditions (no steering, CAA, SAE, COAST), we discard 10 warmup calls and then time $N{=}200$ subsequent `policy.infer(obs)` calls gated by `torch.cuda.synchronize()` on both ends. cuDNN benchmarking is disabled and the same observation is reused across calls so we measure raw overhead rather than data-dependent variance. All steering conditions use the global variant; per-step variants have identical per-call latency since the hook fires the same number of times per `infer()`.

All three steering methods add similar overhead. COAST adds 30.85 ms (median) to a 127.12 ms baseline forward pass. The additive CAA and SAE baselines add 31.47 ms and 30.29 ms respectively. The three steering methods are statistically indistinguishable: all three medians lie within 1.2 ms of each other, well inside the per-condition IQR. The implication is that the overhead reported in Table 24 is not the cost of COAST's matmul; it is the fixed cost of registering and dispatching a PyTorch forward hook, paid identically by every hook-based steering method. Replacing COAST with the cheapest possible additive baseline would not save measurable inference time.

Method	Median (ms)	IQR (ms)	Δ (ms)	Δ (%)
no steering	127.12	1.05	—	—
CAA (global)	158.58	5.42	$+31.47$	$+24.75\%$
SAE (global)	157.40	3.03	$+30.29$	$+23.82\%$
COAST (global)	**157.97**	**3.25**	**$+30.85$**	**$+24.27\%$**

Table 24: **Per-call inference latency on one B200, $\pi_{0.5}$ LIBERO, $L{=}11$.** Median over $N{=}200$ `infer()` calls after 10 warmup calls; cuDNN benchmarking disabled. Each `infer()` runs all 10 denoising steps; the steering hook fires once per step. COAST's median latency is within 1.2 ms of both additive baselines, well inside their IQRs.

Offline cost. The COAST steering artifact is computed once per task offline, in seconds, by a single eigendecomposition of a 1024×1024 activation covariance matrix. CAA reduces to two class-conditional means and is similarly free. SAE is the outlier at training time, approximately one GPU-hour per task to fit the per-task TopK autoencoder, but this cost is amortized across all evaluation runs that use the resulting $\mathbf{v}_{\text{SAE}}$. None of these offline costs are paid at deployment time.