Towards a Learnable Retriever for Textual Graph Question Answering

Abstract

Textual graph question answering (GraphQA) and graph-based retrieval-augmented generation (GraphRAG) have gained increasing attention as a way to ground large language models (LLMs) on structured knowledge. Despite extensive efforts, existing methods suffer from two fundamental limitations. First (*coverage*), retrievers may fail to recall the evidence nodes required for reasoning, resulting in insufficient coverage of the gold answer set. Second (*compactness*), naive attempts to boost recall typically lead to an explosion of retrieved subgraph size, introducing excessive irrelevant information that compromises compactness and overwhelms the LLM. The gold answer set provides critical supervision in retrieving relevant information while filtering out irrelevant ones, which however, is rarely exploited by existing methods. In this work, we propose TALENT, a learnable retriever that utilizes gold answer signals to enhance both retrieval coverage and compactness. Specifically, we stratify graph nodes into three distinct levels: gold answers, answer-related nodes, and irrelevant noise. Afterwards, we adopt a weighted pseudo-label loss to prioritize gold answers and preserve answer-related nodes for coverage, while discarding irrelevant noises for compactness. Empirical results across three GraphQA datasets demonstrate that TALENT consistently improves downstream performance.

1 Introduction

Large language models (LLMs) have achieved impressive progress in general-purpose generation and reasoning (Thoppilan et al., 2022; Bang, 2023), but their outputs are ultimately bounded by what is encoded in the model parameters. Particularly, trained on large-scale open-domain corpora collected before a fixed cutoff date, LLMs may hallucinate or omit critical evidence when a query requires precise, up-to-date, or domain-specific knowledge (Zhao et al., 2023b; Wang et al., 2023).

To mitigate these limitations, Retrieval-Augmented Generation (RAG) has emerged as a dominant paradigm that grounds LLM outputs in external evidence by dynamically retrieving relevant knowledge snippets for context-aware generation (Lewis et al., 2020; Shi et al., 2024; Gao et al., 2023). While conventional RAG methods (Lewis et al., 2020; Shi et al., 2024) mainly retrieve evidence from unstructured text corpora, recent work has increasingly shifted toward textual graphs as a more expressive and structured knowledge source. This trend has spurred the development of Graph-based RAG (GraphRAG) and Graph Question Answering (GraphQA). By exploiting the explicit semantics and relational structure of textual graphs, graph-based RAG methods support more grounded reasoning and complex information synthesis (Logan IV et al., 2019; Luo et al., 2025; He et al., 2024).

Conventional retrieval methods in GraphRAG can be categorized into non-parametric, Graph neural network (GNN)-based, and LLM-based approaches. Non-parametric retrievers construct subgraphs using classical graph search algorithms or predefined rules (Taunk et al., 2023; Yasunaga et al., 2021). GNN-based methods encode graph structure with GNNs and identify task-relevant components to form the retrieved subgraph (Mavromatis and Karypis, 2024). LM-based retrievers utilized LM's ability in retrieval process (Jiang et al., 2023).

However, these three categories rely primarily on query similarity, but largely ignored the critical signals provided by the gold answers. Hence, existing retrievers have two fundamental limitations that hinder their effectiveness, including *coverage* and *compactness*. An illustrative example is shown in Figure 1, where we partition the nodes into three groups: (A) *Gold answers* which refer to all nodes appear in the gold answer list provided by the dataset, (B) *answer-related nodes* that are semantically close to the gold answers but are not

themselves gold answers, and (C) *irrelevant noise* that is similar to the query, e.g., containing "Newton" or "Isaac Newton", yet is not answer-related.

First, *coverage* refers to the limitation that an existing query-based retriever may fail to cover the gold answer set in the retrieved subgraph (blue circle). As shown in Figure 1, the retriever only recovers two gold professions, *physicist* and *scientist*, while missing other correct professions such as *mathematician*, *astronomer*, *philosopher*, and *chemist*. This happens because similarity-based ranking tends to prioritize nodes that tightly match dominant query tokens ("Isaac Newton"), rather than nodes that directly express the professions-type answers. As a result, the retrieved nodes have low coverage of the gold answer set.

Second, *compactness* refers to the limitation that query-based retriever can introduce excessive irrelevant noise. This happens because query similarity is a weak proxy for *answer-related* evidence: especially in large graphs, many nodes can exhibit strong lexical or semantic overlap with the query. As shown in Figure 1, the retriever additionally pulls in a substantial amount of Newton-named but non-profession nodes, e.g., "Isaac Newton: The Last Sorcerer", "Sir Isaac Newton", and other Newton-centric mentions. These nodes inflate the retrieved subgraph, consume limited context budget, and can distract or mislead the downstream generator from the few signals that actually determine the correct professions.

A key observation is that the *gold answer set* provides precisely the missing supervision for retrieval. Unlike query-relevent retrieval methods, gold answers specify what should be covered, and can therefore help alleviate the two limitations. For *coverage*, gold answers identify the evidence nodes that are truly required for correct reasoning. Training the retriever with gold-answer signals encourages it to consistently include these answer-related nodes, rather than relying solely on naive query resemblance that may miss them. For *compactness*, gold answers also help distinguish *answer-related evidence* from other weakly related or even irrelevant nodes. Specifically, gold supervision can guide the model to prioritize nodes that explain or connect to the correct answers, while suppressing those that are unlikely to contribute to the correct answer. As a result, the retriever can remain recall-oriented on the right signals without inflating the retrieved subgraph. To date, such gold signals are rarely exploited to guide or train the retriever.

In this work, we propose TALENT, a learnable retriever that leverages gold answer signals to improve both retrieval coverage and compactness. We start from a rule-based candidate subgraph that provides a high-recall pool of nodes. To improve retrieval coverage, we train a retriever based on a weighted pseudo-label objective, incorporating gold answer signals to guide the retrieval process. To promote answer-critical evidence, we prioritize gold answer and down-weight other rest signals to improve retrieval compactness. Intuitively, the loss assigns the highest weight to gold answers to ensure coverage, assigns a much smaller weight to answer-related nodes to retain useful context, and ignores irrelevant noise to enforce compactness. This design injects gold signal supervision into retrieval process. After retriever training, the generator is fine-tuned on contexts constructed from the retriever outputs, translating improved retrieval into better downstream QA performance. Our contributions are summarized as follows:

- **Idea.** Gold answer signals effectively improve both coverage and compactness, outperforming retrieval based solely on query similarity.

- **Method.** We propose a learnable retriever trained with a weighted pseudo-label objective that leverages gold answers to guide retrieval. By prioritizing gold answer nodes and down-weighting weakly related nodes, the retriever leads to better downstream QA performance.

- **Evaluation.** We conduct extensive experiments on GraphQA benchmarks to validate both retrieval effectiveness and end-task QA performance. Our method outperform best competitor by at least 1.13%.

2 Preliminaries

Notation. We use calligraphic letters to denote sets, e.g., $\mathcal{V}$ and $\mathcal{E}$ for node and edge sets. A textual graph is represented as $\mathcal{G} = (\mathcal{V}, \mathcal{E})$, where each node $v \in \mathcal{V}$ has a textual attribute $\text{text}(v)$, e.g., an entity name or concept, and each edge $e = (u, r, v) \in \mathcal{E}$ denotes a relation r connecting the source node u to the destination node v. The textual attribute of an edge is denoted as $\text{text}(e)$. We use $\mathcal{S}$ to denote the subgraph of $\mathcal{G}$, where $\mathcal{S} \subseteq \mathcal{G}$ indicates that its node set $\mathcal{V}_\mathcal{S} \subseteq \mathcal{V}$ and its edge set $\mathcal{E}_\mathcal{S} \subseteq \mathcal{E}$. We use q for the query and a for the final answer from the generator. We use $a^\star$ to denotes the token sequence of the gold answer in the dataset and use $\mathcal{V}^\star$ as the set of nodes appearing in the gold answer,

Figure 1: **An illustrative example of two limitations of query-based graph retrieval.** For the query "What was Isaac Newton's profession?", a query-similarity retriever returns a Newton-centric subgraph (blue circle). We partition the nodes into three groups: *Gold answers* (only a small subset of the gold answer set is retrieved by the subgraph in the blue circle, showing limited *coverage*), *Answer-related nodes* (topically relevant but not exact gold answers), and *Irrelevant noise* (nodes that match the query tokens such as "Newton" yet are not answer-related). The presence of substantial noise alongside partial gold coverage highlights the *compactness* issue: improving recall by expanding query-similar candidates can inflate the subgraph with distractors.

i.e., the gold answer set. We denote the retriever and generator by R_θ and G_ϕ, respectively.

2.1 Problem Setup

We consider a general retrieve-then-generate setup (He et al., 2024) for textual graph question answering (GraphQA). Each instance in the dataset consists of a natural-language query q and a textual graph $\mathcal{G} = (\mathcal{V}, \mathcal{E})$ as the knowledge base. Due to the large scale of $\mathcal{G}$, it is impractical to directly serialized $\mathcal{G}$ into an LLM prompt, hence the system first retrieves a relevant *subgraph*, conditioned on which, an answer is further generated.

Formally, a retriever R_θ extracts a subgraph $\mathcal{S}$ from the textual graph $\mathcal{G}$ based on the query q:

$$\mathcal{S} = R_\theta(q, \mathcal{G}). \quad (1)$$

A generator G_ϕ then predicts the answer a based on the query q and the retrieved subgraph $\mathcal{S}$:

$$a = G_\phi(q, \mathcal{S}). \quad (2)$$

2.2 Candidate Connected Subgraph

For large textual graphs, directly serializing the full graph often exceeds the LLM context budget. Following G-Retriever (He et al., 2024), we first construct a *candidate connected subgraph* $\mathcal{S}$ using the Prize-Collecting Steiner Tree (PCST) algorithm (Bienstock et al., 1993), and use $\mathcal{S}$ as the input context for downstream modules.

Indexing and similarity retrieval. Given a query q and a textual graph $\mathcal{G} = (\mathcal{V}, \mathcal{E})$, we embed the query and textual attributes of node $\mathcal{V}$ and edges $\mathcal{E}$ using a sentence encoder such as Sentence-BERT (Reimers and Gurevych, 2019):

$$\mathbf{z}_q = \text{LM}(q), \quad (3)$$
$$\mathbf{z}_v = \text{LM}(\text{text}(v)), \quad v \in \mathcal{V}, \quad (4)$$
$$\mathbf{z}_e = \text{LM}(\text{text}(e)), \quad e \in \mathcal{E}. \quad (5)$$

We compute cosine similarity scores and retrieve the top-k_v nodes and top-k_e edges:

$$\mathcal{V}_{\text{sim}} = \underset{v \in \mathcal{V}, \, k=k_v}{\arg\text{topk}} \, \cos(\mathbf{z}_q, \mathbf{z}_v), \quad (6)$$
$$\mathcal{E}_{\text{sim}} = \underset{e \in \mathcal{E}, \, k=k_e}{\arg\text{topk}} \, \cos(\mathbf{z}_q, \mathbf{z}_e), \quad (7)$$

where k_v and k_e control the number of retrieved nodes and edges, respectively.

Subgraph construction. We assign *prizes* to retrieved candidates based on their ranks, so higher-ranked items receive larger prizes. Concretely, for $v \in \mathcal{V}_{\text{sim}}$ with rank r_v we set $p(v) = k_v - r_v$ to prioritize those with higher similarity, and analogously define $p(e) = k_e - r_e$ for $e \in \mathcal{E}_{\text{sim}}$; items outside these retrieved lists receive zero prize. PCST then selects a connected subgraph $\mathcal{S} = (\mathcal{V}_{\mathcal{S}}, \mathcal{E}_{\mathcal{S}})$ that trades off prize coverage and compactness:

$$\mathcal{S} = \underset{\substack{\mathcal{S} \subseteq \mathcal{G} \\ \text{connected}}}{\arg\max} \left(\sum_{v \in \mathcal{V}_{\mathcal{S}}} p(v) + \sum_{e \in \mathcal{E}_{\mathcal{S}}} p(e) - c|\mathcal{E}_{\mathcal{S}}| \right). \quad (8)$$

where c controls the size-coverage trade-off.

3 Method

Overview. Our proposed TALENT mainly consists of two parts: (i) a learnable nodes retriever R_θ trained with weighted pseudo-label supervision (Section 3.1), and (ii) an answer generator G_ϕ fine-tuned with standard Supervised Fine-Tuning (SFT) (Section 3.2). The framework for TALENT is shown in Figure 2. Given a query q and a full textual graph $\mathcal{G}$, we first apply a rule-based graph builder (PCST) to obtain an initial candidate connected subgraph $\mathcal{S}$ that fits the context budget. We then train a learnable retriever R_θ with weighted pseudo-label supervision to select answer-relevant

Figure 2: Overview of TALENT. The proposed TALENT includes the following steps: (1) Given Knowledge base $\mathcal{G}$ and query q, PCST retrieves a candidate subgraph $\mathcal{S}$. (2) Given the candidate subgraph $\mathcal{S}$ and query q, we train a learnable retriever R_θ with weighted pseudo-label supervision, producing $\hat{\mathcal{V}}$. (3) Given retrieved node set $\hat{\mathcal{V}}$ and q, we train a generator G_ϕ with standard SFT. (4) G_ϕ outputs the final answer a.

nodes $\hat{\mathcal{V}}$ from $\mathcal{S}$ (Section 3.1). Using answer-relevant nodes $\hat{\mathcal{V}}$, we construct textual contexts and fine-tune a generator G_ϕ with standard supervised learning (Section 3.2).

3.1 Retriever Training

As discussed earlier, PCST and other query-similarity based retrievers often fail to cover the answer-related nodes and include irrelevant noise, resulting in limited *coverage* and poor *compactness*. We therefore use gold answer signals to guide retriever training, encouraging prioritization of gold answers while down-weighting other signals. We first describe TALENT's retriever prompting and then introduce the weighted pseudo-label objective.

Retriever prompting. We implement our learnable retriever R_θ as an instruction-following LLM (with LoRA) that performs node selection based on a provided candidate subgraph. Given a query q and the PCST subgraph $\mathcal{S}$, we prompt the LLM to select the candidate nodes that are most helpful for answering q. The LLM outputs should be exactly one line in the format of "name1|name2|...". Each name such as name1 and name2 represents the names of the nodes R_θ finally selects. This constrained format makes the output directly interpretable as a retrieved nodes set, which we denote by $\hat{\mathcal{V}} = R_\theta(q, \mathcal{S})$. A concrete retriever prompt example is provided in Appendix E.1. It is worth noting that since our retriever R_θ is an LLM, it leverages its inherent parametric knowledge during the selection process. Consequently, the output node set $\hat{\mathcal{V}}$ may include nodes that were not present in the initial candidate subgraph $\mathcal{S}$ (i.e., $\hat{\mathcal{V}} \nsubseteq \mathcal{V}_\mathcal{S}$). In our method, $\hat{\mathcal{V}}$ encompasses the complete set of nodes generated by R_θ, reflecting both the information from $\mathcal{S}$ and the LLM's internal knowledge.

Fine-tuning with weighted pseudo-label supervi-

sion. Recall that existing works in GraphRAG use retrievers that are largely query-similarity driven, which leads to two limitations: coverage and compactness. Our goal is to train the retriever to output the node set $\hat{\mathcal{V}}$ that achieves both high *coverage* and *compactness*: it should reliably include nodes that appears in the gold answer set $\mathcal{V}^\star$ (coverage) while avoiding redundant or weakly related candidates (compactness). The gold answer provides precisely the missing supervision, i.e., the gold signal, for retrieval. To inject gold signals into retrieval, we leverage the dataset-provided gold answers and stratify candidate nodes into three levels: (i) *gold answers*, which are candidate nodes that are overlapped with the gold answer set $\mathcal{V}^\star$, and provides evidence that the retriever should prioritize to support correct reasoning, (ii) *answer-related nodes*, which are candidate nodes within $\mathcal{S}$ but are not gold answers, and may still helpful for providing context, though they are less directly tied to the final answer, and (iii) *irrelevant noise*, which are nodes not contained in $\mathcal{S}$, and are completely irrelevant and should be suppressed to maintain compactness. Given the candidate subgraph $\mathcal{S}$ with node set $\mathcal{V}_\mathcal{S}$, and the gold answer set $\mathcal{V}^\star$, we utilize these nodes as weighted pseudo label supervision by defining

$$\mathcal{P} = \mathcal{V}^\star \cap \mathcal{V}_\mathcal{S} \quad \text{(strong positives; level-1),} \quad (9)$$

$$\mathcal{W} = \mathcal{V}_\mathcal{S} \setminus \mathcal{V}^\star \quad \text{(weak positives; level-2).} \quad (10)$$

All nodes outside $\mathcal{V}_\mathcal{S}$ are treated as irrelevant noise (level-3) during retriever training.

We train R_θ as conditional generation of a target string y that concatenates nodes in $\mathcal{P}$ and $\mathcal{W}$ (separated by the pipe symbol "|"; strong positives first, then weak positives)

$$y = p_1 \mid \cdots \mid p_{|\mathcal{P}|} \mid w_1 \mid \cdots \mid w_{|\mathcal{W}|}, \quad (11)$$

where $p_i, \forall i = 1, \ldots |\mathcal{P}|$ are nodes in $\mathcal{P}$ and $w_j, \forall j = 1 \ldots |\mathcal{W}|$ are nodes in $\mathcal{W}$. Let x denote the retriever input prompt, which includes the query q and the textualized candidate subgraph $\mathcal{S}$, and let $y_{1:T}$ be the tokenized target sequence, where T is its token length. To prioritize level-1 (gold answer) nodes while still preserving level-2 (answer-related) candidates as a weak learning signal, we minimize the token-weighted negative log-likelihood:

$$\mathcal{L}_{\text{retr}}(\theta) = -\sum_{t=1}^{T} \omega_t \log p_\theta(y_t \mid x, y_{<t}). \quad (12)$$

Since we want to encourage R_θ to prioritize gold answer nodes while still allowing potentially useful answer-related nodes to contribute as a weak learning signal, we adopt the following token weights to achieve this

$$\omega_t = \begin{cases} 1, & \text{if } y_t \text{ belongs to an node in } \mathcal{P}, \\ \lambda, & \text{if } y_t \text{ belongs to an node in } \mathcal{W}, \quad (13) \\ 0, & \text{otherwise}, \end{cases}$$

where λ is a hyperparamters that controls the contribution of weak positives relative to strong positives.

3.2 Generator Training

Generator Prompting. Given the predicted node set $\hat{\mathcal{V}} = R_\theta(q, \mathcal{S})$ output by the trained R_θ, we form the generator input as a *prompt* that concatenates the query q with subgraphs derived from $\hat{\mathcal{V}}$. These subgraphs contains (i) the retrieved nodes in $\hat{\mathcal{V}}$ and (ii) their associated edges $\hat{\mathcal{E}}$ that appear in $\mathcal{S}$. Concretely, we include edges for which at least one endpoint is in $\hat{\mathcal{V}}$:

$$\hat{\mathcal{E}} = \{(u, r, v) \in \mathcal{E} : u \in \hat{\mathcal{V}} \text{ or } v \in \hat{\mathcal{V}}\}. \quad (14)$$

We then serialize the retrieved nodes $\hat{\mathcal{V}}$ together with the selected edges $\hat{\mathcal{E}}$ into a *serialized graph text* and prepend the query q to form the generator prompt. Importantly, this *serialized graph text* is not required to form one whole connected subgraph. This design avoids forcing unnecessary "bridge" nodes or edges solely to maintain connectivity, which often increases irrelevant context and hurts compactness. Instead, we allow the retrieved evidence to appear as multiple disconnected components, as long as it covers the nodes in $\hat{\mathcal{V}}$. Moreover, as we mentioned in Section 3.1, $\hat{\mathcal{V}}$ may include nodes that come from R_θ's parametric knowledge and do not appear in the initial candidate subgraph $\mathcal{S}$, we retained these nodes as additional isolated nodes in the *serialized graph text*. A concrete generator prompt example together with the graph serialization format is provided in Appendix E.2.

Fine-tuning with standard SFT. We fine-tune an llm-based generator G_ϕ using standard supervised fine-tuning (SFT). For each training instance, we first run the trained retriever R_θ to obtain the generator prompt constructed in the previous paragraph (i.e., the *serialized graph text* formed from $\hat{\mathcal{V}}$ and the associated $\hat{\mathcal{E}}$, together with the query q). We then train G_ϕ to generate the gold answer $a^\star$ conditioned on this prompt:

$$\mathcal{L}_{\text{gen}}(\phi) = -\sum_{t=1}^{T_a} \log p_\phi(a_t^\star \mid q, \hat{\mathcal{V}}, \hat{\mathcal{E}}, a_{<t}^\star), \quad (15)$$

where $a^\star = (a_1^\star, \ldots, a_{T_a}^\star)$ denotes the *token* sequence of the gold answer, and T_a is its length. This SFT step transfers the improved evidence selection from retrieval into downstream QA.

3.3 Inference and Evaluation

At inference time, we apply the full retrieve-then-generate pipeline using the retriever and generator fine-tuned on the training (and validation) splits. For each test instance $(q, \mathcal{G})$, we first construct the candidate subgraph $\mathcal{S}$ by PCST, then run the learned retriever to obtain $\hat{\mathcal{V}} = R_\theta(q, \mathcal{S})$. We materialize $(\hat{\mathcal{V}}, \hat{\mathcal{E}})$ into a textual graph context and feed it to the generator to produce the final answer $a = G_\phi(q, \hat{\mathcal{V}}, \hat{\mathcal{E}})$. We report task metrics computed from the generator outputs on the test split.

4 Experiments

4.1 Experiment Setup

Datasets and Metrics. To evaluate the effectiveness of our method on textual QA tasks, we conduct experiments on three textual graph question answering datasets: ExplaGraphs and WebQSP from the GraphQA benchmark (He et al., 2024), and CWQ (Talmor and Berant, 2018). Specifically, (1) ExplaGraphs's task is to determine whether two arguments are supportive or contradictory. (2) WebQSP is a knowledge graph question answering dataset whose primary task is to answer questions that require multi-hop reasoning. (3) CWQ is a more compositional KGQA benchmark than WebQSP, with more complex questions and longer reasoning chains. For evaluation, we adopt Accuracy for ExplaGraphs and Hit@1 for WebQSP and CWQ. Dataset statistics are summarized in Table 5, and detailed experimental configurations are provided in Appendix A.

Baselines. We compare against two groups of baselines. (1) Inference-Only methods that include Zero-shot, Zero-CoT (Kojima et al., 2022), CoT-BAG (Wang et al., 2024), KAPING (Baek et al., 2023), Graph-based Inference, and Struct-GPT (Jiang et al., 2023). (2) Prompt-Tuning methods that include Frozen LLM + Prompt Tuning (PT), GraphToken (Perozzi et al., 2024), G-Retriever (He et al., 2024), and TAONA-A (Yan et al., 2025). For G-Retriever, we include a variant that fine-tunes the LLM-based generator with LoRA (G-Retriever w/ LoRA). Additional discussion of our differences from other answer-aware or answer-related methods and recent graph retrieval baselines not included in Table 1 is provided in Appendix D.

Experiment pipeline. We adopt the open-source LLaMA2-Chat-7B model (Touvron et al., 2023) as the retriever and generator, and conduct all experiments on a single NVIDIA A100 GPU. We follow the same train/validation/test splits as prior work for each dataset. For WebQSP and CWQ, since the full KG exceeds the context budget, we first construct a PCST candidate subgraph with $k_v=k_e=10$ and then apply our learnable retriever. During retriever training, we use the weighted pseudo-label objective with strong-positive weight 1 and weak-positive weight $\lambda = 0.01$. Additional hyperparameter details are provided in Appendix B. We further provide sensitivity analyses of the weak-positive weight λ and the PCST candidate subgraph size parameters k_v and k_e, as well as an ablation of unweighted retriever training ($\lambda = 1$), in Appendix C.

4.2 Benchmark results

Table 1 reports the benchmark results on ExplaGraphs (Accuracy), WebQSP (Hit@1), and CWQ (Hit@1). Overall, TALENT outperforms the strongest competitors across all three datasets. We draw the following three observations.

(1) TALENT achieves state-of-the-art performance. TALENT ranks first on all three datasets, achieving 91.79% accuracy on ExplaGraphs, 74.92% Hit@1 on WebQSP, and 55.71% Hit@1 on CWQ. Compared with the strongest prior baseline on each benchmark, it improves by 4.74% on ExplaGraphs, 1.13% on WebQSP, and 6.52% on CWQ. These results show that TALENT generalizes well under different graph QA objectives and metrics, with the largest gain obtained on the more challenging CWQ benchmark.

(2) Comparison to inference-only methods. Inference-only baselines remain behind TALENT on all three datasets. Even compared with the strongest inference-only baseline, StructGPT, TALENT improves by 13.45% on ExplaGraphs, 2.32% on WebQSP, and 23.14% on CWQ. This performance gap stems from their reliance on test-time prompting and non-trainable evidence acquisition, without task-specific fine-tuning of either the retriever or generator. In contrast, TALENT fine-tunes both components, enabling more reliable evidence selection and more accurate answers.

(3) Comparison to prompt-tuning methods. Prompt-tuning methods form substantially stronger baselines than inference-only methods overall, with G-Retriever w/ LoRA being the strongest prior prompt-tuning baseline on all three datasets. Nevertheless, TALENT consistently improves over it, from 87.05% to 91.79% on ExplaGraphs, from 73.79% to 74.92% on WebQSP, and from 49.19% to 55.71% on CWQ. These gains suggest that there is still substantial headroom beyond rule-based, query-driven retrieval, and support our central claim that training retrieval with gold signals via weighted pseudo-label supervision better balances answer-node coverage and compactness, reducing redundancy and benefiting generation.

4.3 Coverage-Compactness Tradeoff

In this section, we study how TALENT's retriever achieves a better coverage-compactness tradeoff for its output node set $\hat{\mathcal{V}}$. We conduct experiments on WebQSP, with results shown in Figure 3, and make the following observations.

Compactness: similar coverage with substantially fewer nodes. We first compare the compactness of nodes retrieved by the initial PCST candidate subgraph ($k_v=k_e=10$) and TALENT, as shown in Figure 3. Under similar gold-node coverage, TALENT's retriever output $\hat{\mathcal{V}}$ contains significantly fewer nodes. Both methods achieve comparable Hit@1 and Recall on WebQSP, yet $\hat{\mathcal{V}}$ includes only about half as many nodes: on average 16.77 nodes for TALENT versus 31.75 nodes for the PCST subgraph. Meanwhile, $\hat{\mathcal{V}}$ attains notably higher precision and F1, improving precision from 9.26% to 19.98% and F1 from 12.22% to 21.66%. These results suggest that the weighted pseudo-label supervision effectively incorporates gold signals, enabling the retriever to filter redundant or weakly related nodes and produce a more compact context without sacrificing coverage.

Coverage: better gold answer coverage under

Table 1: Benchmark results (%).

Dataset (Metrics)	ExplaGraphs (ACC)	WebQSP (Hit@1)	CWQ (Hit@1)
Zero-shot	56.50	41.06	18.58
Zero-CoT (Kojima et al., 2022)	57.04	51.30	25.63
CoT-BAG (Wang et al., 2024)	57.94	39.60	18.83
KAPING (Baek et al., 2023)	62.27	52.64	23.25
Graph-based Inference	33.93	47.22	18.21
Frozen LLM + Prompt Tuning (PT)	57.63	48.34	36.22
GraphToken (Perozzi et al., 2024)	85.08	57.05	33.39
G-Retriever	85.16	70.49	45.62
G-Retriever w/ LoRA	87.05	73.79	49.19
TAONA-A (Yan et al., 2025)	87.01	71.23	45.28
StructGPT (Jiang et al., 2023)	78.34	72.6	32.57
TALENT	**91.79**	**74.92**	**55.71**

Figure 3: WebQSP test-set retrieval results (macro-averaged). We measure how well PCST subgraphs and TALENT's learned retriever output $\hat{\mathcal{V}}$ cover the gold answer set $\mathcal{V}^\star$. We compare: (1) the PCST candidate subgraph with $k_v=k_e=10$ (this is the retriever input), (2) a smaller PCST subgraph with $k_v=k_e=5$ (a size-matched reference), and (3) the nodes set $\hat{\mathcal{V}}$ selected by TALENT's learned retriever. Our retriever keeps coverage close to PCST($k_v=k_e=10$) while using far fewer nodes, and it also covers more gold nodes than the size-matched PCST($k_v=k_e=5$).

Table 2: Breakdown of gold answer coverage contributed by different parts of the learned retriever output on WebQSP test. All metrics are macro-averaged over examples and reported as percentages.

Output subset	Hit@1	Recall
All retrieved nodes	80.02	68.03
Nodes within PCST	75.58	64.76
Nodes out of PCST	10.14	5.21

comparable node number. To further compare coverage, we report results for a smaller PCST subgraph with $k_v=k_e=5$, whose size is comparable to that of TALENT. As shown in Figure 3, under a similar node budget, TALENT's retriever achieves substantially higher coverage. Specifically, TALENT improves Hit@1 from 69.23% to 80.02% and Recall from 58.72% to 68.03% compared to PCST. This demonstrates that, given a similar number of nodes, our gold-signal-involved weighted pseudo-label supervision enables the retriever to achieve significantly higher coverage than the rule-based, query-similarity-driven PCST algorithm.

4.4 Retrieval Beyond PCST

Fine-tuning on an LLM-based retriever may leverage parametric knowledge to retrieve nodes beyond the PCST candidate subgraph. We therefore examine whether TALENT's retriever can retrieve such beyond-PCST nodes and how they contribute to performance. Specifically, we split the retriever output $\hat{\mathcal{V}}$ into nodes inside and outside the PCST subgraph. Shown in Table 2, nodes outside PCST alone recover a non-trivial portion of gold answer nodes, with a Hit@1 of 10.14% and a Recall of 5.21%. Moreover, incorporating beyond-PCST nodes improves Hit@1 from 75.58 to 80.02% and Recall from 64.76% to 68.03%. Results indicate that the trained LLM retriever effectively complements the PCST candidate subgraph with parametric-knowledge nodes that enhance gold-node coverage. An additional groundedness and hallucination analysis of out-of-PCST retrieval is provided in Appendix F.

5 Ablation Study

We conduct two ablation studies on WebQSP to illustrate (i) the effect of pseudo-label retriever training (ii) the effect of learnable retriever.

5.1 On the Effect of Pseudo-label Training

Retrieval quality. Table 3 compares TALENT's retriever against an ablated variant, which uses the same backbone LLM LLaMA2-Chat-7B model but keeps it *frozen* (no training) and directly prompts

Table 3: Retriever ablation on WebQSP test set (macro-averaged over examples). "Ablate retriever training" replace TALENT's learnable retriever by a frozen retriever without LoRA fine-tuning.

Retriever setting	Hit@1	Prec	Recall	F1
TALENT	80.02	19.98	68.03	21.66
Ablate retriever training	36.61	14.97	26.26	14.97

Table 4: QA ablations on WebQSP (Hit@1, %). All systems follow the same pipeline as TALENT except for the ablated component stated in each row.

System	Hit@1 (%)
TALENT w/o retriever training	68.37
TALENT w/o retriever	72.50
TALENT	74.92

it to select helpful nodes from the PCST candidate subgraph. Results show that the frozen retriever fails to recover gold nodes required for answering, with Hit@1, Precision, and Recall of 36.61%, 14.97%, and 26.26%, respectively. In contrast, TALENT's retriever explicitly prioritizes gold answer nodes during retriever fine-tuning using the pseudo label training, substantially improving coverage with a Hit@1 of 80.02%, a precision of 19.98% and a recall of 68.03%, indicating that injecting gold signals into retriever training is crucial for selecting answer-relevant nodes.

Downstream QA performance. We next examine whether the retrieval improvement translates into better end-task QA. Table 4 summarizes QA Hit@1 under three systems: (i) TALENT with a *frozen* retriever (ablate training on retriever), (ii) TALENT *without* the retriever module (directly feeding the PCST candidate subgraph to the generator), and (iii) the full TALENT system. Switching from a frozen retriever to our pseudo-label trained retriever improves QA Hit@1 from 68.37% to 74.92%. This gain is consistent with Table 3: pseudo-label training recovers substantially more gold nodes, providing the generator with more reliable evidence.

5.2 On the Effect of Learnable Retriever

We further isolate the contribution of the retriever by removing it from the pipeline and directly feeding the PCST candidate subgraph into the generator, i.e., without R_θ or $\hat{\mathcal{V}}$ selection. As shown in Table 4, removing the learnable retriever reduces QA performance from 74.92% to 72.50%, indicating that an explicit node-selection retriever provides clear benefits for downstream QA. Notably, using a frozen retriever performs even worse (Hit@1 of 68.37%) than removing the retriever entirely, sug-

gesting that retrieval is not inherently beneficial when gold answer node coverage is low, as noisy context can mislead the generator. This result further underscores the importance of our gold-signal-based pseudo-label training, which substantially improves retrieval quality for end-task QA.

6 Related Work

Retrieval Augmented Generation. RAG grounds LLMs with external evidence to reduce hallucinations and improve faithfulness (Sun et al., 2024; Gao et al., 2023). Classic RAG systems follow a straightforward index-retrieve-generate workflow (Ma et al., 2023), while many recent variants strengthen retrieval with additional processing before and after retrieval. For example, pre-retrieval techniques such as query transformation, expansion, and rewriting are often adopted to better match the search space (Zheng et al., 2023; Gao et al., 2023), and post-retrieval reranking is commonly used to refine the retrieved evidence set (Blagojevi, 2023). More broadly, modular RAG systems use LLMs to iteratively refine retrieval queries or evidence selection (Yu et al., 2022).

RAG over Graphs. Extensive works study how to combine graph-structured information with LLMs (Li et al., 2023b; Wang et al., 2024). Prior efforts span general graph modeling (Liu et al., 2023; Lei et al., 2023), multimodal architectures that incorporate graph-like structures (Yoon et al., 2023; Li et al., 2023a). Representative applications include fundamental graph reasoning (Zhao et al., 2023a), node prediction (Sun et al., 2023; Chen et al., 2024), graph-level prediction (Qian et al., 2023). A related line of work discusses GraphRAG / GraphQA, where the system selects graph evidence and conditions an LLM on graph context to answer questions (Logan IV et al., 2019; Luo et al., 2025).

7 Conclusion

We address two fundamental limitations in existing GraphRAG methods: *coverage*, where retrievers fail to recall required evidence nodes, and *compactness*, where excessive irrelevant information overwhelms the LLM. Both issues may stem from the absence of gold answer signals to guide evidence selection. To address this, we propose TALENT, a learnable retriever trained with a weighted pseudo-label loss that prioritizes answer-related signals to improve coverage while suppressing noise for compactness. Experimental results on three GraphQA benchmarks demonstrate that TALENT consistently improves downstream performance.

Limitations

While TALENT shows strong performance, we acknowledge several limitations. First, retriever training focuses on selecting nodes only. Edges are added by a deterministic rule based on the selected node set, instead of being directly optimized with learnable edge selection. Second, our weighted pseudo-label supervision reduces node selection to sequence generation by serializing the target nodes into a pipe-separated string in a fixed order, where strong positives precede weak positives, but we do not study whether alternative orderings would further affect or improve learning. Future work could explore joint node-and-edge selection and order-robust training objectives.

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A Additional Dataset Details

A.1 Datasets

Datasets and Metrics. To evaluate the effective-ness of our method on textual QA tasks, we conduct experiments on three textual graph question an-swering datasets, ExplaGraphs and WebQSP from the GraphQA benchmark (He et al., 2024), and CWQ (Talmor and Berant, 2018). Specifically, (1) ExplaGraphs is developed for generative com-monsense reasoning, with a specific focus on the construction of explanation graphs for stance pre-diction in debates. By providing detailed and un-ambiguous commonsense-augmented graphs, it en-ables an evaluation of whether arguments either support or refute a specific belief. ExplaGraphs's primary task is to determine whether the arguments are supportive or contradictory. Its node denotes commonsense concepts and the edge denotes Com-monsense relations. In this dataset, the gold an-swer is a binary label (i.e., 'support' or 'counter'), which does not provide explicit supervision for the retriever. Therefore, we leverage the LLaMA2-Chat-7B model (Touvron et al., 2023) to generate pseudo gold reasoning node sets, and treat these annotated nodes as pseudo-label supervision $\mathcal{V}^\star$ for training the learnable retriever. Due to the small graph size of the graphs in ExplaGraphs, we di-rectly use the entire graph as the candidate con-text for retrieval. Following GraphQA (He et al.,

2024), we evaluate the end task with **Accuracy**. (2) WebQSP is a large-scale multi-hop knowledge graph QA dataset that consists of 4,737 questions. The primary task is to answer questions that ne-cessitate multi-hop reasoning. It employs a subset of Freebase (Bollacker et al., 2008), with a spe-cific focus on facts within 2 hops of the entities identified in the questions. The nodes denote Enti-ties in Freebase and the edges denote Relations in Freebase. The gold answers are lists of Freebase entities, which naturally correspond to node lists and can directly serve as $\mathcal{V}^\star$ without requiring ad-ditional annotation. For metrics, we report Hit@1, counting a prediction as correct if the generated answer matches any of the answers in the gold an-swer list. (3) CWQ (ComplexWebQuestions) is a compositional KGQA dataset constructed from WebQSP by generating more complex queries and rewriting them into natural language (Talmor and Berant, 2018). It contains 34,689 questions. Com-pared with WebQSP, CWQ contains more complex questions and longer reasoning chains. Like We-bQSP, CWQ is grounded in Freebase, where nodes denote entities and edges denote relations. The gold answers are lists of Freebase entities and can therefore directly serve as $\mathcal{V}^\star$. We evaluate CWQ with **Hit@1**. Dataset statistics are summarized in Table 5. See Appendix A.2 for Pseudo-Gold Nodes Annotation for ExplaGraphs.

A.2 Pseudo-Gold Nodes Annotation for ExplaGraphs

ExplaGraphs provides gold supervision only as a stance label (support/counter), rather than node-level evidence annotations. To make our learnable retriever pseudo label supervision applicable to this dataset, we introduce a lightweight preprocessing step on the training and validation splits: we use `Llama-2-7b-chat` to annotate a set of pseudo-gold reasoning nodes for each example. Concretely, we provide the model with (i) the full textual explana-tion graph, (ii) the two arguments, and (iii) the gold stance label, and prompt it to select nodes from the graph that form the critical reasoning path for deciding whether the arguments support or counter each other. The selected nodes are then used as $\mathcal{V}^\star$ in our weighted pseudo-label objective for training the retriever. This annotation is used only to train our retriever: the generator is still fine-tuned with the original task supervision (predicting support vs. counter), and at inference time the pipeline does not require access to any node annotations.

Table 5: Statistics of datasets.

Dataset	ExplaGraphs	WebQSP	CWQ
#Graphs	2,766	4,737	34,689
Average #Nodes	5.17	1370.89	1255.71
Average #Edges	4.25	4252.37	4000.86
Node Attribute	Commonsense concepts	Entities in Freebase	Entities in Freebase
Edge Attribute	Commonsense relations	Relations in Freebase	Relations in Freebase
Task	Commonsense reasoning	KGQA	KGQA
Evaluation metrics	Accuracy	Hit@1	Hit@1

We further conduct two sanity checks on these pseudo-gold node annotations. First, we manually inspected LLM annotations and found these LLM-selected nodes to be broadly consistent with human judgment. For example, for the argument pair *"Women should be allowed in military combat."* and *"Females as soldiers should be acceptable."*, whose gold label is *support*, the annotator selects critical nodes including *strength*, *military combat*, and *females* as "pseudo-gold" nodes, which we found to be reasonable and aligned with the human interpretation of key evidence needed to justify the support relation.

Second, we perform a cross-annotator consistency check using GPT-4o-mini. Specifically, we re-annotate the ExplaGraphs dataset with GPT-4o-mini using the same annotation prompt as used for Llama-2-7b-chat, and compare the resulting node sets. We report two simple agreement statistics. (1) **Any-overlap rate**: in 80.44% of graph instances, the two annotators share at least one selected node. (2) **Reference coverage**: when treating the original Llama-2-7b-chat annotations as the reference, the GPT-4o-mini annotations cover 83.75% of those nodes on average. These results suggest that the pseudo-gold node annotations are not arbitrary: a second annotator recovers most of their core evidence, while manual inspection further indicates that the selected nodes are reasonable for stance prediction. These sanity checks suggest that the Llama-2-7b-chat pseudo-gold annotations are reasonably consistent and provide useful supervision for training the ExplaGraphs retriever.

B Hyperparameter Configuration

Retriever fine-tuning. We fine-tune the retriever with LoRA under our token-weighted cross-entropy objective. Given a question and a candidate subgraph, we construct weighted pseudo labels over candidate nodes: nodes overlapping with gold answer nodes are treated as strong positives with weight 1.0, while the remaining candidate nodes are treated as weak positives with weight $\lambda = 0.01$. The training target is a single-line, pipe-separated node list, formed by concatenating strong positives and weak positives using the delimiter "|" (strong positives first). We deduplicate node names in both retriever outputs and the contexts later used for generator training.

We use LoRA with rank $r=8$, scaling factor $\alpha=16$, and dropout 0.05. Retriever training uses 3 epochs, learning rate 5×10^{-5}, warmup ratio 0.03, per-device batch size 1 with gradient accumulation 8.

Generator fine-tuning. We fine-tune the generator with LoRA using standard supervised fine-tuning on retrieved textual graph contexts and gold targets. We use the same LoRA configuration ($r=8$, $\alpha=16$, dropout 0.05) for generator fine-tuning.

C Sensitivity Analysis and Ablation of the Weighted Objective

We provide two complementary analyses on We-bQSP. First, we study the sensitivity of our method to the weak-positive weight λ and the PCST candidate subgraph size parameters k_v and k_e. Second, to more directly isolate the effect of the proposed weighting scheme, we additionally consider the setting $\lambda = 1$, which removes the distinction between strong and weak positives and corresponds to unweighted retriever training.

Sensitivity to the weak-positive weight λ. We vary λ while fixing the PCST input to $k_v = k_e = 10$. Table 6 reports both downstream QA performance (Hit@1) and the average number of retrieved nodes on the test set, where a smaller number indicates better compactness. The results show that performance remains stable across a reason-

Table 6: Sensitivity analysis on the weak-positive weight λ on WebQSP, with PCST input fixed to $k_v = k_e = 10$. We report Hit@1 and the average number of retrieved nodes on the test set; smaller retrieved node sets indicate better compactness. Larger λ values lead to less compact retrieval.

λ	Hit@1 (%)	Avg. #Retrieved Nodes
0.005	75.43	16.68
0.01	74.92	16.77
0.05	75.92	21.34
0.1	76.23	22.42
1.0	75.55	25.25

Table 7: Sensitivity analysis on the PCST candidate subgraph size on WebQSP, with λ fixed to 0.01.

PCST input $k_v = k_e$	Hit@1 (%)
3	75.74
5	75.80
10	74.92

ably wide range of λ values. At the same time, the average number of retrieved nodes increases consistently as λ becomes larger, which is expected since larger weak-positive weights encourage the retriever to retain more weakly related candidate nodes.

Moreover, the $\lambda = 1$ setting achieves a comparable downstream performance (Hit@1 = 75.55%). However, the retrieved node sets become substantially less compact: the retriever outputs 25.25 nodes on average on the test set, compared to 16.77 nodes on average with our default $\lambda = 0.01$. This indicates that our proposed weighting scheme is important for better compactness.

Sensitivity to PCST candidate subgraph size. We also vary the PCST input size $k_v = k_e$ while fixing $\lambda = 0.01$. Table 7 shows that the downstream performance is stable across different PCST input sizes, suggesting that our gains are not sensitive to a single choice of PCST hyperparameters.

D Discussion of Answer-Aware or Answer-Related Methods and Additional Recent Baselines

Table 8 summarizes several key distinctions between TALENT and recent related baselines. Here, *LLM-based end-to-end* means that the framework contains both a trainable *LLM-based retriever* and a trainable *LLM-based generator* within one unified pipeline. *Coverage-compactness* indicates whether the method explicitly aims to improve answer-relevant evidence coverage while suppressing irrelevant noise. *KGQA* indicates whether the method is directly applicable, as-is, to open-ended KGQA benchmarks such as WebQSP and CWQ. *Label-prediction GraphQA* indicates whether the method is directly applicable, as-is, to graph QA tasks whose outputs are discrete labels rather than entity answers, such as ExplaGraphs-style support-/counter prediction.

Answer-aware or answer-related methods. Some related methods do exploit answer-aware or answer-related signals, but they do so in task formulations that differ substantially from ours.

QA-GNN (Yasunaga et al., 2021). QA-GNN is designed for multiple-choice QA rather than our open-ended GraphQA setting. Given a question and an answer choice $a \in C$, it forms a QA context $[q; a]$, links entities mentioned in the question and answer choice to a KG, and performs joint LM+GNN reasoning over a constructed subgraph for that question-choice pair. Therefore, QA-GNN is conditioned on *candidate answer choices*, rather than using dataset gold answers to supervise a retriever. Its main focus is answer-choice scoring in multiple-choice QA, not training a retriever for open-ended graph QA generation. Accordingly, it does not satisfy our *LLM-based end-to-end* criterion, does not explicitly optimize the *coverage-compactness* trade-off, and is not directly applicable as-is to either open-ended KGQA benchmarks such as WebQSP/CWQ or label-prediction graph QA tasks such as ExplaGraphs.

GNN-RAG (Mavromatis and Karypis, 2024). GNN-RAG targets KGQA. It uses training question-answer pairs to supervise a GNN that scores answer candidates over a dense KG subgraph, and then retrieves the shortest paths connecting question entities to those candidates as context for a tuned LLM. Thus, GNN-RAG does use answer supervision during training, but in the form of answer-candidate scoring and path retrieval for KGQA, rather than weighted pseudo-label supervision for graph evidence selection. In particular, it does not contain a trainable *LLM-based retriever*, nor does it explicitly optimize the *coverage-compactness* trade-off. It is directly applicable to KGQA, but not to label-prediction graph QA tasks such as ExplaGraphs, whose outputs are discrete labels rather than KG entities.

Table 8: Comparison of TALENT with answer-related and other recent graph retrieval methods discussed in Appendix.

Method	LLM-based end-to-end	Coverage-compactness	KGQA	Label-prediction GraphQA
TALENT	✓	✓	✓	✓
QA-GNN	✗	✗	✗	✗
GNN-RAG	✗	✗	✓	✗
RoG	✗	✗	✓	✗
CG-RAG	✗	✗	✗	✗
SentGraph	✗	✗	✗	✗

Other recent graph retrieval baselines. We also discuss several other recent graph retrieval methods that are useful points of comparison but differ substantially in task setting and retrieval target.

RoG (Luo et al., 2023). RoG is a planning-retrieval-reasoning framework tailored to KGQA. It first generates relation paths as plans, then retrieves valid reasoning paths from the KG and reasons over them with the same LLM. Although RoG jointly trains its planning and reasoning modules, its retrieval step itself is plan-guided KG path retrieval rather than a trainable *LLM-based retriever* under our definition above. Moreover, RoG is designed for KGQA where answers are expected to be KG entities reachable via KG paths. Therefore, it does not satisfy our *LLM-based end-to-end* criterion, does not explicitly optimize the *coverage-compactness* trade-off, and is not applicable as-is to label-prediction graph QA tasks such as Expla-Graphs.

CG-RAG (Hu et al., 2025). CG-RAG targets research question answering over citation graphs. Its retrieval module ranks relevant chunks by combining sparse and dense retrieval signals with graph encoding over contextual citation graphs, and the retrieved chunk subgraphs are then used for generation. This differs from our setting in both graph type and retrieval unit: CG-RAG performs chunk-level retrieval over citation graphs, rather than node-level evidence selection over a given QA graph. Accordingly, it neither provides an *LLM-based end-to-end* retriever-generator pipeline in our sense nor explicitly optimizes *coverage-compactness*, and it is not directly applicable as-is to either KGQA benchmarks such as WebQSP/CWQ or label-prediction graph QA tasks such as ExplaGraphs.

SentGraph (Liang et al., 2026). SentGraph is a sentence-level graph-based RAG framework for multi-hop QA over document collections. It constructs hierarchical sentence graphs with explicit logical dependencies and performs graph-guided sentence retrieval and path expansion. In contrast, our setting assumes a given QA graph whose nodes and edges already define the reasoning space, such as Freebase entities/relations in WebQSP/CWQ or commonsense concept graphs in ExplaGraphs. Thus, SentGraph differs from our setting in graph granularity, retrieval target, and benchmark formulation. It also does not provide an *LLM-based end-to-end* retriever-generator pipeline in our sense, does not explicitly optimize *coverage-compactness*, and is not directly applicable as-is to either KGQA benchmarks such as WebQSP/CWQ or label-prediction graph QA tasks such as ExplaGraphs.

Overall, the distinctive feature of TALENT is not merely that it leverages answer-related signals, but that it combines an *LLM-based end-to-end* retriever-generator pipeline with weighted pseudo-label supervision to explicitly optimize *coverage-compactness*, while also applying to both open-ended KGQA benchmarks (e.g., WebQSP/CWQ) and label-prediction graph QA tasks (e.g., Expla-Graphs).

E Concrete Prompt Templates and Graph Serialization

In this section, we provide one concrete example of the prompts used in TALENT. We show the exact retriever prompt and the generator prompt, and clarify how retrieved nodes and associated edges are serialized for answer generation.

E.1 Retriever Prompt

The retriever is prompted with the question together with the initial PCST candidate subgraph S. Its task is to select the entities in S that are most useful for answering the question, and to output them as a single pipe-separated line. Below we show one concrete retriever prompt example.

```
[INST] <<SYS>>
You are an entity retriever for KGQA.
Your job is to SELECT CANDIDATE ENTITIES FROM
    THE SUBGRAPH that would help an answerer
    solve the question.
CRITICAL CONSTRAINTS:
- Use ONLY the entity names that appear in the
    provided subgraph's node_attr column.
- Return lowercase names only.
- Select the most relevant nodes from the
    subgraph for answering the question.

RETURN FORMAT (MANDATORY):
Your ENTIRE reply must be EXACTLY ONE SINGLE
    LINE like:
name1|name2|name3
If you output anything other than the single
    pipe-separated line, the answer is invalid.

Hard rules:
- Output EXACTLY one line; no greetings, no
    explanations, no extra words.
- The line must contain ONLY lowercase entity
    names separated by '|' (no labels like '
    Output:').
- Keep spaces inside names; DO NOT add spaces
    around '|'.
- DO NOT output placeholders like A/B/C/unknown.

<</SYS>>

Question:
where did kennedy 's inaugural address take
    place

Subgraph (CSV between <DESC> tags - use ONLY
    names from the node_attr column):
<DESC>
node_id,node_attr
24,john f. kennedy
282,cold war
286,speech
287,m.05rrkys
295,anti-apartheid
352,m.04tnzwc
397,m.05r7b2w
428,john f. kennedy 1961 presidential
    inauguration
429,inaugural address of john f. kennedy
475,m.0b9zgjq
661,berlin wall
737,john fitzgerald kennedy memorial
771,john fitzgerald kennedy inaugural poem read
    by robert lee frost
967,united states presidential inauguration
1008,john f. kennedy speech
1119,apollo program
1282,the kennedy presidential press conferences
1335,1957 national book awards
1376,m.0ypz1mv
1458,1957 pulitzer prize
1701,jfk inauguration

src,edge_attr,dst
24,event.public_speaker.
    speeches_or_presentations,397
352,award.award_honor.award_winner,24
24,award.award_nominee.award_nominations,475
428,common.topic.image,1701
```

```
24,book.author.works_written,1282
24,music.artist.track,1008
967,time.recurring_event.instances,428
24,base.kwebbase.kwtopic.connections_from,771
737,symbols.namesake.named_after,24
1376,event.speech_or_presentation.
    type_or_format_of_presentation,286
287,event.speech_or_presentation.
    type_or_format_of_presentation,286
397,event.speech_or_presentation.
    type_or_format_of_presentation,286
1119,event.speech_topic.
    speeches_or_presentations_on_this_topic,1376
295,event.speech_topic.
    speeches_or_presentations_on_this_topic,287
661,event.speech_topic.
    speeches_or_presentations_on_this_topic,397
282,event.speech_topic.
    speeches_or_presentations_on_this_topic,397
428,base.inaugurations.inauguration.
    inaugural_address,429
397,event.speech_or_presentation.speech_topic
    ,282
397,event.speech_or_presentation.speech_topic
    ,661
24,base.inaugurations.inauguration_speaker.
    inauguration,428
475,award.award_nomination.ceremony,1335
352,award.award_honor.ceremony,1458
428,base.inaugurations.inauguration.president,24
287,event.speech_or_presentation.speech_topic
    ,295
1376,event.speech_or_presentation.speech_topic
    ,1119
</DESC>

Now output EXACTLY ONE SINGLE LOWERCASE LINE
    with '|' separators. Nothing else. [/INST]
```

E.2 Generator Prompt and Graph Serialization

For answer generation, we serialize the retrieved evidence in the format: nodes are first listed as a table with header node_id,node_attr, followed by edges as a table with header src,edge_attr,dst.

The serialized node set contains two parts. First, nodes with regular numeric identifiers are retrieved nodes that appear in the initial PCST candidate subgraph $\mathcal{S}$. Second, nodes whose identifiers start with the prefix na (e.g., na1, na2) are retrieved nodes that do not appear in the initial $\mathcal{S}$. These additional nodes are retained in the generator context as isolated nodes. After listing the nodes, we include the associated edges $\hat{\mathcal{E}}$ that appear in $\mathcal{S}$. Therefore, the generator context consists of the retrieved nodes $\hat{\mathcal{V}}$ together with their associated edges $\hat{\mathcal{E}}$, and it is not required to form one connected subgraph. Below we show one concrete generator prompt example.

```
[INST] <<SYS>>
You are a KGQA answer generator.
PRIMARY GOAL: output the FINAL ANSWER entity
    name(s) to the question.
```

```
Use the provided subgraph as STRONG HINTS. If
    some correct answers are not in subgraph but
     answers the question, you may also include
    them.
Return all names in lowercase.

RETURN FORMAT (MANDATORY):
Your ENTIRE reply must be EXACTLY ONE SINGLE
    LINE like:
name1|name2|name3
If you output anything other than the single
    pipe-separated line, the answer is invalid.

Guidelines:
- Output ONLY answers; exclude distractors and
    the subject itself unless the subject IS the
     answer.
- If multiple entities correctly answer the
    question, include them all separated by '|'.
     Otherwise, output a single name.
- No greetings, no explanations, no labels (e.g.,
    'Answer:').
- Keep spaces inside names; DO NOT add spaces
    around '|'.
- DO NOT output placeholders (A/B/C/unknown).

<</SYS>>

Question:
where did kennedy 's inaugural address take
    place

Subgraph (CSV between <DESC> tags):
<DESC>
node_id,node_attr
24,john f. kennedy
429,inaugural address of john f. kennedy
1008,john f. kennedy speech
1282,the kennedy presidential press conferences
1701,jfk inauguration
na1,washington d.c.
na2,capitol building
na3,united states
na4,1961 presidential inauguration
na5,united states capitol building

src,edge_attr,dst
428,common.topic.image,1701
24,book.author.works_written,1282
24,music.artist.track,1008
428,base.inaugurations.inauguration.
    inaugural_address,429
24,base.inaugurations.inauguration_speaker.
    inauguration,428
428,base.inaugurations.inauguration.president,24
</DESC>

Now output ONLY the final answer entity name(s)
    as EXACTLY ONE SINGLE LOWERCASE LINE with
     '|' separators. Nothing else. [/INST]
```

F Groundedness and Hallucination Analysis of Out-of-PCST Retrieval

Retrieving nodes beyond the initial PCST candidate subgraph can improve coverage, but it also raises a natural concern about groundedness: such nodes may introduce ungrounded evidence and potentially contribute to hallucinated answers. To assess this effect, we conduct an additional analysis on the WebQSP test set.

We use a practical *hit-aware hallucination proxy*, since groundedness is ultimately relevant insofar as it affects the final answer. For each test instance, let $\mathcal{S}$ denote the initial PCST candidate subgraph with node set $\mathcal{V}_{\mathcal{S}}$, let $\hat{\mathcal{V}}$ denote the retrieved node set output by the retriever, and let $\mathcal{V}^{\star}$ denote the gold answer set. We define the hallucinated retrieved nodes as

$$
\mathcal{H} = \begin{cases} \emptyset, & \text{if Hit@1} = 1, \\ \{v \in \hat{\mathcal{V}} \setminus \mathcal{V}_{\mathcal{S}} \mid v \notin \mathcal{V}^{\star}\}, & \text{if Hit@1} = 0. \end{cases}
\tag{16}
$$

That is, if the final prediction is correct, we do not count retrieved nodes as hallucinated under this proxy. If the final prediction is incorrect, we count as hallucinated those retrieved nodes that are outside the PCST candidate subgraph and do not match any gold answer.

We then compute the overall hallucination rate over the test set as

$$
\text{Hallucination Rate} = \frac{\sum |\mathcal{H}|}{\sum |\hat{\mathcal{V}}|}, \tag{17}
$$

where the sums aggregate over all test instances.

On the WebQSP test set, the resulting hallucination rate is 4.68%. This suggests that although the trained retriever can retrieve nodes beyond PCST, such retrieval introduces only a small fraction of ungrounded nodes overall. Combined with the results in Table 2, this indicates that out-of-PCST retrieval provides useful complementary coverage while maintaining a low level of hallucinated evidence.

G More Related Works

Graphs and Large Language Models A growing body of work studies how to combine graph-structured information with LLMs (Li et al., 2023b; Wang et al., 2024). Prior efforts span general graph modeling (Liu et al., 2023; Lei et al., 2023), multimodal architectures that incorporate graph-like structures (Yoon et al., 2023; Li et al., 2023a). Representative applications include fundamental graph reasoning (Zhao et al., 2023a), node prediction (Sun et al., 2023; Chen et al., 2024), graph-level prediction (Qian et al., 2023). A related line of work discusses GraphRAG / GraphQA, where the

system selects graph evidence and conditions an LLM on graph context to answer questions (Logan IV et al., 2019; Luo et al., 2025).

Parameter-Efficient Fine-Tuning Parameter-efficient fine-tuning (PEFT) methods enable adapting large pretrained models with limited trainable parameters. Representative techniques include prompt tuning (Lester et al., 2021), prefix tuning (Li and Liang, 2021), and low-rank adaptation such as LoRA (Hu et al., 2022). Related adapter-style methods (e.g., LLaMA-adapter (Zhang et al., 2023)) have also supported rapid adaptation and inspired multimodal instruction-following systems such as MiniGPT-4 (Zhu et al., 2023) and NExT-Chat (Wu et al., 2024). PEFT has recently been explored in graph+LLM settings as well, including GraphLLM (Chai et al., 2025) and GraphToken (Perozzi et al., 2024) for graph reasoning, and GNP (Tian et al., 2024) for knowledge-graph QA.

H Potential Risks

The proposed TALENT improves textual GraphQA/GraphRAG by training an LLM-based retriever with gold-answer signals. While effective, it introduces several potential risks and limitations.

Dependence on candidate-subgraph quality. For large graphs (e.g., WebQSP and CWQ), our pipeline first constructs a candidate subgraph via a rule-based method (PCST) before applying the learnable retriever. If this candidate subgraph fails to include sufficient answer-related evidence, downstream retrieval and generation may be constrained accordingly.

Structured-output and optimization limitations. As discussed in our paper limitations, retriever training focuses on selecting nodes (edges are added deterministically), and the weighted pseudo-label supervision reduces node selection to sequence generation with a fixed serialization order (strong positives precede weak positives). We do not study whether alternative orderings or permutation-invariant objectives could further improve learning.

Black-box constraints. Our approach assumes access to model weights (for LoRA fine-tuning) and to intermediate text/graph representations during retrieval and prompting. This may limit applicability in strictly black-box API scenarios where

model adaptation or constrained structured decoding is not feasible.

I Use Or Create Scientific Artifacts

Our work builds on established public benchmarks and pre-trained language models for textual graph understanding. We evaluate on GraphQA benchmark datasets, including `ExplaGraphs` and `WebQSP`, and additionally on `CWQ` (ComplexWebQuestions). For the KGQA datasets WebQSP and CWQ, we use Freebase-based textual graphs as the underlying knowledge source. For both retriever and generator, we use `LLaMA2-Chat-7B` as the backbone LLM, and follow prior work in first constructing a candidate subgraph using PCST.

We do not modify the original dataset content. For ExplaGraphs only, we create *pseudo-gold* node annotations on the training/validation splits to train the retriever; these annotations are not used at inference time.

I.1 Cite Creators Of Artifacts

All external artifacts are credited to their original publications and repositories. Specifically, we cite: (i) the GraphQA benchmark and baselines (e.g., G-Retriever), (ii) the datasets `ExplaGraphs`, `WebQSP`, and `CWQ`, (iii) the backbone LLM (`LLaMA2-Chat-7B`), and (iv) PCST / sentence-encoder based indexing components used for candidate subgraph construction.

I.2 Discuss The License For Artifacts

We comply with the licenses and terms of use of all artifacts used in this work.

- **ExplaGraphs.** Used under its dataset license/terms as provided by the dataset authors.

- **WebQSP.** Used for research purposes under their respective licenses/terms as distributed by the original providers.

- **CWQ.** Used for research purposes under the license/terms distributed by the original providers.

- **Backbone LLM.** `LLaMA2-Chat-7B` is used under the corresponding Meta Llama 2 license and acceptable use policy.

I.3 Artifact Use Consistent With Intended Use

We confirm that our use of datasets and pre-trained models is consistent with their intended research purposes. ExplaGraphs is designed for common-sense reasoning with explanation graphs (stance prediction), while WebQSP and CWQ are designed for multi-hop KGQA; all align directly with our goal of evaluating retrieval-augmented reasoning over textual graphs. The backbone LLM is used for instruction-following retrieval and generation, consistent with common research usage.

I.4 Data Contains Personally Identifying Info Or Offensive Content

The datasets we use are standard public benchmarks. WebQSP and CWQ are derived from Freebase and may contain entities corresponding to real people (as part of a public knowledge graph). We do not add new personally identifying information beyond what exists in the original datasets, and we use the data solely for research evaluation. ExplaGraphs consists of debate-style claims and explanations; while not intended to contain Personally Identifiable Information, it may include sensitive topics typical of argumentation datasets.

I.5 Documentation Of Artifacts

We provide dataset descriptions and usage details in Appendix A, including task definitions, graph semantics (node/edge attributes), and evaluation metrics. We also provide detailed hyperparameter configurations for retriever and generator fine-tuning (including LoRA settings and optimization hyperparameters) in Appendix B.

J Statistics For Data

Dataset statistics are summarized below (see Table 5 and Appendix A for details).

J.1 ExplaGraphs

- #Graphs: 2,766.

- Average #Nodes: 5.17; Average #Edges: 4.25.

- Node attributes: commonsense concepts; edge attributes: commonsense relations.

- Task: commonsense reasoning for stance prediction; metric: Accuracy.

J.2 WebQSP

- #Questions/Graphs: 4,737.

- Average #Nodes: 1370.89; Average #Edges: 4252.37.

- Node attributes: entities in Freebase; edge attributes: relations in Freebase.

- Task: multi-hop KGQA; metric: Hit@1.

J.3 CWQ

- #Questions/Graphs: 34,689.

- Average #Nodes: 1255.71; Average #Edges: 4000.86.

- Node attributes: entities in Freebase; edge attributes: relations in Freebase.

- Task: multi-hop KGQA; metric: Hit@1.

K Computational Experiments

All computational experiments are reproducible given the specifications in the main paper and Appendix B.

K.1 Model Size And Budget

We use `LLaMA2-Chat-7B` as the backbone for both retriever and generator. All experiments are run on a single NVIDIA A100 GPU.

K.2 Experimental Setup And Hyper-params

We follow the GraphQA benchmark protocol and use PCST to build a candidate subgraph for large graphs (WebQSP and CWQ), then apply TALENT on top. Key hyperparameters include:

- PCST candidate-subgraph settings: top-k_v nodes and top-k_e edges for prize assignment (e.g., $k_v = k_e = 10$ for WebQSP and CWQ).

- Weighted pseudo-label supervision: strong-positive weight 1.0 and weak-positive weight λ (e.g., $\lambda = 0.01$).

- Structured retriever targets: a single-line pipe-separated node list; strong positives precede weak positives.

- LoRA configurations and optimizer schedules for retriever/generator fine-tuning (see Appendix B).

K.3 Descriptive Statistics

We report downstream task performance on the test split: Accuracy for ExplaGraphs, and Hit@1 for WebQSP and CWQ, following the benchmark definitions.

K.4 Parameters For Packages

All implementation and dependency details (libraries and versions) will be documented in the released codebase and configuration files.

L Ai Assistants In Research Or Writing

We use `Llama-2-7b-chat` as a preprocessing tool to produce pseudo-gold reasoning node sets for ExplaGraphs training/validation, enabling retriever supervision. This annotation is used only for retriever training; the generator is fine-tuned with original task supervision, and inference does not require node annotations.

We additionally use `GPT-4o-mini` for a consistency-based sanity check of the ExplaGraphs pseudo-gold annotations, as reported in the Appendix A.2.

This analysis is used only for validation of the annotation quality and does not affect test-time inference. In addition, AI assistant tools are used for language editing (spelling/grammar/clarity) of the manuscript. They are not used to generate experimental results or to replace human scientific judgment.