Don't Generate, Classify! Low-Latency Prompt Optimization with Structured Complementary Prompt

Abstract

Large language models (LLMs) have demonstrated strong performance across diverse natural language processing tasks. However, their performance varies significantly across different prompts, requiring careful engineering for consistent results. Manual prompt engineering requires substantial human effort and limits reproducibility, while automatic prompt optimization techniques, though reducing manual labor, rely on costly autoregressive generation and incur significant latency overheads. To address these limitations, we present low-latency prompt optimization (LLPO), a novel framework that reframes prompt engineering as a classification problem. LLPO classifies structured prompt fields from user input through multi-task classification and populates a predefined template to generate an optimized system prompt with minimal latency. In LLM-based automatic evaluations across four question-answering benchmarks, LLPO improves answer quality by up to 26.5% in Δwin rate compared to prior automatic prompt optimization methods, while reducing latency by up to 1,956 times. Human evaluation shows that LLPO receives the highest proportion of top-ranked responses. Furthermore, ablation studies analyze the contribution of each structured prompt field to performance, highlighting the robustness of our framework[1].

1 Introduction

Large language models (LLMs) have demonstrated remarkable capabilities, achieving state-of-the-art performance across diverse benchmarks (Brown et al., 2020; Grattafiori et al., 2024; Zhang et al., 2022; Team et al., 2025; Yang et al., 2025). To leverage this potential, researchers have explored manual prompt engineering techniques such as in-context learning (ICL) (Brown et al., 2020) and chain-of-thought (CoT) prompting (Kojima et al.,

2022; Wei et al., 2022). While these approaches improve LLM performance on specific tasks, they often lack explicit mechanisms for aligning outputs with user preferences. Recent studies have emphasized the importance of explicit prompt components (Boonstra, 2025; Bsharat et al., 2023), such as specifying the model's persona, tone, and response style. These structured elements enable LLMs to generate more context-aware and user-adapted responses. However, crafting such prompts requires considerable human expertise and involves extensive trial and error.

Automatic prompt engineering has emerged to reduce manual effort and improve robustness across tasks. Early works explored reinforcement learning-based approaches (Zhang et al., 2023; Deng et al., 2022) and gradient-free optimization methods (Pryzant et al., 2023; Chen et al., 2024; Yang et al., 2024; Guo et al., 2024). While these approaches can be effective, they often require extensive exploration during optimization, leading to high computational costs. To mitigate this overhead, recent methods such as black-box prompt optimization (BPO) (Cheng et al., 2024), plug-and-play augmentation system (PAS) (Zheng et al., 2024), and free-form instruction-oriented prompt optimization (FIPO) (Lu et al., 2025) leverage offline-trained prompt optimizers that can be deployed at inference time, reducing the need for online exploration. However, these methods still rely on autoregressive LLM generation to optimize prompts, introducing substantial latency overhead at inference time.

To address the limitations of existing prompt optimization methods, we introduce low-latency prompt optimization (LLPO), which employs a transformer encoder-based pre-trained language model (PLM) (Liu et al., 2019) for efficient prompt optimization. LLPO predicts structured prompt fields through multi-task classification and populates a predefined template to construct an opti-

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[1]We plan to release the code upon publication.

mized system prompt. Since the PLM handles the entire optimization process, LLMs are only required at inference time for final response generation, significantly reducing latency and computational overhead.

Central to LLPO is the structured complementary prompt (SCP), a framework that decomposes prompts into eight key fields: role, audience, user intent, tone type, constraints, reasoning guidance, output format, and interactive mode. To construct SCP annotations at scale, we leverage examples from the BPO dataset[2], which includes original prompts, preferred and dispreferred responses, and optimized prompts. Using these rich supervision signals, we employ an LLM to extract SCP fields from the original BPO prompts. We then select a subset of the resulting annotations as few-shot exemplars to infer SCP for raw user instructions in the PAS dataset[3]. This two-stage approach ensures high-quality SCP construction while minimizing manual effort and maximizing dataset coverage.

We evaluate LLPO using automatic LLM-based comparisons and find that it consistently achieves strong performance with significantly lower latency. Across five LLMs, LLPO improves win rates by 15.1% on average compared to original prompts and outperforms BPO by 8.6%. Given that recent studies have highlighted potential biases in LLM-based automatic evaluation methods (Zheng et al., 2023; Liu et al., 2024; Doostmohammadi et al., 2024), we further validate our findings through human preference evaluations. LLPO receives the highest proportion of top-ranked outputs compared to PAS and FIPO, confirming its effectiveness from both automated and human evaluation perspectives.

In summary, our contributions are threefold:

- We propose LLPO, a novel framework that reframes prompt optimization as a classification problem, enabling low-latency optimization for real-time applications.

- We introduce the SCP formulation and employ a multi-task classification approach with PLMs to predict SCP fields efficiently.

- We demonstrate through comprehensive evaluation that LLPO matches the prompt quality compared to existing methods while reducing optimization latency by up to 1,956

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[2]https://huggingface.co/datasets/zai-org/BPO
[3]https://github.com/PKU-Baichuan-MLSystemLab/PAS/tree/main

times, with effectiveness confirmed by both automatic and human evaluations.

2 Related Works

2.1 Manual Prompt Engineering

Manual prompt engineering has become an effective approach for adapting LLMs to new tasks without parameter updates. ICL (Brown et al., 2020) demonstrated that providing a few examples can guide LLMs toward novel task behaviors. Building on this foundation, various prompting techniques have been proposed to enhance reasoning and generalization, including pattern-exploiting training (Schick and Schütze, 2022), prompt programming (Reynolds and McDonell, 2021), and CoT prompting (Wei et al., 2022). Notably, even simple cues such as "Let's think step by step" can improve performance on reasoning tasks (Kojima et al., 2022).

The success of these techniques has motivated efforts to systematize prompt design. For instance, recent guidelines emphasize structured components such as role definition, contextual information, instruction clarity, and output format specification (Boonstra, 2025). Similarly, Bsharat et al. (2023) identified 26 design principles that capture common structural and interaction patterns. These developments reflect a shift from ad hoc experimentation toward more principled and reproducible prompt engineering practices.

Motivated by these insights, we propose the SCP, an eight-field schema that formalizes and integrates established best practices from manual prompt engineering. Unlike prior work that relies on human expertise for prompt design, SCP enables scalable and automatic prompt generation through structured field prediction, retaining the quality benefits of manual design while significantly reducing manual effort.

2.2 Automatic Prompt Engineering

Automatic prompt engineering has explored various gradient-free and black-box approaches to optimize prompts for LLMs. Early discrete prompt optimization methods include AutoPrompt (Shin et al., 2020), which leverages gradient-guided trigger token selection, and APE (Zhou et al., 2023), which frames instruction generation as a black-box search problem guided by LLM proposals. Reinforcement learning-based methods have been proposed for discrete prompt optimization using model feedback. RLPrompt (Deng et al., 2022) learns a

Field	What it controls	Example values
Role	Speaker persona / expertise	'software engineering consultant', 'sports industry analyst', 'film studies expert', 'psychological consultant'
Audience	Target reader	'general readers seeking understanding', 'novice programmers and students', 'prospective pet owners'
User Intent	User's underlying goal	'Information-seeking', 'problem-solving and analysis', 'Creative writing, analysis and understanding'
Tone Type	Stylistic register	'Clear and concise', 'inspirational and thoughtful', 'dramatic and introspective', 'immersive and descriptive'
Constraints	Content / formatting restrictions	'maintain factual accuracy, and avoid misinformation', 'avoid assumptions about intent, promote safe practices'
Reasoning Guidance	Expected reasoning style	'step-by-step explanation and analysis', 'chain-of-thought with detailed reasoning', 'Evidence-citation style'
Output Format	Surfaces structure of output	'summary with examples and suggestions', 'structured sections with summary paragraphs and detailed analysis'
Interactive Mode	Clarification-question policy	'not allowed', 'allowed at the end of response for clarification'

Table 1: Description and examples of the eight SCP fields used for prompt optimization.

prompt editing policy through reinforcement learning, while TEMPERA (Zhang et al., 2023) refines prompts via token-level actions during inference. ProTeGi (Pryzant et al., 2023) takes a different approach by guiding discrete prompt edits using textual gradient approximations and beam search without requiring gradient access.

Another line of work treats LLMs themselves as optimizers. InstructZero (Chen et al., 2024), OPRO (Yang et al., 2024), and EvoPrompt (Guo et al., 2024) leverage LLMs to generate, mutate, and evaluate prompt candidates in iterative optimization loops, demonstrating strong performance in black-box settings. More recently, offline-trained prompt optimizers have emerged, including BPO, FIPO, and PAS, which learn from human preference data or LLM-generated responses. BPO and FIPO learn to rewrite prompts to better align with human-preferred responses using LLM-generated feedback from preference datasets, while PAS enhances prompts through a plug-and-play system trained on automatically generated complementary prompts. These approaches represent a shift toward more interpretable, data-efficient, and transferable prompt engineering techniques applicable to both open- and closed-source LLMs.

Despite their effectiveness, these methods rely heavily on autoregressive LLM generation and require substantial inference time and computational resources, making real-time deployment challenging. In contrast, our approach introduces a lightweight PLM-based classifier that predicts structured prompt components through multi-task classification. By eliminating the need for autoregressive generation during optimization, LLPO enables fast and efficient prompt optimization suitable for latency-sensitive applications.

3 Method

Our method generates an optimized system prompt for each user prompt using a lightweight PLM, achieving comparable alignment benefits with sig-

nificantly lower computational cost. At the core of our approach is the SCP, a set of eight categorical fields shown to effectively guide LLM behavior.

3.1 Constructing SCP

Building on the 26 principles for principled instructions (Bsharat et al., 2023) and Google's prompt-engineering guide (Boonstra, 2025), we distill prompt design into eight fields that capture who is speaking, to whom, for what purpose, and how the answer should be delivered. Table 1 lists the eight SCP fields and illustrates typical values. We denote these structured prompt elements as X_{SCP}, and the original user query as X_{user}. A detailed explanation of the eight SCP fields is provided in Appendix A.

3.1.1 Deriving SCP Labels in Two Data Types

BPO constructs optimized prompts using preference-labeled data, while PAS generates prompts directly from raw user inputs without human annotations. To leverage both paradigms, we generate $(X_{\text{user}}, X_{\text{SCP}})$ pairs from two data sources: the BPO dataset, which includes human preference signals, and the PAS dataset, which contains only raw instructions. We devise a two-stage labeling pipeline to construct SCP annotations for both datasets using GPT-4o. For the BPO dataset, we employ a preference-aware procedure that incorporates preference signals, while for the PAS dataset, we use a few-shot inference approach.

Dataset with Human-Preference Each instance of BPO dataset supplies $(X_{\text{user}}, Y_{\text{good}}, Y_{\text{bad}}, X_{\text{opt}})$, where X_{opt} is optimized prompt automatically derived from X_{user} by contrasting preferred output Y_{good} with unpreferred output Y_{bad}. As illustrated in the left panel of Step 1 (a) in Figure 1, we feed these items to the LLM and instruct it to:

1. **Preference response comparison** – qualitatively contrast Y_{good} and Y_{bad} with respect to correctness, helpfulness, and harmlessness.

Figure 1: Overview of the LLPO architecture and prompt optimization pipeline.

2. **Prompt comparison** – analyze the differences between X_{user} and X_{opt}.

3. **Guideline synthesis** – from steps 1–2, distill the complementary instructions that would steer the model from Y_{bad} to Y_{good}.

LLM then converts these analyses into concrete values for the eight SCP attributes (i.e., *Role, Audience, ..., Interactive Mode*), and we store the resulting pair $(X_{\text{user}}, X_{\text{SCP}}^B)$ as a gold example.

Dataset without Human-Preference PAS highlights that prompt optimization is feasible without human-preference supervision. To incorporate this into our framework, we sample a few gold pairs as exemplars and prompt the LLM with only X_{user} to generate X_{SCP}^P, enabling broader coverage without additional human effort (Step 1 (a), right section in Figure 1). We then combine X_{SCP}^B and X_{SCP}^P to construct the final SCP label set X_{SCP}, leveraging both high-quality annotations and scalable few-shot expansions.

3.1.2 Pruning Long-Tailed Labels via Clustering

A side-effect of generating field values with LLM is an open-ended label space: even semantically identical values (e.g., "formal tone", "formal style") emerge as distinct texts (Step 1 (b), in Figure 1). This long-tailed label distribution inflates the number of classes per field and reduces data efficiency. To standardize the label space, we first embed every

raw SCP value with MiNiLM-L6 (384d)[4] to obtain a sentence embedding, then cluster the embeddings using both K-means clustering (MacQueen, 1967) and agglomerative clustering (Murtagh and Legendre, 2014). After the SCP clustering process, we assign a representative label (e.g., "formal tone") by selecting the value whose embedding lies closest to the centroid, and all other labels in that cluster are replaced with this representative label. Details on how the number of clusters was chosen and how the representative labels were determined are provided in the Appendix B.

3.2 Low-Latency Prompt Optimization

3.2.1 Multi-task Classification of SCP Fields

Based on the constructed SCP-labeled dataset, we train trasformer encoder-based PLMs to predict all eight SCP fields via multi-task classification. Each X_{user} is tokenized and passed through the PLMs to obtain a pooled representation r. This representation is fed into eight independent classification heads, one for each SCP field k, each producing a probability distribution p_k over its label space:

$$p_k = softmax(W_k r + b_k), \tag{1}$$

where W_k and b_k are the parameters of the k-th classification head. In this work, we utilize RoBERTa-large (Liu et al., 2019), DeBERTaV3-large (He et al., 2023), ModernBERT-large (Warner et al., 2025) as the backbone model.

To handle class imbalance across fields, we adopt the focal loss (Lin et al., 2017). Let y_k be the ground-truth label for field k and $p_k(y_k)$ the model's predicted probability for that label. We define the loss function as:

$$\mathcal{L} = \sum_{k=1}^{|SCP|} (1 - (p_k(y_k))^\gamma (-\log p_k(y_k)), \tag{2}$$

where $|SCP|$ is the number of the SCP fields (e.g., eight in this method). This loss function emphasizes harder examples by down-weighting those that are confidently classified.

3.2.2 Integrating SCP into LLM Prompts for Inference

At inference time, as illustrated in Figure 1 (Step 2), the trained PLM takes a raw user instruction and predicts a SCP instance, consisting of eight structured attributes. These predicted values are then inserted into a fixed template to construct the optimized system prompt. The template is designed to guide the downstream LLM by explicitly specifying all eight structured fields in the SCP. The resulting system prompt is provided as the system message to the LLM, while the original instruction is used directly as the user message. The LLM then generates a response conditioned on both inputs. Because the system prompt explicitly communicates the intended reasoning process, persona, stylistic tone, and interaction policy, it enables more aligned and controllable generation without any parameter updates to the LLM.

4 Experiments

4.1 Experimental Details

Test Datasets To obtain a balanced view of our model's instruction-following alignment, we evaluate on four public benchmarks that vary in topic breadth and difficulty: Koala-Eval (Geng et al., 2023), Self-Instruct Eval (Wang et al., 2023), Dolly-Eval (Conover et al., 2023), and Arena-Hard-Eval (Li et al., 2024). Detailed descriptions are provided in Appendix C.1.

Metrics Building on prior work demonstrating that strong LLMs, such as GPT-4, can reliably approximate human judgment in response evaluation tasks (Zheng et al., 2023; Wang et al., 2024), we adopt a pairwise LLM-as-a-judge protocol using GPT-4o. We follow the MT-Bench prompt format (Zheng et al., 2023) (Figure 5 in Appendix C.2) and set the temperature to 0 for consistency. To reduce positional bias, the two candidate responses are presented in randomized order for each evaluation.

Human Evaluation We conduct a human evaluation with five English-speaking annotators recruited via Positly[5]. Annotators are asked to rank outputs from LLPO, PAS, and FIPO based on four criteria: clarity, accuracy, completeness, and fluency. The evaluation set consists of 32 instances, created by randomly sampling approximately 5% from each of Koala-Eval, Dolly-Eval, and Self-Instruct-Eval. Detailed procedures for the human evaluation, including sampling strategy, annotator instructions are provided in Appendix F.

Baselines We compare LLPO with five representative baselines from prior work: original prompt

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[4]https://huggingface.co/sentence-transformers/all-MiniLM-L6-v2

[5]https://www.positly.com/

Base LLM	Method		Koala Eval			Self-Instruct Eval			Dolly Eval			Arena-Hard Eval			ΔWR	Opt.Latency		ΔTot.Latency
	A	B	A win	tie	B win	A win	tie	B win	A win	tie	B win	A win	tie	B win		A	B	
Claude-Haiku-3.5	LLPO	ori.	**54.5**	3.2	42.3	**66.3**	4.8	29.0	**75.0**	3.0	22.0	**49.3**	4.8	45.9	+26.5			+0.87s
GPT-3.5-turbo	LLPO	ori.	**52.6**	5.1	42.3	**50.8**	9.1	40.1	**64.0**	7.5	28.5	**58.8**	2.8	38.4	+19.2			+0.22s
Qwen2-0.5B	LLPO	ori.	**46.2**	10.9	42.9	44.0	9.1	**46.8**	**54.0**	7.5	38.5	**51.9**	9.9	38.2	+7.4	0.01s	0.0s	+1.05s
Qwen2-1.5B	LLPO	ori.	**62.2**	3.8	34.0	**54.4**	5.2	40.5	**60.5**	4.0	35.5	**59.4**	4.4	36.2	+22.6			+1.75s
Qwen2-7B	LLPO	ori.	**49.4**	2.5	48.1	**46.8**	8.7	44.4	46.0	3.0	**51.0**	48.9	1.8	**49.3**	-0.4			+0.13s
Claude-Haiku-3.5	LLPO	CoT	**48.8**	4.3	46.9	**58.3**	6.8	34.9	**59.0**	9.0	32.0	**56.6**	4.8	38.6	+17.6			+0.36
GPT-3.5-turbo	LLPO	CoT	41.7	3.8	**54.5**	**48.0**	6.0	46.0	**48.0**	9.0	43.0	**54.7**	2.2	43.0	+1.5			+0.03
Qwen2-0.5B	LLPO	CoT	**53.2**	7.1	39.7	**50.8**	9.1	40.1	**49.5**	10.0	40.5	**49.9**	9.3	40.8	+10.6	0.01s	0.0s	+0.04s
Qwen2-1.5B	LLPO	CoT	**60.9**	5.1	34.0	**53.6**	3.2	43.3	**62.0**	3.0	35.0	**63.2**	5.1	31.7	+23.9			+0.59s
Qwen2-7B	LLPO	CoT	37.8	1.9	**60.3**	34.5	6.7	**58.7**	30.0	5.5	**64.5**	**48.9**	2.8	48.3	-20.2			-1.35s
Claude-Haiku-3.5	LLPO	BPO	**52.6**	3.8	43.6	**59.1**	4.4	36.5	**68.0**	3.0	29.0	**58.6**	3.2	38.2	+22.8			-1.61s
GPT-3.5-turbo	LLPO	BPO	41.7	3.8	**54.5**	**48.8**	5.2	46.0	**51.5**	9.0	39.5	**58.8**	2.4	38.8	+5.5			-2.33s
Qwen2-0.5B	LLPO	BPO	37.8	7.7	**54.5**	**47.2**	6.7	46.0	**49.5**	8.0	42.5	**50.9**	9.1	40.0	+0.6	0.01s	2.14s (↑198×)	-2.37s
Qwen2-1.5B	LLPO	BPO	**57.1**	3.8	39.1	**49.6**	6.3	44.0	**60.0**	5.0	35.0	**61.0**	5.1	33.9	+18.9			-1.68s
Qwen2-7B	LLPO	BPO	46.8	2.6	**50.6**	39.3	5.2	**55.6**	41.0	3.0	**56.0**	**57.0**	2.2	40.8	-4.7			-3.74s
Claude-Haiku-3.5	LLPO	PAS	32.1	1.9	**66.0**	**50.8**	6.0	43.3	44.5	7.0	**48.5**	44.8	3.6	**51.5**	-9.3			-1.59s
GPT-3.5-turbo	LLPO	PAS	28.2	1.3	**70.5**	39.3	7.1	**53.6**	31.5	6.0	**62.5**	48.1	1.6	**50.3**	-22.5			-1.78s
Qwen2-0.5B	LLPO	PAS	35.3	4.5	**60.3**	40.5	6.3	**53.2**	44.0	11.5	**44.5**	44.0	8.1	**47.9**	-10.5	0.01s	1.23s (↑114×)	-2.17s
Qwen2-1.5B	LLPO	PAS	**46.8**	6.4	46.8	45.2	2.8	**52.0**	**50.0**	3.5	46.5	**51.7**	3.4	44.8	+0.9			-1.71s
Qwen2-7B	LLPO	PAS	39.1	2.6	**58.3**	35.3	4.8	**59.9**	33.0	2.5	**64.5**	44.4	2.8	**52.7**	-20.9			-2.93s
Claude-Haiku-3.5	LLPO	FIPO	**54.5**	1.9	43.6	**55.6**	0.8	43.7	**65.5**	3.5	31.0	**62.2**	2.4	35.4	+21.0			-20.90s
GPT-3.5-turbo	LLPO	FIPO	48.7	1.9	**49.4**	48.0	3.2	**48.8**	**51.5**	4.0	44.5	**68.5**	0.8	30.7	+10.8			-21.14s
Qwen2-0.5B	LLPO	FIPO	40.4	4.5	**55.1**	38.1	5.2	**56.7**	40.5	6.5	**53.0**	41.8	6.5	**51.7**	-13.9	0.01s	21.12s (↑1956×)	-21.04s
Qwen2-1.5B	LLPO	FIPO	45.5	4.5	**50.0**	48.8	0.8	**50.4**	**49.5**	5.0	45.5	**54.7**	4.8	40.4	+3.1			-20.24s
Qwen2-7B	LLPO	FIPO	44.2	2.6	**53.2**	46.0	3.2	**50.8**	41.0	2.5	**56.5**	**53.7**	2.4	43.8	-4.9			-21.85s

Table 2: Pairwise comparison of LLPO (A) against baseline methods (B: Original, CoT, BPO, PAS and FIPO) on four instruction-following benchmarks (Koala-Eval, Self-Instruct-Eval, Dolly-Eval, Arena-Hard-Eval) across five base LLMs. Evaluations are conducted by GPT-4o. Boldface indicates the preferred method between A and B in each Win/Tie/Lose row. Red font in ΔWR highlights cases where LLPO outperforms the baseline in win rate. Underlined values in ΔTotal Latency indicate scenarios where LLPO incurs lower overall latency than the baseline.

(ori.), zero-shot CoT (CoT), BPO[6], PAS[7] and FIPO[8]. All methods are evaluated using the same set of LLMs for inference. See Appendix C.3 for the full list and naming conventions of the base LLMs used in our experiments.

Experimental Setup We experiment six LLPO configurations by combining three PLMs (RoBERTa-large[9], DeBERTa-v3-large[10], and ModernBERT-large[11]) with two clustering methods (K-means and agglomerative). Unless otherwise noted, all results are based on the RoBERTa-large with K-means setup, which offered the best trade-off between accuracy and latency. Additional settings and results are provided in Appendix D and Appendix E.

4.2 Experimental Results

Table 2 presents a comprehensive comparison between LLPO and five baselines evaluated across four public instruction-following benchmarks and five base LLMs. Each cell reports the pairwise preference rates, while the rightmost columns summarize the aggregated win-rate gap (ΔWR), the

average optimization latency ($Opt.Latency$), and the total latency difference ($\Delta Tot.Latency$) relative to the baseline.

LLPO consistently outperforms the original prompt across most models and datasets. On four of five base models, it improves win rates by an average of 18.9%, with the highest gains on Dolly-Eval up to 75.0%. These quality gains come with minimal cost: LLPO adds only 0.01 seconds of optimization latency on average and under 1.75 seconds total latency even on large models. Compared to prior prompt optimizers, LLPO offers a favorable quality-latency trade-off. Against BPO, LLPO achieves higher win rates on four of five models (+12.0% on average) while reducing latency by 2.3 seconds. It also outperforms or matches PAS and FIPO with significantly lower latency up to 21 seconds faster than FIPO. Finally, LLPO surpasses CoT in win rates on most models while maintaining comparable latency. These results highlight LLPO's ability to deliver high-quality outputs with low latency suitable for real-time use.

Human Evaluation While LLPO shows competitive performance compared to BPO in automatic evaluations, it underperforms relative to PAS and FIPO in several settings. However, recent studies have shown that automatic evaluations can be susceptible to various biases, such as verbosity

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[6] https://huggingface.co/zai-org/BPO
[7] https://huggingface.co/PKU-Baichuan-MLSystemLab/PAS-7B
[8] https://huggingface.co/Junrulu/FIPO-IPL-IPO-Tulu2-70B
[9] https://huggingface.co/FacebookAI/roberta-large
[10] https://huggingface.co/microsoft/deberta-v3-large
[11] https://huggingface.co/answerdotai/ModernBERT-large

	Koala Eval				Self-Instruct Eval				Dolly Eval				Arena-Hard Eval			
	LLPO	BPO	PAS	FIPO	LLPO	BPO	PAS	FIPO	LLPO	BPO	PAS	FIPO	LLPO	BPO	PAS	FIPO
avg	0.012s	1.384s	1.240s	23.660s	0.012s	1.714s	1.145s	17.783s	0.009s	2.277s	1.380s	16.802s	0.010s	3.188s	1.145s	26.226s
min	0.011s	0.163s	0.463s	3.164s	0.009s	0.255s	0.420s	2.228s	0.009s	0.207s	0.537s	2.134s	0.009s	0.279s	0.420s	2.368s
max	0.016s	12.533s	6.904s	291.246s	0.018s	12.848s	10.673s	290.641s	0.013s	37.814s	8.646s	290.623s	0.015s	40.619s	10.673s	291.165s

Table 3: Prompt optimization latency (avg/min/max) of LLPO, BPO, PAS and FIPO across four benchmarks.

Figure 2: Human preference rank distribution for LLPO, FIPO, and PAS. The stacked bars show the number of times each system was ranked 1st, 2nd, or 3rd by annotators.

	LLPO	BPO	PAS	FIPO
Claude-Haiku-3.5	0.87s	2.48s (↑ 2.8×)	2.47s (↑ 2.8×)	21.78s (↑ 24.9×)
GPT-3.5-turbo	0.22s	2.55s (↑ 11.4×)	2.00s (↑ 9.0×)	21.37s (↑ 95.8×)
Qwen2-0.5B	1.05s	3.43s (↑ 3.3×)	3.22s (↑ 3.1×)	22.09s (↑ 21.0×)
Qwen2-1.5B	1.75s	3.43s (↑ 2.0×)	3.45s (↑ 2.0×)	21.98s (↑ 12.6×)
Qwen2-7B	0.13s	3.87s (↑ 29.0×)	3.07s (↑ 23.0×)	21.98s (↑ 164.9×)

Table 4: Total latency overhead (ΔTotal Latency) of LLPO, BPO, PAS and FIPO compared to original prompts across different LLMs.

or positional preference, motivating the need for human-centric assessment (Zheng et al., 2023; Liu et al., 2024; Doostmohammadi et al., 2024). To address this, we conduct a human evaluation to assess whether the observed performance gaps align with actual human preferences.

Annotators are shown the same original prompt along with three responses, each generated using LLPO, PAS, or FIPO, and are asked to rank the responses from most to least preferred based on clarity, accuracy, completeness, and fluency. As illustrated in Figure 2, LLPO receives the highest number of 1st-place rankings, outperforming both PAS and FIPO in human preference.

Comparing Latency Table 3 highlights LLPO's latency advantage across all benchmarks. LLPO's optimization step averages just 0.01 seconds, roughly 198 times faster than BPO, 114 times faster than PAS and 1,956 times faster than FIPO, enabling real-time prompt optimization that other approaches cannot match. Unlike prior prompt optimization approaches' reliance on LLMs, LLPO's PLM-based classification achieves this speedup while preserving, or even surpassing output quality.

Table 4 further shows that LLPO adds minimal latency to total response time. LLPO adds at most 1.75 seconds across LLMs, whereas BPO and PAS increase latency by up to 29 times and 23 times, respectively. Notably, FIPO exhibits the largest latency increase, reaching up to 165 times. These results indicate that LLPO maintains low latency overhead, making it well-suited for interactive or real-time deployments.

5 Analysis

5.1 Effect of Field Clustering on Prompt Optimization and Output Alignment

We investigate how label clustering affects output quality by comparing models trained on raw versus clustered SCP labels. Some fields, like *Constraints* and *Role*, have over 10,000 unique values, creating sparsity and hindering generalization. Clustering reduce this to a manageable number (e.g., *Role*: 11,860 → 92), turning it into a semantically grounded classification task.

Clustering semantic field labels yield substantial gains in both intermediate classification accuracy and downstream output quality. The average F1-score of LLPO's intermediate classification improves from 0.01 (unclustered) to 0.46 (clustered). This enhancement in prompt alignment translated directly into better LLM responses. As shown in Table 5, clustering consistently improves win rates across all benchmarks and models. For instance, when scored by GPT-4o, clustering leads to win-rate improvements of +11.4% for GPT-3.5-turbo and +5.5% for Qwen2-7B.

5.2 Understanding the Impact of SCP Field

To evaluate the impact of each SCP field, we conduct ablation studies. Removing fields like *Role*, *Audience*, *User Intent*, *Tone Type*, *Reasoning Guidance*, and *Output Format* consistently degrades performance, indicating their importance. Interestingly, removing the *Interactive Mode* and *Con-*

| Scored by | Base LLM | Method | | Koala Eval | | | Self-Instruct Eval | | | Dolly Eval | | | Arena-Hard Eval | | | ΔWR |
		A	B	A win	tie	B win	A win	tie	B win	A win	tie	B win	A win	tie	B win	
GPT-4o	GPT-3.5-turbo	clustered	unclustered	**54.5**	2.6	42.9	**52.8**	9.5	37.7	**45.5**	14.5	40.0	**54.9**	3.6	41.4	**+11.4**
	Qwen2-7B	clustered	unclustered	49.4	5.1	45.5	**46.8**	7.1	46.0	**48.0**	8.0	44.0	**54.7**	3.6	41.6	**+5.5**

Table 5: Win-rate comparison between LLPO models trained with clustered and unclustered SCP labels across four instruction-following benchmarks, scored by GPT-4o. Boldface indicates the preferred method between A and B in each Win/Tie/Lose row.

Figure 3: Impact of different constraint categories on performance across four benchmarks. Each row represents a semantic constraint category, and each cell shows the win-rate gap.

Figure 4: Performance change when replacing the predicted *Neutrality & Bias Avoidance* constraint with the next most probable category.

straints actually improves performance. Rather than suggesting that these fields are ineffective, we interpret this outcome as reflecting a mismatch between the SCP's general-purpose design and certain dataset-specific characteristics. For example, *Interactive Mode* assumes multi-turn contexts, but most of our evaluation data is single-turn, causing it to misalign with user expectations.

To better understand why the *Constraints* field leads to the most pronounced degradation, we analyze the performance of five semantically grouped constraint categories across four datasets. As illustrated in Figure 3, the sharpest performance drop is associated with *Neutrality & Bias Avoidance* constraints. This trend aligns with qualitative findings reported in (OpenAI et al., 2024; Models, 2023), where interventions aimed at mitigating bias, such as refusal training, effectively reduce output bias but can also lead to decreased informativeness or reduced specificity in certain scenarios.

To test whether the performance drop was due to the presence of bias-related constraints, we conduct a follow-up experiment. Specifically, when the SCP classification model initially predicts a *Neutrality & Bias Avoidance* label, we instead replace it with the next most probable constraint category. As shown in Figure 4, this leads to noticeable improvements across most metrics. While these findings

highlight the challenges of enforcing bias-related constraints, we argue that such constraints remain essential for building safe and socially responsible LLMs. Their presence should not be discarded but rather handled with greater contextual awareness.

Furthermore, under the bias-removed setup, we observe that the effectiveness of individual constraint types varied across datasets, improving performance in some while degrading it in others. These findings indicate that structured fields like *Constraints* are not universally helpful or harmful, but depend on task format and user intent. This highlights the need for adaptive prompt construction that aligns field values with interaction context.

6 Conclusion

In this paper, we introduce LLPO, a low-latency prompt optimization framework. By leveraging PLMs and a structured prompt schema, LLPO generates high-quality prompts with minimal latency. Experiments across multiple benchmarks show that LLPO matches or surpasses prior methods, with up to 1,956 times faster prompt optimization. Human evaluations further validate its effectiveness. Ablation studies reveal that most SCP fields contribute to performance, though *Interactive Mode* and *Constraints* can reduce it. Nevertheless, we believe these fields remain important for building safe, reliable systems and can be applied with awareness of task-specific needs.

Limitations

Despite its strengths, LLPO has several limitations. The effectiveness of structured fields can vary across datasets, and suboptimal combinations may introduce noise. Although our clustering strategy alleviates label sparsity, it still relies on manually defined taxonomies and may overlook subtle distinctions in user intent or task framing. Moreover, commercial LLMs such as GPT and Claude include internal system prompts defined during deployment. We do not examine how LLPO's optimized prompts interact with these built-in instructions, which may affect output in unforeseen ways. Investigating such interactions, and developing more adaptive prompt structures, remains important future work.

Ethical Considerations

Generative AI models were used to generate dataset used in our study. Additionally, ChatGPT was employed solely for ancillary purposes during manuscript preparation, including grammar correction and translation. It was not involved in the conception, or development of any scientific contributions in this work.

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A Detailed Explanation of the Eight SCP Fields

Our design of eight prompt fields is grounded in Bsharat et al. (2023) on principled instructions and best practices for prompt engineering provided by Boonstra (2025). Below, we describe the rationale for each field, highlighting how it reflects theoretical principles and empirical findings from these studies.

Role Explicitly assigning a role to the language model helps simulate domain expertise and constrain its responses to a specific persona. This encourages consistent tone and perspective, improving interpretability and user trust. It also boosts alignment between instructions and model behavior, especially in professional or context-sensitive scenarios.

Audience Indicating the target audience (e.g., novice, expert, child) calibrates the model's register, vocabulary, and explanatory depth. Including audience information enables the model to adapt its outputs in terms of complexity and tone, resulting in more contextually appropriate and accessible responses.

User Intent Clarifying the underlying purpose of the prompt—such as explanation, problem-solving, or creative generation—ensures task alignment. Making the intent explicit guides the model's reasoning process and reduces the likelihood of irrelevant or off-topic outputs.

Tone Type Specifying the desired tone (e.g., formal, humorous, descriptive) helps control the style of the output. This supports use cases requiring tone consistency such as educational content, persuasive writing, or professional communication, and prevents stylistic ambiguity in model responses.

Constraints Including requirements such as factual accuracy, neutrality, or safety constraints helps operationalize ethical and normative considerations. By making such boundaries explicit, the model is more likely to produce outputs that are aligned with user expectations and mitigate unintended harms.

Reasoning Guidance Providing instructions for structured reasoning (e.g., "step-by-step", "cite evidence") encourages transparent and interpretable outputs. This is particularly beneficial for complex tasks where intermediate reasoning steps improve

Field	Raw unique values	K-means clusters	Agglomerative clusters
Role	12019	92	75
Audience	11439	47	50
User Intent	4501	15	27
Tone Type	2239	26	50
Constraints	13751	17	17
Reasoning Guidance	6319	10	10
Output Format	8388	15	14
Interactive Mode	145	2	2

Table 6: Number of raw unique values and final clustered labels for each SCP field.

accuracy and allow users to evaluate the logic behind conclusions.

Output Format Specifying the expected output structure (e.g., bullet points, JSON, table) enhances consistency and readability, and enables easier integration into downstream applications. Format cues reduce ambiguity and help the model organize content in predictable, user-friendly ways.

Interactive Mode Defining interaction policies (e.g., whether the model should ask clarifying questions) facilitates smoother user interaction. This supports dynamic use cases like tutoring or co-creation, where iterative refinement and user engagement are critical for success. Collectively, these eight fields synthesize the theoretical and practical insights from principled instruction design and industrial prompt-engineering practices. They provide a structured yet flexible framework that captures "who is speaking, to whom, for what purpose, and how the answer should be delivered," ensuring prompts are both interpretable for humans and actionable for models.

B Implementation Details of Clustering

B.1 Determining the Number of Clusters

Implementing clustering-based label reduction necessitates specifying the number of clusters—k for K-means and *n_clusters* for agglomerative clustering. To identify appropriate values, we conduct a silhouette score–driven search. Initially, we perform a coarse-grained exploration in the range of 50 to 500, increasing the cluster count in increments of 50. The configuration yielding the highest silhouette score for each field is selected and used to cluster the labels prior to training the pretrained language models (PLMs) on the pruned dataset. However, this coarse configuration results in suboptimal classification performance. To address

this issue, we refine the search space by exploring narrower ranges with finer granularity: (50–150), (50–100), and (10–50), all using a step size of 1. The cluster counts and corresponding classification performance for each configuration are reported in Tables 7 and 8.

We observe that reducing the maximum number of clusters—from 500 to 150, 100, and finally 50—leads to consistent improvements in downstream model performance. Notably, the best results for both clustering methods are obtained within the range of 10 to 50. Consequently, we adopt the cluster configuration that maximizes the silhouette score within this range. Nonetheless, this reduction introduces trade-offs: smaller cluster counts may collapse semantically distinct labels into a single group, leading to information loss. To mitigate this degradation, we fix the number of clusters for the *Role* field at the configuration that yields the highest silhouette score when the maximum value is set to 100, for both K-means ($k_{\max} = 100$) and agglomerative clustering ($n_{\max} = 100$). This decision reflects the critical importance of preserving semantic integrity in role assignment.

Interactive Mode required a tailored approach because its raw labels naturally fall into two categories, allowed and not allowed. We observed that semantically identical strings such as "allowed" and "allowed at the end of the response" were placed in separate clusters. To improve classification accuracy, we manually defined two canonical labels, "not allowed", and "allowed at the end of the response for clarification". We then mapped each original variant to its corresponding canonical label.

By consolidating semantically equivalent labels into coherent categories, the clustering process reduces ambiguity and enhances generalization. This, in turn, improves classifier robustness and ensures that the system can adapt effectively to the diversity of real-world usage scenarios. Table 6 summarizes the final number of clusters used for each SCP field, as determined by the procedures described above. It reports both the raw unique values and the number of clustered labels produced by K-means and agglomerative clustering.

B.2 Representative Label Selection

For each cluster, we assign a representative label that serves as the canonical value to which all other labels in the same cluster are mapped. The representative label is chosen based on its proximity to the cluster center.

- **K-means clustering:** The cluster centroid is directly obtained from the algorithm. Among all values assigned to a given cluster, we select the label whose embedding lies closest to the centroid, and designate it as the representative. All other labels in that cluster are then replaced by this representative label.

- **Agglomerative clustering:** Since agglomerative clustering does not return explicit centroids, we compute the mean of all embeddings in a cluster and treat it as the cluster center. The representative label is then selected as the one whose embedding is nearest to this mean vector. This approximation ensures that the representative label is the most central value in its cluster.

This procedure guarantees that each cluster is represented by the label most semantically aligned with the cluster center, thereby minimizing semantic drift when replacing other labels with their representative.

C Details of Evaluation

C.1 Evaluation Datasets

To obtain a balanced view of our model's instruction-following alignment, we evaluate on four public benchmarks that vary in topic breadth and difficulty. All datasets we used are free to use for research.

- **Koala-Eval**: A 156-prompt subset of AlpacaEval covering creative, factual, coding, and planning tasks.

- **Self-Instruct-Eval**: Consists of 252 expert-written instructions held out from the Self-Instruct training pipeline.

- **Dolly-Eval**: Includes 200 prompts uniformly sampled from the eight task categories of the Dolly 15K corpus, replicating the evaluation subset used in BPO for direct comparison.

- **Arena-Hard-Eval**: Contains 500 high-difficulty prompts distilled from Chatbot Arena logs. To prevent data leakage from the Arena subset used in BPO's preference tuning, we identified and removed five overlapping prompts, resulting in a final evaluation set of 495 prompts.

Figure 5: Pairwise scoring prompt.

C.2 LLM-as-a-Judge Prompt Template

Figure 5 presents the full prompt template used in our evaluation setting. The template consists of a system message instructing the LLM to compare the quality of two candidate responses to a given user query, and a user message containing the question and responses. To ensure fairness, we randomize the order of candidate responses during each evaluation.

C.3 Details of Base LLMs

Throughout this paper, we refer to these base LLMs using the following standardized identifiers: Claude-Haiku-3.5 refers to Anthropic's Claude 3.5 Haiku model[12] (snapshot as of claude-3-5-haiku-latest); GPT-3.5-turbo denotes OpenAI's gpt-3.5-turbo models[13]. For open-source models, we use Qwen2-0.5B[14], Qwen2-1.5B[15], and Qwen2-7B[16] to indicate the instruction-tuned Qwen2 variants with 0.5, 1.5, and 7 billion parameters. These naming conventions are used consistently across all experimental tables and analyses.

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[12] https://www.anthropic.com/claude/haiku
[13] https://platform.openai.com/docs/models/gpt-3.5-turbo
[14] https://huggingface.co/Qwen/Qwen2-0.5B-Instruct
[15] https://huggingface.co/Qwen/Qwen2-1.5B-Instruct
[16] https://huggingface.co/Qwen/Qwen2-7B-Instruct

D Implementation Settings and Classification Performance

All experiments were conducted using one NVIDIA A100 80GB GPU. Training the PLM took approximately 10 hours in total (about 15 minutes per epoch), and inference using the LLM required around 20 hours.

D.1 Train Data

The BPO dataset is a human preference–driven instruction optimization corpus constructed from four publicly available instruction-tuning datasets, while the PAS dataset spans 14 diverse categories including coding, medical QA, logical reasoning, and system instruction tasks. To construct a reliable SCP dataset from BPO and PAS dataset, we first preprocessed the data by removing duplicates and filtering out non-English samples. After this preprocessing, we used 14,331 out of 14,395 instances from the BPO dataset and 6,362 out of 7,729 instances from the PAS dataset, resulting in a total of 20,693 instances. We randomly split the dataset into 80% for training, 10% for validation, and 10% for test. This resulted in 16,554 instances for training, 2,069 for validation, and 2,070 for test, respectively. Both datasets are publicly available and free to use for research purposes.

D.2   Training Settings

RoBERTa-large   The detailed hyperparameter configurations for RoBERTa-large are summarized in Tables 9 and 10.

DeBERTa-v3-large   The detailed hyperparameter configurations for DeBERTa-v3-large are summarized in Tables 11 and 12.

ModernBERT-large   The detailed hyperparameter configurations for ModernBERT-large are summarized in Tables 13 and 14.

D.3   Classification Performance

RoBERTa-large   The detailed performance results for RoBERTa-large are summarized in Tables 15 and 16.

DeBERTa-v3-large   The detailed performance results for DeBERTa-v3-large are summarized in Tables 17 and 18.

ModernBERT-large   The detailed performance results for ModernBERT-large are summarized in Tables 19 and 20.

E   Additional Results with Alternative LLPO Configurations

In addition to the default LLPO configuration using RoBERTa-large with K-means clustering, we evaluate five other model-clustering combinations to examine the generalizability and robustness of LLPO across different setups. Detailed performance comparisons for each configuration are provided in Tables 21 through 25.

F   Human Evaluation Details

Methodology   To evaluate whether the automatic performance differences between LLPO, PAS, and FIPO align with human preferences, we conducted a human study involving five annotators from English-speaking countries via Positly[17]. Annotators were between 31 and 48 years old and required to have completed at least a bachelor's degree. The annotators were compensated at $25.00 per activity completion, with an estimated hourly rate of $30.00/hour. Each participant completed a single evaluation session, taking on average 32.2 minutes to finish all assigned tasks. Each annotator assessed the model outputs independently, without collaboration.

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[17]https://www.positly.com/

Evaluation Data Sampling   We constructed an evaluation dataset by randomly sampling approximately 5% of prompts from each of three instruction tuning datasets: Koala-Eval, Dolly-Eval, and Self-Instruct. This yielded a total of 32 distinct prompts. We excluded prompts from the Arena-Hard benchmark because many of them involve coding-related tasks that require domain-specific expertise, making them less suitable for general-purpose human evaluation.

Annotator Instruction   Participants were instructed to rank the three responses based on their subjective preference while considering four evaluation criteria: clarity (ease of understanding), accuracy (factual correctness), completeness (coverage of the prompt), and style/fluency (coherence and readability). The instructions emphasized that there were no correct or incorrect answers and that rankings should reflect the annotator's own judgment. For each prompt, three responses—generated using LLPO, PAS, and FIPO—were shown in random order to prevent positional bias. Annotators were blind to the source of each response and were tasked with reading the original prompt and the three model-generated responses—presented in random order—and assigning a unique rank (1st, 2nd, or 3rd) to each response based on their subjective preference. These instructions were clearly presented at the beginning of the task to ensure consistent interpretation across annotators. Examples of the task description and the annotation interface presented to participants are shown in Figure 6 and Figure 7, respectively.

method	$(k_{min}, k_{max}, step\_size)$	field	k	silhouette score	f1score	Avg_f1-score
K-means	(50, 500, 50)	*Role*	500	0.083	0.231	
		Audience	350	0.071	0.235	
		User Intent	500	0.090	0.067	
		Tone Type	500	0.139	0.046	0.108
		Constraints	500	0.048	0.076	
		Reasoning Guidance	500	0.048	0.042	
		Output Format	400	0.069	0.108	
	(50, 150, 1)	*Role*	142	0.076	0.467	
		Audience	129	0.067	0.401	
		User Intent	150	0.071	0.177	
		Tone Type	51	0.112	0.179	0.318
		Constraints	128	0.039	0.165	
		Reasoning Guidance	54	0.047	0.196	
		Output Format	75	0.063	0.311	
	(50, 100, 1)	*Role*	92	0.072	0.533	
		Audience	99	0.060	0.418	
		User Intent	100	0.063	0.221	
		Tone Type	51	0.112	0.179	0.343
		Constraints	67	0.038	0.210	
		Reasoning Guidance	54	0.047	0.192	
		Output Format	75	0.063	0.327	
	(10, 50, 1)	*Role*	41	0.063	0.598	
		Audience	47	0.056	0.51	
		User Intent	15	0.122	0.49	
		Tone Type	26	0.118	0.29	0.469
		Constraints	17	0.065	0.334	
		Reasoning Guidance	10	0.143	0.406	
		Output Format	15	0.066	0.492	

Table 7: Description and examples of the eight SCP fields used for prompt optimization.

method	$(n_{min}, n_{max}, step\_size)$	field	$n\_clusters$	silhouette score	f1score	Avg_f1-score
Agglomerative	(50, 500, 50)	*Role*	500	0.076	0.274	
		Audience	500	0.063	0.174	
		User Intent	500	0.101	0.083	
		Tone Type	500	0.167	0.051	0.107
		Constraints	500	0.031	0.07	
		Reasoning Guidance	500	0.054	0.049	
		Output Format	500	0.060	0.098	
	(50, 150, 1)	*Role*	147	0.054	0.477	
		Audience	150	0.038	0.386	
		User Intent	148	0.058	0.170	
		Tone Type	137	0.093	0.099	0.295
		Constraints	150	0.010	0.139	
		Reasoning Guidance	60	0.036	0.208	
		Output Format	150	0.043	0.233	
	(50, 100, 1)	*Role*	75	0.050	0.570	
		Audience	82	0.034	0.482	
		User Intent	54	0.057	0.287	
		Tone Type	75	0.093	0.151	0.354
		Constraints	85	0.003	0.186	
		Reasoning Guidance	60	0.036	0.202	
		Output Format	100	0.035	0.288	
	(10, 50, 1)	*Role*	49	0.044	0.599	
		Audience	50	0.026	0.508	
		User Intent	27	0.095	0.386	
		Tone Type	50	0.081	0.189	0.455
		Constraints	17	0.028	0.304	
		Reasoning Guidance	10	0.123	0.463	
		Output Format	14	0.041	0.541	

Table 8: Description and examples of the eight SCP fields used for prompt optimization.

Thank you for participating in this survey.

This study investigates how different prompt optimization techniques affect the quality of AI-generated responses.

📌 What You Will See

For each question, you will be presented with:

- The original prompt (same across all responses in that set)
- Three different responses, each generated using a different optimized version of that original prompt

🔍 Your Task

Your task is to rank the three responses from most preferred to least preferred, based on your personal judgment.

When ranking, please consider:

- Clarity – Is the response easy to read and understand?
- Accuracy – Is the content factually correct?
- Completeness – Does the response fully address the original prompt?
- Style/Fluency – Is the language natural, coherent, and well-structured?

There are no right or wrong answers — we are interested in your preferences.

🍰 How to Rank

For each question:

1. Carefully read the original prompt and all three responses.
2. Assign a rank to each response:
- 1st place – Most preferred
- 2nd place – Next best
- 3rd place – Least preferred

Please make sure to review all responses carefully before ranking.

Begin

Figure 6: Instructions presented to annotators before starting the human evaluation.

Is the sun a star or a planet?

1 ∨ The sun is classified as a star. It is a massive, luminous sphere of plasma held together by its own gravity. The sun's primary source of energy comes from nuclear fusion reactions in its core, which generate heat and light. One key distinction between the sun and planets in our solar system is that the sun emits light and heat due to nuclear fusion, while planets do not have their own sources of light and heat and instead reflect the light of the sun. Additionally, the sun is much larger and more massive than any of the planets in our solar system.

2 ∨ The sun is classified as a star, not a planet. Stars are massive celestial bodies made up of mostly hydrogen and helium gas that generate energy through nuclear fusion in their cores. This process produces light and heat, which is why stars shine brightly in the night sky. The sun fits into the category of a star because it meets all the criteria that define a star. It is a massive ball of gas, primarily composed of hydrogen and helium, and it undergoes nuclear fusion in its core. The energy produced through this process creates light and heat, which is radiated outwards in the form of sunlight. In addition to these characteristics, the sun also has a distinct spherical shape due to its gravitational pull, similar to other stars in the universe. It is located at the center of our solar system, around which all the planets, including Earth, orbit. Overall, the sun is classified as a star based on its composition, energy production, and shape, fitting into the broader category of celestial objects that light up the night sky and play a crucial role in the universe.

3 ∨ The sun is a star. Stars are massive spheres of hot gases that produce light and heat through nuclear reactions in their cores. Planets, on the other hand, do not produce their own light but instead reflect light from stars. In our solar system, the sun is at the center as a star, while the planets orbit around it. So, the sun is a star, not a planet.

Next

Figure 7: Human evaluation interface shown to annotators.

Hyperparameter	Value
Backbone PLM	RoBERTa-large
Clustering Method	K-means
Batch Size	64
Learning Rate	1e-04
Dropout	0.3
Epochs	15
Focal Loss γ	2.0

Table 9: Training Hyperparameters for RoBERTa-large with K-means clustering

Hyperparameter	Value
Backbone PLM	RoBERTa-large
Clustering Method	Agglomerative
Batch Size	64
Learning Rate	1e-04
Dropout	0.3
Epochs	15
Focal Loss γ	1.0

Table 10: Training Hyperparameters for RoBERTa-large with agglomerative clustering

Hyperparameter	Value
Backbone PLM	DeBERTa-v3-large
Clustering Method	K-means
Batch Size	32
Learning Rate	1e-05
Dropout	0.3
Epochs	15
Focal Loss γ	2.0

Table 11: Training Hyperparameters for DeBERTa-v3-large with K-means clustering

Hyperparameter	Value
Backbone PLM	DeBERTa-v3-large
Clustering Method	Agglomerative
Batch Size	32
Learning Rate	1e-05
Dropout	0.0
Epochs	15
Focal Loss γ	2.0

Table 12: Training Hyperparameters for DeBERTa-v3-large with agglomerative clustering

Hyperparameter	Value
Backbone PLM	ModernBERT-large
Clustering Method	K-means
Batch Size	64
Learning Rate	1e-04
Dropout	0.5
Epochs	15
Focal Loss γ	2.0

Table 13: Training Hyperparameters for ModernBERT-large with K-means clustering

Hyperparameter	Value
Backbone PLM	ModernBERT-large
Clustering Method	Agglomerative
Batch Size	32
Learning Rate	1e-04
Dropout	0.3
Epochs	15
Focal Loss γ	1.0

Table 14: Training Hyperparameters for ModernBERT-large with agglomerative clustering

SCP Field	F1-score
Role	0.52
Audience	0.50
User Intent	0.50
Tone Type	0.30
Constraints	0.34
Reasoning Guidance	0.42
Output Format	0.50
Interactive Mode	0.64
Overall Avg.	**0.46**

Table 15: Performance (F1-score) for RoBERTa-large with K-means clustering

SCP Field	F1-score
Role	0.55
Audience	0.48
User Intent	0.39
Tone Type	0.27
Constraints	0.28
Reasoning Guidance	0.28
Output Format	0.53
Interactive Mode	0.65
Overall Avg.	**0.43**

Table 16: Performance (F1-score) for RoBERTa-large with agglomerative clustering

SCP Field	F1-score
Role	0.47
Audience	0.49
User Intent	0.50
Tone Type	0.26
Constraints	0.34
Reasoning Guidance	0.44
Output Format	0.47
Interactive Mode	0.64
Overall Avg.	**0.45**

Table 17: Performance (F1-score) for DeBERTa-v3-large with K-means clustering

SCP Field	F1-score
Role	0.49
Audience	0.49
User Intent	0.35
Tone Type	0.24
Constraints	0.27
Reasoning Guidance	0.24
Output Format	0.50
Interactive Mode	0.64
Overall Avg.	**0.40**

Table 18: Performance (F1-score) for DeBERTa-v3-large with agglomerative clustering

SCP Field	F1-score
Role	0.55
Audience	0.53
User Intent	0.51
Tone Type	0.30
Constraints	0.36
Reasoning Guidance	0.45
Output Format	0.50
Interactive Mode	0.65
Overall Avg.	**0.48**

Table 19: Performance (F1-score) for ModernBERT-large with K-means clustering

SCP Field	F1-score
Role	0.57
Audience	0.51
User Intent	0.40
Tone Type	0.28
Constraints	0.27
Reasoning Guidance	0.28
Output Format	0.56
Interactive Mode	0.65
Overall Avg.	**0.44**

Table 20: Performance (F1-score) for ModernBERT-large with agglomerative clustering

Base LLM	Method		Koala Eval			Self-Instruct Eval			Dolly Eval			Arena-Hard Eval			ΔWR	Opt.Latency		ΔTot.Latency
	A	B	A win	tie	B win	A win	tie	B win	A win	tie	B win	A win	tie	B win		A	B	
Claude-Haiku-3.5	LLPO	ori.	**50.0**	5.8	44.2	**67.5**	4.0	28.6	**75.0**	3.5	21.5	**55.4**	5.1	39.6	+28.5			+0.99s
GPT-3.5-turbo	LLPO	ori.	46.8	3.2	**50.0**	**50.8**	6.7	42.5	**54.5**	6.0	39.5	**58.2**	2.8	39.0	+9.8			+0.59s
Qwen2-0.5B	LLPO	ori.	43.6	9.6	**46.8**	42.1	9.9	**48.0**	**48.0**	10.5	41.5	**50.1**	10.3	39.6	+2.0	0.01s	0.0s	+0.58s
Qwen2-1.5B	LLPO	ori.	**63.5**	4.5	32.1	**50.0**	5.2	44.8	**50.5**	7.0	42.5	**58.4**	3.0	38.6	+16.1			+1.14s
Qwen2-7B	LLPO	ori.	45.5	5.8	**48.7**	**48.0**	5.6	46.4	42.0	4.0	**54.0**	43.0	3.0	**53.9**	-6.1			+0.17s
Claude-Haiku-3.5	LLPO	CoT	51.3	4.5	44.2	**54.4**	6.0	39.7	**54.5**	4.5	41.0	**62.2**	4.0	33.7	+16.0			+0.48
GPT-3.5-turbo	LLPO	CoT	37.8	3.2	**59.0**	**46.4**	7.1	46.4	**48.0**	6.5	45.5	**58.0**	3.2	38.8	+0.1			+0.40
Qwen2-0.5B	LLPO	CoT	**53.2**	7.1	39.7	46.0	5.6	**48.4**	45.0	9.0	**46.0**	**51.5**	7.1	42.6	+4.5	0.01s	0.0s	-0.43
Qwen2-1.5B	LLPO	CoT	**60.3**	5.1	34.6	48.0	3.6	**48.4**	**47.5**	6.0	46.5	**54.1**	4.8	41.0	+9.9			-0.01
Qwen2-7B	LLPO	CoT	38.5	4.5	**57.1**	39.7	4.4	**56.0**	34.5	3.5	**62.0**	43.0	3.6	**53.3**	-18.2			-1.31s
Claude-Haiku-3.5	LLPO	BPO	**52.6**	2.6	44.9	**63.9**	5.2	31.0	**68.0**	3.0	29.0	**63.0**	3.4	33.5	+27.3			-1.50s
GPT-3.5-turbo	LLPO	BPO	41.0	3.8	**55.1**	46.4	4.0	**49.6**	**50.5**	7.0	42.5	**59.6**	3.4	37.0	+3.3			-1.96s
Qwen2-0.5B	LLPO	BPO	**47.4**	7.1	45.5	40.1	9.9	**50.0**	**48.0**	10.0	42.0	**51.5**	9.3	39.2	+2.6	0.01s	2.14s (↑ 163×)	-2.84s
Qwen2-1.5B	LLPO	BPO	**54.5**	4.5	41.0	**48.4**	3.6	48.0	41.0	8.5	**50.5**	**59.0**	5.9	35.2	+7.1			-2.29s
Qwen2-7B	LLPO	BPO	**50.0**	3.8	46.2	47.2	3.2	**49.6**	38.5	3.5	**58.0**	**62.0**	1.6	36.4	+1.9			-3.70s
Claude-Haiku-3.5	LLPO	PAS	39.5	2.6	**61.5**	42.5	5.2	**52.4**	40.5	5.5	**54.0**	46.5	3.6	**46.9**	-12.4			-1.48s
GPT-3.5-turbo	LLPO	PAS	28.2	3.8	**67.9**	33.3	5.6	**61.1**	31.5	6.0	**62.5**	46.7	2.6	**50.7**	-25.6			-1.41s
Qwen2-0.5B	LLPO	PAS	37.2	3.8	**59.0**	38.9	6.3	**54.8**	43.0	8.5	**48.5**	43.6	8.5	**47.9**	-11.9	0.01s	1.23s (↑ 93×)	-2.64s
Qwen2-1.5B	LLPO	PAS	46.2	3.8	**50.0**	41.7	4.8	**53.6**	44.5	8.0	**47.5**	49.5	4.6	**45.9**	-3.8			-2.31s
Qwen2-7B	LLPO	PAS	36.5	0.0	**63.5**	40.5	4.0	**55.6**	33.5	3.5	**63.0**	45.1	4.0	**50.9**	-19.4			-2.90s
Claude-Haiku-3.5	LLPO	FIPO	**54.5**	1.9	43.6	**55.2**	3.2	41.7	**66.0**	3.0	31.0	**65.5**	2.8	31.7	+23.3			-20.79s
GPT-3.5-turbo	LLPO	FIPO	47.4	0.6	**51.9**	46.4	4.0	**49.6**	**50.0**	3.0	47.0	**67.1**	2.2	30.7	+7.9			-20.77s
Qwen2-0.5B	LLPO	FIPO	37.2	5.1	**57.7**	38.1	6.3	**55.6**	37.5	6.0	**56.5**	41.8	6.3	**51.9**	-16.8	0.01s	21.12s (↑ 1605×)	-21.51s
Qwen2-1.5B	LLPO	FIPO	**48.7**	3.2	48.1	44.8	4.4	**50.8**	43.5	5.5	**51.0**	**54.5**	2.8	42.6	-0.3			-20.84s
Qwen2-7B	LLPO	FIPO	44.2	1.9	**53.8**	42.5	3.6	**54.0**	41.0	3.0	**56.0**	**53.7**	1.8	44.4	-6.7			-21.82s

Table 21: Performance comparison of LLPO with RoBERTa-large using agglomerative clustering

Base LLM	Method		Koala Eval			Self-Instruct Eval			Dolly Eval			Arena-Hard Eval			ΔWR	Opt.Latency		ΔTot.Latency
	A	B	A win	tie	B win	A win	tie	B win	A win	tie	B win	A win	tie	B win		A	B	
Claude-Haiku-3.5	LLPO	ori.	**55.8**	3.8	40.4	**64.3**	6.7	29.0	**75.0**	3.0	22.0	**50.1**	4.0	45.9	+27.0			+1.04s
GPT-3.5-turbo	LLPO	ori.	**50.0**	6.4	43.6	**50.8**	7.5	41.7	**60.0**	8.5	31.5	**54.9**	2.4	42.6	+14.1			+0.24s
Qwen2-0.5B	LLPO	ori.	**50.6**	5.1	44.2	**47.6**	9.5	42.9	**53.0**	7.0	40.0	**53.1**	10.3	36.6	+10.2	0.02s	0.0s	+1.11s
Qwen2-1.5B	LLPO	ori.	**61.5**	2.6	35.9	**56.3**	6.3	37.3	**60.0**	6.5	33.5	**63.4**	3.4	33.1	+25.4			+1.96s
Qwen2-7B	LLPO	ori.	**48.1**	4.5	47.4	**47.2**	6.7	46.0	42.5	4.5	**53.0**	**49.7**	2.0	48.3	-1.8			+0.20s
Claude-Haiku-3.5	LLPO	CoT	**55.1**	3.8	41.0	**58.3**	3.6	38.1	**60.5**	6.0	33.5	**60.2**	3.2	36.6	+21.2			+0.54s
GPT-3.5-turbo	LLPO	CoT	40.4	6.4	**53.2**	46.8	4.8	**48.4**	**52.5**	8.5	39.0	**54.5**	3.2	42.2	+2.9			+0.04s
Qwen2-0.5B	LLPO	CoT	**50.0**	9.0	41.0	**52.0**	6.7	41.3	42.0	8.5	**49.5**	**50.9**	8.7	40.4	+5.7	0.02s	0.0s	+0.10s
Qwen2-1.5B	LLPO	CoT	**63.5**	5.1	31.4	**51.6**	4.0	44.4	**54.5**	6.5	39.0	**58.6**	4.0	37.4	+19.0			+0.80s
Qwen2-7B	LLPO	CoT	35.3	3.8	**60.9**	36.5	4.0	**59.5**	31.5	1.0	**67.5**	46.7	2.2	**51.1**	-22.3			-1.28s
Claude-Haiku-3.5	LLPO	BPO	**56.4**	2.6	41.0	**60.3**	5.2	34.5	**66.5**	4.5	29.0	**57.6**	3.0	39.4	+24.2			-1.44s
GPT-3.5-turbo	LLPO	BPO	42.9	1.9	**55.1**	46.4	6.7	**46.8**	**54.0**	8.0	38.0	**58.8**	2.2	39.0	+5.8			-2.31s
Qwen2-0.5B	LLPO	BPO	**48.1**	7.1	44.9	41.7	6.7	**51.6**	**49.0**	9.5	41.5	**52.9**	8.5	38.6	+3.8	0.02s	2.14s (↑ 87×)	-2.31s
Qwen2-1.5B	LLPO	BPO	**55.1**	3.8	41.0	**49.6**	6.3	44.0	**53.0**	4.5	42.5	**60.6**	4.6	34.7	+14.0			-1.47s
Qwen2-7B	LLPO	BPO	**52.6**	1.9	45.5	44.4	4.0	**51.6**	40.5	3.5	**56.0**	**56.8**	1.8	41.4	-0.05			-3.67s
Claude-Haiku-3.5	LLPO	PAS	41.0	3.8	**55.1**	43.3	6.0	**50.8**	44.0	6.0	**50.0**	40.4	3.6	**56.0**	-10.8			-1.42s
GPT-3.5-turbo	LLPO	PAS	25.0	3.8	**71.2**	36.5	7.1	**56.3**	33.0	6.5	**60.5**	44.8	2.4	**52.7**	-25.4			-1.77s
Qwen2-0.5B	LLPO	PAS	35.9	2.6	**61.5**	38.1	10.7	**51.2**	42.0	7.5	**50.5**	43.6	8.3	**48.1**	-12.9	0.02s	1.23s (↑ 50×)	-2.11s
Qwen2-1.5B	LLPO	PAS	43.6	3.8	**52.6**	46.4	4.8	**48.8**	**50.0**	5.5	44.5	**50.9**	3.6	45.5	-0.1			-1.49s
Qwen2-7B	LLPO	PAS	37.2	1.9	**60.9**	32.1	5.2	**62.7**	34.0	2.5	**63.5**	41.2	2.8	**56.0**	-24.7			-2.87s
Claude-Haiku-3.5	LLPO	FIPO	**63.5**	1.3	35.3	**52.8**	2.8	44.4	**67.0**	2.0	31.0	**62.2**	2.2	35.6	+24.8			-20.73s
GPT-3.5-turbo	LLPO	FIPO	43.6	3.8	**52.6**	46.0	4.8	**49.2**	**50.5**	3.0	41.5	**68.7**	1.6	29.7	+10.2			-21.13s
Qwen2-0.5B	LLPO	FIPO	37.8	8.3	**53.8**	33.3	4.8	**61.9**	44.0	7.0	**49.0**	**47.1**	7.1	45.9	-12.1	0.02s	21.12s (↑ 858×)	-20.98s
Qwen2-1.5B	LLPO	FIPO	**50.6**	3.8	45.5	48.8	1.6	**49.6**	**51.0**	3.0	46.0	**60.2**	2.2	37.6	+8.0			-20.02s
Qwen2-7B	LLPO	FIPO	**50.0**	1.3	48.7	38.1	3.2	**58.7**	35.5	5.0	**59.5**	**49.9**	2.4	47.7	-10.2			-21.79s

Table 22: Performance comparison of LLPO with ModernBERT-large using K-means clustering

Base LLM	Method		Koala Eval			Self-Instruct Eval			Dolly Eval			Arena-Hard Eval			ΔWR	Opt.Latency		ΔTot.Latency
	A	B	A win	tie	B win	A win	tie	B win	A win	tie	B win	A win	tie	B win		A	B	
Claude-Haiku-3.5	LLPO	ori.	**55.1**	4.5	40.4	**71.8**	4.0	24.2	**74.5**	4.5	21.0	**56.2**	5.1	38.8	+33.3			+0.88s
GPT-3.5-turbo	LLPO	ori.	**51.9**	2.6	45.5	**50.8**	6.7	42.5	**54.5**	10.0	35.5	**58.8**	3.0	38.2	+13.6			+0.28s
Qwen2-0.5B	LLPO	ori.	**47.4**	5.8	46.8	**46.8**	8.3	44.8	45.0	12.0	43.0	**50.1**	10.1	39.8	+3.7	0.02s	0.0s	+0.51s
Qwen2-1.5B	LLPO	ori.	**59.6**	7.1	33.3	**49.2**	3.6	47.2	**53.5**	5.0	41.5	**58.0**	4.4	37.6	+15.2			+1.17s
Qwen2-7B	LLPO	ori.	41.0	1.9	**57.1**	46.4	4.8	**48.8**	38.0	6.5	**55.5**	**52.9**	1.4	45.7	-7.2			+0.00s
Claude-Haiku-3.5	LLPO	CoT	**51.3**	3.2	45.5	**57.9**	6.3	35.7	**61.0**	6.0	33.0	**53.5**	6.3	40.2	+17.3			+0.37s
GPT-3.5-turbo	LLPO	CoT	40.4	3.8	**55.8**	**47.6**	7.9	44.4	42.5	8.5	**49.0**	**60.0**	3.2	36.8	+1.1			+0.09s
Qwen2-0.5B	LLPO	CoT	**49.4**	9.0	41.7	**50.8**	5.2	44.0	**44.5**	12.0	43.5	**50.7**	10.3	39.0	+6.8	0.02s	0.0s	-0.50s
Qwen2-1.5B	LLPO	CoT	**62.8**	3.8	33.3	44.4	4.4	**51.2**	**51.5**	4.5	44.0	**61.0**	5.3	33.7	+14.4			+0.01s
Qwen2-7B	LLPO	CoT	35.9	1.9	**62.2**	40.1	5.2	**54.8**	32.5	4.5	**63.0**	48.3	2.8	**48.9**	-18.0			-1.48s
Claude-Haiku-3.5	LLPO	BPO	**56.4**	2.6	41.0	**61.5**	4.0	34.5	**65.5**	3.0	31.5	**60.4**	3.0	36.6	+25.1			-1.60s
GPT-3.5-turbo	LLPO	BPO	**49.4**	2.6	48.1	45.2	6.0	**48.8**	48.0	8.0	44.0	**61.0**	1.8	37.2	+6.4			-2.27s
Qwen2-0.5B	LLPO	BPO	42.3	5.1	**52.6**	42.5	7.5	**50.0**	45.0	7.0	48.0	**49.3**	9.5	41.2	-3.2	0.02s	2.14s (↑87×)	-2.91s
Qwen2-1.5B	LLPO	BPO	**55.1**	4.5	40.4	44.4	4.8	**50.8**	**48.0**	8.0	44.0	**60.4**	3.6	36.0	+9.2			-2.26s
Qwen2-7B	LLPO	BPO	39.7	2.6	**57.7**	44.0	4.8	**51.2**	44.0	5.5	50.5	**59.8**	2.6	67.6	-2.4			-3.87s
Claude-Haiku-3.5	LLPO	PAS	26.9	5.1	**67.9**	46.4	7.1	46.4	45.0	6.0	**49.0**	**48.3**	3.8	47.9	-11.2			-1.59s
GPT-3.5-turbo	LLPO	PAS	30.8	1.3	**67.9**	38.1	6.0	**56.0**	26.5	7.5	**66.0**	**49.7**	2.8	47.5	-23.1			-1.72s
Qwen2-0.5B	LLPO	PAS	33.3	4.5	**62.2**	40.5	6.0	**53.6**	38.5	9.0	**52.5**	44.2	9.3	**46.5**	-14.6	0.02s	1.23s (↑50×)	-2.71s
Qwen2-1.5B	LLPO	PAS	44.9	2.6	**52.6**	42.5	4.0	**53.6**	44.0	6.5	49.5	**53.1**	3.8	43.0	-3.6			-2.28s
Qwen2-7B	LLPO	PAS	42.3	3.8	**53.8**	39.7	4.0	**56.3**	34.5	3.0	**62.5**	48.5	1.2	**50.3**	-14.5			-3.07s
Claude-Haiku-3.5	LLPO	FIPO	**58.3**	1.9	39.7	**52.0**	3.2	44.8	**68.0**	1.5	30.5	**64.4**	2.6	32.9	+23.7			-20.90s
GPT-3.5-turbo	LLPO	FIPO	45.5	1.9	**52.6**	46.0	3.6	**50.4**	**48.5**	5.5	46.0	**67.9**	1.4	30.7	+7.1			-21.08s
Qwen2-0.5B	LLPO	FIPO	35.3	4.5	**60.3**	41.7	5.2	**53.2**	39.5	6.5	**54.0**	44.0	5.5	50.5	-14.4	0.02s	21.12s (↑861×)	-21.58s
Qwen2-1.5B	LLPO	FIPO	46.2	3.2	**50.6**	42.9	1.2	**56.0**	44.0	4.5	**51.5**	**54.3**	3.4	42.2	-3.2			-20.81s
Qwen2-7B	LLPO	FIPO	42.3	3.8	**53.8**	47.6	3.2	**49.2**	42.5	5.0	**52.5**	**56.4**	2.2	41.4	-2.0			-21.98s

Table 23: Performance comparison of LLPO with ModernBERT-large using agglomerative clustering

Base LLM	Method		Koala Eval			Self-Instruct Eval			Dolly Eval			Arena-Hard Eval			ΔWR	Opt.Latency		ΔTot.Latency
	A	B	A win	tie	B win	A win	tie	B win	A win	tie	B win	A win	tie	B win		A	B	
Claude-Haiku-3.5	LLPO	ori.	**58.3**	3.2	38.5	**65.5**	5.6	29.0	**77.5**	3.5	19.0	**51.5**	3.6	44.8	+30.4			+0.91s
GPT-3.5-turbo	LLPO	ori.	46.8	5.1	**48.1**	**55.2**	5.6	39.3	**60.5**	6.5	33.0	**53.1**	4.6	42.2	+13.3			+0.27s
Qwen2-0.5B	LLPO	ori.	**53.2**	7.1	39.7	**46.0**	8.3	45.6	**49.5**	10.0	40.5	**50.9**	10.7	38.4	+8.9	0.03s	0.0s	+0.96s
Qwen2-1.5B	LLPO	ori.	**57.7**	6.4	35.9	**50.4**	4.4	45.2	**58.0**	4.5	37.5	**56.4**	3.0	40.6	+15.8			+0.58s
Qwen2-7B	LLPO	ori.	**50.0**	3.2	46.8	**50.8**	5.2	44.0	40.5	5.0	**54.5**	46.5	2.2	**51.3**	-2.2			+0.99s
Claude-Haiku-3.5	LLPO	CoT	**51.9**	0.6	46.8	**57.5**	5.2	37.3	**61.0**	7.0	32.0	**59.0**	3.2	37.8	+18.9			+0.40s
GPT-3.5-turbo	LLPO	CoT	38.5	3.8	**57.7**	**48.8**	6.7	44.4	**50.0**	8.5	41.5	**47.7**	1.8	41.4	+1.8			+0.07s
Qwen2-0.5B	LLPO	CoT	**53.8**	9.6	36.5	**51.6**	7.9	40.5	44.5	11.0	44.5	**51.1**	9.1	39.8	+9.9	0.03s	0.0s	-0.05s
Qwen2-1.5B	LLPO	CoT	**71.8**	3.8	24.4	**52.8**	4.0	43.3	**58.5**	5.0	36.5	**58.0**	5.9	36.2	+25.2			-0.57s
Qwen2-7B	LLPO	CoT	37.8	7.1	**55.1**	39.3	4.8	**56.0**	28.0	3.0	**69.0**	47.1	2.2	**50.7**	-19.7			-0.49s
Claude-Haiku-3.5	LLPO	BPO	**52.6**	1.9	45.5	**61.9**	4.0	34.1	**70.5**	3.0	26.5	**60.4**	2.8	36.8	+24.6			-1.57
GPT-3.5-turbo	LLPO	BPO	40.4	3.8	**55.8**	**48.4**	5.6	46.0	45.0	8.0	**47.0**	**56.2**	3.4	40.4	+0.2			-2.28s
Qwen2-0.5B	LLPO	BPO	**50.6**	5.8	43.6	46.0	6.7	**47.2**	46.0	8.0	46.0	**50.7**	9.1	40.2	+4.1	0.03s	2.14s (↑79×)	-2.46s
Qwen2-1.5B	LLPO	BPO	**64.1**	3.2	32.7	**51.6**	5.2	43.3	**58.0**	5.5	36.5	**59.4**	4.0	36.6	+21.0			-2.84s
Qwen2-7B	LLPO	BPO	47.4	3.2	**49.4**	40.1	5.2	**54.8**	44.0	2.5	**53.5**	**56.4**	2.0	41.6	-2.9			-2.88s
Claude-Haiku-3.5	LLPO	PAS	39.7	1.9	**58.3**	45.2	4.4	**50.4**	39.5	7.0	**53.5**	43.6	3.8	**52.5**	-11.7			-1.56s
GPT-3.5-turbo	LLPO	PAS	21.8	3.2	**75.0**	36.5	7.1	**56.3**	29.0	5.5	**65.5**	47.7	1.8	**50.5**	-28.1			-1.73s
Qwen2-0.5B	LLPO	PAS	39.1	2.6	**58.3**	41.3	8.7	**50.0**	43.0	7.0	**50.0**	**47.3**	8.1	44.6	-8.1	0.03s	1.23s (↑45×)	-2.26s
Qwen2-1.5B	LLPO	PAS	**52.6**	4.5	42.9	44.8	4.4	**50.8**	43.5	7.5	**49.0**	**48.3**	4.2	47.5	-0.3			-2.87s
Qwen2-7B	LLPO	PAS	32.1	2.6	**65.4**	37.7	4.8	**57.5**	30.5	2.0	**67.5**	42.2	3.0	**54.7**	-25.7			-2.08s
Claude-Haiku-3.5	LLPO	FIPO	**53.8**	2.6	41.0	**53.6**	3.2	43.3	**70.0**	3.0	27.0	**65.5**	1.4	33.1	+24.6			-20.86s
GPT-3.5-turbo	LLPO	FIPO	47.4	1.3	**51.3**	**51.2**	2.4	46.4	**51.0**	2.5	46.0	**65.5**	1.6	32.9	+9.6			-21.10s
Qwen2-0.5B	LLPO	FIPO	43.6	3.2	**53.2**	38.5	7.1	**54.4**	40.5	6.5	**53.0**	45.1	4.8	**50.1**	-10.8	0.03s	21.12s (↑778×)	-21.13s
Qwen2-1.5B	LLPO	FIPO	**49.4**	1.9	48.7	48.0	1.6	**50.4**	**53.0**	5.0	42.0	**54.5**	2.6	42.8	+5.3			-21.40s
Qwen2-7B	LLPO	FIPO	42.3	3.8	**53.8**	42.5	2.8	**54.8**	38.0	5.0	**57.0**	**49.9**	2.0	48.1	-10.3			-20.99s

Table 24: Performance comparison of LLPO with DeBERTa-v3-large using K-means clustering

Base LLM	Method		Koala Eval			Self-Instruct Eval			Dolly Eval			Arena-Hard Eval			ΔWR	*Opt.Latency*		Δ*Tot.Latency*
	A	B	A win	tie	B win	A win	tie	B win	A win	tie	B win	A win	tie	B win		A	B	
Claude-Haiku-3.5	LLPO	ori.	**50.0**	2.6	47.4	**69.8**	4.8	25.4	**75.5**	3.5	21.0	**53.1**	4.2	42.6	+28.0			+1.18s
GPT-3.5-turbo	LLPO	ori.	**57.1**	3.8	39.1	**59.1**	5.2	35.7	**57.0**	10.5	32.5	**57.0**	3.2	39.8	+20.8			+0.44s
Qwen2-0.5B	LLPO	ori.	**48.7**	6.4	44.9	44.8	7.9	**47.2**	44.0	11.5	**44.5**	**52.5**	10.3	37.2	+4.1	0.03s	0.0s	+0.53s
Qwen2-1.5B	LLPO	ori.	**60.3**	5.8	34.0	**50.0**	4.4	45.6	**49.0**	8.0	43.0	**60.0**	3.6	36.4	+15.1			+1.09s
Qwen2-7B	LLPO	ori.	**50.0**	3.8	46.2	**50.0**	5.2	44.8	40.5	5.5	**54.0**	**47.9**	4.6	47.5	-1.0			+0.10s
Claude-Haiku-3.5	LLPO	CoT	**51.3**	5.1	43.6	**56.3**	6.7	36.9	**57.5**	6.5	36.0	**57.6**	5.1	37.4	+17.2			+0.67s
GPT-3.5-turbo	LLPO	CoT	46.2	4.5	**49.4**	**48.4**	5.6	46.0	41.5	11.0	**47.5**	**58.4**	3.0	38.6	+3.3			+0.24s
Qwen2-0.5B	LLPO	CoT	**50.6**	8.3	41.0	43.3	7.1	**49.6**	**50.5**	5.0	44.5	**54.7**	8.7	36.6	+6.9	0.03s	0.0s	-0.48s
Qwen2-1.5B	LLPO	CoT	**59.6**	3.2	37.2	43.3	2.8	**54.0**	45.0	8.0	**47.0**	**60.2**	5.1	34.7	+8.8			-0.06s
Qwen2-7B	LLPO	CoT	42.3	2.6	**55.1**	38.9	5.2	**56.0**	30.5	4.5	**65.0**	**49.5**	2.8	47.7	-15.7			-1.38s
Claude-Haiku-3.5	LLPO	BPO	**52.6**	1.9	45.5	**61.9**	3.2	34.9	**69.0**	4.0	27.0	**60.4**	3.2	36.4	+25.0			-1.30s
GPT-3.5-turbo	LLPO	BPO	47.4	3.2	**49.4**	**51.6**	4.4	44.0	**46.0**	9.0	45.0	**61.6**	2.6	35.8	+8.1			-2.11s
Qwen2-0.5B	LLPO	BPO	44.9	7.1	**48.1**	40.1	7.1	**52.8**	**46.5**	8.5	45.0	**51.5**	10.7	37.8	-0.2	0.03s	2.14s (↑ 68×)	-2.89s
Qwen2-1.5B	LLPO	BPO	**58.3**	5.8	35.9	46.4	4.8	**48.8**	43.0	7.0	**50.0**	**58.6**	2.6	38.8	+8.2			-2.33s
Qwen2-7B	LLPO	BPO	**50.0**	1.9	48.1	44.0	4.8	**51.2**	38.0	3.5	**58.5**	**56.2**	2.8	41.0	-2.7			-3.77s
Claude-Haiku-3.5	LLPO	PAS	30.8	5.8	**63.5**	**45.2**	4.0	44.4	43.0	4.5	**52.5**	46.5	3.4	**50.1**	-11.3			-1.28s
GPT-3.5-turbo	LLPO	PAS	26.9	1.3	**71.8**	38.9	6.3	**54.8**	26.0	5.5	**68.5**	46.5	2.2	**51.3**	-27.0			-1.57s
Qwen2-0.5B	LLPO	PAS	36.5	7.1	**56.4**	34.1	7.5	**58.3**	41.0	10.5	**48.5**	44.6	8.3	**47.1**	-13.5	0.03s	1.23s (↑ 39×)	-2.69s
Qwen2-1.5B	LLPO	PAS	**48.7**	3.2	48.1	40.5	2.8	**56.7**	42.5	7.5	**50.0**	**51.7**	3.8	44.4	-21.3			-2.36s
Qwen2-7B	LLPO	PAS	47.4	1.3	**51.3**	40.5	4.4	**55.2**	39.5	2.5	**58.0**	46.7	3.0	**50.3**	-10.2			-2.96s
Claude-Haiku-3.5	LLPO	FIPO	**55.1**	0.0	44.9	**52.8**	4.8	42.5	**69.0**	2.0	29.0	**62.2**	1.6	36.2	+21.6			-20.59s
GPT-3.5-turbo	LLPO	FIPO	**53.8**	1.3	44.9	**52.0**	3.6	44.4	**50.0**	4.0	46.0	**68.5**	1.6	29.9	+14.8			-20.93s
Qwen2-0.5B	LLPO	FIPO	39.1	3.2	**57.7**	35.3	7.1	**57.5**	37.5	5.0	**57.5**	44.6	4.8	**50.5**	-16.7	0.03s	21.12s (↑ 676×)	-21.56s
Qwen2-1.5B	LLPO	FIPO	45.5	2.6	**51.9**	43.3	3.2	**53.6**	45.0	3.0	**52.0**	**57.4**	3.2	39.4	-1.4			-20.89s
Qwen2-7B	LLPO	FIPO	48.1	3.2	**48.7**	45.6	2.8	**51.6**	40.0	3.5	**56.5**	**53.5**	3.2	43.2	-3.2			-21.88s

Table 25: Performance comparison of LLPO with DeBERTa-v3-large using agglomerative clustering