Enhancing Hallucination Detection through Perturbation-Based Synthetic Data Generation in System Responses

Anonymous ACL submission

Abstract

Detecting hallucinations in large language model (LLM) outputs is pivotal, yet traditional fine-tuning for this classification task is impeded by the expensive and quickly outdated annotation process, especially across numerous vertical domains and in the face of rapid LLM advancements. In this study, we introduce an approach that automatically generates both faithful and hallucinated outputs by rewriting system responses. Experimental findings demonstrate that a T5-base model, fine-tuned on our generated dataset, surpasses state-of-the-art zero-shot detectors and existing synthetic generation methods in both accuracy and latency, indicating the effectiveness of our approach.

1 Introduction

Large Language Models (LLMs) tend to produce hallucinations, wherein the generated text either contradicts the given source knowledge (intrinsic hallucination) or cannot be verified against it (extrinsic hallucination) (Maynez et al., 2020; Rawte et al., 2023). Despite the burgeoning enthusiasm for deploying Generative AI and LLMs in real-world applications, the issue of hallucinations poses significant concerns for downstream users. Consequently, the detection of hallucinations is paramount in enhancing the safety of LLM applications and in fostering trust among users of these technologies.

An effective hallucination detection system should be accurate, fast, and affordable. Cost-effectiveness is crucial because every check for hallucinations adds extra cost to the use of large language models (LLMs), which may already be substantially high. Moreover, the system must possess the flexibility to adapt to the rapidly evolving landscape of LLMs. As shown in Table 1, newer iterations of LLMs generally exhibit enhanced capabilities in mitigating hallucinations, thereby escalating the complexity of the detection challenge. Unfortunately, many current methodologies are either i) costly in terms of compute (Liu et al., 2023; Manakul et al., 2023b) or ii) depend on out-of-domain/external resources such as QA (Honovich et al., 2021; Fabbri et al., 2022) or NLI annotation (Laban et al., 2022; Honovich et al., 2022), potentially compromising performance.

Table 1: Performance evaluation of a GPT-3.5-based zero-shot hallucination detector across different generations of LLMs (see Appendix §E for prompt). This table illustrates a notable decline in detection efficacy when transitioning from older to more recent LLM iterations.

Hallucination data	LLMs used in the data	F1
MNBM ('20)	GPT, bert, rnn, conv-net	0.780
FRANK ('21)	PointerNet, bertS2S, bart	0.694
Seahorse (early '23)	T5, MT5, PALM	0.576
ScreenEval (late '23)	GPT-4, longformer	0.130

In this study, we introduce a simple yet effective approach for automatically generating synthetic annotations to train hallucination detectors. The core of our method involves prompting a rewriting LLM to transform a given system response from the target LLM into both faithful and hallucinated versions, respectively. This technique distinguishes itself from existing methods (Gupta et al., 2021; Das et al., 2022b; Li et al., 2023; Dziri et al., 2022a) in three significant ways. First, unlike traditional methods that rely on human-annotated examples of faithfulness, our strategy is entirely automated, eliminating need for manual annotation. Second, by directly altering responses from the target LLM, our trained detector aligns more closely with the response distribution of the target LLM, facilitating seamless adaptation to new LLMs. Lastly, while previous approaches require predefined information about the types of hallucinations for their generation process, our method operates without such assumptions. This allows for the creation of a broader spectrum of hallucina-

tion types, enhancing the coverage and diversity of generated hallucinations.

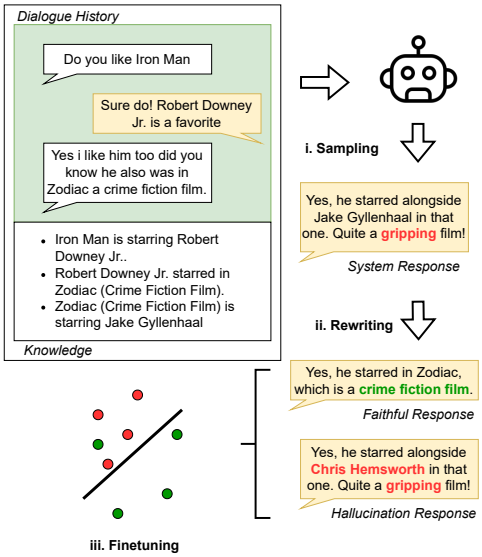

Figure 1: Overview of our automatic hallucination generation pipeline. Red and green highlights hallucinated and faithful claims.

Our experimental evaluations span two hallucination detection datasets, OpenDialKG (Moon et al., 2019) and BEGIN (Dziri et al., 2022b), where a T5-base model, fine-tuned with our novel data generation approach, significantly surpasses GPT-4 based methods in performance while achieving a tenfold increase in speed. Further analysis of the generated hallucinations uncovers previously unreported patterns, such as "adding attributes", expanding the discourse on hallucination beyond existing literature. We will make our code and dataset publicly available following acceptance.

2 Methodology

In this section, we detail our methodology for generating synthetic hallucinations that closely mimic those encountered in real-world applications of Large Language Models (LLMs). Prior approaches to hallucination generation have primarily relied on rewriting human-authored texts (Das et al., 2022b; Li et al., 2023) or introducing perturbations to the knowledge source (Gupta et al., 2021; Dziri et al., 2022a; Zhang et al., 2023). However, these methods often yield outputs that diverge significantly from those produced by LLM systems, leading to a substantial discrepancy between the synthetic hallucinations and the genuine hallucinations observed in practice. To address this gap, our approach involves prompting a rewriting LLM to perturb the responses of the LLM system itself, rather than those written by humans. This strategy draws inspiration from the "Minor perturbation" technique described by Lucas et al. (2023), adapted to our context to ensure the synthetic hallucinations closely align with the expected data in real-world deployments.

To effectively train a hallucination detector, it is imperative to have access to both hallucinated and faithful responses. Unlike previous studies, where human-curated outputs served as the benchmark for faithful system outputs (Das et al., 2022b; Li et al., 2023; Dziri et al., 2022a), the responses obtained directly from the target LLM system may contain a considerable proportion of non-faithful responses. To overcome this challenge, we employ the rewriting LLM to adjust the system's responses in a manner that promotes the generation of faithful outputs. The specific prompts utilized for inducing both hallucination and faithfulness are presented in Appendix §A. It is important to note that our process for generating hallucinations did not involve biasing the system with predefined categories of hallucination within the prompt, ensuring a more authentic and unbiased generation process.[1] For the rewriting LLM, we selected GPT-4 due to its robust capabilities in text rewriting. Leveraging a powerful rewriting LLM like GPT-4 enables the exploration of a wider array of hallucination categories, thereby enhancing the coverage of hallucinations that are likely to be encountered in real-world scenarios.

3 Experiments

3.1 Datasets

OpenDialKG is a dialogue dataset that was adopted by HaluEval (Li et al., 2023), a recent benchmark for hallucination detection. OpenDialKG features human-generated dialogues exclusively with supporting knowledge sources from Freebase (Bollacker et al., 2008). In order to leverage the dataset for hallucination detection, we simulate a chatbot system by employing GPT-4 to generate responses grounded in both the provided knowledge and the preceding dialogue context. The specifics of the prompt template utilized for this simulation are detailed in Appendix B. To create a evaluation set on the generated responses, we

[1]These prompts have been designed with versatility in mind, allowing for straightforward adaptation to other NLP tasks such as question answering and summarization. However, our current investigation is focused exclusively on knowledge-grounded dialogues.

employ Amazon Mechanical Turk annotators to evaluate whether the responses from the simulated chatbot system were fully supported by the dialogue history and the provided knowledge (for detailed annotation guidelines and interface, refer to Appendix D). Our collection (OpenDialKG-Eval) comprises 402 annotated responses. We designated responses with high-confidence labels as our test set and utilized the remainder for development purposes, resulting in 312 test responses and 90 for development. In addition, we simulate another 2000 responses from OpenDialKG for synthetic generation purpose

BEGIN is a knowledge-grounded dialog dataset featuring 12k responses from four dialogue systems distributed over 3 document-scale knowledge domains – Wizard of Wikipedia (Dinan et al., 2018), TopicalChat (Gopalakrishnan et al., 2023) and DoG (Zhou et al., 2018) — all with mean knowledge snippets longer than OpenDialKG. In addition, there are three response categories in BEGIN: Fully attributable, Not fully attributable, Generic. Generic category refers to response that are vague and do not provide any new information. Therefore, in addition to faithful and hallucination generation, we also ask LLM to generate responses under "Generic" category. The detailed prompt can be found in Appendix A Table 8. Since BEGIN only released the Dev and Test split, we adopt 1,228 system responses from Dev for both synthetic generation and development while reporting results on Test.

3.2 Baselines

Zero-shot Detection We compare with SelfCheckGPT (Manakul et al., 2023a), a consistency-based approach which samples system responses multiple times in temperature 1.0 and then leverage scores from NLI or QA to measure whether the target response is consistent with these samples.

Another baseline is G-Eval (Liu et al., 2023), which prompts GPT-4 with an annotation-rubric style prompt describing target variable and furthermore draws multiple samples at a higher temperature; emulating diverse multi-annotation by humans. Since both G-Eval and SelfCheckGPT can only output scores between 0 and 1 and BEGIN data has three output categories, we compare GPT-4 (Internal), our self-devised zero-shot detector, which prompts GPT-4 with an intuitive prompt to enable three-way outputs(Appendix§F) and does greedy decodes to generate a binary/ternary answer.

Detection with End-to-end Finetuning We use T5-base, an encoder-decoder LM with 223M parameters, as the base model of the detector and fine-tune it on multiple synthetic datasets.[2] We make our best efforts to conduct apple-to-apple comparison among different synthetic data. On OpenDialKG-Eval benchmark, we compare with FADE and HaluEval, where we adopted existing synthetic hallucinations as negative and human written responses as positive data for training. On BEGIN dataset, we compare with AugWOW and BEGIN-Adv., both are synthetic generation baselines and performances are from (Dziri et al., 2022a). For more details, please refer to Section 5

3.3 Results

Table 2: Performances and latency of hallucination detection methods over OpenDialKG.

	Macro-F1	Latency
Zero-shot Detection		
SelfCheckGPT (QA)	0.536	60.59 sec
SelfCheckGPT (NLI)	0.579	0.93 sec
G-Eval	0.608	2.79 sec
T5-base Finetuned over Synthetic Data		
FADE (Das et al., 2022b)	0.625	0.20 sec
HaluEval (Li et al., 2023)	0.623	0.20 sec
Our approach	0.679	0.20 sec

Table 2 shows the performance of hallucination detection and latency per response on OpenDialKG-Eval. Latencies are profiled over AWS g5.xlarge instances with no batching sae for G-Eval which requires OpenAI API access. From the results, our approach not only out-performs T5 detectors finetuned over previous hallucination generation baselines, but more interestingly, it outperforms state-of-the-art zero-shot detection methods. Besides performance, finetuned models show lower latency than all zero-shot baseline. We also show the results on BEGIN data. The results can be found in Table 3, where similar observation can be found.

Lastly, average cost per synthetic response generation is 0.008 USD on OpenDialKG and 0.006 USD on BEGIN, using *gpt-4-1106-preview*. In comparison, average cost of human annotation per example for OpenDialKG-Eval is 0.20 USD.

3.4 Ablation Study

To analyze the significance of both hallucination and faithful response generation, we conduct an

[2]For more experimental details, please refer to Appendix G.

Table 3: Performances of hallucination detection over BEGIN test split with three-class classification.

	Macro-F1	Latency
Zero-shot Detection		
GPT-4 (Internal)	0.323	1.13 sec
T5-base Finetuned over Synthetic Data		
AugWow (Gupta et al., 2021)	0.378	0.20 sec
BEGIN-Adv. (Dziri et al., 2022a)	0.459	0.20 sec
Our approach	0.473	0.20 sec

ablation study to replace one of the generation using system response. Results are shown in Table 4. Results show that both type of synthetic data are necessary in order to effectively finetune detection.

Table 4: Ablation study. pos-R and neg-R represents recall over "Faithful" and "Hallucination" labels.

Approach	pos-R	neg-R	Macro-F1
Our approach	0.656	0.708	0.679
- faithful generation	0.811	0.300	0.497
- hallucination generation	0.278	0.720	0.453

4 Hallucination Pattern Analysis

Previous work usually predefined hallucination patterns such as replacing or swapping entities (Das et al., 2022a; Li et al., 2023). We randomly sample 144 hallucinations generated by our method over OpenDialKG dataset, and manually annotate these into a taxonomy of 6 distinct pattern-driven categories characterizing the pattern surfaced in the hallucination, further described in Appendix §C.

Table 5: Hallucination patterns appeared in OpenDialKG-Eval and our synthetic generated data for finetuning.

Pattern name	Test set	HaluEval	FADE	Ours #
Adding attribute to an entity	0.540	**0.435**	0.156	0.530
Adding or updating relation	0.070	0.150	0.099	0.220
Addding new entities	0.050	**0.370**	**0.675**	0.160
Overclaiming knowledge/affordance	0.027	0.011	0.010	0.025
Logic/inference error beyond above	0.004	0.011	0.018	0.010
None of the above	0.310	0.016	0.042	0.050
KL(., system)	-	0.671	1.527	0.340

Pattern distributions are both listed in Table 5 and Figure 2. From the pattern distribution, it is interesting to see that our method has fewer hallucinations from entity replacing/swapping, the most dominant hallucination type is adding unverifiable attributes to an entity. This indicates that our methods generate responses which conform tighter to the real hallucination distribution in contrast to prior approaches. The KL Divergence between the

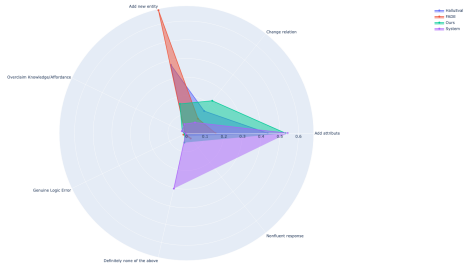

Figure 2: Spiderplot visualizing how the synthesized hallucinations from our approach (in *green*) + two baselines (HALUEVAL,FADE, in *red* and *blue*) as well as the system response distribution (SYSTEM,in *purple*) distribute over the 6 qualitative categories as laid out in §§4

categorical pattern distribution of our method and the system response based distribution is 0.3395, compared to the much greater 0.6706 (and 1.52) between the distribution of HaluEval (and FADE) vs the latter.

5 Related Work

Research on generating synthetic annotations for hallucination detection has explored various strategies. Some approaches, like FADE (Das et al., 2022b) and HaluEval (Li et al., 2023), manipulate human-written texts by altering entities or applying predefined hallucination criteria, respectively. These methods assume human-generated content to be inherently accurate, which maybe untrue. Other studies focus on modifying the knowledge source before response generation. AugWow (Gupta et al., 2021) introduces hallucinations by using irrelevant or no evidence, while BEGIN-Adv (Dziri et al., 2022a) alters subjects, objects, named entities, or verbs in the source material, prompting a GPT2-based system (Radford et al., 2019) for response regeneration. These techniques, however, might lead to predictable hallucination patterns due to their reliance on predefined rules.

6 Conclusions

In this work, we aim to address the prevalent challenge of training data for hallucination detection being either unavailable or expensive to curate. We hypothesize that this can be addressed via a framework that automatically synthesizes both hallucinated and faithful responses using a prompt-based method. Our experimental results on two datasets verify effectiveness of our approach and show it compares favourably against several baselines, including those using prompt-based synthesis.

7 Limitations

In this work, the quality of the synthetically generated data is partially determined by the capability of prompted LLM. However, this issue is not severe since our goal is to facilitate the fine-tuning process of the hallucination detection model rather than using the data for evaluation. Since we are encouraging the LLM to generate hallucinations, there is a risk of introducing misinformation into the real world data, which is also a common issue for large language model generation in general. We encourage people to follow policies and strategies with regarding to data sourcing, fact checking, etc. in order to mitigate such issue.

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A Prompt Template for Synthetic Response Generation

Table 6 and Table 7 include the prompt templates to generate hallucinated responses and faithful responses.

For BEGIN dataset, we also create a prompt to generate "Generic" responses, as shown in Table 8

B Prompt Template for Simulating Chatbot on OpenDialKG

Table 9 contains the prompt template that we use to prompt GPT-4 for system responses on OpenDialKG.

C Rubric/Typology for Qualitative Annotation

For the qualitative annotation in Table 4 of the main body, we use the rough definitions/guidelines below. We formulate these types based on prior work on hallucination and hallucination typology such as FRANK.

- Type No 1 : Adding attribute to entity, or adding new value to a known entity.
- Type No 2 : Changing or misspecifying the relation between two entities, or interchanging and swapping their roles w.r.t the same relation.
- Type No 3 : Adding new entities in place of an existing entity, or even otherwise, and mentioning any information about them leaving aside one that purely expresses a no-information stance
- Type No 4 : Mistakenly claiming knowledge or committing to action about something that the model doesnt really know or cannot act upon
- Type No 5 : A genuine error in the logic and inference beyond just new entities, misattributed or swapped roles and relations.
- Type No 6: Definitely none of the above, it is something else

D AMT Annotation Guidelines, Setup and Template

This section describes the AMT annotation guidelines for OpenDialKG-Eval.

A snapshot of the template instructions as seen for an actual example can be viewed in Figure 3. Furthermore, we enclose the complete annotation template [including rules and illustrative examples in its contents] in the form of a single .html file included in the Supplementary Materials along with this submission.

Annotators were restricted to be from Anglophone countries (USA, UK, Australia and New Zealand) to ensure a good likelihood of them being native speakers. Further, annotators were restricted to be from among those with a prior approval rate of atleast 98%.

Annotators were compensated fairly at a rate of 9.3$ per HIT per hour which is well over the minimum wage of 7.25$ per hour in the U.S.A as per Department of Labour estimates for 2023.

We also provide due warning to the annotators not to even inadvertently share any PII or personal information and this is in no way required for our task. We also assure them that time taken etc [nothing beyond the task pertinent annotation] will be used or shared. The disclaimer we include in the template is "Important Disclaimer: Please avoid sharing any personal details or information including PII or demographics anywhere in this study. We will also not be sharing how much time you took to solve this, or what your individual experience profile was. We will merely be using the judgements made about aspects of generated output in relation to input. No other data implicitly or explicitly collected will be shared."

E Prompt for Motivating Zero-Shot Detector Experiment in Intro Table 1

F Prompt for GPT-4 (Internal) Zeroshot Approach

G Experimental Details

During finetuning, we use batchsize = 4, apply AdamW gradient descent (Loshchilov and Hutter, 2018) and tune learning rates from the range of [1e-3, 1e-4, 1e-5] for 5 epochs. We evaluate the model for every epoch using Dev set, choose the best performing checking point and report the performances on test set. In addition, we adopt Low Rank Adaptation (Hu et al., 2022) with r=16, α=32, and target_modules=["q", "v"] during optimization. Our experiments are base on

BEGIN-Adv. has 8k unreleased training data, while there are only 1.2k data in BEGIN dev. In

Table 6: Prompt template to generate hallucinated responses.

Take a deep breath and work on this problem step by step. I want you act as a chatbot in a conversation with human. Your job is to edit a detail in the True Response and generate a Hallucinated Response that is inconsistent with the Dialogue History and Knowledge. - Valid edit actions include removing, replacing or adding a short piece of information to the True Response. - If the True Response is faithful, please edit it to generate a Hallucinated Response. - If the True Response has already contained hallucination, please edit it to generate an adversarial Hallucinated Response that are more difficult to be detected. - The generated Hallucinated Response should be ambiguous or complex or non-trivially implicit to be detected by a human who has access to all the Knowledge and Dialogue History. - The generated Hallucinated Response should contain similar number of words as the True Response. Do not make it lengthy. #Knowledge#: {Instructional prompt for target system} #Dialogue History#: {dialogue history} #True Response#: {system output} Now, please generate your hallucinated response: #Hallucinated Response#:

Table 7: Prompt template to generate faithful responses.

Take a deep breath and work on this problem step by step. I want you act as a chatbot in a conversation with human. Given a Response that contains hallucination, your job is to edit the Response lightly and generate a faithful Response that is fully supported by with the Dialogue History and Knowledge. - Valid edit actions include removing or replacing a short piece of information to the Response. - Every token of the generated Response should be strictly verifiable by the Knowledge and Dialogue History. Even commonsense information needs to be verifiable. - Please keep the similar writing style as the Response. Do not make your response lengthy. #Knowledge#: {Instructional prompt for target system} #Dialogue History#: {dialogue history} #Response#:{system output} Now, please generate your faithful response: #Faithful Response#:

order to make fair comparison, we generate 3 synthetic responses per category for each example in BEGIN Dev set. We adopt temperature 0.5 to avoid repeat generation.

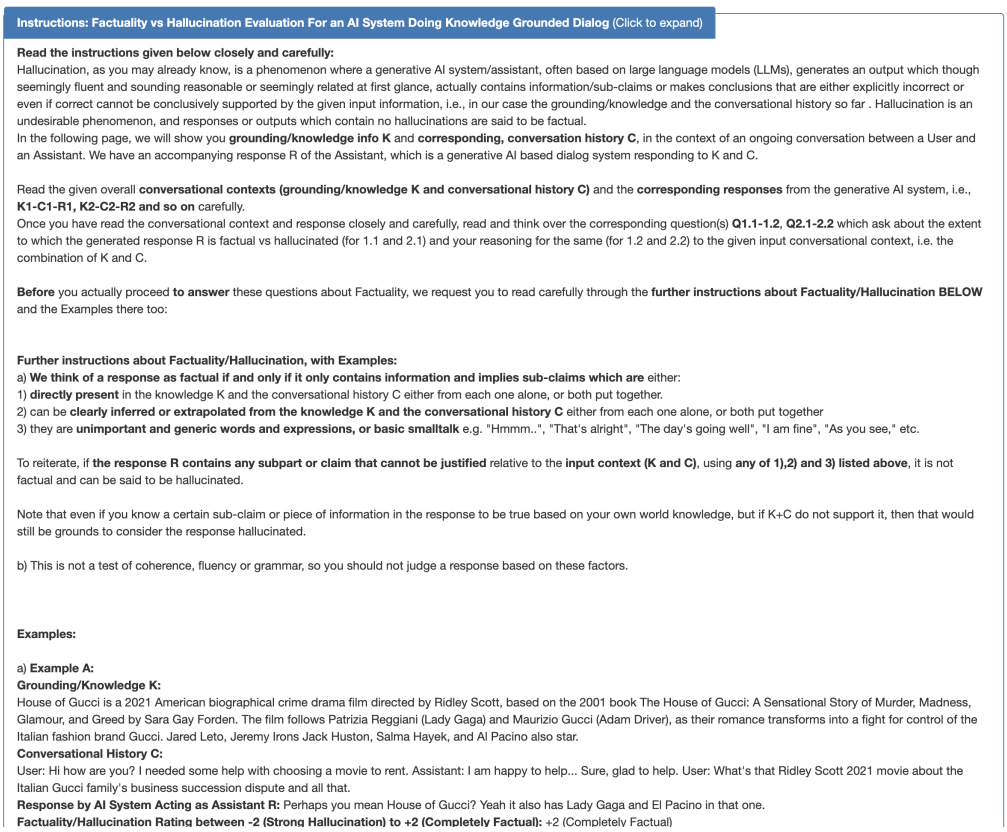
Wherever pertinent, we provide mean results over two random runs.

Table 8: Prompt template to generate 'Generic' responses for BEGIN dataset.

Take a deep breath and work on this problem step by step. I want you act as a chatbot in a conversation with human. Given a Response, your job is to rewrite it such that it is ostensibly about the same topic as the Response but becomes vague and does not contain any factual statement. Examples of rewritten Response includes but not limited to back-channeling, expressing uncertainty, or diverting the conversation from ambiguous or controversial topics. Do not make your response lengthy. #Knowledge#: {Instructional prompt for target system} #Dialogue History#: {dialogue history} #Response#: {system output} Now, please generate your faithful response: #Rewritten Response#:

Table 9: Prompt template to simulate the chatbot system for OpenDialKG.

Take a deep breath and work on this problem step by step. Given a Dialogue History and Knowledge, your job is to follow instructions in the Knowledge and generate a faithful Response based on the Knowledge and Dialogue History. #Knowledge#: You are a chatbot. Your goal is to continue the conversation by responding to user's last utterance. You have the following knowledge that can be used to generate your response: {KG knowledge} #Dialogue History#: {dialogue history} Now, please generate your response: #Response#:



Instructions: Factuality vs Hallucination Evaluation For an AI System Doing Knowledge Grounded Dialog (Click to expand)

Read the instructions given below closely and carefully:
Hallucination, as you may already know, is a phenomenon where a generative AI system/assistant, often based on large language models (LLMs), generates an output which though seemingly fluent and sounding reasonable or seemingly related at first glance, actually contains information/sub-claims or makes conclusions that are either explicitly incorrect or even if correct cannot be conclusively supported by the given input information, i.e., in our case the grounding/knowledge and the conversational history so far . Hallucination is an undesirable phenomenon, and responses or outputs which contain no hallucinations are said to be factual.
In the following page, we will show you **grounding/knowledge info K** and **corresponding, conversation history C**, in the context of an ongoing conversation between a User and an Assistant. We have an accompanying response R of the Assistant, which is a generative AI based dialog system responding to K and C.

Read the given overall **conversational contexts (grounding/knowledge K and conversational history C)** and the **corresponding responses** from the generative AI system, i.e., **K1-C1-R1, K2-C2-R2 and so on** carefully.
Once you have read the conversational context and response closely and carefully, read and think over the corresponding question(s) **Q1.1-1.2**, **Q2.1-2.2** which ask about the extent to which the generated response R is factual vs hallucinated (for 1.1 and 2.1) and your reasoning for the same (for 1.2 and 2.2) to the given input conversational context, i.e. the combination of K and C.

Before you actually proceed **to answer** these questions about Factuality, we request you to read carefully through the **further instructions about Factuality/Hallucination BELOW** and the Examples there too:

Further instructions about Factuality/Hallucination, with Examples:
a) **We think of a response as factual if and only if it only contains information and implies sub-claims which are** either:
1) **directly present** in the knowledge K and the conversational history C either from each one alone, or both put together.
2) can be **clearly inferred or extrapolated from the knowledge K and the conversational history C** either from each one alone, or both put together
3) they are **unimportant and generic words and expressions, or basic smalltalk** e.g. "Hmmm..", "That's alright", "The day's going well", "I am fine", "As you see," etc.

To reiterate, if **the response R contains any subpart or claim that cannot be justified** relative to the **input context (K and C)**, using **any of 1),2) and 3) listed above**, it is not factual and can be said to be hallucinated.

Note that even if you know a certain sub-claim or piece of information in the response to be true based on your own world knowledge, but if K+C do not support it, then that would still be grounds to consider the response hallucinated.

b) This is not a test of coherence, fluency or grammar, so you should not judge a response based on these factors.

Examples:

a) **Example A:**
Grounding/Knowledge K:
House of Gucci is a 2021 American biographical crime drama film directed by Ridley Scott, based on the 2001 book The House of Gucci: A Sensational Story of Murder, Madness, Glamour, and Greed by Sara Gay Forden. The film follows Patrizia Reggiani (Lady Gaga) and Maurizio Gucci (Adam Driver), as their romance transforms into a fight for control of the Italian fashion brand Gucci. Jared Leto, Jeremy Irons Jack Huston, Salma Hayek, and Al Pacino also star.
Conversational History C:
User: Hi how are you? I needed some help with choosing a movie to rent. Assistant: I am happy to help... Sure, glad to help. User: What's that Ridley Scott 2021 movie about the Italian Gucci family's business succession dispute and all that.
Response by AI System Acting as Assistant R: Perhaps you mean House of Gucci? Yeah it also has Lady Gaga and El Pacino in that one.
Factuality/Hallucination Rating between -2 (Strong Hallucination) to +2 (Completely Factual): +2 (Completely Factual)

Figure 3: A snapshot of how the initial instructions and examples section of the template would appear to an annotator doing a HIT for our annotation task.

Table 10: Prompt template to simulate the chatbot system for OpenDialKG.

<DocumentGivenToAISystem>: {Input/Document}</DocumentGivenToAISystem> <SummaryByAISystem>: {System Output}</SummaryByAISystem> Is the output Summary generated by the AI System Faithful to the Document given to it? Or is it Hallucinated? (Answer with +1 for Faithful or -1 for Hallucinated):

Table 11: Prompt for GPT-4 (Internal) Zeroshot Approach (The Ternary version with Generic, the binary one omits the part concerned with Generic class)

<PromptGivenToExtBot>: {Knowledge}</PromptGivenToExtBot> <ConvHistoryBetweenUserAndExtBot>: {System Output}</ConvHistoryBetweenUserAndExtBot> <ResponseByExtBot>: {System Output}</ResponseByExtBot> The Response here can be either Faithful to the Context (Prompt and ConvHistory) OR it ecan be hallucinated/contain hallucinations (says something that is contradictory or not entirely or close to likely supported by the context). A third possibility is that it says something really generic and not really having a relevant truth value or sufficient relatibility to context, such as smalltalk, obviously true statements amongst other things. Thus a Response can be Faithful, Hallucinated or Generic w.r.t the Prompt given to it and the ConvHistory. Is the output Response given by the ExtBot Faithful to the Prompt given to it and the ConvHistory between User and ExtBot so far? Or is it Hallucinated? Or is it Generic? (Answer with 2 for Faithful, 1 for Generic or 0 for Hallucinated):