Scaling Graph-Based Dependency Parsing with Arc Vectorization and Attention-Based Refinement

Abstract

We propose a novel architecture for graph-based dependency parsing that explicitly constructs vectors, from which both arcs and labels are scored. Our method addresses key limitations of the standard two-pipeline approach by unifying arc scoring and labeling into a single network, reducing scalability issues caused by the information bottleneck and lack of parameter sharing. Additionally, our architecture overcomes limited arc interactions with transformer layers to efficiently simulate higher-order dependencies. Experiments on PTB and UD show that our model outperforms state-of-the-art parsers in both accuracy and efficiency.

1 Introduction

Recent graph-based dependency parsers have adopted a standard architecture (Kiperwasser and Goldberg, 2016; Dozat and Manning, 2017) extended by Zhang et al. (2020). These models consist of two-pipelines: one pipeline scores arcs, and the other scores their labels. Each pipeline uses independent models to generate specialized head and dependent representations from word embeddings, followed by a biaffine scoring model.

We investigate the *scalability* of this widely-used architecture. Our motivation stems from the observation that not all model architectures scale efficiently with increased parameters. For example, transformer-based language models exhibit predictable scaling laws, where performance consistently improves with more parameters (Kaplan et al., 2020). In contrast, other architectures, *e.g.* CNNs, require careful scaling across multiple dimensions (Tan and Le, 2019). Similar observations have been made in computer vision (Dosovitskiy et al., 2021). Our empirical results show that simply increasing the number of parameters in the standard parsing model does not improve performance. We hypothesize that the core issue lies in the indirect representation of arcs. The model encodes the entire space of possible arcs through word vectors and biaffine scoring, which limits its ability to handle increased complexity. Furthermore, using two scoring networks restricts information flow between arc selection and labeling tasks.

We propose a novel architecture that explicitly constructs vector representations for each arc. By unifying arc scoring and labeling tasks within a single network, our approach enables more effective parameter sharing and enhances scalability. Additionally, to facilitate interaction between arc representations and efficiently simulate higher-order models, we employ transformer layers augmented with a differentiable filtering mechanism. This design captures dependencies between arcs while maintaining computational and memory efficiency.

2 Model

We review the standard biaffine parser (Figure 1, left) and then highlight the key differences of our arc-centric approach (Figure 1, right). Prior to parsing, from an input sentence $x_0 x_1 \ldots x_n$, where x_0 is the dummy root and $\forall 1 \leq i \leq n$, x_i corresponds to the ith token of the sentence, models start by computing contextual embeddings $e_0, e_1, \ldots, e_n$. This can be implemented in various ways, *e.g.* with averaged layers from pretrained dynamic word embeddings. These contextual embeddings are further specialized for head and modifier roles using two feed-forward (FFN) transformations. This results in two sets of word representations, $h_0, h_1, \ldots, h_n$ for heads and $m_0, m_1, \ldots, m_n$ for modifiers.

2.1 Standard Model

We present the local and first-order models as introduced in (Dozat and Manning, 2017) and refer readers to (Zhang et al., 2020) for higher-order extensions. The first-order scoring function decomposes the score of a parse tree as the sum of the scores of its arcs, if they form a valid tree (*i.e.*

Figure 1: Illustration of both models. LEFT: standard model with 2 (resp. 3) pipelines for LOC (resp. CRF2O) with shared word embeddings. RIGHT: our proposal with a single pipeline and optionally P transformers.

rooted in x_0, connected and acyclic) and can be implemented as a CRF where arc variables are independently scored but connected to a global factor asserting well-formedness constraints. This CRF can be trained efficiently and inference is performed with well-known algorithms. Still, learning imposes to compute for each sentence *its partition*, the sum of the (exponentiated) scores of all parse candidates. While being tractable, this is an overhead compared to computing arc scores independently without tree-shape constraints. Hence, several recent parsers, *e.g.* (Dozat and Manning, 2017) which called this model *local*, simplify learning by casting it as a head-selection task for each word, *i.e.* arc score predictors are trained without tree constraints. In all cases, tree CRF or head selection, evaluation is performed by computing the optimal parse (Eisner, 1997; Tarjan, 1977).

Arc Scores are computed by a biaffine function:[1] for arc $x_i \rightarrow x_j$, Dozat and Manning (2017) set arc score to $s_{ij} = \boldsymbol{h}_i^\top \boldsymbol{M} \boldsymbol{m}_j$ with trainable $\boldsymbol{M}$. For embeddings of size d, $\boldsymbol{M}$ has dimensions $d \times d$.

Arc Labeling is considered a distinct task: at training time arc labeling has its own loss and at prediction time most systems use a pipeline approach where first a tree is predicted, and second each predicted arc is labeled.[2] Labeling is also implemented with a biaffine: for arc $x_i \rightarrow x_j$, the label logit vector is $\boldsymbol{l}_{ij} = \boldsymbol{h}_i^\top \boldsymbol{L} \boldsymbol{m}_j$, with trainable $\boldsymbol{L}$. For word vectors of size d and for a system with $\mathcal{L}$ possible arc labels, $\boldsymbol{L}$ has dimension $d \times \mathcal{L} \times d$. While we noted them $\boldsymbol{h}$ and $\boldsymbol{m}$, these specialized word embeddings are given by FFNs different from

the ones used for arc scores. This model relies on two biaffine functions, one for arc scores returning a scalar per arc, and one for labelings returning for each arc a vector of label scores. Parameter sharing between them is limited to word embeddings $\boldsymbol{e}$.

2.2 Single Pipeline Model

Our models differ architecturally in two ways: *(i)* an intermediate vector representation is computed for each arc and *(ii)* both arc and labeling scores are derived from this single arc representation.

For arc $x_i \rightarrow x_j$ we compute vector representation $\boldsymbol{v}_{ij}$. Again, we use a biaffine function outputting a vector similarly to arc labeling in standard models: $\boldsymbol{v}_{ij} = \boldsymbol{h}_i^\top \mathbf{R} \boldsymbol{m}_j$ for a trainable tensor $\mathbf{R}$ with dimensions $d \times r \times d$, where r is the size of the arc vector representation $\boldsymbol{v}_{ij}$, and is a hyperparameter to be fixed, as is the word embedding size. We recover arc score s_{ij} and arc labeling $\boldsymbol{l}_{ij}$ from $\boldsymbol{v}_{ij}$ by FFNs: $s_{ij} = F_s(\boldsymbol{v}_{ij})$ and $\boldsymbol{l}_{ij} = F_l(\boldsymbol{v}_{ij})$. Note that there is only one biaffine function, and one specialization for head and modifiers. Finally, remark that this change does not impact the learning objective: parsers are trained the same way.

2.3 Refining with Attention

Arc vectors obtained as above can read information from sentence tokens via contextual embeddings. But we can go further and use Transformers (Vaswani et al., 2017) to leverage attention in order to make arc representations aware of other arc candidates in the parse forest and adjust accordingly, effectively refining representations and realizing a sort of forest reranking. We call $\boldsymbol{v}_{ij}^0$ the vector computed by the biaffine function over word embeddings described above. Then we suc-

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[1]We ignore bias for the sake of notation.
[2]We remark that Zhang et al. (2021) learn the two separately and merge them at prediction time.

cessively feed vectors of the form v_{ij}^{p-1} to Transformer encoder layer T^p in order to obtain v_{ij}^p and eventually get the final representation v_{ij}^P. This representation is the one used to compute scores with F_s and F_l. Remark again that this change in the vector representation is compatible with any previously used learning objectives.

The main issue with this model is the space complexity. The softmax operation in Transformers requires multiplying all query/key pairs, the result being stored as a $t \times t$ matrix, where t is the number of elements to consider. In our context, the number of arc candidates is quadratic in the number of tokens in the sentence, so we conclude that memory complexity is $O(n^4)$ where n is the number of tokens. To tackle this issue, we could take advantage of efficient architectures proposed recently *e.g.* Linear Transformers (Qin et al., 2022). Preliminary experiments showed training to be unstable so we resort to a filtering mechanism.

Filtered Attention One way to tackle the softmax memory consumption is to filter input elements. If the number of queries and keys fed to the transformer is linear, we recover a quadratic space complexity. To this end we implement a simple filter F_f to retrieve the best k head candidates per word, reminiscent of some higher-order models prior to deep learning, *e.g.* Koo and Collins (2010) which used arc marginal probabilities to perform filtering. We keep the k highest-scoring $F_f(v_{ij}^0)$ for each position j, where k typically equals 10. Kept vectors v_{ij}^0 are passed through the transformer as described above, while discarded ones are considered final. This means that the transformer only sees arcs whose filter scores are among the highest-scoring ones, the intuition being that transformers are only needed on cases where more context is required to further refine arc or label scores. Implementation details can be found in Appendix C.

3 Experiments

Data We conduct experiments on the English Penn Treebank (PTB) with Stanford dependencies (de Marneffe and Manning, 2008), as well as Universal Dependencies 2.2 Treebanks (UD; Nivre et al. 2018), from which we select 12 languages, optionnally pseudo-projectivized following (Nivre and Nilsson, 2005) for projective parsers. We use the standard split on all datasets. Contextual word embeddings are obtained from RoBERTa$_{large}$ (Liu et al., 2019) for the PTB and

	Speed	Dev		Test	
		UAS	LAS	UAS	LAS
Wang and Tu (2020)⋆	-	-	-	96.94	95.37
Gan et al. (2022) Proj⋆	-	-	-	97.24	95.49
Yang and Tu (2022)⋆⋆	-	-	-	97.4	95.8
Amini et al. (2023) ⋆⋆	-	-	-	97.4	95.8
4 million parameters					
Loc	353	96.85	95.16	97.36	**95.90**
CRF2O	144	**96.87**	**95.18**	97.33	95.89
ArcLoc 0T	**356**	96.85	95.16	**97.37**	95.86
ArcLoc 1T	337	96.84	95.13	97.36	95.81
ArcLoc 2T	329	96.81	95.12	97.35	95.82
50 million parameters					
Loc	**333**	96.83	95.16	97.36	95.91
CRF2O	140	96.89	95.19	97.31	95.88
ArcLoc 0T	333	**96.91**	**95.26**	**97.37**	95.90
ArcLoc 1T	316	96.90	95.22	97.36	95.87
ArcLoc 2T	308	96.87	95.20	**97.37**	**95.91**
100 million parameters					
Loc	301	96.79	95.12	97.35	95.87
CRF2O	135	96.88	95.18	97.34	95.88
ArcLoc 0T	**319**	**96.92**	**95.29**	97.38	**95.92**
ArcLoc 1T	292	96.91	95.23	97.35	95.86
ArcLoc 2T	283	96.90	95.22	97.34	95.85

Table 1: Results on PTB test with RoBERTa, except for ⋆⋆. ⋆: from (Gan et al., 2022). ⋆⋆: from (Amini et al., 2023), using XLNet and no POS tags.

XLM-RoBERTa$_{large}$ (Conneau et al., 2020) for UD.

Evaluation We report unlabeled and labeled attachment scores (UAS/LAS), with the latter to select best models on validation. Results are averaged over 8 randomly initialized runs. Following Zhang et al. (2020) and others, we omit punctuations when evaluating on PTB but keep them on UD. Finally, we use gold POS on UD but omit them for PTB.

Models Loc is the local model from (Zhang et al., 2020) trained with arc cross-entropy while CRF2O is their second-order CRF. VI is the non-projective second-order CRF implementing mean-field variational inference (Wang and Tu, 2020). ArcLoc is our model with arc vectors trained with arc cross-entropy. All models[3] are evaluated with the Eisner algorithm (Eisner, 1997) extended to higher-order for CRF2O on PTB. For UD, we use the MST algorithm (McDonald et al., 2005) for all parsers but CRF2O for which we report deprojectized results. We tested 3 parameter regimes: small (4M), big (50M) and large (100M). Hyperparameter details are given in Appendix A. We include recently published results for comparison.

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[3]Models are based on https://github.com/yzhangcs/parser and will be publicly available upon publication.

Model	#Param (10^6)	Speed	bg	ca	cs	de	en	es	fr	it	nl	no	ro	ru	Avg
(Gan et al., 2022) Proj			93.61	94.04	93.10	84.97	91.92	92.32	91.69	94.86	92.51	94.07	88.76	94.66	92.21
(Gan et al., 2022) NProj			93.76	94.38	93.72	85.23	91.95	92.62	91.76	94.79	92.97	94.50	88.67	95.00	92.45
VI	4	328	94.31	94.33	94.18	84.08	91.65	93.72	91.48	94.63	93.50	95.10	90.24	95.82	92.75
Loc	4	497	94.54	94.60	94.15	85.54	92.36	93.96	91.70	95.18	94.14	95.34	90.27	95.79	93.13
Loc	50	463	94.41	94.53	94.15	85.28	92.19	93.88	91.72	95.11	94.06	95.19	90.16	95.80	93.04
Loc	100	426	94.37	94.49	94.11	85.25	92.21	93.81	91.75	95.09	93.96	95.18	90.21	95.80	93.02
CRF2o	4	161	94.54	94.32	93.62	85.34	92.30	93.71	91.80	95.24	93.67	95.33	90.10	95.40	92.95
CRF2o	50	158	94.28	94.29	92.84	85.24	92.30	93.73	91.78	95.23	93.48	95.21	90.08	95.42	92.82
CRF2o	100	155	94.28	94.27	93.57	85.19	92.17	93.70	**91.87**	95.26	93.41	95.16	90.18	95.39	92.87
ARCLOC 0T	4	484	94.09	94.22	94.14	84.97	92.10	93.56	91.40	94.87	93.71	94.98	90.01	95.75	92.82
ARCLOC 0T	50	459	94.33	94.50	94.28	85.35	92.35	93.94	91.78	95.06	94.03	95.27	90.32	95.83	93.09
ARCLOC 0T	100	420	94.46	94.61	**94.30**	85.50	92.38	93.94	91.83	95.20	94.17	95.37	90.28	95.88	93.16
ARCLOC 1T	4	451	94.24	94.41	94.15	85.24	92.20	93.71	91.56	94.99	93.95	95.42	90.18	95.74	92.98
ARCLOC 1T	50	421	94.47	94.72	**94.30**	85.52	92.43	94.01	91.71	95.30	**94.22**	95.63	90.34	**95.89**	93.21
ARCLOC 1T	100	393	**94.56**	94.76	94.29	85.62	92.44	**94.07**	91.80	95.29	94.18	**95.71**	**90.38**	**95.89**	**93.25**
ARCLOC 2T	4	449	94.24	94.41	94.13	85.22	92.19	93.73	91.52	95.09	93.88	95.45	90.05	95.75	92.97
ARCLOC 2T	50	419	94.53	94.72	**94.30**	85.60	92.41	94.02	91.75	**95.34**	**94.22**	95.65	90.32	**95.89**	93.23
ARCLOC 2T	100	387	94.55	**94.79**	**94.30**	**85.68**	**92.46**	**94.07**	91.78	95.26	94.11	95.64	90.32	**95.89**	93.24

Table 2: Test LAS for 12 languages in UD2.2. PT is the number of transformer layers.

Main Results   Our results on PTB (Table 1) show that our approach is slightly faster and improves LAS on the dev set over Loc and other state-of-the-art parsers. Increasing the number of parameters is beneficial for our model, detrimental for Loc, and has no significant effect for CRF2o. We also remark that on PTB, arc interactions through higher-order scoring or transformer layers have no beneficial impact.

For the 12 tested UD languages Table 2 reports results where we can see that on 11 languages out of 12 a configuration of our parser achieves better performance than Loc, VI[4] and CRF2o. We notice that on UD the use of transformers allows for better results. By increasing the number of parameters in ARCLOC we manage to achieve state-of-the-art performances at little cost in parsing speed. Detailed results on dev sets are given in Appendix D and an error analysis in Appendix E.

4   Related Work

Our model, assigning vectors to arcs, *i.e.* the objects to be scored, draws inspiration from the auto-regressive neural approach to parsing (Dyer et al., 2015), as well as from span-based parsers such as (Stern et al., 2017; Zhou and Zhao, 2019) and arc-hybrid parsing in (Le Roux et al., 2019). Refining initial arc representations has also been explored (Strubell and McCallum, 2017; Mohammadshahi and Henderson, 2021). Our model with transformers bears a resemblance to earlier work on forest reranking for parsing (Collins and Koo, 2005; Le and Zuidema, 2014), and to (Ji et al., 2019) where the parse forest is exploited to recompute vectors for words, not arcs.

Attention is widely utilized in parsing (Mrini et al., 2020; Tian et al., 2020), possibly with ad-hoc constraints on attention (Kitaev and Klein, 2018). Representing spans has been shown to be beneficial for NLP (Li et al., 2021; Yan et al., 2023; Yang and Tu, 2022) as well as using transformers to enhance them (Zaratiana et al., 2022). Our method uses standard softmax attention with a differentiable filter as opposed to rigid constrained masking (Bergen et al., 2021) and other forms of attention (Wu et al., 2022; Kim et al., 2017; Cai and Lam, 2019; Hellendoorn et al., 2020). Our model is part of the literature on generalizing transformers to relational graph-structured data (Battaglia et al., 2018; Kim et al., 2022; Ying et al., 2021).

5   Conclusion

We presented a change in the main graph-based dependency parsing architecture where arcs have their own vector representation, from which scores are computed. Our model improves parsing metrics and achieves state-of-the-art results on PTB and 11 UD corpora. We also demonstrated that transformer-based refinement simulates higher-order interactions and enhances parameter scalability. Our model can be extended to other tasks, such as constituent parsing or relation extraction.

[4]We only report 4M for VI since we found training to be unstable otherwise, leading to performance collapse.

6 Limitations

Our system with Transformers relies on the attention mechanism which is quadratic in space and time in the number of elements to consider. Since the number of elements (arcs in our context) is itself quadratic in the number of word tokens, this means that naively the proposed transformer extension is of quadratic complexity. In practice we showed that adding a filtering mechanism is sufficient to revert complexity back to $O(n^2)$, but we leave using efficient transformers, with linear attention mechanism, to future work.

Our model requires more parameters than previously proposed architecture to achieve the same level of performance. This might be an issue for memory limited systems.

7 Ethical Considerations

We do not believe the work presented here further amplifies biases already present in the datasets. Therefore, we foresee no ethical concerns in this work.

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A Hyperparameters

We mostly use the same hyperparameter settings as Zhang et al. (2020) which are found in their released code.[5] Specifically we adopt the approach they use when training models using BERT, using the average of the 4 last layers to compute our word embeddings, and also using a batch size of 5000, the dropout rate for all of our MLPs is 0.33, we train our model for 10 epochs and save the one with the best LAS score on the dev data.

LOC We use arc MLP output sizes of 900, 3750, 5500 and label MLP output sizes of 150, 750, 1100 for the small (4×10^6 parameters), big (50×10^6 parameters) and large (100×10^6 parameters) models respectively.

ARCLOC In the small model, the dimension of the arc MLP is 155 without any attention layers, and 150 when using 1 or 2 layers, the arc sizes are 160 when using 0 or 1 layer of attention and 155 when using 2. In the big model, the arc MLP dimension is 500 and the arc size is 192 no matter the number of attention layers we use and for the large model, we increase these sizes to 625 and 256 respectively.

Transformer Our transformer uses a number of attention heads as close to one sixteenth of the arc size as we can get while following the rule that the arc size must be a multiple of the number of attention heads. The transformer in ARCLOC benefits from its own hyperparameters, while the model warms up for one epoch, the transformer does so for three and has a base learning rate of 2.5e-3, which becomes 1.35e-4 when using SWA.

Miscellaneous The learning rates are 8.3e-5 and 3.7e-5 for LOC and ARCLOC respectively before the stochastic weight averaging (SWA) and 5e-6 and 3.7e-6 also respectively from the fifth epoch onward when we use SWA.

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[5]https://github.com/yzhangcs/parser

Other Parsers For CRF2O, we start from the parameters as Zhang et al. (2020) with a few changes, the learning rates which are the same as LOC, and we have 3 different MLP sizes for the 3 model sizes, for the small model, the sizes are 560, 112 and 112 for the arc, rel, and sib MLPs respectively, for the big model, they are 1675, 335, 335, respectively and for the large model, 2150, 430, and 430, respectively. For VI, we start with the released code of the implementation by Zhang et al. (2020), and apply the exact same changes we applied to CRF2O.

Parameter Count We use RoBERTa's and XLM-RoBERTa's contextual embeddings of size 1024. Single layer MLPs to obtain $\boldsymbol{h}, \boldsymbol{m}$ vectors of size o (ignoring bias term) contain $1024o$ parameters. Biaffine layers (without bias) of input size i and output size o have $i^2 o$ parameters.

Accordingly, we use the following formula to determine the parameter count for LOC with 2 arc MLPs, 2 label MLPs, and 2 biaffine modules, one for the arcs and one for the labels:

$$2 \times 1024x + 2 \times 1024y + x^2 + y^2 \mathcal{L}$$
$$= 2048(x + y) + x^2 + y^2 \mathcal{L}$$

where x, y are the arc and label MLP output dimensions respectively and $\mathcal{L}$ is the number of labels in the dataset.

For ARCLOC, we use 2 single-layer MLPs for $\boldsymbol{h}, \boldsymbol{m}$ with output size d and one biaffine layer of input size d and output size r.

We also use 2 MLPs with a hidden layer to compute arc scores and labeling scores. These MLPs with input size r, hidden size $\frac{r}{2}$ for arcs and $2\mathcal{L}$ for labels, and output size either 1 for scores and $\mathcal{L}$ for labels respectively contain $r \times \frac{r}{2} + \frac{r}{2}$ and $r \times 2\mathcal{L} + 2\mathcal{L} \times \mathcal{L}$ parameters.

$$2 \times 1024d + d^2 r + r\frac{r}{2} + \frac{r}{2} + 2\mathcal{L} \times (r + \mathcal{L})$$
$$= 2048d + d^2 r + \frac{r}{2}(1 + r) + 2L(r + L)$$

Additionally, each layer of Transformer adds (attention + MLP with hidden layer):

$$r^2 + r \times (4r) + (4r) \times r = r^2 + 8r^2 = 9r^2$$

CRF2O and VI require to add 3 single-layer MLPs with output size z and a triaffine layer for sibling scores with output size 1, on top of the LOC parameters:

$$3072z + z^3$$

B Stochastic Weight Averaging

We implement stochastic weight averaging (SWA) introduced in Izmailov et al. (2018) after 4 epochs, which we found lead to consistent improvements in all models (LOC, ARCLOC, CRF2O) after finetuning.

C Filtering Arcs

The filtering step keeps k arcs per modifier. It is inspired from the straight-through estimator (Bengio et al., 2013) and is implemented as follows.

For each token m we compute the scores of all arcs $h \rightarrow m$, from their vector representations v_{hm}. Then we add some Gumbel noise (at training time) and normalize scores via softmax: we obtain probabilities $p(h \rightarrow m)$ that we use to sort arcs from most to least probable: $h_1 \rightarrow m \ldots h_n \rightarrow m$.

Finally the kth arc vector returned by the filter for modifier m is computed as:

$$v_k(m) = \text{argsort}(v_{h_1 m} \ldots v_{h_n m})[k] -$$
$$\text{detach}(\mathbb{E}_{p(\cdot \rightarrow m)}[v_{hm}]) + \mathbb{E}_{p(\cdot \rightarrow m)}[v_{hm}]$$

During the forward pass the two last terms cancel each other out and $v_k(m)$ is the vector of the kth most probable arc for m, $h_k \rightarrow m$. During the backward pass, the first two terms have zero gradient, and the third one amounts to a weighted average of the vectors of arcs $h_1 \rightarrow m \ldots h_n \rightarrow m$, with weights given by their probabilities.

Table 3 compares parsing UAS and the filter's oracle UAS (percentage of correct heads in the set returned by the filter). We keep 10 potential heads per word to get the highest oracle score with a reasonably small sequence of arcs.[6]

#Heads	1	2	3	5	10
Oracle	37.65	75.88	92.48	99.10	99.88
Parser	48.79	78.06	89.69	94.74	96.88

Table 3: PTB Dev UAS scores for ARCLOC 1T and its filter's Oracle with different filter sizes (number of kept heads per word).

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[6]Note that there is no discrepancy in the first or second column, we can have a UAS score higher than filter's oracle, as an arc can be filtered out and still end up in the parse, our filter only chooses arcs to be processed by the transformer.

D UD Development Results

We report UD dev set results using gold POS in Table 4. In this case, we see that ARCLOC struggles to improve over LOC in the 4M regime, and that adding more allows parameters ARCLOC to recover the performance gap, while it has a detrimental effect on LOC. Adding transformer layers for arc representation refinement is useful in this setting, especially in big and large settings.

Figure 3: UD: List of the words with an attachment error rate at least 4 times lower for one of the ARCLOC parsers compared to the LOC parser.

Figure 2: PTB: List of the words with an attachment error rate at least 4 times lower for one of the ARCLOC parsers compared to the LOC parser.

E Error Analysis

We restrict our error analysis to English but apply it to both UD and PTB. [7] We conclude from our analysis that the ARCLOC systems improve over the LOC baseline across the majority of error categories we have examined.

E.1 Error Rate per Word Type

In this section we focus on evaluating the performance of various systems across different word

frequency groups. Word frequencies were categorized into four groups: '1-5', '6-10', '11-15', and '>15'. Each category represents the range of times words appear in PTB and UD dev corpora.

We employed the Kruskal-Wallis test to assess statistical differences across all systems within each frequency group, followed by pairwise comparisons using the Mann-Whitney U test to evaluate differences between each pair of systems.

Results For UD The Kruskal-Wallis test showed a significant difference between systems in the group '1-5' (Statistic=15.858, p<0.001), indicating varying performances among the systems for rare words. Pairwise comparisons revealed significant improvement from LOC and both ARCLOC 0T (p=0.001) and ARCLOC 1T (p<0.001). However, no significant difference was found between the two ARCLOC parsers (p=0.709), suggesting similar capabilities in handling rare words. No significant differences were observed across systems in the other categories (p=0.070) for the group '6-10', (p=0.167) for the group '11-15' and (p=0.367) for the group '>15'. For PTB, we do not observe significant differences for these categories.

To get a sense of the improvements obtained by the ARCLOC parsers, Figures 2 and 3 show the

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[7] For both corpora, we compare the best LOC models which has 4 million parameters to the best ARCLOC models, which has 100 million parameters.

	# Param (10^6)	bg	ca	cs	de	en	es	fr	it	nl	no	ro	ru	Avg
projective%		99.8	99.6	99.2	97.7	99.6	99.6	99.7	99.8	99.4	99.3	99.4	99.2	99.4
VI	4	92.93	94.09	94.51	88.44	92.43	93.91	92.86	94.04	94.78	95.56	90.19	95.27	93.25
LOC	4	93.10	94.35	94.52	89.61	93.04	94.17	93.04	94.59	95.18	95.83	90.07	95.31	93.57
LOC	50	92.75	94.25	94.51	89.40	92.92	94.10	92.98	94.48	94.94	95.75	89.99	95.26	93.44
LOC	100	92.66	94.23	94.47	89.37	92.92	94.04	93.06	94.45	94.92	95.70	90.03	95.22	93.43
CRF2O	4	93.46	94.07	93.97	89.43	93.03	93.97	93.08	94.72	94.82	95.49	90.19	94.94	93.43
CRF2O	50	93.17	94.05	93.19	89.35	93.06	93.93	93.08	94.67	94.65	95.47	90.13	94.89	93.30
CRF2O	100	93.03	94.00	93.91	89.39	92.92	93.91	93.08	94.63	94.65	95.47	90.13	94.88	93.33
ARCLOC 0T	4	92.64	93.98	94.51	88.66	92.70	93.78	92.98	94.33	94.74	95.60	89.86	95.19	93.25
ARCLOC 0T	50	93.14	94.28	94.62	89.18	92.96	94.11	93.12	94.59	95.03	95.83	90.15	95.34	93.53
ARCLOC 0T	100	93.21	94.34	**94.65**	89.34	93.03	94.20	93.17	94.61	94.97	95.79	90.20	95.36	93.57
ARCLOC 1T	4	93.19	94.18	94.51	88.82	92.87	93.94	93.11	94.40	94.88	95.72	90.03	95.19	93.40
ARCLOC 1T	50	93.51	94.48	94.63	89.42	93.09	94.23	**93.23**	94.63	95.13	95.94	90.22	95.34	93.66
ARCLOC 1T	100	**93.67**	**94.51**	94.60	**89.49**	93.15	94.32	**93.23**	**94.79**	95.14	**95.99**	**90.30**	95.38	**93.71**
ARCLOC 2T	4	93.06	94.19	94.49	88.86	92.88	93.98	93.05	94.47	94.84	95.82	89.99	95.20	93.40
ARCLOC 2T	50	93.53	94.49	94.62	89.40	**93.15**	94.28	93.19	94.63	95.06	95.94	90.26	95.35	93.66
ARCLOC 2T	100	**93.67**	**94.51**	94.63	89.46	93.14	**94.36**	93.21	94.72	**95.14**	95.98	90.27	95.36	93.70

Table 4: Dev LAS for 12 languages in UD2.2 for different numbers of parameters per model and different numbers of layers for ARCLOC

lists of words with an attachment error rate at least five times lower for one of the ARCLOC parser compared to the LOC parser.

E.2 Error Rate by Attachment Distance

In this section we evaluate the error rates associated with different attachment distances across the multiple parsing systems. Attachment distance, defined as the number of words between a dependent and its head, helps understand performance on long-range dependencies that are typically hard to model correctly. Figure 4 shows both raw and normalized errors by distance for all parsers on UD dev set.

For small distances, in the range '1-3', all systems perform similarily with statistical difference in error rates. For longer distances in the range '>3', both ARCLOC 0T and ARCLOC 1T outperform LOC significantly (p=0.01 and p=0.02 respectively). However, we found no significant difference between the two ARCLOC systems.

While similar figures are obtained for PTB and are omitted here, the differences are not statistically significant according to our tests.

E.3 Error Rate by POS

In this section we compare error rates by part-of-speech (POS) tag. Figure 5 displays the result of the comparison across three parsing systems on UD and PTB dev sets using gold POS tags. The error rates are normalized to show the percentage of errors within each POS category.

Figure 4: Error counts and rates by attachment distance from a dependent to its head in UD dev test for three systems. All systems are using the Eisner parsing algorithm.

For UD, we note that the category 'X' (representing a diverse group of tokens) showed the highest error rates across all systems with LOC exhibiting the highest error rate of 26.45%. Conversely, determiners ('DET') displayed the lowest error rates. ARCLOC consistently showed lower error rates across most POS tags compared to LOC and 1T, particularly in 'ADJ' and 'NUM' categories. However, while there are variations in error rates

Figure 5: UD: Error rates by gold POS tag for LOC, ARCLOC 0T and ARCLOC 1T.

across different POS tags, there is no statistically significant difference in the overall error rates between the systems.

Figure 6: PTB: Error rates by gold POS tag for LOC, ARCLOC 0T and ARCLOC 1T.

Figure 7: UD: Error counts per dependency type for all systems.

Figure 8: UD: Confusion matrix for LOC.

E.4 Error Analysis by DepRel Type

We examine error distributions among the three parsing systems and find discrepancies in handling specific dependency relations.

Figure 7 show the raw counts for errors for each dependency relation types for all parsers. We note a reduction in errors for the majority of types for the ARCLOC systems compared to the LOC baseline.

Finally, Figures 8, 9 and 10 show the confusion matrices between gold and predicted dependency types for types that appear at least 10 times in the UD dev set. We note that the greatest confusion is related to flat:foreign which amounts to peculiarities in the gold annotation.

E.5 Error Rates by Depth in Gold Tree

Figure 11 illustrates the error rates for three parsers across various depths of dependents in the gold tree. Each depth from 0 to 9 is analyzed, with the frequency of each depth's occurrence provided in parentheses.

We observe that depth 0 has the lowest error rates across all three systems, indicating a higher accuracy in identifying root elements or top-level dependencies. As depth increases to 1 and 2, error rates slightly rise, but the differences between the three systems become more apparent. Depths 5 and 6 also show an increase in error rates especially for the LOC system while both ARCLOC systems suffer less.

The highest error rates are observed at depth 7, especially notable in the LOC system which peaks at 10.55%. However, depth 8 shows a reduction in errors, and surprisingly, depth 9 records a zero error rate for LOC which may be due to the very low frequency of samples at that depth (only 26 instances).

Overall, the ARCLOC systems improve over the LOC baseline across most depths.

Similar patterns can be observed for PTB the Figure 12 but with lower overall error rates which

Figure 9: UD: Confusion matrix for ARCLOC 0T.

Figure 10: UD: Confusion matrix for ARCLOC 1T.

Figure 11: UD: Error Rates by Depth in Gold Tree.

Error Rates by Depth of Dependent in Gold Tree

Depth (Frequency)	Loc	ArcLoc	ArcLoc-Trans
0 (1700)	1.41	1.24	1.29
1 (8798)	3.34	2.77	2.82
2 (9022)	5.21	4.82	4.74
3 (7382)	4.08	3.98	3.89
4 (5231)	3.50	3.40	3.38
5 (3501)	3.66	3.37	3.31
6 (2118)	3.64	2.88	2.93
7 (1171)	4.27	2.90	3.07
8 (627)	4.47	2.87	3.51
9 (304)	2.96	3.95	3.29
10 (160)	1.25	3.12	3.75

Parsing Systems

Figure 12: PTB: Error Rates by Depth in Gold Tree.

peak at depth 2 for the all systems. In contrast to UD, the error rates on PTB are more uniform across depths and parsing systems, with fewer drastic fluctuations. This could indicate a more consistent performance of the parsing systems across various sentence complexities.