Toward Understanding Misalignment in LLM Agents: A Survey of Taxonomy, Causes, Mitigation, and Evaluation

Abstract

Large language models are increasingly deployed as autonomous agents that interact with external environments to solve long-horizon tasks. Misalignment in LLM agents has thus emerged as a distinct challenge: unlike misalignment in stand-alone LLMs, it unfolds through multi-step interaction and may arise from mismatches with the environment, failures within the agent's own decision state, or breakdowns in inter-agent coordination. However, existing literature remains fragmented across agent-focused surveys and stand-alone LLM studies, leaving no unified account of misalignment in agentic systems. In this survey, we present a closed-loop perspective that frames misalignment in LLM agents as a systems-level problem shaped by interaction among the agent, the environment, and other agents. We organize the literature into three categories, namely agent–environment, intra-agent, and inter-agent misalignment, and synthesize their causes, mitigation strategies, and evaluation practices into prescriptive takeaways for handling each category. We further analyze how misalignment propagates and compounds across categories, and highlight open challenges and future directions for building more reliable, robust, and trustworthy LLM-agent systems.

1 Introduction

Large language models (LLMs) are rapidly evolving from passive text generators into LLM agents that maintain context, access memory, invoke tools, and interact with external environments to solve long-horizon tasks (Yao et al., 2022; Fang et al., 2025a). This transition has broadened LLM applications from single-turn assistance to complex multi-step settings such as web automation (Zhou et al., 2024a), software engineering (Liu et al., 2024a), scientific discovery (Ren et al., 2025), and multi-agent collaboration (Du et al., 2024). With this growing autonomy, however, *agentic misalignment* emerges as a distinct and critical challenge (Naik et al., 2025; Wang et al., 2026b). Agentic misalignment refers to situations where the behavior of an LLM agent, or of multiple interacting agents, deviates from task goals, human intentions, internal consistency requirements, or environmental constraints over the course of multi-step interaction. Such misalignment may arise even when each local decision appears reasonable, because at every step the agent must interpret observations, update its internal state, choose actions and respond to feedback (Lin et al., 2025), and errors in any of these processes can steer subsequent behavior away from what is intended (Yu et al., 2025). Therefore, agentic misalignment is not a matter of incorrect single outputs, but a systems-level challenge shaped by recurrent interaction and state.

Existing literature fails to systematically characterize misalignment in LLM agents as shown in Table 1. Surveys on LLM agents focus on capabilities such as architectures, planning, memory, tool use, and multi-agent collaboration (Wang et al., 2024a; Huang et al., 2024; Hu et al., 2025; Jiang et al., 2025; Jin et al., 2025), rather than the misalignment dynamics that govern long-horizon reliability. Other literature on stand-alone LLMs covers related phenomena such as knowledge conflicts (Xu et al., 2024), hallucination (Huang et al., 2025), and knowledge boundaries (Li et al., 2025b), but misses the iterative agent–environment interaction that makes the agentic case fundamentally harder. The most closely related to our scope are Lin et al. (2025) and Yu et al. (2025); both study the trustworthiness of agentic systems but organize the field around a single failure mode (hallucination or threat) rather than treating misalignment as a unified, closed-loop systems problem that explicitly connects the different categories. Consequently, the field still lacks a unified framework for understanding where misalignment arises in LLM agents,

Survey	Primary scope	Closed-loop framing	Agent–Env	Intra-Agent	Inter-Agent	Cross-category interactions
Wang et al. (2024a)	Agent construction modules	✗	✓	✓	✓	✗
Jin et al. (2025)	Multi-agent cooperation methods	✗	✓	✗	✓	✗
Xu et al. (2024)	LLM knowledge conflicts	✗	✗	✓	✗	✓
Lin et al. (2025)	Agent hallucination taxonomy	✗	✓	✓	✓	✗
Yu et al. (2025)	Agent trustworthiness threats	✗	✓	✗	✓	✓
Qu et al. (2025)	Misalignment in stand-alone LLMs	✗	✗	✓	✗	✗
Ours	**Misalignment in LLM agents**	✓	✓	✓	✓	✓

Table 1: Positioning of **Ours** relative to the most-related prior surveys. *Closed-loop framing*: whether the literature is organized under one unified closed-loop interaction dynamics. *Agent–Env / Intra-Agent / Inter-Agent*: dedicated coverage of the corresponding misalignment category. *Cross-category interactions*: whether the survey analyses how failures in one category propagate to or amplify failures in another. No prior survey jointly satisfies all criteria.

how it propagates across interaction trajectories, and how to mitigate such misalignment behavior.

In this survey, we address this gap by studying agentic misalignment through the closed-loop interaction among the agent, the environment, and other agents. We begin by formalizing LLM agents (Sec. 2) and defining key concepts. Then, we organize the literature into three categories: **agent–environment misalignment** (Sec. 3), which concerns failures at the interface between agents and the external world; **intra-agent misalignment** (Sec. 4), which concerns inconsistencies within the agent's own internal components; and **inter-agent misalignment** (Sec. 5), which concerns failures arising from communication, coordination, and heterogeneity in multi-agent settings. Building on this taxonomy, we further examine **cross-category interactions** (Sec. 6), which concern how misalignment in one category propagates to or amplifies misalignment in another; **evaluation** (Sec. 7), which organizes benchmarks and metrics that probe misalignment across the three categories; and **challenges and future directions** (Sec. 8), which discuss open problems for building more robust and aligned agentic systems.

Our contributions are summarized as follows: i) We present a unified closed-loop perspective on misalignment in LLM agents, viewing it as a systems-level problem that emerges through iterative interaction from three major categories: agent–environment misalignment, intra-agent misalignment, and inter-agent misalignment. ii) We systematically synthesize existing work within each category, covering its causes, mitigation and evaluation methods, thereby providing a comprehensive overview of the current research landscape. iii) We highlight open problems and future research directions that are critical for building more robust and aligned agentic systems.

2 Preliminaries

To ground the discussion in the remainder of this survey, we first define *LLM Agent*, the *environment* in which they operate, and the *interaction dynamics* between them. Based on this abstraction, we then introduce a unified notion of *misalignment* and later specialize it to three loci, namely agent–environment, intra-agent, and inter-agent settings, alongside a unified view of mitigation strategies.

2.1 Agent-Environment Formulation

LLM Agent. An *LLM agent* is a language-model-based system that pursues a goal through iterative, multi-step decision making. Unlike one-shot LLM usage, an agent continuously incorporates new information, takes actions that may affect the external world, and maintains state across steps. Formally, an agent $\mathcal{A}$ pursues a goal g, and at each step t selects an action a_t under policy π based on three sources: parametric knowledge θ (encoded in model weights), current context c_t (information available in the context window), and memory m_t (cross-step information such as prior observations, intermediate reasoning, or interaction history).

Environment. We define the environment ($\mathcal{E}$) as the external system with which the agent interacts throughout the decision process. At step t, the environment is in state e_t, receives an action a_t, and returns to the agent an observation o_t and feedback f_t reflecting the consequence of that action. The environment may include task interfaces, users, tools, databases, webpages, or other external information sources. Importantly, the agent typically does not

Figure 1: Three types of agentic misalignment between LLM agent, environment and other agents.

observe the full environment state e_t directly, but instead reasons over partial, delayed, or otherwise mediated observations and feedback.

Interaction Dynamics. The interaction between an LLM agent and its environment can be viewed as a closed-loop sequential decision-making process. At each step t, the agent receives an observation o_t, combines it with its current context c_t and memory m_t, and selects an action a_t according to: $a_t \sim \pi(a \mid g, c_t, m_t; \theta)$. The executed action induces a new state and feedback from the environment in the formula: $e_{t+1} \sim \mathcal{T}(e_t, a_t)$ and $f_t \sim \Phi(e_t, a_t)$ where $\mathcal{T}$ denotes the environment transition function and Φ is the feedback function. The resulting observation and feedback are then incorporated into the agent's information for the next step: $(c_{t+1}, m_{t+1}) \sim \mathcal{U}(c_t, m_t, o_t, a_t, f_t)$, where $\mathcal{U}$ denotes the agent update function, which may append new context, revise memory or compress prior interaction history. This formulation highlights that agent behavior is shaped by the interaction between internal information sources (e.g., θ, c_t, and m_t) and external signals from $\mathcal{E}$.

2.2 Misalignment Types and Mitigation

We distinguish three loci based on where such mismatches arise: *(a) Agent-Environment Misalignment* arises when the agent fails to remain aligned with the external environment in which it operates. *(b) Intra-Agent Misalignment* arises when a single agent fails to maintain coherence among its internal information or decision processes. *(c) Inter-Agent Misalignment* arises when multiple agents fail to maintain compatible goals, beliefs or communication during joint or related tasks. Under this view, mitigation methods can be summarized in a unified form according to their primary intervention mechanism, including prompt-based, supervised-fine-tuning (SFT)-based, inference-based, Reinforcement Learning (RL)-based, and architecture-based approaches, as demonstrated in Table 3. This unified lens provides a common template for organizing prior work, while the later sections will examine how each misalignment type gives rise to its own specialized mitigation methods.

2.3 Survey Scope and Selection

We curate the literature through keyword search on *arXiv* and the *ACL Anthology*, complemented by citation tracking from seed papers; full search terms and inclusion criteria are in Appendix A. The survey covers over 110 distinct works published from 2022 onward across NeurIPS, ICLR, ICML, *ACL, EMNLP, and arXiv. The mitigation-oriented core in Table 3 consists of 37 representative methods spanning the three loci: 14 in agent–environment, 9 in intra-agent, and 14 in inter-agent misalignment.

3 Agent-Environment Misalignment

Agent–environment misalignment arises at the closed-loop boundary in Fig. 1: either the agent acts on incorrect assumptions about the environ-

ment's transition T, or it misinterprets the observation o_t and feedback f_t that the update $\mathcal{U}$ then writes into context and memory.

3.1 Underlying Causes

Action: Transition Mismatch. Transition mismatch occurs when the agent's policy π predicts action outcomes that do not match the environment's true transition function $T(e_t, a_t)$. It arises from two sources: deployment shift, where latency, noise, or physical constraints alter the real effect of actions (Yamagata and Santos-Rodriguez, 2024; Jonnarth et al., 2025); and partial observability, where the agent plans under incorrect assumptions about hidden state, delayed effects, or rare events. In agentic settings, this manifests as tool misuse, brittle plans, or optimization toward proxy behaviors (?Wang et al., 2026b).

Observation: Update Mismatch. Update mismatch occurs after action execution, when observations o_t and feedback f_t are too sparse or ambiguous for the update module $U(\cdot)$ to correctly revise the agent's context and memory. It arises from two main sources. First, generic error signals prevent the agent from diagnosing whether a failure is caused by an invalid action or a missing precondition (Lumer et al., 2025; Lu et al., 2025; Wang et al., 2025a). Second, unstated environmental dependencies (such as navigation requirements or tool configuration steps) are often not explicitly exposed to the agent (Udeshi et al., 2025; Zhou et al., 2026b). In agentic settings, this leads the agent to update its internal state based on a distorted interpretation of the environment, causing it to persist with an invalid strategy.

3.2 Mitigation Strategies

Exposing Transition Rules and Failure Signals. One direct solution is to make the environment-facing interface more informative. Methods such as ALIGN augment the interaction loop by surfacing hidden constraints before acting and by converting vague outcomes into more diagnostic feedback after each step (Liu et al., 2025a). Related approaches similarly expose valid actions, state information, or execution traces through wrappers and auxiliary interfaces (Yang et al., 2023; Chen et al., 2024b; He et al., 2025; Sun et al., 2025; Zhou et al., 2024b). In terms of Fig. 1, these methods improve the quality of o_t and f_t, reducing mismatch between environmental outcomes and agent updates.

Adapting the Agent through Trajectories and World Models. Agent-side methods adapt the policy π and update $\mathcal{U}$ from environment-specific interaction. Reinforcement learning, meta-learning, and exploration-based approaches tune them to reflect actual action consequences, failure patterns, and recovery behaviors (Qian and Liu, 2025; Zhang et al., 2025a; Mai et al., 2025; Luo et al., 2025b; Yang et al., 2026b); world-model methods go further by learning an explicit forward model of $T(e_t, a_t)$ and $\Phi(e_t, a_t)$: WALL-E induces symbolic rules from trajectories, RWML learns action-conditioned dynamics, and RAP uses the LLM as a predictive simulator for multi-step planning (Zhou et al., 2024b; Yu et al., 2026; Hao et al., 2023; Yang et al., 2026a). Both target the cross-boundary prediction problem in Fig. 1: anticipate how the environment will transition before committing to an action.

Standardizing Agent-Environment Protocols. A complementary solution is to reduce ambiguity at the environment side. Formal languages such as RLang make preconditions and effects explicit, while Gym-style APIs and newer systems such as OpenEnv standardize action–observation protocols across tasks (Rodriguez-Sanchez et al., 2023; Towers et al., 2025; Brockman et al., 2016). Shared state representations, such as temporal knowledge graphs in Graphiti MCP, further help agents maintain a consistent view of environmental state across interactions (Rasmussen et al., 2025). These efforts reduce the need for the agent to infer basic environment semantics from weak signals alone.

3.3 Take-Aways

The three families above are not alternatives. Each acts on a different point of the closed loop in §3. Signal exposure and protocol standardization are env-side: they sharpen o_t and f_t or remove interface ambiguity before the agent sees them. Agent-side adaptation tunes π and $\mathcal{U}$ from interaction or learns an explicit forward model of T. On ALFWorld, env-side methods reach competitive task-success and invalid-action numbers without touching the agent (Liu et al., 2025a; He et al., 2025), while agent-side methods target transition mismatch under shift at orders of magnitude higher cost in samples and offline trajectories (Yu et al., 2026; Qian and Liu, 2025).

Two take-aways follow for handling agent-environment misalignment. First, the families are

complementary rather than competing. Each addresses a distinct failure, so the right method is chosen based on the failure type rather than by any intrinsic ranking among families. Second, this gives a clear ordering for practice. Env-side interventions are the cheap default; agent-side adaptation is justified when the residual failure is transition mismatch under shift, with explicit world models paying off specifically when the bottleneck is a wrong forward model of T.

4 Intra-Agent Misalignment

Intra-agent misalignment refers to mismatches *within* the decision state of a single LLM agent, that is, inconsistencies among parametric knowledge θ, runtime context c_t, memory m_t, the update process $\mathcal{U}$, and the induced policy $\pi(a \mid g, c_t, m_t; \theta)$. We organize it into three forms: intrinsic, intrinsic–extrinsic, and extrinsic misalignment.

4.1 Underlying Causes

Intrinsic Misalignment. Intrinsic misalignment originates from the parametric knowledge θ and the internal inference dynamics that instantiate the policy π. Typical cases include unstable outputs under the same input (Wang et al., 2023), latent uncertainty among competing continuations (Xiong et al., 2024), reasoning drift over multi-step inference (Zhang et al., 2026c), and divergence between high-level planning and downstream action (Erdogan et al., 2025). Even when c_t, m_t, and $\mathcal{U}$ are held fixed, the induced policy can remain internally inconsistent: the mismatch lies within what the model encodes and how it reasons from that encoding.

Intrinsic-Extrinsic Misalignment. Intrinsic–extrinsic misalignment arises when intrinsic knowledge θ conflicts with runtime information in c_t or m_t: parametric knowledge disagrees with newly retrieved evidence, prior beliefs conflict with updated memory, or the agent fails to decide whether new context should override what θ already encodes (Xu et al., 2024; Kortukov et al., 2024; Huo et al., 2025; Li et al., 2025c). The conflict typically surfaces when $\mathcal{U}$ incorporates new observations without reconciling them against the prior parametric knowledge.

Extrinsic Misalignment. Extrinsic misalignment arises when the runtime substrate c_t or m_t becomes unreliable after incorporating external information, such as contradictory context snippets, stale retrieved passages, noisy user instructions, or memory write/revision errors (Liu et al., 2024b; Cheng et al., 2026; Hu et al., 2026). The failure is most directly tied to the update process $\mathcal{U}(c_t, m_t, o_t, a_t, f_t)$, where the resulting state becomes corrupted, stale, or poorly synchronized with later reasoning. The source is external, but the mismatch is expressed inside the agent because subsequent decisions condition on a distorted state.

4.2 Mitigation Strategies

Reasoning Stabilization. To stabilize how π is induced from the intrinsic substrate, three method families dominate. Self-verification (CoVe (Dhuliawala et al., 2024), CRITIC (Gou et al., 2024)) inserts explicit checking or critique steps to validate intermediate reasoning or action candidates before commitment. Reflective refinement (Reflexion (Shinn et al., 2023), Self-Refine (Madaan et al., 2023)) iteratively revises reasoning traces, memory, or outputs from self-generated feedback to reduce local drift. Plan-aware stabilization (Reflective Test-Time Planning (Hong et al., 2026), EvoAgent (Feng et al., 2025)) combines reflection with explicit planning or world-model guidance to keep action selection aligned with longer-horizon goals. Together they regularize the mapping from intrinsic state to action, yielding more coherent long-horizon policy trajectories.

Knowledge Reconciliation. To reconcile θ with the run-time state (c_t, m_t), mitigation focuses on explicitly detecting and arbitrating conflicts between internal knowledge and incorporated evidence. Retrieval-with-critique methods, including Self-RAG (Asai et al., 2023), CRAG (Yan et al., 2024), and CoV-RAG (He et al., 2024), combine retrieval with critique and corrective retrieval. Conflict-centered methods like FaithfulRAG (Zhang et al., 2025b) and Micro-Act (Huo et al., 2025) go further by modeling parametric–retrieved disagreements and resolving them through structured self-reasoning, improving how $\mathcal{U}$ incorporates new observations and feedback into context and memory.

Run-Time State Governance. For extrinsic misalignment, the main mitigation objective is to govern the construction and evolution of the run-time state itself, namely c_t and m_t, through the update process $\mathcal{U}$. Existing methods can be broadly viewed as memory architecture, memory manage-

ment, and memory admission/control mechanisms. MemGPT (Packer et al., 2023), MemoryOS (Kang et al., 2025), Mem0 (Chhikara et al., 2025), and MIRIX (Wang and Chen, 2025) provide more structured memory architectures for long-horizon agents. A-MEM (Xu et al., 2025) and Reflective Memory Management (Tan et al., 2025) improve how memories are linked, summarized, and revised over time. TierMem (Zhu et al., 2026a) and A-MAC (Zhang et al., 2026a) further target specific governance failures such as lossy summarization and unreliable memory admission.

4.3 Take-Aways

The three families above map directly onto the three sub-types of intra-agent misalignment in §4.1. Reasoning stabilization addresses intrinsic misalignment by regularizing how the policy π is induced from θ alone. Knowledge reconciliation addresses intrinsic-extrinsic misalignment by explicitly arbitrating conflicts between θ and the run-time state (c_t, m_t). Run-time state governance addresses extrinsic misalignment by controlling the construction and revision of c_t and m_t themselves.

Two take-aways follow for handling intra-agent misalignment. First, the correct family is determined by which substrate is broken, not by the surface symptoms. Apparent reasoning instability may stem from a corrupted run-time state rather than from intrinsic drift, and apparent retrieval errors may persist after the evidence is clean if θ itself is inconsistent. Second, the families compose by substrate order. Governance ensures the run-time state is reliable; reconciliation aligns θ with that state; stabilization regularizes how π is induced from the result. Skipping a layer leaves the failure unaddressed even when the local fix succeeds.

5 Inter-Agent Misalignment

Inter-agent misalignment arises when multiple agents collaborating on shared goals maintain incompatible informational states, reasoning trajectories, or decisions. We trace it to three structural asymmetries: differences in parametric knowledge θ, in contextual information c_t, and in the interaction protocol that governs how each agent updates its state from others' outputs.

5.1 Underlying Causes

Model Heterogeneity and Role Conditioning. Differences in backbone architecture, pretraining, instruction tuning, or role-specific prompting constitute a fundamental source of inter-agent misalignment. Heterogeneous agents encode distinct priors and privilege different decision criteria, producing persistent belief-level divergence that communication alone cannot resolve (Xiong et al., 2023; Wu and Ito, 2025; Malfa et al., 2025). Role-conditioned prompts further amplify this effect by selectively biasing attention and argumentative stance. Even when heterogeneity is built into the system intentionally (e.g., Mixture-of-Agents (Wang et al., 2025c)), the resulting complementary priors become a structural source of representational misalignment across agents.

Information Asymmetry. In retrieval augmented systems, agents accessing different evidence pools develop divergent beliefs even when model parameters are identical. Benchmarks such as ClashEval and Conflicting-RAG demonstrate that unresolved document contradictions systematically mislead collaborative reasoning (Wu et al., 2024; Wang et al., 2025b). Evidence selection thus becomes a structural driver of epistemic divergence, particularly when retrieval operates independently for each agent.

Interaction Protocol Design. Beyond agent and information differences, interaction protocol independently shapes collective outcomes. Debate-based, voting-based, or consensus-seeking designs impose different constraints on information exchange, causing identical agents to converge or diverge solely due to protocol structure (Choi et al., 2025a; Chen et al., 2023). Aggregation rules determine whether minority-correct signals are preserved or suppressed, and systems lacking mechanisms for viewpoint diversity often collapse into majority voting dynamics (Zhu et al., 2026b; Li et al., 2026). Procedural design thus acts as a direct amplifier or dampener of inter-agent disagreement.

5.2 Mitigation Strategies

Reconciling Heterogeneous Beliefs. For misalignment driven by model heterogeneity and role conditioning, mitigation targets divergence in priors and reasoning stance. Optimization frameworks such as MASS jointly tune agent roles and communication topology to reduce persistent belief-level divergence (Zhou et al., 2026a). Structured reconciliation protocols stabilize heterogeneous groups by requiring explicit justification and cross-agent comparison before aggregation (Chen et al., 2024a;

Wu and Ito, 2025). Reversible reasoning architectures complement these by letting agents roll back intermediate commitments when downstream evidence contradicts them (Zhao et al., 2025a).

Resolving Information Asymmetry. When misalignment is driven by divergent evidence pools, mitigation operates at the epistemic layer. Contradiction-aware retrieval and provenance-sensitive reasoning reduce the chance that inconsistent or stale documents propagate through collaborative reasoning chains (Wang et al., 2025b; Wu et al., 2024). Voting and aggregation protocols that surface evidence disagreement explicitly, rather than averaging it into a single consensus, keep contradictions visible to downstream resolution steps (Kaesberg et al., 2025).

Protocol-Level Stabilization. At the protocol layer, mitigation reduces divergence introduced by aggregation rules. Debate-based protocols with calibrated confidence communication keep deliberation from collapsing into majority voting without meaningful exchange (Du et al., 2024; Liang et al., 2024; Zhu et al., 2026b). Dynamic debate architectures stabilize deliberation further through specialized roles that prevent both premature consensus and runaway disagreement (Li et al., 2026). Confidence-weighted voting and minority-preserving aggregation protect correct outliers from being suppressed by conformity pressure and sycophancy (Choi et al., 2025a,b; Pitre et al., 2025).

5.3 Take-Aways

The three families above map directly onto the three causes from §5.1: reconciling heterogeneous beliefs for heterogeneity in θ and role conditioning, resolving information asymmetry for asymmetric access to evidence in c_t, and protocol-level stabilization for aggregation rules. Two take-aways follow for handling inter-agent misalignment. First, the right intervention is determined by which asymmetry dominates. Heterogeneous priors are not removed by stronger aggregation rules; protocol fixes do not resolve evidence conflicts; and evidence-layer mitigation does not realign agents whose priors fundamentally disagree. Second, the three asymmetries often compound in practice, so robust systems combine all three families rather than relying on a single layer.

6 Cross-Category Interactions

The three loci above are operationally coupled: misalignment in one category rarely remains there, and the systems-level loop promised in §2 closes through these interactions.

Propagation and Compounding. Local misalignment cascades: an ambiguous observation–feedback pair (agent–environment update mismatch) is written by $\mathcal{U}$ as distorted context or memory and resurfaces as intra-agent extrinsic misalignment, then as inter-agent disagreement when shared in communication (Cemri et al., 2025; Lin et al., 2025). Two-locus combinations compound super-linearly: a weak world model paired with noisy memory updates makes long-horizon planning catastrophically brittle, and model heterogeneity over agents with parametric–context conflicts yields debates that cannot converge because each agent's "evidence" already reflects an unresolved internal contradiction (Wang et al., 2024b; Zhu et al., 2026b).

Joint Mitigation through the Update Function $\mathcal{U}$. Single-locus fixes do not stack: aggressive memory consolidation that stabilizes intra-agent reasoning can erase the diversity inter-agent debate exploits (Wu and Ito, 2025). The update function $\mathcal{U}$ sits at the intersection of all three loci, mediating how environmental feedback enters context and memory and what each agent then exposes to others. Failures in $\mathcal{U}$ (provenance loss, over-compression, conflicting writes, stale snapshots) therefore manifest at all three loci simultaneously and make $\mathcal{U}$ a natural unified target for cross-locus mitigation.

7 Evaluation

Evaluation of agentic misalignment must address three shared questions across the three loci: *what* is being measured (outcome correctness vs. process quality), *under what distribution* (in-distribution, out-of-distribution, or perturbed), and *at what granularity* (final task, trajectory, or single step). Below we organize representative benchmarks per locus along these axes (summarized in Appendix B, Table 2), and end with cross-cutting gaps.

Agent–Environment Evaluation. Two metric families dominate. *Distributional generalization* probes *transition mismatch* by comparing ID and OOD success rates—e.g., RWML on ALFWorld (Yu et al., 2026; Shridhar et al., 2021) to show

that world-model learning improves transfer. *Interface and execution* metrics probe *update mismatch*: invalid-action rates and interface reliance (Zhou et al., 2025) reveal whether agents lean on surface cues, while tool-use benchmarks such as τ^2-Bench (Barres et al., 2025) show that failures often come from malformed arguments or wrong call ordering rather than wrong tool choice. AgentBench (Liu et al., 2024c) and OSWorld (Xie et al., 2024) extend evaluation to realistic open-ended environments spanning web, OS, and tool-use settings.

Intra-Agent Evaluation. Each form maps to a distinct benchmark family. *Intrinsic* misalignment is probed by long-horizon planning-stability tests like DeepPlanning (Zhang et al., 2026b) and UltraHorizon (Luo et al., 2025a). *Intrinsic–extrinsic* misalignment is tested by benchmarks pitting θ against runtime evidence—ConflictBank (Su et al., 2024) and MemoryAgentBench (Hu et al., 2026). *Extrinsic* misalignment is captured by benchmarks stressing c_t, m_t, and the update $\mathcal{U}$ under evolving or noisy input: RealMem (Bian et al., 2026) and AgentNoiseBench (Wang et al., 2026a).

Inter-Agent Evaluation. Three metric families address the causes in §5.1. *Coordination stability* measures whether identical agents converge under different protocols: MultiAgentBench (Zhu et al., 2025) reports that topology (star, chain, tree, graph) materially shifts collaboration quality even with identical agents. *Conflict resolution* probes information asymmetry: ClashEval (Wu et al., 2024) and Conflicting-RAG (Wang et al., 2025b) quantify how unresolved evidence contradictions distort downstream reasoning. *Social and aggregation dynamics* are evaluated via debate-based judging frameworks such as ChatEval (Chan et al., 2024) and benchmarks targeting consensus formation and role-induced bias (Reza, 2026).

Cross-Cutting Gaps. Four gaps cut across all three loci. *(i) Scalability of LLM-as-judge*: many process-level metrics rely on LLM judges or human annotation, both of which inherit known biases and scale poorly (Zheng et al., 2023; Gu et al., 2024), so reproducible low-cost graders for trajectory and coordination quality remain an open need. *(ii) No cross-locus benchmarks*: existing suites probe one locus at a time, leaving compound failures untested—a representative case is an intra-agent knowledge conflict that triggers an agent–environment update mismatch and then propagates through inter-agent communication, where no standardized test covers the full chain. *(iii) Attribution probes*: empirical failure-mode taxonomies (Cemri et al., 2025) document *what* goes wrong, while controlled tests that distinguish whether a mitigation removes a target cause or merely masks it remain sparse. *(iv) Process vs. outcome coverage*: most benchmarks still emphasize final task success, while metrics for intermediate stability, recovery, and faithful state update remain under-developed. Closing these gaps is a prerequisite for measuring real progress on agentic misalignment.

8 Challenges and Future Directions

Attribution and Localization of Misalignment. A central open challenge is attribution: determining where misalignment originates and how it propagates through the agent loop. Recent work on failure attribution, error diagnosis, and modular debugging remains mostly post hoc and benchmark-specific, rarely providing a unified way to localize misalignment across perception, state update, policy formation, and coordination. Future work should develop finer-grained attribution methods that identify not only where failure appears but also how local errors cascade into later reasoning.

Balancing Autonomy and Controllability. As LLM agents become more autonomous, a key challenge is to preserve controllability without overly constraining useful behavior. Stronger planning, memory, and reflection improve autonomy yet make behavior harder to predict, supervise, or redirect—especially when agents update their own state, revise plans, or act over long horizons with limited human intervention. Future research should study how to combine agent autonomy with explicit mechanisms for intervention, correction, and oversight under realistic deployment.

Additional directions on process-level evaluation and on scaling mitigation under practical deployment constraints are discussed in Appendix D.

9 Conclusion

This survey presents a unified framework for misalignment in LLM agents across agent–environment, intra-agent, and inter-agent settings. By organizing prior work on its causes, propagation, mitigation, and evaluation, we frame misalignment as a systems-level challenge for building reliable and controllable LLM-agent systems.

Limitations

This survey has several limitations. First, given page constraints and the rapid growth of the literature, we necessarily make selective choices about coverage, emphasis, and granularity. Some related topics, benchmarks, and methodological variants are therefore discussed only briefly. Second, while we organize the field into agent–environment, intra-agent, and inter-agent misalignment, these categories are intended as an analytical framework rather than a rigid partition, and some works naturally cut across multiple loci. Third, LLM-agent research is evolving quickly, so any survey can provide only a partial snapshot of a moving landscape. New benchmarks, memory systems, and multi-agent frameworks may extend or reshape the taxonomy over time. Finally, our emphasis is on conceptual synthesis and organization of the field, rather than exhaustive empirical comparison. We hope this survey provides a useful starting point for future refinement as the study of misalignment in LLM agents continues to mature.

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A Survey Scope and Selection Details

Search keywords by locus. Agent–environment: *world model alignment*, *tool use failure*, *interface grounding*, *action–effect mismatch*, *sim-to-real gap*. Intra-agent: *knowledge conflict*, *memory inconsistency*, *planning–execution gap*, *parametric–context conflict*, *self-consistency*. Inter-agent: *multi-agent debate*, *agent coordination*, *consensus formation*, *model heterogeneity*, *information asymmetry*.

Inclusion and exclusion. We include papers that (i) target LLM agents operating through multi-step interaction with an environment, memory, or other agents, and (ii) introduce a cause analysis, mitigation method, or evaluation framework for misalignment. We exclude stand-alone LLM hallucination work without an agentic component, isolated tool-learning work without an alignment focus, and position papers without methodological contribution.

Mitigation classification. Each method in Table 3 is assigned to a single primary mitigation class (prompt-based, supervised fine-tuning, inference-time, reinforcement learning, or architectural) based on its main intervention mechanism. Multi-class methods are assigned to their dominant intervention to keep the table comparable across categories.

B Evaluation Benchmarks

Table 2 groups representative benchmarks by locus and metric family, complementing the discussion in §7.

Locus	Metric family	Representative benchmarks
Agent–Env	ID/OOD generalization	ALFWorld, τ^2-Bench
	Interaction & execution	AgentBench, OSWorld
Intra-Agent	Long-horizon stability	DeepPlanning, UltraHorizon
	Knowledge reconciliation	ConflictBank, MemoryAgentBench
	State robustness	RealMem, AgentNoiseBench
Inter-Agent	Coordination stability	MultiAgentBench
	Conflict resolution	ClashEval, Conflicting-RAG
	Social & aggregation	ChatEval, Reza et al. (2026)

Table 2: Representative benchmarks for evaluating misalignment, organized by locus and metric family.

C Main Paper Collections

As shown in Table 3, the papers can be grouped by category, subcategory, mitigation strategy, evaluation setting, and domain.

Table 3: Representative mitigation-oriented papers organized by misalignment category and primary mitigation mechanism. We omit benchmark, diagnostic, resource, and position papers, and assign each retained paper to a single primary mitigation class for comparability.

Method / Paper	Pub.	Primary Mitigation	Application Domain
Agent–Environment			
WISE-Flow (Zhou et al., 2026b)	arXiv'26	Prompt	Conversational agents
ALIGN (Liu et al., 2025a)	arXiv'25	Architecture	Tool use / interface-grounded agents
AutoManual (Chen et al., 2024b)	NeurIPS'24	Prompt	Environment adaptation
Failures Pave the Way (Yang et al., 2023)	EMNLP'23	Prompt	Rule accumulation / environment interaction
Graph RAG-Tool Fusion (Lumer et al., 2025)	arXiv'25	SFT	Tool use / graph-enhanced reasoning
OS-Genesis (Sun et al., 2025)	ACL'25	RL	GUI agents / synthetic trajectory generation
WALL-E (Zhou et al., 2024b)	arXiv'24	SFT	World-model planning
MetaAgent (Qian and Liu, 2025)	arXiv'25	RL	Self-evolving tool-use agents
RAP (Hao et al., 2023)	EMNLP'23	Inference	World-model planning
RLang (Rodriguez-Sanchez et al., 2023)	ICML'23	Architecture	Environment specification / planning
AgentRL (Zhang et al., 2025a)	arXiv'25	RL	General agent tasks
Agent RL Scaling Law (Mai et al., 2025)	arXiv'25	RL	Mathematical reasoning / tool use
Agent Lightning (Luo et al., 2025b)	arXiv'25	RL	General agent training
RWML (Yu et al., 2026)	arXiv'26	RL	World-model planning
Intra-Agent			
MemGPT (Packer et al., 2023)	arXiv'23	Architecture	Long-horizon memory agents
Mem0 (Chhikara et al., 2025)	ECAI'25	Architecture	Long-term memory agents
Self-Refine (Madaan et al., 2023)	NeurIPS'23	Inference	General reasoning / self-revision
CoVe (Dhuliawala et al., 2024)	Findings ACL'24	Inference	Verification-based generation / hallucination reduction
SpARE (Zhao et al., 2025b)	NAACL'25	Inference	Knowledge-conflict QA / context-memory conflict
JUICE (Li et al., 2025a)	ICML'25	Inference	Knowledge-conflict reasoning
Trust-Align (Song et al., 2025)	ICLR'25	SFT	RAG / knowledge-intensive QA
RAG with Conflicting Evidence (Wang et al., 2025b)	NAACL'25	Inference	RAG / conflicting evidence resolution
PA-RAG (Wu et al., 2025)	NAACL'25	SFT	RAG / knowledge-intensive QA
Inter-Agent			
PLAY2PROMPT (Fang et al., 2025b)	arXiv'25	Prompt	Tool-augmented agents
MASS (Zhou et al., 2026a)	arXiv'25	Architecture	MAS coordination
RECONCILE (Chen et al., 2024a)	ACL'24	Inference	Multi-model consensus reasoning
Debate or Vote? (Choi et al., 2025a)	NeurIPS'25	Inference	Decision protocol analysis
Voting or Consensus? (Kaesberg et al., 2025)	Findings ACL'25	Inference	Aggregation dynamics

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Method / Paper	Pub.	Primary Mitigation	Application Domain
CONSENSAGENT (Pitre et al., 2025)	Findings ACL'25	Prompt	Consensus stability
Multiagent Debate (Du et al., 2024)	ICLR'24	Inference	Factual QA / reasoning
Divergent Thinking (Liang et al., 2024)	EMNLP'24	Prompt	Logical reasoning
Breaking Mental Set (Liu et al., 2025b)	ICLR'25	Prompt	Mathematical / logical reasoning
ReAgent (Zhao et al., 2025a)	EMNLP'25	Inference	Multi-hop QA
Hidden Strength of Disagreement (Wu and Ito, 2025)	EMNLP'25	Inference	Adaptive MAS / diversity tradeoff
Demystifying Multi-Agent Debate (Zhu et al., 2026b)	arXiv'26	Inference	Debate dynamics
Mixture-of-Agents (Wang et al., 2025c)	ICLR'25	Architecture	Multi-model collaboration
DynaDebate (Li et al., 2026)	arXiv'26	Inference	Debate-based reasoning

D Additional Future Directions

We list two further directions complementing those in §8.

Realistic and Process-Level Evaluation. Another major challenge is benchmark design. Existing evaluation studies repeatedly show that current agent benchmarks often overemphasize final success while under-measuring process quality, robustness, and recovery. Although recent benchmarks have started to cover long-horizon planning, memory evolution, and noisy interaction, each still captures only part of the problem. Future benchmarks should jointly evaluate long-horizon reasoning, partial observability, memory updates, perturbation robustness, and process-level quality so that misalignment can be studied as a dynamic problem.

Scaling Mitigation under Practical Deployment Constraints. Scaling mitigation from single-agent to multi-agent settings introduces challenges that go beyond technical accuracy: role mismatch, protocol ambiguity, and divergent local beliefs let local misalignment spread quickly through communication channels, while practical deployment further demands attention to communication cost, latency, controllability, and social compatibility. Future research should therefore extend single-agent mitigation primitives (reflection, memory management, conflict resolution) to distributed settings with shared tasks, evolving roles, and heterogeneous agents, and evaluate them not only on task success but also on oversight burden, cost-efficiency, and alignment with human values under realistic resource-constrained, human-in-the-loop deployments.