FLUKE: A Linguistically-Driven and Task-Agnostic Framework for Robustness Evaluation

Abstract

We present FLUKE (framework for linguistically-driven and task-agnostic robustness evaluation), a framework for assessing model robustness through systematic minimal variations of test data. FLUKE introduces controlled variations across linguistic levels — from orthography to dialect and style — and leverages large language models (LLMs) with human validation to generate modifications. We demonstrate FLUKE's utility by evaluating both fine-tuned models and LLMs across six diverse NLP tasks (four classification and two generation tasks), and reveal that (1) the impact of linguistic variations is highly task-dependent, with some tests being critical for certain tasks but irrelevant for others; (2) LLMs still exhibit significant brittleness to certain linguistic variations, with reasoning LLMs surprisingly showing less robustness on some tasks compared to base models; (3) models are overall more brittle to natural, fluent modifications such as syntax or style changes (and especially to negation), compared to corruption-style tests such as letter flipping; (4) the ability of a model to use a linguistic feature in generation does not correlate to its robustness to this feature on downstream tasks. These findings highlight the importance of systematic robustness testing for understanding model behaviors.

1 Introduction

The standard evaluation paradigm for machine learning models is to assess their performance on test data that shares the same distribution to the training set. Language evaluation benchmarks (Nie et al. (2020); Zellers et al. (2019); Wang et al. (2018, 2019); inter alia) are typically created based on such an assumption[1] and over the years we have seen a trend of increasing model performance; in some instances the state-of-the-art models are on par with human performance (Hupkes et al., 2023; Le Bras et al., 2020). Despite this positive trend, many studies found that models still perform poorly when dealing with minor variations (Ribeiro et al., 2020; McCoy et al., 2019), minimally contrastive pairs (Sennrich, 2017; Warstadt et al., 2020), out-of-domain data (Singhal et al., 2023), and adversarial input (Jia and Liang, 2017; Ebrahimi et al., 2018). This reveals that the success of NLP models may not be solely attributed to improved linguistic understanding and that they may have learned the data rather than the task (Li et al., 2023; Hupkes et al., 2023; Linzen, 2020).

In this paper, we introduce FLUKE (framework for linguistically-driven and task-agnostic robustness evaluation), a task-agnostic framework to generate minimal modifications of existing test data based on linguistic variations to evaluate model robustness.[2] That is, an original input (*everyone loves dogs*) is modified to examine a model's robustness in handling linguistic variations such as orthography (***evryone** loves dogs*), syntax (***dogs are loved by everyone***), semantics (***no one** loves dogs*), etc. These modifications are generated by prompting a large language model (LLM), and then validated manually to assess whether they target the intended linguistic property and require updating the ground-truth labels.

To demonstrate the generalisability of FLUKE, we apply it to modify instances for four classification tasks of various complexity — coreference resolution, dialogue contradiction classification, named entity recognition (NER), and sentiment analysis — as well as two generation tasks — instruction-following evaluation (IFEval) and grade school math (GSM). We then test a number of models

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[1]An exception here is benchmarks specifically designed for evaluating large language models, which typically have no training data (Zhong et al., 2024; Hendrycks et al., 2021; Srivastava et al., 2022).

[2]Under the generalisation taxonomy of Hupkes et al. (2023), our modifications target specifically covariate shifts.

— including fine-tuned pre-trained models (PLMs: BERT (Devlin et al., 2019), GPT-2 (Radford et al., 2019) and T5 (Raffel et al., 2020)), base LLMs (GPT-4o, Llama 3.1, and Claude 3.5), as well as reasoning LLMs (GPT-5 and DeepSeek R1) — and examine their predictions in the original and modified instances. When measuring the overall *robustness* of the model, we account for two cases: where the label of the instance is supposed to stay the same after modification and where the label changes. Accordingly, we consider the model to be robust if its predictions either remain the same or change together with the label. We find that: (1) Robustness to modifications highly depends on the task. (2) Even though LLMs are more robust than PLMs, they are still brittle to many modifications, and for some tasks the brittleness is surprisingly more prominent in reasoning LLMs. (3) Natural, linguistically equivalent modifications are more damaging than traditional adversarial modifications such as random punctuation insertion; and (4) Models can be robust to linguistic features that they struggled to understand when generating, and brittle to features that are easy for them to employ. Thus, using only a handful of well-known tests may fail to reveal the brittleness of a model, highlighting the necessity of a comprehensive, task-agnostic testing framework like FLUKE. To summarise, our contributions are:

- We present FLUKE, a task-agnostic framework to generate minimal modifications of test data based on linguistic variations. We design prompts to automate the modifications, and perform extensive quality checks, showing that this approach works well without substantial human effort for most modifications.

- We demonstrate the utility of FLUKE by evaluating the performance of multiple NLP models, and show that a comprehensive, linguistically driven approach helps to reveal their task-specific shortcomings.

- We release our prompt templates, evaluation scripts, and validated modifications, to enable other researchers to test their models and tasks.[3] We also publish a dashboard that allows to assess models performance by comparing their outputs on original and modified instances.[4]

[3] https://anonymous.4open.science/r/fluke-BF6D
[4] https://fluke-viewer.pages.dev/

2 Related Work

Task-based Benchmarking Much of previous work in evaluating models is centered around collating datasets that are representative of a range of typical NLP applications (Wang et al., 2018; Song et al., 2023). The datasets in these benchmarks usually follow the typical paradigm of having an in-domain test set, coming from the same distribution as the training data. While this is useful in many experimental settings (such as model comparison), it is restricted to reporting in-domain performance. The importance of evaluation in out-of-domain scenarios is well known. Many shared tasks in NLP include test sets that are unrelated to the training data (Pei et al., 2023; Ousidhoum et al., 2024, *inter alia)*. The development of so-called "challenge sets", initially explored in machine translation (Goyal et al., 2022) but now extended to LLMs (Zhong et al., 2024) also falls into this space. However, the range of domain differences is massive, which explains why it is hard to create "general", collated benchmarks for out-of-domain scenarios.

Linguistic Competence Probing Another way to assess models is through linguistic competence. A common approach is to use *probing classifiers*, tuned on datasets tailored to specific competences, such as morphology or syntax (Blevins et al., 2023; Mahowald et al., 2024). Holmes (Waldis et al., 2024) attempt to unify multiple datasets created to test linguistic competences. While probing for linguistic competence can provide insights about the model's understanding of specific linguistic phenomena, it is important to note that model competence does not necessarily translate to task performance, as we show below in Section 6.4.

Robustness Evaluation One line of work explores the idea of *minimal contrastive pairs* (Kann et al., 2019; Marvin and Linzen, 2018; Warstadt et al., 2019; Linzen et al., 2016), to evaluate a model's robustness to a specific phenomena in the context of a specific task (e.g. subject-verb agreement in syntax (Warstadt et al., 2020) or novel words in machine translation (Sennrich, 2017)). Another line focuses on creating *adversarial examples* to understand model failures (Eger and Benz, 2020; Keller et al., 2021; Tan et al., 2020; Formento et al., 2023; Li et al., 2024). These studies use model loss or gradient to learn how to create perturbations of test data that break the model.

Ribeiro et al. (2020) introduce the Checklist framework to test linguistic capabilities, but it is not fully task-agnostic, as it requires developers to design their own suite of tests (which, as we show below, may not fully reveal model brittleness), and uses templates to create modifications, which limits their diversity. To address these limitations, we propose a comprehensive suite of varied and natural linguistic modifications together with LLMs prompts that are ready to be applied to any task.

3 FLUKE

FLUKE covers phenomena related to different levels of language structure, as well as some model biases. Simplified examples of each test are in Table 1.

3.1 Linguistic tests

We design tests for all levels of language structure, starting from low-level orthography tests and ending with dialect and style modifications.

Orthography   Here we test the ability of models to deal with changes in **spelling** (*adding* or *omitting* a letter, as well as *swapping* two letters), **capitalization** (modifying the register to *lower case*, *Upper case*, *sPoNgEcAsE* or *ALL CAPS*) and **punctuation** (where we *add* or *change* a punctuation mark, or *remove the space* between two words).

Morphology   We test if more complex words are harder for models. In **derivation** modification, we change a non-derived word (a word without any suffixes or prefixes) into a derived word. For **compound** modifications, we replace a word which has one root with a word that has several stems.

Syntax   Here we test if a model adjusts to changing the sentence structure. In particular, we change a verb from **active to passive** (the subject and object are flipped accordingly to preserve the meaning). For **grammatical role** tests, we leave the verb intact, but swap two entities. For **conjunctions** modification we add an extra word combined with a coordinating conjunction *and* or *or*.

Semantics   We devise tests that involve different degrees of meaning change. First, in **concept** modifications, we replace words with *synonyms*, with *hypernyms* or *hyponyms* (words that have a broader or narrower meaning), with artificially created, non-existing *nonce words*[5], and with *idioms*. We also use **negation** to test for the change of meaning that

goes beyond individual words. Apart from *verbal* negation (adding *not* to the verb), we consider less straightforward types of negation: *approximate*, where the meaning is only partially negated, *absolute*, which explicitly excludes non-negative interpretation, as well as *lexical* negation (affixal negation and antonymy) (Pullum and Huddleston, 2002). Finally, we look at *double* negation, i.e. grammatically valid structures which contain two negation elements (Truong et al., 2022).

Discourse   We look at sensitivity to manipulating **discourse markers**: we *add* a discourse marker, explicitly connecting ideas, *change* a discourse marker, which can lead to a different meaning, or *delete* it, making the text more difficult to interpret. We also test robustness to adding markers of **appraisal**: sentiment-bearing words or phrases.

Language Varieties   In these tests the changes are more extensive and span across all linguistic aspects. Specifically, we change the **style** to highly *casual* English, and rewrite the sentence in a particular **dialect:** Singaporean creole English (*Singlish*), which has systematic differences from American or British English varieties used in benchmarks.

3.2 Bias tests

In addition to linguistic tests, we include tests for data artifacts that models are known to exploit. We test if changing words to their old-fashioned variants affects the performance (**temporal bias**). When testing for **geographical bias** (Faisal and Anastasopoulos, 2023; Godey et al., 2024), we randomly select from a list of regions that are likely to be underrepresented in training corpora.[6] Then we change proper nouns to names and locations specific to such regions, and replace common nouns with relevant cultural entities. Finally, in **length bias** tests we either *shorten* or *lengthen* the text.

4 Task Evaluation

4.1 Test set creation and validation

We generate modifications (Section 3) for each task, randomly selecting samples from a *test partition* of the original dataset and prompting GPT-4o with instructions. We first create and evaluate a general prompt template for each modification, and then adapt it for each task (see Section A.1 for an example). We follow several steps to ensure the high

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[5]We use a list of nonce words from Cremers (2022).

[6]Africa, Middle East, Southeast, East and Central Asia, Oceania, Latin America, Eastern Europe

Test	Subtest	Original	Modified
Orthography			
Spelling	Addition	beautiful	beautiful**l**
	Omission	fantastic	fantstic
	Swapping	not a bid deal	not a big d**ae**l
Capitalization	Upper to lower	Battlefield 3	**b**attlefield 3
	Lower to upper	Hinckley did not hit Reagan	Hinckley did not **Hi**t Reagan
	sPoNgEcAsE	The professor	The pRoFeSsOr
	ALL CAPS	Michael Phelps	MICHAEL Phelps
Punctuation	Add	not exactly the bees knees	not exactly, the bees knees
	Change	It's worth tracking down.	It's worth tracking down!
	Remove space	so little movie	so littlemovie
Morphology			
Derivation	Derived	killed	assassinated
Compound	Compound	new	brand-new
Syntax			
Voice	Active to passive	Billy beat Tommy	Tommy was beaten by Billy
Gramm. role	Entity swap	Bob sued Bill	Bill sued Bob
Conjunctions	Coordinating	excessive hunting	excessive hunting and poaching
Semantics			
Concept	Synonym	suspect	doubt
	Hyper/hyponym	organization	association
	Nonce word	The bowl had a crack	The bowl had a vibble
	Idiom	they were tasty	they were a real treat
Negation	Verbal	They were afraid of the robots	They were **not** afraid of the robots
	Absolute	They were afraid of the robots	They were afraid of **none** of the robots
	Approximate	They were afraid of the robots	They were **seldom** afraid of the robots
	Lexical	They were afraid of the robots	They were **fearless** of the robots
	Double	They were afraid of the robots	They were **not unafraid** of the robots
Discourse			
Discourse markers	Addition	Toyota has Lexus: they are built for the rich.	Toyota has Lexus, and they are built for the rich.
	Change	The boss fired the worker when he stopped performing well.	The boss fired the worker after he stopped performing well.
	Remove	Tony helped Jeff as he needed help.	Tony helped Jeff, he needed help.
Appraisal	Addition	She turns her down.	She coldly turns her down.
Varieties			
Style	Casual	There is no pleasure in watching a child suffer	It's no fun seeing a kid suffer
Dialect	Singlish	He would not say no.	He dun wan say no.
Biases			
Temporal	Old-fashioned	He treats her badly.	He treats her ill.
Geographical	Names	Anna tried again	Dongxin tried again
	Cultural entities	The bat hit the ball	The lakau hit the polo
Length	Shorten	The lion saw the fish and it was swimming	The lion saw the fish swimming.
	Lengthen	Joseph did not defeat William	Joseph did not manage to defeat William

Table 1: FLUKE: our proposed linguistically-driven tests.

quality of modifications. To improve their **diversity**, we stratify modifications across subtests (for example, different types of negation) and, where possible, randomly select a variable from a list (such as region and country for *geographical bias* or non-existing word for *nonce* semantic test) and pass it to the prompt. To ensure that modifications were applied **minimally**, i.e. the difference in performance can be attributed to a particular linguistic feature change rather than to a large number of changes, we calculate Levenshtein distance between original and modified samples, discarding those which changed more than expected. Finally, we employ two-stage human checks to ensure that modifications are **valid**. For *classification tasks* we ran this validation on Prolific[7], with thorough quality control and four annotators per sample (see Section A.2 for annotation details, inter-annotator agreement and quality statistics). During the first stage, we check if resulting texts **have the required modification** and are still **fluent**, rejecting samples that do not meet these criteria. We find that most tests have a *high retain rate* of 70-90%. During the second stage, we ask annotators to select the tasks' label (such as positive or negative for Sentiment analysis) for modified samples, without knowing the labels for original samples, to **check if the ground-truth label changed** (e.g. after applying negation the sentiment can change from positive to negative). To make sure the task is **solvable** after modification, i.e. a label is not ambiguous or hard to choose, we add an option such as "Neutral" for Sentiment analysis or "Not sure" for other tasks, and reject samples where annotators chose it.

For *generation tasks*, to show how to apply the framework with minimal human intervention, we skip the first stage of human checks and only use tests with reliable modifications (over 70% retain rate). For the second stage, the authors of the paper validate modified samples in terms of whether the modification **changes the label** (for example, if it changes the premises in the math task, leading to a different answer) and whether the task is still **solvable** (for example, if there are modifications that prevent correct instruction following); see examples of valid and rejected modifications, as well as modifications that led to label change, in Table 8 in Appendix. Such setup reduces the human effort, making the framework generalizable to new tasks, while still ensuring the validity of modifications.

In total, we produce around 100 modified instances for each test in each task (1700 modified instances for each classification task and 1300 instances per generation task).

4.2 Tested models and evaluation

We experiment with three smaller PLMs (BERT, GPT-2, and T5), three base LLMs (GPT-4o, Llama 3.1 and Claude 3.5), and two reasoning LLMs (GPT-5, DeepSeek R1). The pretrained models are fine-tuned on the training set with an additional task-specific classification layer on top (Section A.5); while the LLMs are prompted with instructions (zero-shot) (Section A.4).

To ensure a fair comparison of performance between the original and modified set, for each test we evaluate only the subset of the original samples that corresponds to the modified instances. We measure instability via an "unrobustness" score U computed on paired original–modified examples. Let o_i, m_i be per-sample correctness indicators for the original and modified items, respectively.[8] Then

$$U = \frac{1}{N} \sum_{i=1}^{N} \left| m_i - o_i \right| \cdot 100 \qquad (1)$$

where N is the number of instances. Note that U counts both degradations ($1 \rightarrow 0$) and improvements ($0 \rightarrow 1$) as "unrobust": our rationale is that if after modification the model correctly predicts a previously incorrect sample, it is still brittle since the model relies on a particular way the text is written rather than understanding its content.

We follow the original metrics used for the task to define correctness. For Dialogue, Coreference, Sentiment, GSM the correctness metric is accuracy. For NER, we use per-sample entity-level mean F1 (Nakayama, 2018), while IFEval employs strict success (all constraints satisfied) as correctness.

5 Results

5.1 Use Case: NER and Coreference tasks

In this section we present two classification tasks: named entity extraction (NER) and coreference resolution (Coreference).[9] For Coreference task,

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[8]Correctness is defined as whether the prediction matches the ground truth label. Note that we use this formulation because it handles the situations where there is a label change after modification (e.g. sentiment has flipped after negation is introduced). In those cases, the prediction will also need to change for it to be "correct".

[9]The results for the other two classification tasks – Sentiment analysis and Dialogue Contradiction resolution – are in Section A.6 due to space constraints.

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we use KnowRef dataset ([Emami et al., 2019](#)), which consists of pronoun disambiguation problems where each sample has the Winograd Schema Challenge ([Levesque et al., 2012](#)) format, consisting of a sentence, the pronoun we want to disambiguate, two candidates, and the index of the correct candidate as label. For NER, we chose Few-NERD ([Ding et al., 2021](#)), a dataset of Wikipedia sentences, using its 8 first-level entity categories, i.e., *Person, Location, Organization, Art, Building, Product, Event, Misc*. As explained in Section [4.1](#), we thoroughly check and update the labels to make sure the task is still valid and solvable after modification (for example, check if the pronoun can still be resolved or if the entity has changed).

Interestingly, unrobustness results for NER (see Table [2](#)) and Coreference (Table [3](#)) show different, almost orthogonal trends in terms of the tests the models were brittle to. For NER the most revealing test is **Geographical bias**, where all models predict entities from some locales better than from the others. While in some cases the models struggled to identify entities after modification, in the majority of cases it was actually easier for the models to predict "exotic" entities from non-English locales. Moreover, almost all models (except for BERT) lacked robustness to **Punctuation** modifications, heavily relying on **capitalization** as a cue for named entity presence or type. Interestingly, while base LLMs overall are more robust to modifications on this task, reasoning LLMs (especially DeepSeek) show major fluctuations across all NER tests, demonstrating similar unrobustness to PLMs.

Conversely, for the Coreference task, while models were relatively robust to the tests affecting NER, they demonstrated major instability on tests involving modifications of syntactical structure and meaning, such as change of active **Voice** to passive, swapping **Grammatical roles**, or introducing **Negation**, as well as perturbations involving significant changes of context such as **Length bias**, change to casual **Style**, or to **Singlish** dialect. Unlike NER, on Coreference tasks LLMs (with the exception of GPT-4o) perform better than PLMs; however, they still demonstrate unrobustness to the majority of tests, with even the best model (GPT-5) significantly affected by grammatical roles change, negation and style modifications.

5.2 Use case: GSM and IFEval

We choose two generation tasks — mathematical reasoning and instruction following — to demonstrate the applicability of FLUKE to testing generative models. For the mathematical reasoning task we choose Grade School Math (GSM8K) dataset ([Cobbe et al., 2021](#)), which contains mathematical problems expressed in natural language. To simplify the task, we use only the final computed answer (rather than the reasoning steps) to evaluate the solution correctness. For the instruction following task, we use the IFEval benchmark ([Zhou et al., 2023](#)) which contains varied generation prompts ("Write me a letter...") that include 25 types of verifiable instructions such as "include word XXX at least 3 times" or "use 2 bullet points". Due to the nature of these tasks, we evaluate only LLMs on them. We ensure that the tasks are solvable after the modification, and that the expected output (solution or generated text) is still the same for all tests except for some types of **Negation (verbal, absolute, lexical)** where the modification changes the condition of the task and thus the model is expected to generate a different answer (see Section [4.1](#)).

We find that on the GSM task (Table [4](#)) mod-

Category	Modification	PLM		T5	GPT4o	LLM		GPT5	DS	Avg
		BERT	GPT2			Claude	Llama			
Bias	Temporal	3.7	3.0	1.2	6.2	4.3	1.8	7.7	10.6	4.8
	Geographical	25.1	27.6	29.0	22.3	26.0	27.0	22.0	27.8	25.8
	Length	11.8	12.2	13.1	12.7	15.7	6.4	9.7	12.6	11.8
Orthogr.	Spelling	4.3	2.5	1.4	6.6	3.0	3.9	7.3	11.4	5.0
	Capitalization	0.9	19.3	13.1	11.3	8.9	15.3	9.1	13.6	11.5
	Punctuation	6.5	3.7	4.9	7.1	9.1	7.9	7.8	15.0	7.8
Morphol.	Derivation	1.9	4.2	5.8	3.7	2.0	1.3	9.5	8.2	4.6
	Compound	3.1	0.6	5.2	3.1	1.7	1.0	7.0	12.9	4.3
Syntax	Voice	7.8	10.8	5.7	7.5	5.5	4.5	8.3	11.3	7.7
	Grammar	8.0	15.9	10.5	8.3	3.5	5.3	10.8	12.4	9.3
	Conjunction	9.1	7.6	7.7	9.4	7.5	8.0	11.7	13.2	9.3
Semantics	Concept	5.0	8.9	5.3	6.5	4.8	3.9	8.5	9.4	6.5
	Negation	4.8	5.2	6.5	8.2	3.9	4.6	10.5	15.2	7.4
Discourse	Disc. markers	4.7	1.6	5.4	2.2	1.9	3.2	6.3	8.7	4.2
	Appraisal	5.5	2.6	4.8	3.2	3.1	2.9	7.1	14.0	5.4
Varieties	Style	11.8	12.2	13.1	3.6	4.8	6.4	7.4	10.9	8.8
	Dialectal	12.6	7.4	8.4	5.9	8.9	4.7	7.0	13.2	8.5
Average		7.4	8.6	8.3	7.5	6.7	6.4	9.3	13.0	8.4

Table 2: NER: Unrobustness (U, %) by model and modification. *Claude* stands for Claude 3.5, *Llama* for Llama 3.1, and *DS* for DeepSeek R1

Category	Modification	PLM		T5	GPT4o	LLM		GPT5	DS	Avg
		BERT	GPT2			Claude	Llama			
Bias	Temporal	9.0	4.0	6.0	8.0	1.0	7.0	3.0	8.0	5.8
	Geographical	8.0	14.0	9.0	10.0	4.0	5.0	6.0	10.0	8.2
	Length	19.2	15.2	14.1	15.2	20.2	17.2	8.1	13.1	15.3
Orthogr.	Spelling	11.2	3.1	7.1	5.1	2.0	4.1	7.1	4.1	5.5
	Capitalization	15.2	14.1	7.1	7.1	4.0	5.1	2.0	6.1	7.6
	Punctuation	1.0	7.1	1.0	1.0	3.0	1.0	2.0	4.0	2.5
Morphol.	Derivation	4.1	3.1	5.1	4.1	1.0	1.0	5.1	2.0	3.2
	Compound	6.2	4.2	3.1	5.2	6.2	6.2	3.1	4.2	4.8
Syntax	Voice	35.8	34.7	41.1	26.3	15.8	30.5	9.5	15.8	26.2
	Grammar	30.6	27.8	19.4	22.2	18.1	19.4	16.7	20.8	21.9
	Conjunction	5.2	10.3	8.2	8.2	4.1	7.2	5.2	6.2	6.8
Semantics	Concept	8.0	3.0	5.0	11.0	18.0	9.0	10.0	10.0	9.2
	Negation	25.5	23.5	24.5	21.4	24.5	22.4	22.4	30.6	24.4
Discourse	Disc. markers	8.0	6.0	8.0	19.0	10.0	7.0	9.0	11.0	9.8
	Appraisal	5.0	8.0	4.0	8.0	7.0	9.0	5.0	7.0	6.6
Varieties	Style	16.0	19.0	18.0	19.0	14.0	14.0	14.0	12.0	15.8
	Dialect	8.3	26.9	22.2	24.5	11.8	16.7	2.9	12.7	15.8
Average		12.7	13.2	11.9	12.7	9.7	10.7	7.7	10.5	11.1

Table 3: Coreference: Unrobustness (U, %) by model and modification. Notation as in Table [2](#)

Category	Modification	GPT-4o	Claude-3.5	Llama 3.1	GPT-5	DS R1	Avg
Bias	**Temporal**	1.0	2.0	4.0	0.0	1.0	1.6
	Geographical	5.0	5.0	7.0	1.0	2.0	4.0
	Length	4.0	2.0	2.0	0.0	2.0	2.0
Orthographic	**Spelling**	1.0	0.0	2.0	1.0	0.0	0.8
	Capitalization	3.0	1.0	5.0	1.0	1.0	2.2
	Punctuation	0.0	0.0	5.0	1.0	1.0	1.4
Semantic	**Concept**	1.0	0.0	5.0	2.0	1.0	1.8
	Negation	15.0	15.0	18.0	7.0	9.0	12.8
Discourse	**Appraisal**	0.0	0.0	1.0	1.0	1.0	0.6
Varieties	**Style**	4.0	3.0	6.0	4.0	3.0	4.0
	Dialect	2.0	4.0	6.0	1.0	2.0	3.0
Syntactic	**Conjunction**	0.0	1.0	4.0	1.0	1.0	1.4
	Voice	2.0	2.0	6.0	1.0	2.0	2.6
Average		2.9	2.7	5.5	1.6	2.0	2.9

Table 4: GSM: Unrobustness (U, %) by model and modification

els demonstrate major brittleness only to **Negation** tasks, where all of them fail to take into account the changed or even reversed logic of the premise, showing memorisation effects. Base LLMs such as Claude-3.5 and especially Llama 3.1 are also affected by context changes, such as failing to accomodate for changed names and currencies in **Geographical bias** test, or explaining the problem in informal **style** or **Singlish** dialect. Interestingly, reasoning LLMs are more robust to such changes.

Compared to solving mathematical problems, the LLM's ability to follow instructions are much more affected by the way the instructions are written — with both base and reasoning LLMs showing significant fluctuations in performance across all tests. This includes not only the "usual suspects" such as **Negation**, **Style** and **Dialect**, but also more innocuous changes such as adding an **appraisal** word or phrase (*please repeat -> please be so nice as to repeat*), adding a word with a **conjunction** (*Rewrite the following text -> Rewrite and transform the following text*), changing the case of a single word in instruction, etc. Here, reasoning models do not seem to handle modifications better than the base ones.

Category	Modification	GPT-4o	Claude-3.5	Llama 3.1	GPT-5	DS R1	Avg
Bias	**Temporal**	11.1	4.0	12.1	5.1	12.1	8.9
	Geographical	9.0	12.0	14.0	9.0	10.0	10.8
	Length	11.0	10.0	18.0	6.0	16.0	12.2
Orthography	**Capitalization**	8.1	5.1	10.1	9.1	13.1	9.1
	Punctuation	7.1	3.0	13.1	8.1	12.1	8.7
	Spelling	3.1	4.1	7.2	6.2	8.2	5.8
Syntax	**Conjunction**	11.0	7.0	6.0	8.0	11.0	8.6
	Voice	9.0	9.0	10.0	6.0	15.0	9.8
Semantics	**Concept**	9.1	7.1	11.1	7.1	7.1	8.3
	Negation	24.0	22.0	24.0	23.0	23.0	23.2
Discourse	**Appraisal**	7.1	4.1	11.2	7.1	6.1	7.1
Varieties	**Style**	18.0	7.0	10.0	9.0	11.0	11.0
	Dialect	13.0	13.0	12.0	11.0	15.0	12.8
Average		10.8	8.3	12.2	8.8	12.3	10.5

Table 5: IFEval: Unrobustness (U, %) by model and modification

6 Discussion

6.1 Model brittleness is task-specific

We call our framework task-agnostic; this, however, does not mean that all tests are meaningful for all the tasks. As the results above (and in Section A.6) show, the tests that actually "fired", or showed substantial drops or increases, are different for each task. Even test such as **negation** which is known to be difficult for models (Ravichander et al., 2022; Truong et al., 2022) has almost no effect on the NER task. On the other hand, seemingly "simple" tests (**capitalization**) that have a negligible effect on most of the tasks led to some dramatic drops on the NER and IFEval tasks. Thus, our framework is task-agnostic because it can be applied to reveal lack of robustness on a new task without having a preconceived (and potentially wrong) notion of what tests are meaningful for it.

6.2 LLMs are not always more robust than PLMs, and reasoning enhanced training does not always help

In classification tasks, where PLMs were finetuned on the original dataset, one would expect larger fluctuations in performance compared to LLMs, as modifications are likely to change the data distribution and break the identical distribution assumption that the fine-tuning process is based on. This holds for two out of four classification tasks we tested — Coreference resolution (Section 5.1) and Sentiment Analysis (Table 12 in Section A.6) — where PLMs are overall less robust to perturbations. However, on two other classification tasks — NER (Table 2) and Dialogue contradiction detection (Table 11 in Section A.6) — while base LLMs are overall more robust than PLMs, reasoning LLMs are as brittle as the latter. Moreover, while LLMs are on average (across all models and tests) better (see the "Average" row in Table 14), they are sometimes markedly brittle to a particular test. For example, Claude-3.5 is substantially more affected by **concept** modifications than any PLMs on coreference resolution, or GPT-4o affected by **grammatical role** modifications on dialogue contradiction task.

Comparing between base and reasoning LLMs across tasks does not reveal a clear winner either. Reasoning seems to improve overall robustness on tasks such as GSM (Table 4), Coreference (Table 3) or Sentiment Analysys (Table 12); however, on other tasks the reasoning models perform similar to base LLMs (IFEval, Table 5) or even worse than

them (NER, Table 2, and Dialogue, Table 11).

We also test if a reasoning model (GPT-5) is able to handle the modifications better if it is *aware* of them. To do that, we include additional context into the prompt where we alert the model that the sample was modified, and explicitly specify the type of modification (e.g. by telling it that the active voice was changed to passive). We found no consistent gain when we do this (see Appendix Table 13).

6.3 Models are overall less robust to natural, linguistically valid modifications

Some of the work on robustness focuses on corrupting the text in adversarial way, such as shuffling characters or changing the case (Belinkov and Bisk, 2017; Li et al., 2018; Eger and Benz, 2020), while some includes natural, lingustically equivalent perturbations such as synonym replacement (Ren et al., 2019; Jin et al., 2020). Our framework combines both types of tests and allows to compare their efficiency for a particular task. We find that on average linguistically valid modifications reveal unrobustness more often than corrupting the text (i.e. such tests as **Orthography**) (see "Average" column in Table 14). The exception here are the NER task where orthography is directly relevant to performance, and, surprisingly, IFEval, where the model often confused the instructions regarding capitalization with capitalization used in the instruction. Thus, the choice of the test type – adversarial corruptions or natural modifications – should also be motivated by the downstream task.

6.4 The ability to generate a modification does not entail robustness against it

Though it is a common practice to use LLMs to generate test data, this raises a question of circularity if the same model (in our case, GPT-4o) is used to modify instances and then tested against them. To address this concern, we compare the quality of modifications generated by GPT-4o (as evaluated by annotators in terms of **retain rate**, i.e. percentage of modifications that were found correct and fluent) with the robustness of the same model to these modifications. As can be seen from Figure 1, as well as low and insignificant Pearson correlation, there is no clear relation between these two aspects: while some modifications (**Geographical bias**, **Dialect**) are easy for the model to generate, they lead to significant unrobustness; on the other hand, some modifications can be very hard (**Derivation**, **Compounds**), but the model is less brittle to them. Thus,

the ability of the model to *understand* a linguistic feature (i.e. apply it when generating) does not straightforwardly translate to its ability to handle this feature on downstream tasks, and the samples that were generated by a model so as to include a particular feature can be used to test robustness to that feature.

Figure 1: Generation Performance vs Robustness (100-U) of GPT-4o

7 Conclusion

In this paper, we present FLUKE, a task-agnostic, linguistically-driven framework that introduces minimal modifications to existing datasets to create a benchmark for assessing robustness. We automate these modifications by prompting GPT-4o, followed by thorough manual validation to ensure data quality. To showcase the generalizability of this framework, we apply it to create modified instances across six tasks covering both classification and generation, and evaluate the performance of smaller fine-tuned models and large language models. Our findings reveal that: (1) the impact of modifications is highly task-dependent, with some tests being critical for certain tasks but irrelevant for others; (2) while LLMs demonstrate better overall robustness compared to PLMs, they still exhibit significant brittleness, and on some tasks reasoning LLMs are less robust than base LLMs; (3) models are overall less robust to linguistically valid modifications than to adversarial corruption, but this again depends on the task; (4) the ability of a model to implement a linguistic feature during generation does not correlate with its robustness to that feature on downstream tasks. We hope that FLUKE provides an alternative approach for evaluating models, and that model developers would consider integrating these results into model cards (Mitchell et al., 2019) when releasing models.

8   Limitations

Although FLUKE aims to cover a wide range linguistics capabilities, we acknowledge that it is by no means exhaustive: there are still many areas that it can be expanded, and the current suite of capability tests should serve as a foundation for model developers to create more task-specific tests.

FLUKE is currently designed for English. Although many of its capability tests are applicable to other languages, our LLM prompts, human validation experiments and results are limited to English. To adopt FLUKE to another language, we recommend performing a thorough two-stage human evaluation on a sample of tasks to estimate the retain rate of modifications and reveal the tests that are likely to cause label change. For subsequent task, a simplified evalation with human-in-the-loop is possible.

Although we generate the modifications with GPT-4o, the process is ultimately not fully automated, as we still require human assessment to validate the modifications. That said, since most of the automatic modifications were shown to be valid and we only need a small number of instances to understand model capability, when FLUKE is used to test a particular model for a particular task, we believe the validation can be done in-house by the model developers.

Previous works have pointed out potential biases in data generated by LLMs, stemming from the lack of its diversity (Ding et al., 2024). In our work, such biases are most likely to occur in the geographical bias modification. To ensure a diverse representation, we compile a list of underrepresented regions as discussed in Section 3.2, and explicitly specify a region from this list in the prompt to generate samples across the variety of underrepresented geographical locations.

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A   Appendix

A.1   Data generation prompts

An example of generating compound word modification for coreference resolution task.

```
Find any non-compound (single-root) word
in the text below and change it into a
compound word (word with several roots).
Don't make change to the pronoun.

Example:  "a sequence of ridiculous
shooting scenes" -> "a sequence of
ridiculous shoot-'em-up scenes"
Example: dull acting -> lacklustre acting

Text: Joe raced against Steven because he
thought it would be easy.
Pronoun: he

Modified text: Joe raced against Steven
because he thought it would be a
no-brainer.
```

A.2   Annotation process and instructions

We perform a two-staged validation of modified samples using a crowdsource annotation platform Prolific [10]. To ensure high quality of annotations, we use a high per hour rate of 12 euro, which is above the minimal payment rate in the annotators' country of residence and well above the usual Prolific rate (overall cost: 7233 euro), choose only annotators from English-speaking countries (except for the **Dialect** test where we only used annotators from Singapore), and with a minimum success rate of 90%, as well as perform quality checks as described below. The human validation experiments has been approved by the ethics board (application ID: anonymised), and the annotators were informed of how their data will be used and had to express their consent.

During Stage 1, the annotators received instructions that described an intended modification (**Voice, Negation, Style** etc., see Section 3) and were asked if the sample they see is modified correctly according to these instructions (see Figure 2 for an example of annotation interface). For quality control, we include four control questions, which were randomly sampled from a different modification. We remove annotators who fail to answer more than one of such questions (i.e. selecting "Correct" twice), or select one option too frequently (i.e. selecting "Incorrect" for all questions). Each of the samples is annotated by four annotators, and

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[10]https://www.prolific.com/

receives at least two annotations after the quality checks. We filter our samples which were not deemed to be "Correct" by the majority (over 50%) of annotators. In case of tie, we select the answer of the annotator with better performance on the control questions. The inter-annotator agreement in terms of Krippendorf's α (Krippendorff), averaged majority-class agreement (percentage of samples where the majority of annotators chose the same label), and the retain rate (percentage of samples that pass phase 1 annotation) are shown in Table 6. We choose Krippendorf's α as an agreement metrics to accommodate for the difference in number of annotations per sample. We note, however, that it is not directly applicable here as it assumes that all annotations are provided by a fixed, ordered set of observers and factors in the consistency of their decisions, i.e. measures the annotators behavior agreement rather than agreement of labels. Thus, in our case the Majority rate agreement reveals more about the patterns of annotation agreement, and achieves substantially high levels.

During Stage 2, the annotators were given instructions for one of the four tasks (**Sentiment Analysis, Dialogue Contradiction Detection, Coreference Resolution, Named Entity Recognition**) and asked to assign a label specific for that task (for example, judge a modified sample as having *positive* or *negative* sentiment for the **Sentiment Analysis** task, see Figure 3). For quality checks, we used unmodified samples from the training data of the task (i.e. samples for which we knew the label); and apply the same filtering criteria in Stage 1. The final label was also selected based on the majority vote. We compared the resulting labels for modified samples with the labels for the original data to check if any inconsistencies were due to the genuine label change resulting from the modification, rather than to annotators disagreement. The inter-annotator agreement results (measured similarly to Stage 1) are presented in Table 7.

A.3 Examples of annotation decisions for generative tasks (simplified quality assurance scenario)

We provide examples of decisions where we kept the modification together with the original label for the task, changed the label, or rejected the modification, in Table 8.

	Modification	Krippendorff's α	Majority rate	Retain rate
Bias	Temporal	0.33	0.85	0.80
	Geographical	0.35	0.84	0.82
	Length	0.30	0.83	0.72
Morphology	Derivation	0.14	0.79	0.50
	Compound	0.39	0.86	0.61
Syntax	Voice	0.30	0.83	0.76
	Grammar	0.17	0.80	0.59
	Conjunction	0.39	0.88	0.84
Semantics	Concept	0.37	0.84	0.75
	Negation	0.42	0.90	0.73
Pragmatic	Disc. markers	0.22	0.78	0.63
	Appraisal	0.46	0.89	0.86
Varieties	Style	0.53	0.91	0.93
	Dialect	0.41	0.87	0.86

Table 6: Phase 1 annotation quality

	Krippendorff's α	Majority rate	Label change rate
Sentiment Analysis			
Semantics: Negation	0.54	0.84	0.53
Dialogue Contradiction Detection			
Syntax: Grammar	0.34	0.81	0.33
Semantics: Negation	0.39	0.80	0.41
Coreference Resolution			
Syntax: Grammar	0.66	0.91	0.82
Semantics: Negation	0.57	0.79	0.49
NER			
Bias: Geography	0.36	0.59	1.00
Syntax: Grammar	0.43	0.67	0.94
Syntax: Conjunction	0.36	0.63	1.00

Table 7: Phase 2 annotation quality

A.4 LLM settings

We report the exact endpoint and sampling parameters for LLMs in Table 9.

Sentiment analysis prompt

```
Classify the sentiment of the given text.
Answer with 1 for positive, 0 for negative.
Text: it's a charming and often affecting
journey.
Answer: 1
```

Dialogue contradiction prompt

```
Does the last utterance contradict the
dialogue context?   Answer with 1 if
contradict, 0 if not contradict.
Dialogue context:
...
agent 0: well, i'm a big aerosmith fan,
but i also like country.
agent 1: aerosmith is not bad but i love
country so much
...
Last utterance: agent 1: i am a nascar fan
too!
Answer: 1
```

Coreference resolution prompt

```
Which candidate does the pronoun refer to?
Answer with either 0 or 1.
Text:  The sniper  shot  the  terrorist
because  he was a bad guy.
Pronoun: he
Candidates:  0:  The  sniper,  1:   the
```

Check the Correctness of Text Modifications

Toggle Instructions

Instructions

In this task, you will be shown an instruction for text modification, an original text and a modified text, along with the modifications made to the original text. The goal is to check whether the modification is correct. You will need to choose one of two options:

1. **Yes**: if the modification follows instructions, and the modified text makes sense, is fluent and grammatical.
2. **No**: if the modification doesn't follow instructions, or the modified text does not make sense, is not fluent or grammatical.

Below you can find some **examples**.

Text Modification Instruction
In this task, a word with a suffix or a prefix (a word derived from some other word) was supposed to be replaced with a root word (word without any prefixes or suffixes).

Example #1
Original Text = a somewhat tedious film
Modified Text = a somewhat dull film
Answer = Yes ("tedious" is a derived word which has -ious suffix; "dull" does not have suffixes or prefixes)

Example #2
Original Text = he uncorked a bottle
Modified Text = he corked a bottle
Answer = Yes ("uncork" is a derived word while "cork" is a corresponding root word)

Example #3
Original Text = a somewhat dull film
Modified Text = a somewhat boring film
Answer = No (both "tedious" and "boring" are derived words)

Example #4
Original Text = a very good film
Modified Text = a very nice film
Answer = No (the original text does not contain any words that have suffixes or prefixes, so it should not be modified)

Example #5
Original Text = she smiled at me brightly
Modified Text = she smiled at me bright
Answer = No (though "bright" is a root word, the modified sentence is grammatically wrong)

Maintain quality work to remain qualified

If your work quality is poor we will revoke your qualification and if it is very poor you will not be paid.
We will check your answers and ensure that your work quality remains high. The results of this task will be used to conduct **research**.

Toggle Instructions

8%

Text Modification Description

In this task, a word with a suffix or a prefix (a word derived from some other word) was supposed to be replaced with a root word (word without any prefixes or suffixes). Only one word should be modified.

Example:

a somewhat tedious film → a somewhat dull film

Original Text

a subtle and well-crafted (for the most part) chiller.

Modified Text

a subtle and well-made (for the most part) chiller.

Question

Is the modification correct?
○ Yes
○ No

Explain your decision (if necessary):

n/a

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Figure 2: The example annotation page for the use case **Sentiment Analysis (SA)** for the linguistic capability test **derivation** in Stage 1.

Does the sentense show positive or negative sentiment?

Toggle Instructions

Instructions

In this task, you will be shown a sentence from a movie review and asked to identify if its overall sentiment is positive or negative. Please note that some sentences can have a mixture of sentiments or have a sentiment that is not expressed very strongly. In such cases, use your best judgment to determine if the author is leaning towards positive or negative review of the movie. Some of the sentences you see can contain mistakes such as typos or be worded in a slightly unusual way. Please ignore this and focus only on determining the sentiment of the sentence.

Below you can find some **examples**.

=== Example 1 ===
Sentence
we know the plot's a little crazy, but it held my interest from start to finish
Answer
positive
Explanation
while the author does not seem to like the plot, their overall feeling is still positive. When several sentiments are in conflict, look for words such as "but" to determine where the main sentiment is.

=== Example 2 ===
Sentence
it's not the ultimate depression-era gangster movie
Answer
negative
Explanation
the sentiment is a bit vague here, but because the author doesn't agree that the movie is "the ultimate" one, we can conclude their sentiment is more negative.

Maintain quality work to remain qualified
If your work quality is poor we will revoke your qualification and if it is very poor you will not be paid.
We will check your answers and ensure that your work quality remains high. The results of this task will be used to conduct **research**.

Toggle Instructions

Sentence

This movie is great!

Question

Is the sentence above overall positive or negative?

○ Positive   ○ Negative   ○ Neutral

Explanation

The sentence shows positive sentiment

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Figure 3: The example annotation page for the use case **Sentiment Analysis (SA)** in Stage 2.

Task	Test	Original	Modified	Keep?	Reason
GSM	Dialect	Reggie, Lynn, and Paisley ran together. Paisley ran 4 miles. Reggie ran 5 times what Paisley ran and 3 miles farther than Lynn. How many miles did Lynn run?	Reggie, Lynn, and Paisley *go running kaki*. Paisley ran 4 miles. Reggie ran 5 times what Paisley ran and 3 miles *more* than Lynn. *Lynn run how many miles*?	✓	Despite substantial language change, nothing has changed in the premises of the mathematical problem, so we keep the sample.
GSM	Negation	Miss Albert's class is composed of 12 boys and 12 girls. One-third of the girls and one-fourth of the boys are on varsity. How many students are not on varsity?	Miss Albert's class is composed of 12 boys and 12 girls. One-third of the girls and one-fourth of the boys are *not* on varsity. How many students are not on varsity?	→	The modification is valid (the problem can be solved), but leads to a different answer (label).
GSM	Concept	3 trees each had 7 blue birds in them. 2 different trees each had 4 blue birds. 1 final tree had 3 blue birds. How many blue birds were in the trees in total?	3 trees each had 7 blue birds in them. 2 different trees each had 4 blue birds. 1 final tree had 3 *sprat* birds. How many blue birds were in the trees in total?	✗	"Blue" was replaced by a nonce (non-existing) word "sprat". It is impossible to determine if "sprat birds" are blue or not, so the problem cannot be solved.
IFEval	Temp. bias	Write exactly 4 paragraphs about tips for installing a car seat for moms. Use 2 new lines to separate paragraphs. Start the 4th paragraph with the word elm.	Write exactly 4 paragraphs about tips for installing a car seat for moms. Use 2 new lines to separate paragraphs. *Commence* the 4th paragraph with the word 'elm'.	✓	The word "begin" was replaced by a slightly outdated word "commence", which is still well understandable in the context. The modification is valid and does not change the label.
IFEval	Negation	Write me a resume for Matthias Algiers. Use words with all capital letters to highlight key abilities, but make sure that words with all capital letters appear less than 10 times.	Write me a resume for Matthias Algiers. Use words with all capital letters to highlight key abilities, but make sure that words with all capital letters appear *more* than 10 times.	→	"Less" was changed to "more", so if the model generates less than 10 words in all caps, it should be considered wrong.
IFEval	Conjunct.	...Your entire response should be in English, and should not contain any capital letters.	...Your entire response should be in English, and should not contain any capital letters *or punctuation*.	✗	The modification is fluent and applied correctly, but it makes the task more difficult (it is hard to avoid any punctuation), so we reject it.

Table 8: Decision process for keeping (✓), rejecting (✗) modification, or changing the label (→)

Model	GPT4o	Claude-3.5	Llama-3.1	GPT-5	Deepseek R1
Endpoint	gpt-4o-2024-05-13	claude-3.5-sonnet	llama-3.1-405b-instruct	gpt-5	deepseek-r1
# Params	Undisclosed	Undisclosed	405B	Undisclosed	671B
Temperature	0	0	0	1 (default by reasoning model)	1 (default by reasoning model)
Max token	1024	1024	1024	4096	4096

Table 9: LLMs settings

```
terrorist
Answer: 1
```

Named entity recognition prompt

```
Extract named entities from the text.
Possible entity types: ART, BUILDING,
EVENT, LOCATION, ORGANIZATION, OTHER,
PERSON, PRODUCT. Reply with the list
of entities in the format ["text":
entity_span , "label": entity_label,].
Text: Ronald will travel to Iceland.
Answer: [{"text":  "Ronald",  "value":
"PERSON"}, {"text":  "Iceland",  "value":
"LOCATION"}]
```

A.5 PLM settings

We report the finetuning details for PLMs in Table 10.

SA: We add a classification head on top of PLMs and fine-tune as a sequence classification task. Input: text, Output: label (0|1)

Dialogue: We add a classification head on top of PLMs and fine-tune as a sequence classification task. Input: dialog_context[SEP]last_utterance, Output: label (0|1)

Coref: We add a classification head on top of PLMs and fine-tune as a sequence classification task. Input: text[SEP]pronoun[SEP]candidates. Ouput: label (0|1)

NER: We add a classification head on top of PLMs and fine-tune as a sequence labeling task. Input: Text, Output: Label (CoNLL format)

Fine-tuning details are in Table 10.

Model	BERT	GPT-2	T5
Checkpoint	bert-base-cased	gpt2	t5-base
Param	110M	124M	220M
Optimizer	AdamW	AdamW	AdamW
Loss	CrossEntropyLoss	CrossEntropyLoss	CrossEntropyLoss
SA			
Batch size	16	32	32
Epoch	3	5	10
Learning rate	2e-5	2e-5	5e-5
Max length	128	128	128
Dialog			
Batch size	8	8	8
Training step	10000	10000	10000
Learning rate	2e-5	2e-5	2e-5
Max length	512	512	512
Coref			
Batch size	16	16	16
Epoch	3	3	3
Learning rate	2e-5	2e-5	2e-5
Max length	128	128	128
NER			
Batch size	32	32	32
Epoch	5	5	5
Learning rate	2e-5	2e-5	2e-5
Max length	128	128	128

Table 10: PLM fine-tuning details

A.6 Use Case: Dialogue Contradiction Detection and Sentiment Analysis

In this section we introduce two additional classification tasks – Dialogue Contradiction Detection and Sentiment Analysis.

We use the DECODE dataset (Nie et al., 2021) to evaluate dialogue understanding capabilities. Each sample is a multi-turn dialogue, where the final turn may be consistent with (0) or contradict (1) the preceding context. For Sentiment Analysis, We chose the SST-2 dataset (Socher et al., 2013), containing around 11K sentences extracted from movies reviews with either 0 (negative) or 1 (positive) sentiment.

As Table 11 shows, on Dialogue contradiction detection task base LLMs are overall more robust to modifications than PLMs; however, reasoning LLMs on average perform similar to LLMs. All models show major brittleness to negation, and the majority of them also lack robustness to change of **grammatical roles**, which shows that they tend to rely on surface-level, token consistency between the context and the final turn, rather than on logical coherence. Moreover, LLMs (but to a lesser extent PLMs) demonstrate **geographical bias**, whuile PLMs are particularly brittle to **casual style**.

| Category | Modification | PLM | | | LLM | | | | | Avg |
		BERT	GPT2	T5	GPT4o	Claude	Llama	GPT5	DS	Avg
Bias	**Temporal**	8.0	6.0	7.0	2.0	5.0	1.0	3.0	2.0	4.2
	Geographical	6.5	8.7	12.0	13.0	15.2	12.0	18.5	13.0	12.4
	Length	10.0	6.0	5.0	4.0	6.0	1.0	6.0	7.0	5.6
Orthogr.	**Spelling**	6.0	6.0	4.0	8.0	3.0	2.0	1.0	6.0	4.5
	Capitalization	0.0	6.2	6.2	3.1	2.1	2.1	4.2	1.0	3.1
	Punctuation	4.0	2.0	8.0	3.0	3.0	1.0	5.0	2.0	3.5
Morpho.	**Derivation**	0.0	2.2	1.1	4.3	5.4	1.1	5.4	6.5	3.2
	Compound	6.0	4.0	3.0	4.0	7.0	1.0	8.0	6.0	4.9
Syntax	**Voice**	9.0	11.0	7.0	7.0	2.0	3.0	9.0	5.0	6.6
	Grammar	14.3	12.9	7.1	20.6	7.4	11.8	16.2	19.1	13.7
	Conjunction	5.0	4.0	7.0	6.0	1.0	2.0	4.0	4.0	4.1
Semantics	**Concept**	7.0	5.0	4.0	8.0	7.0	2.0	10.0	6.0	6.1
	Negation	29.0	39.0	31.0	31.0	30.0	30.0	25.0	25.0	30.0
Discourse	**Disc. markers**	5.7	9.2	3.4	3.4	2.3	3.4	5.7	5.7	4.9
	Appraisal	6.0	10.0	5.0	7.0	6.0	4.0	10.0	11.0	7.4
Varieties	**Style**	12.0	10.0	12.0	6.0	4.0	2.0	6.0	6.0	7.2
	Dialect	20.8	5.7	9.4	11.3	15.1	7.5	5.7	13.2	11.1
Average		8.8	8.7	7.8	8.3	7.1	5.1	8.4	8.2	7.8

Table 11: Dialogue: Unrobustness (U, %) by model and modification. *Claude* stands for Claude 3.5, *Llama* for Llama 3.1, and *DS* for DeepSeek R1

On Sentiment Analysis task, overall, PLMs were less robust to modifications compared to LLMs (see Table 12), with the exception of Claude-3.5 which lacks robusteness to many tests that the other LLMs are stable on. Most prominently, all LLMs and PLMs are significantly unrobust to **negation**, and can be easily misguided by adding another **appraisal** marker to a sentence already bearing some sentiment.

Category	Modification	PLM		T5	GPT4o	LLM		GPT5	DS	Avg
		BERT	GPT2			Claude	Llama			
Bias	Temporal	5.0	5.0	3.0	0.0	8.0	1.0	3.0	3.0	3.5
	Geographical	5.0	4.0	3.0	9.0	8.0	7.0	4.0	8.0	6.0
	Length	3.0	2.0	3.0	3.0	9.0	2.0	1.0	1.0	3.0
Orthogr.	Spelling	4.0	4.0	0.0	0.0	6.0	3.0	0.0	0.0	2.1
	Capitalization	0.0	3.0	3.0	1.0	7.1	3.0	0.0	3.0	2.5
	Punctuation	1.0	2.0	0.0	1.0	3.0	3.0	1.0	1.0	1.5
Morphol.	Derivation	3.4	5.7	2.3	2.3	6.9	2.3	3.4	4.6	3.9
	Compound	3.2	8.4	3.2	2.1	5.3	1.1	3.2	4.2	3.8
Syntactic	Voice	9.0	10.0	9.0	4.0	10.0	3.0	5.0	4.0	6.8
	Grammar	4.5	12.1	3.0	4.5	7.6	4.5	4.5	4.5	5.7
	Conjunction	3.0	6.0	1.0	1.0	3.0	3.0	0.0	0.0	2.1
Semantic	Concept	6.0	6.0	5.0	4.0	4.0	2.0	1.0	5.0	4.1
	Negation	22.9	20.8	25.0	16.7	17.7	15.6	16.7	17.7	19.1
Pragmatic	Discourse	3.0	6.1	4.0	1.0	12.1	3.0	2.0	3.0	4.3
	Sentiment	19.0	16.0	12.0	14.0	15.0	16.0	11.0	10.0	14.1
Genre	Casual	9.0	9.0	5.0	3.0	7.0	6.0	3.0	2.0	5.5
	Dialectal	9.8	9.8	7.8	4.9	6.9	5.9	2.9	3.9	6.5
Average		6.5	7.6	5.3	4.2	8.0	4.8	3.6	4.4	5.6

Table 12: Sentiment Analysis: Unrobustness (U, %) by model and modification. *Claude* stands for Claude 3.5, *Llama* for Llama 3.1, and *DS* for DeepSeek R1

Category	Modification	SA	COREF	DIALOGUE	NER	GSM	IFEVAL	AVG
Bias	Geographical	1.0	4.0	-1.1	0.3	2.0	0.0	1.0
	Length	1.0	0.0	-1.0	-1.9	3.0	2.0	0.5
	Temporal	-1.0	-2.0	0.0	-2.3	1.0	2.0	-0.4
Orthography	Capitalization	0.0	-1.0	-4.2	-3.7	0.0	-2.0	-1.8
	Punctuation	0.0	-1.0	-2.0	-0.1	2.0	2.0	0.1
	Spelling	1.0	-4.1	3.0	-2.5	1.0	2.0	0.1
Morphology	Compound	0.0	0.0	-2.0	-2.7	NA	NA	-1.2
	Derivation	1.1	-2.0	3.2	-5.2	NA	NA	-0.7
Syntax	Conjunction	0.0	-1.0	1.0	-3.9	NA	2.0	-0.3
	Grammar	0.0	-2.8	1.5	-3.7	NA	NA	-1.2
	Voice	-1.0	0.0	0.0	0.6	0.0	6.0	0.9
Semantics	Concept	0.0	3.0	-5.0	-3.4	-1.0	6.0	-0.1
	Negation	0.0	-2.0	3.0	-3.0	4.0	-5.0	-0.5
Discourse	Appraisal	0.0	-3.0	0.0	-2.7	0.0	1.0	-0.8
	Disc. markers	2.0	3.0	-3.4	1.0	NA	NA	0.6
Varieties	Dialect	-1.0	2.0	-1.9	0.2	1.0	-2.0	-0.3
	Style	0.0	-3.0	1.0	0.1	0.0	6.0	0.7
Average	Average	0.2	-0.6	-0.5	-1.9	1.0	1.5	-0.2

Table 13: GPT-5 vs GPT-5 (w. context): ΔU = U(ctx) - U(std) (flip %) by task and modification. Positive value (red) indicates a degradation in robustness while negative value (green) indicates an increase.

Overall, PLMs are more unrobust compared to LLMs. Among LLMs, the newer reasoning models are more robust compared to the base versions. Modification-wise, Geographical Bias, Negation, Style, and Dialect are the most prominent ones in creating instability.

Category	Modification	BERT	GPT-2	T5	GPT-4o	Claude-3.5	Llama 3.1	GPT-5	DS R1	Avg
Bias	Temporal	6.4	4.5	4.3	4.7	4.0	4.5	3.6	6.1	4.8
	Geographical	11.2	13.6	13.2	11.4	11.7	12.0	10.1	11.8	11.9
	Length	11.0	8.8	8.8	8.3	10.5	7.8	5.1	8.6	8.6
Orthographic	Spelling	4.0	4.0	0.0	0.5	3.0	2.5	0.5	0.0	1.8
	Capitalization	0.0	3.0	3.0	2.0	4.0	4.0	0.5	2.0	2.3
	Punctuation	1.0	2.0	0.0	0.5	1.5	4.0	1.0	1.0	1.4
Semantic	Concept	6.0	6.0	5.0	2.5	2.0	3.5	1.5	3.0	3.7
	Negation	22.9	20.8	25.0	15.8	16.4	16.8	11.8	13.3	17.9
Discourse	Appraisal	5.5	6.9	4.6	5.1	4.0	5.6	6.0	7.8	5.7
Varieties	Style	13.3	13.7	14.4	10.1	6.6	7.7	8.1	8.6	10.3
	Dialect	14.6	16.3	15.8	12.7	11.0	10.6	5.2	10.7	12.1
Syntactic	Conjunction	3.0	6.0	1.0	0.5	2.0	3.5	0.5	0.5	2.1
	Voice	9.0	10.0	9.0	3.0	6.0	4.5	3.0	3.0	5.9
Average		8.3	8.9	8.0	5.9	6.4	6.7	4.4	5.9	6.8

Table 14: All Tasks: Unrobustness (U, %) by model and modification (averaged across tasks)

A.9 AI usage disclosure

Claude-4-Sonnet (through Claude Code) was used to help debug issues in the code and help generating the tables in LaTex.

A.7 Explicitly making model aware of the modification

We analyze whether making the model aware of the intended modification would help them become more robust. For this experiment, we select GPT-5 model and add a single-line instruction at the beginning of the prompt (e.g. "The following text has been transformed from active to passive voice"). Then, we observe the performance change between GPT-5 vs. GPT-5 (w. context): ΔU = U(ctx) - U(std). Overall, there are no consistent gains across all tasks. We even observe degradation in IFEval, as the extra context add noise to instruction following capabilities (e.g. model confuse the extra context of "modified to contain negation" with the actual constraint that they must follow).

A.8 Unrobustness results for each model averaged across tasks

Table 14 reports the Unrobustness scores for each model averaged across all tasks. Note that IFEval and GSM tasks only contain LLMs results.