Imagining Goals for Policy Generalization with Geometric Horizon Models

Daniel Lawson[1,2]**, Dhruv Sreenivas**[1,2]**, Adriana Hugessen**[1,2]**, Khimya Khetarpal**[1,3,†]**, Glen Berseth**[1,2,†]
`daniel.lawson@mila.quebec`

[1]**Mila**, [2]**Université de Montréal**,[3]**Google DeepMind**, [†]Equal Advising

Abstract

Training from offline data has allowed for substantial progress in domains such as robotics, leading to general-purpose policies that can be easily applied zero-shot or efficiently finetuned for downstream tasks. However, training policies on offline data can lead to poor generalization, both due to the choice of modeling objective and from learning from a static dataset. In this work, we focus on the challenging task of zero-shot goal generalization, where a policy is evaluated on unseen tasks that require reusing its existing knowledge (compositional generalization). An avenue for improving a policy's generalization is through generating new experience through world models; however, such generation has proven difficult for longer horizons. Thus, to alleviate this issue, we propose TD-Aug, sampling from a *geometric horizon model*, which allows for directly imagining novel outcomes that can be achieved through composing existing knowledge. We demonstrate that training on these future outcomes as goals for goal-conditioned BC and offline RL policies improves generalization in stitching-based OGBench tasks.

1 Introduction

Training policies with goal-conditioned behavior cloning (BC) provides a simple strategy to learn from prior experience. However, generalization remains a challenge, limiting performance in state, or goal variation outside of the training data. Generally, world models (Ha & Schmidhuber, 2018) present an interesting strategy for improving policies from offline data (Hafner et al., 2025). These models can be used to generate synthetic experience (Sutton, 1991; Bruce et al., 2024), allowing policies to get more out of limited real data, which may be important in domains such as robotics but they can struggle with longer-horizon generation. In this work, we consider generating experience for goal-conditioned tasks, allowing us to imagine counter-factual future outcomes, and once trained on, allow for improved policy generalization.

We tackle a gap identified for BC policies (Ghugare et al., 2024) that shows poor performance for tasks involving stitching, known as combinatorial generalization. In this setting, after policies are trained on a subset of tasks, they are then evaluated zero-shot harder tasks involving composition. We illustrate an example in Figure 2, where a policy is trained on how to reach short horizon tasks (left), and then tested on a compositional task, such as going across the maze (middle). To solve this problem, we propose that we can learn a generative model that predicts what states will be encountered after mixing behaviors of the independent data collecting policies (right). Specifically, the generative model we consider is a geometric horizon model (GHM) (Janner et al., 2020; Thakoor et al., 2022) trained with the Temporal Difference Flows (TD-Flows) (Farebrother et al., 2025). Then, using samples generated from our generative model as a data augmentation for goals, we can teach our policy how to perform compositional tasks. We provide an overview of these steps in Figure 1,

a) Geometric Horizon Model Learning   **b)** Policy Learning on Imagined Goals

Figure 1: **Overview of method, TD-Aug**, where we **a)** train a GHM with TD-Flow on the offline dataset to approximate samples from the successor measure of the behavior mixture policy. Then, we **b)** train GCBC policies on a proportion of ground-truth, and generated goals, *improving their zero-shot generalization on compositional tasks.*

and refer to our method as **TD-Aug**. We further justify this procedure by showing that augmenting BC with goals from the successor measure relates to 1-step policy improvement.

To implement this approach, we study several objectives based on both temporal difference (TD) (Farebrother et al., 2025; 2026) and geometric Monte Carlo (MC) (Eysenbach et al., 2022) sampling, demonstrating that TD methods are crucial for generalization. We also propose a new TD-Flow objective based on horizon consistency (Farebrother et al., 2026), which combines both MC and TD sampling during training, leading to improved long-horizon generation. Empirically, we validate TD-Aug on OGBench (Park et al., 2025a) tasks with behavioral cloning (BC), primarily on low-dimensional navigation tasks that require stitching for success. Then, we show initial results on high-dimensional, image-based tasks. Additionally, in Appendix D.1, we demonstrate preliminary results utilizing TD-Aug for value learning through Contrastive RL (Eysenbach et al., 2022).

2 Related Work

Data augmentation with temporal structure, has been an effective way to re-use experience in reinforcement learning. Models can generate data, such as sampling transitions for model-free approaches (Sutton, 1991; Ha & Schmidhuber, 2018; Feinberg et al., 2018; Hafner et al., 2020; Lu et al., 2023; Zhou et al., 2024). In the goal-conditioned setting, Hindsight Experience Replay (HER) (Andrychowicz et al., 2017) allows re-using transitions for goals different than those achieved (Kaelbling, 1993). When training policies with BC, sampling hindsight goals is beneficial, but does not cover *combinatorial generalization* (Ghugare et al., 2024), where a policy is evaluated on state-goal pairs not seen together in the same training trajectories. To mitigate this gap, states are stitched across trajectories using clustering, but this only covers 1-step stitches and relies on heuristics, such as a good distance metric between states. In contrast, we use generative models to capture a future state distribution that directly stitches across trajectories.

Algorithm 1 TD-Aug

Representation Learning (Optional)
Directly use states s, or learn representations $z = \phi(s)$, as the space for GHM and policy as in Section 5.2.

Geometric Horizon Model Training
Train M_ϕ^β to approximate the successor measure of the behavior mixture policy, using $\mathcal{L}_{\text{MCHC-}\beta}$ (20) by default.

Policy Training
Train π_θ by BC on a mixture of generated goals from M_ϕ^β with proportion α, as well as real samples (17).

Long-Horizon Prediction: In the context of predicting future states, instead of generating states sequentially, prediction can be made more accurate by sampling states in parallel, i.e. jointly sampling sub-trajectories (Janner et al., 2022), which could be chained together (Luo et al., 2025; Lee & Choi, 2025), for longer-horizon or compositional predictions. In comparison, we avoid having

Figure 2: **Ground-truth and generated samples.** On `pointmaze-giant-stitch`, on the **left**, we display **,** ground truth trajectories from the dataset. Then, **middle**, we display long-horizon evaluation tasks. On the **right**, we generate samples from an (MCHC) TD-Flow as in 3.5 conditioned on the initial (outlined) state and action. These samples correspond to reachable future states, including those that only be reached through stitching several trajectories with longer total horizon than short training trajectories. We provide visualizations across more environments in Figure 8.

to denoise intermediate states or utilize heuristic strategies to chain sub-trajectories together, while still generating long-horizon samples in $O(1)$ steps is achieved through amortization during training.

Representation learning methods can also be employed to improve *combinatorial generalization* of behavioral cloning by encoding temporal dependencies in the state representations of the policy, such as with objectives that relate to approximating successor measures or temporal distance (Myers et al., 2025; Lawson et al., 2025; Park et al., 2026). This has the advantage of avoiding state prediction, but still has challenges, such as with stability or inducing long-horizon generalization. In practice, generative modeling and representation learning can be used together, which is especially useful for prediction in high-dimensional environments.

Geometric horizon models (GHMs), also known as γ-models (Janner et al., 2020) propose a generative variant of temporal difference learning, allowing for approximate sampling from the *successor measure* (Thakoor et al., 2022; Tomar et al., 2024; Wiltzer et al., 2024; Farebrother et al., 2025), a continuous generalization of *successor representations* (Dayan, 1993) of a policy. Specifically, we consider Temporal Difference Flows (Farebrother et al., 2025) (TD-Flows), which use flow-matching objectives for learning such models. Most recent work with TD-Flows (Farebrother et al., 2025; Zheng et al., 2026; Farebrother et al., 2026) has considered using GHMs for decision-time planning. GHMs can also be used for model-based value expansion (Feinberg et al., 2018), where future synthetic states can be used to estimate bootstrap targets for value estimation (Janner et al., 2020). Concurrently, MVE has been studied in offline RL using GHMs and the recently introduced Universal Horizon Models (UHMs) (Chung et al., 2026), but does not consider the goal-conditioned setting. In contrast, we particularly study GHMs for goal augmentation, and how this alone can induce better combinatorial generalization after offline training.

3 Background

3.1 Goal-Conditioned Reinforcement Learning

We study offline learning in goal-conditioned Markov Decision Processes (MDPs), defined as the tuple $(\mathcal{S}, \mathcal{A}, \mathcal{G}, P, r, \gamma, \mu)$, where $\mathcal{S}$ is the state space, $\mathcal{A}$ is the action space, $\mathcal{G}$ is the goal space, $P : \mathcal{S} \times \mathcal{A} \to \Delta(\mathcal{S})$ is the transition kernel, r is the reward function, $\gamma \leq 1$ is the discount factor, and $\mu \in \Delta(\mathcal{S})$ is the initial state distribution. Specifically, we consider the setting where the goal space coincides with the state space (e.g. $\mathcal{G} = \mathcal{S}$), and the reward is the Dirac delta at the goal: $r_g(s_t, a_t, s_{t+1}) = \delta_g(s_{t+1})$. Our aim is to learn a policy $\pi : \mathcal{S} \times \mathcal{G} \to \Delta(\mathcal{A})$ that maximizes the expected return:

$$J(\pi) = \mathbb{E}_{g \sim p(g), s_0 \sim \rho_0, a_t \sim \pi(\cdot | s_t, g), s_{t+1} \sim P(\cdot | s_t, a_t)} \left[\sum_{t=0}^{\infty} \gamma^t r_g(s_t, a_t, s_{t+1}) \right]$$

using a dataset $\mathcal{D}$ *without any environment interaction.* For the subset $X \subseteq \mathcal{S}$, we define the *normalized successor measure* of a policy π as

$$M_\gamma^\pi(X \mid s,a) \triangleq (1-\gamma) \sum_{k \geq 0} \gamma^k \Pr(s_{k+1} \in X \mid s_0 = s, a_0 = a, \pi) \tag{1}$$

where $\Pr$ denotes the time-specific probability that we are in X starting from (s,a) when following π. We also write the density of the successor measure model m_γ^π via $M_\gamma^\pi(\mathrm{d}s_+ \mid s,a) = m_\gamma^\pi(s_+ \mid s,a)\,\mathrm{d}s_+$, and the action-marginalized successor measure is defined as $M_\gamma^\pi(\cdot \mid s) \triangleq \mathbb{E}_a[M_\gamma^\pi(\cdot \mid s,a)]$ for $a \sim \pi(\cdot \mid s)$. We also define the density of the discounted state occupancy as the marginal of M over the initial state distribution: $d^\pi(s) \triangleq \mathbb{E}_{s_0,a_0}[m_\gamma^\pi(s \mid s_0, a_0)]$, for $s_0 \sim \mu$ and $a_0 \sim \pi(\cdot \mid s_0)$. With the goal reaching reward, the successor measure's density relates to the *goal-conditioned value function* Q^π via

$$Q_\gamma^\pi(s,a,g) = (1-\gamma)^{-1} m_\gamma^\pi(g \mid s,a). \tag{2}$$

3.2 Flow Matching

Due to their recent successes both in modeling policies (Chi et al., 2023; Park et al., 2025b) and geometric horizon models (Farebrother et al., 2025), we parameterize both our goal-conditioned policies and geometric horizon models as iterative generative models, specifically continuous normalizing flows (Chen et al., 2018) trained via *flow matching* (Lipman et al., 2023). Formally, given a *source* distribution $p_0 \in \Delta(\mathbb{R}^d)$ and a *target* distribution $p_1 \in \Delta(\mathbb{R}^d)$, flow matching learns a velocity field $v_t : \mathbb{R}^d \to \mathbb{R}^d$ such that for $x_0 \sim p_0$, the sample

$$x_1 = x_0 + \int_0^1 v_t(x_t)\mathrm{d}t \sim p_1.$$

This is done via defining a bijective *coupling* between samples from the source and target distributions and regressing towards the velocity field u, resulting in the (marginal) loss function:

$$\mathcal{L}_{\text{FM}}(\theta) = \mathbb{E}_{t \sim U(0,1), x_t \sim p_t(\cdot)} \left[\|v_t^\theta(x_t) - u_t(x_t)\|_2^2 \right].$$

This marginal is intractable to compute (and thus optimize) in practice (Lipman et al., 2023), leading to the development of *conditional* flow matching, which conditions on the endpoints of the coupling:

$$\mathcal{L}_{\text{CFM}}(\theta) = \mathbb{E}_{x_1 \sim \mathcal{D}, t \sim U(0,1), x_t \sim p_{t|1}(\cdot|x_1)} \left[\|v_t^\theta(x_t) - u_t(x_t \mid x_1)\|_2^2 \right].$$

This is tractable to compute, and notably the gradients of $\mathcal{L}_{\text{FM}}$ and $\mathcal{L}_{\text{CFM}}$ are the same for all θ, giving a valid objective. The simplest coupling is the *conditional optimal transport* (CondOT), in which a straight line is drawn between x_0 and x_1. In this case, $x_t = (1-t) \cdot x_0 + t \cdot x_1$, so the true conditional velocity field is then: $u_t(x_t \mid x_1) = x_1 - x_0$. As we deal with continuous data, our source distribution p_0 will always be the unit Gaussian distribution, as is common in practice, and we will use the CondOT coupling.

3.3 Training Policies

We train policies on datasets $\mathcal{D} = \{(s_0^i, a_0^i, \cdots, s_T^i, a_T^i)\}_{i=1}^N$, comprised of trajectories collected by a set of unknown policies $\{\beta_j(a|s)\}$. We define the mixture policy $\beta(a \mid s) = \sum_j \beta_j(a \mid s)p(\beta_j \mid s)$, which is a Markovian policy that has occupancy equal to the expectation under the individual policies: $d^\beta(s) = \mathbb{E}_{p(\beta_j)}\left[d^{\beta_j}(s)\right]$ (Ghugare et al., 2024).

We consider the standard *goal-conditioned BC* objective, which samples a current state from the dataset (d^β), and trains the policy to reach goals sampled as future states in the same trajectory (M^{β_j}):

$$\max_\theta \mathcal{L}_{\text{BC}}(\theta) = \max_\theta \mathbb{E}_{\substack{s \sim d^\beta, \beta_j \sim p(\cdot|s), \\ a \sim \beta_j(\cdot \mid s),\, s_+ \sim M^{\beta_j}(\cdot|s,a)}} \left[\log \pi_\theta(a|s, g = s_+)\right] \tag{3}$$

Flow-Based Policies

To learn a multimodal goal-conditioned policy, one can naturally take the flow modeling paradigm and apply it to training a policy via standard behavioral cloning. In this case, our policy is represented by a conditional velocity field $v_t^\theta(a_t \mid s, g)$, which is trained by regressing towards velocities that "generate" actions a in the dataset:

$$\mathcal{L}(\theta) = \mathbb{E}_{(s,a,g)\sim\mathcal{D},t\sim U(0,1),a_t\sim p_{t|1}(\cdot|a)} \left[\|v_t^\theta(a_t \mid s, g) - u_t(a_t \mid a)\|_2^2\right] \tag{4}$$

This gives policy parameterization $\pi_\theta(a|s, g) = a_0 + \int_0^1 v_t^\theta(a_t|s, g)\mathrm{d}t$, where $a_0 \sim p_0$.

3.4 Temporal Difference Flows

Recently, there has been significant interest in developing generative models of the successor measure, called geometric horizon models (GHMs), that can sample states from the *geometric horizon* of any given policy (Janner et al., 2020; Thakoor et al., 2022). These models can be trained via TD learning, as the successor measure M_γ^π satisfies

$$M_\gamma^\pi(\cdot|s, a) = (1 - \gamma)P(\cdot|s, a) + \gamma\mathbb{E}_{s'\sim P(\cdot|s,a),a'\sim\pi(\cdot|s')}[M_\gamma^\pi(\cdot|s', a')] \tag{5}$$

for all (s, a). Optimizing this objective is challenging with prior generative modeling techniques such as GANs (Goodfellow et al., 2014) or normalizing flows (Rezende & Mohamed, 2015), especially at large discounts γ. This led to the proposal to use flow matching to learn GHMs (Farebrother et al., 2025), which showed strong success in simulated control domains. TD-Flows parameterize the GHM as a velocity field $v_t^\phi : \mathbb{R}^d \times \mathcal{S} \times \mathcal{A} \to \mathbb{R}^d$ with parameters ϕ, such that with source $x_0 \sim p_0 \in \Delta(\mathbb{R}^d)$, the velocity field induces the flow $\psi_t : \mathbb{R}^d \times \mathcal{S} \times \mathcal{A} \to \mathbb{R}^d$:

$$\psi_t(x_0|s, a) = x_0 + \int_0^t v_\tau(\psi_\tau^\phi(x_0|s, a)|s, a)\mathrm{d}\tau. \tag{6}$$

The goal is to learn v_t^ϕ, such that for $x_0 \sim p_0$, the samples $\psi_1^\phi(x_0|s, a)$ are distributed according to $M_\gamma^\pi(\cdot|s, a)$. Thus, we will use the notation, $M_\phi^\pi(\cdot|s, a) = \psi_1^\phi(x_0|s, a)$ for $x_0 \sim p_0$ to refer to our approximate successor measure.

Exploiting the Bellman structure of the successor measure, (Farebrother et al., 2025) show that a flow that models said measure can be learned by minimizing the TD^2-CFM loss:

$$\mathcal{L}_{\mathrm{TD}^2}(\phi; \bar{\phi}) = (1 - \gamma)\mathcal{L}_{\text{td-ss}}(\phi) + \gamma\mathcal{L}_{\text{td-bs}}(\phi; \bar{\phi}), \text{ where:} \tag{7}$$

$$\mathcal{L}_{\text{td-ss}}(\phi) = \mathbb{E}_{t\sim U(0,1),(s,a,s')\sim\mathcal{D}^\beta,x_0\sim p_0,x_t=(1-t)x_0+ts'} \left[\|v_t^\phi(x_t|s, a) - (s' - x_0)\|^2\right] \tag{8}$$

$$\mathcal{L}_{\text{td-bs}}(\phi) = \mathbb{E}_{t\sim U(0,1),(s,a,s')\sim\mathcal{D}^\beta,a'\sim\pi(s'),x_0\sim p_0,x_t=\psi_t(x_0|s',a')} \left[\|v_t^\phi(x_t|s, a) - v_t^{\bar{\phi}}(x_t|s', a')\|^2\right] \tag{9}$$

where $\bar{\phi}$ are target flow parameters, as commonly used in value-based RL (Mnih et al., 2015). Recalling (5), $\mathcal{L}_{\text{td-ss}}$ targets the single-step transition kernel, while $\mathcal{L}_{\text{td-bs}}$ bootstraps using the successor measure at the next state. Together, this leads to approximating M_γ^π. We note that objective is off-policy, as we can use transitions collected by a reference policy $\beta \neq \pi$, which we denote with $\mathcal{D}^\beta$.

We can also directly model the successor measure of the data collecting policy, which we consider in this work. If we do not need to stitch across trajectories, we can utilize a simpler approach to model M_γ^β via a Monte-Carlo variant of the CFM objective. Because all samples are from the visitation distribution of the behavior policy and the successor measure models the set of geometrically distant states from any start state-action, we can learn a generative model directly with supervised learning:

$$\mathcal{L}_{\text{MC}}(\phi) = \mathbb{E}_{\substack{(s,a)\sim\mathcal{D}^\beta,k\sim\text{Geom}(1-\gamma)s_+=s_{\to k} \\ t\sim U(0,1),x_t\sim p_t(\cdot|s_+)}} \left[\|v_t^\phi(s_t \mid s, a) - u_t(x_t \mid s_+)\|_2^2\right]. \tag{10}$$

Here, $s_{\rightarrow k}$ denotes the state that is k steps further from s along the sampled trajectory in the dataset. If we had infinitely long trajectories, collected directly by the mixture policy, this objective would approximate $M^\beta(\cdot|s,a)$. However, in practice, we have datasets with truncated horizon, and collected from a set of data-collecting policies, leading this objective to instead approximate a mixture of successor measures $\mathbb{E}_{\beta_j \sim p(\beta_j)} M_\gamma^{\beta_j}(\cdot|s,a)$.

If we want more closely approximate the successor measure of the mixture policy $M^\beta(\cdot|s,a)$, we must utilize bootstrapping as in $\mathcal{L}_{\text{TD}^2}$. Instead of utilizing a' from an arbitrary policy π, we can bootstrap with the next action in the dataset, yielding to the bootstrapped term

$$\mathcal{L}_{\text{td-bs}}(\phi) = \mathbb{E}_{t\sim U(0,1),(s,a,s',a')\sim\mathcal{D}^\beta,x_0\sim p_0,x_t=\psi_t(x_0|s',a')} \left[\|v_t^\phi(x_t|s,a) - v_t^{\bar\phi}(x_t|s',a')\|^2\right]$$

We refer to this objective as $\mathcal{L}_{\text{TD}^2\text{-}\beta}$. This is a simpler objective than the fully off-policy objective (9), as we bootstrap over fully in-support actions.

3.5 Improving Long-Horizon, On-Policy Generation by Combining MC and TD Sampling

In this section, we propose a variant to the TD-Flow training procedure ($\mathcal{L}_{\text{TD}^2\text{-}\beta}$) to address scaling to long horizon prediction, which is affected by discount γ used during bootstrapping. Intuitively, fitting the GHM is easier at lower discounts, as the loss is more heavily weighted to the ground truth next-state prediction, rather than the bootstrap. Recent work proposes the Temporal Difference Horizon Consistency (TD-HC) objective (Farebrother et al., 2026), which proposes how to use a "local horizon" GHM (e.g. a GHM conditioned on a discount $\omega < \gamma$) to obtain an estimate of the successor measure to approximate a higher discount GHM (γ) (Janner et al., 2020; Farebrother et al., 2026), i.e. $\omega < \gamma$ through a Bellman-like relation:

$$M_\gamma^\pi(\cdot|s,a) \triangleq (1-\gamma)P(\cdot|s,a) + \gamma\frac{1-\gamma}{1-\omega}\mathbb{E}_{s'\sim P(\cdot|s,a),a'\sim\pi(\cdot|s')}[M_\omega^\pi(\cdot|s',a')]$$
$$+ \gamma\frac{\gamma-\omega}{1-\omega}\mathbb{E}_{s'\sim P(\cdot|s,a),a'\sim\pi(\cdot|s'),s_+\sim M_\omega^\pi(\cdot|s',a'),a_+\sim\pi(\cdot|s_+)}[M_\gamma^\pi(\cdot|s_+,a_+)] \quad (11)$$

This can be converted to a TD-Flow objective, $\mathcal{L}_{\text{TDHC}}$, by modifying Equation (7) as shown in Appendix B.1.

We propose a variant of $\mathcal{L}_{\text{TDHC}}$ adapted for the on-policy setting to approximate M_γ^β. While (10) supervises the flow with ground-truth samples, which we will show leads to high-quality generations, it does not generate samples that can be reached through stitching trajectories. In contrast, (7) stitches, but uses sparse ground-truth signal, which decreases as the discount is increased. This may make it harder to have higher-quality samples and to scale to longer horizons. To obtain the best of both objectives, we consider a *horizon-consistent objective utilizing MC samples* from the dataset. While we will learn M_γ^π, we will no longer learn M_ω^π, and instead utilize MC samples from dataset trajectories. This leads to the objective:

$$\mathcal{L}_{\text{-MCHC-}\beta}(\phi;\bar\phi) = (1-\gamma)\mathcal{L}_{\text{td-ss}}(\phi) + \gamma\frac{1-\gamma}{1-\omega}\mathcal{L}_{\text{mc}}(\phi) + \gamma\frac{\gamma-\omega}{1-\omega}\mathcal{L}_{\text{td-mc-bs}}(\phi;\bar\phi), \text{ where:} \quad (12)$$

$$\mathcal{L}_{\text{td-ss}}(\phi) = \mathbb{E}_{t\sim U(0,1),(s,a,s')\sim\mathcal{D}^\beta,x_0\sim p_0,x_t=(1-t)x_0+ts'} \left[\|v_t^\phi(x_t|s,a) - (s'-x_0)\|^2\right] \quad (13)$$

$$\mathcal{L}_{\text{mc}}(\phi) = \mathbb{E}_{t\sim U(0,1),(s,a,s_+)\sim\mathcal{D}^\beta,x_0\sim p_0,x_t=(1-t)x_0+ts'} \left[\|v_t^\phi(x_t|s,a) - (s_+-x_0)\|^2\right] \quad (14)$$

$$\mathcal{L}_{\text{td-mc-bs}}(\phi) = \mathbb{E}_{t\sim U(0,1),(s,a,s_+,a_+)\sim\mathcal{D}^\beta,x_0\sim p_0,x_t=\psi_t(x_0|s_+,a_+)} \left[\|v_t^\phi(x_t|s,a) - v_t^{\bar\phi}(x_t|s_+,a_+)\|^2\right]$$
$$(15)$$

This loss is not just supervised by the next ground truth states, but also future MC samples. Additionally, instead of bootstrapping from the next state s_{t+1}, we will bootstrap from this MC sample, which is obtained as a future state after s_{t+1}, i.e. $s_+ = s_{t+k+1}$, where $k \sim \text{Geom}(1-\omega)$. As we utilize MC samples, which are both truncated, and are collected by a single policy, they do not correspond to the true M_ω^β. Thus, this objective is a biased approximation of M_γ^β as ω increases, but allows increasing γ while still training on higher proportions of ground-truth data.

4 Imagining Goals for Policy Generalization

4.1 Generalization Problem

We consider a generalization problem for policies trained with BC. Following the setting from Section 3.3 where we train trajectories collected by unknown policies $\{\beta_j(a|s)\}$, with mixture policy $\beta(a|s)$. We will now define training and test distributions for π_θ (3), following Ghugare et al. (2024):

$$R_{\text{id}}^\pi = \underbrace{\mathbb{E}_{\substack{s_0 \sim d^\beta, \beta_j \sim p(\beta_j) \\ s_g \sim M^{\beta_j}(\cdot|s_0)}}\big[R^{\pi_\theta}(s_0, s_g)\big]}_{\text{in-distribution training tasks}}, \quad R_{\text{ood}}^\pi = \underbrace{\mathbb{E}_{\substack{s_0 \sim d^\beta \\ s_g \sim M^\beta(\cdot|s_0)}}\big[R^{\pi_\theta}(s_0, s_g)\big]}_{\text{tasks requiring combinatorial generalization}} \tag{16}$$

With $R_\theta^\pi(s_0, s_g)$ defining the success rate of the policy to reach s_g from s_0, R_{id}^π averages performance over in-distribution tasks and R_{ood}^π describes average success on a class of out-of-distribution tasks requiring combinatorial generalization. These include tasks which may not be completed by a single data collecting policy β_j, but still have sufficient data coverage to complete through composing or stitching trajectories collected by different policies, i.e. reachable with β.

While Equation (3) corresponds to improving on R_{id}^π, the BC objective does not cover, R_{ood}^π, leading to poor empirical performance. We can see that if had access to goals came from the successor measure of the mixture policy β during training, rather than that of individual policies, our policy would learn to reach goals required for better R_{ood}^π.

4.2 Method

To address this type of policy generalization, we can directly approximate and sample from the target generalization distribution. We note, that because we do not have full rollouts from the mixture policy, we must utilize TD learning to stitch, relying on $\mathcal{L}_{\text{TD}^2\text{-}\beta}$ or $\mathcal{L}_{\text{MCHC-}\beta}$, rather than $\mathcal{L}_{\text{MC}}(\phi)$. Thus, we aim to train **on-policy TD-Flows**, which will yield an approximation $M_\phi^\beta(\cdot|s, a)$ for the successor measure of the mixture policy. After obtaining M_ϕ^β, we perform a **goal augmentation procedure** where we train on a mix of original goals, plus imagined samples from the generative model, covering the compositional distribution:

$$\max_{\pi_\theta} \mathbb{E}_{s \sim d^\beta, a \sim \beta(a|s), \, s_+ \sim P_{\text{aug}}(\cdot|s,a)}\big[\log \pi_\theta(a|s, g = s_+)\big] \tag{17}$$

$$\text{where } P_{\text{aug}}(\cdot|s,a) \triangleq \underbrace{\alpha M_\phi^\beta(\cdot|s,a)}_{\text{imagined compositional samples}} + \underbrace{(1-\alpha)\mathbb{E}_{p(\beta_j|s)}M^{\beta_j}(\cdot|s,a)}_{\text{ground truth future states}} \tag{18}$$

We generally refer our goal augmentation procedure as **TD-Aug**, and by default use $\mathcal{L}_{\text{MCHC-}\beta}$. We can also instantiate our method with $\mathcal{L}_{\text{TD}^2\text{-}\beta}$, which we denote later with **TD-Aug**$_2$. We provide an overview of our method in Algorithm 1 and Figure 1. An advantage of this procedure is that we are not limited to fixed number of stitches, or heuristic sampling strategies. We directly approximate the successor measure, and cover any number of stitches that fit within the GHM's effective horizon $H = (1-\gamma)^{-1}$. Additionally, we perform $O(1)$ sampling steps per transition, while 1-step models would need $O(H)$ sampling steps, potentially resulting in a slower data augmentation procedure and compounding error when doing rollouts.

Next, we relate this procedure to offline goal-conditioned reinforcement learning, specifically 1-step policy improvement over the mixture policy with value-weighted regression (Peters & Schaal, 2007; Wang et al., 2018; Peng et al., 2019; Wang et al., 2020), for brief proof, see Appendix C:

Theorem 1 (Equivalence to 1-step improvement). *With $\alpha = 1$, and an ideal approximation of $M^\beta(\cdot|s, a)$, our data augmentation strategy (17) is equivalent to performing a one-step policy improvement over the behavior policy β using the goal-conditioned value-weighted regression*

objective:

$$\theta^* \in \arg\max_{\theta} \; \mathbb{E}_{\substack{s \sim d^\beta, s_+ \sim d^\beta \\ a \sim \beta(\cdot|s)}} \left[\frac{Q^\beta(s, a, g = s_+)}{d^\beta(s_+)} \log \pi_\theta(a \mid s, g = s_+) \right] \tag{19}$$

5 Experiments

In this section, we show that **TD-Aug** can improve combinatorial generalization across a variety of `stitch` tasks in the OGBench (Park et al., 2025a) benchmark suite. In Section 5.1, we (a) evaluate the quality of generated samples as horizon scales for different GHM objectives low-dimensional navigation tasks, and (b) show that TD-Aug is useful for improving BC generalization, even on long-horizon tasks requiring many stitches. Then, in Section 5.2 we show initial evidence that our method can scale to visual environments by learning GHMs in latent space. Finally, in Appendix D.1, we utilize TD-Aug for learning better value functions with CRL.

Figure 3: **Evaluating sampling with increasing horizon**. We compute earth mover's distance (EMD) between empirical samples and generated samples on held-out, evaluation data for `pointmaze-large-stitch`.

5.1 State-based Environments

We first evaluate our method on `pointmaze-stitch` navigation tasks from OGBench, which allow us to isolate the challenge of long-horizon stitching from high-dimensional dynamics. In these tasks, agents are trained on short trajectories for all mazes, which travel up to 4 maze cells. Then, agents are evaluated on longer compositional tasks such as those that span the whole width of the maze. We find that the original stitching datasets, especially for point, are not terminated upon goal-reaching, resulting in many transitions that idle at the goal. Thus, we re-collect the stitch datasets that terminate upon reaching a sub-goal, and use these datasets unless otherwise specified. On these datasets, baselines tend to perform similar, or slightly better.

To begin our study, we first **compare the quality of generative models**. *Qualitatively*, we visualize samples at varying horizon on `pointmaze-large-stitch` in Figure 7. We can see that while TD^2-β struggles as horizon increases, MCHC-β scales well. Additionally, MC samples stay roughly the same due to fixed length trajectories. Thus, at $\gamma = 0.99$ for MC, TD^2-β, and $\gamma = 0.998$ for MCHC-β, we provide additional visualizations on `pointmaze-{medium,large,teleport,giant}-stitch` in Figure 8. We can see that MC Flows can accurately capture training trajectories and multi-modality in the dataset. We can see this captures both multi-modality in the policy, and environment stochasticity, as shown in `teleport`, where upon entering a black hole, the agent is randomly sent to a random white hole. However, the MC Flow does not implicitly stitch across trajectories. On the other hand, the TD-based objectives (TD^2-β, MCHC-β), can generate samples that require stitching, capturing reachable states longer than the training trajectory horizon. However, the TD^2-β samples are more diffuse, or may go backwards from the direction implied by the ground truth samples. In contrast, the MCHC-β samples balance between implicit stitching, but also the quality of MC samples.

We then perform a *quantitative* comparison between model samples on a held-out evaluation dataset on `pointmaze-large-stitch`. Using the same scripted expert policy that is used to record short training trajectories (Park et al., 2025a), we collect successful trajectories for five held-out long-horizon evaluation tasks. These trajectories are compositional with respect to the short training tasks as shown in Figure 6. From the initial state, we can see how models (trained on short trajectories) generate samples that are closer in distribution to longer, held-out trajectories, measuring stitching. This is performed by sampling 64 initial states in the evaluation dataset for each task. Then, from

pointmaze	GCFBC	+Cluster-Aug	+MC-Aug	+TD-Aug$_2$	+TD-Aug	GCIQL	QRL	CRL	HIQL
medium-stitch	55 ± 10	89 ± 5	70 ± 2	96 ± 1	$\mathbf{99} \pm 0$	74 ± 1	88 ± 5	4 ± 2	71 ± 8
large-stitch	26 ± 6	62 ± 8	28 ± 17	40 ± 3	$\mathbf{97} \pm 3$	40 ± 1	89 ± 15	0 ± 0	18 ± 4
giant-stitch	0 ± 0	3 ± 6	0 ± 0	0 ± 0	$\mathbf{54} \pm 17$	0 ± 0	54 ± 9	0 ± 0	0 ± 0
teleport-stitch	44 ± 7	47 ± 2	48 ± 3	45 ± 4	$\mathbf{66} \pm 3$	27 ± 1	2 ± 4	10 ± 5	30 ± 3
average	31	50	37	45	**79**	35	58	4	30

Table 1: **Generalization through compositional data augmentation.** With goal conditioned flow behavior cloning (GCFBC), we compare training on the original dataset to various data augmentation strategies. We calculate success rate averaged over the last 3 checkpoints, and then report the mean, std over 3 seeds. We **bold** the top performing methods.

each we sample 32 future states geometrically, obtaining empirical samples from the successor measure, and 32 samples from our model conditioned on the first state and action. Then, we compute the earth mover's distance (EMD) between these two sets of (2048) points for each task, and then average across tasks. We repeat this for models trained at various effective horizons $H = (1 - \gamma)^{-1}$, measuring against ground truth samples at the corresponding horizon, as shown in Figure 3. While models have similar EMD at the initial horizon (100), we can see that TD^2-β's error most quickly increases with horizon. Additionally, the EMD of MC increases because it is trained on short trajectories, thus has no mechanism to increase its horizon. In contrast, MCHC-β has the lowest EMD as horizon increases, showing the benefit of mixing both MC targets and TD when training on-policy GHMs.

Next, we study how geometric horizon models can empirically improve a policy's **combinatorial generalization** capabilities in Table 1. Without any augmentation, a goal-conditioned flow-based behavior cloning (GCFBC) baseline (Park et al., 2025b), obtains moderate zero-shot generalization in smaller mazes, but struggles in larger mazes as the horizon is increased. To improve generalization, we apply our generative goal augmentation procedure, **TD-Aug**. In addition to TD-Aug using $\mathcal{L}_{\text{MCHC-}\beta}$, we compare to TD-Aug$_2$ using $\mathcal{L}_{\text{TD}^2\text{-}\beta}$, as well as MC-Aug using $\mathcal{L}_{\text{MC}}$. We also compare to clustering-based goal augmentation (Cluster-Aug) (Ghugare et al., 2024), which can create 1-step stitches between trajectories. For these methods, we list additional training details in Appendix A, including hyperparameters for BC in Table 4, and for TD-Flows in Table 3. Although the task horizon varies, we use the same hyperparameters for each environment in pointmaze for TD-Aug. This includes the effective horizon, which we set to 500 ($\gamma = 0.998$), while for MC-Aug, TD-Aug$_2$ we use 100 ($\gamma = 0.99$), as they perform worse at higher horizons. After training GHMs, all policies are trained for 10^6 steps, and each method is trained with batches using goals that are of a proportion $1 - \alpha$ of future states in the same trajectory (i.e. hindsight goal sampling), and with proportion α with generated goals. The BC baseline uses $\alpha = 0$, and augmentation methods use $\alpha = 0.5$. We can see that TD-Aug significantly improves generalization, including on long-horizon tasks, such as pointmaze-giant-stitch. In contrast, MC-Aug maintains close to original performance, demonstrating that generating additional synthetic short-horizon samples does not improve generalization. We also see that with TD-Aug, GCBC outperforms prior offline GCRL methods in pointmaze, including GCIQL (Kostrikov et al., 2022), QRL (Wang et al., 2023),

a) Train AE   **b)** Latent GHM Learning   **c)** Policy Learning on Imagined Goals in Latent Space

Figure 4: **Extension of TD-Aug to visual environments.**

visual-antmaze	AE-GCFBC	+MC-Aug	+TD-Aug$_2$	+TD-Aug	GCBC	GCIQL	QRL	CRL	HIQL
medium-stitch	45 ± 4	60 ± 2	56 ± 1	84 ± 7	69 ± 4	9 ± 0	0 ± 0	82 ± 2	$\mathbf{92} \pm 1$
large-stitch	12 ± 1	19 ± 1	9 ± 0	28 ± 1	21 ± 6	1 ± 0	1 ± 0	29 ± 6	$\mathbf{46} \pm 2$
average	29	40	33	56	45	5	1	56	**69**

Table 2: **Visual generalization through compositional data augmentation.** With autoencoder (AE) GCFBC, we compare training on the original visual datasets to various data augmentation strategies. We calculate success rate averaged over the last 3 checkpoints, and then report the mean, std over 3 seeds. We **bold** the highest performing method overall, and highlight in **brown** the top performing BC-based method.

Contrastive RL (CRL) (Eysenbach et al., 2022), and HIQL (Park et al., 2023). Observing the weaker performance of CRL on `stitch` tasks, which also uses MC samples like GCBC, we show contrastive learning on generated samples leads to improved performance in Appendix D.1.

Figure 5: **Samples for `visual-antmaze-medium`.** We visualization samples generated with MCHC-β at $\gamma = 0.995$. We display both real, geometrically sampled, states, as well as reconstructions from the GHM's predicted latents using the AE decoder.

5.2 Composition in Visual Environments

In this section, we extend **TD-Aug** *visual environments*, considering `visual-antmaze-stitch`. Instead of learning the GHM in pixel space, we first train an autoencoder (AE), obtaining a low-dimensional latent space $\mathcal{Z}$. We provide additional details for training the autoencoder in Table 5. Then, we utilize the same architectures for the GHM, and policy, as performed in the non-visual setting (Section 5.1), but now operate over latent space, as shown in Figure 4. As a baseline, we report both standard behavioral cloning in OGBench (**GCBC**), utilizing early state-goal fusion, and an autoencoder BC baseline, reported as **AE-GCFBC**. The standard baseline concatenates raw state and goal images, and passes them through a small IMPALA-based (Espeholt et al., 2018) CNN. In contrast, the autoencoder BC baseline has goals and states are separately encoded via an encoder into $\mathcal{Z}$, and then concatenated to predict actions. This architecture is preferable with goal augmentation, as we are able to generate goals with flow matching in latent space (Dao et al., 2023) and directly feed them to the policy without the need for decoding. With this setup, in Table 2, we report adding augmentation strategies to AE-GCFBC. We can see that without augmentation, this architecture under-performs GCBC. While we obtain improvement with MC-Aug, we can see that $\mathcal{L}_{\text{TD}^2-\beta}$, used in TD-Aug$_2$ leads to worse performance, which is in contrast to the non-visual setting. We attribute this to the difficulty of bootstrapping in higher-dimensional approximate ($\mathcal{Z}$) space. Thus, we find the combination of MC and TD to be the most effective, where TD-Aug significantly improves AE-GCFBC, outperforming the stronger GCBC baseline.

6 Conclusion

In this work, we have shown that TD-based geometric horizon models allow for enhanced generalization for behavioral cloning through goal augmentation. There are a variety of directions that could build on this work. For example, behavior cloning is a strong pre-training algorithm that has been shown to scale well in various robotics settings (O'Neill et al., 2024; Black et al., 2024; Intelligence et al., 2025). Therefore, a key open question is how to efficiently, and stably scale TD-based GHM training to high-dimensional, partially-observable robotics tasks.

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A   Training Details

	Hyperparameter	
Flow Matching	ODE Solver	Midpoint
	Train ODE dt	0.1
	Sample ODE dt	0.1
Network (U-Net)	t-Positional Embedding Dim	256
	t-Positional Embedding MLP	$(256, 256)$
	Block Dimension	$(512, 512, 512)$
	Encoder MLP	$(512, 512, 512)$
	activation	Mish
Optimizer (AdamW)	AdamW β_1	0.9
	AdamW β_2	0.999
	AdamW ϵ	10^{-4}
	Learning Rate	10^{-4}
	Weight Decay	10^{-3}
Training	Target Network EMA	10^{-3}
	Gradient Steps	
	TD	3M
	MC, MCHC	1M
	Batch Size	1024
	Discount (ω)	0.99
	Discount (γ)	
	MC, TD	0.99
	MCHC	
	State	0.998
	Visual	0.995

Table 3: Hyperparameters for TD-Flow training, following similar architecture details to Farebrother et al. (2025).

	Hyperparameter	
Flow Matching	ODE Solver	Euler
	Train ODE $\mathrm{d}t$	0.1
	Sample ODE $\mathrm{d}t$	0.1
Network (MLP)	Hidden Layers	(1024, 1024, 1024, 1024)
	activation	GELU
Optimizer (Adam)	Adam β_1	0.9
	Adam β_2	0.999
	Learning Rate	3×10^{-4}
	Weight Decay	0
Training	Gradient Steps	
	State	1M
	Visual	500k
	Batch Size	
	State	1024
	Visual	256
Augmentation (only)	Batch Proportion (α)	0.5

Table 4: Hyperparameters for GCFBC training.

	Hyperparameter	
Architecture	Convolution Layers	2
	Channels	32
	Kernel	(3×3)
	Activation	ReLU
	Latent Dimension, $|z|$	50
Optimizer (Adam)	Adam β_1	0.9
	Adam β_2	0.999
	Learning Rate	10^{-4}
	Weight Decay	0
Training	Gradient Steps	100k
	Batch Size	1024

Table 5: Hyperparameters for visual autoencoder training. For our autoencoder, we use a similar architecture to (Kostrikov et al., 2020; Yarats et al., 2021). For the encoder, we utilize two convolutional layers, with ReLU activations after each layer. The output of the convolutional layers is flattened, and linearly mapped to the latent dimension $|z| = 50$, followed by LayerNorm and tanh activation. The decoder utilizes a similar architecture, utilizing deconvolution layers, with the same kernel size, followed by ReLU (except for the final layer).

Hyperparameter	
Clusters	
`medium`	40
`large`	40
`teleport`	40
`giant`	80

Table 6: **Hyperparameters for clustering-based goal-augmentation.** We follow (Ghugare et al., 2024) and use k-means clustering Lloyd (1982), with k set as above.

B Algorithms

B.1 TD-HC

For reference, we provide the original Temporal Difference Horizon Consistency (TDHC) objective (Farebrother et al., 2026), which we modify to use MC samples in Section 3.5:

$$\mathcal{L}_{\text{TDHC}}(\phi; \bar{\phi}) = (1 - \gamma)\mathcal{L}_{\text{td-ss}}(\phi; \gamma) + \gamma\frac{1 - \gamma}{1 - \omega}\mathcal{L}_{\text{td-bs}}(\phi; \bar{\phi}, \gamma, \omega) + \gamma\frac{\gamma - \omega}{1 - \omega}\mathcal{L}_{\text{td-hc-bs}}(\phi; \bar{\phi}, \gamma, \omega)$$

$$(20)$$

$$\mathcal{L}_{\text{td-ss}} = \mathbb{E}_{\substack{t \sim U(0,1), (s,a,s') \sim \mathcal{D}^\beta \\ x_0 \sim p_0, x_t = (1-t)x_0 + ts'}} \left[\|v_t^\phi(x_t|s, a, \gamma) - (s' - x_0)\|^2\right] \tag{21}$$

$$\mathcal{L}_{\text{td-bs}} = \mathbb{E}_{\substack{t \sim U(0,1), (s,a,s') \sim \mathcal{D}^\beta, a' \sim \pi(s') \\ x_0 \sim p_0, x_t = \psi_t^{\bar{\phi}}(\cdot|s', a', \omega)}} \left[\|v_t^\phi(x_t|s, a, \gamma) - v_t^{\bar{\phi}}(x_t|s', a', \omega)\|^2\right] \tag{22}$$

$$\mathcal{L}_{\text{td-hc-bs}} = \mathbb{E}_{\substack{t \sim U(0,1), (s,a,s') \sim \mathcal{D}^\beta, a' \sim \pi(s') \\ x_0 \sim p_0, s_+ = \psi_1^{\bar{\phi}}(x_0|s', a', \gamma), a_+ \sim \pi(s_+) \\ x_t = \psi_t^{\bar{\phi}}(x_0|s_+, a_+, \gamma)}} \left[\|v_t^\phi(x_t|s, a, \gamma) - v_t^{\bar{\phi}}(x_0|s_+, a_+, \gamma)\|^2\right] \tag{23}$$

With $\gamma = \omega$, the original TD^2 objective (7) is recovered. To train with the TDHC objective, the flow is trained with discount conditioning, and in each batch, the discount is sampled uniformly $\gamma \in [\gamma_{\min}, \gamma_{\max}]$ and $\omega \in [\gamma_{\min}, \gamma]$. Instead, the MCHC objective (20) we use fixes $\gamma = \gamma_{\max}$, and samples $(a', s_+) \sim D^\beta$, where $s_+ = s_{t+k}$, $k \sim \text{geom}(1 - \omega)$, replacing having to learn and sample with $v(\cdot|\cdot, \omega)$.

C Relation to 1-step policy improvement

Proof.

$$\mathbb{E}_{\substack{s \sim d^\beta(s) \\ a \sim \beta(a|s) \\ s_+ \sim d^\beta(s_+)}} \left[\frac{Q^\beta(s, a, s_+)}{d^\beta(s_+)} \log \pi_\theta(a \mid s, g = s_+)\right] \tag{24}$$

$$= \frac{1}{1 - \gamma}\mathbb{E}_{\substack{s \sim d^\beta(s) \\ a \sim \beta(a|s) \\ s_+ \sim d^\beta(s_+)}} \left[\frac{m^\beta(s_+ \mid s, a)}{d^\beta(s_+)} \log \pi_\theta(a \mid s, g = s_+)\right] \tag{25}$$

$$= \frac{1}{1 - \gamma}\mathbb{E}_{\substack{s \sim d^\beta(s) \\ a \sim \beta(a|s) \\ s_+ \sim M^\beta(s_+|s, a)}} \left[\log \pi_\theta(a \mid s, g = s_+)\right]. \tag{26}$$

The second equality uses the identity $Q^\beta(s, a, s_+) = (1 - \gamma)^{-1}m^\beta(s_+ \mid s, a)$ in the goal-conditioned setting, and the final change corresponds to importance sampling.

D Samples

Figure 6: Example ground-truth training and evaluation trajectories on `pointmaze`.

Figure 7: **Generated samples in `pointmaze-large` with varying horizon.** Samples are conditioned on the source displayed with ⭕, and ground-truth action, whose effect can be inferred by the ground-truth trajectory shown in **black**. Along each row, we vary discount γ, with $H = (1 - \gamma)^{-1}$.

(a) `pointmaze-medium`

(b) `pointmaze-large`

Figure 8: **Generated samples in `pointmaze` environments.** Samples are conditioned on the source displayed with ⊙, and ground-truth action, whose effect can be inferred by the ground-truth trajectory shown in **black**. These samples reflect the settings used in Table 1, where MCHC-β uses $\gamma = 0.998$ while TD^2-β and MC use $\gamma = 0.99$.

(c) `pointmaze-large-teleport`

(d) `pointmaze-giant`

Figure 8: **Generated samples in `pointmaze` environments, continued.**

pointamze	CRL	+MC-Aug	+TD-Aug$_2$	+TD-Aug
medium-stitch	4 ± 2	2 ± 0	24 ± 6	**70 ± 6**
large-stitch	0 ± 0	0 ± 0	4 ± 5	**46 ± 17**
giant-stitch	0 ± 0	0 ± 0	0 ± 0	**1 ± 0**
teleport-stitch	10 ± 5	6 ± 3	6 ± 6	**26 ± 10**
average	4	2	9	**36**

Table 7: **TD-Aug with Contrastive RL**. We utilize TD-Aug for improving value learning with CRL. We calculate success rate averaged over the last 3 checkpoints, and then report the mean and standard deviation over 3 seeds.

D.1 Extension to Offline RL with Contrastive RL

In this section, we apply our data augmentation strategy to Contrastive RL (CRL) (Eysenbach et al., 2022). In particular, instead of augmentation goals for training the policy, we use augmentation to learn better goal-conditioned (on-policy) value functions. CRL in OGBench Park et al. (2025a) uses the binary NCE objective to train a critic $f(s, a, g)$:

$$\mathcal{L}_{\text{CRL}} = \mathbb{E}_{\substack{(s,a)\sim\mathcal{D}^\beta, s_-\sim\mathcal{D}^\beta \\ s_+\sim P_{\text{goal}}(\cdot|s,a)}} \left[\log \sigma(f(s, a, s_+) - \log(1 - \sigma(f(s, a, s_-))) \right] \tag{27}$$

Here, $s_+ = s_{\to k}, k \sim \text{geom}(1 - \gamma)$, an MC sample of future state, σ is the sigmoid function, and the critic is parameterized by $f(s, a, g) = \phi(s, a)^T \psi(g)/\sqrt{d}$. With full rollouts from the mixture policy, this objective optimal solution with the critic captures ratio with the density of the successor measure $f^*(s, a, g) = \log(m_\gamma^\beta(g|s,a)/p(g))$, and thus, $f^*(s, a, g) = Q_\gamma^\beta(s, a, g) + C(g)$. However, in practice, standard CRL is subject to the same combinatorial generalization gap as BC, where we only have truncated trajectories from individual policies, not the mixture policy. Thus, if we can approximately sample goals from the successor measure $M_\gamma^\beta(\cdot|s, a)$ with **TD-Aug**, we can improve the performance of value learning with CRL by replacing $P_{\text{goal}}(\cdot|s, a)$, with $P_{\text{aug}}(\cdot|s, a)$ as in Eq. (18). With $\alpha = 0$, we maintain the original CRL objective, and with $0 < \alpha \leq 1$, we mix in generated goals with proportion α.

Isolating the contribution of TD-Aug to value learning, we train the policy on goals sampled from the original dataset with DDPG+BC (Fujimoto & Gu, 2021):

$$\arg\max_\theta \mathbb{E}_{(s,a)\sim\mathcal{D}^\beta, g\sim P_{\text{mixed}}(\cdot|s,a)} \left[\lambda\pi_\theta(a|s, g) + f(s, \pi_\theta^\mu(s, g), g) \right] \tag{28}$$

Where $P_{\text{mixed}}(\cdot|s, a)$ denotes a proportion of 0.5 for random states in the dataset, and 0.5 for future MC samples, thus only using ground-truth samples. In Table 7, we utilize the standard OGBench (Park et al., 2025a) configuration for CRL, with $\alpha = 0.25$ for the augmentation probability when training the contrastive critic. We can see that augmenting goals with TD-Aug leads improved overall performance ($4 \to 36$). We also apply our visual setup as in Section 5.2 also utilizing $\alpha = 0.25$, except we re-construct generated frames with the decoder so that we can perform CRL without modification. Here, we see smaller gains, but we believe this may indicate potential in visual environments. Further work could study if synthetic samples or other data augmentation may allow for improved scaling for CRL in the offline setting (Wang et al., 2026).

visual-antmaze	CRL	+TD-Aug
medium-stitch	82 ± 2	**86 ± 1**
large-stitch	29 ± 6	**36 ± 4**
average	56	**61**

Table 8: **TD-Aug with Contrastive RL in visual environments.**