Weight Decay Shapes Representation Geometry: Towards a More Nuanced Understanding of Sparse Autoencoders in Vision Transformers

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Abstract

Mechanistic interpretability typically treats trained models as fixed objects, yet prior work suggests that training shapes representation geometry. We ask whether training-induced differences in representation geometry influence how well sparse autoencoders (SAEs) recover useful features. Training 64 ViT-Tiny models across varied hyperparameters on traffic-sign classification datasets, we find that weight decay is the strongest factor among the hyperparameters we evaluate in shaping SAE behavior. Across the sweep, higher monosemanticity and fewer dead SAE features are associated with better cross-entropy recovery in deeper layers. A matched weight-decay sweep reveals a transition near wd = 0.01. Below this threshold, SAE feature usage collapses into repeated reuse of a small set of features across images, whereas above it feature usage becomes more diverse. Together, these findings suggest that training-induced differences in representation geometry influence how amenable learned representations are to sparse decomposition. More broadly, they motivate considering training configuration when applying and evaluating sparse interpretability methods.

1. Introduction

Mechanistic interpretability typically analyzes trained models post hoc as fixed objects, largely ignoring how initial training shapes internal structure. Yet prior work shows that optimization and regularization can substantially alter representation geometry (Kobayashi et al., 2024; Li et al., 2025). This raises an important question. If training changes representation geometry, do these changes influence how well sparse autoencoders recover interpretable features? We investigate whether training-induced geometric differences are correlated with stable sparse decompositions or with feature collapse.

Sparse Autoencoders (SAEs) decompose activations into sparse dictionaries and are widely used to probe representations (Cunningham et al., 2023; Joseph et al., 2025). Though controversial (Kantamneni et al., 2025), they provide a direct test: can the learned representation support sparse decomposition? Prior work has studied how SAE architecture affects reconstruction within fixed base models (Gao et al., 2024), but no systematic study examines how base model training shapes whether SAEs recover diverse features or fail entirely. If representation geometry differs across models, even well-designed SAEs may behave differently despite using identical training procedures.

We train 64 Vision Transformer (ViT)-Tiny models on traffic sign classification (GTSRB (Houben et al., 2013), ZOD (Alibeigi et al., 2023)) in a full factorial sweep over learning rate, batch size, patch size, dropout, weight decay, and label smoothing. Traffic signs provide a controlled vision setting with clearly defined semantic classes. For each ViT, we train SAEs on residual-stream activations and evaluate cross-entropy recovery, monosemanticity, and dead features on a holdout split.

Across the hyperparameter sweep, weight decay is the strongest factor among those we evaluate associated with differences in representation geometry and SAE behavior (4.2). In deeper layers, higher monosemanticity and fewer dead features are correlated with better CE recovery, whereas dropout and label smoothing show no comparable relationship (4.1). A matched weight-decay sweep reveals a transition near $wd = 0.01$. Below this value, SAEs repeatedly reuse a small set of features across images. Above it, feature usage becomes substantially more diverse, with hundreds to thousands of distinct features activating (4.3). Finally, increasing task complexity is also linked with lower SAE reconstruction quality, even when the training configuration is held fixed (4.4).

Contributions

1. Among the training hyperparameters we evaluate, weight decay shows the strongest association with differences in representation geometry and SAE behavior in ViT-Tiny models.

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2. In deeper ViT layers, higher monosemanticity and fewer dead SAE features are associated with better cross-entropy recovery.

3. We identify a low-weight-decay feature-collapse regime in which SAEs repeatedly reuse a small set of features across images instead of learning diverse sparse representations.

2. Background and Related Work

SAEs and Monosemanticity – SAEs learn an overcomplete sparse dictionary over model activations and have been used to recover monosemantic features and support circuit-style analyses in language models (Cunningham et al., 2023; Bricken et al., 2023; Templeton et al., 2024). In this context, we use *feature* to denote the units a network would ideally assign to individual neurons if neuron count were not a limiting factor (Bricken et al., 2023; Bereska & Gavves, 2024). A feature is *monosemantic* if it consistently aligns with a single interpretable concept, although in practice neurons often mix correlated attributes such as texture and background (Elhage et al., 2022). In vision-language models, SAE reconstructions can improve model loss when inserted back into the forward pass (Joseph et al., 2025). Recent work has proposed CLIP-based and guided metrics to quantify monosemanticity (Pach et al., 2025; Härle et al., 2025). At the same time, several studies show that SAE behavior depends on factors such as width, sparsity and training details, and question when SAEs provide reliable interpretability tools (Kantamneni et al., 2025; Gao et al., 2024; Fereidouni et al., 2026). These studies largely keep the base model fixed and focus on improving the autoencoder itself, rather than asking how differences in the underlying representations influence the quality of sparse decompositions.

Vision Transformers – ViTs process images as sequences of patches and build representations through self-attention (Dosovitskiy et al., 2021). Compared with language models, they operate on continuous image patches and use a learnable CLS token to aggregate information across an image (Joseph et al., 2025). Mechanistic studies suggest that deeper ViT layers organize increasingly semantic representations, progressing from colors and textures to class-level concepts (Dorszewski et al., 2025). Existing ViT-based SAE work primarily studies which concepts emerge in individual trained models or how SAE reconstructions affect model loss (Joseph et al., 2025; Pach et al., 2025). In contrast, we study how differences introduced during ViT training influence the representations that SAEs attempt to decompose.

Representation Geometry – Prior work links representation geometry to network structure and shows that optimization and regularization shape learned representations (Golechha & Dao, 2024; Kobayashi et al., 2024; Li et al., 2025). Representation-level measures such as effective rank have also been proposed as indicators of representation quality and downstream performance (Garrido et al., 2023). Recent studies further argue that representation geometry mediates the relationship between training choices and downstream transformer behavior (Kulkarni et al., 2026; Adam et al., 2026). In parallel, SAE-focused studies examine how autoencoder width, sparsity and training objectives affect reconstruction quality, dead features and feature recovery within a fixed base model (Gao et al., 2024; Kantamneni et al., 2025). We connect these lines of work by asking how training-induced differences in ViT residual-stream representations, particularly those associated with weight decay, influence the conditions under which SAEs recover diverse, monosemantic features.

Task Design and Interpretability – Most mechanistic interpretability studies use a small set of benchmark tasks and treat dataset and label design as background choices (Bereska & Gavves, 2024; Golechha & Dao, 2024). Recent discussions suggest that task complexity and label structure can influence how disentangled representations become, and therefore how amenable they are to geometric probes and feature-level analysis (Bowcott, 2025). Yet there is little empirical work that systematically varies task complexity while holding architecture and training settings fixed to evaluate its effect on SAE quality. Our GTSRB experiments address this gap by increasing the number of classes while keeping the number of samples per class constant. This allows us to examine whether task complexity is associated with changes in SAE reconstruction quality independently of the training configuration.

3. Experimental Setup

Dataset – We study traffic-sign classification using GTSRB (Houben et al., 2013) and ZOD crops (Alibeigi et al., 2023) because they provide a controlled vision setting with visually distinct semantic classes while avoiding the broader visual variability of datasets such as ImageNet (Deng et al., 2009).

ViT Training Sweep Design – We train a $2^6 = 64$ ViT-Tiny factorial sweep on ZOD, varying learning rate, batch size, patch size, dropout, weight decay, and label smoothing (see Appendix Appendix B). We then train a matched six-model weight-decay sweep using the best configuration, varying only weight decay over $\{0.0, 0.001, 0.005, 0.01, 0.05, 0.1\}$ to study its influence independently of the remaining hyperparameters. On GTSRB, we run a controlled task-complexity experiment, training on balanced subsets with class counts $C \in \{2, \ldots, 8\}$ and per-class sample counts $S \in \{200, \ldots, 1200\}$.

SAE Training and Layer Selection – We use ViT-Prisma (Joseph et al., 2025; Joseph, 2023) to train SAEs on

residual-stream activations with ReLU, expansion factor 20, and $L1 = 10^{-4}$ (Appendix C). We train SAEs on layers $l \in \{3, 5, 7, 8, 9, 10, 11\}$. We focus our analysis on layer 10, where previous work suggests semantic representations are well developed (Dorszewski et al., 2025; Joseph et al., 2025).

Evaluation Metrics – SAE quality is evaluated using cross-entropy (CE) recovery (Joseph, 2023), which measures how well SAE reconstructions preserve the original model computation. We additionally report dead-feature count and monosemanticity (MS) as complementary measures of feature utilization and semantic consistency. Following Pach et al. (2025), we compute MS using CLIP image embeddings as the semantic reference space. A feature is considered dead if it never activates on the evaluation set (C.3).

4. Results

4.1. Representation Properties Predict SAE Performance

Across the 64-model sweep, SAE dictionary quality is most strongly associated with representation properties in the later ViT layers (Appendix D). For monosemanticity, the correlation with CE recovery is significant in layers 9-11, with strong effects in layer 10 ($\tau = 0.2877, p = 0.000779$) and layer 11 ($\tau = 0.3333, p = 0.000099$). For dead features, the association with CE recovery is significant from layer 7 onward and strengthens in the deepest layers, reaching $\tau = -0.3964, p = 1.04 \times 10^{-5}$ in layer 10 and $\tau = -0.7445, p = 6.32 \times 10^{-17}$ in layer 11. This pattern is consistent with prior work showing that deeper ViT layers contain more semantic structure (Dorszewski et al., 2025). At the same time, the strong negative association between dead-feature count and CE recovery indicates that feature utilization is closely tied to reconstruction quality in deep layers.

Given the strong association between dead features and CE recovery in later layers, we next examine which training hyperparameters influence dead-feature formation. Among all hyperparameters in the sweep, only weight decay produces a statistically significant difference in dead-feature count across all analyzed layers (Appendix E). In contrast, learning rate affects dead-feature count only in the earliest layers and has no detectable effect from layers 7-11, where semantic structure and SAE quality are most tightly coupled. This distinction suggests that weight decay is the only hyperparameter in our sweep that consistently affects dead-feature count and, consequently, SAE reconstruction quality in the layers most relevant for interpretability.

Together, these results suggest that late-layer representation geometry and training-time regularization are closely associated with SAE quality. Dead features and monosemanticity

in deeper layers are linked to CE recovery, and weight decay is the only hyperparameter in our sweep that consistently shifts these quantities. This suggests that training choices influence the representations presented to the SAE and, consequently, the quality of sparse decompositions recovered from them.

4.2. Weight Decay Reshapes Representation Geometry

Since weight decay shows the strongest relationship with SAE quality in the full sweep, we next examine the geometry of the underlying ViT activations to determine whether these SAE differences reflect changes in the base representation space. Figure 1 shows effective rank across all 12 ViT layers for the $\mathrm{wd} = 0.0$ and $\mathrm{wd} = 0.1$ groups. Effective rank (Appendix F) measures how many directions contribute substantially to the learned representation. Models trained with weight decay exhibit consistently lower effective rank across layers, with the largest differences appearing in the early and middle layers. A lower effective rank indicates that variation in the representations is concentrated in fewer dominant directions.

To examine how these geometric differences relate to feature contributions, we perform feature-level ablation on an exemplary class in layer 10 by iteratively removing the top-k SAE features ranked by attribution score (Figure 2). Models trained with $\mathrm{wd} = 0.0$ exhibit larger degradation under feature ablation than models trained with $\mathrm{wd} = 0.1$. Appendix G shows that this pattern is consistent across classes, suggesting that low-weight-decay models rely more heavily on a small set of influential SAE features, whereas higher weight decay distributes information relevant to the model's predictions across a broader set of features.

Although the effective-rank differences become smaller in the later layers, the feature-ablation results reveal differences in feature contributions at layer 10. This suggests that effective rank captures only one aspect of the geometric changes associated with weight decay. Together, these results show that weight decay changes multiple measurable properties of the learned representations, including their effective rank and the distribution of information across SAE features. These differences provide additional evidence that the representations learned under different training regimes are structurally distinct.

4.3. Weight-Decay-Induced Feature Collapse

Figure 3 shows that below approximately $\mathrm{wd} \approx 0.01$, top-k SAE features are reused almost entirely across images, with the number of unique features remaining close to k. At $\mathrm{wd} = 0.0$, feature diversity remains between 5 and 9 unique features across layers for $k = 5$ across all 1700 holdout images. Above this threshold, feature diversity increases sharply, reaching hundreds to more than one thou-

Figure 1. Effective rank across ViT layers for wd $= 0.0$ and wd $= 0.1$ (mean $\pm$ standard error of the mean (SEM); SEM $= \sigma/\sqrt{n}$).

Figure 2. Top-k SAE feature ablation in layer 10 for an exemplary ZOD class.

sand unique features depending on the layer at wd $= 0.1$ (Appendix H). Spatial concentration follows the same transition, with Gini values remaining near zero below the threshold and increasing substantially above it (Appendix I).

These patterns indicate a transition in weight decay. Below wd ≈ 0.01, SAEs repeatedly reuse a small, nearly fixed feature set across images, whereas slightly above this value a large and diverse set of features activates. This supports a unified picture in which weight-decay-induced geometric changes can push the system across a regime boundary where sparse decomposition becomes substantially less diverse, because weight decay below a given threshold yields ViT representations that appear less amenable to stable sparse decomposition, even with similar classification performance.

4.4. Task Complexity Affects SAE Quality

Using GTSRB, we fix the hyperparameters of the best-performing model from our 64-model-sweep and train models with increasing numbers of classes $C \in \{2, 3, \ldots, 8\}$, holding per-class sample count uniform across $S \in \{200, \ldots, 1200\}$. Here, only the training data changes, so task complexity varies while the model and optimization remain fixed. We therefore use average reconstruction CE, as CE recovery becomes noisy when both reconstruction error and baseline CE grow with class count.

Figure 3. Feature diversity and spatial concentration across the matched weight-decay sweep across all layers with mean $\pm$ SEM.

A Kendall's τ test between C and average reconstruction CE is positive and significant at five of six sample-size thresholds ($\tau = 0.81$–0.90, $p < 0.03$), with only the 600-sample setting failing to reject H_0 (subsection I.1). More classes consistently produce worse SAE reconstruction regardless of how many samples per class are available.

Increasing task complexity is associated with lower SAE reconstruction quality. A possible explanation is that increasing the number of classes requires representations to encode more decision boundaries, making sparse reconstruction more challenging. This reinforces that both training regime and task design shape whether a model's learned geometry supports stable sparse interpretability.

5. Discussion and Conclusion

Discussion – Our results suggest that representation geometry influences how effectively SAEs recover sparse features. Across the ViT-Tiny hyperparameter sweep, weight decay consistently produced the largest changes in both representation geometry and SAE behavior among the hyperparameters we evaluated. In deeper layers, higher monosemanticity and fewer dead features were associated with better CE recovery, linking feature utilization to reconstruction quality. Weight decay also changed representation geometry, lowering effective rank and altering how task-relevant information was distributed across SAE features. In the matched weight-decay sweep, low weight decay was consistently correlated with repeated reuse of a small set of SAE features. Larger weight decay produced substantially more diverse and spatially concentrated feature usage. Together, these findings suggest that relatively small changes in model training can produce representations that differ considerably in how suitable they are to sparse decomposition.

Limitations – Our experiments are restricted to ViT-Tiny models and traffic-sign datasets. Although we observe con-

sistent trends across GTSRB and ZOD, it remains unclear whether these findings generalize to larger architectures or more diverse vision tasks. Monosemanticity in vision is also difficult to define and evaluate. Our conclusions therefore depend on the CLIP-based metric used in this work. In addition, our analysis focuses on SAEs trained at a single residual-stream hookpoint. While the matched weight-decay sweep demonstrates that changing weight decay alters both representation geometry and SAE behavior, our analysis does not establish the mechanisms linking these observations. Finally, we evaluate representation geometry primarily through effective rank together with SAE-based metrics. Other geometric measures may provide complementary insights.

Future Work – Future work should examine whether the observed relationships persist in larger ViTs and multimodal foundation models, and whether they extend to other sparse representation learning methods. Comparing these findings with alternative representation geometry measures, such as RankMe, may further clarify which geometric properties are most predictive of successful sparse decomposition. More broadly, our results motivate studying model training and interpretability together, rather than treating learned representations as independent of the optimization process that produced them.

Impact Statement

This work contributes to understanding how training choices affect the structure of neural representations and the behavior of interpretability methods. There are no immediate societal risks associated with this work.

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A. Visual Example Monosemantic vs. Polysemantic Feature

To illustrate the difference between monosemantic and polysemantic features, we inspect the images from the ViT validation set that elicit the strongest activations for each neuron in the SAE dictionary layer in Figure 4. For each selected feature, we rank all validation images by activation strength and visualize the top activating examples. This lets us qualitatively compare features whose top examples are visually coherent and correspond to a single interpretable pattern, versus features whose top examples span multiple unrelated concepts. As mentioned in section 2, it remains unclear for which part(s) or patch(es) of the image the neuron fires strongly.

Figure 4. Top activating validation images for a visually monosemantic (left) and a polysemantic (right) SAE feature. For each feature, we rank ViT validation images by activation strength and visualize the highest-activating examples.

B. ViT Training

B.1. Dataset

Experiments were conducted on a subset of the Zenseact Open Dataset (ZOD) (Alibeigi et al., 2023). We therefore cropped traffic signs out of the images. The resulting crops were resized to 56×56 pixels and classified into 17 traffic sign categories. Separate dataset splits were used for ViT training and validation, as well as SAE training and validation. In addition, we performed out evaluations on a heldout datatset neither used in ViT or SAE training.

For ViT training, data augmentation included random resized cropping, horizontal flipping, color jitter, RandAugment, Mixup, CutMix, and random erasing. SAE training used the same normalization and augmentation pipeline on a dedicated SAE train/test split.

B.2. ViT Training Setup

All models are ViT-Tiny classifiers implemented using *HookedViT* as implemented in Vision-Prisma (Joseph, 2023). Each model contains 12 transformer layers, indexed by $l \in \{0, \dots, 11\}$. The hidden dimension is $d_{\text{model}} = 192$, with 3 attention heads of dimension $d_{\text{head}} = 64$. The MLP hidden dimension is $d_{\text{mlp}} = 768$. Models use a CLS token for classification, and the output head predicts one of 17 traffic sign classes.

We trained a full hyperparameter grid over batch size, learning rate, label smoothing, dropout, weight decay, and patch size. The grid was:

Table 1. Hyperparameter search space used for ViT training.

Hyperparameter	Values
Batch size	$\{256, 512\}$
Learning rate	$\{10^{-4}, 10^{-3}\}$
Label smoothing	$\{0.0, 0.2\}$
Dropout	$\{0.0, 0.2\}$
Weight decay	$\{0.0, 0.1\}$
Patch size	$\{4, 8\}$

This produced 64 ViT training configurations. All models were trained for 300 epochs using AdamW. The learning rate schedule used 10 warmup epochs followed by cosine decay. The model checkpoint with the best validation accuracy was saved and used for downstream SAE training.

The optimization objective used soft-target cross entropy during training, together with Mixup and CutMix augmentation. Mixup used $\alpha = 0.8$, CutMix used $\alpha = 1.0$, with probability 0.5 and switch probability 0.5. Validation used standard cross entropy.

B.3. Image Preprocessing and Augmentation

Training images were transformed using random resized crops to 56×56 pixels with a scale range of $(0.8, 1.0)$, random horizontal flips, color jitter $(0.4, 0.4, 0.4, 0.1)$, RandAugment with two operations and magnitude 9, normalization, and random erasing with probability 0.25. Validation images were resized to 56×56, center-cropped, converted to tensors, and normalized.

All ZOD crops were resized to a fixed resolution of 56×56 pixels to match the preprocessing convention used for GTSRB (Houben et al., 2013), ensuring a consistent input resolution across datasets and experiments.

Normalization used channel means of the GTSRB $(0.4112, 0.3572, 0.3556)$ and standard deviations $(0.3062, 0.2936, 0.2970)$.

C. Sparse Autoencoder Training

C.1. SAE Training Setup

For each trained ViT, we trained SAEs on residual-stream activations from the `hook_resid_post` hookpoint. Unless otherwise stated, SAEs were trained at a fixed transformer layer l, with the layer index specified in each experiment. The hookpoint corresponds to the residual representation after each transformer block.

SAEs were trained with input and output dimensions $d_{\text{in}} = d_{\text{out}} = 192$, matching the ViT residual-stream dimensionality. The SAE dictionary used an expansion factor of 20, resulting in $192 \times 20 = 3840$ dictionary features. SAE training was performed exclusively on CLS-token activations.

Each SAE was trained for 40 epochs with batch size 256 and learning rate 10^{-5}. The L_1 coefficient was set to 10^{-4}. Checkpoints were saved during training, with five checkpoints per SAE run. SAE training used the same image preprocessing pipeline as the ViT training setup.

C.2. SAE Evaluation

After training, each SAE was evaluated on the held-out SAE validation split. Evaluation metrics included reconstruction quality, cross-entropy recovery, and dead neuron count. Per-model SAE metrics were saved as JSON files and consolidated into CSV and Excel files for downstream statistical analysis.

Dead neurons were defined as dictionary features that did not activate over the evaluation set. Cross-entropy recovery measured how much of the original model performance was preserved after replacing the residual-stream activation with its SAE reconstruction.

C.3. Monosemanticity Score and Dead Features

We follow Pach et al. (2025) and adapt their monosemanticity score (MS) to our setting by using CLIP ViT-B/32 image embeddings as the semantic reference space. For each SAE feature, we collect the evaluation images that produce the strongest feature activations and compute the average similarity of their CLIP embeddings. Intuitively, a feature receives a higher score when its top activating images are more semantically similar to one another.

We also report the number of dead features, defined as features that never activate on the evaluation set. In the main text, we summarize SAE quality using the mean monosemanticity score across features and the number of dead features.

Both the MS and dead feature count itself are computed using the script released by (Pach et al., 2025). Here, the MS is computed as a weighted average of pairwise cosine similarities between CLIP image embeddings. Features with zero total pairwise activation weight are counted as dead.

D. Correlations Between SAE Metrics

To analyze the relationship between representation geometry and SAE behavior, we compute Kendall's τ correlations between several SAE metrics and CE recovery across layers. The following tables report the correlation coefficients and corresponding significance values for monosemanticity and dead-feature counts.

Table 2. Kendall's τ correlations between monosemanticity and CE recovery.

Layer	τ	p
3	-0.1538	0.0725
5	-0.1468	0.0864
7	0.0595	0.4869
8	0.1518	0.0763
9	0.1944	0.0231
10	0.2877	0.0008
11	0.3333	0.0001

Table 3. Kendall's τ correlations between dead features and CE recovery.

Layer	τ	p
3	0.0154	0.8575
5	0.0095	0.9122
7	-0.1778	0.0460
8	-0.2866	0.0015
9	-0.3009	0.0009
10	-0.3964	1.0×10^{-5}
11	-0.7445	6.3×10^{-17}

E. Hyperparameter Effects on SAE Reconstructions

For each layer, we report the group means and medians, the U statistic, and the p-value. Significant effects for learning rate are only observed in layer 3 and 5. For weight decay we find a signifiant effect in all analyzed layers.

Table 4. Mann-Whitney U tests for dead-neuron counts across hyperparameter settings.

Layer	Hyperparameter	Comparison	U	p	Result
3	learning rate	0.0001 vs. 0.001	265.0	0.0009	Significant
3	batch size	256 vs. 512	625.5	0.1292	Not significant
3	patch size	4 vs. 8	636.5	0.0959	Not significant
3	dropout	0.0 vs. 0.2	431.0	0.2797	Not significant
3	weight decay	0.0 vs. 0.1	913.0	0.0000	Significant
3	label smoothing	0.0 vs. 0.2	512.0	1.0000	Not significant
5	learning rate	0.0001 vs. 0.001	342.5	0.0230	Significant
5	batch size	256 vs. 512	598.0	0.2500	Not significant
5	patch size	4 vs. 8	581.0	0.3568	Not significant
5	dropout	0.0 vs. 0.2	459.0	0.4800	Not significant
5	weight decay	0.0 vs. 0.1	1009.0	0.0000	Significant
5	label smoothing	0.0 vs. 0.2	463.0	0.5141	Not significant
7	learning rate	0.0001 vs. 0.001	437.5	0.3104	Not significant
7	batch size	256 vs. 512	540.0	0.7062	Not significant
7	patch size	4 vs. 8	576.0	0.3840	Not significant
7	dropout	0.0 vs. 0.2	420.5	0.2122	Not significant
7	weight decay	0.0 vs. 0.1	1007.0	0.0000	Significant
7	label smoothing	0.0 vs. 0.2	435.5	0.2975	Not significant
8	learning rate	0.0001 vs. 0.001	445.0	0.3532	Not significant
8	batch size	256 vs. 512	507.0	0.9499	Not significant
8	patch size	4 vs. 8	554.0	0.5623	Not significant
8	dropout	0.0 vs. 0.2	408.0	0.1485	Not significant
8	weight decay	0.0 vs. 0.1	1004.0	0.0000	Significant
8	label smoothing	0.0 vs. 0.2	435.0	0.2855	Not significant
9	learning rate	0.0001 vs. 0.001	445.0	0.3532	Not significant
9	batch size	256 vs. 512	499.5	0.8669	Not significant
9	patch size	4 vs. 8	540.5	0.6959	Not significant
9	dropout	0.0 vs. 0.2	431.5	0.2640	Not significant
9	weight decay	0.0 vs. 0.1	1012.0	0.0000	Significant
9	label smoothing	0.0 vs. 0.2	440.0	0.3182	Not significant
10	learning rate	0.0001 vs. 0.001	462.0	0.4931	Not significant
10	batch size	256 vs. 512	483.5	0.6983	Not significant
10	patch size	4 vs. 8	521.5	0.9008	Not significant
10	dropout	0.0 vs. 0.2	439.5	0.3188	Not significant
10	weight decay	0.0 vs. 0.1	1015.0	0.0000	Significant
10	label smoothing	0.0 vs. 0.2	433.5	0.2802	Not significant
11	learning rate	0.0001 vs. 0.001	530.5	0.8051	Not significant
11	batch size	256 vs. 512	500.0	0.8747	Not significant
11	patch size	4 vs. 8	519.0	0.9290	Not significant
11	dropout	0.0 vs. 0.2	529.0	0.8211	Not significant
11	weight decay	0.0 vs. 0.1	1023.0	0.0000	Significant
11	label smoothing	0.0 vs. 0.2	377.0	0.0652	Not significant

F. Effective Rank

To analyze the intrinsic dimensionality of learned representations across transformer layers, we computed effective rank on CLS-token activations extracted from the *hook_resid_post* hook point at each layer. This hook point corresponds to the residual-stream representation after the complete transformer block (including attention, MLP, layer norm, and residual connections).

For each layer l, we collected CLS-token activations across a batch of images, forming a centered data matrix:

$$X \in \mathbb{R}^{N \times d}$$

where N is the number of samples and d is the residual-stream dimension, and X has been centered per feature (i.e., $X \leftarrow X - \mathbb{E}[X]$).

Singular value decomposition (SVD) was applied to the centered data:

$$X = U\Sigma V^\top$$

yielding singular values $\sigma_1 \geq \sigma_2 \geq \cdots \geq \sigma_d \geq 0$.

Effective rank computation. Singular values with magnitude less than 10^{-10} were removed as numerically insignificant. The remaining singular values were normalized into a probability distribution:

$$p_i = \frac{\sigma_i}{\sum_j \sigma_j}$$

The Shannon entropy of this distribution was computed:

$$H = -\sum_i p_i \log p_i$$

Effective rank was then defined as:

$$r_{\text{eff}} = \exp(H)$$

Effective rank quantifies the number of actively used dimensions in the representation. A value of $r_{\text{eff}} = d$ indicates that all dimensions are equally used (high-dimensional, distributed representation), while $r_{\text{eff}} = 1$ indicates representational collapse into a single dimension. Low effective rank may indicate representational collapse or feature suppression, while high effective rank indicates rich, multi-dimensional representations.

G. Feature Ablation Across ZOD

To evaluate whether SAE features capture class information differently for wd = 0.0 vs. wd = 0.1, we perform feature-level ablations on ZOD samples. For each class, SAE features are ranked by average activation magnitude, after which the top-k features are iteratively ablated by setting their latent activations to zero before reconstruction. We then measure the resulting decrease in target-class logit margin. Larger margin drops indicate that the ablated SAE features encode information that is more important for the model's prediction.

Figure 5. Top-k SAE feature ablation in layer 10 across all ZOD classes.

Across nearly all classes, models trained with wd = 0.0 exhibit larger margin drops than models trained with wd = 0.1. This suggests that low-weight-decay models rely more strongly on a small set of influential SAE features, whereas higher weight decay leads to more distributed representations in which information is spread across a broader set of features. The effect remains consistent as the number of ablated features increases, indicating a systematic shift in representation structure rather than isolated feature dependencies.

H. SAE Feature Usage

Table 5. Layer-wise SAE feature usage statistics for different weight decay values. Statistics are computed using the top-$k = 5$ active features per image over 1700 images.

Layer	Weight decay	Diversity	Most common feature	Max freq. (%)	Gini
0	0.000	8	1176	20.00	0.0164
0	0.001	8	862	20.00	0.0248
0	0.005	20	3539	20.00	0.0376
0	0.010	51	974	15.93	0.1189
0	0.050	688	595	7.52	0.5208
0	0.100	386	1161	8.91	0.5987
1	0.000	7	102	20.00	0.0106
1	0.001	6	926	20.00	0.0128
1	0.005	15	1964	20.00	0.0209
1	0.010	14	1716	20.00	0.0324
1	0.050	673	1991	7.19	0.4340
1	0.100	520	1407	9.25	0.5196
2	0.000	9	2476	20.00	0.0077
2	0.001	7	1923	20.00	0.0105
2	0.005	9	1264	20.00	0.0203
2	0.010	12	1708	20.00	0.0256
2	0.050	685	2468	5.29	0.3420
2	0.100	862	3265	4.24	0.5788
3	0.000	6	2157	20.00	0.0043
3	0.001	5	3139	20.00	0.0054
3	0.005	8	1457	19.94	0.0163
3	0.010	13	3224	19.60	0.0302
3	0.050	803	2297	6.53	0.2736
3	0.100	1041	137	3.67	0.4737
4	0.000	6	121	20.00	0.0031
4	0.001	8	2097	20.00	0.0035
4	0.005	12	291	20.00	0.0095
4	0.010	16	41	20.00	0.0177
4	0.050	740	709	7.08	0.2984
4	0.100	1133	169	2.58	0.3896
5	0.000	6	3124	20.00	0.0013
5	0.001	5	324	20.00	0.0020
5	0.005	7	3770	20.00	0.0059
5	0.010	12	1039	19.99	0.0159
5	0.050	584	2338	4.14	0.3447
5	0.100	1126	1067	7.48	0.3739
6	0.000	6	1673	20.00	0.0005
6	0.001	6	1670	20.00	0.0007
6	0.005	6	318	20.00	0.0029
6	0.010	8	3457	20.00	0.0121
6	0.050	641	484	5.66	0.3306

Layer	Weight decay	Diversity	Most common feature	Max freq. (%)	Gini
6	0.100	1211	2296	2.99	0.4081
7	0.000	5	2953	20.00	0.0003
7	0.001	5	2088	20.00	0.0005
7	0.005	8	1525	20.00	0.0019
7	0.010	11	2911	20.00	0.0096
7	0.050	554	1595	5.54	0.3312
7	0.100	1161	2997	4.34	0.4476
8	0.000	5	3555	20.00	0.0003
8	0.001	6	3592	20.00	0.0004
8	0.005	7	3270	20.00	0.0018
8	0.010	7	1884	20.00	0.0094
8	0.050	477	1257	6.78	0.2952
8	0.100	1093	446	2.46	0.4272
9	0.000	5	428	20.00	0.0003
9	0.001	5	2539	20.00	0.0003
9	0.005	6	3037	20.00	0.0015
9	0.010	10	1821	20.00	0.0055
9	0.050	422	3240	13.35	0.2449
9	0.100	881	3448	4.96	0.3836
10	0.000	5	2836	20.00	0.0002
10	0.001	5	2594	20.00	0.0003
10	0.005	5	2126	20.00	0.0015
10	0.010	8	576	20.00	0.0049
10	0.050	370	117	8.52	0.2590
10	0.100	795	1238	4.00	0.3679
11	0.000	7	1228	20.00	0.0003
11	0.001	6	440	20.00	0.0003
11	0.005	8	1650	20.00	0.0017
11	0.010	9	3270	20.00	0.0049
11	0.050	217	2840	10.54	0.1594
11	0.100	789	2809	3.41	0.3238

I. Gini Coefficient

To measure spatial concentration of SAE features across patches within each image, we computed a Gini coefficient on patch-level feature activations.

For each image:

1. The SAE feature with maximum mean activation across patches was identified.

2. Patch-level absolute activations $a_1, \ldots, a_n$ for this feature were collected.

3. A Gini coefficient was computed over these activations.

The activations were sorted in ascending order, and the Gini coefficient was computed as:

$$G = \frac{2 \sum_{i=1}^{n} i \cdot a_i}{n \sum_{i=1}^{n} a_i} - \frac{n+1}{n}$$

where $i \in \{1, \ldots, n\}$ is the rank position and a_i are the sorted activations.

The Gini coefficient ranges from 0 (perfectly uniform activation across patches) to approximately 1 (activation concentrated on a single patch). Higher Gini values indicate that a feature is spatially specialized to a small set of patches, while lower values indicate distributed activation across all patches.

I.1. Class Complexity

To study the effect of task complexity on SAE reconstruction quality, we vary the number of classes while controlling the number of samples per class. Table 6 reports Kendall's τ correlations between class count and average reconstruction CE across different sampling regimes.

Table 6. Kendall's τ between number of classes C and average reconstruction CE on GTSRB.

Samples/class	τ	p	H_0
200	0.810	0.011	reject
400	0.905	0.003	reject
600	0.619	0.069	fail to reject
800	0.810	0.011	reject
1000	0.810	0.011	reject
1200	0.905	0.003	reject