FAST ADVERSARIAL CNN-BASED PERTURBATION ATTACK OF NO-REFERENCE IMAGE QUALITY METRICS

ABSTRACT

Modern neural-network-based no-reference image- and video-quality metrics exhibit performance as high as full-reference metrics. These metrics are widely used to improve visual quality in computer vision methods and compare video processing methods. However, these metrics are not stable to traditional adversarial attacks, which can cause incorrect results. Our goal is to investigate the boundaries of no-reference metrics applicability, and in this paper, we propose a fast adversarial perturbation attack of no-reference quality metrics. The proposed attack (FACPA) can be exploited as a preprocessing step in real-time video processing and compression algorithms. This research can yield insights to further aid in designing of stable neural-network-based no-reference quality metrics.

1 INTRODUCTION

State-of-the-art no-reference (NR) metrics commonly use neural-network-based approaches and deliver more accuracy than traditional ones. Quality-metric attacks lead such metrics to increase the quality score without improving visual quality. The developers of image- or video- processing and compression algorithms can exploit that vulnerability. For example, the developers of libaom Deng et al. (2020) exploited the vulnerability of VMAF: Perceptual video quality assessment based on multi-method fusion by implementing the VMAF-oriented tuning option in the encoder. Our research aims to investigate the possibility of injecting quality-metric attacks into real-time algorithms, which can cause incorrect results in benchmarks. To our knowledge, NR metrics have not previously been attacked using convolutional neural networks (CNNs). Other researches in this area were aimed to produce visually-tuned attacks that are iterative or require additional subjective assessment, so they can not be used in real-time. In this paper, we propose a Fast Adversarial CNN-based Perturbation Attack (FACPA) of NR quality metrics which is much faster than previous iterative attack methods and more effective than universal perturbation methods. Using this method, the researchers can estimate potential cheating gain of any NR metric used in benchmarks and video processing algorithms.

2 RELATED WORK

Existing attack methods mainly focus on attacking image classification models Szegedy et al. (2014),Goodfellow et al. (2015), Kurakin et al. (2017), Carlini & Wagner (2017), Madry et al. (2018). Several studies on adversarial attacks related to NR quality metrics have been published. Sang et al. (2022) proposed an iterative algorithm based on adaptive distortions to attack quality metrics. This algorithm is based on the MI-FGSM Dong et al. (2018) and controls distortions using the NR metric NIQE Mittal et al. (2012). Korhonen & You (2022) proposed a method for the iterative attack of NR quality metrics that employs Sobel filter to generate distortions on object edges since it allows to improve the visual quality of attacked images. Zhang et al. (2022) proposed an iterative attack to craft adversarial images using different full-reference metrics to control visual distortions. However, all these attacks are iterative and time-consuming, so their injection into real-time algorithms is unlikely. Shumitskaya et al. (2022) proposed to craft a universal adversarial perturbation to attack a metric. This approach is much faster than iterative methods. However, this attack does not use information about the input and hence does not use the full potential of the attack.

3 PROPOSED METHOD AND RESULTS

The proposed attack can be formulated as following:

$$\text{find a function } f, \text{ such that } \underset{f}{\arg\max}\{\frac{1}{N}\sum_{i=1}^{N}(M(x_i + f(x_i)) - M(x_i)))\}, \forall x_i : \|f(x_i)\|_\infty \leq \epsilon$$

where M is the target metric, x_i are images from the training set, N is the training set size. To approximate this function, we use U-Net encoder-decoder architecture with the tanh activation and scaling. We tried different approaches and chose U-Net architecture as it showed the best performance on preliminary tests. Scaling provides a constraint ϵ. We used ϵ equal to $\frac{10}{255}$. For each target metric, we trained specific CNN weights. For CNNs training, we used 10,000 256×256 images from the COCO dataset Lin et al. (2014), defined the loss function as the target metric with the opposite sign and employed Adam optimizer Kingma & Ba (2014).

We compared the proposed attack with previous attacks on quality metrics using images from NIPS 2017: Adversarial Learning Development Set Alex K (2017). We attacked three quality metrics (Linearity Li et al. (2020), VSFA Li et al. (2019) and MDTVSFA Li et al. (2021)) and compared the achieved increase of target metrics scores. For iterative attacks, we used a learning rate of 0.001 and attacked metrics using a different amount of iterations. Table 1 contains comparison results. FACPA is much faster than iterative methods (15 ms versus 110 – 5,000 ms) and more effective than the universal perturbation method. Figure 1 shows attack examples of the Linearity metric for compared methods.

Table 1: Percentage of metrics increase by proposed and other attacks and GPU calculation time.

Attack method	It.	Linearity		VSFA		MDTVSFA	
		Metric gain	Speed ↓	Metric gain	Speed ↓	Metric gain	Speed ↓
Zhang et al. (2022)	1	5.9%	173 ms	11.7%	626 ms	21.3%	631 ms
	10	26.1%	1590 ms	30.9%	2660 ms	**47.9%**	5980 ms
Korhonen & You (2022)	1	5.6%	111 ms	11.1%	483 ms	20.4%	505 ms
	10	21.0%	992 ms	**41.7%**	4750 ms	39.3%	4040 ms
Sang et al. (2022)	1	6.5%	153 ms	4.4%	535 ms	3.7%	540 ms
	3	18.6%	358 ms	32.6%	1580 ms	39.2%	1580 ms
Shumitskaya et al. (2022)	-	22.9%	**11 ms**	22.0%	**11 ms**	29.4%	**11 ms**
FACPA (ours)	-	**32.0%**	15 ms	30.6%	15 ms	40.3%	15 ms

Figure 1: Attack examples of the Linearity quality metric.

4 CONCLUSION

In this paper, we proposed a fast CNN-based attack that increases the scores of NR quality metrics. The comparison with previous methods showed that our attack is much faster than iterative methods and more efficient than the universal adversarial perturbation. The speed of the proposed attack proves that it can be injected in video compression and other real-time algorithms. Therefore proposed attack can serve as an additional verification of metric reliability. Our code is publicly available at *link is hidden for a blind review*.

URM STATEMENT

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