

Semantically Structured Causal Systems Knowledge for Causal Question-Answering

Anonymous ACL submission

Abstract

Language models often require external knowledge for causal reasoning in QA settings and employ public knowledge sources such as ConceptNet. Causality is inherently contextual, requiring models to reason about causal relations within specific situations. However, existing knowledge sources present causal facts as isolated universal triples (e.g., $\langle \text{lit match}; \text{cause-effect}; \text{fire} \rangle$) with limited contextual details. As a result, these repositories often fail to capture the causal context necessary for reasoning applications. To address this gap, we introduce CASK-Schema and CASK-Db. Inspired by mechanism theory, CASK-Schema formalizes causal systems and augments causal facts with relevant temporal, influential, and quantitative relations. We then construct CASK-Db, a public causal knowledge base of $\sim 5.4\text{K}$ synthetically enriched causal systems. Our extensive empirical evaluation demonstrates that CASK-Db improves causal QA performance across six tasks in two knowledge augmentation settings: knowledge injection (average improvement of 14% / 9pp) and retrieval-augmented zero-shot QA (average improvement of 13% / 6pp).

1 Introduction

As AI research advances, language models and LLMs increasingly serve as conjecture machines, capable of generating hypotheses, producing explanations, and reasoning about the world (Valentino et al., 2021; Valentino and Freitas, 2022). They are applied to a wide range of causal reasoning tasks, including question answering (Hassanzadeh et al., 2020), scientific discovery (Wysocki et al., 2024), and medical diagnosis (Zhou et al., 2024). A crucial component of such systems is external causal knowledge extracted from public knowledge bases such as CauseNet (Heindorf et al., 2020) and ConceptNet (Speer et al., 2017). Prior work has shown that augmenting language models with external causal knowledge can improve accuracy on causal

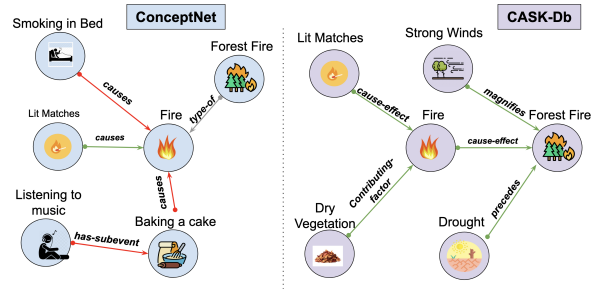


Figure 1: Extracted causal explanations from ConceptNet and CASK-Db (ours) for forest fires.

QA tasks (Sharp et al., 2016; Dalal et al., 2021; Hosseini et al., 2022). However, existing knowledge repositories are fundamentally limited in their ability to capture causal knowledge for effective causal reasoning.

Knowledge bases consist of declarative knowledge, i.e., explicit facts about the world that are assumed to be objectively and universally true (Zhong et al., 2023). Facts are encoded and stored as independent knowledge triples (e.g., $\langle \text{lit match}; \text{cause-effect}; \text{fire} \rangle$). Knowledge graphs are constructed by extracting triples sharing head and tail entities and linking multiple facts to represent more complex concepts such as event chains. Public knowledge bases assume monotonicity (facts are temporally invariant unless explicitly updated), universality (context-independent and globally true), and an open-world model (while incomplete, new facts are inferable) (Levesque and Lakemeyer, 2001). However, these assumptions are misaligned for causal reasoning as causality is non-monotonic and highly context-dependent (Bochman, 2007). For instance, new causes of fire have been discovered and lit matches are not the cause of all fires. Under open-world assumptions, all stored facts are considered true, and extracting causal graphs from knowledge bases risks spurious context, as not all adjacent facts are causally relevant. Consider the extracted causal explanations for forest fires from ConceptNet in Figure 1.

072 ConceptNet erroneously includes *baking a cake*
073 and *smoking in bed* as causes of forest fires while
074 also indirectly implying *listening to music*. Further,
075 the graph lacks causal context, such as contributing
076 factors (e.g., dry vegetation and strong winds) and
077 temporal details (e.g., preceding droughts). Gen-
078 erally, existing knowledge bases contain sparse or
079 even no causal context. For instance, CauseNet
080 contains over 11 million cause-effect triples but
081 no other contextual relations. Finally, there is no
082 unified semantic definition of causal context, as
083 knowledge bases use arbitrary relations, limiting
084 interoperability. **To address these limitations, we**
085 **introduce Causal Systems Knowledge (CASK)**
086 **Schema and Database (Db).**

087 We take inspiration from mechanism theory
088 (Johnson and Ahn, 2017), which posits that causal-
089 ity must be understood systematically. Integral to
090 this perspective are *causal systems*, which specify
091 systemic interactions between events, entities, and
092 concepts that produce predictable causal outcomes.
093 With CASK-Schema, we formalize causal systems
094 into a semantic schema to enrich causal facts with
095 influential, temporal, and other relevant causal con-
096 texts. We then construct CASK-Db, the first causal
097 systems knowledge base consisting of $\sim 5.4\text{K}$ syn-
098 thetically enriched causal systems. Finally, we val-
099 idate CASK-Db through extensive empirical evalu-
100 ations in two knowledge-augmentation settings. **In**
101 **the knowledge injection experiments, CASK-Db**
102 **with our *SyntheticQA* method improves causal**
103 **QA performance on average by 14% (9pp). In**
104 **the retrieval-augmented generation (RAG) set-**
105 **ting, CASK-Db increases zero-shot causal QA**
106 **accuracy on average by 13% (6pp).** All resources
107 are publicly available on HuggingFace Datasets ¹
108 and GitHub ² to support future research.

109 2 Related Work

110 **Causal Knowledge** Public repositories of causal
111 knowledge are generally populated by automati-
112 cally mining causal relations from public knowl-
113 edge sources such as Wikipedia or published news
114 articles (Khoo et al., 1998; Hassanzadeh et al.,
115 2020) using linguistic cues and lexical triggers
116 (Girju et al., 2007; Neeleman and van de Koot,
117 2012), extracted, and converted into knowledge
118 triples. Public causal knowledge sources include

¹[anonymous_url](https://anonymous.url)

²[https://anonymous.4open.science/r/
cask-paper-D67D](https://anonymous.4open.science/r/cask-paper-D67D)

119 CauseNet, ConceptNet, ATOMIC (Sap et al., 2019),
120 and Wikidata (Vrandečić and Krötzsch, 2014).
121 *PublicKB* is constructed from these knowledge
122 sources as a baseline for our experiments.

123 **Synthetic Data** LLMs parameterize factual and
124 relational knowledge, which can be extracted to
125 support downstream applications (Petroni et al.,
126 2019). LLM-generated synthetic data have substan-
127 tially improved QA accuracy and elicited emergent
128 capabilities in smaller LLMs. For instance, Taori
129 et al. (2023) generated 52K instruction-following
130 examples to enable Llama 7B (Touvron et al., 2023)
131 to match the performance of the 175B-parameter
132 GPT-3 model. Li et al. (2023) created synthetic
133 textbooks to train high-performance "small" LLMs.
134 Mukherjee et al. (2023) introduced *progressive*
135 *learning*, iteratively generating more complex train-
136 ing examples for LLM training. Our pipeline for
137 constructing CASK-Db was inspired by these ap-
138 proaches and uses generative AI to produce seman-
139 tically structured causal systems.

140 **Knowledge-Augmented Causal QA** Prior stud-
141 ies found that augmenting language models with
142 external knowledge can improve causal QA per-
143 formance. The most common approach involved
144 injecting external knowledge during continual pre-
145 training by modifying the *MLM* objective (Devlin
146 et al., 2019; Sun et al., 2020) to strategically mask
147 causal (Hosseini et al., 2022) or commonsense
148 triples (Sap et al., 2019). (Sharp et al., 2016; Dalal
149 et al., 2021) explored enriching language models
150 with derived causal knowledge graph embeddings.
151 However, prior work primarily evaluated causal QA
152 on a single dataset (COPA (Gordon et al., 2012))
153 and did not examine the influence of causal knowl-
154 edge on distinct causal reasoning tasks. Our empir-
155 ical evaluation provides a comprehensive analysis
156 by assessing multiple causal QA datasets to sys-
157 tematically identify the strengths and limitations
158 of external causal knowledge across various causal
159 reasoning tasks.

160 3 Semantically Structured Causal 161 Systems

162 CASK-Schema is strongly inspired by cognitive
163 theories. Induction theory (Griffiths, 2017) posits
164 that humans acquire causal knowledge through
165 lived experiences and education, cognitively or-
166 ganizing it into ontological schemas rather than as
167 enumerated facts. Schematic representations are
168 memory-efficient, composable, and hierarchical,

Relation	Type	Description	Domain/Range
<i>cause-effect</i>	causal	Establishes a direct causal link between concepts.	$D \subseteq \{\mathcal{A}, \mathcal{X}, \mathcal{E}, \mathcal{V}, \mathcal{S}\}$ $R \subseteq \{\mathcal{A}, \mathcal{X}, \mathcal{E}, \mathcal{V}, \mathcal{S}\}$
<i>has-contributing-factor</i>	influential	Auxiliary factors that influence but do not directly cause an outcome.	$D \subseteq \{\mathcal{V}, \mathcal{S}\}$ $R \subseteq \{\mathcal{A}, \mathcal{X}, \mathcal{V}, \mathcal{S}\}$
<i>reacts-to</i>	influential	Captures influential factors.	$D \subseteq \{\mathcal{A}, \mathcal{E}, \mathcal{S}\}$ $R \subseteq \{\mathcal{X}, \mathcal{A}, \mathcal{E}, \mathcal{V}, \mathcal{S}\}$
<i>has-intent</i>	motivation	Indicates the purpose or intention behind an action.	$D \subseteq \{\mathcal{X}\}$ $R \subseteq \{\mathcal{A}\}$
<i>magnifies</i>	quantification	Increases the severity or likelihood of an event or action.	$D \subseteq \{\mathcal{A}, \mathcal{X}, \mathcal{V}\}$ $R \subseteq \{\mathcal{A}, \mathcal{X}, \mathcal{V}\}$
<i>mitigates</i>	quantification	Decreases the intensity or likelihood of an event or action.	$D \subseteq \{\mathcal{A}, \mathcal{X}, \mathcal{V}\}$ $R \subseteq \{\mathcal{A}, \mathcal{X}, \mathcal{V}\}$
<i>precedes</i>	temporal	Establishes temporal precedence.	$D \subseteq \{\mathcal{X}, \mathcal{V}\}$ $R \subseteq \{\mathcal{X}, \mathcal{V}\}$
<i>has-subevent</i>	temporal	Captures successive events in a process.	$D \subseteq \{\mathcal{X}, \mathcal{V}\}$ $R \subseteq \{\mathcal{V}\}$

Table 1: CASK-Schema defines a set of relations and causal concepts to formally represent the influential, temporal, and contextual aspects of a *causal system*. The causal concepts specified in the domain and range include abstracts (\mathcal{A}), actions (\mathcal{X}), entities (\mathcal{E}), events (\mathcal{V}), and systems (\mathcal{S}).

enabling inference in novel situations. Cognitive schemas represent causal knowledge as mechanism systems that capture covariation patterns, temporal cues, and causal context. Mechanism systems are structured interactions between physical and abstract events, entities, and processes that produce predictable causal outcomes, allowing causality to be plausibly inferred and generalized to novel scenarios.

CASK-Schema formalizes these mechanisms by enriching causal triples with influential, temporal, and contextual relations to produce semantically structured causal systems. Where possible, we derive our relations from existing knowledge sources to ensure greater interoperability with established knowledge bases (see Appendix A.5).

3.1 CASK-Schema

We formally define a *causal system* CS as a semi-closed set of knowledge triples: $CS = \{\mathcal{T}_1, \mathcal{T}_2, \dots, \mathcal{T}_n\}$. Each triple, $T = (h, r, t)$, consists of a head h , relation r , and tail t . The head and tail elements belong to the set of causal concepts \mathcal{CC} , where $\mathcal{CC} \in \{\text{Actions, Abstracts, Entities, Events, Systems}\}$.

Relations r semantically link causal concepts to encode structured causal knowledge. A complete definition of CASK-Schema is provided in Table 1.

Causal concepts define the components of a causal system, ranging from discrete elements (e.g., entities) to broader constructs (e.g., abstracts). **Actions** are intentional activities performed by agents that create changes and influence outcomes. **Ab-**

stracts are non-physical elements that shape actions, events, and entities. **Entities** are agents, objects, or things that participate in events, initiate actions, or are affected by them. **Events** are discrete occurrences that establish causal context at specific times and locations. Finally, **systems** are structured interactions among entities, events, and actions that produce well-defined outcomes.

Relations semantically connect causal concepts, capturing influential, temporal, quantitative, and motivational aspects of causal interactions. The **cause-effect** relation establishes direct causal links between concepts. Influential factors are represented by the **has-contributing-factor** and **reacts-to** relations, where *reacts-to* describes responses or reactions, and *has-contributing-factor* identifies auxiliary factors that influence outcomes without directly causing them. Temporality is modeled through the **precedes** and **has-subevent** relations, derived from (Mostafazadeh et al., 2016). We introduce **magnifies** and **mitigates** to describe factors that amplify or diminish the intensity or likelihood of actions, events, and abstracts. Finally, the **has-intent** relation specifies the purpose behind an action.

3.2 CASK-DB Construction

Figure 2 illustrates the CASK-DB construction pipeline, which uses generative AI to enrich causal triples and applies validation steps to ensure the veracity and quality of synthetically enriched causal systems. The pipeline consists of three stages: (1) **seeding**, (2) **generation**, and (3) **refinement**.

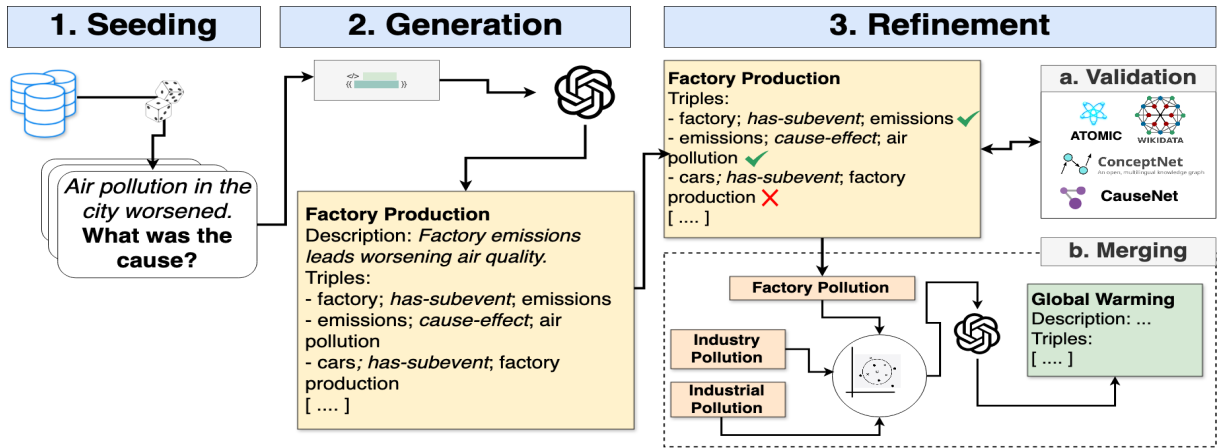


Figure 2: Pipeline for constructing CASK-Db.

1. Seeding: This stage identifies a broad and diverse range of causal contexts for generation. We randomly sample 6,000 causal questions from the training splits of CALM-Bench (Dalal et al., 2023) to prevent test set leakage. For reproducibility, we use a fixed random seed (42) for sampling.

2. Generation: A generative LLM is prompted to produce causal systems aligned with our schema. The model considers the seed question, identifies the underlying causal system and requisite knowledge, and then generates the causal system in alignment with CASK-Schema. Each output contains a title, a one-sentence description, and a set of knowledge triples describing the system. To facilitate post-processing, we instruct the LLM to use predefined headers. We use GPT-3.5 Turbo (Brown et al., 2020)³ for generation in our implementation. See Appendix A.6.1 for generation prompt.

3. Refinement: Lastly, we validate the generated knowledge and merge similar causal systems. For validation, we construct a vector database of ground truth knowledge. A triple is considered valid if at least two distinct matches in the semantic store have a cosine similarity of 0.75 or higher. Further details on the validation process are provided in Appendix A.6.2.

Overlapping and redundant causal systems are merged. To identify merge candidates, we use K-nearest neighbors to cluster the causal systems. Within each cluster, systems with a similarity of 0.80 or higher are selected for unification. A generative LLM is then prompted to merge them into a single causal system. Implementation details are provided in Appendix A.6.3.

³<https://platform.openai.com/docs/models/gpt-3-5-turbo>

3.3 CASK-Db Details

Our final synthetic causal knowledge base consists of 5,450 causal systems, 32,638 unique knowledge triples, and 40,360 concepts. On average, each causal system contains 7 knowledge triples and 10 unique causal concepts. Of the causal systems in CASK-Db, 45% are science-related, 38% commonsense knowledge, and 17% pertain to social interactions. CASK-Db is publicly available under the Apache 2.0 license.

Quality analysis 150 causal systems, containing a total of 846 triples, were sampled for manual evaluation. We found that 4% of sampled systems and less than 1% of all triples contained errors, suggesting that most causal systems are high quality, logically correct, and factually accurate. Among the identified errors, 60% were named entity errors, where generated triples failed to generalize and included direct references to people or named locations. Logical errors, where head and tail entities were swapped, accounted for 18% of errors. Ambiguous entities and unresolved anaphora (e.g., "it," "they," "those") comprised 20% of errors. Finally, only 6% of errors involved incorrect facts. Addressing these errors remains an area for future work.

4 Empirical Evaluation

Our experiments aim to (1) validate the efficacy of CASK-Db as an external causal knowledge source for language models and LLMs and (2) assess the benefits and limitations of causal knowledge across distinct causal reasoning tasks. We evaluate CASK-Db in two knowledge augmentation settings: knowledge injection and RAG for zero-shot QA.

Type	Description	Example
Cause Comparison	Given competing causal contexts C_1 and C_2 , the goal is to identify which context is most likely to produce effect E such that $C \Rightarrow E$.	There are two planets Glarnak and Bornak. Glarnak is experiencing global warming while Bornak is not. Which planet is more likely to have more pollution in the atmosphere?
Cause Prediction	Given an event description D , the question requires identifying the most likely cause C such that $C \Rightarrow D$.	Pollution in the city worsened? What was the cause?
Effect Comparison	Given competing event descriptions D_1 and D_2 , the goal is to identify which event would most likely result from a provided cause C such that $C \Rightarrow D$.	There are two planets Glarnak and Bornak which have breathable atmospheres for humans. Glarnak’s atmosphere has a higher concentration of CO2 in contrast to Bornak. Which planet is more likely to have implemented environmental regulation policies?
Effect Prediction	Given an event description D , the question requires identifying the most likely effect that results from D such that $D \Rightarrow E$.	The city is determined to control air pollution. What is the effect?
Effect Quantification	Given an event chain consisting of temporally ordered subevents S_1, S_2, \dots, S_n and a causal intervention I , the goal is to quantify the effect of the causal intervention on the event $Q(E I, S_{1..n})$.	1. A seed is in soil. 2. The seed germinates. 3. The plant grows roots. 4. The plant grows out of the ground. 5: The plant flowers. 6: The flower produces fruit. 7: The fruit releases seeds. 8: The plant dies. Suppose less pollution in the environment happens, how will it affect the overall population of plants?

Table 2: Typology of common of causal reasoning tasks found in CALM-Bench.

4.1 Data

4.1.1 Causal Knowledge

CASK-Db (Section 3.3) is the primary causal knowledge resource evaluated in all experiments. For a fair comparison with public causal knowledge sources, we construct **PublicKB** as a baseline. PublicKB consists of 357,706 triples extracted from ATOMIC, CauseNet, ConceptNet, and Wikidata. In addition to cause-effect triples, we extract all analogous relations (e.g., *has-subevent*, *has-prerequisite*, etc.) that map to contextual relations in CASK-Schema (see Table 8).

PublicKB contains nearly 11× more triples than CASK-Db (~357K vs.~32K), yet we hypothesize that causal systems knowledge better aligns with the causal reasoning needs of language models and should improve downstream QA accuracy over PublicKB. Further details are provided in Appendix A.7.

4.1.2 Causal QA Tasks

We employ CALM-Bench (Dalal et al., 2023) as the source of causal QA tasks. CALM-Bench comprises six diverse QA benchmark datasets that require causal knowledge and reasoning. These tasks include abductive reasoning, commonsense causal reasoning, procedural reasoning, and reasoning over paragraph effects. Further details on the benchmark tasks are provided in Appendix A.3.

4.1.3 Causal Reasoning Typology

Due to the diversity of question formats and tasks encountered, we define a typology to categorize the common types of causal reasoning tasks in CALM-Bench. Questions are classified along two dimensions: *directionality* and *inferential requirements*. Directionality specifies whether the question seeks likely causes or effects. Inferential requirements define the type of causal reasoning needed to answer the question (e.g., comparing contexts or quantifying effects). Details of the typology and examples are provided in Table 2.

4.2 Experiment Details

4.2.1 Experiment Environment

All experiments were conducted on a single AWS EC2 g5.8xlarge instance⁴, equipped with an NVIDIA A20 24GB GPU, 32 vCPUs, and 400GB of storage.

4.2.2 Knowledge Injection Experiments

Our experiments assess whether injected causal systems knowledge enhances causal QA performance and how pretraining strategy impacts downstream reasoning. Knowledge injection methods imbue language models with external knowledge to improve performance in knowledge-intensive tasks

⁴<https://aws.amazon.com/ec2/instance-types/g5/>

(Hu et al., 2023). The most common approaches mask knowledge triples, requiring the model to recover the masked elements during training (Sun et al., 2020; Lu et al., 2022). However, prior work has primarily evaluated these methods on factual QA rather than causal reasoning. We hypothesize that masking-based strategies are misaligned with causal QA and propose *SyntheticQA* as a more effective alternative.

Knowledge-Guided Pretraining Strategies. We explore two masking-based methods (**random masking** and **concept masking**) and introduce **SyntheticQA**. In *random masking*, knowledge triples are linearized using sentence templates and randomly masked during pretraining (Hosseini et al., 2022). *Concept masking* selectively masks specific elements (e.g., head entity) within a linearized sentence (Bosselut et al., 2019). *SyntheticQA* replaces masking with multiple-choice questions generated from causal system descriptions. During pretraining, the model is given a causal description as context and must answer an associated question. Implementation details are provided in Appendix A.8.2.

Experimental Setup. We use FLAN-T5 (Chung et al., 2022), a 250M parameter encoder-decoder model pretrained on 1.8K diverse tasks in the FLAN collection (Longpre et al., 2023), achieving SOTA performance across QA tasks. As a baseline, we evaluate the model before knowledge injection. Experiments involve finetuning for 5 epochs on pretraining examples from CASK-Db or PublicKB. After knowledge-guided pretraining, we checkpoint the model, further finetune it on the benchmark task, and report QA accuracy on the test set. The model is then reverted to the pretraining checkpoint to ensure only transferred knowledge from CASK-Db is measured. Training specifics are in Appendix A.8.3.

4.2.3 RAG Zero-Shot QA Experiments

Our experiments examine whether CASK-Db is broadly valuable for LLMs as an external resource for providing in-context causal knowledge in zero-shot causal QA. RAG (Lewis et al., 2020) has become the de facto method for augmenting LLMs with external knowledge, helping reduce hallucinations (Shuster et al., 2021) and improve domain-specific reasoning (Gao et al., 2024).

Experimental Setup. We implement a standard RAG system with a vector knowledge store, retrieval model, and a generative LLM for QA

inference (Gao et al., 2024). First, we measure the baseline zero-shot capabilities of the evaluated LLMs by providing only the question. In RAG experiments, each causal system is treated as an independent knowledge record, linearized into paragraph descriptions, encoded as vectors, and stored in ChromaDB⁵ using multi-qa-mpnet-base-dot-v1⁶ for encoding and retrieval. During inference, the most relevant causal system is retrieved based on cosine similarity and provided as in-context evidence. For multiple-choice questions, LLMs return the corresponding letter; for open-ended questions, only exact matches are considered correct. QA accuracy is reported for all experiments. Further technical details are provided in Appendix A.10.

Evaluated LLMs. We evaluate CASK-Db using four diverse LLMs: Phi-2 3B (Li et al., 2023), Mistral 7B (Jiang et al., 2023), Llama 2 13B (Touvron et al., 2023), and GPT-3.5-Turbo. GPT-3.5-Turbo is accessed via the OpenAI API, while the other models are loaded with QLoRA (Dettmers et al., 2023) quantization for efficient inference. Quantization configurations and prompt templates are provided in Table 13 and Table 14.

5 Empirical Findings

5.1 Main Results

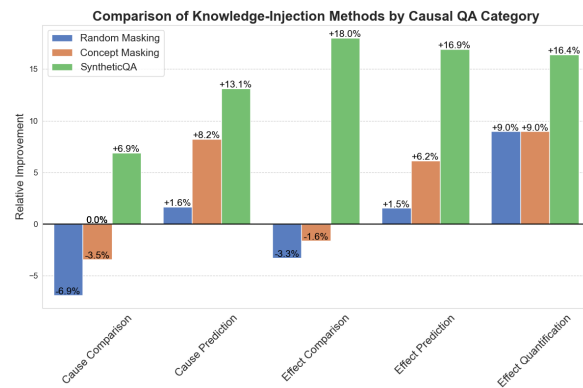


Figure 3: Comparison of pretraining strategies. Results are reported as relative changes from the finetuned baseline.

Knowledge injection results are reported in Table 3, and RAG results in Table 4. CASK-Db substantially improves causal QA accuracy in both augmentation settings, with an average relative improvement of 14% (9pp) using *SyntheticQA* for

⁵<https://docs.trychroma.com/>

⁶<https://huggingface.co/sentence-transformers/multi-qa-mpnet-base-dot-v1>

	Cause Comp.	Cause Pred.	Effect Comp.	Effect Pred.	Effect Quant.
<i>Baseline</i>	0.58	0.61	0.61	0.65	0.67
Knowledge: Public KB					
Random Masking	0.57	0.62	0.56	0.6	0.68
Concept Masking	0.57	0.6	0.58	0.67	0.71
SyntheticQA	0.5	0.66	0.58	0.7	0.7
Knowledge: CALM-KB (ours)					
Random Masking	0.54	0.62	0.59	0.66	0.73
Concept Masking	0.56	0.66	0.6	0.69	0.73
SyntheticQA	0.62	0.69	0.72	0.76	0.78

Table 3: Evaluation of CASK-Db and PublicKB in the knowledge injection setting across various pretraining strategies. Improvements over the finetuned baseline are shaded green, and regressions are shaded red.

	Cause Comp.		Cause Pred.		Effect Comp.		Effect Pred.		Effect Quant.	
	Base	+KB	Base	+KB	Base	+KB	Base	+KB	Base	+KB
GPT3.5	0.3	0.45	0.66	0.72	0.54	0.62	0.74	0.79	0.58	0.66
Llama 2 13B	0.57	0.59	0.47	0.61	0.58	0.59	0.50	0.65	0.51	0.53
Mistral 7B	0.48	0.52	0.68	0.72	0.60	0.62	0.76	0.80	0.46	0.48
Phi-2 3B	0.50	0.54	0.47	0.56	0.48	0.54	0.50	0.60	0.48	0.49

Table 4: Evaluation of CASK-Db for zero-shot QA with RAG. The "Base" column represents baseline zero-shot accuracy, while +KB reflects accuracy using the RAG pipeline with CASK-Db. Relative improvements over the baseline are shaded in green, while regressions are shaded in red.

438 knowledge injection and 13% (6pp) across all
439 LLMs for zero-shot QA.

440 5.2 Knowledge Injection Findings

441 **Which pretraining strategy best improves causal**
442 **reasoning?** A direct comparison of pretraining
443 strategies for CASK-Db are provided in Figure 3.
444 *SyntheticQA* is the only strategy that yields consis-
445 tent improvements across all reasoning categories,
446 increasing accuracy by an average of 14%, making
447 it the preferred method for causal knowledge injec-
448 tion. In contrast, masking-based strategies improve
449 causal reasoning by only 2% on average across
450 tasks. Additionally, masking-based strategies tend
451 to reduce accuracy in cause and effect comparison
452 tasks, with an average performance regression of
453 -4%, while offering modest improvements of 7%
454 for cause prediction, effect prediction, and effect
455 quantification. The results also indicate that *Syn-*
456 *theticQA* is particularly beneficial for effect-related
457 reasoning, improving effect comparison by 18%
458 and averaging a 17% gain for effect-related tasks
459 compared to 10% for cause-related tasks.

460 **To what extent does transferred causal knowl-**
461 **edge affect reasoning?** Transferred causal knowl-
462 edge is most effective for cause prediction, effect

463 comparison, effect prediction, and effect quantifi-
464 cation, yielding an average accuracy gain of 16%,
465 compared to just 6% for cause comparison. *Syn-*
466 *theticQA*'s format may be limited for cause com-
467 parison as the questions are generated from single
468 causal systems, whereas cause comparison requires
469 multiple contexts.

470 We also observe a consistent directionality bias:
471 effect-related tasks achieve higher accuracy than
472 cause-related tasks both before and after knowledge
473 injection (75% vs. 65% on average). This may
474 stem from causal sufficiency challenges, where the
475 space of possible causes is larger than the con-
476 strained space of effects. While causal knowledge
477 injection improves reasoning, its effectiveness is
478 limited by the model's ability to generalize across
479 causal contexts.

480 **How does CASK-Db compare to public**
481 **sources of knowledge?** A direct comparison be-
482 tween CASK-Db and PublicKB is shown in Fig-
483 ure 4. Despite being 30x smaller than PublicKB,
484 CASK-Db is consistent and better improves down-
485 stream causal QA performance. Further PublicKB
486 negatively impacts effect quantification decreasing
487 accuracy by 10%.

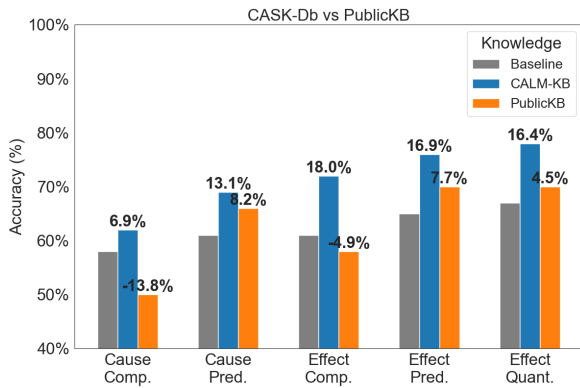


Figure 4: Comparison of CALM-KB to PublicKB

488 **Does QA format impact causal knowledge**
 489 **transfer?** Figure 5 compares the impact of QA
 490 format in SyntheticQA on accuracy. The results
 491 indicate that multiple-choice is the superior format,
 492 yielding an average relative gain of 14% compared
 493 to just 2% for open-ended QA. Moreover, the open-
 494 ended format reduces performance on the effect
 495 quantification task by 10%, limiting its effective-
 496 ness in cause prediction, effect comparison, and
 effect prediction tasks.

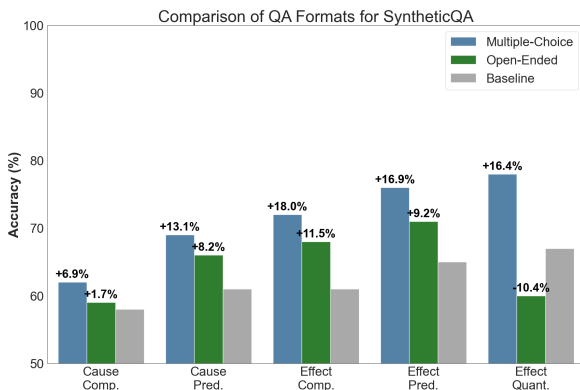


Figure 5: Comparison of multiple-choice vs open-ended as the QA format for SyntheticQA.

5.3 Zero-Shot Causal QA with RAG Findings

497 **How Do LLMs Differ in Their Use of External**
 498 **Knowledge?** In Figure 6, A. highlights that LLMs
 499 utilize causal knowledge differently, as relative im-
 500 provements vary across reasoning categories. In
 501 B, we find that CASK-Db yields the highest gains
 502 in cause comparison, cause prediction, and effect
 503 prediction, with an average improvement of 16%.
 504 However, effect comparison and quantification see
 505 smaller gains, averaging 7%. Interestingly, while
 506 pretraining experiments showed greater improve-
 507 ments for effect prediction, knowledge-augmented
 508 LLMs exhibit the opposite trend.
 509
 510

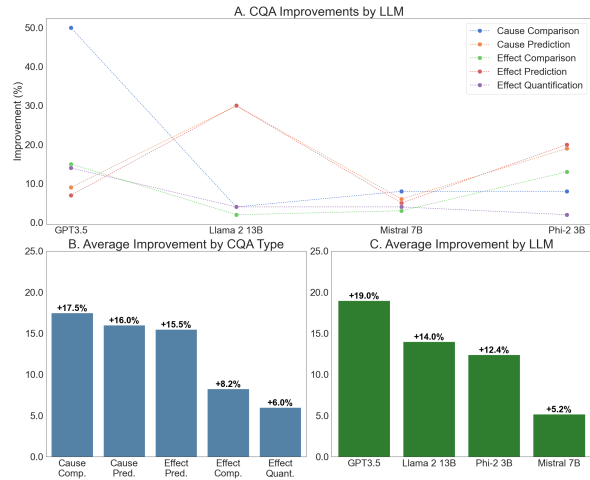


Figure 6: Patterns of LLM behavior when utilizing CASK-Db.

511 **Does LLM scale affect causal knowledge uti-**
 512 **lization?** Subfigure C shows that CASK-Db im-
 513 proves QA performance across all evaluated LLMs.
 514 While larger models generally utilize causal knowl-
 515 edge more effectively, this trend is inconsistent, as
 516 seen with Mistral 7B. GPT-3.5 benefits the most
 517 overall but performs the worst on cause compar-
 518 ison, indicating that LLM size does not directly
 519 correlate with causal knowledge utilization. Addi-
 520 tionally, in certain tasks like cause prediction and
 521 effect comparison, smaller models (e.g., Mistral
 522 7B) perform comparably to augmented GPT-3.5.
 523 These findings suggest that LLMs process causal
 524 knowledge differently depending on task structure
 525 and reasoning requirements.

6 Conclusion

526 We propose CASK-Schema, a semantic schema
 527 for formally representing *causal systems*, and in-
 528 troduce CASK-Db, a knowledge base of synthe-
 529 tically constructed causal systems. Our analysis
 530 demonstrates that CASK-Db enhances causal rea-
 531 soning in language models across both knowledge
 532 injection and retrieval-based augmentation settings.
 533 We show that causal systems knowledge facilitates
 534 more effective knowledge transfer and improves
 535 reasoning over causal relationships. Additionally,
 536 our findings highlight differences in how LLMs uti-
 537 lize causal knowledge, revealing key challenges in
 538 aligning external knowledge with causal QA tasks.
 539 Our work establishes a foundation for future re-
 540 search on causal knowledge representation, causal
 541 question answering, and the systematic evaluation
 542 of causal reasoning in language models.
 543

7 Limitations

We recognize several opportunities to improve our work and acknowledge the limitations of our methods and empirical evaluation. While we conduct extensive knowledge augmentation experiments to validate CASK-Db, further evaluation remains necessary. In the knowledge injection setting, all experiments are limited to FLAN-T5; future work could explore pretraining strategies across diverse architectures (e.g., BERT, DeBERTa) and model scales.

Our question templates primarily focus on cause and effect prediction, limiting the diversity of reasoning tasks. Future work could incorporate a broader range of question types and explore generative AI for synthetic question generation beyond template-based methods.

Our knowledge validation relies on indirect verification, evaluating triples independently rather than within full causal systems. An ideal approach would involve expert verification or an oracle system to assess factual accuracy. Future work could leverage high-performance LLMs like GPT-o for verification or introduce an entailment-based validation step using a fine-tuned natural language inference model to ensure contextual consistency.

Additionally, we do not align our generated causal systems with existing semantic knowledge graphs such as WikiData. Future work could enhance CASK-Db through entity linking, integrating causal concepts with structured public knowledge sources.

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906	A Appendix	956
907	A.1 Reproducibility	957
908	CASK-Db and all relevant code are made publicly available. CASK-Db can be accessed on Hugging Face Datasets at anonymous_url , and the code is available on GitHub. For all experiments, we set a global seed of 42 to ensure reproducibility.	958
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913	A.2 Dataset Usage and Licenses	963
914	We use all datasets in accordance with their respective licenses. Furthermore, we provide CASK-Db under the Apache 2.0 license, which permits broad academic and commercial use to encourage further exploration of causal knowledge representation.	964
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917		967
918		968
919	A.3 CALM-Bench Task Descriptions	969
920	Task-specific dataset details and an overview of CALM-Bench can be found in Table 7. We summarize the tasks below.	970
921		971
922		972
923	Abductive Natural Language Inference (aNLI) (Bhagavatula et al., 2020) is an abductive reasoning task over narratives of social situations. Given a sequential pair of social observations, the model must predict which of the two provided hypotheses best explains the observations.	973
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	Choice of Plausible Alternatives (COPA) (Gordon et al., 2012) is a commonsense causal reasoning task. Given a premise, the goal is to select the most likely cause or effect from a pair of options. (Kavumba et al., 2019) introduced 500 additional training examples in Balanced-COPA to mitigate corpus-level artifacts that language models could exploit during fine-tuning.	
	COSMOS QA (Huang et al., 2019) is a multiple-choice QA task requiring social commonsense knowledge. Given a narrative about people in everyday situations, the goal is to identify the most plausible cause or effect within the story.	
	E-Care (Du et al., 2022) consists of two causal reasoning tasks. The first, similar to COPA, requires identifying the most likely cause or effect of a given premise. The second involves generating a causal explanation for the correct answer. We consider only the first task as part of CALM-Bench.	
	Reasoning over Paragraph Effects (ROPES) (Lin et al., 2019) is a reading comprehension task. Given a knowledge passage, the model must reason over the causal and qualitative relations in the text and apply them to answer questions about a hypothetical scenario. 70% of background passages contain causal relations, and 26% include both causal and qualitative relations.	
	What If Question-Answering (WIQA) (Tandon et al., 2019) is a multiple-choice QA task requiring reasoning over procedural descriptions of natural processes. WIQA involves predicting the downstream magnitude (<i>more</i> , <i>less</i> , or <i>no effect</i>) of a perturbation to an individual step in a procedural chain.	
	A.4 Causal Reasoning Typology	
	In Figure 7, we present the overall distribution of causal QA questions by causal category from out typology. Cause prediction is the most represented at 30%, followed by effect prediction at 26%, while cause comparison is the least encountered. Figure 8 shows the distribution of CQA categories within each CALM-Bench task. We find a general mixture of all categories across tasks, with an overrepresentation of cause prediction and effect prediction examples. However, WIQA is an outlier, consisting exclusively of effect quantification examples.	
	A.5 CASK-Schema Relation Mapping	
	In Table 8 we provide a mapping of CASK-Schema to other public knowledge sources.	

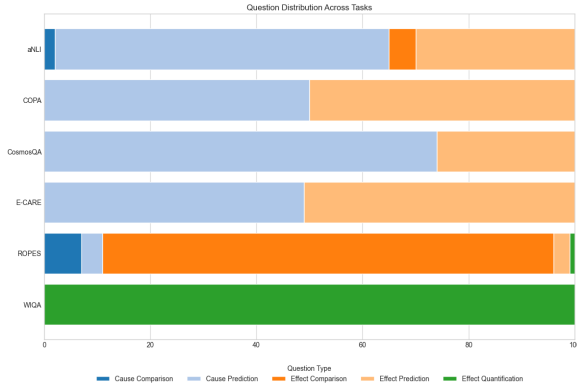


Figure 7: Overall distribution of questions by causal reasoning category.

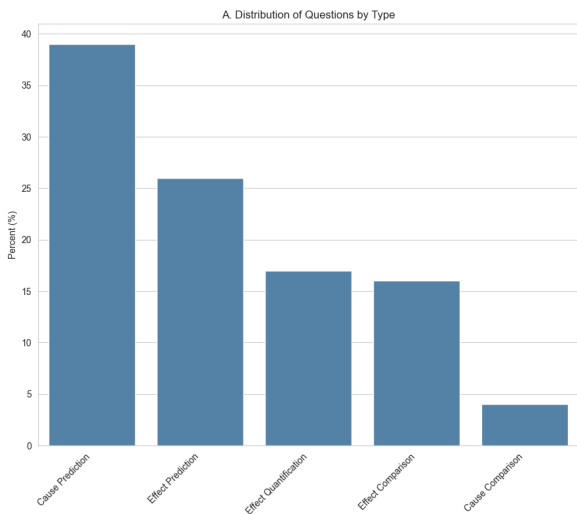


Figure 8: Distribution of causal reasoning type within each CALM-Bench task.

A.6 Causal System Generation Pipeline

A.6.1 Causal System Generation Prompt

In Table 10, we provide the prompt used to the generate causal systems.

A.6.2 Causal System Validation

The validation process consists of two steps: first, building an index of ground truth knowledge, and second, validating knowledge from the generated causal systems. Relevant knowledge triples and factual statements are extracted from public knowledge sources, including ATOMIC, CauseNet, GenericsKB, and Wikidata. A mapping of CASK-Schema to these sources is provided in Table 8. The extracted triples are then linearized using sentence templates provided in Table 9.

For our ground truth semantic knowledge store, we use ChromaDB. The `all-mpnet-base-v2` model from the SentenceTransformers library is

used for indexing and retrieval. The vector database is initialized (Table 11) to support cosine similarity matching, and the linearized triples are added and indexed.

During validation, the knowledge store is queried for matching ground truth facts. A triple is considered valid if at least two different matches are found in the semantic store with a cosine similarity of 0.75 or greater.

A.6.3 Causal System Merging

The merging process is formally described in Algorithm 1. First, we generate clusters based on the TF-IDF representations of causal systems. We use the K-means clustering implementation⁷ with default parameters, setting the number of clusters to half the number of generated causal systems.

For each cluster, we iterate through the causal systems and compute the pairwise similarity between the comparator system and all other systems within the cluster. Systems with a similarity score of 0.80 or greater are selected as merge candidates. All selected candidates are provided in-context to GPT-3.5 Turbo, which is instructed to unify them into a single causal system. The merged candidates are then removed from the cluster. The merge prompts is made available in Figure 9.

A.6.4 Causal System Linearization

Sample templates for triple linearization are provide in Table 9.

A.7 PublicKB

For a fair comparison with public sources of causal knowledge, we construct *PublicKB* as a baseline. PublicKB consists of 347,706 causal triples extracted from ATOMIC (Sap et al., 2019), CauseNet (Heindorf et al., 2020), and ConceptNet (Speer et al., 2017). CauseNet contributes the majority of triples, with 197,806 triples and 80,223 unique entities. However, the cause-effect relation is the most prevalent in CauseNet.

To ensure a fair comparison with CASK-Db, we include all causality-related relations from ATOMIC and ConceptNet listed in Table 8 (e.g., */r/HasSubevent* from ConceptNet or *Desires* from ATOMIC) that directly map to relations in CASK-Schema. However, cause-effect triples in PublicKB are not aligned with supporting context (e.g., *has-Subevent*, *xReason*, etc.), simulating the limitations

⁷<https://scikit-learn.org/stable/modules/generated/sklearn.cluster.KMeans.html>

Algorithm 1: Causal System Unification

```
1 Causal systems  $\mathcal{S} = \{s_1, s_2, \dots, s_n\}$ ,
2 sentence embedding model  $E$ ,
3 similarity function  $\text{sim}(\mathbf{v}_s, \mathbf{v}_{s'}) = \frac{\mathbf{v}_s \cdot \mathbf{v}_{s'}}{\|\mathbf{v}_s\| \|\mathbf{v}_{s'}\|}$ 
4 similarity threshold  $\theta = 0.80$ ,
5 merge function  $\text{merge}(S)$  Merged set of
  causal systems  $S'$ 
6 Step 1: Clustering
7 Apply K-nearest neighbors algorithm to
  cluster the causal systems in  $\mathcal{S}$ .
8 Let  $\{C_1, C_2, \dots, C_m\}$  be the resulting
  clusters.
9 Step 2: Encoding
10 for cluster  $C_i$  do
11   for causal system  $s \in C_i$  do
12     Encode  $s$  using the sentence
       embedding model  $E$ .
13     Let  $\mathbf{v}_s$  be the embedding vector of
       system  $s$ .
14   end
15 end
16 Step 3: Merge Candidate Identification
17 for each cluster  $C_i$  do
18   for causal system  $s \in C_i$  do
19     Identify the set of causal systems
        $S' \subset C_i$  where  $\text{sim}(\mathbf{v}_s, \mathbf{v}_{s'}) \geq \theta$ .
20     Designate  $S'$  as merge candidates.
21   end
22 end
23 Step 4: Merging
24 for set of merge candidates  $S'$  do
25   Apply the merge function
        $s' = \text{merge}(S')$  to create a single
       causal system  $s'$ .
26   Remove the systems in  $s'$  from  $C_i$  and
       add  $s'$  to  $S_i$ .
27 end
28 Output: Merged set of causal systems  $S'$ .
```

Causal System Merging Prompt

Merge the candidate causal systems into a single, comprehensive description. The description should contain a title, a short description, and a list of relevant knowledge triples.

Guidelines:

1. Identify the underlying causal system from the provided list of candidates.
2. Generate a concise title (2-3 words) for the causal system.
3. Provide a generic description describing the merged causal system. This description should highlight the primary causal relationship.
4. Construct knowledge triples to describe this system. Each triple should be formatted as: - [Head Predicate]; [Relation]; [Tail Predicate].
5. Ensure that head and tail predicates are generalized and do not contain specific names or pronouns.
6. Merge similar knowledge triples from the candidates into a single triple.
7. Ensure that the entities used in the triples are consistent across the entire system.
8. Use only the following relations in your triples: *cause-effect*, *has-contributing-factor*, *has-requirement*, *has-subevent*, *precedes*, *reacts-to*, *has-intent*, *magnifies*, and *mitigates*.
9. Use as many of the specified relations as possible to cover various aspects of the causal interactions.
10. The output should contain the following headers: *Title*, *Description*, and *Triple*. Use a newline after each header.

The relations are defined as follows: [...]

Task Input:

Merge Candidates: [...]

Figure 9: Causal System Merging Prompt

of existing public causal knowledge stores.

PublicKB contains nearly 63 times more triples than CASK-Db (350K vs. 5.4K). However, we hypothesize that causal knowledge structured as *causal systems*, as in CASK-Db, provides better alignment with the causal reasoning needs of lan-

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guage models and should lead to improved downstream QA accuracy.

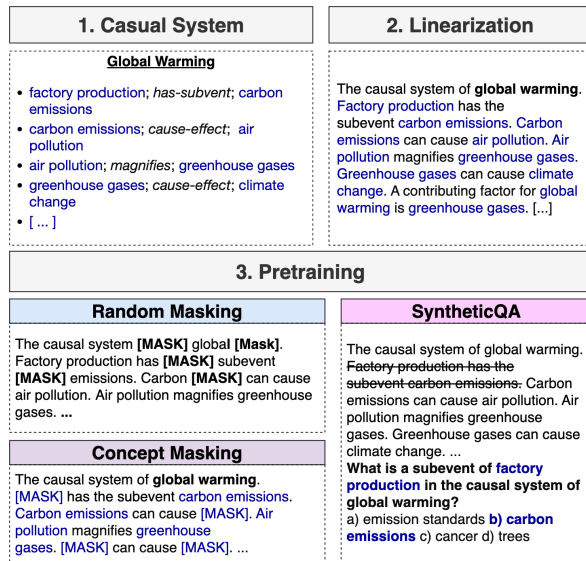


Figure 10: Knowledge-guided pretraining process and strategies.

A.8 Knowledge Injection Details

A.8.1 Pretraining Strategies

Masking-Based Strategies. We consider two masking-based methods (random masking and concept masking) and propose *SyntheticQA*. We adopt the pretraining process from Hosseini et al. (2022), where knowledge triples are first converted to natural language sentences (linearization) before pretraining. Our approach (Figure 10) processes each causal system independently by first linearizing its knowledge triples using predefined sentence templates (Table 12) and aggregating them into natural language causal descriptions. These descriptions are then used to construct pretraining examples.

Next, tokens in the causal descriptions are masked. For random masking, we follow the standard BERT masking ratio of 15% (Devlin et al., 2019) and mask tokens corresponding to whole words (Cui et al., 2021). Concept masking (Sun et al., 2020) extends this approach by masking only entity and relation tokens from the knowledge triples. We randomly select 15% of causal concepts within the system and mask all mentions in the description.

SyntheticQA. *SyntheticQA* generates multiple-choice QA examples based on causal system descriptions. The generation process is formalized in Algorithm 2. Before generating questions, we construct a set of templates for each relation in

CASK-Schema (Table 12). Each relation has two template types: one where the answer is the head element and one where the answer is the tail element of the seed triple. For instance, for the *cause-effect* relation, templates include “What is the cause of tail?” (answer: head) and “What is the effect of head?” (answer: tail). Multiple templates introduce linguistic variation in the generated questions.

The *SyntheticQA* process begins with a seed causal system and a randomly selected seed triple. The system’s triples are linearized into a paragraph-level description. The head or tail entity of the seed triple is chosen as the answer candidate, and a question template corresponding to the selected candidate is applied. The generated multiple-choice question consists of four answer options: one correct answer, one adversarial option sampled from within the causal system, and two additional distractors sampled from CASK-Db more broadly. The answer choices are shuffled and labeled (a through d) to prevent positional biases. To encourage reasoning, the sentence corresponding to the seed triple is removed from the causal system description.

After generation, the pretraining dataset contains 6,522 questions, which is split into training and validation sets using a 90-10 split.

A.8.2 SyntheticQA Implementation

A.8.3 Experiment Details

For our experiments, we use the encoder-decoder FLAN-T5 (Chung et al., 2022) base model, which has 220 million parameters. FLAN-T5 has been extensively trained on the FLAN collection (Longpre et al., 2023), comprising 1.8K tasks, and has demonstrated state-of-the-art performance across a wide range of QA tasks.

Each experiment initializes the FLAN-T5 model with its original weights⁸, finetunes it for 5 epochs on a specific CALM-Bench task, and evaluates QA accuracy on the corresponding test set. Baseline measurements are obtained by evaluating the model on each benchmark task before knowledge injection.

Knowledge injection experiments require an initial 5-epoch finetuning phase using pretraining examples from CASK-Db, applying one of the described strategies. The model is then checkpointed and subsequently finetuned for 5 additional epochs with early stopping on the benchmark task before evaluating QA accuracy. After testing, the model

⁸<https://huggingface.co/google/flan-t5-base>

Algorithm 2: Synthetic QA Generation	
	Data: CASK-Db, Templates: dict \mathcal{T}
	Result: Multiple-choice CQA example
1	foreach <i>causal description</i> CD , <i>causal system</i> $CS \in \text{CASK-Db}$ do
2	foreach <i>triple</i> $(h, r, t) \in CS$ do
3	Randomly select $e \in \{h, t\}$ as the answer candidate;
4	Select template $T = \mathcal{T}[r][e]$ based on relation r and selected answer candidate e ;
5	Generate question Q using template T ;
6	Randomly select an adversarial concept c_a from other triples in the causal system;
7	Randomly select two additional concepts c_1, c_2 from CASK-Db;
8	Formulate the question Q with options $\{e, c_a, c_1, c_2\}$;
9	Remove the linearized sentence corresponding to the seed triple (h, r, t) from CD ;
10	end
11	end

is reverted to the pretraining checkpoint to isolate the impact of knowledge transfer from CASK-Db. 1129 1130

For reproducibility, we set a global seed of 42. 1131 We use the Hugging Face (Wolf et al., 2020) FLAN-T5 implementation and base weights⁹. All experiments are conducted on a single AWS g5.8xlarge EC2 instance with an A10G GPU (24GB memory), 32 vCPUs, and 400GB of storage. PyTorch Lightning¹⁰ is used for training management, and the optimizer is AdamW (Loshchilov and Hutter, 2019), initialized with a constant learning rate of 5e-4. 1132 1133 1134 1135 1136 1137 1138 1139 1140

A.9 Knowledge Injection Experiments 1141

A.10 RAG Details 1142

In a RAG (Lewis et al., 2020) system, knowledge is stored externally and retrieved at inference time. Contemporary RAG implementations follow a standard two-stage pipeline: *retrieval* and *generation*. Formally, the RAG system consists of documents D stored in a vector database B and a generative LLM G . Documents are encoded using a dense-passage retrieval model, which also encodes the query at inference time. Given a query q , the retrieval function R is defined as $R(q|D, B) \rightarrow D'$, where $D' \subseteq D$ represents the subset of semantically relevant documents retrieved by R . After retrieval, a prompt $p = (q, D')$ is constructed by including the query and relevant documents as in-context information. The generative model then produces an answer, expressed as $G(p) \rightarrow a$, where a is the generated response leveraging the retrieved knowledge D' . 1143 1144 1145 1146 1147 1148 1149 1150 1151 1152 1153 1154 1155 1156 1157 1158 1159 1160

All RAG experiments are conducted on an AWS g5.8xlarge EC2 instance with a single A20 GPU (24GB memory), 32 vCPUs, and 400GB of storage. For our RAG setup, we use ChromaDB as the vector database and *multi-qa-mpnet-base-dot-v1* as the retrieval model. This retrieval model is a SentenceTransformer (Thakur et al., 2021) finetuned on 215 million question-answer pairs for asymmetric semantic retrieval. 1161 1162 1163 1164 1165 1166 1167 1168 1169

All non-GPT LLMs (Phi-2, Mistral, and Llama 2) are loaded using the QLoRA (Dettmers et al., 2023) quantization configuration. The configuration used in our experiments is provided below. LLM-specific prompts are detailed in Table 14. 1170 1171 1172 1173 1174

⁹See footnote 3.

¹⁰<https://lightning.ai/docs/pytorch/stable/>

A.11 Additional Results

How does pretraining specifically impact the various CALM-Bench tasks?

In Table 6, we present the results of knowledge injection experiments for specific CALM-Bench tasks. We find that CASK-Db is generally more effective than PublicKB for improving downstream causal reasoning. Across both knowledge resources, SyntheticQA is the most effective pre-training method for injecting causal knowledge. On average, SyntheticQA with CASK-Db improves accuracy by 11% (7pp), compared to 3% (1pp) with PublicKB.

CASK-Db demonstrates more consistent knowledge transfer across all pretraining strategies, with degradations only observed for the ROPES and WIQA tasks when using masking-based strategies. In contrast, PublicKB exhibits greater variance and inconsistency in knowledge transfer, reducing accuracy on aNLI by an average of -3% and on ROPES by -6% across all strategies.

How does causal knowledge directly impact zero-shot QA for specific CALM-Bench tasks?

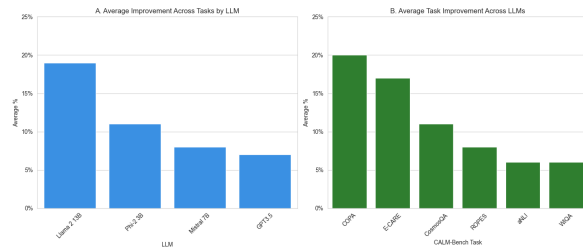


Figure 11: We present the observed improvements that CALM-KB provides the LLMs for zero-shot QA in RAG setting. Subfigure A. provides the average improvement across all task for each evaluated LLM. Subfigure B. shows which tasks benefit most from CALM-KB across all LLMs.

In Table 6, we present the zero-shot QA results for CALM-Bench tasks in the RAG setting, with further analysis in Figure 11. We find that CASK-Db improves QA accuracy across all LLMs. Llama 2 13B benefits the most, achieving an average improvement of 19% across all tasks, with the largest gains on COPA and E-CARE. In contrast, GPT-3.5 benefits the least, likely due to redundancy, as it was used to generate CASK-Db. However, GPT-3.5 still shows a relative improvement of 7%, demonstrating the utility of CASK-Db.

Across all LLMs, COPA and E-CARE show the most improvement with CASK-Db, averaging an 18.5% increase, while aNLI and WIQA benefit the

least, with an average improvement of 9%.

	aNLI	COPA	CosmosQA	E-Care	ROPES	WIQA
<i>Baseline</i>	0.58	0.74	0.47	0.68	0.62	0.67
Knowledge: Public KB						
Random Masking	0.56	0.73	0.52	0.63	0.57	0.68
Concept Masking	0.55	0.78	0.52	0.64	0.59	0.7
SyntheticQA	0.57	0.75	0.54	0.69	0.59	0.7
Knowledge: CALM-KB (ours)						
Random Masking	0.59	0.77	0.55	0.71	0.6	0.67
Concept Masking	0.6	0.78	0.57	0.73	0.6	0.68
Synthetic QA	0.61	0.81	0.6	0.73	0.63	0.78

Table 5: Evaluation of CASK-Db in the knowledge injection setting for CALM-Bench tasks. Improvements over the baseline are shaded in green, while regressions are shaded in red.

	aNLI		COPA		CosmosQA		E-Care		ROPES		WIQA	
	Base	+KB	Base	+KB	Base	+KB	Base	+KB	Base	+KB	Base	+KB
GPT3.5	0.74	.76	0.95	.98	0.74	.77	0.80	.89	0.44	.46	0.58	.66
Llama 2 13B	0.51	.58	0.55	.75	0.31	.36	0.52	.73	0.57	.59	0.51	.53
Mistral 7B	0.68	.75	0.9	.95	0.46	.51	0.77	.85	0.56	.60	0.47	.49
Phi-2 3B	0.53	.52	0.57	.76	0.33	.37	0.50	.53	0.48	.55	0.47	.48

Table 6: Evaluation of CASK-Db for zero-shot QA in a RAG setting. Improvements over the baseline are shaded in green, while regressions are shaded in red.

Task	Example	Size	Format	Domain
aNLI (Bhagavatula et al., 2020)	1: Jessie wants to save the planet. 2: This summer has been the hottest in all history. Which hypothesis best explains the provided observations? A) Jessie decides to buy a new truck. B) Jessie decides to sell her truck and use public transportation instead.	174,226 Train: 169,654 Val: 1,532 Test: 3,040	MC	social, world
COPA (Gordon et al., 2012)	Air pollution in the city worsened. What is the most plausible cause? A) Factories increased their production. B) Factories shut down.	1,000 Train: 500 Test: 500	MC	world
CosmosQA (Huang et al., 2019)	Two things happened today in Beijing. First off, incoming journalists were amazed to find China had successfully lifted the brown haze in city. Skies were crystal blue and the air felt noticeably lighter. Why did the sky appear clearer? A) None of the above choices. B) The citizens learned to ignore the gloomy skies. C) The citizens made an effort to cut down on pollution. D) A large storm had recently passed.	35,210 Train: 25,262 Val: 2,985 Test: 6,963	MC	social, world
E-Care (Du et al., 2022)	The city is determined to control air pollution. What is the effect? A) They have to reduce the number of automobiles. B) Environmental pollution has been increased.	17,051 Train: 14,929 Test: 2,122	MC	social, world, science
ROPES (Lin et al., 2019)	There are two planets, Glarnak and Bornak, that share the same atmospheric composition. The planets have nearly identical ecosystems and topography. The main difference between the two planets is the level of global warming on each planet. Glarnak is experiencing a strong impact from global warming. Bornak, though, is experiencing practically no effects of global warming. Which planet has more pollutants in the atmosphere?	14,322 Train: 10,924 Val: 1,688 Test: 1,710	open	science, world
WIQA (Tandon et al., 2019)	1. A seed is in soil. 2. The seed germinates. 3. The plant grows roots. 4. The plant grows out of the ground. 5. The plant gets bigger. 6. The plant flowers. 7. The flower produces fruit. 8. The fruit releases seeds. 9. The plant dies. Suppose less pollution in the environment happens, how will it affect the population of plants? A) More B) Less C) No Effect	39,705 Train: 29,808 Val: 6,894 Test: 3,003	MC	science, world

Table 7: CALM-Bench is a multi-task causal QA benchmark consisting of six diverse QA tasks requiring both causal reasoning and knowledge.

Relation	Atomic	CauseNet	ConceptNet	WikiData
<i>cause-effect</i>	Causes	cause-effect	/r/Causes	has cause (P828) has effect (P1542) immediate cause of (P1536) has immediate cause (P1478)
<i>has-contributing-factor</i>	n/a	n/a	n/a	has contributing factor (P1479)
<i>reacts-to</i>	oReact xReact	n/a	n/a	n/a
<i>precedes</i>	isBefore	n/a	/r/HasPrerequisite	follows (P155)
<i>has-subevent</i>	isAfter hasFirstSubEvent hasLastSubEvent	n/a	/r/HasSubevent /r/HasFirstSubevent /r/HasLastSubevent	followed by (P156)
<i>magnifies</i>	n/a	n/a	n/a	n/a
<i>mitigates</i>	n/a	n/a	n/a	n/a
<i>has-intent</i>	Desires xNeed xReason xWant/CausesDesire	n/a	/r/CausesDesire	n/a

Table 8: A mapping of relations in CALM-Schema to public knowledge resources. CALM-Schema provides the most complete representation of causal systems and is compatible with external resources as well.

Relation	Template
cause-effect	<p>\$head can lead to \$tail. sometimes \$head can result in \$tail. \$head may cause \$tail.</p> <p>\$tail can sometimes be a consequence of \$head.</p>
has-contributing-factor	<p>due to \$head, \$tail can occur. \$head is a contributing factor to \$tail. \$head plays a role in \$tail. \$head can contribute to \$tail. \$tail can be influenced by \$head. \$head is a prerequisite for \$tail. \$tail cannot occur without \$head.</p>
has-requirement	<p>\$head is necessary for []\$tail. without \$head, \$tail is not possible. \$head must be present for \$tail to happen.</p>

Table 9: Sample sentence templates for triple linearization

Causal System Generation Prompt

Analyze the given scenario to identify the underlying causal system, then generate knowledge triples to describe this system. Each triple should be formatted with a leading dash, e.g. "- [Head Predicate]; [Relation]; [Tail Predicate]". Ensure that the head and tail predicates are general, not containing pronouns or specific referents. Utilize only these relations: cause-effect, has-contributing-factor, has-requirement, has-subevent, precedes, reacts-to, has-intent, magnifies, and mitigates. Focus the triples on general actions, events, or conditions, along with their expected outcomes or influences within a causal system. Avoid specific names and personal pronouns. Create a concise title (2-3 words) and a generic description that captures the essence of the general causal system, emphasizing clarity and brevity.

The relations are defined as follows: [...]

Task:

1. Concisely describe the identified causal system.
2. Generate a brief title for the causal system.
3. Produce knowledge triples based on the scenario. Maintain consistency in the head and tail entities across triples, and incorporate as many of the 8 relevant relations as possible.

Example Scenario:

[...]

Input:

[...]

Table 10: Causal System Generation Prompt

Knowledge Store VectorDB

```
import chromadb
from chromadb.utils import embedding_functions

# Specify retriever model
embedder = embedding_functions.SentenceTransformerEmbeddingFunction(
    model_name="all-mpnet-base-v2"
)

client = chromadb.PersistentClient(path="knowledge-cache/")
db = client.create_collection(
    name="causal-kb",
    embedding_function=embedder,
    metadata={
        "hnsw:space": "cosine",
    }
)
```

Table 11: ChromaDB config for knowlege store

Relation	Head Template	Tail Template
cause-effect	What is the cause of <i>tail</i> ?	What is the effect of <i>head</i> ?
	If <i>tail</i> happens, what was the cause?	What happens as a result of <i>head</i> ?
has-contributing-factor	What contributes to <i>tail</i> ?	What is the contributing factor of <i>head</i> ?
	Which factor plays a role in <i>tail</i> ?	What is <i>head</i> a contributing factor of?
has-requirement	What is required for <i>tail</i> ?	What is required for <i>tail</i> ?
	What must happen for <i>tail</i> to occur?	What must happen for <i>tail</i> to occur?

Table 12: Sample QA templates used for *SyntheticQA*

QLoRA Configuration

```
nf4_config = BitsAndBytesConfig(  
load_in_4bit=True,  
bnb_4bit_quant_type="nf4",  
#bnb_4bit_use_double_quant=True,  
bnb_4bit_compute_dtype=torch.bfloat16  
)
```

Table 13: QLoRA configuration for loading LLMs into memory.

Model	Template
Phi-2	<p>Instruct: Answer the question provided the scenario below. Do not provide an intro or concluding remarks in your response. Do not provide an explanation. Just provide an answer. For multiple-choice return the letter and answer only.</p> <p>Input: [[input]]</p> <p>Output:</p>
Mistral	<p>[INST]</p> <p>Answer the question provided the scenario below. Do not provide an intro or concluding remarks in your response. Do not provide an explanation. Just provide an answer. For multiple-choice return the letter and answer only.</p> <p>Input: [[input]]</p> <p>[/INST]</p> <p>Output:</p>
Llama 2	<p>[INST]</p> <p>Do not provide an intro or concluding remarks in your response. Be as concise as you can be when responding. Answer the question provided the scenario below. Do not provide an intro or concluding remarks in your response. Do not provide an explanation. Just provide an answer. For multiple-choice return the correct answer.</p> <p>Example: What is the capital of France? Options: a) Paris b) London c) Berlin d) Rome</p> <p>Output: a) Paris</p> <p>Input: [[input]] [/INST]</p> <p>Output:</p>
GPT 3.5	<p>Answer the question below. Do not provide an explanation. Provide both the letter and answer option. Use the prefix "output:" and then provide the answer.</p> <p>Input [[input]]</p>

Table 14: Prompt Templates used for RAG experiments